

PHPlot Reference Manual

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PHPlot Reference Manual

The PHPlot Documentation Team

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Preface

PHPlot is a PHP class for on-the-fly graphs generation. It was started by Afan Ottenheimer in 2000 as an Open Source project, and is developed on [SourceForge](http://sourceforge.net) [http://sourceforge.net]. It is distributed¹ under the terms of the [GNU Lesser General Public License](http://www.opensource.org/licenses/lgpl-2.1.php) [http://www.opensource.org/licenses/lgpl-2.1.php] version 2.1.

Here are some of the features in PHPlot:

- Creates many graph types, including line plots, point plots, bar charts, and pie charts, also data/error graphs.
- Draws 3-D shading of pie charts and bar graphs.
- Customizable line color, width, solid or dashed patterns.
- Flexible labels, tick marks, axes, titles, legend, grid lines.
- TrueType fonts are supported, but not required.
- Use linear or logarithmic axes.
- Image output uses the GD Library, with supported formats including PNG, GIF, and JPEG.

PHPlot's home page is at <http://phplot.sourceforge.net> [http://phplot.sourceforge.net/], and project development takes place at <http://sourceforge.net/projects/phplot/> [http://sourceforge.net/projects/phplot/].

¹ Versions prior to PHPlot-5.0.7 were distributed under the GPL and PHP licenses.

Part I. PHPlot Programming

This first part of the PHPlot Reference Manual includes instructions on installing and using PHPlot. There is a chapter to help get you started, and a chapter of examples.

Chapter 1. PHPlot Installation

This chapter explains how to install PHPlot.

1.1. Prerequisites

Before you can use PHPlot, you need a recent version of PHP with the GD extension. PHPlot-5.8.0 and later require at least PHP-5.3. (See the README and NEWS files included with the PHPlot distribution for requirements of other versions.) In general, you should always use the latest available stable version of PHP5.

If you want to display PHPlot charts on a web site, you need a PHP-enabled web server. You can also use PHPlot with the PHP CLI (command line interface) without a web server.

You need the GD extension to PHP, either built in to PHP or loaded as a module. The GD extension to PHP is included with PHP source releases, and is also included in the binary Windows releases (as a loadable module). The PHP GD extension uses the GD library (libgd). A version of the GD library is included with PHP releases, and use of this version is recommended, but you can also use the PHP GD extension with a separate GD library (for example, one included with your operating system).

If you aren't sure what extensions you have in PHP, create this PHP script called `phpinfo.php` somewhere in your web server's document tree:

```
<?php phpinfo();
```

Access this page with your browser to view your PHP configuration. Look for the section labeled 'gd'. If you have no 'gd' section in the PHP Info output, you don't have the required 'gd' extension. (The extension is either missing, or the module was not loaded.) Consult the PHP documentation to find out how to get it loaded. Here's what the GD section of the PHP Info listing might look like:

gd

GD Support	enabled
GD Version	bundled (2.0.34 compatible)
FreeType Support	enabled
FreeType Linkage	with freetype
FreeType Version	2.4.10
GIF Read Support	enabled
GIF Create Support	enabled
JPEG Support	enabled
libJPEG Version	8
PNG Support	enabled
libPNG Version	1.4.12
WBMP Support	enabled
XBM Support	enabled

The text in the 'gd' section of the PHP Info output will tell you what version of GD you have (you need 2.0 or higher), and what output formats it supports. Check the table for *PNG Support*, since PNG is the default output format for PHPlot. If you want to create GIF or JPEG (JPG) format images, check the table to see if they are available. If the image formats you want are not available, you will have to rebuild PHP (or rebuild the GD extension).

Another thing to look for in the 'gd' section of the PHP Info output is *FreeType Support*. If you have it enabled, you can use TrueType fonts in PHPlot. If your GD does not have FreeType support enabled, you can still make decent-looking plots with PHPlot, using the built-in GD fonts. Note that even if you have FreeType Support enabled, you need some actual TrueType font files in order to use TrueType fonts with PHPlot. PHPlot does not include any TrueType font files.

While you have the PHP Info report up, look in the Configuration section for PHP Core, at the top of the report, and make a note of the `include_path` setting. If you have a local include directory in this path, you can use it for installing PHPlot, as described below.

Note

Don't leave the `phpinfo.php` file in your web server document tree, as there may be security implications in the information it tells people about your web server.

Once you have a web server with PHP and the GD extension, you are ready to install PHPlot.

1.2. Installing

Unpack the PHPlot distribution into a convenient directory. PHPlot releases are available both as ZIP files, and as zip-compressed TAR files. Use whichever format is more convenient for you. In the example below, the TAR format is unpacked.

```
$ tar -xvzf phplot-6.*.tar.gz
$ cd phplot-6.*
```

(Use the appropriate file and directory (folder) name.) Check the distribution for README and/or INSTALL files which may contain newer instructions.

Installation of PHPlot simply involves copying the script files somewhere your PHP application scripts will be able to find them. The scripts are: `phplot.php`, the main script file, and `rgb.inc.php`, an optional script file containing a large color map. Make sure the protections on these files allow the web server to read them. For example:

```
$ chmod 644 *.php
```

Then, simply copy the files into a directory where PHP scripts will be able to include them. The ideal place is a directory outside your web server document area, and on your PHP include path (that you noted above in the PHP Info report). You can add to the include path in the PHP configuration file; consult the PHP manual for details. For example, if `/usr/local/share/php` is on your PHP include path, you can install PHPlot with:

```
$ cp phplot.php rgb.inc.php /usr/local/share/php
```

Note

On Windows systems, you can simply download the release ZIP file, expand it using Windows Explorer, and copy the needed script file(s) out of the contained `phplot-*` folder into place.

1.3. Next Step

You can test PHPlot with any of the examples in [Chapter 5, PHPlot Examples](#), or by entering this minimal script into a file called (for example) `plottest.php`.

```
<?php
```

```
require 'phplot.php';
$data = array(array('', 10), array('', 1));
$plot = new PHPlot();
$plot->SetDataValues($data);
$plot->SetTitle('First Test Plot');
$plot->DrawGraph();
```

Access this script through your browser, and you should see a very simple plot. Note: Since PHPlot returns image data, not text, you will generally not see error messages in the output. If a script using PHPlot has a syntax error, or calls an undefined function, you will get a blank page returned, and you will probably have to check the web server error log for the reason. You might find that debugging your PHPlot applications is easier using the PHP CLI (command line interface), as described at the start of [Chapter 5, PHPlot Examples](#).

If you are installing PHPlot for use by some web application (rather than to develop your own applications), proceed with that application's setup instructions. If you want to develop your own applications using PHPlot, you can start by looking at some of the examples in [Chapter 5, PHPlot Examples](#), or go right to the introductory material in [Chapter 2, Getting Started with PHPlot](#). Experienced programmers may want to skip right to [Chapter 3, PHPlot Concepts](#) to learn about PHPlot concepts and features in depth.

Chapter 2. Getting Started with PHPlot

This chapter will help you get started with PHPlot.

The material in this chapter was originally from the PHPlot Quick Start and Examples document, by Afan Ottenheimer and Miguel de Benito, distributed with PHPlot. It has undergone much editing and any mistakes are not their fault.

2.1. Introduction

Many web sites need to create real-time or dynamic charts and graphs from live data sets. Many users have found PHP a great way for this dynamic creation of images using the [GD](#) library. The advantage of using the server to create an image (that is, using a server-side scripting language rather than a client-side language such as Java) is that one does not have to worry about browser compatibility or client operating system compatibility issues.

PHPlot is a specialized graphics library which provides a means for your PHP-enabled web server to create and manipulate graphs as objects and display the completed graph as an image. PHPlot uses the GD library to create elementary shapes such as lines, rectangles, and text, but hides the details of GD from the application programmer.

Data sets are passed to PHPlot using PHP arrays, in a convenient format for database-driven sites.

First, lets discuss how PHPlot works in general with some terminology. (More complete definitions can be found in [Section 3.1, "Definitions"](#).) A PHPlot *image* can consist of several *graphs* (but usually has only one), each graph consisting of several *elements* (like lines, axes, and labels).

To use PHPlot, you create a PHP object from the PHPlot class, for example:

```
$plot = new PHPlot;
```

Then you set the properties of the object, by using a series of function calls (actually methods of the class). These define the characteristics of the image, the graph or graphs, and their elements. This includes setting the array containing the data to be plotted, defining titles if you want them, and many optional elements and style settings. You can think of this as "drawing" elements into the image, but in fact PHPlot just notes your intentions and doesn't do much until you are finished.

When you are done describing a graph, you instruct PHPlot to "draw" the graph into the image. When you are done with all graphs in an image, you need to instruct PHPlot to "print" (output) the image. Since most images contain only one graph, PHPlot simplifies this process by default. Unless instructed otherwise, PHPlot will "print" the image (output it to the browser) as soon as you tell it to "draw" (render) the first graph.

Usually, PHPlot will "print" the image directly to the user's browser. The result will be a complete HTTP response with headers, so your PHP script must not produce any other output (except for optional headers). The user will be see the image either as a result of accessing your script directly with a URL, like `http://www.example.com/graphs/myplot.php`, or you can embed the image in a web page using an image tag, like this:

```
<IMG SRC="http://www.example.com/graphs/myplot.php">
```

Instead of sending the image to the browser, your application can instead choose to write the PHPlot image to a file on the server. This could be useful if you want to implement server-side caching of image files. (PHPlot itself does not currently provide caching.)

Before continuing, we need to mention coordinates. PHPlot uses two coordinate spaces: one for the image, and one for the data you are plotting. *World Coordinates* are the X,Y coordinates of your data, relative to the axis origin, in the units of the data sets. Your data array uses world coordinates, as do tick mark labels on the X and Y axis. *Device Coordinates* measure pixels in the image according to the GD convention, with the origin in the upper left corner of the image. These are also called Pixel Coordinates. PHPlot tries to place elements on your graph appropriately, but if you need to override its choices you will use device coordinates to position the elements.

The rest of this chapter explains how to write a PHP script which creates a plot using PHPlot. Information on PHP can be found at www.php.net [http://www.php.net/]. Information about the GD library which PHP uses to create images can be found at libgd.org [http://libgd.org/]. More information about PHPlot can be found at phplot.sourceforge.net [http://phplot.sourceforge.net/].

2.2. Creating the Object

You create a PHPlot object by first including the code to be used, and then defining the variable:

```
<?php
require_once 'phplot.php'; // here we include the PHPlot code
$plot = new PHPlot;      // here we define the variable

//Rest of code goes below
```

The above code assigns the PHPlot object to the variable `$plot`.

2.3. A Simple Graph

We will start with a simple line graph.

```
<?php
//Include the code
require_once 'phplot.php';

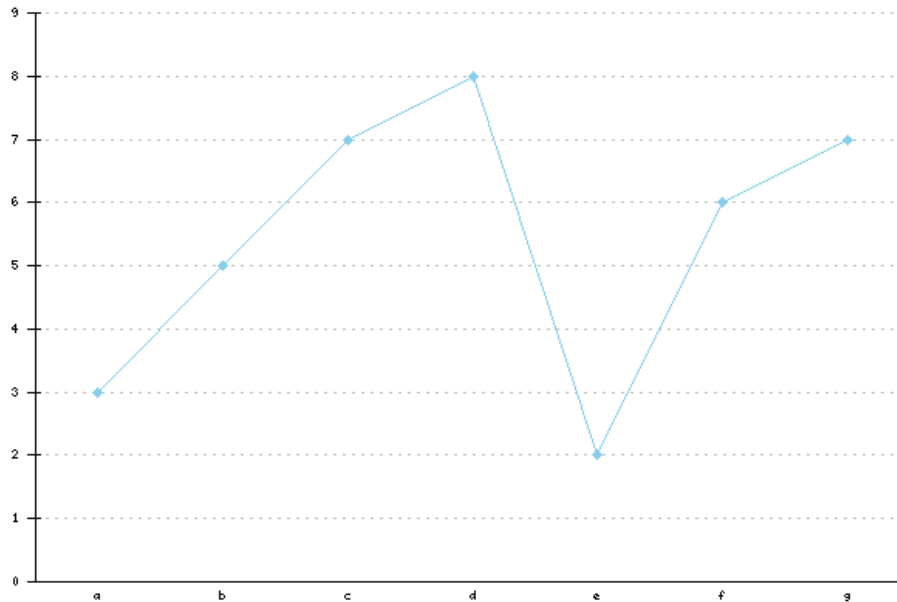
//Define the object
$plot = new PHPlot();

//Define some data
$example_data = array(
    array('a',3),
    array('b',5),
    array('c',7),
    array('d',8),
    array('e',2),
    array('f',6),
    array('g',7)
);
$plot->SetDataValues($example_data);

//Turn off X axis ticks and labels because they get in the way:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

//Draw it
$plot->DrawGraph();
```

And that's it! What we get is the following graph:



That's a great start, but now we would like to specify the width and height of the image, and add some titles.

2.4. Different Size Images and Titles

Let's say we want our plot to be bigger, 800 pixels wide and 600 pixels high. So instead of having the line

```
$plot = new PHPlot;
```

We replace it with

```
$plot = new PHPlot(800,600);
```

and you have specified the size in pixels of the image to be created.

A couple of things to note:

- The default is not to use TrueType fonts.
- Since there was only one graph on the image, we didn't have to use `PrintImage`. `DrawGraph` took care of it for us.
- We did not specify the data type. If you do not specify the data type, PHPlot assumes `text-data`.
- We did not specify the file type (GIF, PNG, JPEG, ...). PHPlot 5.0 (and newer) makes PNG images by default.
- The data is passed in as an array of arrays. This may seem awkward now, but as we add functionality this will be beneficial.

OK, now we're ready to add some customization to the plot. Let's change the size, the title and the X/Y axis labels. All we need to do is use additional methods of the `$plot` object before printing the image. Here is the complete result:

```
<?php
//Include the code
require_once 'phplot.php';
```

```
//create a PHPlot object with 800x600 pixel image
$plot = new PHPlot(800,600);

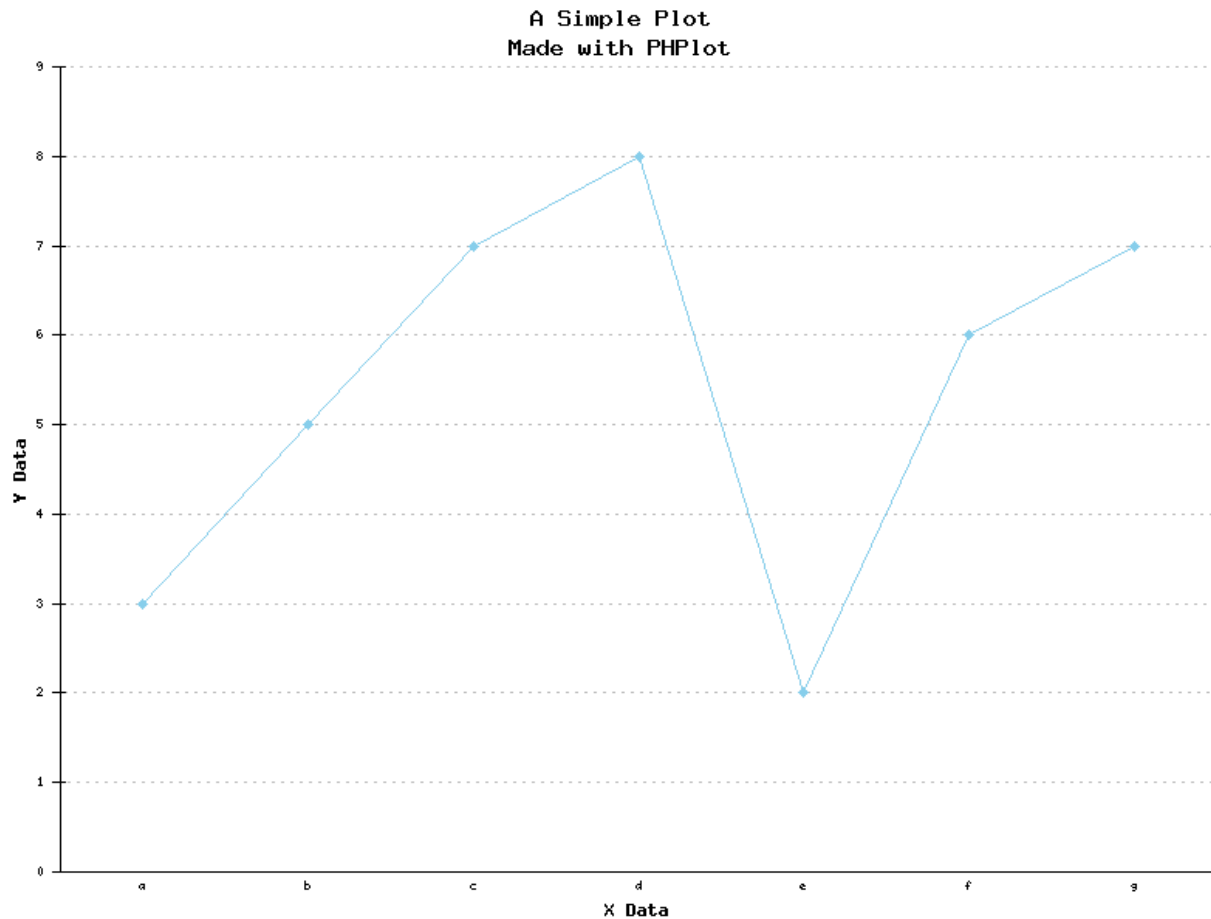
//Define some data
$example_data = array(
    array('a',3),
    array('b',5),
    array('c',7),
    array('d',8),
    array('e',2),
    array('f',6),
    array('g',7)
);
$plot->SetDataValues($example_data);

//Set titles
$plot->SetTitle("A Simple Plot\nMade with PHPlot");
$plot->SetXTitle('X Data');
$plot->SetYTitle('Y Data');

//Turn off X axis ticks and labels because they get in the way:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

//Draw it
$plot->DrawGraph();
```


And that's it! What we get is the following graph:



Note that the newline character "`\n`" separates multiple lines in titles, and you must use double quotes around the title string for PHP to recognize the newline.

2.5. Multiple Lines Per Graph

Let's say we want to plot not just one dataset, but several Y values for each X position. With PHPlot, it is easy to specify the multiple data lines by just passing in all the Y values for a given X value at once. So instead of `array('label', $y)`, we specify `array('label', $y1, $y2, $y3, ...)`. This is very convenient when working with rows of data from databases.

Now our data will have three Y values for each position on the X axis.

```
<?php
//Include the code
require_once 'phplot.php';

//Define the object
$plot = new PHPlot(800,600);

//Set titles
$plot->SetTitle("A 3-Line Plot\nMade with PHPlot");
$plot->SetXTitle('X Data');
```

```

$plot->SetYTitle('Y Data');

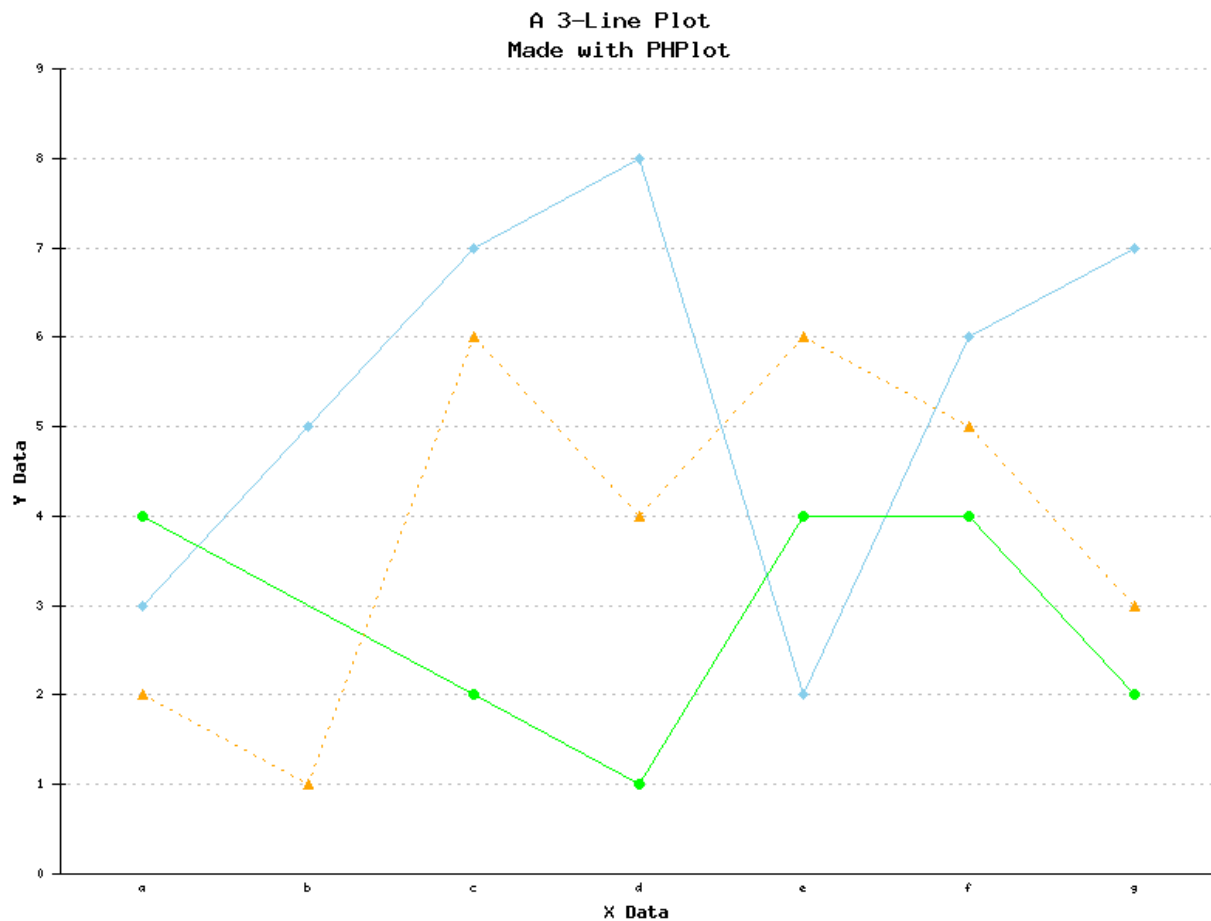
//Define some data
$example_data = array(
    array('a',3,4,2),
    array('b',5,'',1), // here we have a missing data point, that's ok
    array('c',7,2,6),
    array('d',8,1,4),
    array('e',2,4,6),
    array('f',6,4,5),
    array('g',7,2,3)
);
$plot->SetDataValues($example_data);

//Turn off X axis ticks and labels because they get in the way:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

//Draw it
$plot->DrawGraph();

```

Which gives us:



Notice that each set of Y data gets a different color. Also the missing data point (label 'b' on the green line) is skipped. This behavior can be adjusted with [SetDrawBrokenLines](#).

This gives you the basics of how to create a graph in PHPlot. A nice start, but now we'd like to add some customization, namely different fonts, margins and types of graphs.

2.6. Customization

PHPlot can draw these types of plots:

- Bars (with optional shadows) and Stacked Bars, both vertical and horizontal
- Lines
- Points (a lot of point shapes are available)
- Linepoints (as you might expect, both points and lines)
- Area and Stacked Area
- Pie (2D or 3D look)
- Thinbarline (sometimes also called impulse), both vertical and horizontal
- Lines, Points, and Linepoints with Error bars
- Squared (steps)
- Bubbles
- Open/High/Low/Close (shows price changes for a stock, for example)
- Boxes (5-number statistical summary)

You specify which type of plot you want with the [SetPlotType](#) function.

There are many ways we can change the look and feel of the graph. Almost every parameter of the graph, including ticks, grids, and data labels, can be adjusted using PHPlot functions. A categorized list of these functions can be found in [Chapter 6, PHPlot Functions By Category](#). Each of the functions is described in detail in [PHPlot Function Reference](#).

2.7. What's Next?

If you want to see more pictures and sample code, take a look at the examples in [Chapter 5, PHPlot Examples](#).

Otherwise, you can continue with [Chapter 3, PHPlot Concepts](#) where PHPlot concepts are described in more detail.

Chapter 3. PHPlot Concepts

This chapter explains the operation and use of PHPlot. For advanced topics, see [Chapter 4, PHPlot Advanced Topics](#).

3.1. Definitions

This section contains definitions of terms used throughout the PHPlot Reference Manual.

Alpha value

A component in a color system which represents the amount of transparency, or opacity. At one extreme, an alpha value indicates an opaque object which covers or hides whatever was drawn before it. At the other extreme, it indicates a completely transparent object which has no affect on whatever was drawn before it.

Data Set

A set of data points which represent some function, trend, samples, etc.

Device Coordinates

The coordinate space used by GD to create images. The origin is at the upper left corner, X increases to the right, Y increases down, and the units are pixels. Also known as Pixel Coordinates or GD Coordinates.

Element

A component of a graph, such as a label, tick mark, axis, or plot.

GD

A programming library used to create and manipulate images. GD can be found at the [GD Graphics Library home page](http://libgd.org/) [http://libgd.org/], but is also included with PHP releases. You can think of GD as a software implementation of a video card. GD is also available via a PHP extension, and that is what PHPlot uses to create images.

Graph

A complete, labeled, graphical representation of some data sets. In PHPlot, a graph contains a single plot and other elements such as axes, tick marks, and labels.

Horizontal Plot

A plot in which the Y (vertical) axis represents the independent variable, and the X (horizontal) axis represents the dependent variable values. In a horizontal bar chart, for example, the bars extend to the right from the Y axis. A horizontal plot might represent $X = F(Y)$, for example. (Note: This usage is specific to PHPlot. An alternate approach, not used by PHPlot, is to swap the X and Y axis orientation to make horizontal plots.)

Image

A graphical image, represented as data. For example, a PNG file is an image in PNG format which is stored in a file. PHPlot creates images using the GD library. A PHPlot image contains one or more graphs (but usually only one).

Palette Image

A color image file, or image in memory, in which each pixel value is an index into a color map which contains the actual color. Typically, the pixel value is 8 bits, limiting this type of image to 256 distinct colors. See also [Truecolor Image](#).

Plot

The graphical representation of one or more data sets. In PHPlot, each graph contains a single plot, but a plot can contain representation of multiple data sets (for example, you can have 3 line charts on a plot).

Less formally, the term 'plot' is often used for the overall output of PHPlot: an image with a complete graphical representation of data, with labels, legend, title, etc.

Relative Coordinates

A coordinate space in which the X and Y coordinates represent a fraction of the size of an object. The point (0,0) is defined as the upper left corner of the object, and (1,1) is the lower right corner. (Relative coordinate values are not restricted to the range 0 to 1, however.) So a point specification in relative coordinates to an object is independent of the size of the object. This coordinate system is used by [SetLegendPosition](#).

Truecolor Image

A color image file, or image in memory, in which each pixel value has a complete representation of the color of that pixel. The pixels may use 24 bits, with 8 bits each for red, blue, and green color components, or 32 bits with an additional alpha component. See also [Palette Image](#).

Vertical Plot

A plot in which the X axis represents the independent variable, and the Y axis represents the dependent variable values. This is the usual orientation for plots, and might represent $Y = F(X)$. Compare with [horizontal plot](#).

World Coordinates

The coordinate space of the plotted data. This is the real world coordinate space, in the units of whatever the plotted data measures. The origin of the world coordinate space is the 0,0 point on the X and Y axes. The X coordinate increases to the right, and the Y coordinate increases upwards. Note that the Y direction of world coordinates is opposite that of device coordinates. (World coordinates are only defined for plots in an orthogonal X/Y coordinate space, so there are no world coordinates for pie charts.)

3.2. Programming Overview

This section contains an overview of how to use PHPlot.

3.2.1. How It Works

To create a plot with PHPlot, your PHP script will generally do the following:

1. Include the `phplot.php` source using `require_once`.
2. Create an object which is an instance of the `PHPlot` class.
3. Use PHPlot functions (methods of the class object) to select the plot type, present the data array, and optionally change settings which control the appearance of the plot.
4. Output the plot, typically to the user's browser but possibly to a file instead.

The order of operations you use between creating a PHPlot object and output of the plot does not matter. The PHPlot class sets internal class variables as you configure the plot, but doesn't do anything with the values until you are ready. For example, setting a font for the plot title, then setting the title text, is the same as setting the title text first, then the font. In both cases, the title will be drawn using the font you selected.

Note

It is important to remember that if you are writing a PHP script that uses PHPlot to create an image for a web page, that PHP script must output *only* the image data. If you want your plot image to appear on a web page with text and other images, you need at least two scripts. Your main script returns an HTML page which

includes an IMG (Image) tag for the plot. The IMG tag has a SRC attribute which references the second script, and it is this second script which creates the PHPlot image. An example of this can be found in [Section 5.23, “Example - Complete Web Form with Plot”](#). You will most likely need a way to communicate parameters from your main script to your image script. Two good ways to do this are using URL parameters, and with PHP session variables.

An alternative to using two scripts - one generating HTML, and one using PHPlot to create the plot image - is available starting with PHPlot-5.5.0. You can write a single script which generates HTML and also embeds the PHPlot-generated plot image. See [Section 5.39, “Example - Embedding Image with EncodeImage”](#).

3.2.2. Annotated Example

Here is a simple, annotated example of a script which produces an image. More examples can be found in [Chapter 5, PHPlot Examples](#).

```
require_once 'phplot.php';
```

This brings in the PHPlot source into your script. For this to work, PHP needs to be able to find the PHPlot source file. A good way to arrange this is to install PHPlot into a directory outside your web server's document root and on the PHP Include Path. Other ways are to include a full path to `phplot.php` when including it, or to copy `phplot.php` into the same directory as your script.

```
$plot = new PHPlot();
```

Here we create a new PHPlot object and call it `plot`. Everything else we do with the plot will be through the `$plot` object.

```
$plot->SetPlotType('lines');
$plot->SetDataType('text-data');
```

Here we select the plot type 'lines', for a line plot (see [Section 3.4, “PHPlot Plot Types”](#)), and indicate our data will be represented in the 'text-data' format (see [Section 3.3, “PHPlot Data Types”](#)).

```
$plot->SetDataValues($data);
```

The data array `$data` is where we store the values to be plotted. We haven't shown where the data came from, but in a typical application it might be from a database query. How the data array is constructed is described in [Section 3.3, “PHPlot Data Types”](#).

```
$plot->SetXDataLabelPos('none');
$plot->SetLineWidths(3);
$plot->SetDrawXGrid(True);
```

These three functions illustrate how to change the appearance of the plot.

```
$plot->DrawGraph();
```

This final function call outputs the plot. More accurately, this function creates the plot using all the data and settings which were established by previous functions, and then outputs the plot. This is a crucial point when using PHPlot: Until you call `DrawGraph`, PHPlot is simply recording all the settings resulting from the functions you call, and saving a copy of your data array. Nothing really happens until you complete the plot with `DrawGraph`.

3.3. PHPPlot Data Types

This section describes how data need to be organized for use with PHPPlot.

3.3.1. Available Data Types

The data values to be plotted are presented to PHPPlot with [SetDataValues](#). In all cases, the data values are stored in a PHP array. This data array contains elements, themselves also arrays, which are called records. Each record contains labels and/or data values. The 'data type' of the data array determines how PHPPlot will interpret the records in the data array. To set the data type, use [SetDataType](#).

Not all plot types work with all data types. In some cases, the data type doesn't make sense for that plot type, or perhaps it just isn't implemented. See [Section 3.4, “PHPPlot Plot Types”](#) for a list of available plot types and which data types are available for each. [Section 3.4.16, “Plot Types and Data Types”](#) contains a summary table of supported plot type / data type combinations.

The following data types are available in PHPPlot:

text-data

This is the simplest data type, used for vertical plots where the X values are implied, rather than specified, and there are one or more Y values for each X. When using this data type, each record (row) in the data array contains a label (which can be empty), followed by one or more Y values: `array('label', y1, y2, ...)`. PHPPlot assigns X=0.5 to the first data record, X=1.5 to the second data record, and so on.

data-data

This data type is similar to `text-data` except that the values of the independent variable X are supplied in the data array rather than being implied. This is used for vertical plots. When using this data type, each record (row) in the data array contains a label (which can be empty), an X value, then one or more Y values: `array('label', x, y1, y2, ...)`.

data-data-error

This data type is used to make error plots - a plot showing values and error ranges at each point. This is for vertical plots. When using this data type, each record (row) in the data array contains a label (which can be empty), an X value, then sets of 3 values for each Y point: the Y value, error in the positive direction, and error in the negative direction: `array('label', x, y1, e1+, e1-, y2, e2+, e2-, ...)`.

Note that both errors (e+ and e-) are given as positive numbers. They represent the absolute value of the error in the positive and negative directions respectively. These must be greater than or equal to zero.

text-data-single

This data type is only used for pie charts, where the size of each pie segment is represented by a single row and value. (There are other data types that work with pie charts too.) When using this data type, each record (row) in the data array contains a label (which can be empty), and a single value: `array('label', value)`.

text-data-yx

This data type is used for horizontal plots where the Y values are implied, rather than specified, and there are one or more X values for each Y. (For horizontal plots, Y is the independent variable.) When using this data type, each record (row) in the data array contains a label (which can be empty), followed by one or more X values: `array('label', x1, x2, ...)`. PHPPlot assigns Y=0.5 to the first data record, Y=1.5 to the second data record, and so on. This is the horizontal plot variation of `text-data`.

data-data-yx

This data type is used for horizontal plots where the Y values are supplied in the data array rather than being implied. (For horizontal plots, Y is the independent variable.) When using this data type, each record (row) in the

data array contains a label (which can be empty), a Y value, then one or more X values: `array('label', y, x1, x2, ...)`. This is the horizontal plot variation of `data-data`.

data-data-yx-error

This data type is used to make horizontal error plots - a plot showing values and error ranges at each point. When using this data type, each record (row) in the data array contains a label (which can be empty), a Y value, then sets of 3 values for each X point: the X value, error in the positive direction, and error in the negative direction: `array('label', y, x1, e1+, e1-, x2, e2+, e2-, ...)`.

Note that both errors (e+ and e-) are given as positive numbers. They represent the absolute value of the error in the positive and negative directions respectively. These must be greater than or equal to zero.

Note that you can also use the alias `data-data-error-yx` for horizontal error plots.

data-data-xyz

This data type is used for plots which have a 3D component. When using this data type, each record (row) in the data array contains a label (which can be empty), an X value, then one or more pairs of Y and Z values: `array('label', x, y1, z1, y2, z2, ...)`. A single data set in an array using this data type contains (x, y, z) triplets. Multiple data sets can also be represented, with each row in the array containing an X value and the corresponding Y and Z values.

3.3.2. Building Data Arrays

In most of the examples in this manual, the data array is built from constant values in PHP code. For example:

```
$data = array(
    array('', 0, 0, 0, 0),
    array('', 1, 1, 1, -10),
    array('', 2, 8, 4, -20),
    array('', 3, 27, 9, -30),
    array('', 4, 64, 16, -40),
    array('', 5, 125, 25, -50),
);
```

This data array contains 6 records, each with an empty label, an X value (assuming the data type is 'data-data'), and then 3 Y values representing 3 data sets to plot.

In a real application, of course, the data values will most likely come from a calculation, perhaps using values from a database. This section provides a few sample code fragments which construct data arrays. We use the PHP ability to append a new value to the end of an array using `$array[] = ...`.

This code fragment creates a data array of type 'text-data' with three data sets for $Y=X+1$, $Y=X*X/2$, and $Y=X*X*X/3$.

```
$data = array();
for ($x = 0; $x <= 5; $x++) $data[] = array('', $x+1, $x*$x/2, $x*$x*$x/3);
```

This code fragment creates a data array of type 'data-data' with about 100 points from the equation $X * Y = 10$.

```
$data = array();
for ($x = 1.0; $x <= 10.0; $x += 0.1) $data[] = array('', $x, 10.0/$x);
```

The next code fragments use database queries to build data arrays for PHPlot. In many cases, you can create a query such that the returned columns correspond to the format of a PHPlot data array record. The first query result column should be the data label, the second (for data type 'data-data' only) should be the X value, and subsequent column results should be one or more Y values (depending on the number of datasets you are plotting). (Pie charts work differently

- see [Section 3.4.10, “Plot Type: pie \(Pie Chart\)”](#).) You aren't limited to simple table lookups - you can use the full power of the SQL language to combine tables and perform calculations on the data. Be sure to use `ORDER BY` in your SQL query to order the results, or you will not get predictable plots.

Database access methods differ. This code is for PostgreSQL; for MySQL there are similar functions like `mysql_fetch_row()`.

```
$r = pg_query($db, 'SELECT ...');
if (!$r) exit();
$data = array();
$n_rows = pg_num_rows($r);
for ($i = 0; $i < $n_rows; $i++) $data[] = pg_fetch_row($r, $i);
...
$plot->SetDataValues($data);
```

This works because `pg_fetch_row` assigns the result columns from the query to sequentially numbered elements in the array.

Using data arrays from database query results also works if the result columns are in an array which is indexed by the field name, because PHPlot converts the data array to use numeric indexes. So with PostgreSQL you can use `pg_fetch_assoc()`. You can also use `pg_fetch_array()`, but only if you specify the type as `PGSQL_ASSOC` or `PGSQL_NUM`. The default type `PGSQL_BOTH` will not work, because the result array will contain the data values duplicated under both number and field-name indexes, and PHPlot will see both copies of the data.

Going even further, with a properly designed query you can use `pg_fetch_all()` to fetch the entire query result and assign it to a data array with one statement.

```
$r = pg_query($db, 'SELECT ...');
if (!$r) exit();
$data = pg_fetch_all($r);
...
$plot->SetDataValues($data);
```

This uses field-name indexes in the array representing each row, but as noted above PHPlot will convert the data array to use numeric indexes.

3.3.3. Duplicate and Out-of-order Points

With data types 'data-data' and 'data-data-error', the independent variable X is explicitly given for each data point. With data types 'data-data-yx' and 'data-data-yx-error', the independent variable Y is explicitly given for each data point. With data type 'data-data-xyz', the independent variables X and Y are explicitly given for each data point. With each of these data types, it is possible to create a data array with duplicate values for the independent variable(s), or points which are out of order. For example, with data type 'data-data', this array has 2 points at X=4, and the 4th row (X=2) is out of order:

```
// Data type data-data with out-of-order points
$data = array(
    array('', 1, 10),
    array('', 3, 30),
    array('', 4, 40),
    array('', 2, 20),
    array('', 4, 50),
);
```

PHPlot will plot the data points as specified in the array, in row order. Depending on the plot type, this may or may not make sense.

With a [points](#) plot (which puts a marker at each data point), the data array can legitimately contain duplicate or out-of-order independent variable values (usually X) as shown above. A [bubbles](#) plot using the 'data-data-xyz' data type can also contain duplicate or out-of-order points by specifying X and Y values in any order. (However, two bubbles with the same X and Y will overlap, and one might be covered and invisible.)

With plot types [ohlc](#), [candlesticks](#), [candlesticks2](#), and [thinbarline](#), out-of-order points are OK but duplicate independent variable values usually will not produce useful results.

On the other hand, with a [lines](#) plot (which draws lines between the points in the order defined by the data array rows), it probably makes no sense to have out-of-order or duplicate independent variable values in the data array. The same is true for plot types [linepoints](#), [area](#), [stackedarea](#), and [squared](#).

3.3.4. Missing Data in Data Arrays

Most plot types support the concept of missing points. A missing point is represented in your data array with an empty string instead of a Y value. (Actually, any non-numeric value works.) For example:

```
$data = array( array('1996', 45.5),
               array('1997', 53.8),
               array('1998', ''),    # No data available for 1998
               array('1999', 34.1));
```

(For horizontal plots, the missing value is X not Y.)

With the [lines](#), [linepoints](#), and [squared](#) plot types, there are two ways to handle missing points. By default, PHPPlot will act as if the missing point does not exist, connecting the points before it and after it. You can use [SetDrawBrokenLines](#) to leave a gap at the missing point instead.

The [candlesticks](#), [candlesticks2](#), and [ohlc](#) plot types support missing points. Specify all four Y values at the missing point as empty strings. (This does not work with PHPPlot-5.4.0 and earlier.)

The [area](#), [stackedarea](#), and [stackedbars](#) plot types do not support missing points. Non-numeric values are taken as zero for these plot types.

All other plot types support missing points and simply ignore the point. That is, no bar, point shape, thinbar line, etc. will be plotted at that position.

With error plots, missing points are represented by an empty string for the dependent variable value. This is the Y value for vertical error plots (data type [data-data-error](#)), and the X value for horizontal error plots (data type [data-data-yx-error](#)). There still must be two error value entries in the array for each missing point, although the actual values of these will be ignored.

With data type [data-data-xyz](#), missing points are represented by an empty string for the Y value. There still must be a Z value entry in the array for each missing Y, although the Z value is ignored.

3.3.5. Data Array Indexes

There are some rules you need to follow when building data arrays, in order for PHPPlot to correctly process your data. The following rules apply to the array indexes, or keys, in your data array.

- Your data array must be indexed using sequential integers starting with zero. This is automatically true if you build an array with the empty-brackets syntax (`$mydata[] = . . .`), or if you use the `array(. . .)` construct without specifying keys. Note that this refers only to the data array itself, not the elements of the data array - the records.
- The data records, which are elements of the data array, are also arrays. These record arrays are processed by PHPPlot using the `array_values()` function. This means the array keys are ignored, and the elements of the record are

processed in the same order as they were assigned. As with the data array itself, you can use the empty-brackets syntax, or the array() language construct, to build records in the data array. You can also use words (such as database query result fields) as indexes, as long as the assignments are made in the correct order.

3.3.6. Data Array Validation

PHPlot checks the validity of the data array in 3 stages. [SetDataValues](#) only checks that it really was given an array, that the array contains zero-based sequential integer keys, and that the values are also arrays.


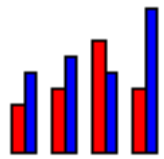
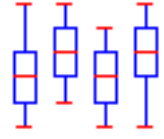

More extensive checking takes place when the graph is drawn with [DrawGraph](#). At that time, PHPlot checks that the data array is not empty, and that the rows contain a correct number of entries depending on the data type. A third stage of checking takes place for specific plot types. For example, OHLC plots require 4 values, and area plots require the same number of values for each row. (These requirements are documented in [Section 3.4, “PHPlot Plot Types”](#).) If any of these checks fails, PHPlot produces an error image instead of a plot.


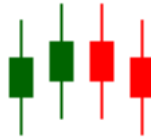
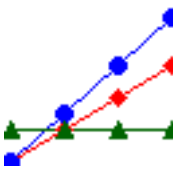
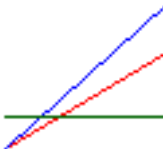
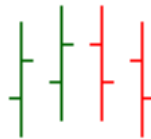


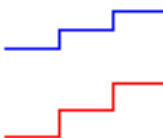
An empty plot will be produced if the data array is valid but contains no numeric Y values (X values for horizontal plots). The result has titles, X and Y axis with labels and tick marks (except for pie plots), and other applicable plot features, but no actual plotted data. There is no error or warning from PHPlot when an empty plot is produced.


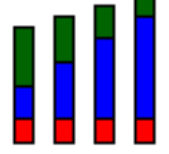
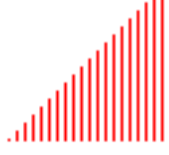
3.4. PHPlot Plot Types

This section describes the PHPlot plot types and their individual data type requirements.

Plot types determine the overall look of the graphical representation of the data values. To select the plot type, use [SetPlotType](#). The following plot types are available:

Plot Type	Description
	area Filled areas between lines. Also known as <i>cumulative line plot</i> or <i>component line plot</i> .
	bars Filled bars with optional 3-D look. Multiple datasets are offset.
	boxes Box plot, showing a 5-number statistical summary of a data set.
	bubbles A scatter-point plot using bubbles (filled circles), with the bubble size proportional to a Z value.

Plot Type		Description
	candlesticks	An Open/High/Low/Close (OHLC) financial plot using filled and unfilled candlesticks.
	candlesticks2	An Open/High/Low/Close (OHLC) financial plot using filled candlesticks.
	linepoints	Lines between points, with a marker at each point, and optional error bars.
	lines	Straight lines between data points, with optional error bars.
	ohlc	A basic Open/High/Low/Close (OHLC) financial plot using lines and ticks.
	pie	Pie chart with or without 3-D affects.
	points	Draws a marker at each data point, with optional error bars.
	squared	Stepped lines

Plot Type		Description
	stackedarea	Filled areas between lines, with multiple data sets accumulated.
	stackedbars	Filled bars with optional 3-D look. Multiple data sets are accumulated and the sum is graphed.
	thinbarline	Vertical lines from the X axis to the value, or horizontal lines from the Y axis to the value. Also known as <i>impulse</i> .

3.4.1. Plot Type: area (Area Plot)

This plot type draws filled areas between lines. This is often called a *cumulative line plot* or *component line plot*. Each data set (set of corresponding Y values from each record in the data array) is plotted in order, with the area between each line and the next line filled solid. The area between the last line and the X axis is also filled. The data must be arranged so the values are (generally) decreasing within each row, because later drawn filled areas will cover previously drawn areas.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2...$

A minimum of 2 rows (X values and corresponding Y value(s)) is required for this plot type. If there are fewer than 2 rows, an empty plot will be produced.

This plot type uses the absolute value of each supplied Y, because negative values do not make sense here. Missing values are taken as zero. All records in the data array must have the same number of Y values.

The areas are filled with colors as set with [SetDataColors](#).

An example of this plot type can be seen in [Section 5.3, "Example - Area Plot"](#).

3.4.2. Plot Type: bars (Bar Graph)

This plot type draws a bar chart, with filled rectangles. Both vertical and horizontal bar charts are available. The bars are centered on the X values (for vertical charts), or on the Y values (for horizontal charts). The rectangles can have a 3-D look, or be flat with a border. Multiple data-set plots work, with each one producing a set of bars offset from the previous set.

For vertical bars, use data type [text-data](#). The data X values are assumed to be at $0.5+N$ for $N=0,1,2...$ For horizontal bars, use data type [text-data-yx](#). The data Y values are assumed to be at $0.5+N$ for $N=0,1,2...$ No other data type works with bar graphs.

If shading is on with [SetShading](#) (default is on with value 5 pixels), then the bars have a 3-D look. If shading is off ([SetShading\(0\)](#)), the bars are flat rectangles with borders. The filled rectangle color is set with [SetDataColors](#). The border color (if shading is off) can be set with [SetDataBorderColors](#).

An empty string (or any non-numeric value) for the dependent variable (Y for vertical plots, X for horizontal plots) indicates a missing point. No bar will be drawn at missing point positions.

See also [Section 4.7.1, “Tuning Bar Charts”](#).

Examples of this plot type can be seen in [Section 5.4, “Example - Bar Chart”](#), [Section 5.5, “Example - Unshaded Bar Chart”](#), [Section 5.6, “Example - Bar Chart, Label Options”](#), [Section 5.19, “Example - Bar Chart with Data Value Labels”](#), and [Section 5.27, “Example - Horizontal Bar Chart”](#).

Horizontal bar plots were added in PHPlot-5.1.2.

3.4.3. Plot Type: boxes (Box Plot)

A box plot uses groups of 5 or more numbers to plot a statistical summary of a data set. (This is sometimes called a *box and whisker plot*.) The first 5 Y values in each row are referred to as Ymin, YQ1, Ymid, YQ3, and Ymax. By convention, these represent:

Value	Description
Ymin	Minimum value. Sometimes used as 5th or 9th percentile instead.
YQ1	Lower quartile - 25th percentile, meaning 25% of the data points are below this value, and 75% are above.
Ymid	Median - 50th percentile, meaning half the data points are below this value, and half are above.
YQ3	Upper quartile - 75th percentile, meaning 75% of the data points are below this value, and 25% are above.
Ymax	Maximum value. Sometimes used as 95th or 91st percentile instead.

Any additional numbers (beyond 5) in each row represent outliers. These are generally points outside the range of Ymin and Ymax, and are used when Ymin and Ymax are for some low and high (respectively) percentile values, such as 5th and 95th.

At each X value, a box plot has the following features:

- box: A rectangular box is drawn from YQ1 to YQ3.
- belt: A horizontal line is drawn through the box at the median position Ymid.
- lower whisker: A vertical line is drawn from the bottom center of the box at the YQ1 position down to the Ymin position, and an upside-down 'T' is drawn at Ymin.
- upper whisker: A vertical line is drawn from the top center of the box at the YQ3 position up to the Ymax position, and a 'T' is drawn at Ymax.
- outliers: If there are any additional values in the row, a marker point (similar to that drawn in a [points](#) plot) is drawn at each given Y value.

Note that PHPlot does not force any particular interpretation on the numbers in each row. It draws a box, belt, two whiskers, and zero or more outliers at each X as described above. PHPlot does however require that the numbers be in order: $Ymin \leq YQ1 \leq Ymid \leq YQ3 \leq Ymax$. Any outlier values should be greater than Ymax, or less than Ymin, but PHPlot does not enforce that.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$

This plot type requires 5 or more Y values for each X. Multiple data sets are not supported. A missing point is indicated by using an empty string (or any non-numeric value) for either YQ1 or YQ3 (or both). Nothing at all will be drawn at

that position. If the median value Ymin is an empty string or non-numeric, the belt (median line) is not drawn, but the rest of the box plot features are. If either Ymin or Ymax are empty strings or non-numeric, the corresponding whisker and 'T' end will not be drawn. Finally, any empty strings or non-numeric values in the outlier positions of the data array row are ignored. Regardless of missing values, every row in the data array must still have at least 5 entries for Y values.

This plot type uses 4 colors from the data colors array, indexes 0 through 3. You can use [SetDataColors](#) to change the colors used in the plot. Color 0 is used for the box, color 1 is used for the belt (median line), color 2 is used for the outliers, and color 3 is used for the whiskers (including the 'T' at the top and bottom).

[SetLineWidths](#) can be used to set line widths. Index 0 will be used to draw the box, index 1 is used to draw the belt (median line), and index 2 is used to draw the whiskers and 'T' ends.

The whiskers in a box plot are drawn using the first line style, which defaults to a solid line. Box plots sometimes use dashed lines for the whiskers. Use [SetLineStyles](#)(' dashed ') to have the whiskers drawn as dashed lines. All other features of a box plot (box, belt, and 'T' ends) use solid lines.

See also [Section 4.7.2, “Tuning Box Plots”](#).

Examples of this plot type can be seen in [Section 5.50, “Example - Box Plot with Data Reduction”](#) and [Section 5.51, “Example - Box Plot with Outliers and Styles”](#).

Box plots were added in PHPlot-6.1.0.

3.4.4. Plot Type: bubbles

This plot type produces a scatter-plot using filled circles, with the diameter of each circle representing a Z value for the point. The range of Z values in the plot is linearly mapped into a range of bubble sizes, with the lowest plotted Z value producing a bubble with the minimum size, and the largest Z value producing the largest bubble. The smallest and largest bubble sizes are automatically calculated based on the plot area size, but see also [Section 4.7.3, “Tuning Bubble Plots”](#). Note: There is no way to display the actual numeric Z values on the plot.

Multiple data sets work, with more than one (Y,Z) pair for each X. The bubbles will be drawn using the corresponding colors in the data colors array, as set with [SetDataColors](#). With multiple data sets (or even a single data set), you may find the plot easier to read when using semi-transparent data colors as described in [Section 4.3.3, “Using Variable Transparency \(Alpha\) in PHPlot”](#).

This plot type only works with data type [data-data-xyz](#). Each (X,Y,Z) triplet from the data array produces a bubble on the plot.

An empty string (or any non-numeric value) for Y indicates a missing point and will not be plotted. A corresponding Z entry must be provided in the data array, but the value is ignored.

See also [Section 4.7.3, “Tuning Bubble Plots”](#).

An example of this plot type can be seen in [Section 5.40, “Example - Bubbles Plot”](#).

Bubble plots were added in PHPlot-5.5.0.

3.4.5. Plot Type: candlesticks (OHLC Candlesticks Plot)

This plot type represents the changing price of a financial instrument (such as a stock or other security) over time. At each time point, 4 values are plotted: the opening price, the highest price, the lowest price, and the closing price. The candlesticks plot type is one of three Open/High/Low/Close (OHLC) plot types available. It shows the opening and closing prices as the top and bottom of a narrow rectangle (the candlestick), with an upper wick showing the highest price, and a lower wick showing the lowest price. The candlestick body is drawn solid filled if the closing price is lower than the opening price, and as an outline (unfilled) if the closing price is higher than the opening price. (For a variation on this, see [candlesticks2](#).)

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2...$

This plot type requires exactly 4 Y values for each X. These represent the Open, High, Low, and Close prices in that order. Multiple data sets are not supported. A missing point is indicated by using four empty strings (or any non-numeric value) for the 4 Y values. (Missing points were not allowed for this plot type in PHPlot-5.4.0 and earlier.)

This plot type uses 4 colors from the data colors array, index 0 through 3. If the security closed lower than it opened for that time period, then color 0 is used for the candlestick body, and color 2 is used for the upper and lower wicks. If the security closed higher or the same as it opened for that time period, then color 1 is used for the candlestick body, and color 3 is used for the upper and lower wicks.

[SetLineWidths](#) can be used to set line widths. Index 0 will be used to draw the candlestick bodies, however this only applies to outlined candlestick bodies (drawn when the security closes up). The line width is not used for filled candlestick bodies (drawn when the security closes down). Line width index 1 will be used to draw the wicks.

See also [Section 4.7.4, “Tuning OHLC Charts”](#).

An example of this plot type can be seen in [Section 5.31, “Example - Candlesticks OHLC \(Open, High, Low, Close\) Financial Plot”](#).

This plot type was added in PHPlot-5.3.0.

3.4.6. Plot Type: candlesticks2 (OHLC Filled Candlesticks Plot)

This plot type represents the changing price of a financial instrument (such as a stock or other security) over time. The candlesticks2 plot type is the same as the [candlesticks](#) plot type, except the candlestick bodies are always drawn filled, regardless of whether the security closes up or down.

Color usage is the same as with candlesticks plots, with the first 4 data colors used (index 0 through 3). If the security closed down, color 0 is used for the body, and color 2 is used for the wicks. If the security closed up or the same, color 1 is used for the body, and color 3 is used for the wicks. Be sure to set data colors 0 and 2 with [SetDataColors](#) for this plot type. Unlike candlesticks, candlesticks2 plots use only color to show the difference between a security closing up or closing down. The default colors in these slots (sky blue and orange) are probably not appropriate.

Line width usage is similar to candlesticks plots, except that the candlestick bodies are always filled so line width index 0 (body outline line width) is never used. Line width index 1 is used for the wicks.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2...$

This plot type requires exactly 4 Y values for each X. These represent the Open, High, Low, and Close prices in that order. Multiple data sets are not supported. A missing point is indicated by using four empty strings (or any non-numeric value) for the 4 Y values. (Missing points were not allowed for this plot type in PHPlot-5.4.0 and earlier.)

See also [Section 4.7.4, “Tuning OHLC Charts”](#).

An example of this plot type can be seen in [Section 5.32, “Example - Filled Candlesticks OHLC \(Open, High, Low, Close\) Financial Plot”](#).

This plot type was added in PHPlot-5.3.0.

3.4.7. Plot Type: linepoints (Lines and Points)

This plot type draws a line graph with a marker at each point, thus combining the 'lines' and 'points' plot types.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$. It also works with [data-data-error](#) for error plots. These produce the usual vertical plots.

This plot type also works with data types [text-data-yx](#) and [data-data-yx](#) to produce horizontal plots, and with data type [data-data-yx-error](#) to produce horizontal error plots. For 'text-data-yx', the data Y values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$ (Horizontal 'linepoints' plots were added in PHPPlot-6.0.0. Horizontal 'linepoints' error plots were added in PHPPlot-6.1.0.)

An empty string (or any non-numeric value) for the dependent variable (Y for vertical plots, X for horizontal plots) indicates a missing point. PHPPlot can either skip the line segments around missing points, or connect the adjacent points. See [SetDrawBrokenLines](#) for details.

Line and marker colors for each line are set with [SetDataColors](#). Marker styles for each line are set with [SetPointShapes](#). Marker sizes for each line are set with [SetPointSizes](#). Line widths for each line are set with [SetLineWidths](#). Line styles (solid or dashed) for each line are set with [SetLineStyles](#).

You can also suppress the line, or the markers, for individual data sets in a graph. This allows you combine points-only, lines-only, and line/points plots. Refer to [SetLineStyles](#) and [SetPointShapes](#) for details.

For error plots only: Error bar colors for each line are set with [SetErrorBarColors](#). Error bar shape (tee or line) is set with [SetErrorBarShape](#). If tee-shaped error bars are used, the width of the upper and lower 'tee' is set with [SetErrorBarSize](#). Error bar line width is set with [SetErrorBarLineWidth](#).

Example of this plot type can be seen in [Section 5.7, "Example - Line/Point Plot, Point Shapes"](#) and [Section 5.48, "Example - Horizontal Linepoints Plot with Data Value Labels and Lines"](#).

3.4.8. Plot Type: lines (Lines Graph)

This plot type simply draws a line from each point to the next.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$. It also works with [data-data-error](#) for error plots. These produce the usual vertical plots.

This plot type also works with data types [text-data-yx](#) and [data-data-yx](#) to produce horizontal plots, and with data type [data-data-yx-error](#) to produce horizontal error plots. For 'text-data-yx', the data Y values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$ (Horizontal 'lines' plots were added in PHPPlot-6.0.0. Horizontal 'lines' error plots were added in PHPPlot-6.1.0.)

An empty string (or any non-numeric value) for the dependent variable (Y for vertical plots, X for horizontal plots) indicates a missing point. PHPPlot can either skip the line segments around missing points, or connect the adjacent points. See [SetDrawBrokenLines](#) for details.

Line colors for each line are set with [SetDataColors](#). Line widths for each line are set with [SetLineWidths](#). Line styles (solid or dashed) for each line are set with [SetLineStyles](#).

For error plots only: Error bar colors for each line are set with [SetErrorBarColors](#). Error bar shape (tee or line) is set with [SetErrorBarShape](#). If tee-shaped error bars are used, the width of the upper and lower 'tee' is set with [SetErrorBarSize](#). Error bar line width is set with [SetErrorBarLineWidth](#).

Examples of this plot type can be seen in [Section 5.1, "Example - Line Plot"](#) and [Section 5.2, "Example - Line Plot: Functions"](#).

3.4.9. Plot Type: ohlc (Basic OHLC Plot)

This plot type represents the changing price of a financial instrument (such as a stock or other security) over time. At each time point, 4 values are plotted: the opening price, the highest price, the lowest price, and the closing price. The

ohlc plot type is one of three Open/High/Low/Close (OHLC) plot types available. It shows a vertical line connecting the low and high prices, with small horizontal tick marks showing the opening and closing prices. The opening price tick mark is on the left of the vertical line, and the closing price tick mark is on the right.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$

This plot type requires exactly 4 Y values for each X. These represent the Open, High, Low, and Close prices in that order. Multiple data sets are not supported. A missing point is indicated by using four empty strings (or any non-numeric value) for the 4 Y values. (Missing points were not allowed for this plot type in PHPlot-5.4.0 and earlier.)

This plot type uses 4 colors from the data colors array. If the security closed lower than it opened for that time period, then color 0 is used for the vertical line, and color 2 is used for the open and close tick marks. If the security closed higher or the same as it opened for that time period, then color 1 is used for the vertical line, and color 3 is used for the open and close tick marks.

[SetLineWidths](#) can be used to set line widths. Index 0 will be used to draw the vertical lines, and index 1 will be used to draw the tick marks.

See also [Section 4.7.4, “Tuning OHLC Charts”](#).

An example of this plot type can be seen in [Section 5.30, “Example - Basic OHLC \(Open, High, Low, Close\) Financial Plot”](#).

This plot type was added in PHPlot-5.3.0.

3.4.10. Plot Type: pie (Pie Chart)

This plot type draws pie charts. The pie chart can have a 3-D look or be drawn flat. By default, the first pie segment starts at 0 degrees (East, or 3:00 on an analog clock face) and segments go around the pie in a counter-clockwise direction. (The start point and direction can be changed with [SetPieStartAngle](#) and [SetPieDirection](#).) Each segment can be labeled. By default, the labels show the percentage of each segment.

This plot type works with data types [text-data](#), [data-data](#), and [text-data-single](#). Data arrays for pie charts are handled differently from with other plot types, so the data types are described in more detail below.

If shading is on with [SetShading](#) (default is on with value 5 pixels), then the pie chart has a 3-D look. If shading is off ([SetShading\(0\)](#)), the pie chart is drawn flat (circular rather than oval). The position of the segment labels is set with [SetLabelScalePosition](#). The content and formatting of the segment labels is controlled with [SetPieLabelType](#).

Missing values (an empty string or any non-numeric value) are taken as zero. Any segment with arc angle less than 1 degree will not be drawn. (This is due to the PHP GD implementation of `imagefilledarc`, which uses integer degrees.)

See also [Section 4.7.5, “Tuning Pie Charts”](#).

Examples of this plot type can be seen in [Section 5.8, “Example - Pie Chart, text-data-single”](#) (text-data-single), [Section 5.9, “Example - Pie Chart, text-data”](#) (text-data), and [Section 5.10, “Example - Pie Chart, flat with options”](#) (unshaded).

3.4.10.1. Pie Chart with data type: 'text-data-single'

The data array for pie charts with 'text-data-single' data type is structured as follows. Each record in the data array represents a pie segment. The record is an array of 2 elements: label and value. By default, the labels from the data array are ignored, but these can be used to label the pie segments with [SetPieLabelType](#). The values in the data array set the size of each pie segment. PHPlot totals up the values and computes the relative size of each segment.

For example:

```
$data = array(array('', 1), array('',4), array('',5));
```

This makes a pie chart with 3 segments, with sizes 10%, 40%, and 50%.

The data array labels can also be used to build a plot legend. For example, this will produce a pie chart with 3 segments, and a legend with 3 entries using the labels from the data array:

```
$data = array(array('Gold', 100), array('Silver',35), array('Copper',12));
$plot = new PHPlot();
$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);
foreach ($data as $row) $plot->SetLegend($row[0]); // Copy labels to legend
$plot->DrawGraph();
```

A slightly more complex example of this can be seen in [Section 5.8, “Example - Pie Chart, text-data-single”](#). This only works for the 'text-data-single' data type, where each row or record in the data array is used to build one pie segment.

3.4.10.2. Pie Chart with data type: 'text-data'

The data array for pie charts with 'text-data' data type is structured as follows. Each record in the data array is an array of a label followed by N data values. The label is ignored. The pie chart will be produced with N segments. The relative weight of the first segment is the sum of the first data values in each record. The relative weight of each subsequent segment is the sum of the corresponding data values in each record.

For example:

```
$data = array(array('', 10, 10, 20, 10),
              array('', 15, 10, 15, 10));
```

This results in 4 segments with sizes 25%, 20%, 35%, and 20%.

3.4.10.3. Pie Chart with data type: 'data-data'

The data array for pie charts with 'data-data' data type is structured the same as 'text-data', except that the first two values in each record are ignored (the positions usually used for label and X value). Each element in the data array represents a record. Each record is an array of a label, X value, then N data values. The label and X value are ignored. The pie chart will be produced with N segments. The relative weight of the first segment is the sum of the first data values in each record. The relative weight of each subsequent segment is the sum of the corresponding data values in each record.

For example:

```
$data = array(array('', 1, 10, 10, 20, 10),
              array('', 2, 15, 10, 15, 10));
```

This results in 4 segments with sizes 25%, 20%, 35%, and 20%. The empty strings and '1' and '2' are ignored.

3.4.11. Plot Type: points (Styled Dot Plot)

This plot type draws a point marker at each X,Y value.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$. It also works with [data-data-error](#) for error plots. These produce the usual vertical plots.

This plot type also works with data types [text-data-yx](#) and [data-data-yx](#) to produce horizontal plots, and with data type [data-data-yx-error](#) to produce horizontal error plots. For 'text-data-yx', the data Y values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$ (Horizontal 'points' plots were added in PHPPlot-6.0.0. Horizontal 'points' error plots were added in PHPPlot-6.1.0.)

Marker colors for each line are set with [SetDataColors](#). Marker styles for each line are set with [SetPointShapes](#). Marker sizes for each line are set with [SetPointSizes](#).

For error plots only: Error bar colors for each line are set with [SetErrorBarColors](#). Error bar shape (tee or line) is set with [SetErrorBarShape](#). If tee-shaped error bars are used, the width of the upper and lower 'tee' is set with [SetErrorBarSize](#). Error bar line width is set with [SetErrorBarLineWidth](#).

An empty string (or any non-numeric value) for the dependent variable (Y for vertical plots, X for horizontal plots) indicates a missing point. No point marker will be drawn at missing point positions.

Examples of this plot type can be seen in [Section 5.12, "Example - Points Plot / Scatterplot"](#), [Section 5.11, "Example - Points Plot with Error Bars"](#), and [Section 5.49, "Example - Horizontal Error Plot"](#).

3.4.12. Plot Type: squared (Step Plot)

This plot type makes stepped lines. For each point, you get a horizontal line from the previous point to the current X, then a vertical line to the current Y.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$.

An empty string (or any non-numeric value) for a Y value indicates a missing point. PHPPlot can either skip the line segments around missing points, or connect the adjacent points. See [SetDrawBrokenLines](#) for details.

Line colors per line are set with [SetDataColors](#). Line widths per line are set with [SetLineWidths](#). Line style (solid or dashed) per line are set with [SetLineStyles](#).

An example of this plot type can be seen in [Section 5.13, "Example - Squared Plot"](#).

3.4.13. Plot Type: stackedarea (Stacked Area Plot)

This plot type draws filled areas between lines, similar to [area](#) except the values are accumulated as in [stackedbars](#) plots. The area between the X axis and the first data set (the line resulting from the first Y value from each record) is filled first. Then the area above that line, up to the sum of the first and second Y values in each record, is filled next. This repeats until filling the area up to the top-most line, which is the sum of all the Y values from each record.

This plot type works with data types [text-data](#) and [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$.

A minimum of 2 rows (X values and corresponding Y value(s)) is required for this plot type. If there are fewer than 2 rows, an empty plot will be produced.

This plot type uses the absolute value of each supplied Y, because negative values do not make sense here. Missing values are taken as zero. All records in the data array must have the same number of Y values.

The areas are filled with colors as set with [SetDataColors](#). Note that data sets are processed with stacked area plots in reverse order relative to area plots. With stacked area plots, the first data set (using the first data color) will be at the bottom, but with area plots it will be at the top. Compare [Section 5.3, "Example - Area Plot"](#) and [Section 5.21, "Example - Stacked Area Plot"](#).

An example of this plot type can be seen in [Section 5.21, “Example - Stacked Area Plot”](#).

This plot type was added in PHPPlot-5.1.1.

3.4.14. Plot Type: stackedbars

This plot type draws a bar chart with stacked bars. Both vertical and horizontal stacked bar charts are available. The bars are centered on the X values (for vertical charts), or on the Y values (for horizontal charts). Each data set value contributes one segment of a stack. That is, the first data set is drawn from the axis in the first color, then the second data set is drawn stacked on the first using the second color, etc.

Data values greater than zero result in an upward (or rightward) bar. Data values less than zero result in a downward (or leftward) bar. Mixing negative and positive values within a row does work, but the results are not generally useful. The first non-zero value in any given row determines the direction of that bar stack. PHPPlot keeps a running total for each row, but does not draw any segment unless it increases the bar stack height (or length, for horizontal plots). It also does not draw any segment on the wrong side of the axis (which is normally at 0).

Segments of length zero in a bar stack are usually ignored, but they might be visible if the axis is moved in the direction opposite to the bar stack direction. (For example, axis is at Y=2, stack contains segment values 0 and -4; the 0 segment is drawn down from the axis at Y=2 to Y=0, followed by the second segment down to -4).

For vertical bars, use data type [text-data](#). The data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$ For horizontal bars, use data type [text-data-yx](#). The data Y values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$ No other data type works with stacked bar plots.

If shading is on with [SetShading](#) (default is on with value 5 pixels), then the bars have a 3-D look. If shading is off (`SetShading(0)`), the bars are flat rectangles with borders. The filled rectangle colors for each stacked segment are set with [SetDataColors](#). The border color (if shading is off) can be set with [SetDataBorderColors](#).

Missing values (an empty string or any non-numeric value) are taken as zero, except that they do not result in a visible segment in the case of a moved axis described above.

See also [Section 4.7.1, “Tuning Bar Charts”](#).

Examples of this plot type can be seen in [Section 5.14, “Example - Stacked Bars, Shaded”](#), [Section 5.15, “Example - Stacked Bars, Unshaded”](#), [Section 5.20, “Example - Stacked Bars with Y Data Value Labels”](#), and [Section 5.28, “Example - Horizontal Stacked Bar Chart”](#).

Horizontal stackedbars plots were added in PHPPlot-5.1.3. Support for negative values in stackedbars plots was added in PHPPlot-5.2.0. Before PHPPlot-5.4.0, zero values were completely ignored in stackedbars plots. From PHPPlot-5.4.0 through PHPPlot-5.6.0, a zero value at the end of a data row (or an all zero row) would result in a color 'cap' on the top of the bar stack, but this was changed in PHPPlot-5.7.0.

3.4.15. Plot Type: thinbarline

This plot type draws lines from the axis to the data value. Other implementations call this type of plot *impulses*. Both vertical and horizontal thinbarline plots are available. Plotting multiple data sets does not work, because the lines are drawn on top of each other and only one can typically be seen. This plot type can be more readable than a bar chart when there are a large number of data points.

For vertical plots, use data type [text-data](#) or [data-data](#). For 'text-data', the data X values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$ For horizontal plots, use data type [text-data-yx](#) or [data-data-yx](#). For 'text-data-yx', the data Y values are assumed to be at $0.5+N$ for $N=0,1,2,\dots$

The width of the plot lines can be controlled with [SetLineWidths](#).

An empty string (or any non-numeric value) for the dependent variable (Y for vertical plots, X for horizontal plots) indicates a missing point. No line will be drawn at missing point positions.

Examples of this plot type can be seen in [Section 5.16, “Example - Thin Bar Line Plot”](#), [Section 5.17, “Example - Thin Bar Line Plot, Wider Lines”](#), and [Section 5.29, “Example - Horizontal Thin Bar Line Plot”](#).

3.4.16. Plot Types and Data Types

The following table indicates which plot types support which data types. Refer to [Section 3.3, “PHPlot Data Types”](#) for more information on data types.

Plot Type:	Data Type:							
	text-data	data-data	data-data-error	text-data-single	text-data-yx	data-data-yx	data-data-yx-error	data-data-xyz
area	Yes	Yes						
bars	Yes				Yes			
boxes	Yes	Yes						
bubbles								Yes
candlesticks	Yes	Yes						
candlesticks2	Yes	Yes						
linepoints	Yes	Yes	Yes		Yes	Yes	Yes	
lines	Yes	Yes	Yes		Yes	Yes	Yes	
pie	Yes	Yes		Yes				
ohlc	Yes	Yes						
points	Yes	Yes	Yes		Yes	Yes	Yes	
squared	Yes	Yes						
stackedarea	Yes	Yes						
stackedbars	Yes				Yes			
thinbarline	Yes	Yes			Yes	Yes		

3.5. Colors

This section contains information about using colors in PHPlot. Functions described in [Section 6.3, “Colors and Line Styles”](#) in the Reference chapter control the use of colors in PHPlot.

This section describes [Palette images](#). Starting with PHPlot-5.1.1, a second color model is available in PHPlot: [Truecolor images](#). Refer to [Section 4.3, “Truecolor Images”](#) for more information.

3.5.1. Color Parameter Forms

Individual colors as arguments to PHPlot functions can take one of the following forms:

1. A color name, as defined by [SetRGBArray](#) or from a built-in color map if SetRGBArray was not called. Note that color names are case sensitive.

2. Numeric color component values, in the form `#rrggbb`. Here `rr` is red, `gg` is green, and `bb` is blue, and each component value is represented as a 2-digit hexadecimal number between `00` and `ff`. For example, `#0000ff` is full-saturation blue.
3. A PHP array of red, green, and blue color component values, each value being in the range 0 to 255 inclusive, for example `array(0, 0, 255)` for blue.

Additional color forms can be found in [Section 4.3.4, “Color Parameter Form Extensions”](#). Those forms are more useful with truecolor images.

Note

You cannot use the (red, green, blue) array form as a color value in those functions (like [SetDataColors](#)) which accept either a single color or an array of colors. The functions are unable to distinguish between an array of colors and a single color represented as an array. However, you can work around this restriction by using an array containing the array with the colors, for example: `array(array(102, 0, 192))`.

3.5.2. Built-in Color Maps

There are 36 colors defined in the 'small' internal color map. This is the set of color names which are available by default, unless [SetRGBArray](#) is used to load in a different color map. The colors and their names are shown in the figure below.



Here are the color names again.

DarkGreen	DimGrey	PeachPuff	SkyBlue	SlateBlue	YellowGreen
aquamarine1	azure1	beige	black	blue	brown
cyan	gold	gray	green	grey	ivory
lavender	magenta	maroon	navy	orange	orchid
peru	pink	plum	purple	red	salmon
snow	tan	violet	wheat	white	yellow

The color names and values in the 'small' internal color map are selected from the X11 RGB Color Database. If you use [SetRGBArray](#) to pick the 'large' color map, PHPPlot loads a much larger list of colors equivalent to the entire X11 RGB Color Database. Note that there are some duplicate colors in the maps, as they include alternate spellings (like 'gray' and 'grey').

Note

You are not limited to only using colors from the color map. The color map contains a list of color names that PHPPlot can translate into color values, but you can use any color at all by specifying the color value using one of the numeric representations described above.

3.5.3. Plotting Colors

Each data set plotted on a graph uses the next color in the Data Colors list. By default, the Data Colors list contains the following 16 colors in order.

Data Set:	Color Name:	Color Sample:
1	SkyBlue	
2	green	
3	orange	
4	blue	
5	red	
6	DarkGreen	
7	purple	
8	peru	
9	cyan	
10	salmon	
11	SlateBlue	
12	YellowGreen	
13	magenta	
14	aquamarine1	
15	gold	
16	violet	

An additional color list is used with error plots. These have data type `data-data-error` or `data-data-yx-error` (see [Section 3.3.1, “Available Data Types”](#)). The positive and negative error bars use a color map that is set using [SetErrorBarColors](#). By default, this color list contains the same colors as the data color list, so each data set and its error bars will be in the same color. If you change the data colors list with [SetDataColors](#), you probably want to change the error bar color list too, so you get the same colors for data sets and their error bars.

In bar charts and stackedbar charts, the bars will have borders if shading is off, or if [SetDrawDataBorders](#) (`True`) is used. The colors used for the bar borders can be set with [SetDataBorderColors](#). By default, a black outline is used for all data sets, if borders are on.

Note: PHPPlot through version 5.0.7 used 8 colors in the default Data Colors list: SkyBlue, green, orange, blue, orange, red, violet, and azure1. If plotting more than four data sets with PHPPlot-5.0.7 or earlier, you should use [SetDataColors](#) to define your own data colors list. Otherwise you will get two data sets plotted in the same color, orange.

Instead of using sequential data colors for plotted data sets, you can control exactly which data color is used for each data value using the data color callback. For more information, see [Section 4.5, “Custom Data Color Selection”](#).

Some plot types which only support a single data set still use multiple data colors, but in a way that is specific to that plot type. This is described for each applicable plot type in [Section 3.4, “PHPlot Plot Types”](#). For example, the 3 OHLC financial plot types use the first 4 data colors for different parts of the marker at each data point, as well as to indicate the overall direction (up or down). You can use the same methods - [SetDataColors](#) or a data color callback - to change colors for these plot types.

3.5.4. Transparency

You can designate one color in the color map to be transparent. This is most often used to make a plot with a transparent background. Use [SetTransparentColor](#) to designate the color, and [SetBackgroundColor](#) to use that color for the background. Use a color which is not otherwise used in the plot.

For transparency to work, the output format (see [SetFileFormat](#)) must support transparency, and the the user's viewer or browser also must support transparency. If transparency is not supported, the user will see the actual color which was designated as transparent (so don't use red, for example). Most viewers support transparency in GIF format, and newer viewers should support transparency in PNG format. JPEG format does not support transparency.

3.5.5. Plot Element Colors

The following table shows the function(s) used to set the color of each element on a plot, and the default color if no functions are used to change it. Where multiple function names are shown, they are listed from highest to lowest priority. (That is, if the first function is not used, the color is set with the second function, etc.)

Plot element:	Function(s) used to set color:	Default color:
Bar chart bar borders	SetDataBorderColors	black
Data elements (points, lines, bar fill, etc.)	SetDataColors	See Section 3.5.3, “Plotting Colors”
Data value labels	SetDataValueLabelColor , SetDataLabelColor , SetTextColor	black
Error bars	SetErrorBarColors	Same as data colors. See Section 3.5.3, “Plotting Colors”
Image background	SetBackgroundColor	white
Image border	SetImageBorderColor	#c2c2c2 gray
Legend background	SetLegendBgColor , SetBackgroundColor	white
Legend color box fill or shape marker	SetDataColors	N/A
Legend color box borders	SetTextColor or SetDataBorderColors (see notes)	black
Legend border	SetGridColor	black
Legend text	SetLegendTextColor , SetTextColor	black
Main title	SetTitleColor	black
Pie chart data labels	SetPieLabelColor , SetGridColor	black
Pie segment borders	SetPieBorderColors , SetGridColor	black
Pie segment fill	SetDataColors	N/A

Plot element:	Function(s) used to set color:	Default color:
Plot area background	SetPlotBgColor	white, but disabled by default
Plot border	SetGridColor	black
X axis line	SetGridColor	black
X axis data labels	SetDataLabelColor , SetTextColor	black
X data lines	SetLightGridColor	gray
X grid lines	SetLightGridColor	gray
X tick labels	SetTickLabelColor , SetTextColor	black
X tick marks	SetTickColor	black
X title	SetXTitleColor , SetTitleColor	black
Y axis lines	SetGridColor	black
Y axis data labels	SetDataLabelColor , SetTextColor	black
Y data lines	SetLightGridColor	gray
Y grid lines	SetLightGridColor	gray
Y tick labels	SetTickLabelColor , SetTextColor	black
Y tick marks	SetTickColor	black
Y title	SetYTitleColor , SetTitleColor	black

The following notes apply to the table of plot element colors above:

- [SetPieBorderColor](#) was added in PHPlot-6.0.0. In prior releases, pie segment borders (which were available only on unshaded pie charts) used the color set with [SetGridColor](#). The new function is backwards compatible, as the borders default to the grid color if [SetPieBorderColor](#) is not used.
- [SetDataLabelColor](#), [SetDataValueLabelColor](#), [SetPieLabelColor](#), and [SetTickLabelColor](#) were added in PHPlot-5.7.0. Through PHPlot-5.6.0:
 - Tick labels and axis data labels all used the color set with [SetTextColor](#).
 - Data value labels (incorrectly) used the title color set with [SetTitleColor](#).
 - Pie chart labels used the grid color set with [SetGridColor](#).
 Except for data value labels, the defaults are backwards compatible. That is, if you use [SetGridColor\(\)](#) and do not use the new [SetPieLabelColor\(\)](#), your pie chart labels will display in the same color with all releases.
- The legend background uses the overall image background color set with [SetBackgroundColor](#) by default. Starting with PHPlot-6.0.0, you can set the legend background color separately with [SetLegendBgColor](#).
- The legend color box borders use the color set with [SetTextColor](#) by default. Starting with PHPlot-6.0.0, you can use the colors set with [SetDataBorderColors](#) instead. See [SetLegendColorboxBorders](#).
- Legend text uses the general text color set with [SetTextColor](#) by default. Starting with PHPlot-6.0.0, you can set the legend text color separately with [SetLegendTextColor](#).

3.6. Labels

This section contains information about creating labels which identify data values on the plot. For a list of functions used to control labels, see [Section 6.11, “Labels”](#).

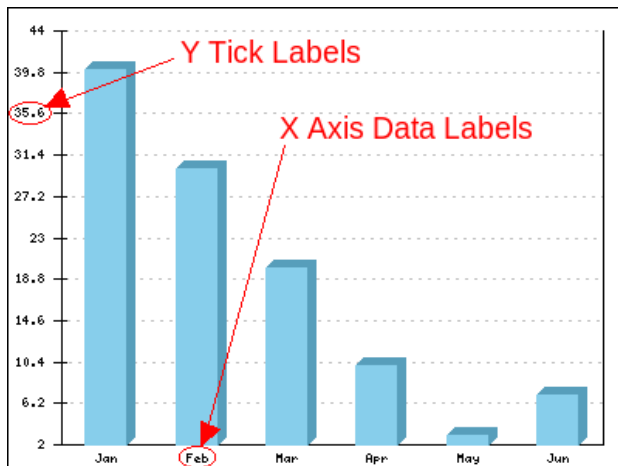
Several types of labels are available in PHPlot:

- Tick labels identify the values at the tick positions. There are X tick labels and Y tick labels.
- Axis data labels display the label values from your data array. X axis data labels are available for vertical plots, and Y axis data labels are available for horizontal plots.
- Data value labels display the actual value of a data point. These are available only for some plot types. Y data value labels are available for vertical plots, and X data value labels are available for horizontal plots.
- Pie chart data labels identify the pie segments. By default, they show the percentage of each pie segment.

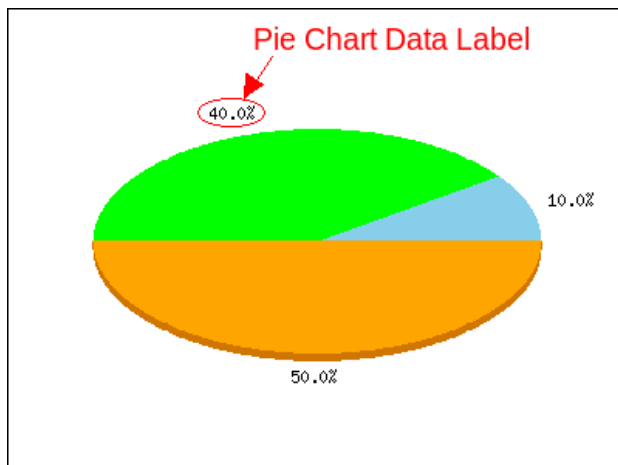
Note

The term *data label* is often used to refer to both axis data labels and data value labels. The same PHPlot functions are used to configure axis data labels and data value labels.

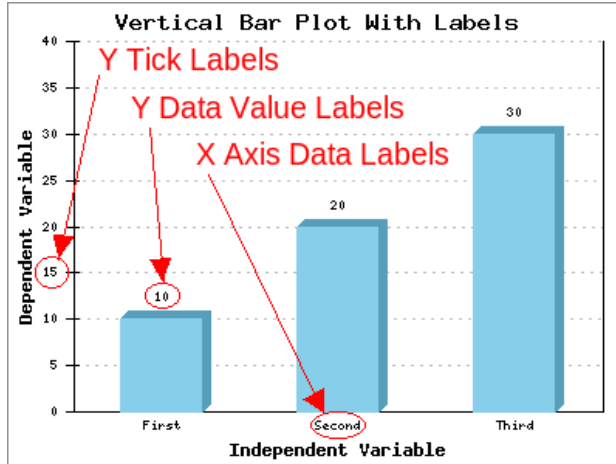
Here is a sample plot with the Y tick labels and X axis data labels called out.



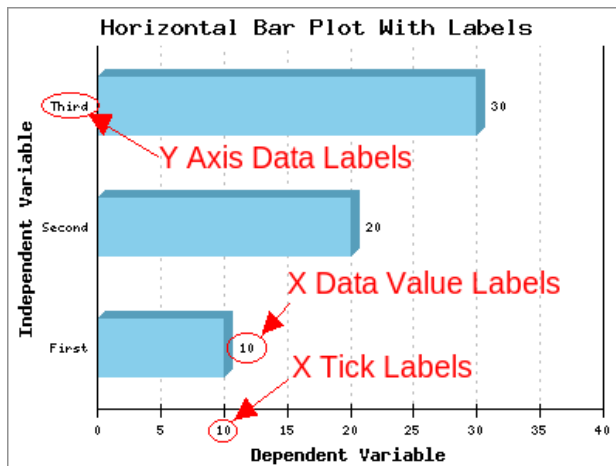
Here is a sample plot with the pie chart labels called out.



Here is a sample vertical bar plot with the Y tick labels, Y data value labels, and X axis data labels called out.



Here is a sample horizontal bar plot with the Y (axis) data labels, X data value labels, and X tick labels called out.



3.6.1. Tick Labels

Tick labels identify the X or Y values at tick positions (even if the tick marks themselves are not drawn). See [Section 3.7.4, "Tick Marks"](#) for information about the tick positions.

Note that even with data type 'data-data', where explicit independent variable values for the data are supplied, the tick positions and labels along that axis are still calculated automatically (unless modified by the available functions). For example, for vertical plots, your supplied X values in the data array are not used for the X tick labels.

You can enable, disable, or position the tick labels with [SetXTickLabelPos](#) and [SetYTickLabelPos](#).

3.6.2. Axis Data Labels

Axis data labels are available for the independent variable axis. This is X for vertical plots, and Y for horizontal plots. These data labels are supplied in your data array for each data point. For example, with data type text-data :

```
$data = array( array('Peaches',100),
```

```
array('Apples', 140),
array('Pears', 90));
```

The three points have data labels 'Peaches', 'Apples', and 'Pears'. For vertical plots, these data labels will be drawn at the bottom of the plot (by default) below the corresponding X values. For horizontal plots, these data labels will be drawn to the left of the plot (by default), to the left of the corresponding Y values. You can disable or reposition the data labels with [SetXDataLabelPos](#) and [SetYDataLabelPos](#).

Note

The axis data labels are not necessarily drawn along axis lines. They are usually drawn along the bottom (for X) or left side (for Y) of the plot. Although these are also the usual positions for the X axis and Y axis, the actual axis lines may be drawn elsewhere. See [SetXAxisPosition](#) or [SetYAxisPosition](#) for more information on axis positions.

You will generally not want both tick labels and axis data labels on, because they will overlap and be unreadable. If you are not using data labels, you should either make them all empty strings in your data array, or else use [SetXDataLabelPos](#)('none') (for vertical plots) or [SetYDataLabelPos](#)('none') (for horizontal plots) to turn them off. You can also call [SetXTickLabelPos](#) (for vertical plots) or [SetYTickLabelPos](#) (for horizontal plots) to explicitly position the tick labels. PHPlot will then disable the data labels.

If you don't tell PHPlot what to do with data and tick labels, the behavior depends on the PHPlot version. PHPlot 5.1.0 and later will examine your data array to see if there are any non-empty data labels, and if so it will draw only data labels, and omit tick labels. If all of the labels in your data array are empty, tick labels will be drawn. (PHPlot through 5.0.7 will draw both tick and data labels in these cases.)

3.6.3. Data Value Labels

Data value labels are available only for some plot types. These are displayed inside the plot, and show the value at each data point, bar, or bar segment.

For vertical bar charts, Y data value labels indicate the Y value for each bar, and are drawn above the bar for positive values, or below the bar for negative values. For vertical stackedbar charts, Y data value labels indicate the total Y value for each stack, and optionally indicate the value of each segment. Use [SetYDataLabelPos](#) to enable Y data value labels.

For horizontal bar charts, X data value labels indicate the X value for each bar, and are drawn to the left or right of the end of the bar. For horizontal stackedbar charts, X data value labels indicate the total X value for each stack, and optionally indicate the value of each segment. Use [SetXDataLabelPos](#) to enable X data value labels.

Y data value labels are also available for vertical plots of types lines, linepoints, points, and squared (starting in PHPlot-5.3.0). X data value labels are available for horizontal plots of types lines, linepoints, and points (starting in PHPlot-6.0.0). The data value labels indicate the value of each point and are displayed (by default) above each point. Use [SetYDataLabelPos](#) to enable Y data value labels for these vertical plots, and [SetXDataLabelPos](#) to enable X data value labels for these horizontal plots. PHPlot does not attempt to prevent interference between the labels and other plot elements. To change the position of the labels, see [Section 4.7.7, “Tuning Labels”](#).

Data value labels are not available with other plot types.

Note

The same function is used to position X axis data labels and X data value labels, and the same function is used to position Y axis data labels and Y data value labels. There is no ambiguity, because one type of label is available for each axis for vertical plots, and the other type for horizontal plots.

[Example 5.19, “Bar Chart with Data Value Labels”](#) shows a vertical bar chart with Y data value labels. [Example 5.20, “Stacked Bars with Y Data Value Labels”](#) shows a vertical stacked bar chart with Y data value labels. [Example 5.33, “Linepoints Plot with Data Value Labels”](#) shows a linepoints plot with Y data value labels.

[Example 5.27, “Horizontal Bar Chart”](#) shows a horizontal bar chart with X data value labels. [Example 5.28, “Horizontal Stacked Bar Chart”](#) shows a horizontal stacked bar chart with X data value labels. [Example 5.48, “Horizontal Linepoints Plot with Data Value Labels and Data Lines”](#) shows a horizontal linepoints plot with X data value labels.

3.6.4. Pie Chart Labels

Pie chart labels identify segments on a pie chart. By default, these show the percentage of each segment, relative to the whole pie. Starting with PHPPlot-5.6.0, pie chart labels can display other information, and can be flexibly formatted.

Use [SetPieLabelType](#) to select the source for pie labels as well as how to format them. [Example 5.41, “Pie Chart Label Types”](#) shows a pie chart with different labeling options.

3.6.5. Formatting Labels

Tick labels, data labels, and pie chart labels are subject to format controls. There are several choices in formatting. By default, the label value itself is simply displayed. Use [SetXLabelType](#) and [SetYLabelType](#) to select one of the other format types for tick labels. Use [SetXDataLabelType](#) and [SetYDataLabelType](#) to select one of the other format types for data labels (both axis data labels and data value labels). (Note that [SetXLabelType](#) also sets the default format for X data labels, for use if [SetXDataLabelType](#) is not called. Also [SetYLabelType](#) sets the default for Y data labels, for use if [SetYDataLabelType](#) is not called.) Use [SetPieLabelType](#) to select a format type for pie chart labels.

The following sections contain details of the available formatting types. More examples can be found in the reference page for [SetXLabelType](#).

3.6.5.1. Formatting Labels: 'data' type

Label format type 'data' expects the tick label, data label, or pie label values to be numbers, and formats the values as floating point numbers with a separator between every group of thousands and a fixed number of decimal places. You can set the number of digits of precision, with the default being 1 digit. You can also set a prefix and/or suffix string (such as a currency symbol or percent sign). PHPPlot will try to set the thousands grouping separator and decimal separator according to your locale, but this can be overridden if necessary.

For example:

```
$plot->SetYLabelType('data', 2, '$');
```

This might format the value 1234.567 as "\$1,234.57" (depending on locale).

3.6.5.2. Formatting Labels: 'time' type

Label format type 'time' expects the tick or data label values to be a PHP time value (number of seconds since a fixed base data, the Unix Epoch). PHPPlot will format the labels according to the format string you provide. Refer to the PHP documentation for `strftime()` for details on the format string.

For example:

```
$plot->SetXLabelType('time', $format);
```

If a label value is the numeric equivalent of "31 December 2004 at 1:23:45 pm" (which is 1104517425 on some platforms), the following table shows some examples of the result with different values of \$format:

\$format:	Result:
%Y-%m-%d	2004-12-31
%b %Y	Dec 2004
%b %d, %Y	Dec 31, 2004
%d %b	31 Dec
%H:%M:%S	13:23:45

(This formatting type is generally not applicable to pie chart labels.)

Note

If you select 'time' formatting, but don't set a time format string, PHPlot-5.0rc3 and higher will format the values as hours, minutes, and seconds as shown in the last row of the table above. (The default format was undefined before version 5.0rc3.)

Also note that there are limits to the range of this type of formatting that can make it unusable for historical data. On some platforms, dates before 1970-01-01 can not be formatted.

Starting with PHPlot-5.0.4, empty string values for data labels are ignored for 'time' and 'data' formatting. Earlier versions would format the labels as 0 (for 'data') or cause an error (for 'time').

While date/time formatting can be useful, for X values it may be easier to just format the label values in your PHP code and put the result into the label positions in the data array. If you need date/time formatting for Y values (and it is hard to imagine where that would be useful), you have no option but to use the 'time' format labels for tick values.

3.6.5.3. Formatting Labels: 'printf' type

Label format type 'printf' expects a second argument specifying a `printf` format string, and formats the label value according to the string. The format string must contain exactly one conversion specification (%-code) which consumes a single argument. For example:

```
$plot->SetYLabelType('printf', '%8.2e parsecs');
```

This might produce a label like " 1.23e+8 parsecs".

3.6.5.4. Formatting Labels: 'custom' type

A user-defined function can be provided to format labels. Specify formatting type 'custom', and provide the name of your function as a string. (This is actually a PHP *callback* type argument, which can also be an array containing an object and a method name. See the PHP documentation on callbacks for more details.) You can provide an additional argument which will be passed to your function when formatting labels (a *pass-through* argument).

In this example, the user-provided function is called `my_formatter`, and you want an additional argument `$data` passed to the function.

```
$plot->SetYLabelType('custom', 'my_formatter', $data);
```

Your formatting function will accept 1 or 2 arguments (or more - see below).

```
function my_formatter($label, $arg)
```

```
{
    ...
    return $some_result;
}
```

The function will be called with `$label` set to the value of the label to be formatted, and is expected to return the formatted label text. `$arg` is a pass-through argument that has whatever value you used with `SetXLabelType` (etc.). In the above example, this is `$data`. You need to declare this second argument in your function only if you are using a pass-through argument.

Note

PHPlot may call your label formatting function multiple times for the same label, and your function must return the same value each time. Also, do not rely on the labels being formatted in any particular order.

A custom label formatting function will not be called at all if the label value is an empty string (`' '`). This generally only applies to axis data labels (the label strings in your data array), since others are numbers. This means you cannot use custom label formatting to replace an empty string with something else. The custom label formatting function will be called if the label string is anything other than an empty string, such as a string with single space.

Custom label formatting is extremely flexible. You can convert values into another format (for example, degrees, minutes, seconds), or look up values in an external array (see [Section 5.40, “Example - Bubbles Plot”](#)), for example. However, using this method, you can only selectively format or display labels based on their value. For even more control, use the additional arguments provided to the formatting function which are described in the next section.

3.6.5.5. Formatting Labels: Extended 'custom' type

When you use 'custom' formatting type, PHPlot actually provides 0, 1, or 2 additional arguments to your callback. These identify the row, or row and column, of the data point being labeled. You can use these extra arguments in your callback for selective formatting or filtering based on the position of the point being plotted in your data array.

PHPlot provides the following additional arguments to a custom label formatting callback (after the label value and pass-through arguments):

Label:	Arguments Provided:
Tick Labels	(None)
Axis Data Labels	<code>\$row</code>
Data Value Labels (other than stackedbars total labels)	<code>\$row</code> , <code>\$column</code>
stackedbars data value labels for bar totals	<code>\$row</code>

You need not declare these arguments unless you are using them, but if you do declare them, it is safer to make them optional with default `NULL`. (If you are only using the custom callback function for one specific type of label, you can omit the defaults.) For example:

```
function my_formatter($label, $arg, $row=NULL, $column=NULL)
{
    ...
    return $some_result;
}
```



```
}
```

The *row* argument value is an index starting with zero that numbers the rows in your data array. This corresponds to the ordinal position of the independent variable (X for vertical plots, Y for horizontal plots). This is also the outer index of your data array.

The *column* argument value is an index starting with zero that numbers the data sets in each row. This corresponds to the ordinal position of the dependent variable (Y for vertical plots, X for horizontal plots). Note that this is not simply the inner index of your data array, because the data array rows also have labels, and (depending on the data type) may contain other values. For example, given the data type `data-data` and this data array:

```
$data = array(
    array('Jan', 1, 10, 11, 12),
    array('Feb', 2, 20, 21, 22),
    array('Mar', 3, 30, 31, 32),
);
```

When formatting a data value label for X=2, Y=22 (the 3rd data set in the row labeled 'Feb'), PHPlot will call a custom label formatting function like this:

```
my_formatter(22, $passthrough, 1, 2);
```

That is, `row=1` and `column=2`.

As described in [Section 3.6.5.4, “Formatting Labels: 'custom' type”](#), your callback function returns the value of the formatted label. You can return an empty string to display no label. This can be used to display data value labels for only one data set, for example - just return an empty string if `$column` is not equal to the index of the data set you want to label.

See [Section 5.43, “Example - Custom Data Value Label Formatting”](#) for an example.

Note

These additional row and column arguments are only available starting with PHPlot-5.8.0.

3.7. Other Plot Elements

This section contains information about other elements which can be part of a plot.

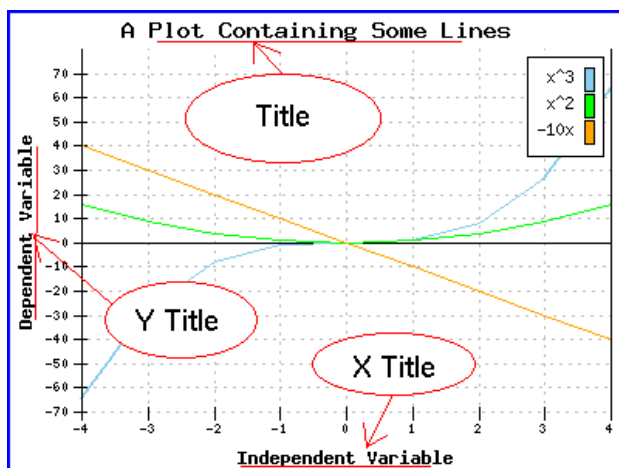
3.7.1. Titles

PHPlot can draw three types of titles:

- The main plot title, which is centered at the top of the image. This is typically used to identify the plot as a whole.
- The X title, which is drawn horizontally and can appear below the plot, above the plot, or in both places. This is typically used to identify the values along the X axis.
- The Y title, which is drawn vertically and can appear to the left of the plot, to the right of the plot, or on both sides. This is typically used to identify the values along the Y axis.

For a list of functions used to control titles, see [Section 6.7, “Titles”](#).

Here is a sample plot with the titles called out.

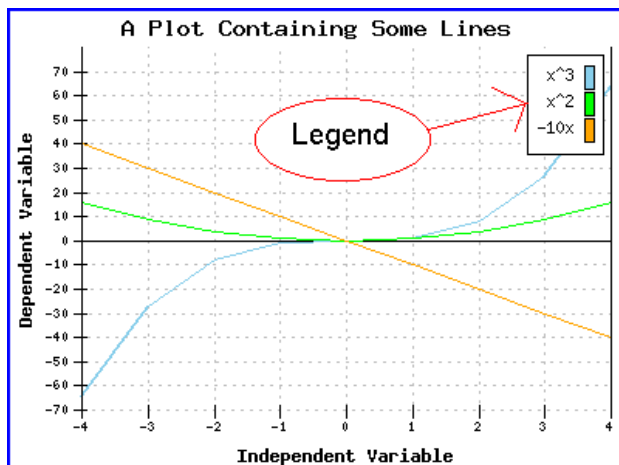


3.7.2. Legend

PHPlot can draw a legend on the plot. This is normally used with multiple data sets, to identify the data sets by color. A legend can also be used with pie charts to identify the segments. For a list of functions used to control the legend, see [Section 6.8, "Legend"](#).

- Use [SetLegend](#) to enable the legend and define the text lines to be displayed.
- You can let PHPlot position the legend, or position it yourself with [SetLegendPixels](#), [SetLegendWorld](#), or [SetLegendPosition](#).
- You can change the legend text color with [SetTextColor](#) or [SetLegendTextColor](#), and the background color with [SetLegendBgColor](#). You can control the color box border colors with [SetLegendColorboxBorders](#). The colors of the color boxes or shape markers automatically match the colors of the plotted data sets, and you cannot control those colors separately from the data colors. See also [Section 3.5.5, "Plot Element Colors"](#).
- Other aspects of the legend appearance can also be changed. Use [SetLegendStyle](#) to control the text and color box alignment, [SetLegendUseShapes](#) to select color boxes or shape markers, and [SetLegendReverse](#) if you want the entries in the legend ordered from bottom to top.

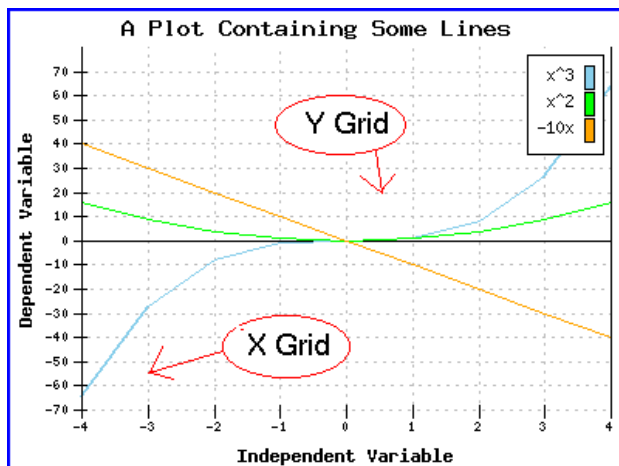
Here is a sample plot with the legend called out.



3.7.3. Grid Lines

PHPlot can draw horizontal (Y) and/or vertical (X) grid lines on a plot. You can independently enable the horizontal (Y) and vertical (X) lines in the grid, and use dashed or solid lines. For a list of functions used to control the grid, see [Section 6.10, “Grid Controls”](#).

Here is a sample plot with the X Grid and Y Grid called out.



3.7.4. Tick Marks

Tick marks are drawn by default along the bottom edge of the plot (X tick marks) and the left side of the plot (Y tick marks). These usually, but not always, correspond to the X and Y axis lines. You can set the tick interval or control the number of ticks, suppress the first or last tick on an axis, and control the tick mark size. You can also anchor the tick marks at a specific X or Y value. For a list of functions used to control tick marks, see [Section 6.12, “Ticks”](#).

Left to its own, PHPlot will determine tick positions for X and Y axes. (See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) if you want to read all the details on how PHPlot does this.) Starting with PHPlot-6.0.0, an attempt is made to pick a good tick increment. (Older releases are much less likely to come up with a good result.) Even so, you might not be happy with the results. You can improve the situation with some combination of: setting the desired tick interval, setting a tick anchor point, or using [SetPlotAreaWorld](#) to set the X or Y data range limits (since the automatic calculation of tick marks is based on the data range).

For example:

```
$plot->SetPlotAreaWorld(-10, NULL, 10, NULL);
$plot->SetXTickIncrement(1);
```

This results in the X tick labels going from -10 to 10, with a tick mark every 1 data unit.

3.8. Text Fonts

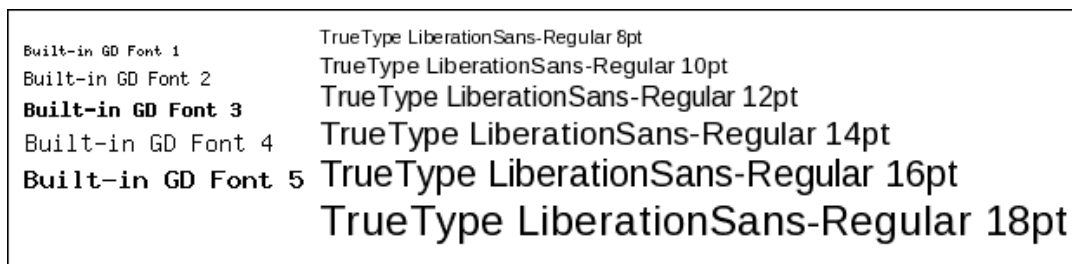
This section contains information about using text fonts in PHPlot. See [Section 6.6, “Text Fonts”](#) for PHPlot functions used with text fonts.

3.8.1. Overview

PHPlot supports both built-in GD fonts and TrueType fonts (if available on your system). TrueType fonts generally produce higher quality text, but using them requires more internal computations. The built-in GD fonts are faster to

render, but are limited to one typeface and 5 available sizes. TrueType fonts can be drawn at any size and angle, and many typefaces are available. On most systems, TrueType fonts are anti-aliased for improved appearance, but under some conditions the GD fonts may be easier to read. TrueType fonts support much wider character sets, including special symbols, while the GD fonts are more limited.

The following figure shows the built-in GD fonts plus a sample TrueType font. (Depending on how you are viewing this manual, the sizes of the fonts in this figure might differ from how they would look in a PHPlot image. For more on font sizes, see the notes with [SetFont](#).)



3.8.2. Text Element Names

Each type of text available in PHPlot has an *element name*. When selecting text fonts with [SetFont](#) and related functions, you use the element name to indicate what type of text you are configuring. The following table lists the PHPlot text element names.

Element Name	Used for
generic	Pie chart labels, error image text, message image text
legend	Text in the legend (SetLegend)
title	Main plot title (SetTitle)
x_label	X tick labels and X data labels
y_label	Y tick labels and Y data labels
x_title	X axis title (SetXTitle)
y_title	Y axis title (SetYTitle)

Notes: `generic` is also used for text drawn from a callback when no font is specified. See [Section 4.4.5, “Using Callbacks to Annotate Plots”](#) and [DrawText](#). Although `generic` is used for error image text, changing the font or size has no effect because the error handler resets the font to the default before displaying the error. Message image text refers to [DrawMessage](#).

3.8.3. TrueType Font Selection

PHPlot text can use built-in GD fonts or TrueType fonts. When using GD fonts, you specify a font name as a number between 1 and 5. This selects from 5 built-in GD fonts. When using TrueType fonts, you need to specify a font filename. The rest of this section discusses only TrueType fonts.

Note

The material on specifying font files for PHPlot applies to releases starting with PHPlot-5.1.3. Through PHPlot-5.1.2, you generally need to specify the full pathname of a font file, or the full path of a font directory.

On Windows systems, you need to use the font filename, not the font name. You can get the font filename using Control Panel - Fonts. For example, Windows applications may display "Arial Black", or "Arial Black (TrueType)"

as a font name, but the actual font filename is "ariblk.ttf". Since GD knows to look for fonts in the Windows font directory, you will not need to specify a full pathname to font files, unless the font is installed in some other directory.

On Windows, you can use the "Character Map" system tool to examine a font. This can also be used to find the Unicode character code of a special character. These will be displayed in hexadecimal, for example U+20AC for the Euro. See [Section 3.8.5, "Using Special Characters"](#) for more information on using special characters.

Here are some font selection examples for Windows:

```
# For titles, use Arial Bold Italic at 14 points:
$plot->SetFontTTF('title', 'ARIALBI.TTF', 14)
# For X Title, use Verdana at 12 points:
$plot->SetFontTTF('x_title', 'VERDANA.TTF', 12)
```

On some Linux and similar systems, GD is able to find fonts specified without paths, but on other systems you will have to specify a font directory with either [SetTTFPath](#) or as part of the font name in [SetFontTTF](#). If you specify a full pathname to a font, you must also supply the extension (.ttf); you may omit the extension when relying on GD to find the font. Remember that font filenames are case sensitive on most of these systems.

The font search path for GD (bundled with PHP) includes the following directories on Linux and similar systems:

- /usr/X11R6/lib/X11/fonts/TrueType
- /usr/X11R6/lib/X11/fonts/truetype
- /usr/X11R6/lib/X11/fonts/TTF
- /usr/share/fonts/TrueType
- /usr/share/fonts/truetype
- /usr/openwin/lib/X11/fonts/TrueType

If your system has TrueType fonts in one of those directories, you can select them with a filename only. If not, you must use a full directory path in either the font name or with [SetTTFPath](#).

Note

The environment variable GDFONTPATH can be defined to contain a list of directories (separated by a colon ':') to search for fonts. If defined, this replaces the above list.

Your Linux system may include a tool for examining fonts. One such tool is gucharmap. This can also be used to find the Unicode character code of a special character. These may be displayed in hexadecimal, for example U+20AC for the Euro. See the next section for more information on using special characters.

Here are some font selection examples for Linux:

```
# On systems with fonts in an expected place, like Slackware Linux,
# just use the font filename:
# For titles, use Liberation Sans Bold Italic at 14 points:
$plot->SetFontTTF('title', 'LiberationSans-BoldItalic.ttf', 14)
# For X Title, use DejaVuSans Bold at 12 points:
$plot->SetFontTTF('x_title', 'DejaVuSans-Bold.ttf', 12)

# Ubuntu and Debian use subdirectories under a searched path.
# You can use a partial path here.
$plot->SetFontTTF('x_title', 'liberation/LiberationSans-Regular.ttf', 12)
```

```
# Note: Older Ubuntu/Debian used the path ttf-liberation/...

# Fedora uses subdirectories which are not under a searched path.
# You must use full paths here.
$plot->SetTTFPPath('/usr/share/fonts/liberation/');
$plot->SetFontTTF('x_title', 'LiberationSans-Regular.ttf', 12)
```

Note

Your Linux system probably has a package called `fontconfig` which is used to provide more consistent access to fonts. But even if your system uses a version of the `gd` library which is built with `fontconfig` (and the one bundled with PHP does not), *PHP does not use fontconfig*. Therefore PHPlot needs to be able to locate font files using other means.

3.8.4. Default TrueType Font

Note

This section applies starting with PHPlot-5.1.3.

If you try to use TrueType text without specifying a font name, PHPlot will use the default font. You can set the default font with [SetDefaultTTFont](#). If you do not set a default font, PHPlot tries to locate a sans-serif font to use. Here are the font names that PHPlot tries in order. First it tries the filename alone, letting GD use its search path, and then it tries with the default font path, as set with [SetTTFPPath](#).

- `LiberationSans-Regular.ttf` - Likely to work on Linux and other systems with a correct GD font search path.
- `Verdana.ttf`, `Arial.ttf`, `Helvetica.ttf` - One of these is going to work on Windows, maybe other systems too.
- `liberation/LiberationSans-Regular.ttf`, `ttf-liberation/LiberationSans-Regular.ttf` - This is for Debian, Ubuntu, and similar (the first is for newer releases, such as Ubuntu 12.04 and later, and the second is for older releases).
- `benjamingothic.ttf` - The original PHPlot default, for compatibility.

The last item on the list is used regardless of whether it can be found or not. This means if you enable TrueType fonts without setting a default, and get a fatal error from PHPlot that it can't find the font `benjamingothic.ttf`, this means PHPlot was unable to find any of the standard fonts in its list. On that system, then, you must provide either a font directory, or use full font pathnames.

3.8.5. Using Special Characters

You can include special characters in your PHPlot labels and titles. This refers to characters which you may not be able to type with a single key on your keyboard, including accented characters and special symbols.

PHPlot itself does not do any special processing of text strings, so you should refer to the PHP GD and Image Functions reference for more information.

Note

This mostly only works with TrueType fonts. The built-in GD fonts do have some extended characters, but they are encoded in ISO8859-2 which is probably not what you might expect, and the GD font routines do not support special character entities.

To use special characters in your PHPlot text strings, you need a TrueType font that contains the characters you want. Ideally, you want a Unicode font. You might have to examine the font using an operating system-specific tool to see if your characters are present and to find their numeric values.

There are two basic ways to include special characters in your text strings. The examples below use the Euro character, which is decimal Unicode value 8364.

- Use HTML-type character entities with decimal numeric encoding. For example, the Unicode Euro symbol is: `€`
- Include the UTF-8 encoding of the Unicode value in your string as a series of hex escapes. For example, the Euro symbol is: `"\xe2\x82\xac"`.

These are shown in the example below, both of which set the Y axis title to "Items per €100".

```
$plot->SetYTitle("Items per &#8364;100"); # Numeric character entity
$plot->SetYTitle("Items per \xe2\x82\xac100"); # UTF-8 encoding
```

You can also use PHP functions to encode your characters for including in PHPlot text strings. See the PHP documentation for the functions `html_entity_decode()` and `iconv()`. Here are some examples (sent in by SourceForge user 'kalvaro'):

```
# Encode the Euro symbol into UTF-8:
$chars = html_entity_decode('&euro;', ENT_NOQUOTES, 'UTF-8');

# Use iconv() to convert a character value xA4 in ISO-8859-15 to UTF:
$chars = iconv('iso-8859-15', 'utf-8', chr(0xA4));
```

Note

GD does not support using named character entities such as `€` directly in strings - they must be numerically encoded as described above.

3.9. Error Handling

This section describes error handling in PHPlot. This information may not be accurate for PHPlot-5.0.4 and earlier.

3.9.1. Error Handling Overview

Errors detected within PHPlot are programming or installation errors. These are conditions that web application users should never see, because they should be detected and corrected before an application is deployed. Therefore, error handling in PHPlot is aimed more at the developer than the application user.

PHPlot does the following by default when an error is detected:

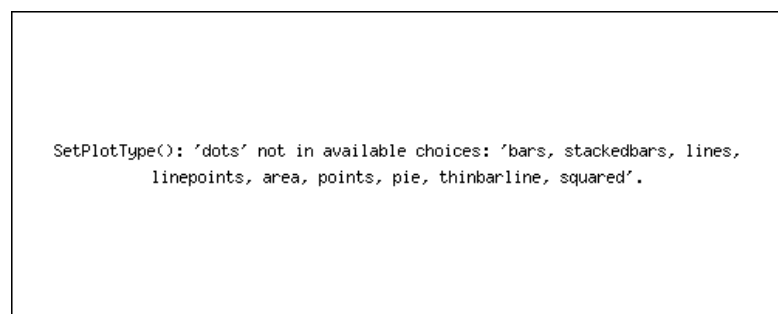
- Creates an error image - an image containing the text of the error message.
- Outputs the error image to standard output or to a file, depending on where the plot image was supposed to go.
- Triggers a user-level error condition. If an error handler has been established, it determines what happens next. Otherwise, with no error handler: Writes the error message to error output, or logs it to the web server error log, depending on the PHPlot SAPI in use. Then the script will exit with a non-zero exit status.

It is important not to have any text sent to standard output, even when an error occurs, or the image will be corrupted or PHP will display a "headers already sent" error and no image. Therefore it is necessary to turn off the PHP **display_errors** parameter, otherwise PHP will also write the error messages to standard output. This can be turned off in the php.ini configuration file, where it affects all scripts, or in an application script using:

```
ini_set('display_errors', 'off');
```

Note that an image is produced and output on error even if `SetPrintImage(False)` is used to suppress or delay the normal output of a plot image. The error image is meant for the application developer or tester, but you need to see the error message in order to fix the problem which caused it, so the image is output when the error occurs.

The following figure shows an example of an error image resulting from `$plot->SetPlotType('dots')`:



You can disable the error image entirely using [SetFailureImage](#) (added in PHPlot-5.5.0). One case where this is recommended is when your script will use [EncodeImage](#) to get the plot image, rather than sending it to a file or back to the browser. Since your script is not intended to ever produce an image, it should not produce an error image either.

If a failure occurs when error images are disabled with [SetFailureImage](#), PHPlot will still trigger a user-level error condition, which will normally record the error message in the server log, and terminate the script. However, there will be no feedback to the user that the error occurred. If using `SetFailureImage(False)` to disable error images, you should place this call right after creating the PHPlot object, because an error which occurs before the call will produce an error image.

3.9.2. Types of Errors

The following types of errors can occur within PHPlot:

1. Parameter value errors: Use of an incorrect argument to a PHPlot function, such as: `SetPlotType('dots')` ['dots' is not a valid plot type].
2. Semantic errors: Invalid combination of parameters or data values, such as trying to use data type 'data-data' with plot type 'bars' [bar charts only work with 'text-data' data type].
3. Pathname errors: Missing font file or invalid font path; missing or invalid image file used as background. It might seem extreme to have a missing font file be a fatal error, but PHPlot has no way to substitute an appropriate font, and a missing font would indicate an application configuration or installation error.
4. Inability to create a GD image resource. Probably the only way this can happen is if there is insufficient memory, which can occur if PHP's configured per-script memory limit is reached. (See note below)

All of these result in an `E_USER_ERROR` level error, except for memory exhaustion when creating an image, which is `E_ERROR` (fatal unrecoverable). If no GD image resource was created, no error image will be output. Furthermore, if the reason was memory exhaustion, there is no way to catch the error and PHP will cause the script to immediately exit.

3.9.3. Error Handlers

It is possible to set up an error handler with PHP's `set_error_handler` to catch most errors from PHPlot. The handler can be established for all errors (the default), or just `E_USER_ERROR` error types (the only type PHPlot will trigger). See the PHP documentation for more details. Your handler function can perform cleanup before it exits, however it should not return. Some of the PHPlot functions will correctly handle a return from an error handler, and return `FALSE` to their callers, but not all. At the very least, a PHPlot object instance should be unset and not re-used after error.

Note that if you do choose to have an error handler that returns, a return value of `FALSE` from the handler function will result in the standard PHP error handling, meaning the script will exit with an error message. If you want your script to continue after the handled error, your error handler must return `TRUE`. (A return with no value, or return of `NULL`, seems to work the same as `TRUE`, but this is not documented.)

Note that an error image will be created and output, as described above, even if you have established an error handler.

3.9.4. Application-level Errors

If you would like your application to handle some errors in a similar manner to PHPlot, you can use [DrawMessage](#) to create and output an image contain a message from your application. See also [Section 5.42, “Example - DrawMessage”](#). (DrawMessage was added in PHPlot-5.7.0.)

Chapter 4. PHPlot Advanced Topics

This chapter documents advanced PHPlot programming topics, going beyond the material in [Chapter 3, PHPlot Concepts](#).

4.1. Custom PHPlot Class

This section describes how to create a custom PHPlot class.

If you have a number of applications that use PHPlot, and you want to standardize some of the PHPlot default settings, you can define your own class which extends the PHPlot class and changes the default settings. Here is a short example of a custom PHPlot class, which changes the following defaults:

- Use a TrueType font for all text
- Change the default image size to 800 x 600
- Change the default title colors to red

To extend the PHPlot class, declare your class as shown below. Make sure your class constructor calls the PHPlot class constructor before changing any settings.

```
<?php
# Define a custom PHPlot class

// Load the PHPlot class first
require_once 'phplot.php';

// Define a class which extends PHPlot:
class my_phplot extends PHPlot {
    function __construct($width=800, $height=600, $out=NULL, $in=NULL)
    {
        parent::__construct($width, $height, $out, $in);
        $this->SetDefaultTTFont('LiberationSans-Bold'); // System dependent
        $this->SetTitleColor('red');
    }
}
```

To use this custom PHPlot class, use `require_once` to include the file containing the class definition, then create an instance of the custom class.

```
$plot = new my_phplot();
```

You can then use the `$plot` object exactly the same as you might use any other PHPlot object.

4.2. PHPlot Object Serialization

This section contains information about serializing and unserializing a PHPlot object.

Serializing a PHP variable, array, or object with the PHP function `serialize()` generates a string representation of the value which can be stored or transmitted. *Unserialization* with the PHP function `unserialize()` re-creates the variable, array, or object from the string representation.

Starting with PHPlot-5.8.0, PHPlot objects can be serialized and unserialized, subject to these limitations:

- A PHPlot object can only be serialized until [DrawGraph](#) is used. However, you can serialize the object, then call `DrawGraph`, if you want both the serialization and the actual plot.
- Serialization and unserialization will not work when an input file is specified in the [PHPlot](#) or [PHPlot_truecolor](#) constructors. Consider using [SetBgImage](#) instead.
- You must serialize and unserialize with the exact same version of PHPlot.

Here is an example of serializing a PHPlot object:

```
require_once 'phplot.php';
$plot = new PHPlot(800, 600);
... // Configure the PHPlot object: Set plot type, data values, etc.
// Do not use DrawGraph (yet)
$str = serialize($plot);
```

The corresponding unserialization looks like this:

```
require_once 'phplot.php';
$newplot = unserialize($str);
// You can do additional plot setup here if desired.
$newplot->DrawGraph(); // Draw it
```

4.3. Truecolor Images

This section contains information about using [Truecolor images](#) in PHPlot. This material supplements the text in the [Section 3.5, “Colors”](#).

Truecolor image support was added to PHPlot-5.1.1. With Truecolor image support, you can:

- Create images with a larger number of colors
- Control color transparency with alpha blending
- Perform advanced image processing operations

An example of using Truecolor with PHPlot can be found in [Section 5.24, “Example - Using Truecolor To Make a Histogram”](#).

4.3.1. Using Truecolor Images in PHPlot

To make a Truecolor image in PHPlot, create an object of the derived class `PHPlot_truecolor` instead of the class `PHPlot`. For example, replace this:

```
$plot = new PHPlot(800, 600);
```

with this:

```
$plot = new PHPlot_truecolor(800, 600);
```

That is all you need to do in order to create truecolor images. All PHPlot methods are compatible with PHPlot_truecolor objects. An image file produced from a PHPlot_truecolor object with no other programming changes will be the same as an image file produced from a PHPlot object except as described under [Section 4.3.5, “Image Formats and File Formats, Palette and Truecolor”](#).

One of the advantages of truecolor images is the ability to use variable transparency. This is described in the next two sections.

4.3.2. Understanding Variable Transparency (Alpha)

Colors in a truecolor image have four components: red, green, blue, and alpha. The alpha component corresponds to the transparency of a color. An alpha value of zero means the color is opaque, and an alpha value of 127 means the color is transparent, or clear.¹ In between values, from 1 to 126, correspond to various amounts of transparency.

Transparency is only meaningful when drawing objects on top of objects, or objects on top of the image background. An object drawn with an opaque color (alpha=0) will replace whatever was in the image before the object was drawn at that position. An object drawn with an transparent color (alpha=127) is invisible and does not affect the appearance of the image. An object drawn with a color that has an alpha value between 1 and 126 will be combined with whatever was in the image before the object was drawn using alpha blending.

The PHP Manual explains alpha blending like this: "In blending mode, the alpha channel component of the color supplied to all drawing functions determines how much of the underlying color should be allowed to shine through. As a result, gd automatically blends the existing color at that point with the drawing color, and stores the result in the image. The resulting pixel is opaque."²

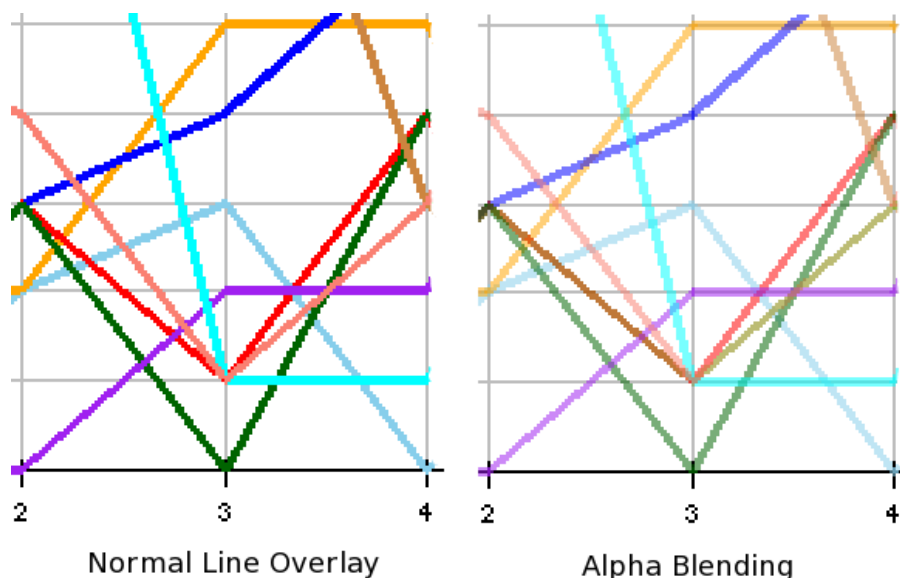
Note

Note that the PHP Manual says the resulting pixel is opaque. This means that objects drawn with alpha above 0 are partially or completely transparent only relative to other objects in that same image. This does not result in an image with transparent portions which would show through to a browser or desktop background, for example. (Read the PHP Manual page for `imagesavealpha` for more about this behavior and how to change it.) Use [SetTransparentColor](#) to make portions of an image transparent to web page or desktop backgrounds.

¹ PHPlot follows the GD Library convention here. Other systems use alpha=0 to mean transparent, and a maximum alpha value to mean opaque.

²From the PHP Reference Manual, `imagealphablending`

The following figure shows the effect of alpha blending when drawing lines. The left side shows the normal overlaying of lines, and the right side shows alpha-blended overlaying of lines with $\alpha = 60$ (that is, 60/127 transparency). The effect of alpha blending can be seen where the data lines cross. Note: These plots use wide lines (3 pixels) and the portions of the images are magnified 2x to show detail.



4.3.3. Using Variable Transparency (Alpha) in PHPlot

To use partially transparent colors (that is, colors with an alpha channel) with a PHPlot_truecolor object, you can specify an alpha value as part of a color specification, and you can specify a default alpha value for all data colors.

Use of alpha values with a color specification is described below, in [Section 4.3.4, “Color Parameter Form Extensions”](#). Here are some examples of using colors with an alpha specification.

This sets the color used for labels to red=192, green=192, blue=33, and alpha=50 (that is, 50/127 transparency).

```
$plot->SetTextColors(array(192, 192, 33, 50));
```

This sets the color used for tick marks to the color 'blue' from the color map, with alpha value 64 (64/127 transparency).

```
$plot->SetTickColor('blue:64');
```

This sets colors for the first three data sets to red, green, and blue with different alpha values. The three colors are represented using different formats for illustration purposes.

```
$plot->SetDataColors(array(
    array(255, 0, 0, 60), // Red with alpha=60
    '#00ff0050',         // Green with alpha=80 (0x50)
    'blue:70'));          // Blue with alpha=70
```

Instead of specifying the alpha value for each data set color, you can provide a default alpha value for all data colors using the third argument to `SetDataColors`. This uses the colors specified in `$my_color_array` with a default alpha of 50. The default is applied to any color definition which does not already have an alpha value. [SetDataColors](#).

```
$plot->SetDataColors($my_color_array, NULL, 50);
```

This can also be used to apply an alpha value to the default data colors. This retains the default data colors, but applies alpha = 50 (50/127 transparency) to all the colors. This is a quick way to get partially transparent data colors without re-specifying all the colors.

```
$plot->SetDataColors(NULL, NULL, 50);
```

4.3.4. Color Parameter Form Extensions

In addition to the forms specified in [Section 3.5.1, “Color Parameter Forms”](#), colors specifications can include an alpha value. Although this works with palette images as well as truecolor images, specifying alpha values with palette images provides limited value.

1. A color name, as defined by [SetRGBArray](#) or from a built-in color map if [SetRGBArray](#) was not called, followed by a colon and an alpha value as a decimal number, for example: 'red:60'. The alpha value is between 0 (opaque) and 127 (transparent). Note that colors in the color map can be defined with or without an alpha value. An alpha value appended to the color name overrides any specified in the color map. For example, if the color 'red2' is defined in the color map as `array(255,0,0,80)` - that is, red with 80/127 transparency - then 'red2' has alpha of 80, and 'red2:40' has alpha of 40.
2. Numeric color component values, in the form #rrggbbaa. Here rr is red, gg is green, and bb is blue, and each component value is represented as a 2-digit hexadecimal number between 00 and ff. Also aa is alpha, represented as a 2 digit hexadecimal number between 00 and 7f. For example, #00ff0010 is green with 16/127 transparency.
3. A PHP array of red, green, blue, and alpha color component values. Each value of red, green, and blue are in the range 0 to 255 inclusive, and the alpha component is in the range 0 to 127 inclusive. For example, `array(0,255,0,16)` is the same green with 16/127 transparency.

4.3.5. Image Formats and File Formats, Palette and Truecolor

PHPlot can produce JPEG, PNG, and GIF image files (and possibly others). You select the PHPlot output image file format with [SetFileFormat](#).

PHPlot works with GD images before producing an image file. There are two types of GD images: truecolor and palette. Truecolor images represent pixels as 32 bit values, combining 8 bits each of red, green, and blue components with a 7 bit alpha (transparency) value. Palette images use a color table with at most 256 entries, and represent pixels as 8 bit indexes into the color table. The palette image color table entries have 32 bit values, with the same components as truecolor image pixel values. So palette images in GD can have at most 256 unique colors, but there is no limitation on the number of unique colors in truecolor images.

As long as you don't specify a background image when creating your plot object, truecolor images are created with the `PHPlot_truecolor` class, and palette images are created with the `PHPlot` class. If you specify a background image, the GD image created by PHPlot matches the type - truecolor or palette - of your background image file. More on background image files can be found in [Section 4.3.7, “Background Images”](#) below.

What happens when you output the GD image to an image file depends on the image file format you select.

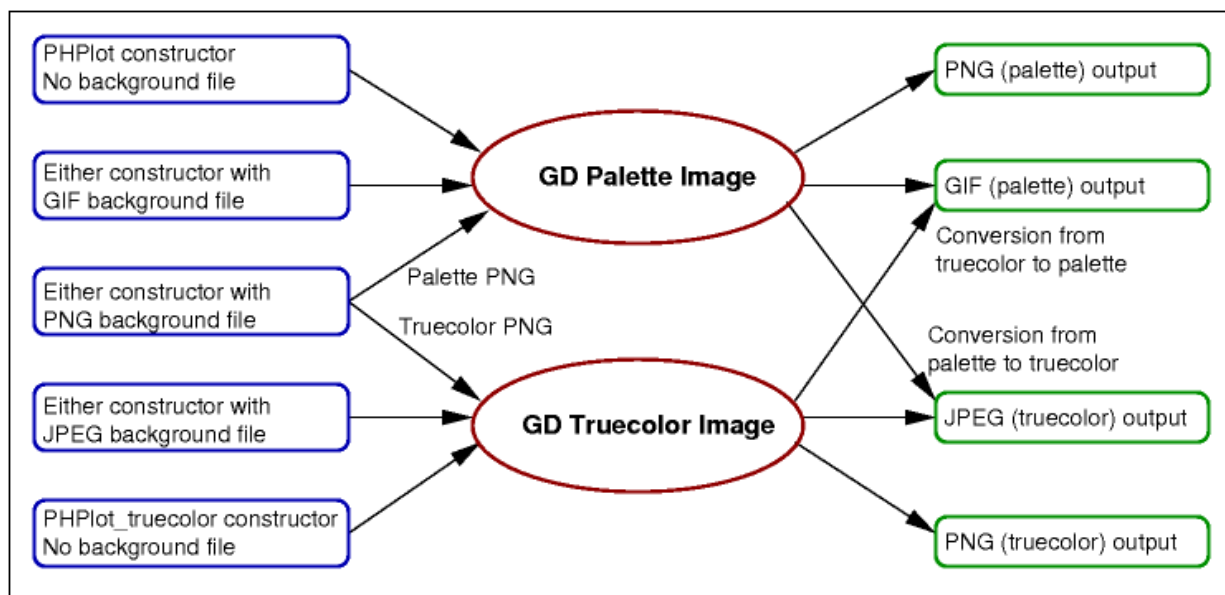
JPEG image files are always truecolor. Whether you have a GD palette image or truecolor image, you will get a truecolor image file. Note: You are discouraged from using JPEG images with PHPlot, because they are not optimal for this type of graphical information due to use of lossy compression.

GIF image files are always palette type, limited to 256 colors. If you have a GD palette image, you will get a palette GIF image file with the colors you used in your plot. If you have a a GD truecolor image, GD will convert your image

to palette format, reducing the number of colors to 256 if necessary. This may change the appearance of your plot. Note that some versions of the PHP manual for `imagecreatetruecolor()` incorrectly state that you cannot output a GIF file from a truecolor GD image.

PNG image files support truecolor images and palette images of various color depths. If you have a GD palette image, you will get a palette PNG image file. If you have a GD truecolor image, you will get a truecolor PNG image file. Note that by default, even though PNG truecolor image files support an alpha channel, GD eliminates the alpha channel when producing a PNG file. The visual effects of alpha blending are reproduced using opaque colors. GD apparently does this due to poor support in viewers for alpha channels. Refer to the PHP Manual page on `imagesavealpha()` for details.

The following figure shows the relationship between constructor, background image format, GD image type, and image file format.



In the initial release of Truecolor support in PHPlot-5.1.1, alpha channel information was ignored when using a PHPlot object, and only used with a PHPlot_truecolor object. This was changed in PHPlot-5.1.2, and alpha channel information is used for both PHPlot and PHPlot_truecolor classes. However, alpha channel information is not always useful with palette images. More on this can be found in [Section 4.3.9, “Palette Images and Advanced Color Features”](#) below.

4.3.6. Truecolor Images and Plot Types

All PHPlot plot types work with truecolor images, but not all plot types work well with alpha blending of data colors.

Pie Charts

Avoid using alpha blending with pie charts. The underlying GD routines do not fill the pie areas in a way that allows proper blending of colors. Flat pie charts (using `SetShading(0)`) are not too bad, showing some artifacts, but shaded or 3D-look pie charts are poorly rendered.

Bar Charts , Stacked Bar Charts

Bars are drawn properly, but the 3D shading affects get blended, resulting in less than ideal appearance. Flat, outlined bars (using `SetShading(0)`) are fine with transparency, but when shading is on the 3D shadows overlap portions of the bars. With alpha blending, the overlaps take on new colors.

4.3.7. Background Images

When creating a PHPlot or PHPlot_truecolor object, you can provide an existing image filename to the constructor as the fourth argument, *\$input_file*.

```
$plot = new PHPlot(800, 600, NULL, 'myimage.png');
```

This image file becomes the background for your plot. (The function [SetInputFile](#) also does this, but is deprecated for use except through the constructor.)

If you provide an input file to the constructor, the image associated with your PHPlot or PHPlot_truecolor object takes on the type of the input file: palette or truecolor. It does not matter which constructor you use when specifying an input file as background. (This was changed after the initial release of truecolor support. In PHPlot-5.1.1, you must use the PHPlot_truecolor constructor in order to use some truecolor features even when you use a truecolor background image file. Starting with PHPlot-5.1.2 you can use either constructor.)

Note

The above applies only when an input file is specified to the PHPlot or PHPlot_truecolor constructor. It does not apply to an image background set with [SetBgImage](#) nor to a plot area background set with [SetPlotAreaBgImage](#).

4.3.8. Additional Operations on Truecolor Images Using Callbacks

Advanced operations on truecolor PHPlot images are possible using PHPlot callbacks. See [Section 4.4, “Callbacks”](#) for more information about using callbacks. Here are some of the operations you can perform, and the corresponding GD functions. Refer to the GD section of the PHP Manual for more information on these functions.

Note

Some of these functions are only available when PHP was built with the bundled version of the GD library.

4.3.8.1. imageantialias()

You can turn on anti-aliasing of truecolor images. This must be done before anything is drawn, so the pre-drawing callback `draw_setup` is used. Here is a partial example:

```
function pre_plot($img)
{
    imageantialias($img, True);
}
...
$plot = new PHPlot_truecolor(1024, 768);
$plot->SetCallback('draw_setup', 'pre_plot');
```

Note: There are limitations with anti-aliased images. You cannot use wide lines ([SetLineWidths](#)). Patterned lines do not work, so if you are displaying X or Y grid lines you must use [SetDrawDashedGrid](#)(False) to make these solid. Also note that TrueType Font (TTF) text is always anti-aliased, even on palette images, regardless of the use of `imageantialias()`.

4.3.8.2. `imagealphablending()` and `imagelayereffect()`

These functions control the combining of partially transparent colors. They can be used via a `draw_setup` callback, in the same way as `imageantialias` in the example above. Note that alpha blending is on by default with all truecolor images.

4.3.8.3. `imagegammacorrect()`

You can have the GD library perform gamma adjustment on a truecolor image. This must be done after all drawing, so the post-drawing callback `draw_all` is used. Here is a partial example:

```
function post_plot($img)
{
    imagegammacorrect($img, 1.0, 0.5); // Input gamma=1, output gamma=.5
}

...
$plot = new PHPlot_truecolor(1024, 768);
$plot->SetCallback('draw_all', 'post_plot');
```

4.3.9. Palette Images and Advanced Color Features

You will have a GD palette image if you use the `PHPlot` constructor without a background image file, or if you use either the `PHPlot` or `PHPlot_truecolor` constructors with a background image file that is a palette image (GIF or some types of PNG). You can use alpha color specifications with palette GD images, but this is not recommended. The results are not well documented, but the following behavior has been observed:

- There is no alpha blending. Drawing operations simply replace existing pixels values with the new pixel values. (These are actually index values into the color table.)
- Alpha values are ignored when the image is output to a JPEG or GIF file. All colors are output as opaque.
- Alpha values are preserved in PNG image files. These will be palette, not truecolor, PNG images, with the color table containing the alpha values. You can therefore have palette PNG files with partial transparency, however not all viewers properly support this.

Nothing described in [Section 4.3.8, “Additional Operations on Truecolor Images Using Callbacks”](#) works with palette images, including gamma adjust and anti-aliasing (except that TrueType Font text is always anti-aliased.)

4.4. Callbacks

This section documents the callback feature in `PHPlot`.

Callbacks allow a programmer using `PHPlot` to insert their own functions into the graph drawing process. Callbacks are currently also used for development and testing of `PHPlot`.

Warning

All `PHPlot` class variables, and all methods/functions which are not documented in the "Reference" section of the `PHPlot` Reference Manual, are considered to be for internal use and are subject to be changed or removed at any time. If you call internal functions, or access internal class variables, you greatly increase the risk of breaking your application with future `PHPlot` releases.

4.4.1. Callbacks Application Interface

Refer to these entries in the Function Reference:

- [SetCallback](#) - Register a callback function
- [GetCallback](#) - Return a currently registered callback function
- [RemoveCallback](#) - Unregister a callback function

Either a function name or an object and method can be registered as a callback with [SetCallback](#). For more information about using callbacks with objects and methods, see the PHP manual under [Types, Pseudo Types, Callback](#) [<http://www.php.net/manual/en/language.pseudo-types.php#language.types.callback>] and the documentation for the PHP [call_user_func](#) [<http://www.php.net/manual/en/function.call-user-func.php>] function. Also refer to [Section 4.4.4, “Object Methods as Callbacks”](#) later in this manual. Whether calling a function or an object method as a callback, the same calling sequence is used.

```
function_name($img, $passthrough_arg, [other_args...])
```

\$img

The GD image resource for the plot image.

\$passthrough_arg

The third argument supplied to [SetCallback](#) (\$arg) when the callback is established. This allows the programmer to pass information to the callback without using global variables. This can be any PHP type including array. To pass a reference, you should put it into an array and pass the array.

other_args...

Zero or more additional arguments supplied by PHPlot to callbacks of this type. Refer to [Section 4.4.3, “Available Callbacks”](#) to see what callback reasons supply extra arguments.

For example, given this callback setup:

```
$plot->SetCallback('draw_graph', 'my_drawing_callback', $myvar);
```

Then PHPlot will call:

```
my_drawing_callback($img, $myvar_value, $plot_area);
```

Where `$myvar_value` is the value of `$myvar` at the time [SetCallback](#) was called. (The `plot_area` parameter is only supplied for the `draw_graph` callback in PHPlot-5.1.0 and later.)

Some callbacks are expected to return a value. This is documented in [Section 4.4.3, “Available Callbacks”](#). In all other cases, the return value from a callback function is ignored. (Callbacks which return a value were implemented in PHPlot-5.1.3.)

4.4.2. Callback Function Access

By default, the callback function has access only to the GD image resource as the `$img` argument, the pass-through argument provided when the callback function was registered, and additional arguments (if any) provided by PHPlot for the callback. It does not have access to the PHPlot class object instance, nor any of its contents.

If you need access to the internals of the PHPlot class instance from your callback, you have three options.

1. You can declare your PHPlot class instance variable as *global*.
2. You can pass the instance variable as the `$arg` when registering the callback. With PHP5, this will pass a reference to the object, which allows reading and changing variables. (PHP4 would pass a copy of the object at the time the callback function is being set up, which would probably not be useful. There are work-arounds, but PHP4 is no longer supported.)
3. You can use a class method which extends PHPlot. This is described in [Section 4.4.4, “Object Methods as Callbacks”](#).

As stated in the warning at the top of this section, any access to the class internals is risky and subject to break with any new update to PHPlot.

4.4.3. Available Callbacks

This section defines the currently available callback names. A callback name is also called a *reason*.

Note

At most one callback can be active for any given callback name, for each PHPlot object. Setting a second callback on the same name will result in the new callback replacing the old one.

Most of the callbacks currently available are drawing callbacks, activated during the graph drawing process started by [DrawGraph](#). By convention, a drawing callback occurs right after the event which it names. For example, the **draw_titles** callback will be called after drawing the plot titles.

Debug callbacks are for use when developing and debugging PHPlot itself. Needless to say, their use for other purposes is discouraged.

The following table lists the available callback reasons.

Callback Name:	Calling Point:	Extra Parameters:	Notes:
data_color	Every time a color is needed for a data element.	\$row, \$col, \$extra	The callback is expected to return an integer color index into the data colors array. This is for custom color selection. For more information, see Section 4.5, “Custom Data Color Selection” .
data_points	Every time a data point is plotted, for supported plot types.	\$shape, \$row, \$col, ...	This callback is primarily used to create image maps. For more information, see Section 4.10, “Image Maps for Plot Data” . This was added in PHPlot-5.7.0.
draw_setup	After all setup, before drawing anything.	(None)	Anything drawn here will be covered by the background.
draw_image_background	After drawing the image backgrounds and border.	(None)	
draw_plotarea_background	After drawing the plot area background.	plot_area	plot_area parameter was added in PHPlot-5.1.0

Callback Name:	Calling Point:	Extra Parameters:	Notes:
draw_titles	After drawing the plot title, X and Y titles.	(None)	Called even if no titles were set.
draw_axes	After drawing the X and Y axis and grid lines.	(None)	Not called for pie charts.
draw_graph	After drawing the body of the graph.	plot_area	plot_area parameter was added in PHPlot-5.1.0
draw_border	After drawing the plot area border.	(None)	Not called for pie charts before PHPlot-5.6.0
draw_legend	After drawing the legend, if legend is enabled.	(None)	Not called if no legend was set.
draw_all	After all drawing is complete.	plot_area	Added in PHPlot-5.1.0
debug_textbox	Just before drawing any text.	\$px, \$py, \$bbox_width, \$bbox_height	Provides access to the orthogonal bounding box position and size for the text string.
debug_scale	Called at end of many scale calculation functions.	Function name, then an array of variable name => value	For displaying intermediate values in margin and scale calculations.

Notes:

Several of the drawing callbacks include *plot_area* as an extra parameter. This is an array of 4 values that define the plot area within the image, in GD pixel coordinates, as left_x, top_y, right_x, and bottom_y. For more information, see [Chapter 7, PHPlot Plot Layout](#).

See [Section 4.4.5, “Using Callbacks to Annotate Plots”](#) for information on using the drawing callbacks to annotate your plot.

4.4.4. Object Methods as Callbacks

The callback function argument to [SetCallback](#) can be an array of two elements: a class variable and a method. This can be used with any class, but here we are interested in using an extension of the PHPlot class. Consider the following setup:

```
class my_PHPlot extends PHPlot
{
    function my_PHPlot($width=600, $height=400, $outfile=NULL, $infile=NULL)
    {
        $this->PHPlot($width, $height, $outfile, $infile);
    }

    function callback($img, $arg)
    {
        fwrite(STDERR, "callback in object\n");
        fwrite(STDERR, "Plot area: ({ $this->plot_area[0]}, { $this->plot_area[1]}) :");
        fwrite(STDERR, " ({ $this->plot_area[2]}, { $this->plot_area[2]})\n");
    }
}
```

```
}
}
```

We define a class which extends PHPlot, and a method 'callback' which displays the plot area using the internal PHPlot class variable `plot_area`. (Note we are using a PHP4-style constructor, which also works with PHP5. You can use the PHP5 constructor method instead.)

We will then create an instance of the extended class, and set a callback.

```
$plot = new my_PHPlot(400,300);
$plot->SetCallback('draw_titles', array($plot, 'callback'));
```

This is for PHP5. For PHP4, you need to use a reference to the `$plot` instance. Note that PHP4 is no longer supported.

When the `draw_titles` callback is triggered, it will call the 'callback' method inside our extended class. Because this is an extension of the PHPlot class, it has access to all the member variables via `$this`.

4.4.5. Using Callbacks to Annotate Plots

This section contains information about using PHPlot callbacks to annotate a plot with text and graphics. This is an advanced topic, and requires some knowledge of both PHPlot and the PHP GD extension.

Warning

The information in this section uses features which are recent additions to PHPlot, and in some cases uses PHPlot internal variables and functions. As a result, these methods are less likely to work with older releases, and more at risk to change or break in future releases.

This section will first provide general information and advice about annotating plots using callbacks. After, portions of the script from [Section 5.22, “Example - Annotating a Plot Using a Callback”](#) will be explained in more detail.

The emphasis here is on using callbacks, but annotation is also possible without callbacks. You can use [SetPrintImage](#)(False) to disable automatic output of your image. Then, when [DrawGraph](#) returns, you can annotate your plot using GD functions on the `img` member variable of your PHPlot object. Use of callbacks is preferred, however, because it makes your script somewhat less dependent on PHPlot internals (such as the `img` variable).

4.4.5.1. Setting the callback

Use [SetCallback](#) to establish a drawing callback. You can find a list of callbacks in [Section 4.4.3, “Available Callbacks”](#). The various callbacks with names starting 'draw_' are called at different points in the drawing process. Drawn objects will cover items drawn at an earlier stage. For example, if you draw a line from a 'draw_titles' callback (which is called after the plot titles are drawn, but before the graph is drawn), the line would be 'behind' and possibly covered by the plotted data.

Note that PHPlot does very little except save parameter values until you call [DrawGraph](#). For that reason, you should use GD functions for annotation only from a drawing callback (that is, a callback with a name starting with 'draw_'). The drawing callbacks are called after PHPlot calculations and image resource setup, at which point everything is ready for drawing. In addition, you should not use PHPlot functions which control plot appearance from your drawing callback. These would either have no affect, because it is too late, or produce unexpected results.

4.4.5.2. Coordinates

When drawing with GD, you will use the [Device Coordinate system](#). The coordinates in this system are pixels, with the origin in the upper left corner of your image. Y advances down and X advances to the right.

If you want to make annotations relative to specific values in your plot data, you need to translate those values from [World Coordinates](#) to device coordinates. Use the PHPlot function [GetDeviceXY](#) to perform this translation. You will

need access to your PHPlot object from inside your callback function in order to use this (or any other PHPlot method function). You can make it global, or designate it as the passthrough argument to SetCallback.

Note

This does not apply to pie charts, which have do not use world coordinates.

If your annotations will fall outside the plot area (for example, in an area you reserved for annotation using [SetPlotAreaPixels](#) or [SetMarginsPixels](#), then you need not be concerned with coordinate translation. Of course, you can also add annotations at fixed pixel coordinates inside the plot area, however these may overlay (if done from a `draw_graph` or later callback) or underlay (if done before the `draw_graph` callback) the plotted data.

4.4.5.3. Colors

Every GD drawing function you use will require a color value argument. You are recommended to allocate your own colors in your callback using the GD function `imagecolorresolve()`. This function will always return a color index, by either re-using an existing color in the image's color map, or by allocating a new color. Using `imagecolorresolve()` rather than trying to access the PHPlot internal variables for color indexes will protect your script from breaking if the way PHPlot manages its internal colors ever changes.

4.4.5.4. Text

Text can be added to your plot using GD functions which include `imagestring`, for build-in simple fonts, and `imagettftext` for TrueType font text. To use these functions, you need device coordinates, as described above.

You can also add text to your plot using the PHPlot function [DrawText](#). This is documented only for internal use by PHPlot, so there is a risk of future incompatibility. But this function provides support for controlling the text justification, and works better with multi-line text.

4.4.5.5. Example

This example creates a bar chart and adds annotation. The goal is to draw an ellipse and add text to the highest and lowest bars in a bar chart. Refer to [Section 5.22, “Example - Annotating a Plot Using a Callback”](#) for the complete script and output from this example.

The script starts with the usual PHPlot object creation and setup.

```
$plot = new PHPlot(800, 600);
$plot->SetTitle('Monthly Widget Sales');
...
```

(For the complete script, see the example referenced above.)

Before calling `DrawGraph`, establish the drawing callback. This uses the `draw_all` callback, which gets called when all drawing is complete in `DrawGraph`. (Note: If using PHPlot-5.0.7 or earlier, use `'draw_graph'` instead, as `'draw_all'` was not yet available.) The name of our callback function is `annotate_plot`, and we are passing the PHPlot object (`$plot`) as a pass-through parameter. You can use a global or class callback instead - see [Section 4.4.1, “Callbacks Application Interface”](#) for more on these options.

```
$plot->SetCallback('draw_all', 'annotate_plot', $plot);
```

Here is the declaration of our callback function. The `$img` parameter is provided by PHPlot itself, and is the GD resource for our image. The `$plot` parameter is the pass-through argument we provided above when establishing the callback. Some callbacks make other parameters available. In fact, `'draw_all'` provides the plot area coordinates as an additional parameter, but we don't need that here so we do not have to include that in the function declaration.

```
function annotate_plot($img, $plot)
{
```

As stated above, you should allocate your own colors, rather than trying to get into PHPlot's internals for color values. Here we allocate two colors and assign the color indexes to local variables:

```
$red = imagecolorresolve($img, 255, 0, 0);
$green = imagecolorresolve($img, 0, 216, 0);
```

Next, we want to draw graphics centered on two points in our data. The points were calculated as `best_index` (X), `best_sales` (Y), `worst_index` (X), and `worst_sales` (Y). In order to draw at these locations, we need to translate the values from [World Coordinates](#) to [Device Coordinates](#). This is done using the PHPlot function [GetDeviceXY](#).

```
list($best_x, $best_y) = $plot->GetDeviceXY($best_index, $best_sales);
list($worst_x, $worst_y) = $plot->GetDeviceXY($worst_index, $worst_sales);
```

Now we are ready to draw some ellipses, centered on our two data points. The values 50 and 20 are the width and height, in pixels.

```
imageellipse($img, $best_x, $best_y, 50, 20, $green);
imageellipse($img, $worst_x, $worst_y, 50, 20, $red);
```

As stated above, we have two options for text, and the example uses each method. We can draw text using the GD functions, but we have to do a little more work to position the text. Here the text is approximately centered horizontally and above the data point. (Note `ImageString` by default uses the upper left corner of the text string for positioning.)

```
$font = '3';
$fh = imagefontheight($font);
$fw = imagefontwidth($font);
imagestring($img, $font, $best_x-$fw*4, $best_y-$fh-10, 'Good Job!', $green);
```

Or, we can use the PHPlot internal function [DrawText](#). With a PHPlot version 5.1.0 and later, we omit the font specification and it will default to the generic font, which can be set with [SetFont](#)('generic', ...)

```
$plot->DrawText('', 0, $worst_x, $worst_y-10, $red, 'Bad News!', 'center', 'bottom');
```

4.5. Custom Data Color Selection

This section describes customizing the selection of data colors using a PHPlot callback. The data color callback was added in PHPlot-5.1.3.

4.5.1. Standard Behavior of Data Color Selection

Before explaining how to customize data color selection, here is a review of how data color selection works by default.

Think of your data array as having rows and columns. The rows represent values of the independent variable (usually X), and the columns contain one or more values of the dependent variable (usually Y) for that value of the independent variable. For this discussion, ignore any additional entries in the data array, such as labels and X values. The set of values from a column in your data array is also referred to as a data set.

The standard behavior of PHPlot is to select a data color from the data colors array using the column index for the data point. The selected color will be used to draw a point marker, line segment, bar, etc. This was explained in [Section 3.5.3, “Plotting Colors”](#).

For example, if you have a data array with 12 rows and 3 columns for a bar chart, you are drawing 12 groups of 3 bars. Within each bar group, the first bar will be drawn with the first color in the data colors array (the color with index 0), the second bar will use the second color from the data colors array, and the third bar will use the third color. You can see this in [Example 5.4, “Bar Chart”](#), where the first three colors in the data colors array are SkyBlue, green, and orange.

There are two other color arrays: the error bar colors and data border colors. Error bar colors are used in error plots to indicate the positive and negative error range, and data border colors are used to outline bars in bar charts when 3D shading is off. The same index (but not necessarily the same color) is used to select the color for any of the three elements which are used in a plot. For example, the first data set in a points plot with error bars will use data color index 0 for the point markers, and error bar color index 0 for the error bars. The second bar in each group in an unshaded bar chart will use the second data color to fill the bar and the second data border color to outline it.

You can set the colors in the three color arrays with [SetDataColors](#), [SetErrorBarColors](#), and [SetDataBorderColors](#). PHPlot will pad all these arrays to the number of columns in your data array, by duplicating the earlier values. (For example, if you have 5 data sets and define 3 colors red, green, and blue, PHPlot will pad this to be a 5 color array red, green, blue, red, green.) It will not truncate the arrays. This means you can define more data colors than there are data columns. These additional colors will not be used with the standard color selection method, but can be used with custom data color selection.

4.5.2. Custom Data Color Selection

If you need more control over data colors, you can use the PHPlot callback called `data_color`. (See [Section 4.4, “Callbacks”](#) for general information about callbacks.) Some of the things you can do with custom data color selection are:

- A bar chart with each bar having a different color.
- A linepoints plot with different colors for the line segments and the point markers.
- A bar chart where the bar color depends on the value of that data point.

Note

Custom data color selection is not available for plot types `pie`, `area`, or `stackedarea`. These three plot types already provide full control over the data color selection, with no need for the callback function, because each color in the color array is only used once.

To customize the use of data colors, you will define a function that accepts as arguments the data array row and column index numbers (0-based integers), and returns the color array index. Register this function with PHPlot as a callback, and your function will be called whenever PHPlot needs to select a data color.

Note that your callback will return an array index, not a color value. For example, if it returns 0, the first color in the data colors array will be used, and the first color in the error bar colors array (if error bars are being drawn), and the first color in the data border colors array (if data borders are being drawn). You will most likely need to set up the data colors array (and possibly the error bar colors array and data border colors array too) in order to get the results you want.

A function to act as a data color callback might look like this:

```
function pickcolor($img, $passthrough, $row, $col, $extra = 0)
{
    $color_index = ...;

    return $color_index;
}
```

The first two arguments are common to all callbacks: the PHPlot image resource, and your passthrough argument (if any - see below). (You generally will not need to access the image resource from the data colors callback, but it

is provided to all callbacks.) The second and third arguments specify which data value is being plotted. The \$row corresponds to the independent variable (usually X), and \$col corresponds to the data set - plot line, bar within a bar group, etc. Both \$row and \$col are zero based integers indexes.

Your callback is expected to return a color array index for this data point. This will be an integer greater than or equal to zero, where zero indicates the first color in the colors array should be used. Your returned index should be within the bounds of the color array being referenced, however PHPlot will use the value you return modulo the size of the array. For example, the default PHPlot data colors array has 16 colors. If your callback returns the value 20, the 5th color in the array will be used (because $20 \% 16 = 4$, and index 4 is the 5th value in the array).

The \$extra argument to your callback is for extra information you may need to determine the color to use. Currently, this is only used for 'linepoints' plots and 'linepoints' error plots. These plots are drawn in two stages: points and lines. In case you want different colors for the points and lines, use the \$extra argument. It will have the value 1 when PHPlot is requesting the color of the point marker (shape), and the value will be 0 when requesting the color of the line segment. Note that the error bars of a linepoints error plot are drawn with the color index returned for the points (but using the error bars colors, not the data colors).

You do not need to specify the \$extra argument in your callback function declaration if you do not need it. But if you do specify it, you must make it an optional argument with the value zero, because PHPlot does not always supply the value.

The above function would be established as a data color callback for a PHPlot object \$plot like this:

```
$plot->SetCallback('data_color', 'pickcolor', $passthru_arg);
```

The first argument is the callback name, or 'reason': data_color. The second argument is the name of your callback function. An object and method can be used here instead - see [Section 4.4.4, “Object Methods as Callbacks”](#). The third argument is an optional pass-through value that will be sent to your callback function each time it is called.

4.5.3. Custom Data Color Selection and Legend

If your plot includes a [legend](#), the legend uses the colors in the order defined in the data colors array, without regard to any custom data color selection callback. When using a legend with a custom data color selection callback, you need to define your data colors array (with [SetDataColors](#), if used) and set your legend lines (with [SetLegend](#)) knowing that each legend line will reference the corresponding color in the data array in order. The Custom Bar Colors example referenced below demonstrates this.

4.5.4. Custom Data Color Selection Examples

For examples of using a data color callback, see [Section 5.25, “Example - Creative Use of the Data Color Callback”](#) and [Section 5.26, “Example - Custom Bar Colors Using the Data Color Callback”](#).

4.6. Plot Range and Tick Increment Calculations

This section describes how PHPlot calculates the range of [World Coordinate](#) space, and the tick increment for each axis, when those values have not been set manually.

In order to plot a data set, PHPlot needs to map the data points from world coordinate space to device coordinate space. The world coordinates of the data points are generally in real-world units, such as kilometers, seconds, degrees centigrade, etc. Device coordinates are pixels in an image file, display screen, or paper hardcopy. PHPlot knows the pixel coordinates of the limits of the plot area in device space. In order to translate data points from world coordinates into pixel coordinates, it needs to know the limits of world coordinate space. These can be provided manually, or computed by PHPlot.

The limits of world coordinate space are the end-points of the X and Y axis lines. The two end-points of an axis are also referred to as the plot range along that axis. Each of those plot ranges is divided into uniformly sized tick intervals, which may or may not be marked by visible tick marks. The space between tick marks is called the tick increment. PHPlot will calculate a suitable tick increment if necessary.

The rest of this section describes how PHPlot calculates the limits of the plot ranges, and the tick increments.

Note

This section does not apply to pie charts, which do not have X or Y axis lines.

4.6.1. Manual (Fixed) Plot Range and Tick Increment

If you use [SetPlotAreaWorld](#) to set both Xmin and Xmax to non-NULL values, this will fix both ends of the X axis. Similarly, setting both Ymin and Ymax to non-NULL values will fix both ends of the Y axis. If you set both ends of an axis, PHPlot will use exactly that for the plot range on that axis. This is recommended if your data has a range which is known, predictable, and/or 'natural'. For example, if your Y axis represents percentage values from 0 to 100, you might use this to fix the Y axis ends:

```
$plot->SetPlotAreaWorld(NULL, 0, NULL, 100);
```

You can use [SetXTickIncrement](#) to set a fixed X tick increment, and [SetYTickIncrement](#) to set a fixed Y tick increment. If you set a fixed tick increment along an axis, PHPlot will use exactly that value (even if it results in too many, or too few tick marks).

Another way to manually specify tick increments is with [SetNumXTicks](#) or [SetNumYTicks](#). These set the desired number of tick intervals. PHPlot will then calculate the tick increment by dividing the plot range into exactly that many intervals. For example, if the Y axis range is 0 to 17, and you use `$plot->SetNumYTicks(6)` to get 6 intervals, then the tick mark spacing will be about 2.833333. This is probably not a desirable value for the tick increment. Using [SetNumXTicks](#) or [SetNumYTicks](#) to set the number of tick intervals is usually not a good idea, unless you also set the plot range with [SetPlotAreaWorld](#).

If you set both ends of the X or Y plot range, PHPlot will position tick marks starting from the lower end of that range, by default. For example, if you set the Y axis range from 1 to 20, with a tick increment of 5, the tick marks will be at 1, 6, 11, and 16. You can set a *tick anchor* to change this. See [Section 4.6.9, “Tick Positions”](#) below for more information.

4.6.2. Partial Fixed Plot Range

If you use [SetPlotAreaWorld](#) to set either Xmin or Xmax (but not both) to a non-NULL value, or you set either Ymin or Ymax (but not both) to a non-NULL value, then you are fixing one end of the plot range. PHPlot will use your fixed value for that end of the range, and calculate the other end as described below.

This may make sense if your data has a fixed lower (or upper) bound. For example, if you are plotting outdoor summer temperatures in degrees Fahrenheit, you might use something like this:

```
$plot->SetPlotAreaWorld(NULL, 60);
```

which sets Ymin to 60.

Since PHPlot positions tick marks starting from the lower limit of the X and Y plot ranges, setting Xmin or Ymin establishes the basis for tick marks along that axis. For example, if you set the lower end of the X axis range to 12, with a tick increment of 10, the tick marks along X will be at 12, 22, 32, etc. You can set a *tick anchor* to change this. See [Section 4.6.9, “Tick Positions”](#) below for more information.

4.6.3. Automatic Range Calculation

Each end of the plot range (for both X and Y) which is not specified using [SetPlotAreaWorld](#) will be calculated by PHPlot. The algorithm used by PHPlot to calculate the ends of a plot range is not perfect, but is meant to create reasonable plots in a majority of cases.

Note

This description applies starting with PHPlot-6.0.0. In older versions, PHPlot used a more simplistic approach to calculating the plot range.

Here is an overview of the method, using the Y axis as an example. `DataMin` and `DataMax` are the smallest and largest Y values in the data array (or the values derived from the data array, for some plot types). `PlotMin` and `PlotMax` are the calculated limits of the plot range. Remember that PHPlot only calculates `PlotMax` and `PlotMin` if they have not already been set using [SetPlotAreaWorld](#).

1. Initialization: Start by setting the plot range to the data range: `PlotMin = DataMin`, and `PlotMax = DataMax`. The plot range will now include all the data, but just barely.
2. Zero Magnet: If the plot range does not currently include zero (`PlotMin <= 0` and `0 <= PlotMax`), PHPlot tries to extend the range so it will begin or end at zero. This is done by either by moving `PlotMin` down to zero (for positive data), or by moving `PlotMax` up to zero (for negative data). There is a limit as to how far PHPlot is willing to extend the plot range to include zero (see below).
3. End Adjust / Increase range: PHPlot may then adjust the ends of the plot range by a factor (`adjust_amount`) multiplied by the plot range. This provides some extra room above or below the data for data value labels, and prevents the top (or bottom) of the plotted data from hitting the edge of the plot area, which would detract from the appearance. Adjustment only occurs for `PlotMin` if it is negative, and for `PlotMax` if it is positive. This corresponds to the direction of the plot data 'away' from zero. For example, if `0 < PlotMin < PlotMax` (all the data is positive), then `PlotMax` will be increased. If `PlotMin < PlotMax < 0` (all the data is negative), then `PlotMin` will be decreased. If the range spans 0 with `PlotMin < 0 < PlotMax`, then both `PlotMin` will be decreased and `PlotMax` will be increased.
4. End Adjust / Finalize: PHPlot may then adjust the ends of the plot range further, based on the adjustment mode (`adjust_mode`), but only if the end of the range is not already zero.
 - If the adjustment mode is `T` (Tick, the default mode), then `PlotMax` is adjusted up to the next higher tick mark position, and `PlotMin` is adjusted down to the next lower tick mark position. Note that this happens even if tick marks are not displayed. If a tick anchor is set, this is taken into account when adjusting the range (see [Section 4.6.9, "Tick Positions"](#) below).
 - If the adjustment mode is `R` (Range), there is no further adjustment.
 - If the adjustment mode is `I` (Integer), then `PlotMax` is adjusted up to the next higher integer, and `PlotMin` is adjusted down to the next lower integer.

Note that adjustment modes `R` and `I` are intended for special applications where the default `T` (Tick) mode produces undesirable results.

4.6.4. Automatic Range Parameters

The range calculation uses parameters which can be set using [TuneXAutoRange](#) and [TuneYAutoRange](#). The parameters are described in the next sections.

4.6.4.1. Range parameter: `zero_magnet`

The `zero_magnet` parameter sets the strength of the *zero magnet*, which controls how far PHPlot is willing to extend the plot range to include zero, if the range does not already include zero. This is a floating point number greater than

or equal to 0, and less than or equal to 1.0. A value of 0 means the magnet is disabled. PHPlot will not extend the plot range to include zero. A value of 1.0 means the magnet strength is infinite, and PHPlot will always extend the plot range to include zero. For increasing values between 0.0 and 1.0, the zero magnet becomes stronger, and PHPlot will go further in extending the plot range to include zero.

Between 0 and 1.0, the zero magnet factor is applied as follows. Let $ZF = \text{zero_magnet} / (1 - \text{zero_magnet})$. This maps the zero magnet domain of 0:1 into the range 0:infinity. PHPlot will extend the plot range to include 0 if that increases the range by a factor of ZF or less.

For example, the default zero magnet factor of 6/7 results in $ZF=6$, so PHPlot will 'pull' the bottom of the plot range down to zero if doing so will stretch the range by 600% or less. (If the data is all negative, it will apply the zero magnet to 'pushing' the top of the range to zero in the same manner.) If the data range is 500 to 600, PHPlot will adjust it to become 0 to 600, because adjusting the lower range by 500 is less than the maximum $6*100$. If the data range is 900 to 1000, PHPlot will not adjust it to start at 0, because the zero magnet is only 'strong enough' to pull the range down by $6*100$, not 900.

The purpose of having a variable *zero magnet* is to balance two conflicting goals:

- Including zero in the data range improves the utility of plots, as it facilitates comparing relative changes and differences.
- Increasing the data range of a plot makes it harder to see relatively small changes in the data.

4.6.4.2. Range parameter: `adjust_mode`

The `adjust_mode` parameter selects from one of three methods PHPlot has to determine how to extend the end of the plot range. The value is a single character, selecting one of three available modes.

Mode	Description
T	Tick : extend the range, then to the next tick mark.
R	Range : extend the range.
I	Integer : extend the range, then to the next integer value.

The default mode is T, extend to tick mark. Mode I, extend to integer, is similar to the only available adjustment mode available before PHPlot-6.0.0.

Range end adjustment works as follows. First, PlotMin is extended by the `adjust_amount` multiplied by the current plot range (PlotMax - PlotMin), but only if PlotMin is negative. Similarly, PlotMax is extended by the same factor, but only if it is positive. This corresponds to where extra spaces is needed for data value labels, for example: above positive values, and below negative values.

For adjustment mode R, that completes the range adjustment. For example, in this mode, with the adjustment amount 0.025 and data range -10 to 10, the resulting plot range will be -10.5 to 10.5 (having been increased at each end by 2.5% times the range of 20).

For adjustment mode I, after extending the range, PHPlot adjusts PlotMin to the next lowest integer, and PlotMax to the next highest integer. Using the same example, with the data range -10 to 10 and adjustment amount 0.025, the range is now -11 to 11 using this mode.

Adjustment mode T, the default mode, extends the range end to coincide with a tick mark (or where a tick mark would be, if tick marks were displayed). In this mode, the `adjust_amount` can be thought of as controlling the minimum

amount of space between the top of the data and the next tick mark. If the `adjust_amount` is 0, and the maximum data value `DataMax` falls exactly on a tick mark, PHPlot will end the range at that tick mark. But if `adjust_amount` is greater than zero, PHPlot will extend the range by least one additional tick mark.

As an example of `T` adjustment mode, consider a `Y` tick increment of 10, and adjustment amount 0.03 (3%). With the `Y` data range of 0 to 95, PHPlot will set `PlotMax` to 100 - extending the range to the very next tick mark. But with a `Y` data range of 0 to 98, the space between `DataMax` and the tick mark at 100 is not enough (less than 3% of the range), so the range is extended to the next tick mark after that, at 110.

4.6.4.3. Range parameter: `adjust_amount`

The `adjust_amount` parameter determines how much the end of the plot range is adjusted (extended) to leave room for labels within the plot area, or to keep the plotted data from pushing against the edge of the plot. This is a non-negative floating point value.

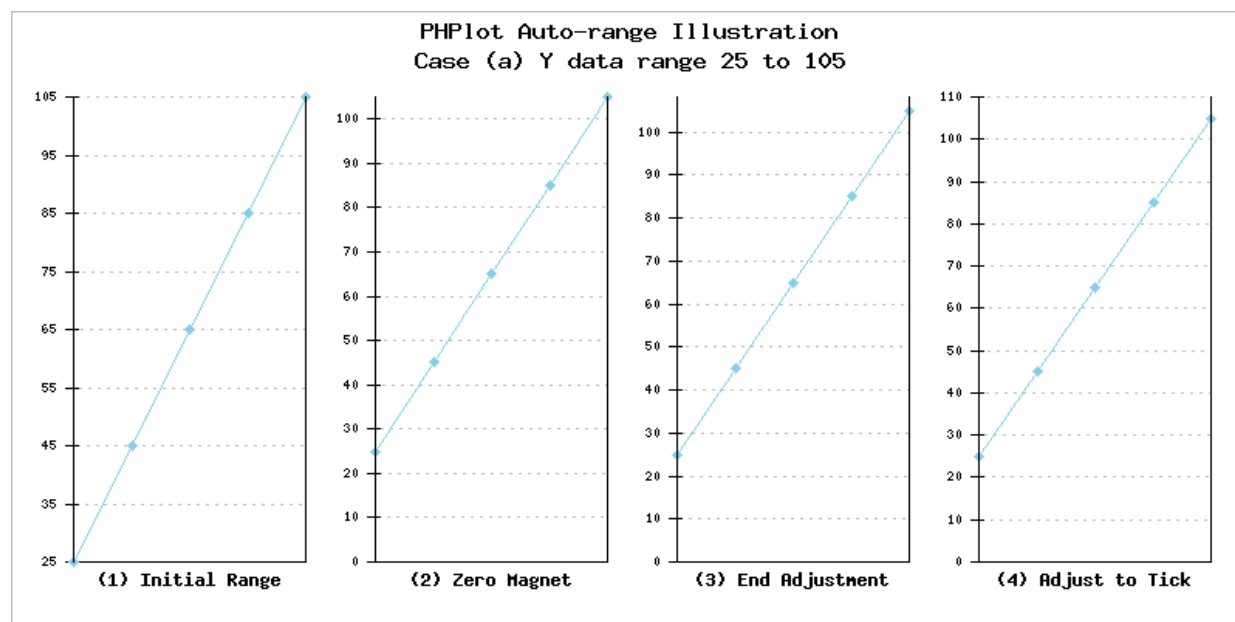
See the previous section on how the `adjust_mode` and `adjust_amount` parameters are used.

The default adjustment amount is either 0 (0%) or 0.03 (3%), depending on the plot type, and on whether the adjustment is for the independent or dependent variable. For most plot types, the default is 0 for the independent variable axis (`X` for vertical plots, `Y` for horizontal plots), and 3% for the dependent variable axis. Some plot types, such as [bubbles](#), benefit from adjustment on both axes, so the default value for `adjust_amount` is 3% for both `X` and `Y`. Other plot types, such as [candlesticks](#), do not need any adjustment on either axis (because there are no data value labels, and the upper wick may touch the edge of the plot without harm). For these plot types, the default `adjust_amount` is 0% for both `X` and `Y`.

4.6.5. Examples of Automatic Range Calculation

Here are 3 examples showing the automatic range calculation. Each figure contains 4 plots showing the cumulative effect of the numbered steps which are detailed above: (1) initial range, (2) zero magnet, (3) end adjust / increase range, and (4) end adjust / finalize ('Tick' adjust mode).

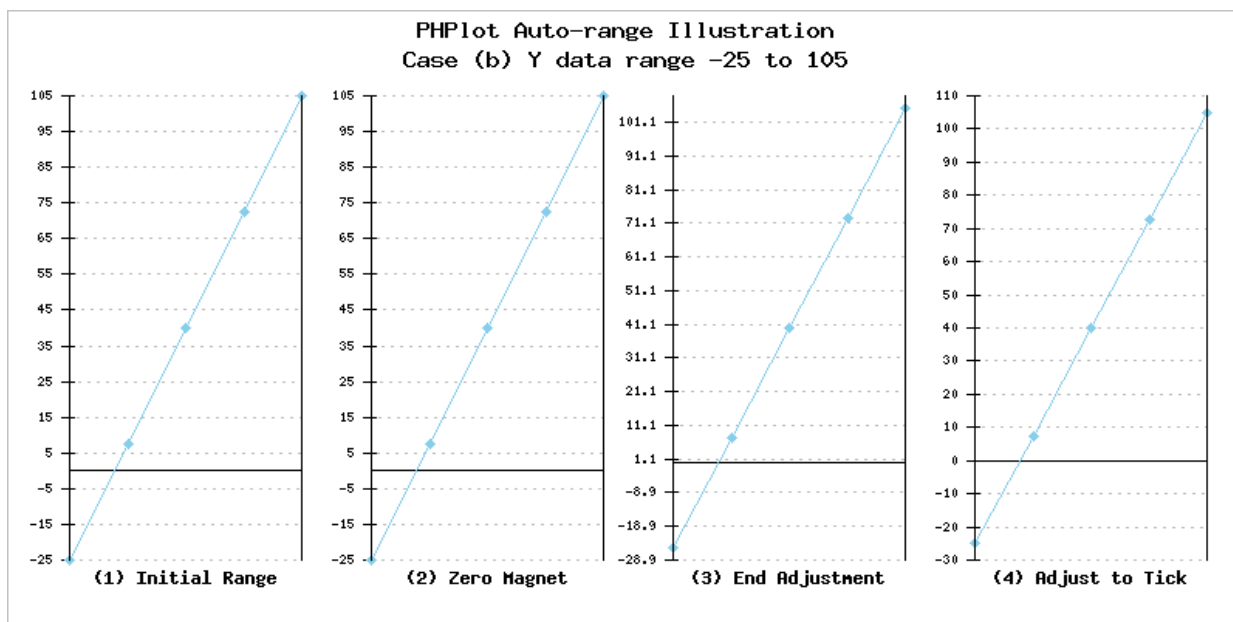
In the first example, the data is all positive (`DataMin` > 0).



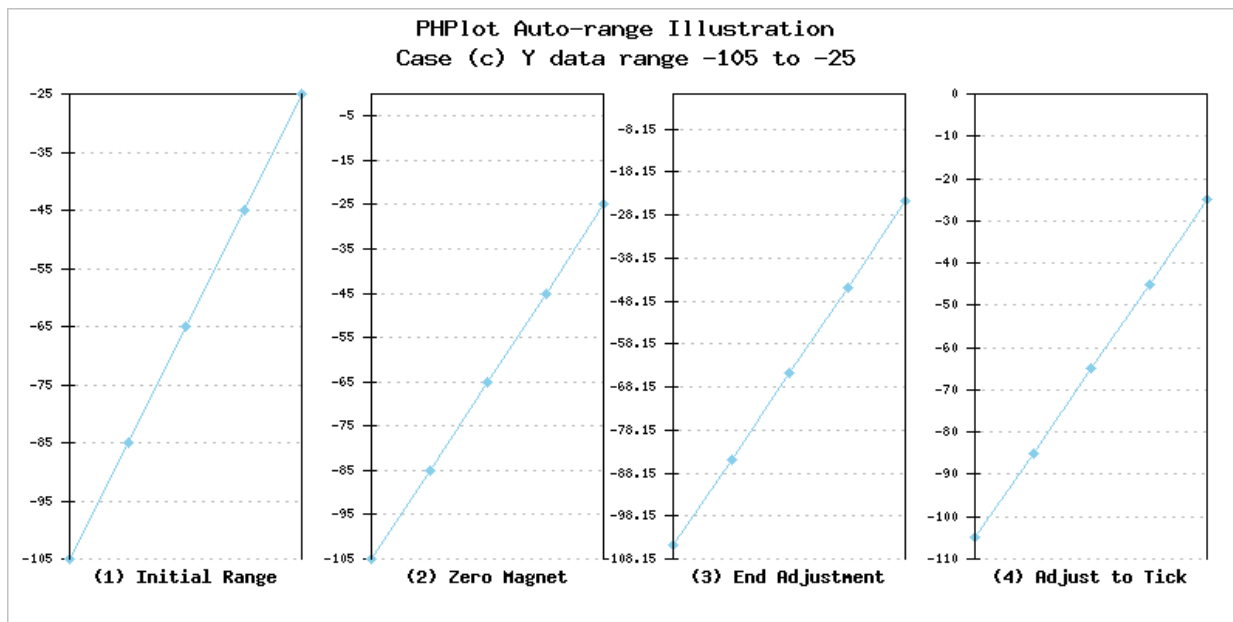
Note: You can see in the figure about that the small adjustment to the top of the `Y` range made at step (3) is completely absorbed in the adjustment to reach the tick mark at step (4). This is not always the case. If the data happens to end

exactly at a tick mark, and the `adjust_amount` parameter is greater than zero, PHPlot will extend the range to the next tick mark after that. In a more general sense, when using 'Tick' adjustment mode, the adjustment amount represents the minimum amount of space to allow between the data maximum and the plot maximum.

In the second example, the data is both negative and positive. Note that in this case the zero magnet (step 2) has no effect, and the end adjustment (step 3) and adjust to tick (step 4) change *both* ends of the range.



The third example has all negative data ($\text{DataMax} < 0$). Zero magnet applies to the top of the range, and end adjustment applies to the bottom of the range in this case.



4.6.6. Implied Independent Variable Case

There are two *implied independent variable* cases:

1. When using the [text-data](#) data type, you are drawing a vertical plot without specifying the values of the independent variable X. Your data array will contain only labels and Y values; the X values are implied.
2. When using the [text-data-yx](#) data type, you are drawing a horizontal plot without specifying the values of the independent variable Y. Your data array will contain only labels and X values; the Y values are implied.

If you don't use [SetPlotAreaWorld](#) to set an explicit plot range for the independent variable axis in these cases, PHPLOT sets the plot range for that axis to start at 0 and end at N, where N is the number of rows in the data array. The automatic range calculation is disabled for that axis, and there is no adjustment.

4.6.7. Automatic Tick Increment Calculation

For both the X axis and Y axis, PHPLOT calculates a tick increment if it was not set as described above. (Even if your plot has no visible tick marks along an axis, PHPLOT will calculate a tick increment for that axis, since it might be used in adjusting the plot range.)

Note

This description applies starting with PHPLOT-6.0.0. In older versions, PHPLOT simply divided the plot range by 10 to calculate the tick increment.

PHPLOT uses one of three methods to calculate a tick increment for a given plot range (along the X or Y axis). The methods are called 'decimal', 'binary', and 'date', and correspond to the `tick_mode` parameter described below. By default, PHPLOT uses the 'decimal' method, unless the axis labels have been set up to use date/time labels, in which case it uses the 'date' mode. You can also directly control which method is used.

Using the *decimal* method, PHPLOT picks the largest tick increment which is 1, 2, or 5 times a power of 10, and which divides the plot range into no fewer than the acceptable minimum number of tick intervals (see the `min_ticks` parameter below). The power of 10 can be negative, zero, or positive. Valid automatically-calculated tick increments for non-negative powers of 10 include 1, 2, 5, 10, 20, 50, 100, 200, 500, etc. Valid automatically-calculated tick increments for negative powers of 10 include 0.5, 0.2, 0.1, 0.05, 0.02, 0.01, etc.

For example, given the range 0 to 135, and the default `min_ticks` of 8, PHPLOT will calculate a tick increment of 10, giving 14 intervals. A tick increment of 20 is not valid because it would result in only 7 intervals, fewer than the minimum of 8. A tick increment of 5 would result in 28 intervals; while there is no explicit maximum, PHPLOT chooses the largest valid increment that produces 8 or more intervals.

When using the *date* method, PHPLOT selects from a pre-defined list of valid tick increments. The list covers a range from 1 second up to 7 days: 1, 2, 5, 10, 15, and 30 seconds; 1, 2, 5, 10, 15, and 30 minutes, then 1, 2, 4, 8, 12, 24, 48, 96, and 168 hours. PHPLOT will pick the largest increment in the list which will result in no fewer than the acceptable minimum number of tick intervals (`min_ticks`). If the plot area range exceeds 7 days, PHPLOT switches to the 'decimal' method instead, with units of 24 hours. With the 'date' method, PHPLOT never chooses an increment less than 1 second.

For example, given a date/time range which spans 1020 seconds (17 minutes), and the default `min_ticks` of 8, PHPLOT will calculate a tick increment of 120 seconds (2 minutes), which results in 9 intervals. This is the largest increment in the list above which results in 8 or more intervals.

When using the *binary* method, PHPLOT picks the largest tick increment which is a power of 2, and which divides the plot range into no fewer than the acceptable minimum number of tick intervals (see the `min_ticks` parameter below). The power of 2 can be negative, zero, or positive. Valid automatically-calculated tick increments for non-negative powers of 2 include 1, 2, 4, 8, 16, 32, etc. Valid automatically-calculated tick increments for negative powers of 2 include 1/2, 1/4, 1/8, 1/16, 1/32, etc. (Note that PHPLOT will label these ticks as decimal values 0.5, 0.25, 0.125 etc., not fractions.)

4.6.8. Automatic Tick Increment Parameters

The tick increment calculation uses parameters which can be set using [TuneXAutoTicks](#) and [TuneYAutoTicks](#). The parameters are described in the next sections.

4.6.8.1. Tick Increment parameter: min_ticks

The `min_ticks` parameter sets the minimum number of tick intervals along the axis. The default is 8. The maximum number of tick intervals will be about 2.5 times the minimum. (The value 2.5 comes from the largest ratio between adjacent acceptable tick increment values. This is true for the 'decimal' method choices of 1, 2, 5, 10, 20, etc., the 'binary' method, and also for the pre-defined list of values used with the 'date' method.) Therefore, by default, a plot range will have between 8 and 20 tick intervals inclusive (before possible additional tick intervals resulting from adjustment to the range, as described above).

4.6.8.2. Tick Increment parameter: tick_mode

The `tick_mode` parameter selects one of the three available methods to calculate the tick increment:

Mode	Description
decimal	Use a power of 10 times 1, 2, or 5
binary	Use a power of 2
date	Use a date/time increment value

These methods are described in more detail above.

By default, PHPLOT will automatically decide which method to use. It will use the 'date' method if the corresponding axis tick labels use date/time formatting (as set with [SetXLabelType\('time'\)](#) or [SetYLabelType\('time'\)](#)). Otherwise it will use the 'decimal' method.

Use this parameter to override the automatic tick increment method selection. For example, if you are using date/time values along the X axis, but have a custom label formatting function (rather than selecting time format type), you will probably want to tell PHPLOT to pick a date/time tick increment for the X axis:

```
// Pick a date/time tick increment on X:
$plot->TuneXAutoTicks(NULL, 'date');
```

Another example is if you are using time value label types along X, but you want tick increments to follow the 1, 2, 5 times power of 10 rule, rather than choosing a date/time value. You can use:

```
// Format X labels as time values:
$plot->SetXLabelType('time', '%H:%M:%S');
// Override default and use the decimal method to pick a tick increment:
$plot->TuneXAutoTicks(NULL, 'decimal');
```

In this third example, your Y axis values represent something like memory sizes which are normally measured in powers of two. You can have PHPLOT pick a power of two as a tick increment with:

```
// Use a power of 2 for the Y axis tick increment:
$plot->TuneYAutoTicks(NULL, 'binary');
```

If the plot range is small enough, PHPLOT may select a tick increment which is less than one - a negative power of two. This results in a tick increment of 1/2, 1/4, 1/8, 1/16, or smaller. If you want to use the binary tick method, but do not want fractional tick increments, set `tick_inc_integer` (see next section):


```
// Valid tick increments are powers of 2 >= 1
$plot->TuneXAutoTicks(NULL, 'binary', TRUE);
```

4.6.8.3. Tick Increment parameter: `tick_inc_integer`

The `tick_inc_integer` parameter is a boolean flag which can be set to prevent fractional tick increments. If the flag is `TRUE`, PHPlot will not pick a tick increment less than 1. This may result in fewer than `min_ticks` tick intervals. If the flag is `FALSE`, PHPlot may pick any tick increment. The default is `FALSE`.

The 'decimal' and 'binary' tick increment selection methods (see above) can select tick increments less than 1, using negative powers of 10 or 2 respectively. This will happen if the plot range is small enough (and/or `min_ticks` is high enough). Specifically, a fractional tick increment will result from having a plot range which is less than the minimum number of ticks. Set `tick_inc_integer` to `TRUE` if you do not want fractional tick increments. This parameter does not apply to the 'date' tick increment selection method, which does not support tick increments less than 1 second. In 'date' mode, `tick_inc_integer` is assumed `TRUE`.

Note

PHPlot never picks a tick increment which is greater than one and not a whole number. Selected tick increments are either integers ≥ 1 , or fractions between 0 and 1.

For example, if your Y data range is 0 to 1.8, and you set the `tick_inc_integer` parameter for Y to `TRUE`, then PHPlot will use a tick increment of 1, and you will get only 2 tick intervals. This is less than the default minimum of 8 tick intervals. With `tick_inc_integer` `FALSE`, PHPlot would use a tick increment of 0.2 in 'decimal' mode, or 0.125 in 'binary' mode.

4.6.9. Tick Positions

This section describes how PHPlot positions the tick marks along the X and Y axis (if tick marks are enabled), and the tick label values which result. Several factors are involved:

- The plot range minimum (PlotMin), which is the world coordinates of the left end of the X axis, or the world coordinates of the bottom of the Y axis.
- Whether or not a tick anchor was set. You use a tick anchor to tell PHPlot that you want tick marks based on a particular world coordinate value.
- The plot range adjustment mode `adjust_mode` (see above), if PHPlot calculated the plot range minimum PlotMin automatically.

PHPlot generally places tick marks along each axis starting from the minimum value of the plot range (PlotMin), which is the left-most position on the X axis, and the bottom-most position on the Y axis. Therefore, the value of PlotMin affects all the tick values. For example, if the tick increment is 10, and PlotMin is 12, ticks will be at 12, 22, 32, 42.

A tick anchor can be set with [SetXTickAnchor](#) or [SetYTickAnchor](#) to change tick mark positions. In the above example, with PlotMin 12, if you set a tick anchor at 10, you will get tick positions 20, 30, 40, etc. Setting the tick anchor shifts all the ticks, so one of them falls at the anchor (or would, if the axis was extended). Thus, a tick anchor can be used to 'round off' the tick values to desired numbers, when the plot range minimum (PlotMin) is not a multiple of the tick increment.

If you set the plot range minimum (PlotMin) to a fixed value with [SetPlotAreaWorld](#), consider that this value will be used as the basis for tick marks along that axis, unless you also set a tick anchor.

If PHPlot calculates the plot range minimum using the default adjustment mode `T` (adjust to tick, see above), then PHPlot will adjust the range to start at a tick mark. That is, PHPlot acts as if a tick anchor was set at 0. Your tick marks will be at whole multiples of the tick increment, unless you set a tick anchor to move them somewhere else.

In the other adjustments modes - I (integer) or R (range) - PHPlot makes no attempt to correlate the plot range minimum with the tick increment. Your tick marks will probably not be located at multiples of the tick increment. In mode R (range), your tick marks will likely not even be whole numbers. As in all other cases, you can set a tick anchor to position the tick marks at the values you prefer.

Here are some examples of PHPlot-calculated plot ranges and tick positions, when no tick anchor has been set.

Y data min	Y data max	Adjustment Mode	Resulting Plot Range	Resulting Tick Positions	Notes
7	123	T (tick)	0 to 130	0, 10, 20, ... 130	The bottom of the Y range is extended to zero, and the tick marks are at multiples of 10. The top of the Y range is extended to the next tick mark.
7	123	R (range)	0 to 126.69	0, 10, 20, ... 120	With 'R' adjustment mode, the top of the Y range is extended by 3% of the range. The bottom of the Y range was moved to zero (due to the <i>zero magnet</i>), so the tick marks are based at 0 and positioned at whole multiples of 10. The resulting tick marks are the same as 'T' mode, except the Y axis does not end at a tick mark.
7	123	I (integer)	0 to 127	0, 10, 20, ... 120	Here 'I' adjustment mode is almost the the same as the previous case, except the top of the range is adjusted to the next integer. Since there is no tick mark there, the difference would not be visible.
-17	33	T (tick)	-20 to 35	-20, -15, -10, -5, 0, 5, 10, ... 35	Both ends of plot range are adjusted to a tick position, with an implied tick anchor at 0. The resulting tick marks are at whole multiples of the tick step 5.
-17	33	R (range)	-18.5 to 34.5	-18.5, -13.5, -8.5, 1.5, 6.5, ... 31.5	In this mode, the range is simply extended by 3% (by default) at each end, where 3% of $(33+17) = 1.5$. The resulting tick mark positions are probably not ideal.
-17	33	I (integer)	-19 to 35	-19, -14, -9, -4, 1, 6, ... 31	In this mode, the range is extended by 3%, and then the ends are extended to the next integer. The tick mark positions are whole numbers now, but not anchored at 0.

To summarize, setting a tick anchor to force the tick positions to align one tick at a particular value, usually 0, can be useful in the situations including:

- You are letting PHPlot calculate the range, but with adjustment mode R (range) or I (integer).
- You are manually setting the minimum of the plot range with [SetPlotAreaWorld](#) to a value other than zero or a whole multiple of the tick increment.
- You are using date/time values along the axis, and you need the ticks to start at a specific date/time value (such as the start of an experiment).

- You are using a version before PHPlot-6.0.0, which only supports an adjustment mode similar to `I` (integer).

4.6.10. Plot Range Regressive Cases

Given incomplete or contradictory data, PHPlot will always produce a positive plot range (`PlotMin < PlotMax`), although the range may be somewhat arbitrary. Here are some of the regressive cases, and how PHPlot produces an automatic range for them. `DataMin` and `DataMax` mean the limits of the data from the data array; `PlotMin` and `PlotMax` are the limits of the plot range. In all cases, any values specified in [SetPlotAreaWorld](#) will not be altered by PHPlot, even if it results in a plot with no visible data points.

Empty range with non-zero values (`DataMin == DataMax != 0`):

For positive data, PHPlot uses the range 0 to K, where K is the larger of `DataMin` and 10. For example, if all the Y values are 5, PHPlot uses 0 to 10 for the Y range; if all the Y values are 150, PHPlot uses 0 to 150. For negative data, PHPlot uses a similar method, setting `PlotMax=0`.

Empty range with all zero values (`DataMin == DataMax == 0`):

PHPlot uses the arbitrary range 0 to 10.

Partially specified range with maximum set and all data above that:

If you set `PlotMax` to a value, but all your data is above that (`DataMin > PlotMax`), you will get an empty plot. PHPlot will use a range of 0 to `PlotMax` if your `PlotMax` is positive, else a range of `PlotMax-10` to `PlotMax`. All your data points will be outside the plot area.

Partially specified range with minimum set and all data below that:

If you set `PlotMin` to a value, but all your data is below that (`DataMax < PlotMin`), you will get an empty plot. PHPlot will use a range of `PlotMin` to 0 if your `PlotMin` is negative, else a range of `PlotMin` to `PlotMin+10`. All your data points will be outside the plot area.

Negative range or zero range:

If you try to use [SetPlotAreaWorld](#) to set a negative range (`PlotMin > PlotMax`) or zero range (`PlotMin == PlotMax`), PHPlot will report an error and not produce a plot.

Note that the above range choices happen as part of the "initialization" step of automatic range calculation (see [Section 4.6.3, "Automatic Range Calculation"](#) above). That is, the selected range is then subject to the same adjustments as in other cases.

4.7. Tuning Parameters

This section documents some PHPlot class member variables that can be used to adjust the appearance of plots. You should rarely find it necessary to change these, and PHPlot does not provide "Set" functions for them.

The class member variables listed in [Section 10.1, "List of Member Variables"](#) are generally reserved for use only by the class implementation itself. But there are some adjustments you can make to the appearance of a plot only by changing member variables. This section documents some PHPlot class member variables that alter a plot appearance, but which do not have any defined class functions for you to use to set the values.

For example, if you want PHPlot to draw the X/Y grid above (after) the plot, rather than behind it, you would do the following:

```
$plot = new PHPlot(800, 600);
...
$plot->grid_at_foreground = TRUE; // Draw grid after plot
```

4.7.1. Tuning Bar Charts

These variables affect plot types [bars](#) and [stackedbars](#). They are used to control the width of the bars. (For horizontal plots, the "width" of the bars is actually the height.)

`bar_extra_space`

Controls the amount of extra space within each group of bars. Default is 0.5, meaning 1/2 of the width of one bar is left as a gap, within the space allocated to the group (see `group_frac_width`). Increasing this makes each group of bars shrink together. Decreasing this makes the group of bars expand within the allocated space.

`group_frac_width`

Controls the amount of available space used by each bar group. Default is 0.7, meaning the group of bars fills 70% of the available space (but that includes the empty space due to `bar_extra_space`). Increasing this makes the group of bars wider.

`bar_width_adjust`

Controls the width of each bar. Default is 1.0. Decreasing this makes individual bars narrower, leaving gaps between the bars in a group. This must be greater than 0. If it is greater than 1, the bars will overlap.

If `bar_extra_space=0`, `group_frac_width=1`, and `bar_width_adjust=1` then all the bars touch (within each group, and adjacent groups).

4.7.2. Tuning Box Plots

These variables affect plot type [boxes](#). (Box Plots were added in PHPPlot-6.1.0.)

`boxes_max_width`

This is one half the maximum width of the boxes. The default is 8 pixels.

`boxes_min_width`

This is one half the minimum width of the boxes. The default is 2 pixels.

`boxes_frac_width`

This is the fractional amount of the available space (plot width area divided by number of points) to use for half the width of the boxes. The default is 0.3. This needs to be less than 0.5 or there will be overlap between adjacent boxes.

`boxes_t_width`

This is the ratio of the width of the 'T' ends of the whiskers to the width of the boxes. The default is 0.6, meaning the 'T' ends are 60% of the width of the boxes.

PHPPlot calculates the width of the boxes in a box plot in the same way as it does for OHLC and candlestick plots (see [Section 4.7.4, "Tuning OHLC Charts"](#)). Half of the width of each box is:

```
half_width = max(boxes_min_width, min(boxes_max_width, boxes_frac_width * avail_area))
Where avail_area = plot_area_width / number_data_points
```

4.7.3. Tuning Bubble Plots

These two variables set the range of bubble size in [bubbles](#) plots.

`bubbles_min_size`

Minimum bubble diameter in pixels.

`bubbles_max_size`

Maximum bubble diameter in pixels.

The point with the smallest Z value will be drawn as a bubble with a diameter of `bubbles_min_size`, and the point with the largest Z value will be drawn as a bubble with a diameter of `bubbles_max_size`. That is, PHPPlot linearly maps the range of Z values in the plot to the range of bubble sizes.

By default, the minimum bubble size is 6 pixels, and the maximum bubble size is 1/12 times the smaller of the plot area width and plot area height. For example, if the plot area is 800x600, the default maximum bubble size will be 50 pixels (600 / 12).

4.7.4. Tuning OHLC Charts

These variables affect plot types [ohlc](#), [candlesticks](#), and [candlesticks2](#). For candlesticks plots, they adjust the calculation of the width of the candlestick body. For basic OHLC plots, they adjust the calculation of the length of the tick marks which represent opening and closing prices. (All of these were added in PHPPlot-5.3.0.)

`ohlc_max_width`

This is one half the maximum width of the candlestick body, or the maximum length of an OHLC tick mark. The default is 8 pixels.

`ohlc_min_width`

This is one half the minimum width of the candlestick body, or the minimum length of an OHLC tick mark. The default is 2 pixels.

`ohlc_frac_width`

This is the fractional amount of the available space (plot width area divided by number of points) to use for half the width of the candlestick bodies or OHLC tick marks. The default is 0.3. This needs to be less than 0.5 or there will be overlap between adjacent candlesticks.

PHPPlot calculates a value to use for one half the width of the candlestick bodies, or for the OHLC open/close tick mark lengths, as follows:

```
half_width = max(ohlc_min_width, min(ohlc_max_width, ohlc_frac_width * avail_area))
Where avail_area = plot_area_width / number_data_points
```

4.7.5. Tuning Pie Charts

These variables adjusts the appearance of [pie charts](#).

`pie_diam_factor`

Diameter factor for shaded pie charts. This is the ratio of the height to the width of the pie. The default value is 0.5, meaning the pie chart will be drawn as an ellipse with height equal to half of its width. This variable is ignored for unshaded plots (see [SetShading](#)), which are always circular (diameter factor of 1.0).

`pie_min_size_factor`

The minimum size of the pie in a pie chart, relative to the plot area size. When pie chart autosizing is on (see [SetPieAutoSize](#)), and pie labels are located outside the pie chart (as they are by default), PHPPlot will shrink the pie so the labels will fit inside the plot area. To prevent an overly long label from making the pie too small, PHPPlot uses `pie_min_size_factor` to limit how small the pie will become. The default value is 0.5, meaning the pie chart will be no smaller than half the width or height of the plot area, even if that makes the labels fall partly off the image.

Setting this smaller allows the pie to be a smaller portion of the plot area, if long labels require the space. Setting this larger prevents the pie from becoming smaller in that case. Setting this to 1.0 is approximately equivalent

to using `SetPieAutoSize(False)`. (The difference is that the later still leaves a small gap between the pie and the plot area boundary.)

4.7.6. Tuning the Legend

This variable adjusts the appearance of the legend.

`legend_colorbox_width`

This is an adjustment factor for the width of the color boxes in the legend. With the default value 1.0, the color boxes are as wide as one character in the font used in the legend (width of "E" for TrueType fonts). A value of 2.0 makes the color boxes twice as wide, and 0.5 makes them half the character width. (This was added in PHPPlot-5.3.0.)

If point shapes are used in the legend instead of color boxes (see [SetLegendUseShapes](#) - for points plots and similar), then `legend_colorbox_width` still adjusts the horizontal space allocated for the point shape. The point shape itself is not scaled, but is always drawn at the same size as in the plot itself. If the plot area has a color background, the width adjustment will stretch the box in that color which is drawn behind the point shape.

If line markers are used in the legend instead of color boxes (see [SetLegendUseShapes](#) - with line plots and similar), then `legend_colorbox_width` scales the horizontal space allocated for the line marker, but there is an additional factor of 4 applied by PHPPlot. This leaves enough room to draw a line segment that can be identified visually by color and width.

4.7.7. Tuning Labels

These variables affect the appearance of labels.

`data_value_label_angle`

This sets the angle, in degrees, for the position of data value labels near the data points they label. Together with `data_value_label_distance`, it determines the position of the reference point for the label. (This does not apply to data value labels for bars or stackedbars plots, as the label position is fixed for these plot types.) The default is 90 degrees, which places the label above the data point. PHPPlot automatically selects which text alignment to use, based on the angle. For example, with the default 90 degree angle, the label will be horizontally centered, vertically bottom aligned. If the angle is 0 degrees, the alignment is horizontally left, vertically centered.

`data_value_label_distance`

This sets the distance, in pixels, for the position of data value labels near the data points they label. Together with `data_value_label_angle`, it determines the position of the reference point for the label. (This does not apply to data value labels for bars or stackedbars plots, as the label position is fixed for these plot types.) The default is 5 pixels.

4.7.8. Miscellaneous Tuning

These variables affect other aspects of the appearance of a plot.

`grid_at_foreground`

Controls the order in which certain plot elements are drawn. The default is `FALSE`, meaning the X axis, Y axis, and grid lines are drawn before the main part of the plot. If `TRUE`, the X axis, Y axis, and grid lines are drawn after the main part of the plot, which results in the grid lines overlaying the plotted data.

`locale_override`

Set this to `TRUE` (or any non-empty value) to prevent PHPPlot from loading information about the locale from the operating system. You must do this if you want to override the locale using `setlocale()` from your PHP code, perhaps because your platform does not allow setting the locale from environment variables. See [SetNumberFormat](#) for more information.

`safe_margin`

This is the amount of space that PHPLOT leaves between elements that should not touch. The default is 5 pixels. Changing this is not recommended. The effect is similar to changing the cellpadding on an HTML table.

4.8. Multiple Plots Per Image

This section contains information about producing more than one plot on an image.

Using PHPLOT, you can produce more than one plot on a single image. These can be *tilled plots* - separate plots manually positioned within the image, or *overlay plots*. Tiled plots are used when you want to display more than one plot on a single image, for example side-by-side. Overlay plots are used when you want to show more than one type or range of data representation on a single plot. For example, an overlay plot could be used to show two data sets with different Y scales, or to overlay a bar chart with a line plot. You can also combine tiled and overlay plots in a single image.

An example of two tiled plots on an image can be found in [Section 5.18, “Example - Two Plots on One Image”](#). An example of an overlay plot can be found in [Section 5.34, “Example - Overlaying Plots”](#)

4.8.1. Overview of Multiple Plots

When producing multiple plots on an image, a single PHPLOT object is used. The overall steps to be followed are:

1. Create a `PHPLOT` or `PHPLOT_truecolor` object (referred to here as `$plot`).
2. Use `$plot->SetPrintImage(False)` to disable automatic output of the image after a plot is created.
3. Prepare the first plot, including setting the data array, plot type, and any other applicable settings.
4. Use `$plot->DrawGraph()` when complete. This creates the plot, but does not produce any output.
5. Repeat the previous two steps to prepare each additional plot, completing it with `$plot->DrawGraph()`.
6. When all the plots are complete, use `$plot->PrintImage()` to output the completed image.

The sections which follow contain additional information you will need to produce multiple plots on a single image.

4.8.2. Plot Settings with Multiple Plots

In general, PHPLOT applies settings made for one plot as defaults for the next plot, when using the same PHPLOT class instance. There are some special cases, however, which are discussed in the sections below.

4.8.2.1. Global Settings

Certain plot elements apply to the image as a whole, not to individual plots. PHPLOT will draw these at most once per image. (That is, the element will be drawn only the first time `DrawGraph()` is called after the element has been set up.)

- Main title ([SetTitle](#))
- Image background color ([SetBackgroundColor](#)) or image background file ([SetBgImage](#))
- Image border ([SetImageBorderColor](#) and [SetImageBorderType](#))

For example, the first plot on an image that has a main title will result in the main title being drawn. If any subsequent plot (using the same PHPLOT instance) also sets a main title, that will be ignored.

4.8.2.2. Data Scaling

Whether you use [SetPlotAreaWorld](#) to set the plot area data range, or you let PHPlot calculate the plot area data range, that range applies to all subsequent plots unless overridden. Even if you set a new data array, the calculated or pre-set data range from the previous plot applies. Without being told otherwise, PHPlot will not re-examine the data array to recalculate the data range. This allows you to re-use an automatically calculated data range, if you want.

Note

Nothing related to world coordinates and data scaling applies to pie charts, which have do not use world coordinates.

If instead you want PHPlot to automatically calculate the data range for additional plots, call `SetPlotAreaWorld()` (with no arguments), or `SetPlotAreaWorld(NULL, NULL, NULL, NULL)`. Either of these forms causes PHPlot to forget about a specified or calculated data range, and it will compute a new range.

Of course, you can also use [SetPlotAreaWorld](#) with parameter values, to manually set all or part of the data range for each plot. Any parameters you do not set (or specify as NULL) will be calculated based on the data array for the current plot. That is, PHPlot will forget about the previous data range once you call [SetPlotAreaWorld](#), regardless of how many non-NULL parameters you use.

When overlaying plots, you will often want all the plots to use the same data scale, so the values can be read off of the axis. Another option is to have two separate Y scales, with one represented on the left side and one on the right side. (See [Section 5.34, “Example - Overlaying Plots”](#) for an example of overlaying plots with two different Y scales.) In some cases it may make sense to overlay plots with different scales and no separate axis, for example when using data value labels, or when the important information is the trend or shape shown by the graph rather than the actual values.

4.8.2.3. Plot Area

You can specify a plot area (window) with [SetPlotAreaPixels](#) or [SetMarginsPixels](#), or you can let PHPlot calculate a plot area. Whether you set the plot area yourself, or you let PHPlot calculate it, those settings apply to all subsequent plots unless overridden.

This means that if you are doing side-by-side (tiled) plots on an image, you must use [SetPlotAreaPixels](#) or [SetMarginsPixels](#) with each plot, to set the area of the image to be used for that plot. Remember that the plot area does not include the axis labels, tick marks, or titles, so you must leave enough room between and around plots for these.

If you are doing overlay plots, you can let PHPlot calculate the plot area for the first plot, or you can specify the area with [SetPlotAreaPixels](#) or [SetMarginsPixels](#). You need not use these for subsequent plots; PHPlot will continue to use the same window, overlaying the additional plots.

However, if you allow PHPlot to calculate the plot area, it will only use information in the first plot to determine the margins. This will not work well if subsequent plots require more margin space. For example, if the first plot has a Y axis title and tick labels only on the left side, and the second overlay plot has a Y axis title and tick labels on the right side, automatic plot area calculation will only leave enough margin space on the left side. As a result, the right side Y axis title and tick labels may fall off the image edge. To avoid this, use either [SetPlotAreaPixels](#) or [SetMarginsPixels](#) to specify large enough margins.

4.8.2.4. Tick Increment

Tick increments are recalculated for each plot, based on the data range, unless set with [SetXTickIncrement](#) or [SetYTickIncrement](#). 'Data range' here refers to that set with [SetPlotAreaWorld](#), or automatically calculated. This differs from the way PHPlot handles the data range, which is not recalculated by default after the first plot.

For overlay plots, if you want to use the same tick increments, you should either set the desired tick increment (doing this for the first plot is sufficient), or make sure the data ranges match.

4.8.2.5. Grid Lines

PHPLOT defaults to drawing the dependent variable grid (usually Y), and the grid lines will be drawn at tick positions. As stated above, the tick positions by default will be recalculated for each plot, using the calculated or explicitly set data range.

For overlay plots, you generally do not want to have more than one set of grid lines in each of X and Y, or the results will be confusing. Even if your plot overlays have the same tick increments, avoid having the grid lines drawn more than once. Otherwise, the grid lines for the second plot will overlay the plotted data from the first plot. You can turn off the grid lines with `SetDrawXGrid(False)` and `SetDrawYGrid(False)`.

4.8.2.6. Legend Positioning

Legend position with multiple plots works differently depending on whether the position is defaulted or set, and if set what method was used.

- If the legend position is defaulted, a legend will be drawn at the upper right corner of each plot. The same legend will be drawn in each position, unless the contents are changed with [SetLegend](#).
- If the legend position is specified using device coordinates with [SetLegendPixels](#), or by using [SetLegendPosition](#) (PHPLOT-5.4.0 or later) with mode 'image' or 'title', then the legend position is relative to the image. The legend will be drawn at the specified position on the image, once per plot, at the same location. This repeated over-drawing is usually harmless, but if you want to have it drawn only once, either use [SetLegend](#) only before the last plot, or use either `SetLegend(NULL)` or `SetLegend(array())` to cancel the legend after the first plot.
- If the legend position is specified using world coordinates with [SetLegendWorld](#), or by using [SetLegendPosition](#) (PHPLOT-5.4.0 or later) with mode 'world' or 'plot', then the legend position is relative to the plot or the data within the plot. The legend will be drawn at the calculated position on each plot. If using [SetLegendWorld](#), or [SetLegendPosition](#) with mode 'world', this assumes the specified world coordinates are within the plot area for each plot. As with the default positioning case, the same legend will be drawn for each plot, unless the contents are changed with `SetLegend()`.

4.8.2.7. Plot Area Background

If you set a plot area background color with [SetPlotBgColor](#) and [SetDrawPlotAreaBackground](#), or if you set a plot area background image with [SetPlotAreaBgImage](#), this will be applied to each plot until disabled. This works well for side-by-side (tiled) plots, as each will get the same background by default.

If you are overlaying multiple plots on an image, setting a plot area background color or image for one plot will result in that background hiding previous plots. Therefore, you need to set up the background for the first plot, then turn it off it for the second plot. If you previously set a plot area background image, you can disable it for subsequent plots with `SetPlotAreaBgImage(NULL)`. If you previously set and enabled a plot area background color, you can disable it for subsequent plots with `SetDrawPlotAreaBackground(FALSE)`.

4.8.2.8. Axis Positioning

You can position the X and Y axis manually with [SetXAxisPosition](#) and [SetYAxisPosition](#), or you can let PHPLOT calculate the axis positions for you. Whether you set the positions yourself, or let PHPLOT calculate them for you, those positions apply to subsequent plots unless overridden. Even if you set a new data array, PHPLOT will not recalculate the axis positions unless told to.

If you want PHPLOT to automatically re-calculate the X axis position for a subsequent plot, use `SetXAxisPosition()` (with no arguments), or `SetXAxisPosition('')`. To restore automatic Y axis position calculation, use `SetYAxisPosition()` or `SetYAxisPosition('')`.

4.8.3. Summary - Tiled Multiple Plots

Here are some guidelines for tiling multiple plots:

- Unless all plots will use the same X and Y data ranges, use [SetPlotAreaWorld](#) with each plot. Call the function with no arguments to have PHPPlot automatically calculate the data range for the plot, or supply arguments to explicitly set a data range.
- Use [SetPlotAreaPixels](#) to set the area within the image for each plot. Remember to leave room for axis labels and titles.
- If you want a legend for each plot, use [SetLegendPixels](#), [SetLegendWorld](#), or [SetLegendPosition](#) to position it. Or let the position default to the upper right corner of each plot. If instead you want a single legend, for example outside all the plot areas, either set it up for the last plot, or set it up for any plot and cancel it for the next plot. Position the single legend with [SetLegendPixels](#), or with [SetLegendPosition](#) using any mode except 'world'.
- You can only have one main title for the entire image.

4.8.4. Summary - Overlay Multiple Plots

Here are some guidelines for overlaying multiple plots:

- All plots will use the same data scaling by default, whether automatically calculated by PHPPlot or set with [SetPlotAreaWorld](#). Use [SetPlotAreaWorld](#) if you want different data scaling for subsequent plots.
- You can let PHPPlot calculate the plot window by default, but it will not account for additional margin space needed by plots after the first. Instead, you can use [SetPlotAreaPixels](#) or [SetMarginsPixels](#) to set a specific plot area to use for all plots.
- Set the tick increments you want for each plot, especially if the data ranges differ. You can have two sets of tick marks and labels if you position them on the opposite sides of the plot area.
- Draw grid lines, if you want them, only for the first plot, and turn them off for the second plot.
- If you want a single legend, either set it up for the last plot, or set it up for any plot and cancel it for the next plot. If you want multiple legends, one per overlay, position them manually with [SetLegendWorld](#), [SetLegendPixels](#), or [SetLegendPosition](#).
- If you want a plot area background, you must set it for the first plot and cancel it for the second plot, or it will hide the plots.

4.8.5. Multiple Plots - History

A number of fixes were made in PHPPlot-5.3.1 that affect multiple plots per image. If you are creating multiple plot images using PHPPlot-5.3.0 or earlier, you should upgrade to the latest release. If you are unable to upgrade, you may need to work around the following issues:

- Color allocation: In PHPPlot-5.2.0 and PHPPlot-5.3.0, the data color array (whether defaulted or set with [SetDataColors](#)) was truncated to the number of colors required for a plot. This means that the additional colors were not available for subsequent plots, so the data colors would repeat. For example, if plot #1 used 3 colors for 3 data sets, and plot #2 had 5 data sets, only 3 colors were available and the first two colors would be reused for the 4th and 5th data sets. To work around this, you can reload the data colors before each subsequent plot. To reload the default data colors, use `$plot->SetDataColors(False)`. Another work-around is to define a custom data color callback, which turns off the color slot optimization.

- Legend positioning using [SetLegendWorld](#) was not correctly applied to subsequent plots in an image through PHPlot-5.3.0. If you have multiple side-by-side plots and you want the legend in the same world coordinate position in each plot, you still need to use `SetLegendWorld(..., ...)` when creating each plot.
- Through PHPlot-5.3.0, there was no way to reset the X axis position or Y axis position to the default of automatic positioning. That is, `SetXAxisPosition()`, `SetXAxisPosition('')`, `SetYAxisPosition()`, and `SetYAxisPosition('')` did not work. There is no work-around to get automatic positioning of the axis lines.
- Through PHPlot-5.3.0, several functions had more restricted usage when resetting to defaults.
 - Use `SetLegendPixels(NULL, NULL)` rather than `SetLegendPixels()`.
 - Use `SetNumXTicks('')` and `SetNumYTicks('')` rather than `SetNumXTicks()` and `SetNumYTicks()`.
 - Use `SetLegend(array())` rather than `SetLegend(NULL)`.

4.9. Streaming Plots

This section contains information about producing streaming plots. The end of this section contains a complete example.

A script can use PHPlot to produce a series of plots that are streamed to a browser or other viewing application. The result is a movie, or video, consisting of a plot with changing data. This might be used to display real-time data, to replay historical data, or for graphical display of any data where adding a time dimension improves the presentation. This feature was added in PHPlot-5.8.0.

This feature is intended for use when you want to update a plot one or more times per second. If instead you want each plot to be displayed for one or more seconds, consider using a refreshing page instead, for example using using a "Refresh" meta-tag.

Warning

Producing streaming plots will place a significant load on your server. See [Section 4.9.2, “Streaming Plots - Performance Considerations”](#) below for more information.

PHPlot produces streaming plots using [Motion JPEG](http://en.wikipedia.org/wiki/Motion_Jpeg) [http://en.wikipedia.org/wiki/Motion_Jpeg] (M-JPEG), specifically Streaming M-JPEG over HTTP. This method (which is not a standard) sends a series of JPEG images, with appropriate MIME headers, in a stream to the browser or viewer. PHPlot produces each plot as usual, and sends it out as part of the stream. Your script is responsible for changing the data (or other plot elements) between frames, and for the overall frame timing.

Browsers and viewers which have been found to be capable of displaying a Motion-JPEG Stream over HTTP include recent versions of:

- Mozilla Firefox
- Mozilla Seamonkey
- VLC Media Player

Note: Microsoft Internet Explorer is *not* able to display these streams without an add-on. Google Chrome and Apple Safari are reported to be capable of displaying these streams, but they have not been tested with PHPlot.

Although only JPEG images are used in this section, the same method works in theory for other image types such as PNG, and PHPlot does not force the use of JPEG with streaming plots. Mozilla Firefox and Seamonkey have been

found to be able to display "Motion-PNG" streams - a sequence of PNG images using the same MIME structure as Motion-JPEG. (VLC Media Player cannot display them.) Since plot images using JPEG compression are of poorer quality than PNG images, you might want to consider using another format such as PNG, however compatibility with viewers is a bigger issue than with JPEG.

4.9.1. Streaming Plots - Creating Moving Plots

There are generally 3 parts to a script that produces streaming plots:

1. Creating a PHPlot object, and configuring your plot. This is the same as for single image plots.
2. You will need an incremental way to produce data for the plot. Typically, it will produce one new row of a PHPlot data array for each plot frame.
3. Your script will have a loop that produces frames and includes frame timing. (If your data is produced at fixed intervals, your loop may not need any additional timing.) You may choose to produce a fixed number of frames (or equivalently, run for a fixed length of time), or run forever. The user can always end the stream by stopping their browser or viewer, and the script will terminate on the server.

You will use these PHPlot functions to produce streaming plots, in addition to the functions used for static plots.

- Use [SetPrintImage](#)(False) to disable automatic printing from [DrawGraph](#).
- Use [SetFileFormat](#)('jpg') to select JPEG format. This is the only format that is 'legal' with Motion-JPEG Streaming, although other formats work with some browsers.
- Call [StartStream](#) outside your main loop to begin the plot stream.
- Within your main loop, use [SetDataValues](#) to reload the data array after addition the new row(s). This is necessary because PHPlot creates a copy (rather than a reference) of your data.
- Use [DrawGraph](#) to produce the plot (but not output it).
- Still within your main loop, use [PrintImageFrame](#) to output the plot as a single frame within the plot stream.
- If your plot stream ends at some point (rather than running until stopped by the user), call [EndStream](#) to cleanly end the plot stream.

Your PHP script should be referenced from an HTML page using an `` tag, just like when creating a single plot. The MIME type returned by PHPlot (`multipart/x-mixed-replace` rather than `image/jpeg` for example) tells the browser or viewer to expect a stream rather than a single image.

Be aware that PHP is usually configured to time out scripts that run too long, and will terminate your streaming plot script. To prevent this, use the PHP function `set_time_limit($seconds)`. If you know the total number of frames and frame rate, you can set the timeout to a bit more than the total expected runtime. Alternatively, you can call `set_time_limit` within your main loop, so it is called when each frame is produced. Because this function resets the PHP timer, your script will not time out and can produce frames forever.

For frame timing, you can use the PHP functions `microtime()` and `time_sleep_until()`. Call `microtime(TRUE)` once, to get a precise timestamp as a floating point number. Then, within your main loop, use `time_sleep_until($timestamp)` to put your script to sleep until the time to start of the next frame.

Note

Be sure your PHP script does not leak memory during the loop that produces frames, especially if the script is designed to runs until stopped (rather than producing a fixed number of frames). Appending to an array inside the loop is an example of something to avoid.

4.9.2. Streaming Plots - Performance Considerations

This section discusses performance considerations for streaming plots, starting with some definitions.

Frame Rate

The number of plots (frames) produced per second.

Frame Time

The total time per frame, equal to the reciprocal of the frame rate.

Plot Time, Output Time, Idle Time

These are the 3 parts of the Frame Time. The Plot Time is the time it takes to prepare your data for each frame and draw the plot graphics. The Output Time is the time to send the completed plot to the browser or viewer. Idle time is when your script is sleeping, waiting for the next frame's time interval.

Frame Slippage, Missed Frames

If your script and processor cannot keep up with the plot stream requirements, the idle time will drop to zero. Frame slippage is when the frame time exceeds the desired goal, so the frame rate drops (but no frames are lost). A different approach is to enforce the frame time and drop frames to catch up, resulting in missed frames.

To produce a good plot stream, your script and server must be able to consistently produce and output frames at the desired rate. The frame rate you want will depend on your data and application, while the rate you can achieve depends on the complexity of your script and your available processing power. Although typical video runs at between 24 and 60 frames per second, those rates are likely too fast to be useful with plot data. A more realistic starting point for streaming plots is 10 frames per second. This will provide the appearance of continuous motion of the graph(s), but without too much blurring of the data.

Here are some real performance numbers, using a relatively simple plot, and hardware that is old but was considered high performance when introduced several year ago (circa 2007). With a PHPLOT script producing 10 frames per second, the Apache server process was found to be using about 24% of one processor core's available CPU time. (Keep in mind that this is not a short-term load, but means 24% for the duration of the plot stream.) On the same hardware, 15 frames per second used 35% CPU time, and 30 frames per second used 70% CPU time (of one core).

You can measure the performance of your script with a small change, if you are using a main loop like the one shown in the full example in the next section (repeated briefly here).

```
$timestamp = microtime(TRUE);
$frame_time = 1 / $frame_rate;
$slip = 0; // Number of slipped frames
$frame = 0; // Current frame number
while(1) {
    $frame++;
    ...
    $plot->DrawGraph();
    $plot->PrintImageFrame();
    if (!@time_sleep_until($timestamp += $frame_time)) $slip++;
}
```

The PHP function `time_sleep_until()` returns FALSE if the desired time already passed. (We use `@` to suppress the message which would be logged in that case.) The variable `$slip` counts the number of slipped frames. The ratio of `$slip` to `$frame` should be as low as possible, ideally zero. If `($slip / $frame)` gets too high, you may need to use a lower frame rate, because either your frame rate is too high, your plot is too complex, or your server is too slow to keep up. However, optimizing your plot may help.

To optimize performance of your streaming plot, you should avoid these more expensive features:

- Plots that use area fills are slower. This especially includes pie charts with shading (because PHPlot redraws the filled pie segments for each level of shading). Area and stackedarea plots have a lot of area fill. Bar charts have some area fill, with shaded bar charts having more shading (but not nearly as much as shaded pie charts). The fastest plot types are line plots.
- TrueType fonts are slower than GD fonts. Consider using text in the HTML page containing the image reference, rather than in the image itself.
- Some operations on truecolor images are slow (for example, gamma adjustment or anti-aliasing) and should be avoided.
- Avoid using a background image, especially one which needs to be scaled.
- Avoid external factors that can affect performance. An obvious example is database access, since a database server can take a variable amount of time to respond to a query.

Note that PHPlot redraws the complete plot image for each frame, regardless of which functions are used inside or outside your loop. For example, if you use [SetTitle](#) to set title text outside the frame loop, the same title will be drawn into each frame. If it is inside the loop, you can change the text for each frame. Either way, the time to draw the title counts for each frame. The same is true for legend, labels, etc. Although you should keep invariant PHPlot "Set..." function calls outside your frame loop, this does not significantly affect the performance.

4.9.3. Streaming Plots - Example

This is a complete example that produces a streaming plot sequence showing `sin()` and `cos()`. The frame rate and run time are set with variables at the top.

```
<?php
# Example of Streaming Plots with PHPlot
# This simply plots sin(x) and cos(x), updating at the rate given below.
# Replace the function next_row() to plot something else.
# This must run using a web server, not CLI.

require_once 'phplot.php';

# Configuration:
# This is the fixed number of points along the X axis:
$n_rows = 40;
# Data range for Y:
$max_y = 1;
$min_y = -1;
# Frames per second:
$frame_rate = 10;
# Total runtime in seconds. Use 0 to run 'forever':
$run_for = 0;

# Derived:
$run_forever = $run_for == 0;
$frame_time = 1 / $frame_rate;
$n_frames = $frame_rate * $run_for;

# Return the next data row (per PHPlot text-data data type):
function next_row($x)
{
    global $frame_rate;
    # Map 8 seconds of frames into 360 degrees (360/8 = 45 degrees/second)
    $theta = deg2rad(45 * $x / $frame_rate);
    return array('', sin($theta), cos($theta));
}
```

```

}

# Create an initial data array with no values. New values will be
# shifted in to the end. This is text-data format; the X values
# are implicit and ignored (not plotted).
for ($i = 0; $i < $n_rows; $i++) $data[$i] = array('', '', '');

# Create and configure the PHPlot object:
$plot = new PHPlot(640, 480);
$plot->SetDataType('text-data');
$plot->SetPlotType('lines');
$plot->SetFileFormat('jpg');
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');
$plot->SetXDataLabelPos('none');
# Don't draw the initial, empty values:
$plot->SetDrawBrokenLines(True);
# Force the Y range, or it will use the first frame to calculate:
$plot->SetPlotAreaWorld(NULL, $min_y, NULL, $max_y);
$plot->SetPrintImage(False);

# Main loop:
$plot->StartStream();
$timestamp = microtime(TRUE);
for ($frame = 0; $run_forever || $frame < $n_frames; $frame++) {
    # Set PHP timeout so it won't terminate the script early.
    set_time_limit(60);
    # Discard the oldest data row, and shift in the new row:
    array_shift($data);
    $data[] = next_row($frame);
    # Set a plot title that includes the frame number:
    $plot->SetTitle(sprintf("Moving Plot Test (Frame %4d)", $frame));
    # Reload the data array:
    $plot->SetDataValues($data);
    # Draw and output the plot:
    $plot->DrawGraph();
    $plot->PrintImageFrame();
    # Sleep until it is time to start the next frame:
    time_sleep_until($timestamp += $frame_time);
}
# End the stream:
$plot->EndStream();

```

4.10. Image Maps for Plot Data

This section describes the use of the `data_points` callback to generate an HTML image map (or other similar construct) from plot data. An image map created using this callback will contain links from the data points or shapes on the plot. This feature was first added in PHPlot-5.7.0 as an experimental feature, and was first documented in this Reference Manual with PHPlot-6.0.0.

Note

Use of callbacks is documented in [Section 4.4, “Callbacks”](#).

The `data_points` callback makes the [device coordinates](#) of plotted data available to a script using PHPlot. If a script registers a function as a handler for the `data_points` callback name, the function will be called repeatedly

when the plot is being generated. Each call will contain parameters describing the graphics for the corresponding data point. These parameters can be used to create an HTML image map.

This feature is most likely only useful when generating embedded image data with PHPlot. (See [EncodeImage](#) for details on embedded image data.) This is because HTML requires the image map be included in the HTML page which contains the reference to the plot image. The browser will first request the HTML page, then make a second request for the image. Normally, the image is generated by a script using PHPlot, but the image map has to be available before this script runs. Using embedded image data allows a single PHP script to produce both the image map and the image data, and return the result as a single page.

Nevertheless, it is also possible to create an image map with a non-embedded image. See [Section 4.10.4, “Image Maps with Non-embedded Image Data”](#) for details.

The `data_points` callback works with the following plot types:

- [bars](#) and [stackedbars](#) (both horizontal and vertical)
- [boxes](#)
- [bubbles](#)
- [ohlc](#), [candlesticks](#), and [candlesticks2](#)
- [pie](#)
- [points](#) and [linepoints](#) (both standard and error bar plots)

No other plot type is supported. This includes lines, squared, thinbarline, area, and stackedarea. (These plot types do not have well-defined areas which could map to data points.)

The rest of this section contains details on the callback, usage with each plot type, and additional information.

4.10.1. Image Maps - Usage

To register a callback function to handle `data_points`, use:

```
$plot->SetCallback('data_points', 'my_handler', $my_arg);
```

Where `my_handler` is the name of your function, `$my_arg` is an optional additional argument to pass to your function.

The `data_points` callback function (`my_handler()` above) will be called with 5 fixed-purpose arguments followed by variable arguments. The number and purpose of the variable arguments depends on the plot type. If your handler only needs to work with one specific plot type, you can declare these arguments in your function definition.

If your handler must handle multiple plot types, define your function without arguments and use `func_get_arg()` or `func_get_args()` to access the arguments. You can use the value of the 3rd argument, `$shape`, to determine the number and usage of the variable arguments, since there is one specific function argument set for each value of `$shape`. See [Section 4.10.2, “Image Maps - data_points Callback Parameter Summary”](#) for more information.

Here are the fixed arguments to the `data_points` callback function, with this general declaration:

```
function my_handler($img, $passthru, $shape, $row, $column, ...)
```

`$img`

The image resource (standard for all callbacks). Not generally used with a `data_points` callback, which cannot safely draw on the image (since PHPlot is in the middle of drawing the plot on the same image).

\$passthru

Pass-through argument, supplied in the [SetCallback\(\)](#) call (standard for all callbacks, referred to above as `$my_arg`). You can use this however you want, or ignore it.

\$shape

A word describing the shape of the area being described. This does not necessarily correspond to an HTML image map `<area>` shape. Each plot type passes a specific shape value, and the shape value defines the usage of the variable arguments.

\$row

The number of the data row being plotted. This typically corresponds to the ordinal of the X axis values (Y for horizontal plots), starting with 0 for the first point, 1 for the second point, etc.

\$column

The column, or data set index, starting with 0 for the first data set. This indicates which Y value for a given X, for example, or which bar within a bar group, or segment within a stacked bar. (For horizontal plots, this would indicate which X for a given Y.) Always 0 for pie charts and OHLC plots, which only have a single data set.

For the variable arguments, refer to the sections below which describe each plot type.

4.10.1.1. Image Maps from Bars and Stackedbars Plots

With plot types [bars](#) and [stackedbars](#), an image map can be produced which indicates the area of each bar or stacked bar segment. This works with both vertical and horizontal plots.

For bar and stackedbar plots, the `data_points` callback has this form:

```
function my_handler($img, $passthru, $shape, $row, $column, $x1, $y1, $x2, $y2)
```

The first 2 arguments are standard for all PHPLOT callbacks and are not described here. The next 3 arguments are common to all `data_points` callbacks, and there are 4 additional arguments:

\$shape

Always `rect`, indicating a rectangle shape.

\$row

This is the bar group index. The left-most bar group (for vertical bar charts) is row 0.

\$column

This is the bar index within a group. For vertical plot type 'bars', index 0 is the left-most in the group. For vertical plot type 'stackedbars', index 0 is the bar segment closest to the X axis.

\$x1, \$y1

Device coordinates of the upper left corner of a bar or segment.

\$x2, \$y2

Device coordinates of the lower right corner of a bar or segment.

Generating an image map for bar and stackedbar plots is straight-forward. The provided `$shape` and coordinates are compatible with HTML `<area>` markup. You must provide the URL, alternate text, and optionally a title (tooltip text).

This example appends the image map line to a string. `sprintf()` is used to convert the coordinates to integers for cleaner HTML.

```
$coords = sprintf("%d,%d,%d,%d", $x1, $y1, $x2, $y2);
$image_map .= " <area shape=\"rect\" coords=\"$coords\" "
```

```
.. " title=\"$title_text\" alt=\"$alt_text\" href=\"$url\">\n";
```

The `$url`, `$title_text`, and `$alt_text` would typically depend on the passed `$row` and `$column`.

Refer to [Section 5.44, “Example - Image Map from Bar Chart”](#) for a complete example of an image map for a bar chart.

4.10.1.2. Image Maps from Box Plots

With plot type [boxes](#), an image map can be produced which indicates the area of each data point. This area is the bounding box which includes the box and both whiskers. The bounding box does not include any outliers.

For box plots, the `data_points` callback has this form:

```
function my_handler($img, $passthru, $shape, $row, $column, $x1, $y1, $x2, $y2)
```

The first 2 arguments are standard for all PHPLOT callbacks and are not described here. The next 3 arguments are common to all `data_points` callbacks, and there are 4 additional arguments:

`$shape`

Always `rect`, indicating a rectangle shape.

`$row`

The index of the data row, starting with 0 for the first X value.

`$column`

This is unused, and always 0.

`$x1, $y1`

Device coordinates of the upper left corner.

`$x2, $y2`

Device coordinates of the lower right corner.

The upper left and lower right coordinates above refer to the bounding box as described above.

Generating an image map for box plots is straight-forward. The provided `$shape` and coordinates are compatible with HTML `<area>` markup. You must provide the URL, alternate text, and optionally a title (tooltip text).

This example appends the image map line to a string. `sprintf()` is used to convert the coordinates to integers for cleaner HTML.

```
$coords = sprintf("%d,%d,%d,%d", $x1, $y1, $x2, $y2);
$image_map .= " <area shape=\"rect\" coords=\"$coords\" "
.. " title=\"$title_text\" alt=\"$alt_text\" href=\"$url\">\n";
```

The `$url`, `$title_text`, and `$alt_text` would typically depend on the passed `$row`.

[Section 5.44, “Example - Image Map from Bar Chart”](#) contains a complete example of an image map for a bar chart, and the parameters and usage for box plots are the same except that the `$col` (column) parameter is always 0, since there is only one data set.

4.10.1.3. Image Maps from Bubbles Plots

With plot type [bubbles](#), an image map can be produced which indicates the area of each bubble.

For bubbles plots, the `data_points` callback has this form:

```
function my_handler($img, $passthru, $shape, $row, $column, $x, $y, $diam)
```

The first 2 arguments are standard for all PHPLOT callbacks and are not described here. The next 3 arguments are common to all `data_points` callbacks, and there are 3 additional arguments:

`$shape`

Always `circle`, indicating a disk shape.

`$row`

The row is the index for the independent variable X. The first X value has index 0.

`$column`

The column is the index for the dependent variable Y. For the first (or only) dataset for each X, the column index is 0.

`$x, $y`

Device coordinates of the center of the bubble.

`$diam`

Diameter of the bubble, in pixels.

Generating an image map for bubble plots is straight-forward. PHPLOT provides parameters that are compatible with HTML image map markup, except that PHPLOT provides a diameter, and HTML requires the radius.

Here is an example of generating one area in an image map from a bubbles plot. You must provide the URL, alternate text, and optionally a title (tooltip text). This appends the image map line to a string. `sprintf()` is used to convert the coordinates to integers for cleaner HTML.

```
$coords = sprintf("%d,%d,%d", $x, $y, $diam / 2);
$image_map .= "    <area shape=\"circle\" coords=\"$coords\" "
    . " title=\"$title_text\" alt=\"$alt_text\" href=\"$url\">\n";
```

The `$url`, `$title_text`, and `$alt_text` would typically depend on the passed `$row` and `$column`.

Other than the above code, a script to generate an image map for a bubbles plot would be similar to [Section 5.44, “Example - Image Map from Bar Chart”](#), which produces a bar chart.

4.10.1.4. Image Maps from Financial OHLC Plots

With plot types [ohlc](#), [candlesticks](#), and [candlesticks2](#) (collectively called OHLC - open, high, low, close plots), an image map can be produced which indicates the area of each data point. For candlesticks and candlesticks2 plots, this area is the bounding box containing the candlestick and its wicks. For ohlc plots, this area is the bounding box formed by the vertical line and horizontal ticks.

For OHLC plots, the `data_points` callback has this form:

```
function my_handler($img, $passthru, $shape, $row, $column, $x1, $y1, $x2, $y2)
```

The first 2 arguments are standard for all PHPLOT callbacks and are not described here. The next 3 arguments are common to all `data_points` callbacks, and there are 4 additional arguments:

`$shape`

Always `rect`, indicating a rectangle shape.

`$row`

The index of the data row, starting with 0 for the first X value.

`$column`

This is unused, and always 0.

`$x1, $y1`

Device coordinates of the upper left corner.

`$x2, $y2`

Device coordinates of the lower right corner.

The upper left and lower right coordinates above refer to the bounding box as described above.

Generating an image map for OHLC plots is straight-forward. The provided `$shape` and coordinates are compatible with HTML `<area>` markup. You must provide the URL, alternate text, and optionally a title (tooltip text).

This example appends the image map line to a string. `sprintf()` is used to convert the coordinates to integers for cleaner HTML.

```
$coords = sprintf("%d,%d,%d,%d", $x1, $y1, $x2, $y2);
$image_map .= " <area shape=\"rect\" coords=\"$coords\" "
    .. " title=\"$title_text\" alt=\"$alt_text\" href=\"$url\">\n";
```

The `$url`, `$title_text`, and `$alt_text` would typically depend on the passed `$row`.

[Section 5.44, “Example - Image Map from Bar Chart”](#) contains a complete example of an image map for a bar chart, and the parameters and usage for OHLC plots are the same except that the `$col` (column) parameter is always 0, since there is only one data set.

4.10.1.5. Image Maps from Pie Plots

With plot type [pie](#), an image map can be produced which indicates the area of each pie segment. However, PHPlot only supplies the values which identify the outline of the pie segment, and HTML maps do not support areas of this shape. Therefore, the callback handler function needs to generate one or more polygons which approximate the pie segment area.

Note

PHPlot does not attempt to draw pie segments that are too small (due to the implementation of the PHP/GD drawing function). If a segment's calculated start angle and end angle are equal (after converting to integers), the segment will not be drawn, and the `data_points` callback will not be called for that segment.

For pie charts, the `data_points` callback has this form:

```
function my_handler($img, $passthru, $shape, $row, $column, $x, $y,
    $pie_width, $pie_height, $start_angle, $end_angle)
```

The first 2 arguments are standard for all PHPlot callbacks and are not described here. The next 3 arguments are common to all `data_points` callbacks, and there are 6 additional arguments:

`$shape`

Always `pie`, indicating a pie segment of an ellipse.

`$row`

The pie segment index, starting at 0 for the first segment. (By default, segments are drawn counter-clockwise from 0 degrees, but this can be changed.)

`$column`

This is unused, and always 0.

`$x, $y`

Device coordinates of the center of the pie.

`$pie_width`

Horizontal diameter of the pie, in pixels.

`$pie_height`

Vertical diameter of the pie, in pixels.

`$start_angle`

Starting angle for the segment, in clockwise degrees (see note).

`$end_angle`

Ending angle for the segment, in clockwise degrees.

Note

clockwise degrees means $(360 - A)$, where A is an angle measured in the conventional sense: counter-clockwise from the X axis. For example, a pie segment that starts at the top of the pie ('North') and ends at the bottom point ('South') would have `start_angle=270` and `end_angle=90`. The `start_angle` is always greater than the end angle.

Generating an image map for pie charts is more involved than with other plot types. Each pie segment is defined by the ellipse center point, the two diameter values, and the start and end angles. Due to the PHP/GD implementation, PHPPlot uses clockwise angles $(360-A)$, so the `start_angle` is greater than the `end_angle`, and the segment is drawn clockwise from the `end_angle` to the `start_angle`.

HTML image maps do not support ellipse section shapes directly. Therefore, the callback function has to approximate the area using one or more polygons.

The method shown in the example linked below approximates the pie segment area using a polygon with one point at the pie center, one point at each end of the arc, and zero or more points along the arc, such that the maximum separation of points along the circumference is no more than 20 degrees. This has been found to produce a good fit for image maps. More details on the method can be found in the example.

Once you have your points (converted to integers, in an array `$points` with X and Y values alternating), you can generate a line in the image map as follows. This example appends the image map line to a string.

```
$coords = implode(',', $points);
$image_map .= " <area shape=\"poly\" coords=\"$coords\" "
            . " title=\"$title_text\" alt=\"$alt_text\" href=\"$url\">\n";
```

The `$url`, `$title_text`, and `$alt_text` would typically depend on the passed `$row`.

Refer to [Section 5.45, “Example - Image Map from Pie Chart”](#) for a complete example of an image map for a pie chart.

4.10.1.6. Image Maps from Points and Linepoints Plots

With plot types [points](#) and [linepoints](#), an image map can be produced which indicates the area around each point. The lines in a linepoints plot are not part of the image map areas. This also works with error plots that use these plot types, however the error bars are not part of the image map areas.

For points and linepoints plots, the `data_points` callback has this form:

```
function my_handler($img, $passthru, $shape, $row, $column, $x, $y)
```

The first 2 arguments are standard for all PHPlot callbacks and are not described here. The next 3 arguments are common to all `data_points` callbacks, and there are 2 additional arguments:

`$shape`

Always `dot`, indicating a single point.

`$row`

The row is the index for the independent variable X. The first X value has index 0.

`$column`

The column is the index for the dependent variable Y. For the first (or only) dataset for each X, the column index is 0.

`$x, $y`

Device coordinates of the center of the point marker.

Generating an image map for points and linepoints plots is straight-forward. PHPlot provides only the center coordinates for each point marker. It does not indicate the shape or size of the marker, nor the coordinates of any line segments or error bars. To generate an image map, you should use a fixed radius size and define the image map areas as circles with that radius centered around each data point. You need to choose a radius. A larger radius provides a larger clickable area, but the area of adjacent points may overlap.

Here is an example of generating one area in an image map from a points or linepoints plot. You must provide the URL, alternate text, and optionally a title (tooltip text). This appends the image map line to a string. `sprintf()` is used to convert the coordinates to integers for cleaner HTML. This example uses a 20 pixel radius for the areas around each data point.

```
define('MAP_RADIUS', 20); // Capture area circle radii
$coords = sprintf("%d,%d,%d", $x, $y, MAP_RADIUS);
$image_map .= " <area shape=\"circle\" coords=\"$coords\" "
    . " title=\"$title_text\" alt=\"$alt_text\" href=\"$url\">\n";
```

The `$url`, `$title_text`, and `$alt_text` would typically depend on the passed `$row` and `$column`.

Other than the above code, a script to generate an image map for a points or linepoints plot would be similar to [Section 5.44, “Example - Image Map from Bar Chart”](#), which produces a bar chart.

4.10.2. Image Maps - `data_points` Callback Parameter Summary

The following table contains a summary of the `data_points` callback parameters for each supported plot type.

Plot Type(s)	Callback Parameters / Notes
bars, stackedbars	<code>\$img, \$passthru, \$shape='rect', \$row, \$column, \$x1, \$y1, \$x2, \$y2</code>
	Image map area does not include shading.
boxes	<code>\$img, \$passthru, \$shape='rect', \$row, 0, \$x1, \$y1, \$x2, \$y2</code>
	Rectangle shape includes box and whiskers. It does not include any outliers.
bubbles	<code>\$img, \$passthru, \$shape='circle', \$row, \$column, \$x, \$y, \$diam</code>
	<code>x,y</code> is center. Use <code>diam/2</code> for radius in image map circle area.

Plot Type(s)	Callback Parameters / Notes
candlesticks, candlesticks, ohlc	\$img, \$passthru, \$shape='rect', \$row, 0, \$x1, \$y1, \$x2, \$y2
	Rectangle shape includes body, wicks, ticks of each candlestick or OHLC marker.
pie	\$img, \$passthru, \$shape='pie', \$row, 0, \$x, \$y, \$width, \$height, \$start_angle, \$end_angle
	Callback needs to fit a polygon to the ellipse segment.
points, linepoints	\$img, \$passthru, \$shape='dot', \$row, \$column, \$x, \$y
	x,y is center. Supply a radius for image map circle areas. Image map area will cover the points only, not lines.

4.10.3. Image Maps - Implementation Notes and Limitations

Since most PHPlot scripts will not produce image maps, the burden of converting data points into a format for HTML image maps was left to the implementation in the callback function. This is why PHPlot passes the diameter values it already calculated (instead of radius values), and why pie chart segments must be interpolated by the callback function.

You can generate image maps for error plots (data types [data-data-error](#) and [data-data-yx-error](#)) with points and linepoints plot types, but the image map areas will not include the error bars. For these plot types, the only the coordinates of the data points are provided.

PHPlot does not provide the data values from the data array that go with the points. If you need these values, for example in tooltips, your callback function needs to get them from the data array, using the \$row and \$column index values. This may be complex for pie charts (for example, if you want tooltip text to show the percentage value of the pie segment). [Section 5.45, “Example - Image Map from Pie Chart”](#) shows access to data values for a pie chart in the simple case of data type text-data-single. [Section 5.46, “Example - Image Map and Non-embedded Plot Image”](#) shows access to data values for a bar chart.

For OHLC plots (candlesticks, candlesticks2, and ohlc plot types), and for box plots, PHPlot does not provide the callback with the coordinates of individual features (such as the candlestick body rather than the high point wick). PHPlot only provides the bounding box rectangle for the overall data point graphic.

The image map must be located in the same HTML file as the image reference. Although the HTML definition of the usemap attribute of the tag seems to indicate that a URL to an external file containing the map may be used, this does not in fact work.

4.10.4. Image Maps with Non-embedded Image Data

It is also possible to generate an image map when the PHPlot script produces an image in the normal way (not embedded) and returns it to the browser as image data. But the script will need to run twice: once to generate the PHPlot image, and once to generate the containing HTML page with the image map. (You can use two separate scripts instead, but this is not recommended, since both operations must create identical plots so the image map areas correspond to the plot areas.)

In the following example, the script normally generates an HTML page. The page contains an image map, generated with PHPlot, and also a image tag which points back to the same script to have it generate the plot image. When requesting the image, the script adds a parameter 'mode=plot' to the URL. This tells the second execution of the script to generate the image data instead of the HTML page.

The obvious drawback to this method is that you are processing a complete plot twice each time a plot is needed. The first time, only the image map is needed, and the plot itself is discarded. This is inefficient, especially if the plotting script needs to query a database or perform extensive calculations.

Another concern is if the script queries a database, the data could change between the two uses of the script, resulting in an image map and plot which do not correlate.

The rest of this section contains selected, annotated code from [Section 5.46, “Example - Image Map and Non-embedded Plot Image”](#).

Start by checking for the mode parameter:

```
# Produce an image if the URL has mode=plot, and an HTML page otherwise:
$do_html = empty($_GET['mode']) || $_GET['mode'] != 'plot';
```

The callback handler is the same as the other imagemap examples, in that it appends to the global string `$image_map` one line from the image map.

```
# Callback for 'data_points' : Generate 1 line in the image map.
function store_map($im, $data, $shape, $row, $col, $x1, $y1, $x2, $y2)
{ ... }
```

The `generate_html()` function creates the containing HTML page. Only parts of the code are shown.

```
function generate_html()
{
    global $image_map;
```

Create a self-referencing URL with `mode=plot` parameter for the `` tag:

```
# If the URL already has parameters, use & separator, else ?.
$sep = empty($_SERVER['QUERY_STRING']) ? '?' : '&';
$url = htmlspecialchars($_SERVER['REQUEST_URI'] . $sep . 'mode=plot');
```

Now generate the HTML page. Include the image map using the global string `$image_map`, which our callback function has built line-by-line as PHPlot produced the plot. Also include the reference to the plot image. This will result in the browser making a second request to the script, this time with the `mode=plot` parameter.

```
echo <<<END
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
    "http://www.w3.org/TR/html4/loose.dtd">
<html>
...
<map name="map1">
$image_map
</map>
...

...
</html>

END;
}
```

This ends the `generate_html()` function.

In the main body of the script, create a PHPlot object and configure the plot as usual. Set the `data_points` callback. (You need only do this in the case of generating HTML, not the image case.) There are two other places where the operation differs for the HTML or image generation, based on the `$do_html` flag: disabling automatic output with [SetPrintImage](#), and calling the `generate_html()` function at the end.


```

$plot = new PHPlot(800, 600);
if ($do_html) {
    // Do not output the image in this mode:
    $plot->SetPrintImage(False);
    // Set the callback for image map generation:
    $plot->SetCallback('data_points', 'store_map');
}
... // Set up the plot, data values, plot type, etc.
// Output the image (in plot mode), or build the image map (in html mode):
$plot->DrawGraph();
if ($do_html) generate_html();

```

That's all. If `$do_html` is true, no image will be produced (due to `SetPrintImage(False)`), and `generate_html()` will be called. If `$do_html` is false, `DrawGraph()` will output the plot image, and the map data will not be produced or output.

Chapter 5. PHPlot Examples

This chapter contains examples of plots produced with PHPlot.

Each of the following PHPlot examples shows an image, followed by the PHP script which produced that image. Each script is self-contained (needing only PHPlot), so you can copy it from this manual and run it with PHP to produce the image. Note that some of the scripts may require the latest version of PHPlot.

Note

The PHP CLI (command line interface), used to generate the examples here, never outputs HTTP headers. So it isn't necessary to use [SetIsInline](#) to suppress headers when using the CLI. This is a useful method you can use to debug and test your own PHPlot scripts without having to modify them for stand-alone use. Also, by using the CLI instead of a web server and browser, you can more readily see any error messages. Run your PHPlot scripts with the PHP CLI like this (using the [ImageMagick](http://www.imagemagick.org/) [http://www.imagemagick.org/] display program to view the results):

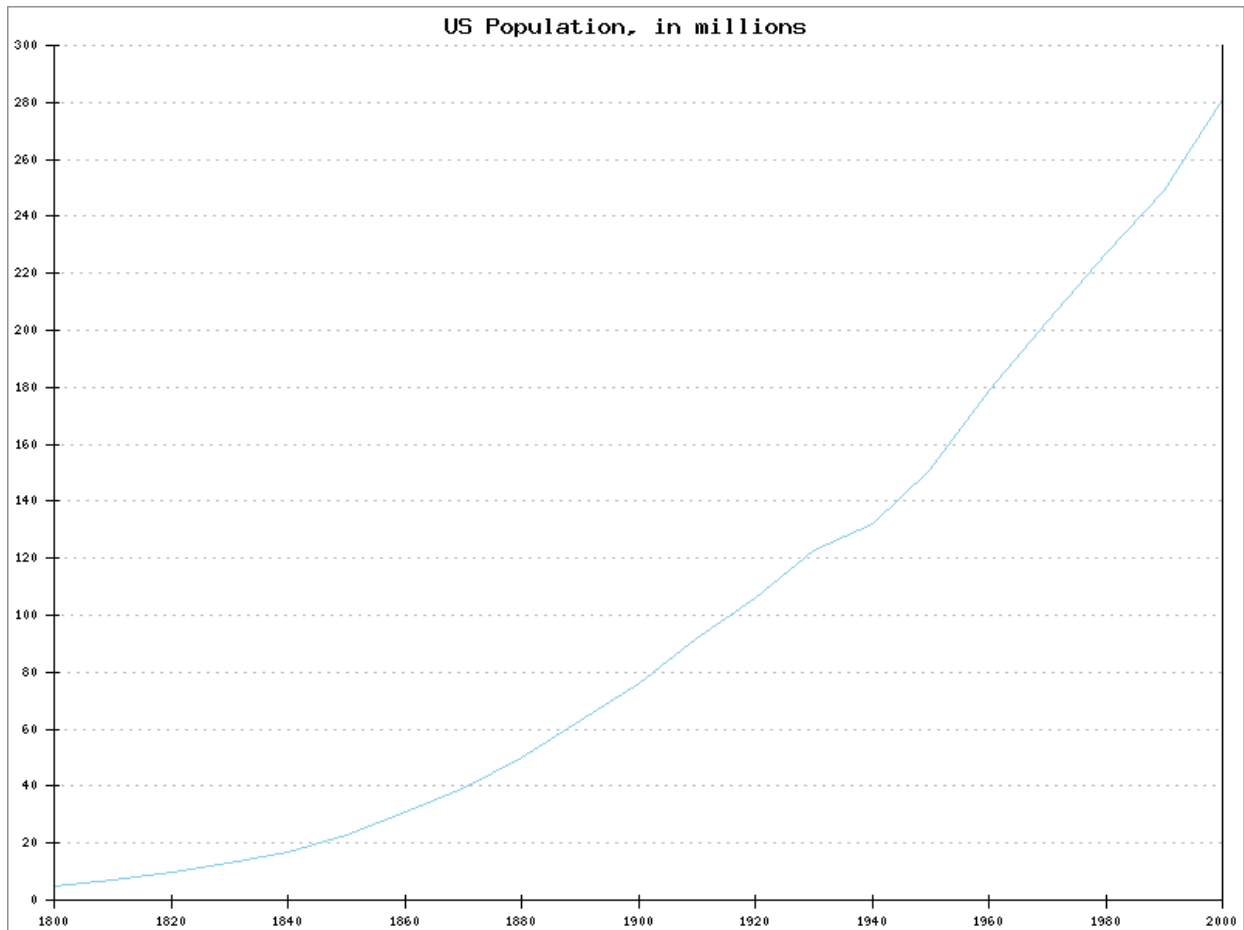
```
$ php myscript.php > output.png
$ display output.png
```

ImageMagick is available for several operating systems. There are many other image viewers for Linux and Linux-like systems, including qiv and geeqie.

5.1. Example - Line Plot

This is a simple line plot with a single data set. Data type 'data-data' is used to include the X values (the years) in the data points.

Example 5.1. Line Plot



```
<?php
# PHPlot Example: Simple line graph
require_once 'phplot.php';

$data = array(
    array('', 1800, 5), array('', 1810, 7), array('', 1820, 10),
    array('', 1830, 13), array('', 1840, 17), array('', 1850, 23),
    array('', 1860, 31), array('', 1870, 39), array('', 1880, 50),
    array('', 1890, 63), array('', 1900, 76), array('', 1910, 92),
    array('', 1920, 106), array('', 1930, 123), array('', 1940, 132),
    array('', 1950, 151), array('', 1960, 179), array('', 1970, 203),
    array('', 1980, 227), array('', 1990, 249), array('', 2000, 281),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```
$plot->SetPlotType('lines');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('US Population, in millions');

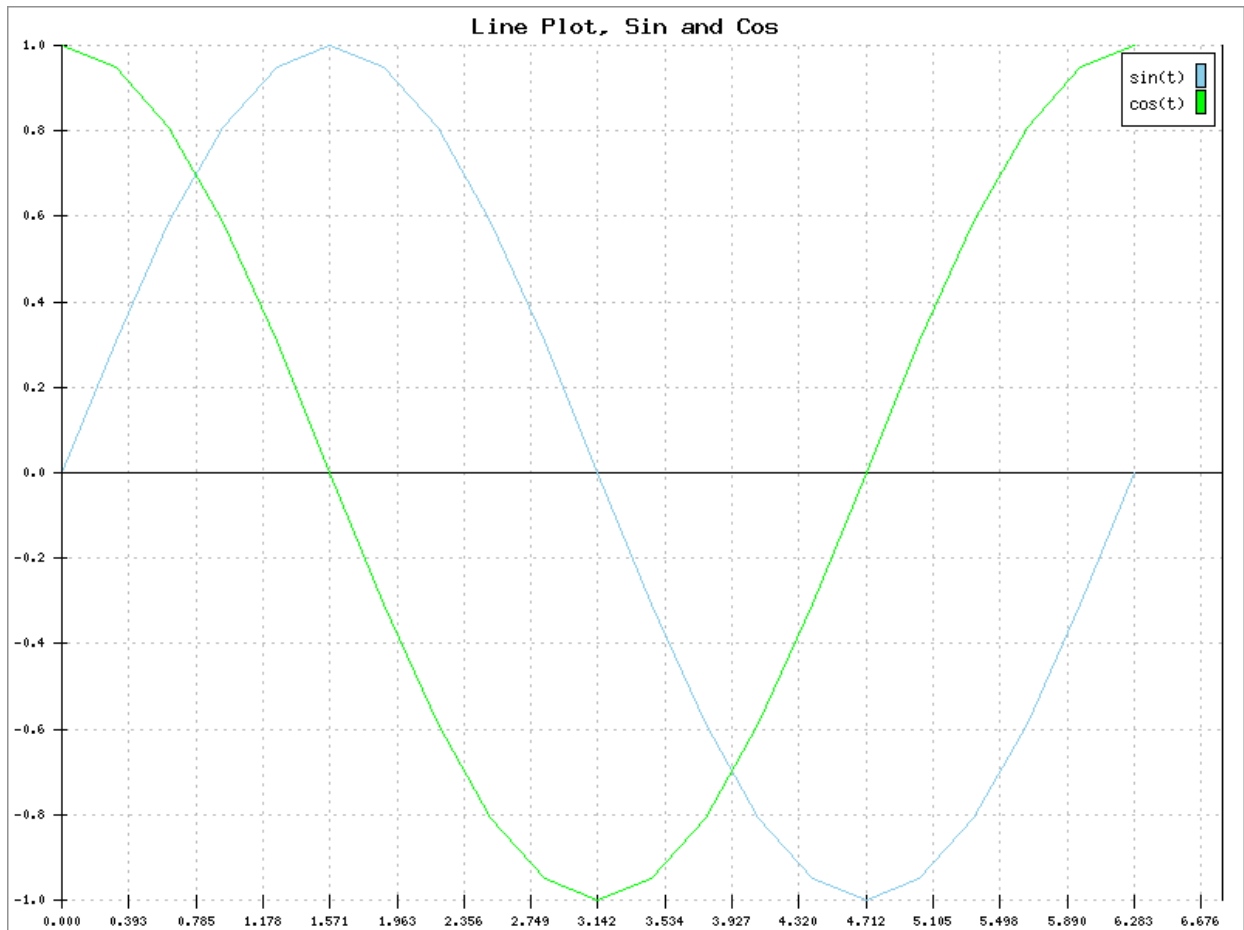
# Make sure Y axis starts at 0:
$plot->SetPlotAreaWorld(NULL, 0, NULL, NULL);

$plot->DrawGraph();
```

5.2. Example - Line Plot: Functions

This is a line plot showing the graph of $\sin(x)$ and $\cos(x)$. This uses quite a few of the PHPlot style control functions to tune the appearance of the plot.

Example 5.2. Line Plot: Functions



```
<?php
# PHPlot Example: Line graph, 2 lines
require_once 'phplot.php';

# Generate data for:
#   Y1 = sin(x)
#   Y2 = cos(x)
$end = M_PI * 2.0;
$delta = $end / 20.0;
$data = array();
for ($x = 0; $x <= $end; $x += $delta)
    $data[] = array('', $x, sin($x), cos($x));

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```

$plot->SetPlotType('lines');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Line Plot, Sin and Cos');

# Make a legend for the 2 functions:
$plot->SetLegend(array('sin(t)', 'cos(t)'));

# Select a plot area and force ticks to nice values:
$plot->SetPlotAreaWorld(0, -1, 6.8, 1);

# Even though the data labels are empty, with numeric formatting they
# will be output as zeros unless we turn them off:
$plot->SetXDataLabelPos('none');

$plot->SetXTickIncrement(M_PI / 8.0);
$plot->SetXLabelType('data');
$plot->SetPrecisionX(3);

$plot->SetYTickIncrement(0.2);
$plot->SetYLabelType('data');
$plot->SetPrecisionY(1);

# Draw both grids:
$plot->SetDrawXGrid(True);
$plot->SetDrawYGrid(True);

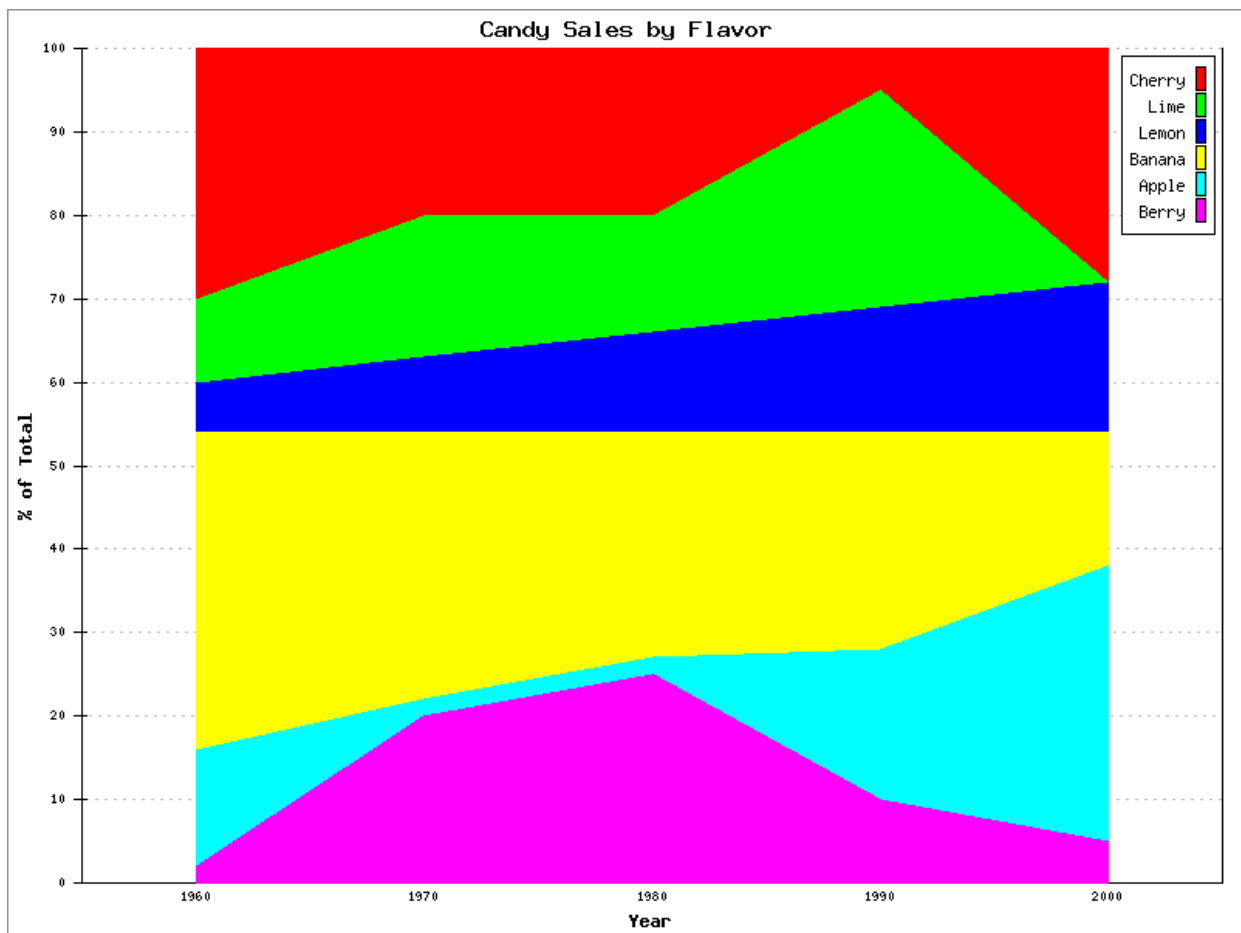
$plot->DrawGraph();

```

5.3. Example - Area Plot

In the area plot, PHPlot fills the area from each data set down to the next data set, or to the X axis for the last data set. For this example, the data was prepared such that the data sets are cumulative percentages. (See also [Example 5.21, “Stacked Area Plot”](#) which produces a similar plot using a different data representation.)

Example 5.3. Area Plot



```
<?php
# PHPlot Example: Area chart, 6 areas.
require_once 'phplot.php';

$data = array(
    array('1960', 100, 70, 60, 54, 16, 2),
    array('1970', 100, 80, 63, 54, 22, 20),
    array('1980', 100, 80, 66, 54, 27, 25),
    array('1990', 100, 95, 69, 54, 28, 10),
    array('2000', 100, 72, 72, 54, 38, 5),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```
$plot->SetPlotType('area');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Candy Sales by Flavor');

# Set Y data limits, tick increment, and titles:
$plot->SetPlotAreaWorld(NULL, 0, NULL, 100);
$plot->SetYTickIncrement(10);
$plot->SetYTitle('% of Total');
$plot->SetXTTitle('Year');

# Colors are significant to this data:
$plot->SetDataColors(array('red', 'green', 'blue', 'yellow', 'cyan', 'magenta'));
$plot->SetLegend(array('Cherry', 'Lime', 'Lemon', 'Banana', 'Apple', 'Berry'));

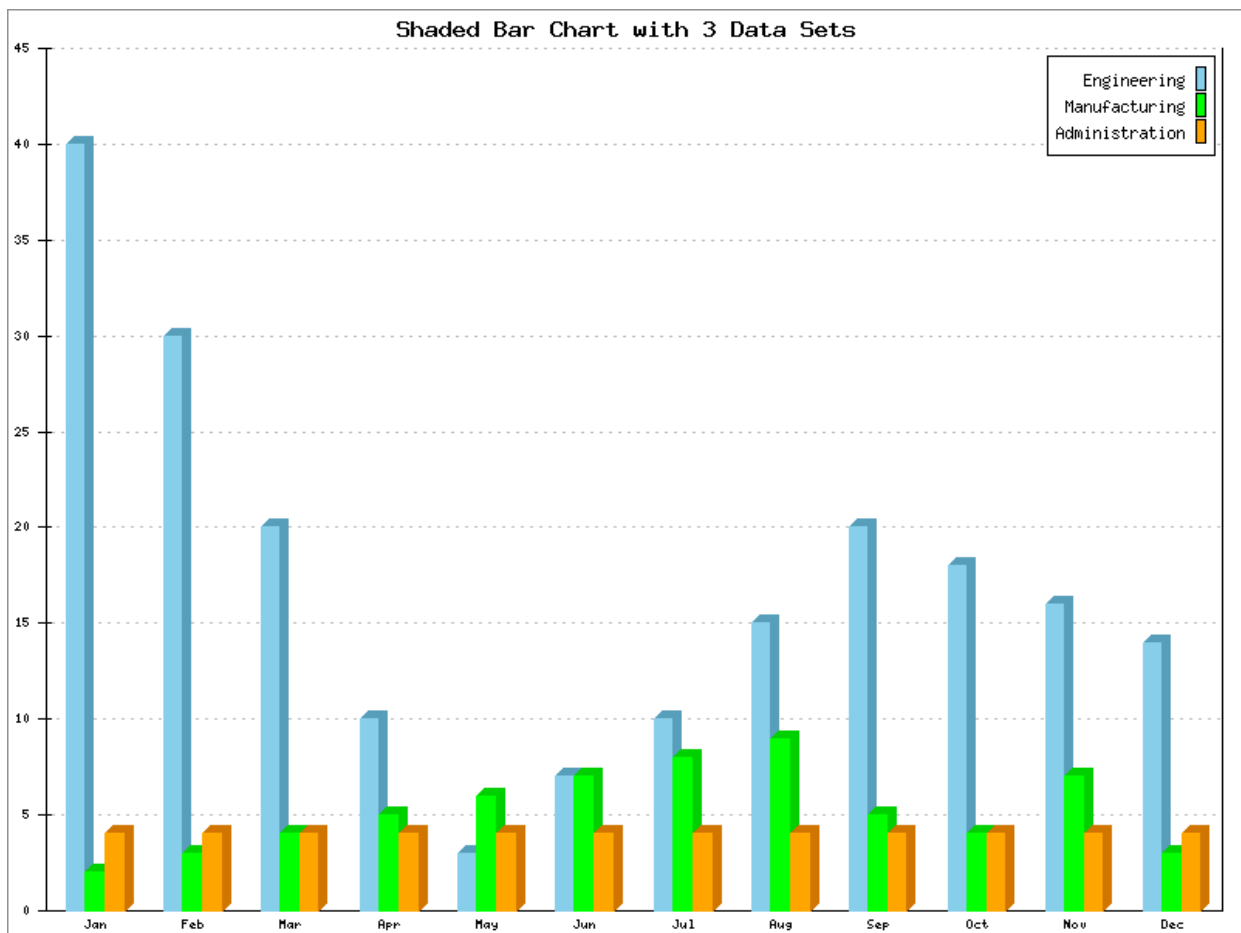
# Turn off X tick labels and ticks because they don't apply here:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

$plot->DrawGraph();
```


5.4. Example - Bar Chart

This is a bar chart with three data sets plotted. The data type is 'text-data', so the X values are implicit. But the X values are not relevant because the data labels (month names) are used instead, and the X tick marks and labels are turned off. This plot uses the default shading of bars.

Example 5.4. Bar Chart



```
<?php
# PHPlot Example: Bar chart, 3 data sets, shaded
require_once 'phplot.php';

$data = array(
    array('Jan', 40, 2, 4), array('Feb', 30, 3, 4), array('Mar', 20, 4, 4),
    array('Apr', 10, 5, 4), array('May', 3, 6, 4), array('Jun', 7, 7, 4),
    array('Jul', 10, 8, 4), array('Aug', 15, 9, 4), array('Sep', 20, 5, 4),
    array('Oct', 18, 4, 4), array('Nov', 16, 7, 4), array('Dec', 14, 3, 4),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('bars');
```

```
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Shaded Bar Chart with 3 Data Sets');

# Make a legend for the 3 data sets plotted:
$plot->SetLegend(array('Engineering', 'Manufacturing', 'Administration'));

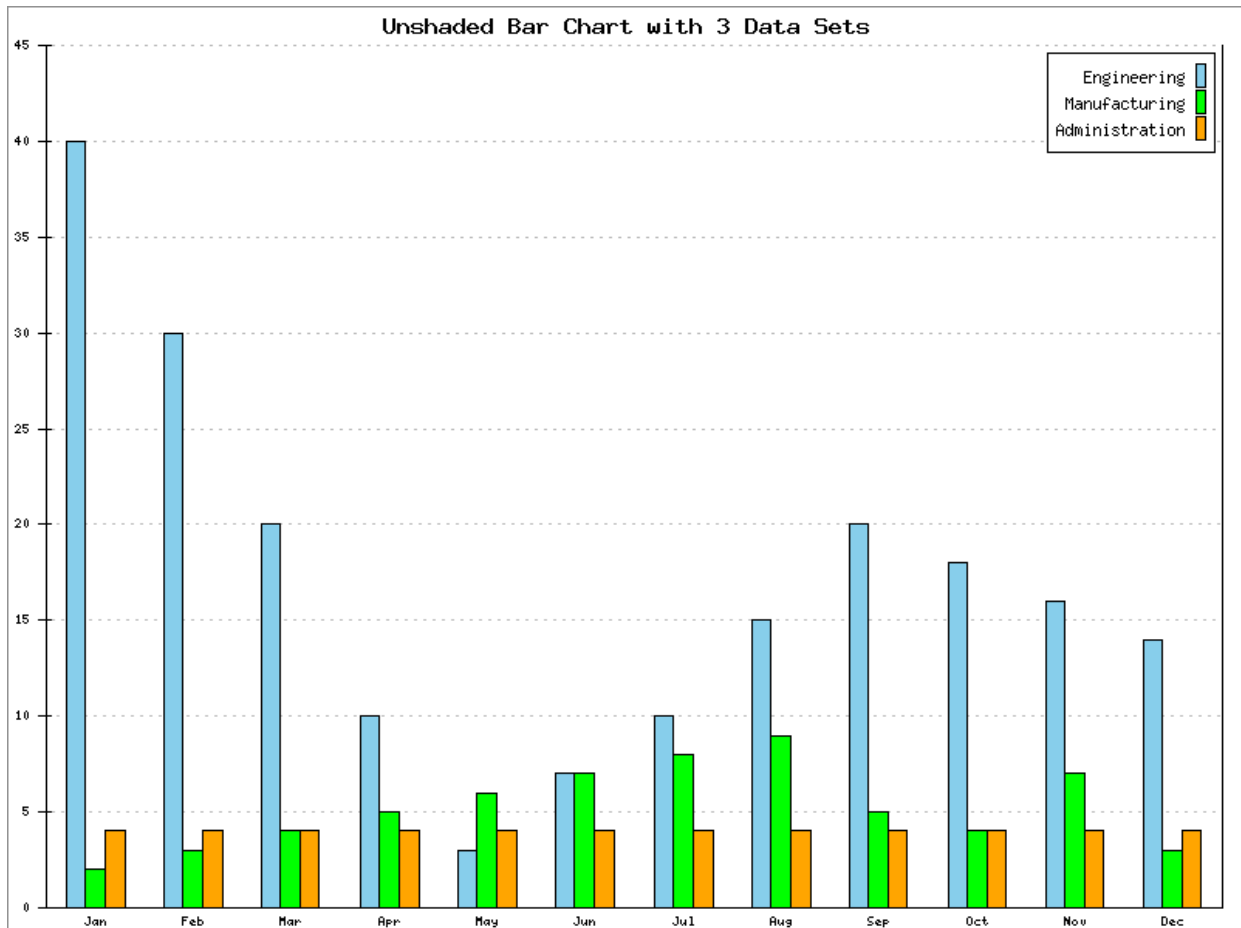
# Turn off X tick labels and ticks because they don't apply here:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

$plot->DrawGraph();
```

5.5. Example - Unshaded Bar Chart

This is the same example as [Example 5.4, “Bar Chart”](#) except shading has been turned off. Instead we get flat rectangles with borders for the bars.

Example 5.5. Bar Chart - Unshaded



```
<?php
# PHPlot Example: Bar chart, 3 data sets, unshaded
require_once 'phplot.php';

$data = array(
    array('Jan', 40, 2, 4), array('Feb', 30, 3, 4), array('Mar', 20, 4, 4),
    array('Apr', 10, 5, 4), array('May', 3, 6, 4), array('Jun', 7, 7, 4),
    array('Jul', 10, 8, 4), array('Aug', 15, 9, 4), array('Sep', 20, 5, 4),
    array('Oct', 18, 4, 4), array('Nov', 16, 7, 4), array('Dec', 14, 3, 4),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('bars');
$plot->SetDataType('text-data');
```

```
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Unshaded Bar Chart with 3 Data Sets');

# No 3-D shading of the bars:
$plot->SetShading(0);

# Make a legend for the 3 data sets plotted:
$plot->SetLegend(array('Engineering', 'Manufacturing', 'Administration'));

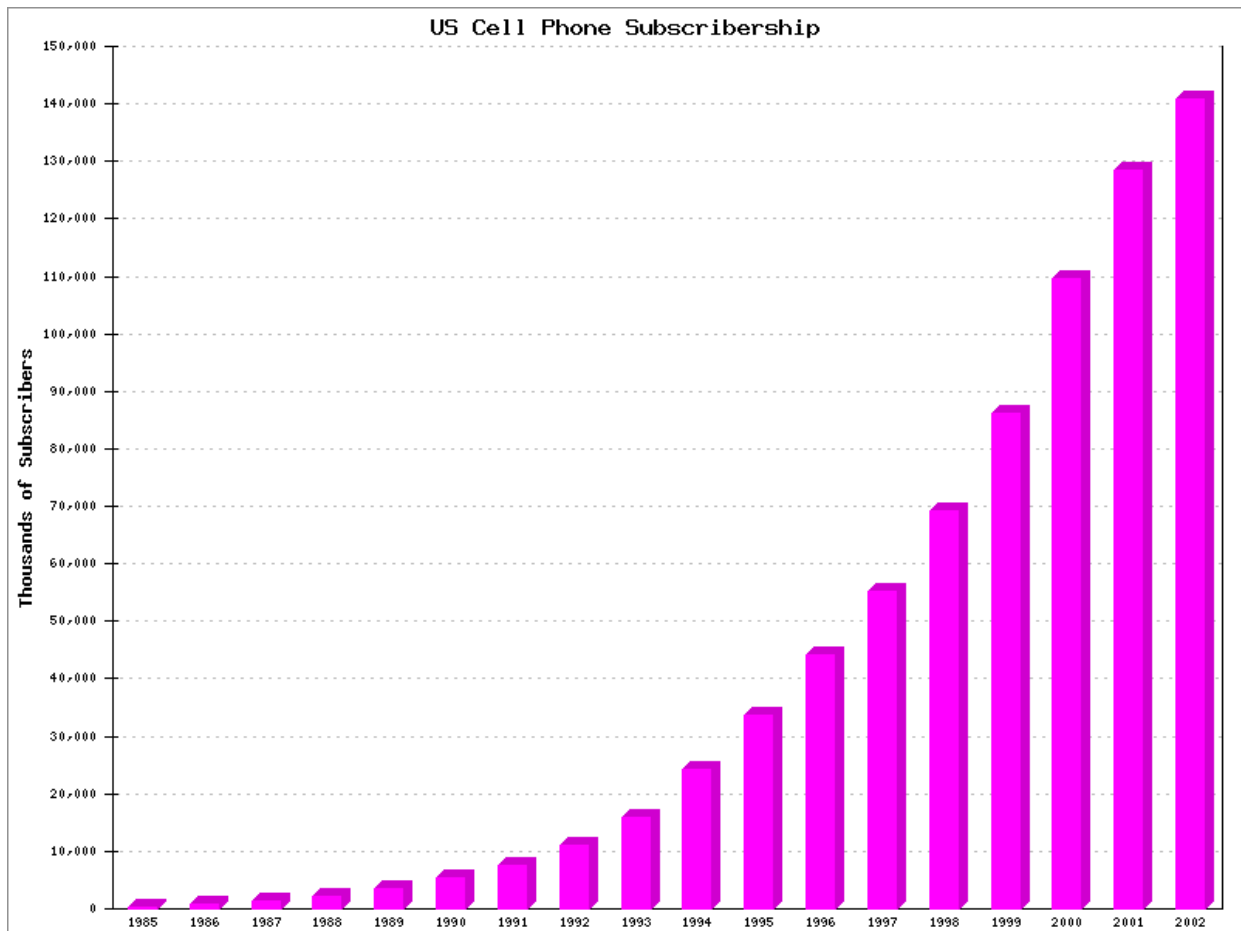
# Turn off X tick labels and ticks because they don't apply here:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

$plot->DrawGraph();
```

5.6. Example - Bar Chart, Label Options

This is a bar chart showing data per year. Because the Y values are so large, we enable numeric formatting of Y tick labels, with precision 0. This results in a comma separator between thousands. This example also shows how to force the Y tick marks to start at zero and use a nice whole number for the tick interval.

Example 5.6. Bar Chart - Label Options



```
<?php
# PHPlot Example: Bar chart, annual data
require_once 'phplot.php';

$data = array(
    array('1985', 340),    array('1986', 682),    array('1987', 1231),
    array('1988', 2069),   array('1989', 3509),   array('1990', 5283),
    array('1991', 7557),   array('1992', 11033), array('1993', 16009),
    array('1994', 24134),  array('1995', 33768), array('1996', 44043),
    array('1997', 55312), array('1998', 69209), array('1999', 86047),
    array('2000', 109478), array('2001', 128375), array('2002', 140767),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```
$plot->SetPlotType('bars');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

# Let's use a new color for these bars:
$plot->SetDataColors('magenta');

# Force bottom to Y=0 and set reasonable tick interval:
$plot->SetPlotAreaWorld(NULL, 0, NULL, NULL);
$plot->SetYTickIncrement(10000);
# Format the Y tick labels as numerics to get thousands separators:
$plot->SetYLabelType('data');
$plot->SetPrecisionY(0);

# Main plot title:
$plot->SetTitle('US Cell Phone Subscribership');
# Y Axis title:
$plot->SetYTitle('Thousands of Subscribers');

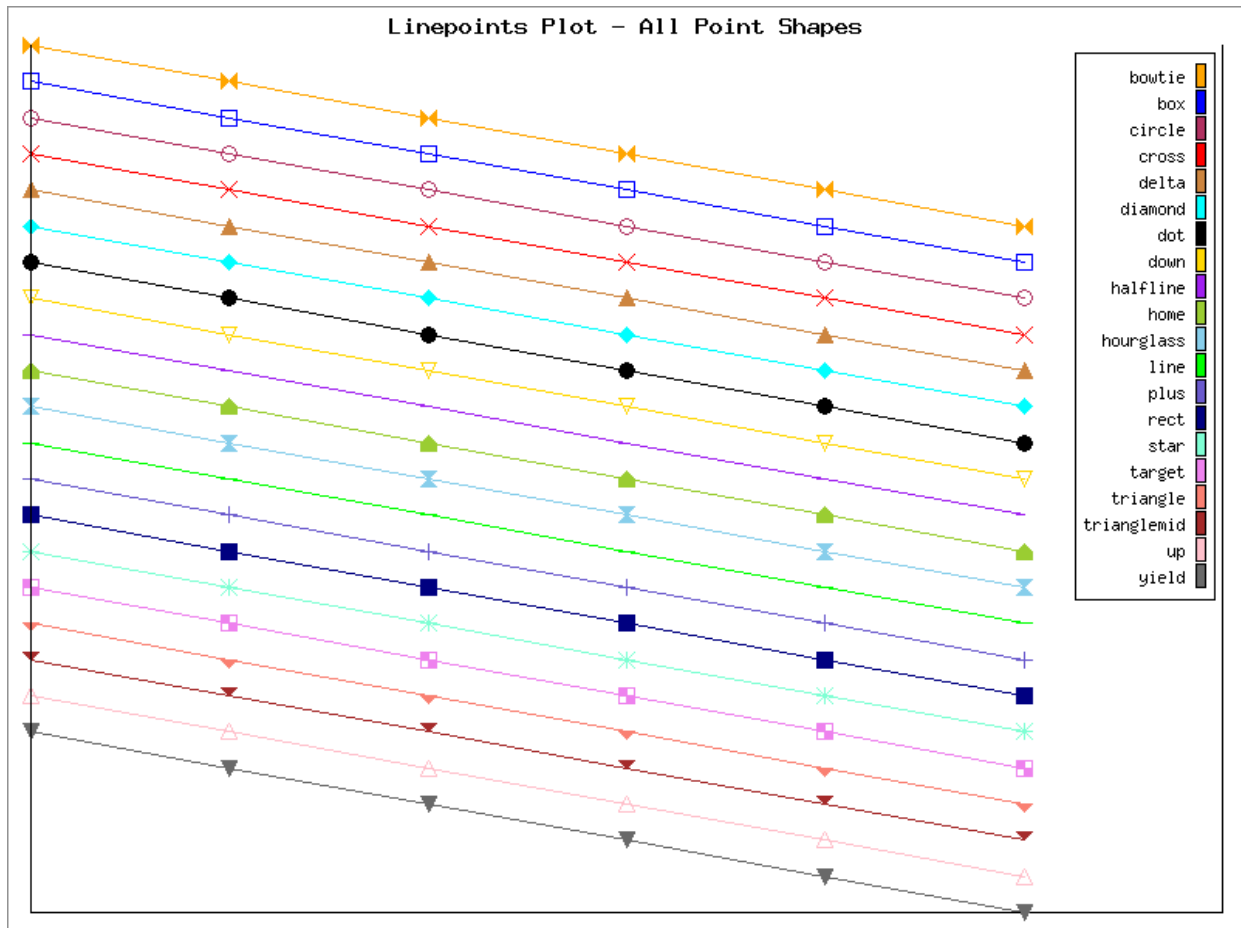
# Turn off X tick labels and ticks because they don't apply here:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

$plot->DrawGraph();
```

5.7. Example - Line/Point Plot, Point Shapes

This is a 'linepoints' plot (Lines/Points) showing all the point shapes available for 'point' and 'linepoints' plots. In this example, we also use a legend to display a text string for each data set, and change the data colors to get a different color for each point shape. Note that the point shape sizes have been increased to 10 in this example, to make them easier to identify.

Example 5.7. Line/Point Plot, Point Shapes



```
<?php
# PHPlot Example: Line-Point plot showing all the point shapes
require_once 'phplot.php';

# This array is used for both the point shapes and legend:
$shapes = array('bowtie', 'box', 'circle', 'cross', 'delta',
    'diamond', 'dot', 'down', 'halfline', 'home',
    'hourglass', 'line', 'plus', 'rect', 'star',
    'target', 'triangle', 'trianglemid', 'up', 'yield');

# Number of shapes defines the number of lines to draw:
$n_shapes = count($shapes);

# Make offset diagonal lines, one for each shape:
```

```

$pp1 = 6; # Number of points per line.
$data = array();
for ($i = 0; $i < $pp1; $i++) {
    $subdata = array('', $i);
    $offset = $n_shapes + $pp1 - $i - 2;
    for ($j = 0; $j < $n_shapes; $j++) $subdata[] = $offset - $j;
    $data[] = $subdata;
}

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('linepoints');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Linepoints Plot - All Point Shapes');

# Increase X range to make room for the legend.
$plot->SetPlotAreaWorld(0, 0, $pp1, $n_shapes + $pp1 - 2);
# Turn off tick labels and ticks - not used for this plot.
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');
$plot->SetYTickLabelPos('none');
$plot->SetYTickPos('none');

# Need some different colors;
$plot->SetDataColors(array('orange', 'blue', 'maroon', 'red', 'peru',
    'cyan', 'black', 'gold', 'purple', 'YellowGreen',
    'SkyBlue', 'green', 'SlateBlue', 'navy', 'aquamarine1',
    'violet', 'salmon', 'brown', 'pink', 'DimGrey'));

# Show all shapes:
$plot->SetPointShapes($shapes);

# Make the points bigger so we can see them:
$plot->SetPointSizes(10);

# Make the lines all be solid:
$plot->SetLineStyles('solid');

# Also show that as the legend:
$plot->SetLegend($shapes);

# Draw no grids:
$plot->SetDrawXGrid(False);
$plot->SetDrawYGrid(False);

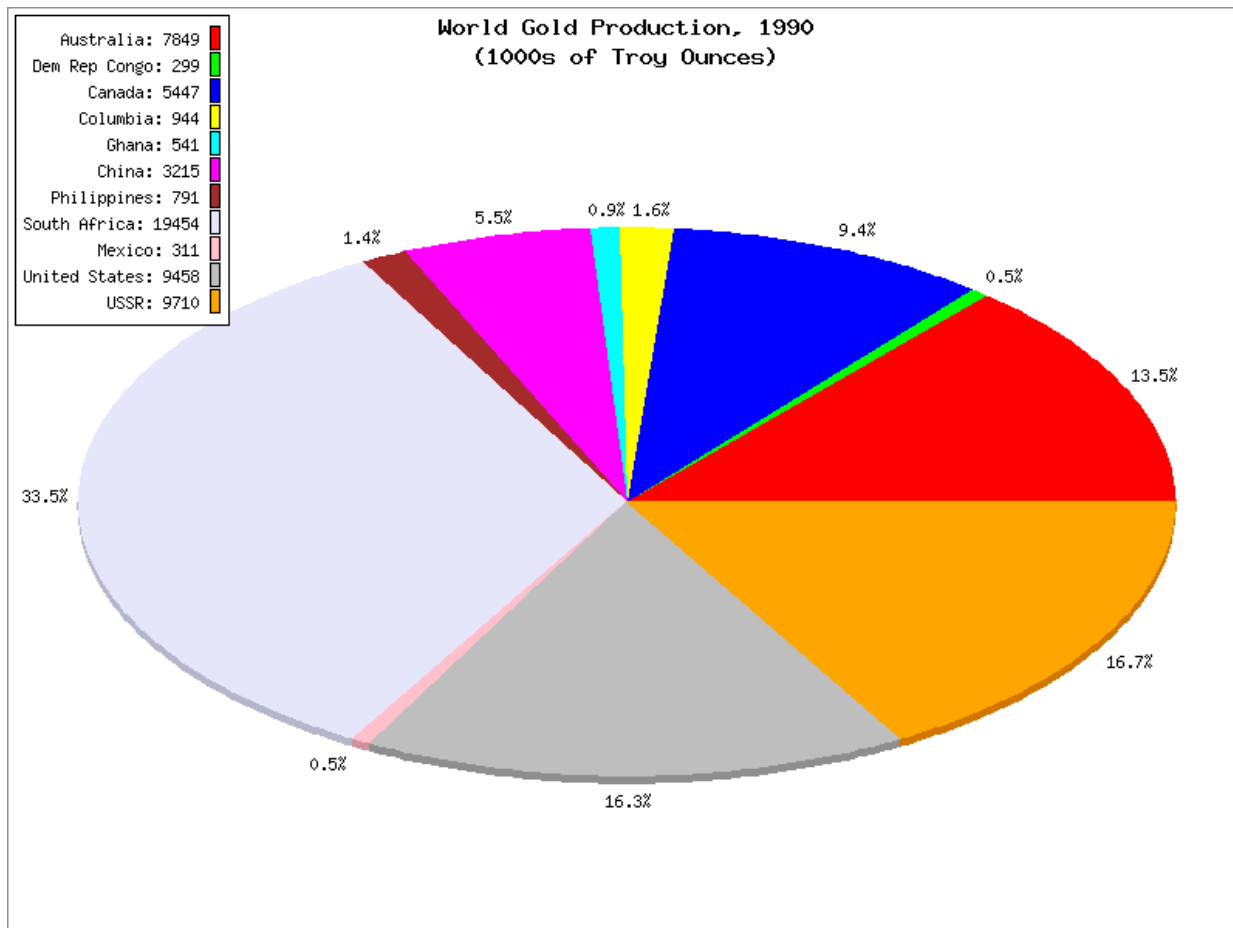
$plot->DrawGraph();

```


5.8. Example - Pie Chart, text-data-single

This is a pie chart with the data array type 'text-data-single'. This data type is only used with pie charts. Each record in the data array simply contains a label (which is not used by PHPlot) and a segment size. In this example, we use the label to identify the data for our own reference, and then build a legend from those data labels along with the data values. This is useful because by default PHPlot labels the segments with only the percentage values. (Starting with PHPlot-5.6.0, there are new options for labels. See [Section 5.41, "Example - Pie Chart Label Types"](#).)

Example 5.8. Pie Chart, text-data-single



```
<?php
# PHPlot Example: Pie/text-data-single
require_once 'phplot.php';

# The data labels aren't used directly by PHPlot. They are here for our
# reference, and we copy them to the legend below.
$data = array(
    array('Australia', 7849),
    array('Dem Rep Congo', 299),
    array('Canada', 5447),
    array('Columbia', 944),
    array('Ghana', 541),
    array('China', 3215),
```

```

    array('Philippines', 791),
    array('South Africa', 19454),
    array('Mexico', 311),
    array('United States', 9458),
    array('USSR', 9710),
  );

$plot = new PHPPlot(800,600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);

# Set enough different colors;
$plot->SetDataColors(array('red', 'green', 'blue', 'yellow', 'cyan',
                          'magenta', 'brown', 'lavender', 'pink',
                          'gray', 'orange'));

# Main plot title:
$plot->SetTitle("World Gold Production, 1990\n(1000s of Troy Ounces)");

# Build a legend from our data array.
# Each call to SetLegend makes one line as "label: value".
foreach ($data as $row)
    $plot->SetLegend(implode(':', $row));
# Place the legend in the upper left corner:
$plot->SetLegendPixels(5, 5);

$plot->DrawGraph();

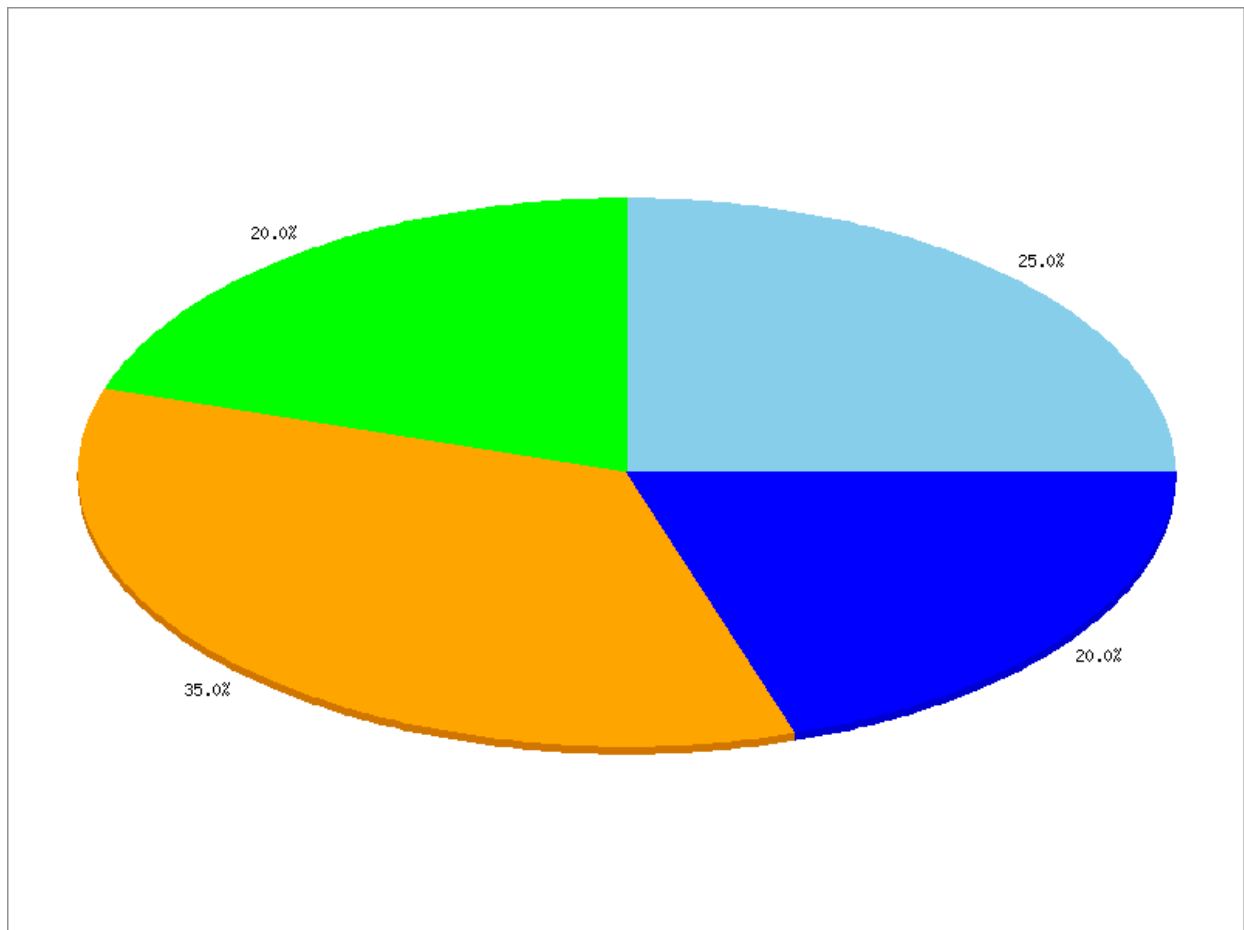
```

5.9. Example - Pie Chart, text-data

This is a simple pie chart showing the data type 'text-data'. When you use this data type with pie charts, the first entry in each record (a label) is ignored; the sum of all the second entries equals the relative size of the first segment, the sum of the third entries is the second segment, etc. So this pie has 4 segments, of relative size 250, 200, 350, and 200.

Data type 'data-data' is similar, except the first two entries in each record (label and X value for other plot types) is ignored.

Example 5.9. Pie Chart, text-data



```
<?php
# PHPlot Example: Pie/text-data
require_once 'phplot.php';

$data = array(
    array('', 100, 100, 200, 100),
    array('', 150, 100, 150, 100),
);

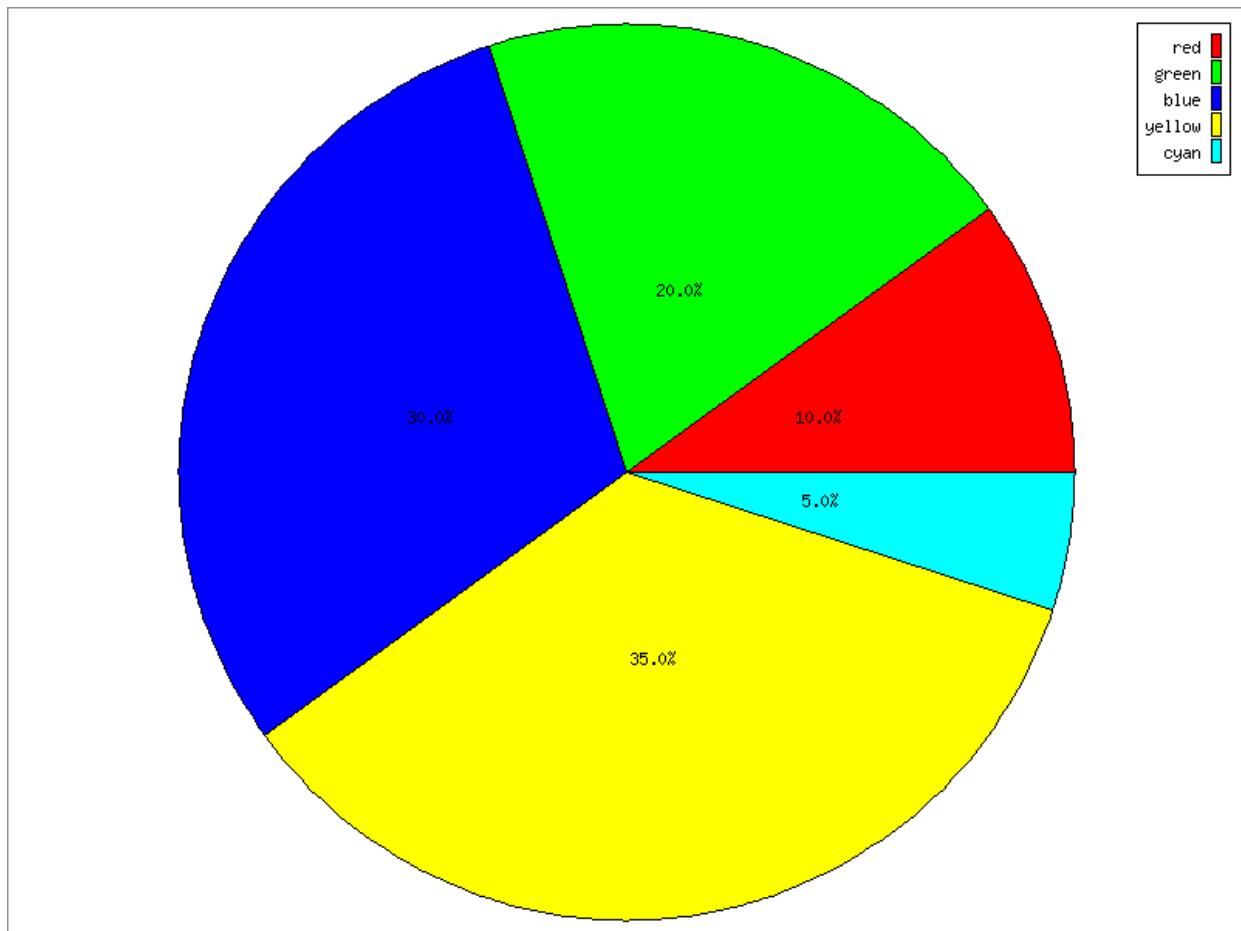
$plot = new PHPlot(800,600);
$plot->SetImageBorderType('plain');
$plot->SetDataType('text-data');
```

```
$plot->SetDataValues($data);  
$plot->SetPlotType('pie');  
$plot->DrawGraph();
```

5.10. Example - Pie Chart, flat with options

For this pie chart, we turned off shading with [SetShading](#) to get a flat pie instead of a 3-D look. We also overrode the default colors with our own array using [SetDataColors](#), and used the same color names to make a legend with [SetLegend](#). Finally, we moved the labels in towards the center with [SetLabelScalePosition](#).

Example 5.10. Pie Chart, flat with options



```
<?php
# PHPlot Example: Flat Pie with options
require_once 'phplot.php';

$data = array(
    array('', 10),
    array('', 20),
    array('', 30),
    array('', 35),
    array('', 5),
);

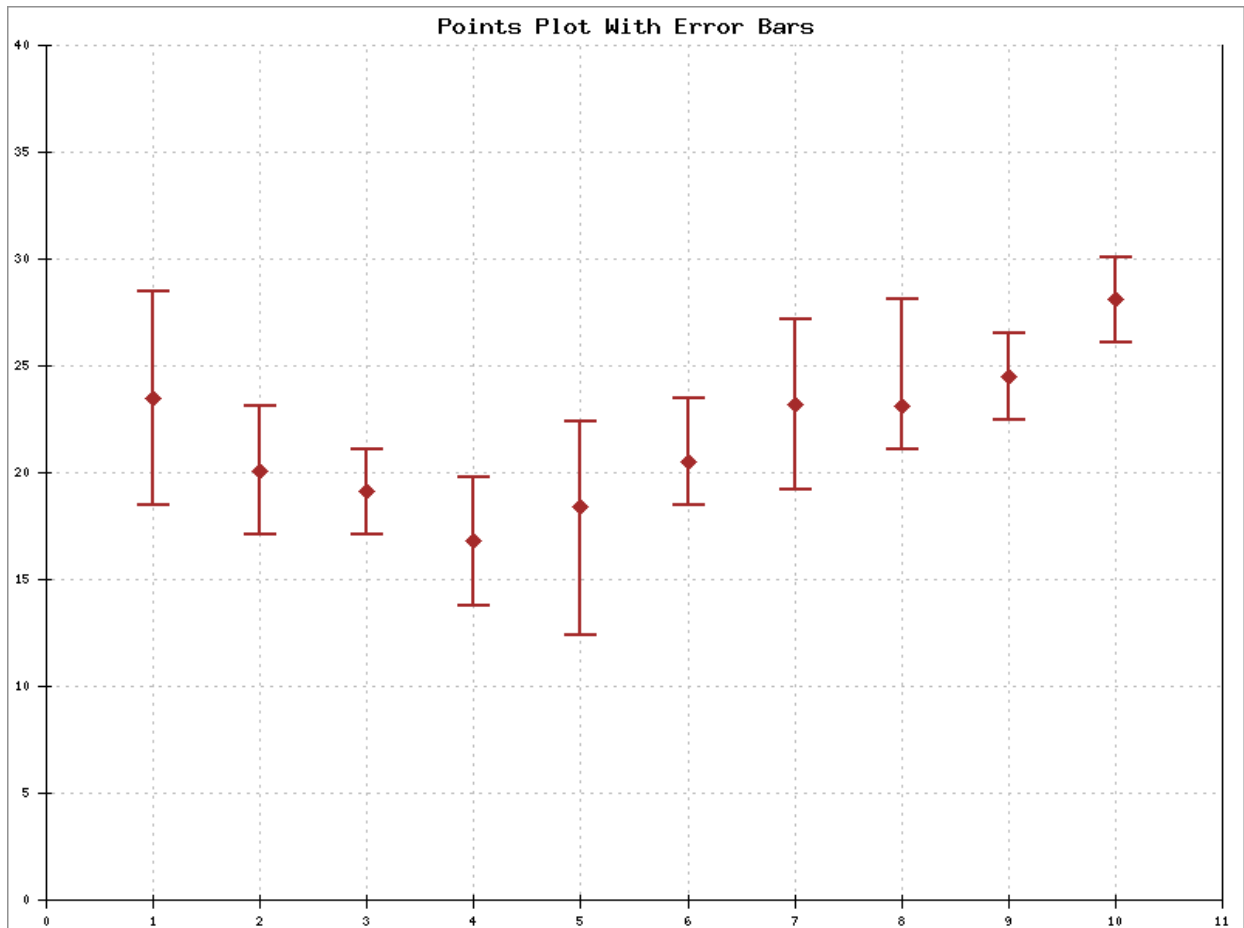
$plot = new PHPlot(800,600);
$plot->SetImageBorderType('plain');
$plot->SetDataType('text-data-single');
```

```
$plot->SetDataValues($data);  
$plot->SetPlotType('pie');  
  
$colors = array('red', 'green', 'blue', 'yellow', 'cyan');  
$plot->SetDataColors($colors);  
$plot->SetLegend($colors);  
$plot->SetShading(0);  
$plot->SetLabelScalePosition(0.2);  
  
$plot->DrawGraph();
```

5.11. Example - Points Plot with Error Bars

This is a point plot with error bars (as indicated by data type 'data-data-error'). Each point is specified as X value, Y value, Y error in the positive direction, and Y error in the negative direction.

Example 5.11. Points Plot with Error Bars



```
<?php
# PHPlot Example: Point chart with error bars
require_once 'phplot.php';

$data = array(
    array('', 1, 23.5, 5, 5), array('', 2, 20.1, 3, 3),
    array('', 3, 19.1, 2, 2), array('', 4, 16.8, 3, 3),
    array('', 5, 18.4, 4, 6), array('', 6, 20.5, 3, 2),
    array('', 7, 23.2, 4, 4), array('', 8, 23.1, 5, 2),
    array('', 9, 24.5, 2, 2), array('', 10, 28.1, 2, 2),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('points');
```

```

$plot->SetDataType('data-data-error');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Points Plot With Error Bars');

# Set data range and tick increments to get nice even numbers:
$plot->SetPlotAreaWorld(0, 0, 11, 40);
$plot->SetXTickIncrement(1);
$plot->SetYTickIncrement(5);

# Draw both grids:
$plot->SetDrawXGrid(True);
$plot->SetDrawYGrid(True); # Is default

# Set some options for error bars:
$plot->SetErrorBarShape('tee'); # Is default
$plot->SetErrorBarSize(10);
$plot->SetErrorBarLineWidth(2);

# Use a darker color for the plot:
$plot->SetDataColors('brown');
$plot->SetErrorBarColors('brown');

# Make the points bigger so we can see them:
$plot->SetPointSizes(10);

$plot->DrawGraph();

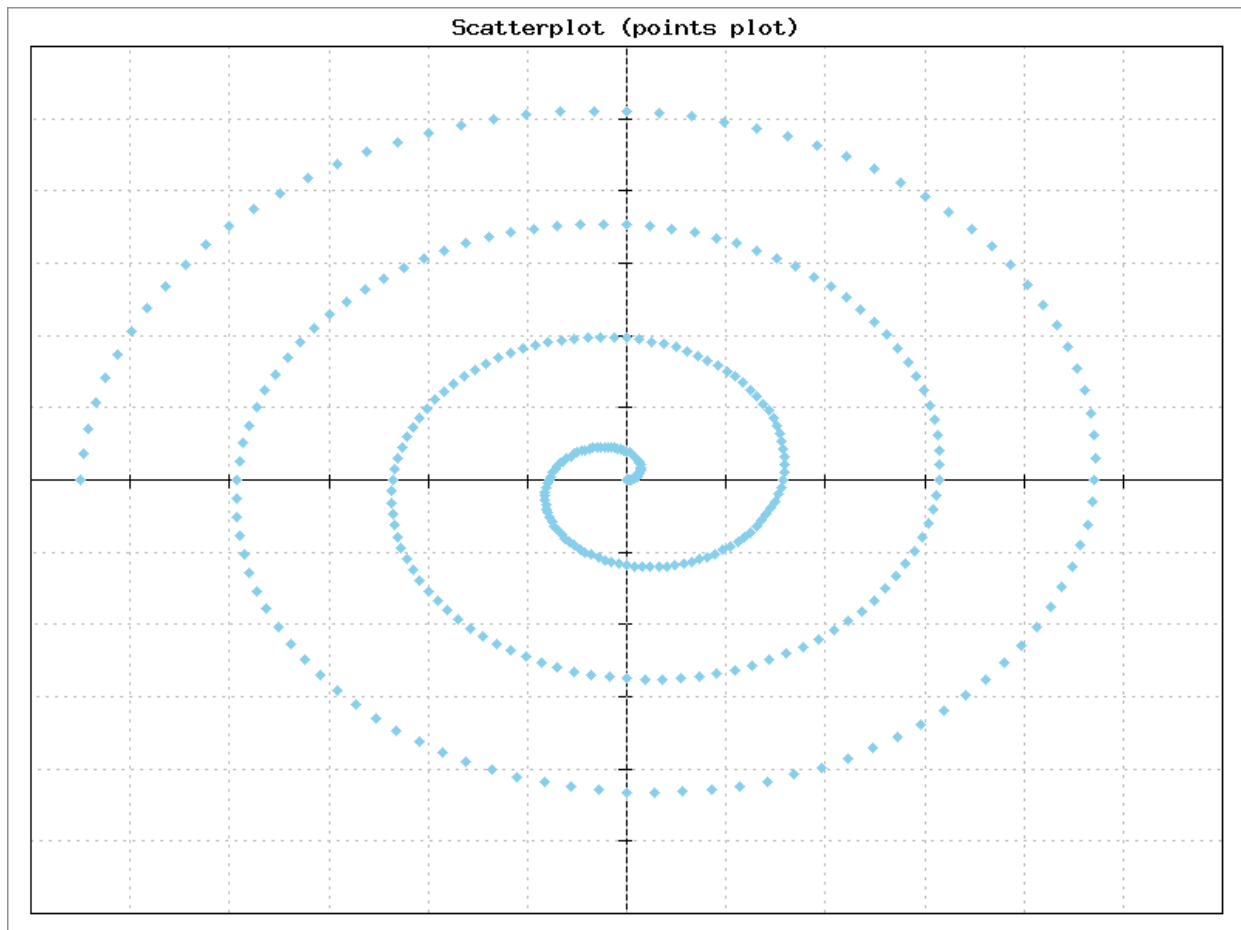
```


5.12. Example - Points Plot / Scatterplot

This is a rather contrived example of using a 'points' plot to make a scatterplot. The data array is a set of X/Y points. With 'points' plots, the data can be in any order and duplicate X values are allowed. The points here are generated from $R = 0.5 * \text{Theta}$.

For this example, the X and Y axes and tick marks were moved to 0,0, labels turned off, and plot borders enabled for all four sides.

Example 5.12. Points Plot / Scatterplot



```
<?php
# PHPlot Example: Point plot - scatter plot
require_once 'phplot.php';

$data = array();
$a = 0.5;
$d_theta = M_PI/48.0;
for ($theta = M_PI * 7; $theta >= 0; $theta -= $d_theta)
    $data[] = array('', $a * $theta * cos($theta), $a * $theta * sin($theta));

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```

$plot->SetPlotType('points');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Scatterplot (points plot)');

# Need to set area and ticks to get reasonable choices.
$plot->SetPlotAreaWorld(-12, -12, 12, 12);
$plot->SetXTickIncrement(2);
$plot->SetYTickIncrement(2);

# Move axes and ticks to 0,0, but turn off tick labels:
$plot->SetXAxisPosition(0); # Is default
$plot->SetYAxisPosition(0);
$plot->SetXTickPos('xaxis');
$plot->SetXTickLabelPos('none');
$plot->SetYTickPos('yaxis');
$plot->SetYTickLabelPos('none');

# Turn on 4 sided borders, now that axes are inside:
$plot->SetPlotBorderType('full');

# Draw both grids:
$plot->SetDrawXGrid(True);
$plot->SetDrawYGrid(True); # Is default

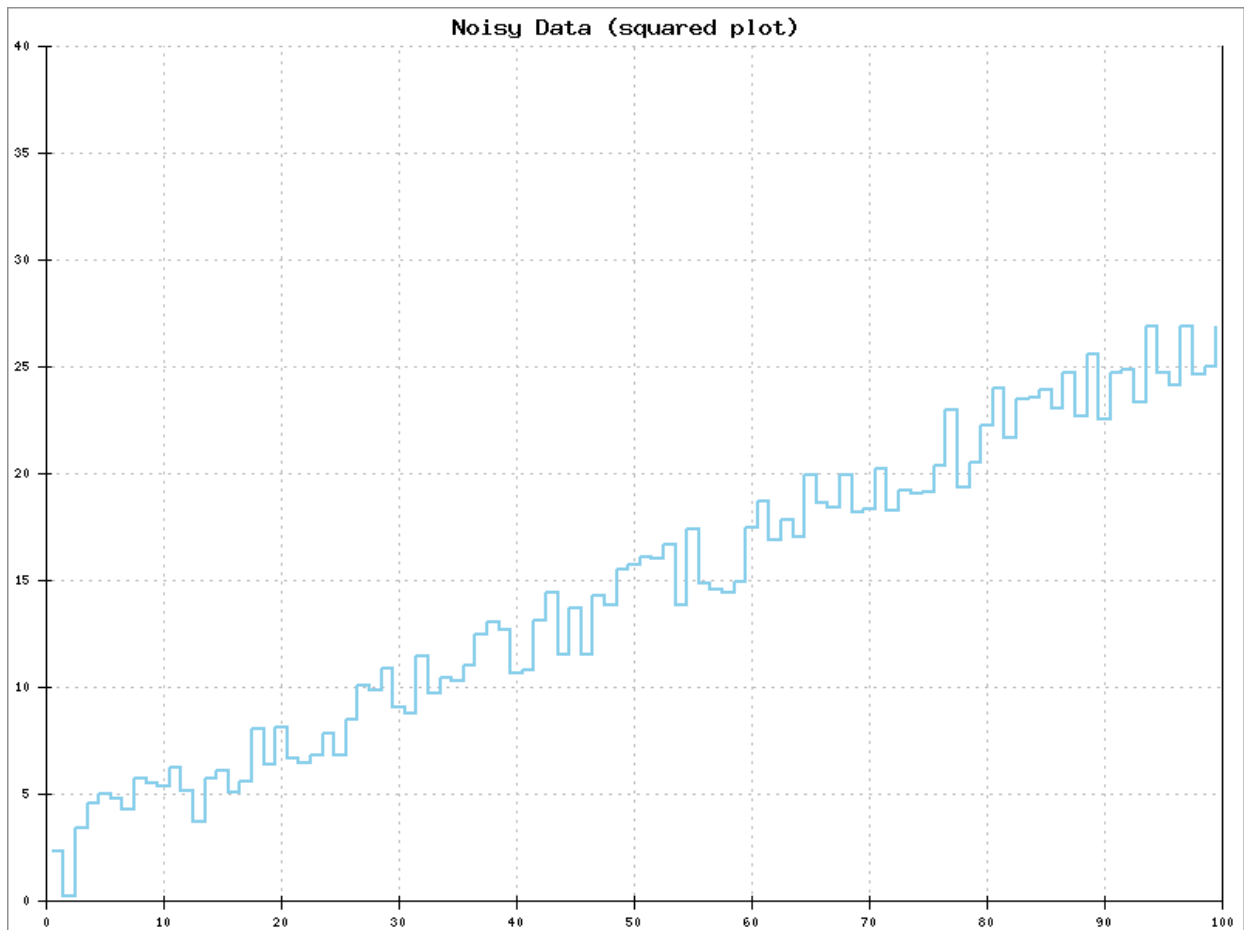
$plot->DrawGraph();

```

5.13. Example - Squared Plot

This is a squared line plot, which is similar to a line plot but the points are connected with steps.

Example 5.13. Squared Plot



```
<?php
# PHPlot Example: squared plot
require_once 'phplot.php';

# To get repeatable results with 'random' data:
mt_srand(1);

# Make some noisy data:
$data = array();
for ($i = 0; $i < 100; $i++)
    $data[] = array(' ', $i / 4.0 + 2.0 + mt_rand(-20, 20) / 10.0);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('squared');
$plot->SetDataType('text-data');
```

```
$plot->SetDataValues($data);

$plot->SetTitle('Noisy Data (squared plot)');

# Make the lines a bit wider:
$plot->SetLineWidths(2);

# Turn on the X grid (Y grid is on by default):
$plot->SetDrawXGrid(True);

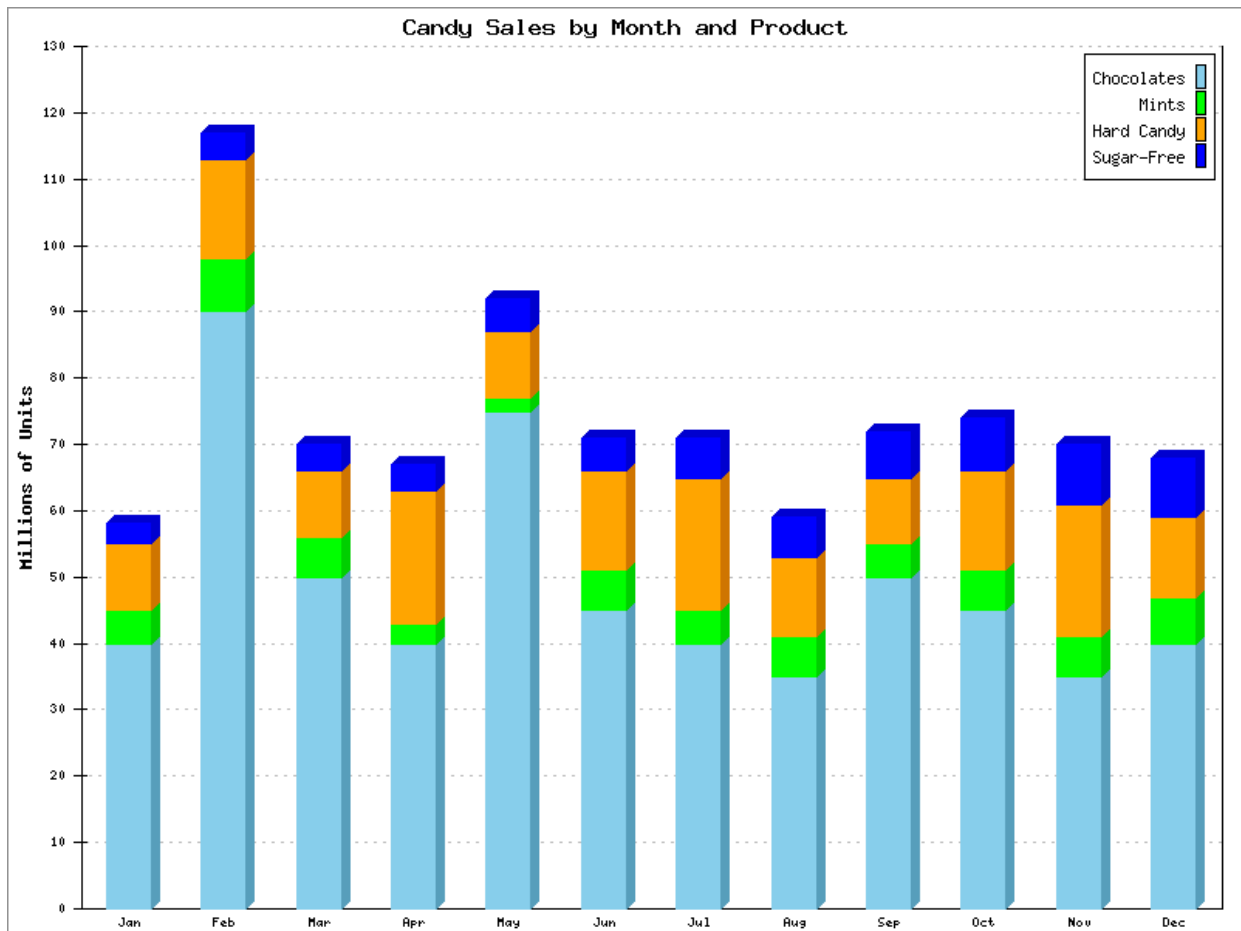
# Use exactly this data range:
$plot->SetPlotAreaWorld(0, 0, 100, 40);

$plot->DrawGraph();
```

5.14. Example - Stacked Bars, Shaded

This is a stacked bar chart, with the default 3-D shaded look. (Compare with [Example 5.15, “Stacked Bars, Unshaded”](#) which has no shading.) The only valid data types for stacked bars are 'text-data' (for vertical plots), and 'text-data-yx' (for horizontal plots).

Example 5.14. Stacked Bars, Shaded



```
<?php
# PHPlot Example: Stacked Bars, shaded
require_once 'phplot.php';

$data = array(
    array('Jan', 40, 5, 10, 3), array('Feb', 90, 8, 15, 4),
    array('Mar', 50, 6, 10, 4), array('Apr', 40, 3, 20, 4),
    array('May', 75, 2, 10, 5), array('Jun', 45, 6, 15, 5),
    array('Jul', 40, 5, 20, 6), array('Aug', 35, 6, 12, 6),
    array('Sep', 50, 5, 10, 7), array('Oct', 45, 6, 15, 8),
    array('Nov', 35, 6, 20, 9), array('Dec', 40, 7, 12, 9),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```
$plot->SetPlotType('stackedbars');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

$plot->SetTitle('Candy Sales by Month and Product');
$plot->SetYTitle('Millions of Units');
$plot->SetLegend(array('Chocolates', 'Mints', 'Hard Candy', 'Sugar-Free'));

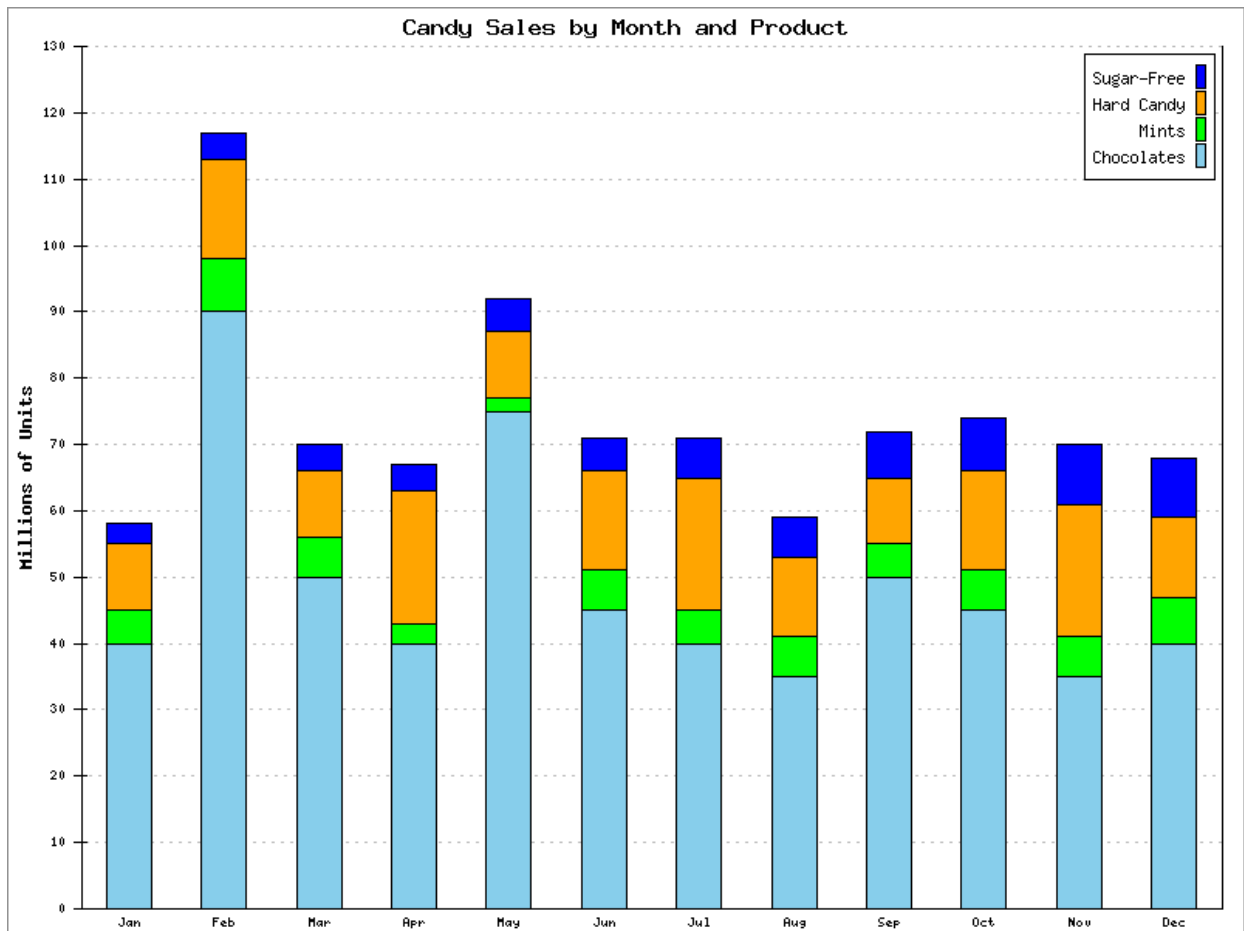
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

$plot->DrawGraph();
```

5.15. Example - Stacked Bars, Unshaded

This is the same as [Example 5.14, “Stacked Bars, Shaded”](#) except we have turned off shading and now get flat stacked bars with borders. Also in this example we changed the legend using [SetLegendReverse](#) so the lines of text and color boxes are in the same order as the stacked bar segments, bottom-to-top.

Example 5.15. Stacked Bars, Unshaded



```
<?php
# PHPlot Example: Stacked Bars, unshaded
require_once 'phplot.php';

$data = array(
    array('Jan', 40, 5, 10, 3), array('Feb', 90, 8, 15, 4),
    array('Mar', 50, 6, 10, 4), array('Apr', 40, 3, 20, 4),
    array('May', 75, 2, 10, 5), array('Jun', 45, 6, 15, 5),
    array('Jul', 40, 5, 20, 6), array('Aug', 35, 6, 12, 6),
    array('Sep', 50, 5, 10, 7), array('Oct', 45, 6, 15, 8),
    array('Nov', 35, 6, 20, 9), array('Dec', 40, 7, 12, 9),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
```

```
$plot->SetPlotType('stackedbars');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

$plot->SetTitle('Candy Sales by Month and Product');
$plot->SetYTitle('Millions of Units');

# No shading:
$plot->SetShading(0);

$plot->SetLegend(array('Chocolates', 'Mints', 'Hard Candy', 'Sugar-Free'));
# Make legend lines go bottom to top, like the bar segments (PHPlot > 5.4.0)
$plot->SetLegendReverse(True);

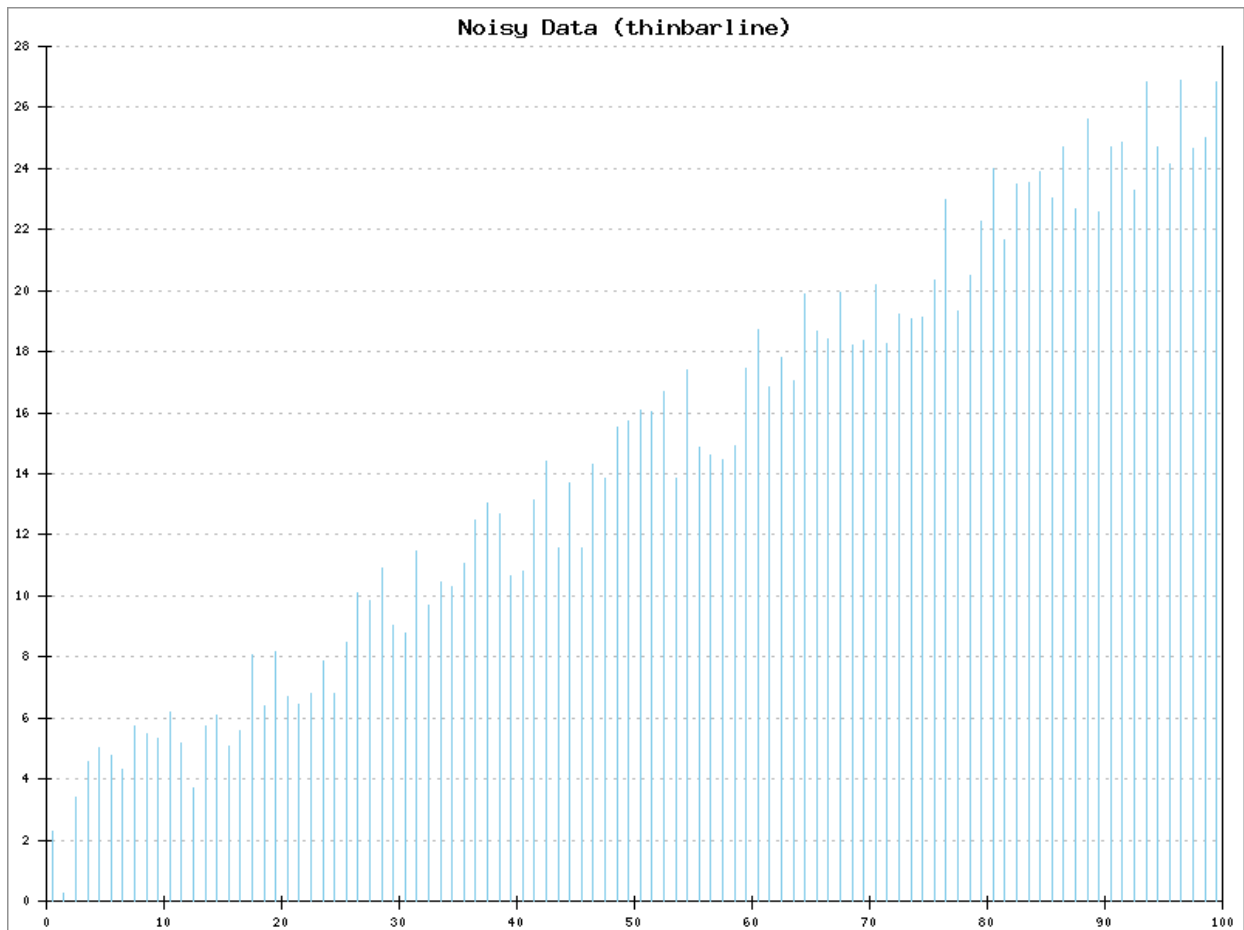
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

$plot->DrawGraph();
```


5.16. Example - Thin Bar Line Plot

This is a Thin Bar Line Plot (thinbarline).

Example 5.16. Thin Bar Line



```
<?php
# PHPlot Example: thinbarline plot
require_once 'phplot.php';

# To get repeatable results with 'random' data:
mt_srand(1);

# Make some noisy data:
$data = array();
for ($i = 0; $i < 100; $i++)
    $data[] = array(' ', $i / 4.0 + 2.0 + mt_rand(-20, 20) / 10.0);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

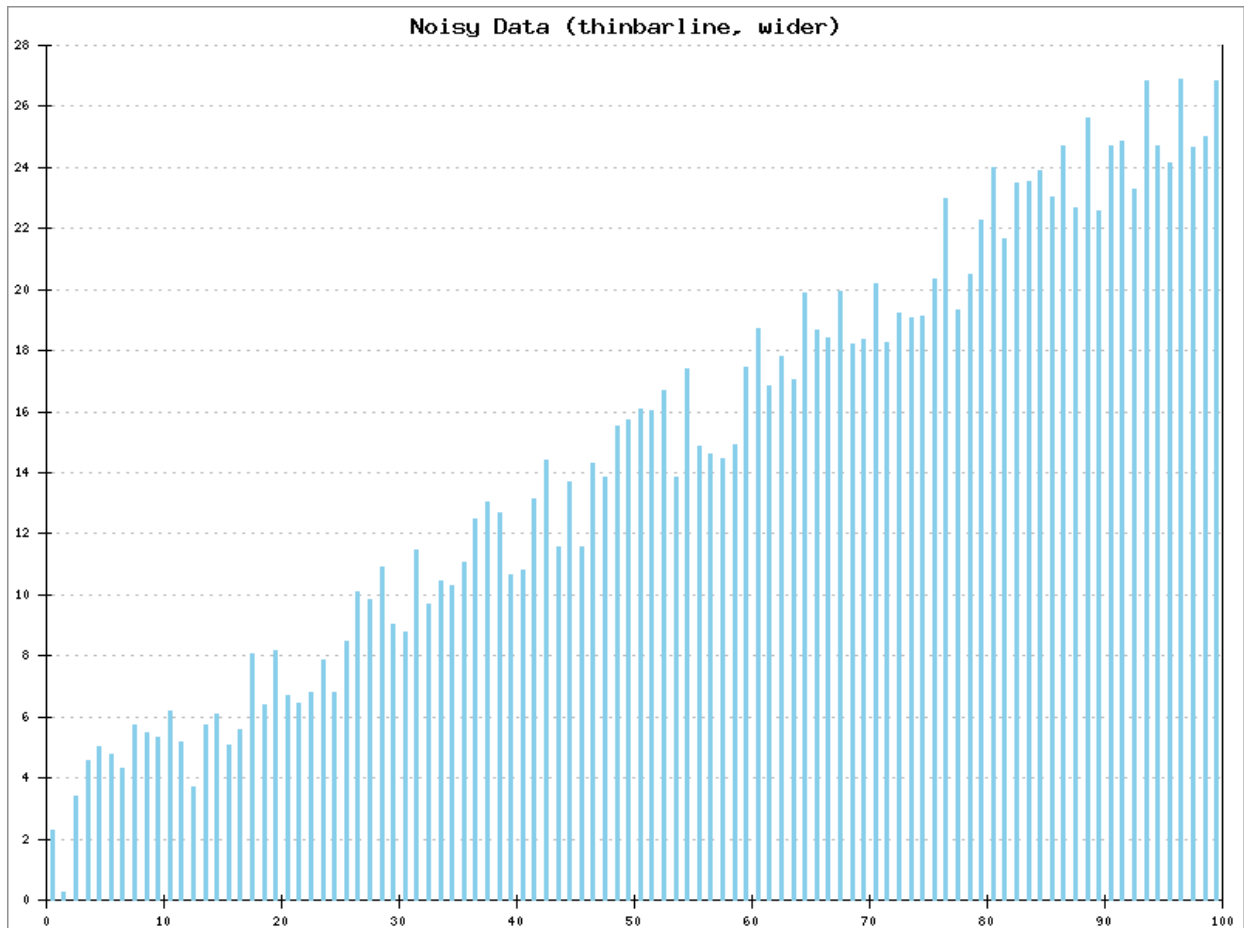
$plot->SetPlotType('thinbarline');
$plot->SetDataType('text-data');
```

```
$plot->SetDataValues($data);  
  
# Main plot title:  
$plot->SetTitle('Noisy Data (thinbarline)');  
  
$plot->DrawGraph();
```

5.17. Example - Thin Bar Line Plot, Wider Lines

This is the same as the previous plot type ([Example 5.16, “Thin Bar Line”](#)) except the lines are wider. This now looks more like a bar chart.

Example 5.17. Thin Bar Line Plot, Wider Lines



```
<?php
# PHPlot Example: thinbarline plot, wider
require_once 'phplot.php';

# To get repeatable results with 'random' data:
mt_srand(1);

# Make some noisy data:
$data = array();
for ($i = 0; $i < 100; $i++)
    $data[] = array('', $i / 4.0 + 2.0 + mt_rand(-20, 20) / 10.0);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
$plot->SetPlotType('thinbarline');
```

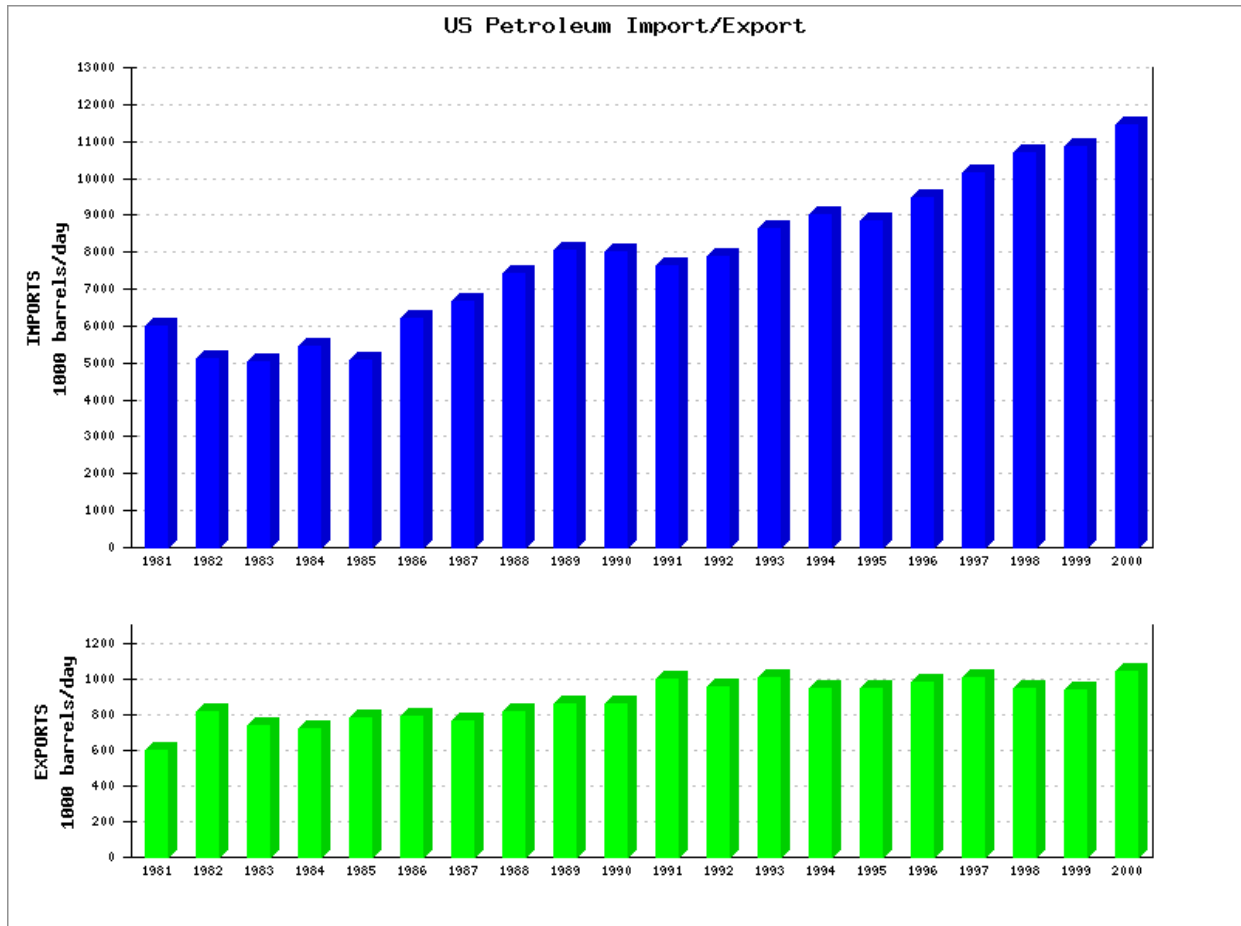
```
$plot->SetDataType('text-data');  
$plot->SetDataValues($data);  
  
# Main plot title:  
$plot->SetTitle('Noisy Data (thinbarline, wider)');  
  
# Make the lines wider:  
$plot->SetLineWidths(3);  
  
$plot->DrawGraph();
```

5.18. Example - Two Plots on One Image

This example shows multiple plots tiled on a single image. To place multiple plots on an image, first disable automatic output with [SetPrintImage\(False\)](#). Then define each plot area using [SetPlotAreaPixels](#) and create the plot. Finish each plot with [DrawGraph](#). At the end, [PrintImage](#) outputs the image containing all of the plots.

See [Section 4.8, “Multiple Plots Per Image”](#) for more information.

Example 5.18. Two Plots on One Image



```
<?php
# PHPlot Example: Two plots on one image
require_once 'phplot.php';

$datal = array(          # Data array for top plot: Imports
    array('1981', 5996),  array('1982', 5113),  array('1983', 5051),
    array('1984', 5437),  array('1985', 5067),  array('1986', 6224),
    array('1987', 6678),  array('1988', 7402),  array('1989', 8061),
    array('1990', 8018),  array('1991', 7627),  array('1992', 7888),
    array('1993', 8620),  array('1994', 8996),  array('1995', 8835),
    array('1996', 9478),  array('1997', 10162), array('1998', 10708),
    array('1999', 10852), array('2000', 11459),
);
```

```

$data2 = array(          # Data array for bottom plot: Exports
  array('1981', 595), array('1982', 815), array('1983', 739),
  array('1984', 722), array('1985', 781), array('1986', 785),
  array('1987', 764), array('1988', 815), array('1989', 859),
  array('1990', 857), array('1991', 1001), array('1992', 950),
  array('1993', 1003), array('1994', 942), array('1995', 949),
  array('1996', 981), array('1997', 1003), array('1998', 945),
  array('1999', 940), array('2000', 1040),
);

$plot = new PHPlot(800,600);
$plot->SetImageBorderType('plain');

# Disable auto-output:
$plot->SetPrintImage(0);

# There is only one title: it is outside both plot areas.
$plot->SetTitle('US Petroleum Import/Export');

# Set up area for first plot:
$plot->SetPlotAreaPixels(80, 40, 740, 350);

# Do the first plot:
$plot->SetDataType('text-data');
$plot->SetDataValues($data1);
$plot->SetPlotAreaWorld(NULL, 0, NULL, 13000);
$plot->SetDataColors(array('blue'));
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');
$plot->SetYTickIncrement(1000);
$plot->SetYTitle("IMPORTS\n1000 barrels/day");

$plot->SetPlotType('bars');
$plot->DrawGraph();

# Set up area for second plot:
$plot->SetPlotAreaPixels(80, 400, 740, 550);

# Do the second plot:
$plot->SetDataType('text-data');
$plot->SetDataValues($data2);
$plot->SetPlotAreaWorld(NULL, 0, NULL, 1300);
$plot->SetDataColors(array('green'));
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');
$plot->SetYTickIncrement(200);
$plot->SetYTitle("EXPORTS\n1000 barrels/day");

$plot->SetPlotType('bars');
$plot->DrawGraph();

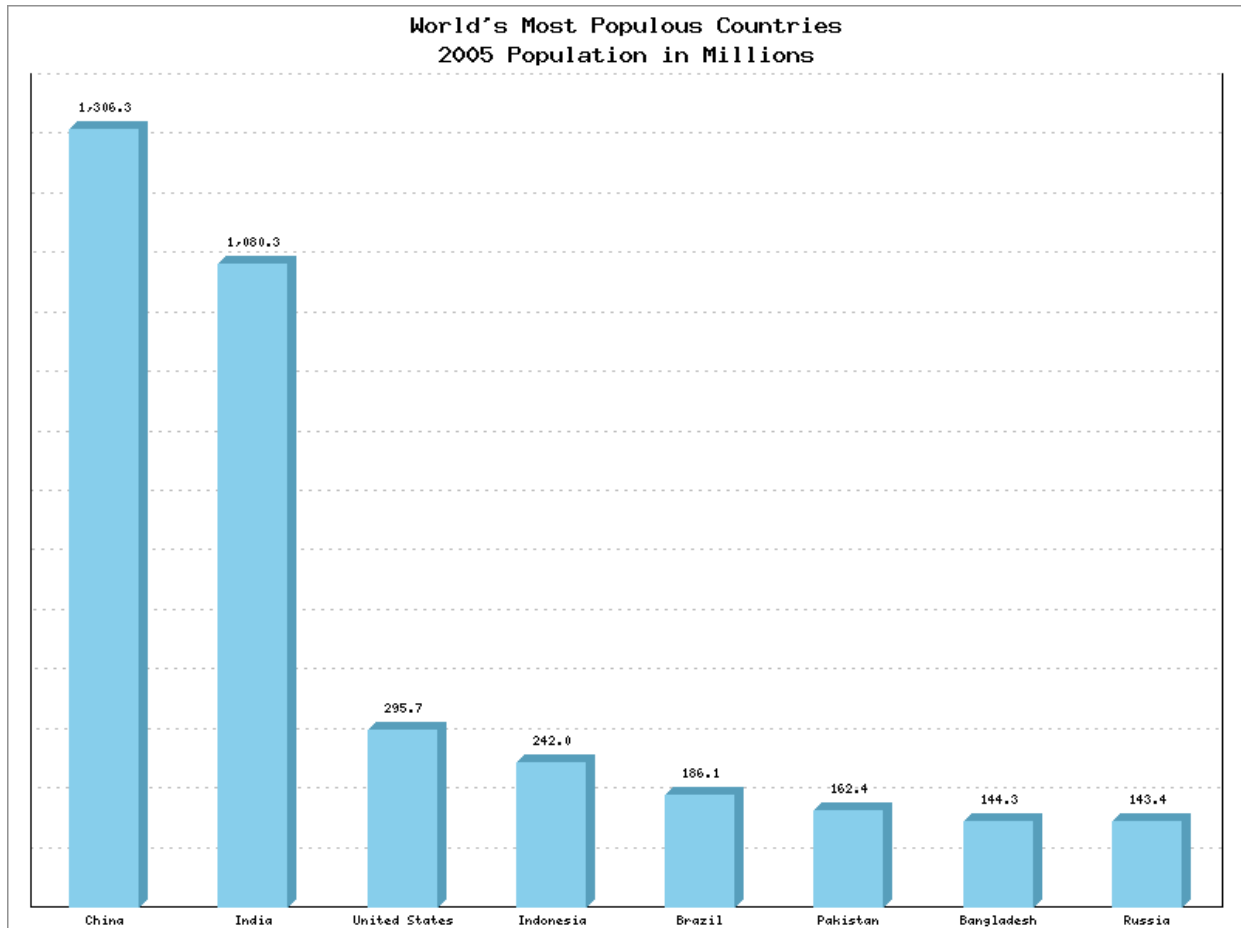
# Output the image now:
$plot->PrintImage();

```

5.19. Example - Bar Chart with Data Value Labels

This is a bar chart with data value labels. Data value labels can be used as an alternative to (or along with) Y tick labels, but only with bar and stackedbar charts. (Bar chart data value labels were added to PHPlot-5.0rc3.)

Example 5.19. Bar Chart with Data Value Labels



```
<?php
# PHPlot Example: Bar chart, with data labels
require_once 'phplot.php';

$data = array(
    array('China', 1306.31),
    array('United States', 295.73),
    array('Brazil', 186.11),
    array('Bangladesh', 144.32),
    array('India', 1080.26),
    array('Indonesia', 241.97),
    array('Pakistan', 162.42),
    array('Russia', 143.42),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');
$plot->SetPlotType('bars');
```

```

$plot->SetDataType('text-data');
$plot->SetDataValues($data);
$plot->SetTitle("World's Most Populous Countries\n2005 Population in Millions");

# Turn off X tick labels and ticks because they don't apply here:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

# Make sure Y=0 is displayed:
$plot->SetPlotAreaWorld(NULL, 0);
# Y Tick marks are off, but Y Tick Increment also controls the Y grid lines:
$plot->SetYTickIncrement(100);

# Turn on Y data labels:
$plot->SetYDataLabelPos('plotin');

# With Y data labels, we don't need Y ticks or their labels, so turn them off.
$plot->SetYTickLabelPos('none');
$plot->SetYTickPos('none');

# Format the Y Data Labels as numbers with 1 decimal place.
# Note that this automatically calls SetYLabelType('data').
$plot->SetPrecisionY(1);

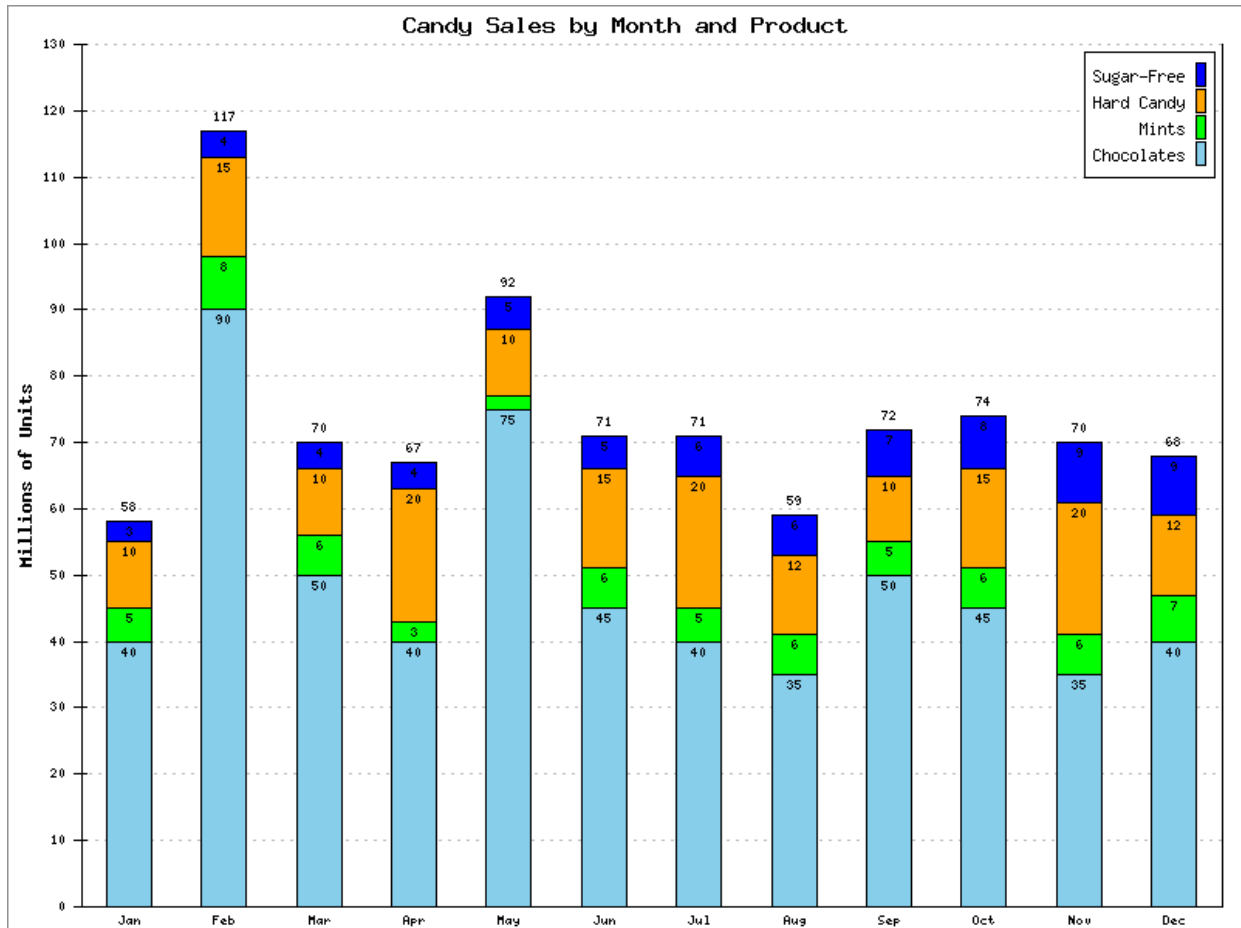
$plot->DrawGraph();

```


5.20. Example - Stacked Bars with Y Data Value Labels

This is the same as [Example 5.15, “Stacked Bars, Unshaded”](#) except that Y data value labels are turned on. Note this feature was added in PHPlot-5.1.1.

Example 5.20. Stacked Bars with Y Data Value Labels



```
<?php
# PHPlot Example: Stacked Bars, unshaded, with Y data labels
require_once 'phplot.php';

$data = array(
    array('Jan', 40, 5, 10, 3), array('Feb', 90, 8, 15, 4),
    array('Mar', 50, 6, 10, 4), array('Apr', 40, 3, 20, 4),
    array('May', 75, 2, 10, 5), array('Jun', 45, 6, 15, 5),
    array('Jul', 40, 5, 20, 6), array('Aug', 35, 6, 12, 6),
    array('Sep', 50, 5, 10, 7), array('Oct', 45, 6, 15, 8),
    array('Nov', 35, 6, 20, 9), array('Dec', 40, 7, 12, 9),
);

$plot = new PHPlot(800, 600);
```

```
$plot->SetImageBorderType('plain');

$plot->SetPlotType('stackedbars');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

$plot->SetTitle('Candy Sales by Month and Product');
$plot->SetYTitle('Millions of Units');

# No shading:
$plot->SetShading(0);

$plot->SetLegend(array('Chocolates', 'Mints', 'Hard Candy', 'Sugar-Free'));
# Make legend lines go bottom to top, like the bar segments (PHPlot > 5.4.0)
$plot->SetLegendReverse(True);

$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

# Turn on Y Data Labels: Both total and segment labels:
$plot->SetYDataLabelPos('plotstack');

$plot->DrawGraph();
```

5.21. Example - Stacked Area Plot

The stacked area plot is similar in appearance to the area plot, and this example is the same as in [Section 5.3, “Example - Area Plot”](#) except for the plot type and data values. In the stacked area plot, PHPlot accumulates the Y values at each X position, similar to the stacked bar plot, and fills the area between the resulting values. For example, in 1960, 30% of the candy sales were cherry, 10% were lime, and 6% were lemon. In the stacked area plot, this is represented simply as (30, 10, 6, ...), whereas in the area plot example we had to sum the values to get (100, 70, 60, 54, ...).

Also in this example we changed the legend using [SetLegendReverse](#) so the lines of text and color boxes are in the same order as the area segments, bottom-to-top.

Note this plot type was added in PHPlot-5.1.1.

Example 5.21. Stacked Area Plot



```
<?php
# PHPlot Example: Stacked Area chart
require_once 'phplot.php';

$data = array(
    array('1960', 30, 10, 6, 38, 14, 2),
    array('1970', 20, 17, 9, 32, 2, 20),
    array('1980', 20, 14, 12, 27, 2, 25),
    array('1990', 5, 20, 12, 27, 25, 14),
    array('2000', 28, 12, 17, 20, 2, 21)
);
```

```

    array('1990', 5, 26, 15, 26, 18, 10),
    array('2000', 28, 0, 18, 16, 33, 5),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain');

$plot->SetPlotType('stackedarea');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);

# Main plot title:
$plot->SetTitle('Candy Sales by Flavor');

# Set Y data limits, tick increment, and titles:
$plot->SetPlotAreaWorld(NULL, 0, NULL, 100);
$plot->SetYTickIncrement(10);
$plot->SetYTitle('% of Total');
$plot->SetXTitle('Year');

# Colors are significant to this data:
$plot->SetDataColors(array('red', 'green', 'blue', 'yellow', 'cyan', 'magenta'));
$plot->SetLegend(array('Cherry', 'Lime', 'Lemon', 'Banana', 'Apple', 'Berry'));
# Make legend lines go bottom to top, like the area segments (PHPlot > 5.4.0)
$plot->SetLegendReverse(True);

# Turn off X tick labels and ticks because they don't apply here:
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');

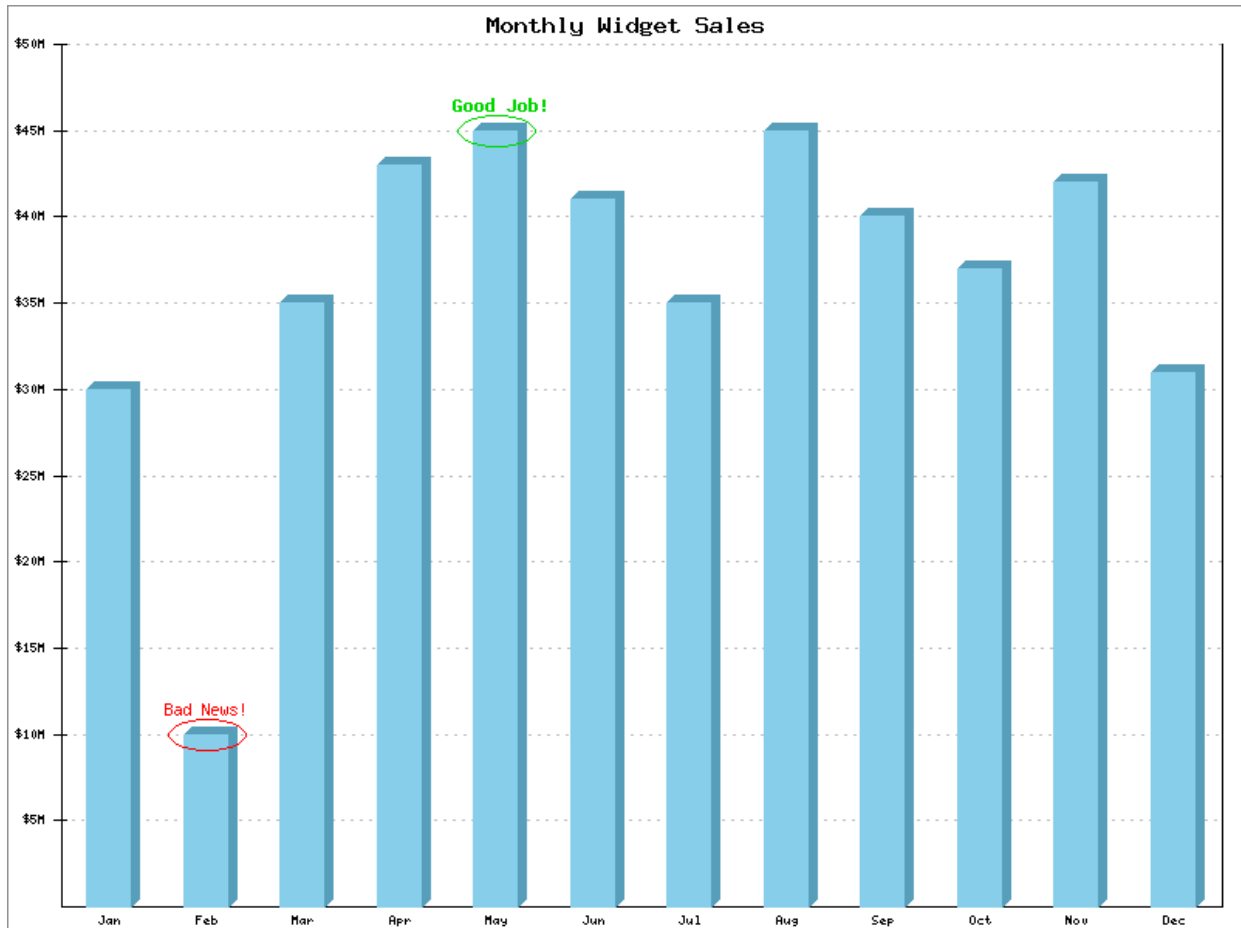
$plot->DrawGraph();

```

5.22. Example - Annotating a Plot Using a Callback

This is an advanced example that uses a drawing callback to add annotations to a plot. More information on this topic can be found in [Section 4.4.5, “Using Callbacks to Annotate Plots”](#), where this example is described in detail.

Example 5.22. Annotated Plot



```
<?php
# PHPlot Example: Annotating a plot using callbacks
# Note: This example is coded for PHPlot > 5.0.7
require_once 'phplot.php';

# Get the Sales data. In real life, this would most likely come from
# a database or external file. For this example, we will use 'random'
# data, but with a fixed seed for repeatable results.
function get_data()
{
    mt_srand(1);
    $data = array();
    # Build an array with 12 arrays of (month_name, value):
    for ($month = 1; $month <= 12; $month++)
```

```

    $data[] = array(strftime('%b', mktime(12, 0, 0, $month, 1)),
                    5 + mt_rand(5, 40));
    return $data;
}

# Find the best and worst sales data.
# Gets the Y value (sales data) and X value. For PHPlot text-data data,
# the X values are assigned as 0.5, 1.5, 2.5, etc.
# The data array is in 'text-data' format: array of array(label, Y)...
function get_best_worst($data,
    &$best_index, &$best_sales, &$worst_index, &$worst_sales)
{
    $best_sales = NULL;
    $worst_sales = NULL;
    foreach ($data as $x => $point) {
        if (!isset($best_sales) || $point[1] > $best_sales) {
            $best_sales = $point[1];
            $best_index = $x + 0.5;
        }
        if (!isset($worst_sales) || $point[1] < $worst_sales) {
            $worst_sales = $point[1];
            $worst_index = $x + 0.5;
        }
    }
}

# Plot annotation callback.
# The pass-through argument is the PHPlot object.
function annotate_plot($img, $plot)
{
    global $best_index, $best_sales, $worst_index, $worst_sales;

    # Allocate our own colors, rather than poking into the PHPlot object:
    $red = imagecolorresolve($img, 255, 0, 0);
    $green = imagecolorresolve($img, 0, 216, 0);

    # Get the pixel coordinates of the data points for the best and worst:
    list($best_x, $best_y) = $plot->GetDeviceXY($best_index, $best_sales);
    list($worst_x, $worst_y) = $plot->GetDeviceXY($worst_index, $worst_sales);

    # Draw ellipses centered on those two points:
    imageellipse($img, $best_x, $best_y, 50, 20, $green);
    imageellipse($img, $worst_x, $worst_y, 50, 20, $red);

    # Place some text above the points:
    $font = '3';
    $fh = imagefontheight($font);
    $fw = imagefontwidth($font);
    imagestring($img, $font, $best_x-$fw*4, $best_y-$fh-10,
        'Good Job!', $green);

    # We can also use the PHPlot internal function for text.
    # It does the center/bottom alignment calculations for us.
    # Specify the font argument as NULL or '' to use the generic one.
    $plot->DrawText('', 0, $worst_x, $worst_y-10, $red,
        'Bad News!', 'center', 'bottom');
}

# Begin main processing:

```

```
# Fill the data array:
$data = get_data();

# Find the best and worst months:
get_best_worst($data, $best_index, $best_sales, $worst_index, $worst_sales);

# Create the PHPlot object, set title, plot type, data array type, and data:
$plot = new PHPlot(800, 600);
$plot->SetTitle('Monthly Widget Sales');
$plot->SetPlotType('bars');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);
# Borders are needed for the manual:
$plot->SetImageBorderType('plain');

# Select X data labels (not tick labels):
$plot->SetXTickPos('none');
$plot->SetXTickLabelPos('none');
$plot->SetXDataLabelPos('plotdown');

# Format Y labels as "$nM" with no decimals, steps of 5:
$plot->SetYLabelType('data', 0, '$', 'M');
$plot->SetYTickIncrement(5.0);

# Force the bottom of the plot to be at Y=0, and omit
# the bottom "$0M" tick label because it looks odd:
$plot->SetPlotAreaWorld(NULL, 0);
$plot->SetSkipBottomTick(True);

# Establish the drawing callback to do the annotation:
$plot->SetCallback('draw_all', 'annotate_plot', $plot);

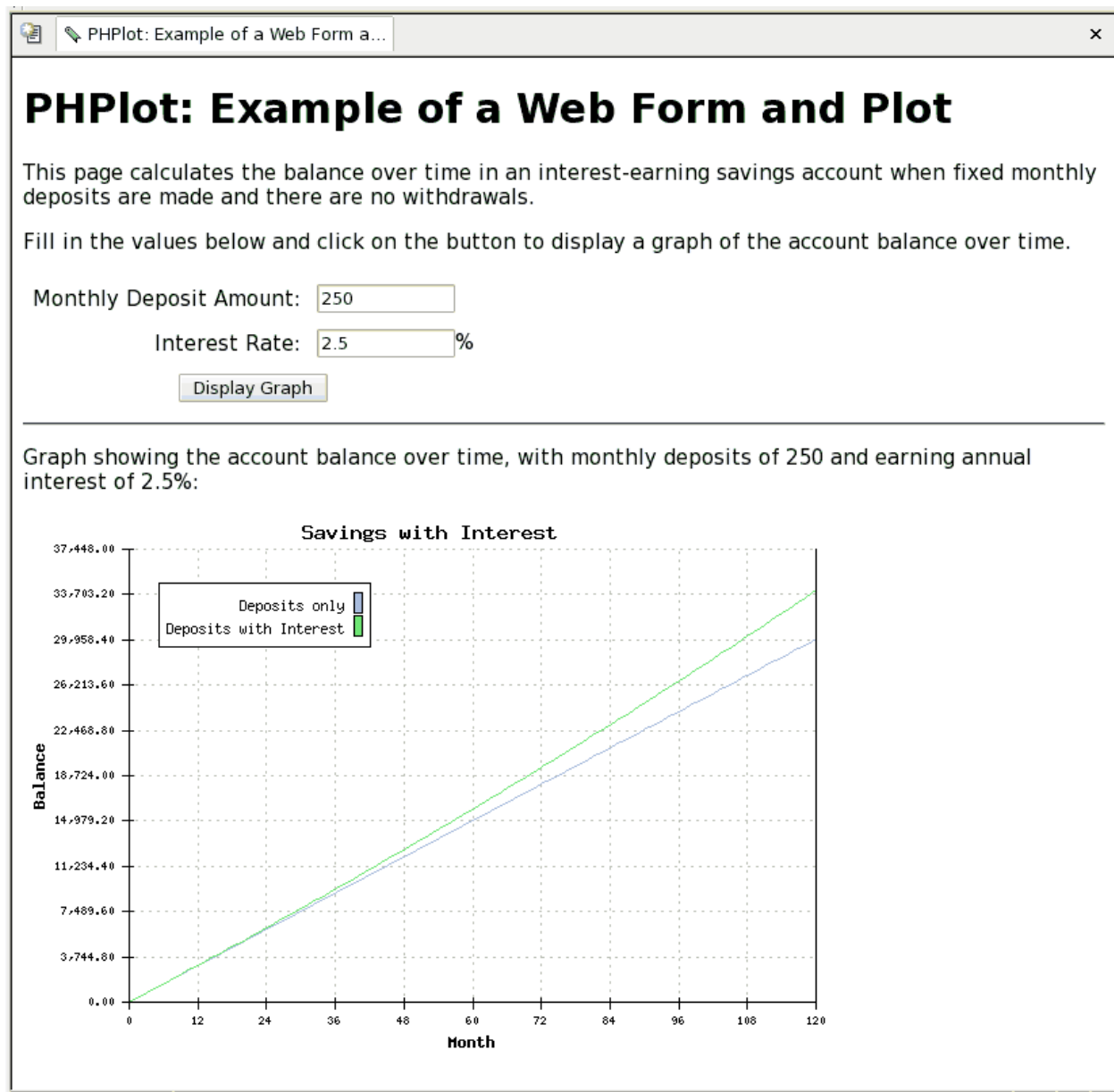
# Draw the graph:
$plot->DrawGraph();
```

5.23. Example - Complete Web Form with Plot

This section shows a complete mini-application which uses PHPlot to display a graph based on user input through a web form. The purpose of this example is to illustrate form handling and parameter passing from a form-handling script to an image-generating script.

Here a screen-shot of the application, as seen from a web browser. (The bottom section with the graph will only be shown after the form is submitted.)

Example 5.23. Screen Shot of Web Form with Plot



Note

Unlike the other examples in this chapter, the web form example consists of two scripts, and only works with a web server. The two scripts are shown in their entirety, but are broken up into blocks, with comments preceding each block, for presentation purposes.

5.23.1. Web Form Main Script

This section presents the main script `webform.php` which displays the web form and handles form submission. This script does not use PHPlot. When first accessed from a browser (with no parameters), it displays only the form and descriptive text. When the form is submitted, the same script runs again. This time, the script receives form parameters, and displays the graph in addition to the form. To display the graph, the script generates an image (`img`) tag which references the second script (which is described in the next section). That second script actually generates the plot image.

The script begins with a descriptive comment, and then defines constants for the name of the other script, the image size, and the parameter defaults.

```
<?php
/* PHPlot web form example

Parameter names and parameter array keys:
    'deposit' = Amount deposited per month.
    'intrate' = Interest rate as a percentage (e.g. 4 means 4% or 0.04)
*/

# Name of script which generates the actual plot:
define('GRAPH_SCRIPT', 'webform_img.php');
# Image size. It isn't really necessary that this script know this image
# size, but it improves page rendering.
define('GRAPH_WIDTH', 600);
define('GRAPH_HEIGHT', 400);

# Default values for the form parameters:
$param = array('deposit' => 100.00, 'intrate' => 4.0);
```

Function `build_url()` is a general-purpose function used to generate a URL to a script with parameters. The parameters are in a PHP associative array. The return value is a relative or complete URL which might look like this: `webform_img.php?deposit=100&intrate=4.0&h=400&w=600`.

```
# Build a URL with escaped parameters:
# $url - The part of the URL up through the script name
# $param - Associative array of parameter names and values
# Returns a URL with parameters. Note this must be HTML-escaped if it is
# used e.g. as an href value. (The & between parameters is not pre-escaped.)
function build_url($url, $param)
{
    $sep = '?'; // Separator between URL script name and first parameter
    foreach ($param as $name => $value) {
        $url .= $sep . urlencode($name) . '=' . urlencode($value);
        $sep = '&'; // Separator between subsequent parameters
    }
    return $url;
}
```

The function `begin_page()` creates the HTML at the top of the page. In a real application, this might include a page header.

```
# Output the start of the HTML page:
function begin_page($title)
{
    echo <<<END
    <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
        "http://www.w3.org/TR/html4/loose.dtd">

    <html>
    <head>
    <title>$title</title>
    </head>
    <body>
    <h1>$title</h1>

    END;
}
```

The function `end_page()` creates the HTML at the end of the page. In a real application, this might include a page footer.

```
# Output the bottom of the HTML page:
function end_page()
{
    echo <<<END
    </body>
    </html>

    END;
}
```

The function `show_descriptive_text()` produces HTML text which describes the form. This will go above the form on the web page.

```
# Output text which describes the form.
function show_descriptive_text()
{
    echo <<<END
    <p>
    This page calculates the balance over time in an interest-earning savings
    account when fixed monthly deposits are made and there are no withdrawals.
    </p>
    <p>
    Fill in the values below and click on the button to display a
    graph of the account balance over time.
    </p>

    END;
}
```

The function `show_form()` outputs the HTML form. This includes entry boxes for the two parameters and a submit button. The form action URL is this script itself, so we use the `SCRIPT_NAME` value to self-reference the script.

```
# Output the web form.
# The form resubmits to this same script for processing.
# The $param array contains default values for the form.
# The values have already been validated as containing numbers and
# do not need escaping for HTML.
function show_form($param)
{
```

```

    $action = htmlspecialchars($_SERVER['SCRIPT_NAME']);

    echo <<<END
<form name="f1" id="f1" method="get" action="$action">
<table cellpadding="5" summary="Entry form for balance calculation">
<tr>
    <td align="right"><label for="deposit">Monthly Deposit Amount:</label></td>
    <td><input type="text" size="10" name="deposit" id="deposit"
        value="{ $param['deposit'] }">
</tr>
<tr>
    <td align="right"><label for="intrate">Interest Rate:</label></td>
    <td><input type="text" size="10" name="intrate" id="intrate"
        value="{ $param['intrate'] }">%
</tr>
<tr>
    <td colspan="2" align="center"><input type="submit" value="Display Graph"></td>
</tr>
</table>
</form>

END;
}

```

The function `check_form_params()` performs the important task of validating the parameters received from a form submission. Each parameter is checked for presence and syntax, then converted to the appropriate PHP type. This function is also used to determine if a plot should be displayed. A plot is displayed only if valid form parameters were received.

```

# Check for parameters supplied to this web page.
# If there are valid parameters, store them in the array argument and
# return True.
# If there are no parameters, or the parameters are not valid, return False.
function check_form_params(&$param)
{
    $valid = True;

    if (!isset($_GET['deposit']) || !is_numeric($_GET['deposit'])
        || (floatval($_GET['deposit'])) < 0)
        $valid = False;

    if (!isset($_GET['intrate']) || !is_numeric($_GET['intrate'])
        || (floatval($_GET['intrate'])) < 0 || $intrate > 100)
        $valid = False;

    if ($valid) $param = compact('deposit', 'intrate');
    return $valid;
}

```

The function `show_graph()` produces the HTML which will invoke the second script to produce the graph. This is an image (`img`) tag which references the second script, including the parameters the script needs to generate the plot. This is one of several ways to pass parameters from the form handling script and the image generating script. The other way is using session variables. Using URL parameters is simpler, especially when there are only a few parameters. Note the HTML also specifies the width and height of the plot image. This is not necessary, however it helps the browser lay out the page without waiting for the image script to complete.

```

# Display a graph.
# The param array contains the validated values: deposit and intrate.

```

```
# This function creates the portion of the page that contains the
# graph, but the actual graph is generated by the $GRAPH_SCRIPT script.
function show_graph($param)
{
    # Include the width and height as parameters:
    $param['w'] = GRAPH_WIDTH;
    $param['h'] = GRAPH_HEIGHT;
    # URL to the graphing script, with parameters, escaped for HTML:
    $img_url = htmlspecialchars(build_url(GRAPH_SCRIPT, $param));

    echo <<<END
<hr>
<p>
Graph showing the account balance over time, with monthly deposits of
{$param['deposit']} and earning annual interest of {$param['intrate']}%:

<p>

END;
}
```

Finally, with all the functions defined, the main code is just a few lines.

```
# This is the main processing code.
begin_page("PHPlot: Example of a Web Form and Plot");
$params_supplied = check_form_params($param);
show_descriptive_text();
show_form($param);
if ($params_supplied) show_graph($param);
end_page();
```

5.23.2. Web Form Image Script

This section presents the second script `webform_img.php`, which generates the plot using PHPlot. The URL to this script, along with its parameters, is embedded in the web page produced by the main script in [Section 5.23.1, “Web Form Main Script”](#). When the user's browser asks the web server for the image, this second script runs and generates the plot.

The script begins with a descriptive comment and then includes the PHPlot source.

```
<?php
/* PHPlot web form example - image generation

This draws the plot image for webform.php
It expects the following parameters:
    'deposit' = Amount deposited per month. Must be >= 0.
    'intrate' = Interest rate as a percentage (e.g. 4 means 4% or 0.04)
    'w', 'h' = image width and height. (Must be between 100 and 5000)
*/
require_once 'phplot.php';
```

Function `check_form_params()` validates the parameters supplied to the script. Two parameters are required (intrate and deposit), and two are optional (h and w). Even though the main script validated the parameters it passes to this script, it is still necessary for the script to do its own validation. That is because any accessible script can be called from any other web page, or directly from a browser, with arbitrary parameters. (Error handling details can be found below.)

```
# Check for parameters supplied to this web page.
# Parameters must be checked here, even though the calling script checked them,
# because there is nothing stopping someone from calling this script
# directly with arbitrary parameters.
# Parameter values are stored in the param[] array (valid or not).
# If the parameters are valid, return True, else return False.
function check_form_params(&$param)
{
    $valid = True;
    $deposit = 0;
    $intrate = 0;

    if (!isset($_GET['deposit']) || !is_numeric($_GET['deposit'])
        || ($deposit = floatval($_GET['deposit'])) < 0)
        $valid = False;

    if (!isset($_GET['intrate']) || !is_numeric($_GET['intrate'])
        || ($intrate = floatval($_GET['intrate'])) < 0 || $intrate > 100)
        $valid = False;

    # If width and height are missing or invalid, just use something reasonable.
    if (empty($_GET['w']) || !is_numeric($_GET['w'])
        || ($w = intval($_GET['w'])) < 100 || $w > 5000)
        $w = 1024;
    if (empty($_GET['h']) || !is_numeric($_GET['h'])
        || ($h = intval($_GET['h'])) < 100 || $h > 5000)
        $h = 768;

    $param = compact('deposit', 'intrate', 'h', 'w');
    return $valid;
}
```

Function `calculate_data()` computes the data for the plot. This uses the parameters supplied to the script, and populates a data array suitable for PHPlot. Because the script uses the data-data format, each row in the array consists of a label (unused), X value (this is the month number), and 2 Y values (account balance without interest, and account balance with interest).

```
# Calculate the data for the plot:
# This is only called if the parameters are valid.
# The calculation is simple. Each month, two points are calculated: the
# cumulative deposits (balance without interest), and balance with interest.
# At time 0 the balance is 0. At the start of each month, 1/12th of
# the annual interest rate is applied to the balance, and then the deposit
# is added, and that is reported as the balance.
# We calculate for a fixed amount of 120 months (10 years).
function calculate_data($param, &$data)
{
    $deposit = $param['deposit'];
    $monthly_intrate = 1.0 + $param['intrate'] / 100.0 / 12.0;
    $balance_without_interest = 0;
    $balance = 0;
    $data = array(array('', 0, 0, 0)); // Starting point
    for ($month = 1; $month <= 120; $month++) {
        $balance_without_interest += $deposit;
        $balance = $balance * $monthly_intrate + $deposit;
        $data[] = array('', $month, $balance_without_interest, $balance);
    }
}
```

Function `draw_graph()` uses PHPlot to actually produce the graph. This function is similar to the other code examples in this chapter. A PHPlot object is created, set up, and then told to draw the plot. If the script parameters are not valid, however, an attempt is made to draw the plot without a data array. This results in an error, which PHPlot handles by creating an image file with an error message. This method of error handling is used because the script cannot return a textual error message since it is referenced from a web page via an image (img) tag. An alternative to this error handling is to have the script return an HTTP error code such as error 500 (server error).

```
# Draw the graph:
function draw_graph($valid_params, $param, $data)
{
    extract($param);

    $plot = new PHPlot($w, $h);
    $plot->SetTitle('Savings with Interest');
    $plot->SetDataType('data-data');
    # Don't set data values if parameters were not valid. This will result
    # in PHPlot making an image with an error message.
    if ($valid_params) {
        $plot->SetDataValues($data);
    }
    $plot->SetLegend(array('Deposits only', 'Deposits with Interest'));
    $plot->SetLegendPixels(100, 50); // Move legend to upper left
    $plot->SetXTitle('Month');
    $plot->SetXTickIncrement(12);
    $plot->SetYTitle('Balance');
    $plot->SetYLabelType('data', 2);
    $plot->SetDrawXGrid(True);
    $plot->SetPlotType('lines');
    $plot->DrawGraph();
}
```

Lastly, the main code for the image drawing script simply uses the above functions.

```
# This is our main processing code.
$valid_params = check_form_params($param);
if ($valid_params) calculate_data($param, $data);
draw_graph($valid_params, $param, $data);
```

5.24. Example - Using Truecolor To Make a Histogram

This example creates a [Truecolor](#) plot containing a histogram of a photograph, then overlays the histogram on a scaled-down copy of the photograph. The histogram is partly transparent so you can still see the photograph below. Refer to [Section 4.3, “Truecolor Images”](#) for more information on using truecolor PHPlot images.

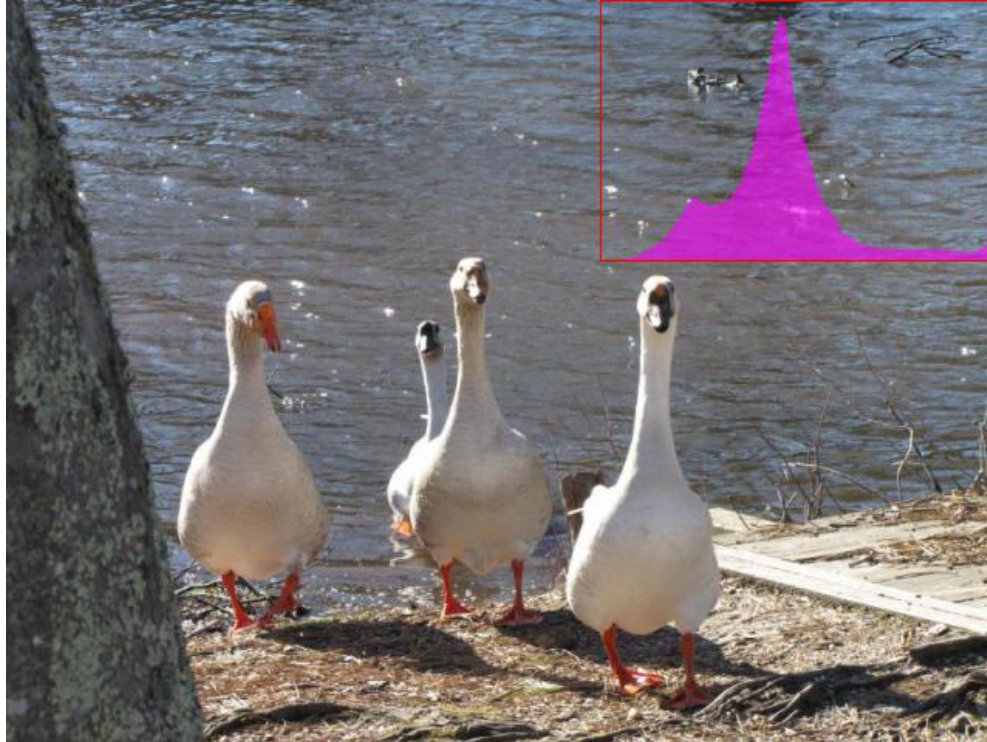
Here are some notes on the code example:

- The main functions are `get_histogram` and `plot_histogram`. Parameters controlling the histogram and its placement on the image are in an array passed to `plot_histogram`. For the purpose of this demo, the array `$param` is used, and there is no provision to change the parameters or the photograph filename.
- This isn't a 'true' histogram, because the Y values are automatically scaled by PHPlot so they fill the available height. This could be called a 'relative histogram', with the heights indicating the relative count of pixels in the image with that value.
- The histogram is created by converting each pixel's R, G, B color values to a grayscale value between 0 and 255, and counting the number of times each value appears in the image.
- The photograph image is scaled by PHPlot to fit into the background of the plot image using [SetBgImage](#). The histogram is then drawn into an area restricted using [SetPlotAreaPixels](#), leaving most of the background image unobscured. All labels and tick marks are turned off. The plot data colors are set to be partly transparent using the default alpha argument to [SetDataColors](#).

Note

This is a demonstration only. Processing individual pixels in nested loops this way using PHP code is not recommended, because it is very slow. A small image file (800x600) might be processed in a few seconds, but a larger file such as a 12 megapixel photograph could take 30 seconds, for example.

Example 5.24. Truecolor Plot of Histogram



```
<?php
# PHPlot Example - Histogram of a Photograph
# Display a photo image with its value histogram overlaid
# Note: This requires PHPlot-5.1.1 or higher for Truecolor support.
# Unlike the other examples, and contrary to the usual PHPlot recommendation,
# this script creates JPEG not PNG, because most of the image is the original
# photograph and PNG results in an overlarge file.
require_once 'phplot.php';

# Tunable parameters:
$param = array(
    'plot_image_width' => 640,          # Width of final image
    'plot_image_height' => 480,         # Height of final image
    'histogram_color' => 'magenta',     # Color to use for histogram lines
    'histogram_alpha' => 50,           # Histogram transparency (0=opaque, 127=clear)
    'draw_border' => True,              # If true, put a border around the histogram
    'border_color' => 'red',            # Border color, if draw_border is true
    'hx' => 0.6,                       # Upper left X relative position of histogram
    'hy' => 0.0,                       # Upper left Y relative position of histogram
    'h_width' => 0.4,                  # Relative width of histogram
    'h_height' => 0.35,                # Relative height of histogram
);

/*
Make a histogram from an image file, which can be palette or truecolor.
Returns an array $histogram[i] where i is from 0 to 255. Each histogram[i]
is the number of pixels in the image with grayscale value i.
(Grayscale is computed using the NTSC formula, but with integers.)
*/
function get_histogram($image_file)
```



```
{
    list($width, $height, $imtype) = getimagesize($image_file);
    if (!empty($width)) {
        switch ($imtype) {
            case IMAGETYPE_JPEG:
                $sim = imagecreatefromjpeg($image_file);
                break;
            case IMAGETYPE_PNG:
                $sim = imagecreatefrompng($image_file);
                break;
            case IMAGETYPE_GIF:
                $sim = imagecreatefromgif($image_file);
                break;
        }
    }
    if (empty($width) || empty($im)) {
        fwrite(STDERR, "Error invalid image file name: $image_file\n");
        return NULL;
    }

    # Initialize the histogram counters:
    $histogram = array_fill(0, 256, 0);

    # Process every pixel. Get the color components and compute the gray value.
    for ($y = 0; $y < $height; $y++) {
        for ($x = 0; $x < $width; $x++) {
            $pix = imagecolorsforindex($sim, imagecolorat($sim, $x, $y));
            $value = (int)((30 * $pix['red'] + 59 * $pix['green']
                + 11 * $pix['blue']) / 100);
            $histogram[$value]++;
        }
    }
    return $histogram;
}

/*
    Make a 'plot', containing a scaled-down version of an image with
    a histogram overlay.
*/
function plot_histogram($image_filename, $param)
{
    extract($param);
    $histo = get_histogram($image_filename);
    if (empty($histo)) return;
    for ($i = 0; $i < 256; $i++) $data[$i] = array('', $histo[$i]);
    $p = new PHPPlot_truecolor($plot_image_width, $plot_image_height);
    $p->SetFileFormat('jpg');
    $p->SetBgImage($image_filename, 'scale');
    $p->SetDataType('text-data');
    $p->SetDrawXAxis(False);
    $p->SetDrawYAxis(False);
    $p->SetDataValues($data);
    $p->SetXDataLabelPos('none');
    $p->SetXTickLabelPos('none');
    $p->SetYTickLabelPos('none');
    $p->SetXTickPos('none');
    $p->SetYTickPos('none');
    $p->SetDrawYGrid(False);
    $p->SetDataColors($histogram_color, NULL, $histogram_alpha);
    $p->SetPlotType('thinbarline');
```

```

    if ($draw_border) {
        $p->SetGridColor($border_color);
        $p->SetPlotBorderType('full');
    } else {
        $p->SetPlotBorderType('none');
    }
    # Compute the position of the histogram plot within the image.
    $hx0 = (int)($hx * $plot_image_width);
    $hy0 = (int)($hy * $plot_image_height);
    $hx1 = (int)($h_width * $plot_image_width) + $hx0;
    $hy1 = (int)($h_height * $plot_image_height) + $hy0;
    $p->SetPlotAreaPixels($hx0, $hy0, $hx1, $hy1);
    $p->DrawGraph();
}

/* Demo main. */
plot_histogram('examples/geese.jpg', $param);

```

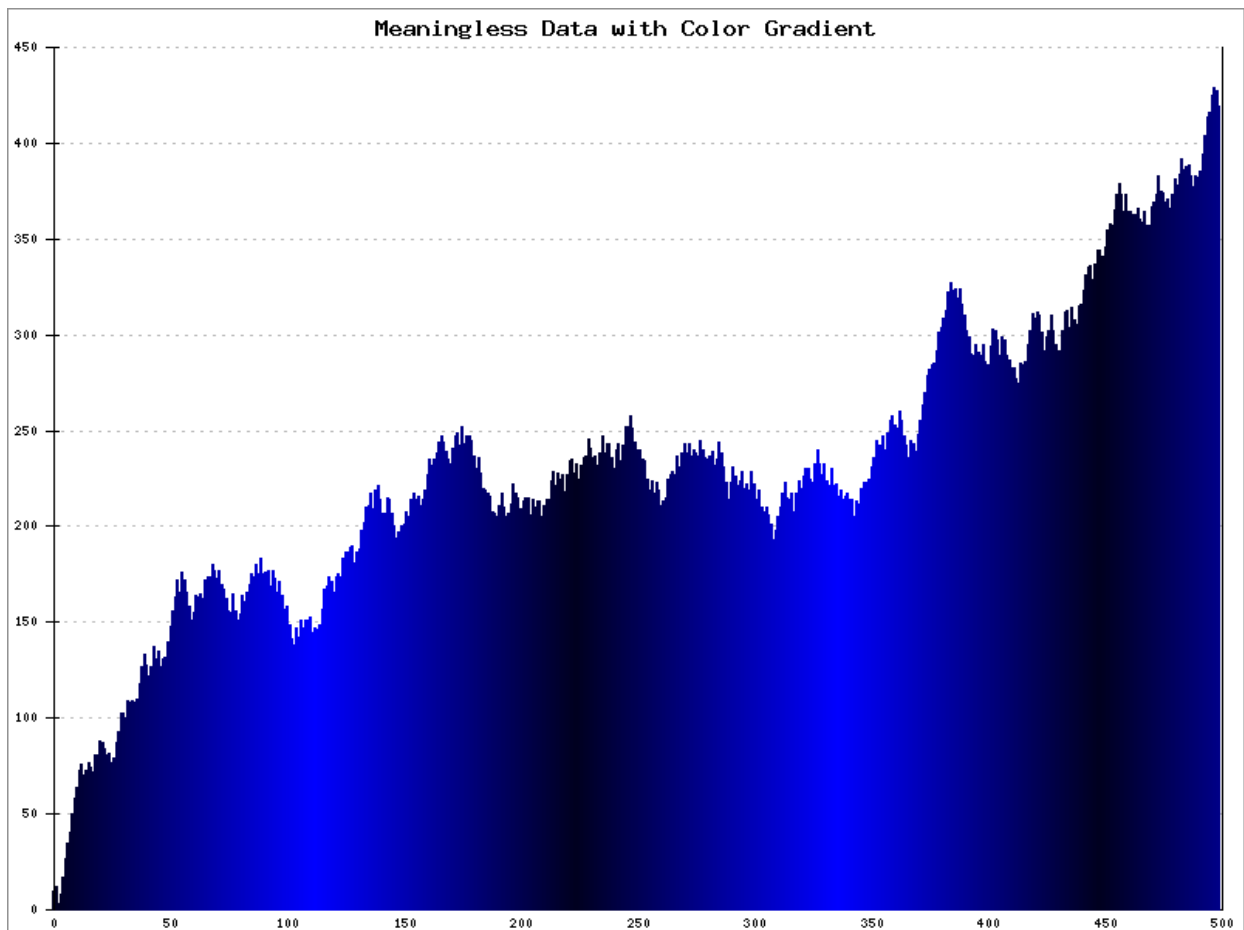
5.25. Example - Creative Use of the Data Color Callback

This example uses the `data_color` callback to vary the colors used in a thinbarline plot. The callback function `getcolor` simply returns the row number, which corresponds to each point's position along the X axis. PHPlot will therefore use a different color for each plotted point (modulo the number of defined colors). A large data color array is also defined, with colors set to shades of blue from dark to light and back to dark.

A truecolor plot image is used to allow for more colors than would be allowed in a palette image.

Using the data color callback is described in [Section 4.5, “Custom Data Color Selection”](#). More information on callbacks can be found in [Section 4.4, “Callbacks”](#). More information on truecolor images can be found in [Section 4.3, “Truecolor Images”](#).

Example 5.25. Creative Use of the Data Color Callback



```
<?php
# PHPlot Example: Creative use of data colors
require_once 'phplot.php';

# Callback for picking a data color.
```

```

# PHPlot will call this every time it needs a data color.
# This simply returns the row number as the color index.
function getcolor($img, $unused, $row, $col)
{
    return $row; // Use row, rather than column, as color index.
}

# Make some pseudo-random data.
mt_srand(1);
$data = array();
$value = 10;
for ($i = 0; $i < 500; $i++) {
    $data[] = array('', $i, $value);
    $value = max(0, $value + mt_rand(-9, 10));
}

# Make a color gradient array of blue:
$colors = array();
for ($b = 32; $b <= 255; $b += 2) $colors[] = array(0, 0, $b);
for ($b = 255; $b >= 32; $b -= 2) $colors[] = array(0, 0, $b);

# Use a truecolor plot image in order to get more colors.
$plot = new PHPlot_truecolor(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual

$plot->SetPlotType('thinbarline');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetLineWidths(2);
$plot->SetDataColors($colors);
$plot->SetXTickPos('none');
$plot->SetPlotAreaWorld(0, 0, 500, NULL);
$plot->SetTitle('Meaningless Data with Color Gradient');

# Establish the function 'getcolor' as a data color selection callback.
$plot->SetCallback('data_color', 'getcolor');

$plot->DrawGraph();

```

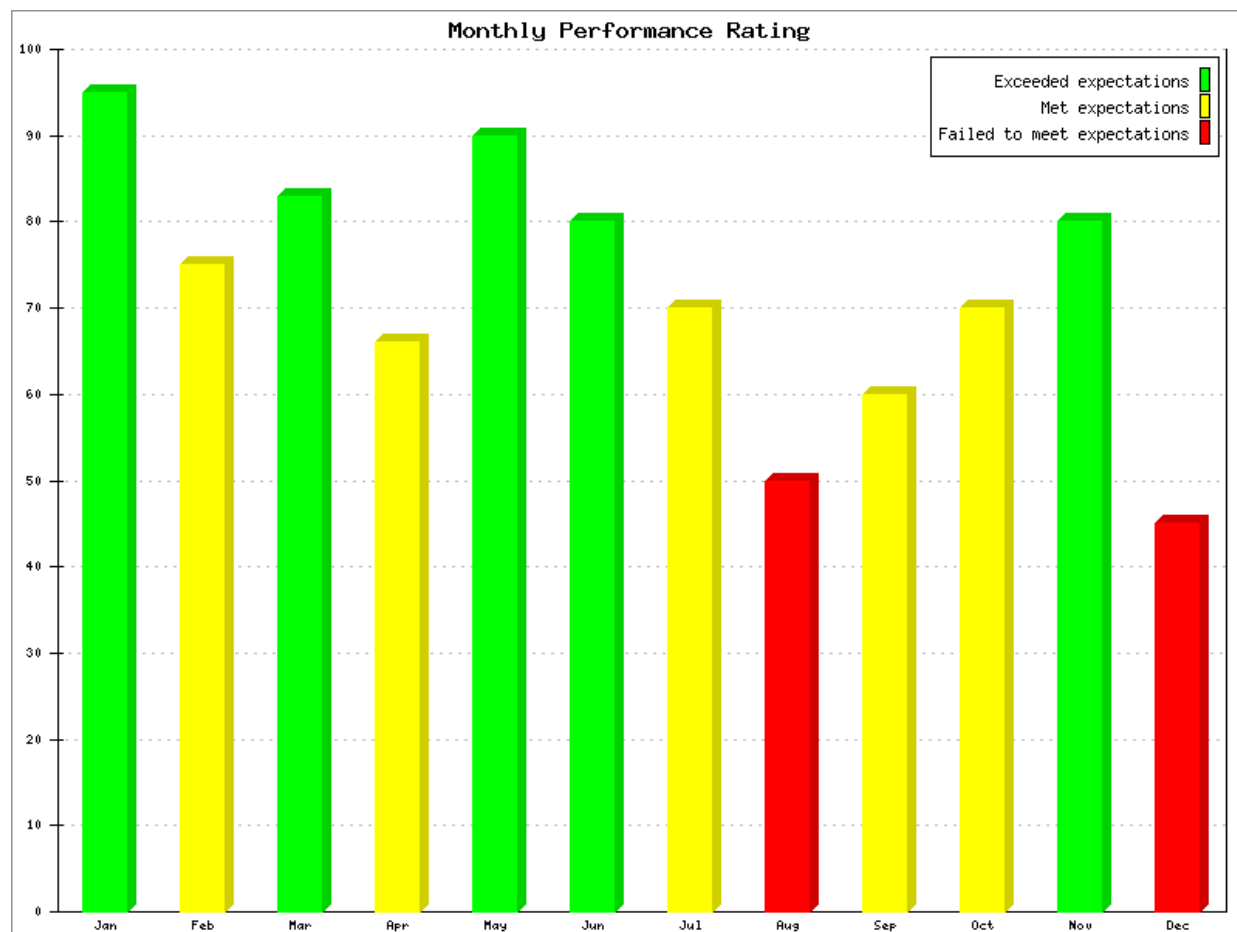
5.26. Example - Custom Bar Colors Using the Data Color Callback

This example uses the `data_color` callback to customize the colors in a bar chart. The goal is to have the bar colors depend on the value of the bar (rather than the position of the bar in the bar group). Bars above 80% will be drawn in green, bars below 60% will be red, and bars in between those two values will be yellow.

The function `pickcolor` is the `data_color` callback. It accesses the data array using its pass-through argument, indexing into it with the current row and column. (Note `col+1` is used to skip over the row label.) It then checks the data value, and returns an index into the data colors array: 0, 1, or 2, depending on the value.

Using the data color callback is described in [Section 4.5, “Custom Data Color Selection”](#). More information on callbacks can be found in [Section 4.4, “Callbacks”](#).

Example 5.26. Custom Bar Colors Using the Data Color Callback



```
<?php
# PHPlot Example: Bar chart with bar color depending on value
require_once 'phplot.php';

# Callback for picking a data color.
```

```
# PHPlot will call this every time it needs a data color.
# This returns a color index which depends on the data value.
# Color 0 is for values >= 80%, 1 is for >= 60%, 2 is for < 60%.
# The data_array must have 'text-data' type.
function pickcolor($img, $data_array, $row, $col)
{
    $d = $data_array[$row][$col+1]; // col+1 skips over the row's label
    if ($d >= 80) return 0;
    if ($d >= 60) return 1;
    return 2;
}

# The data array has our monthly performance as a percentage.
$data = array(
    array('Jan', 95), array('Feb', 75), array('Mar', 83),
    array('Apr', 66), array('May', 90), array('Jun', 80),
    array('Jul', 70), array('Aug', 50), array('Sep', 60),
    array('Oct', 70), array('Nov', 80), array('Dec', 45),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('bars');
$plot->SetDataValues($data);
$plot->SetDataType('text-data');
$plot->SetTitle('Monthly Performance Rating');

# Turn off X Tick labels which have no meaning here.
$plot->SetXTickPos('none');

# Force the Y axis to be exactly 0:100
$plot->SetPlotAreaWorld(NULL, 0, NULL, 100);

# Establish the function 'pickcolor' as a data color selection callback.
# Set the $data array as the pass-through argument, so the function has
# access to the data values without relying on global variables.
$plot->SetCallback('data_color', 'pickcolor', $data);

# The three colors are meaningful to the data color callback.
$plot->SetDataColors(array('green', 'yellow', 'red'));

# The legend will explain the use of the 3 colors.
$plot->SetLegend(array('Exceeded expectations', 'Met expectations',
    'Failed to meet expectations'));

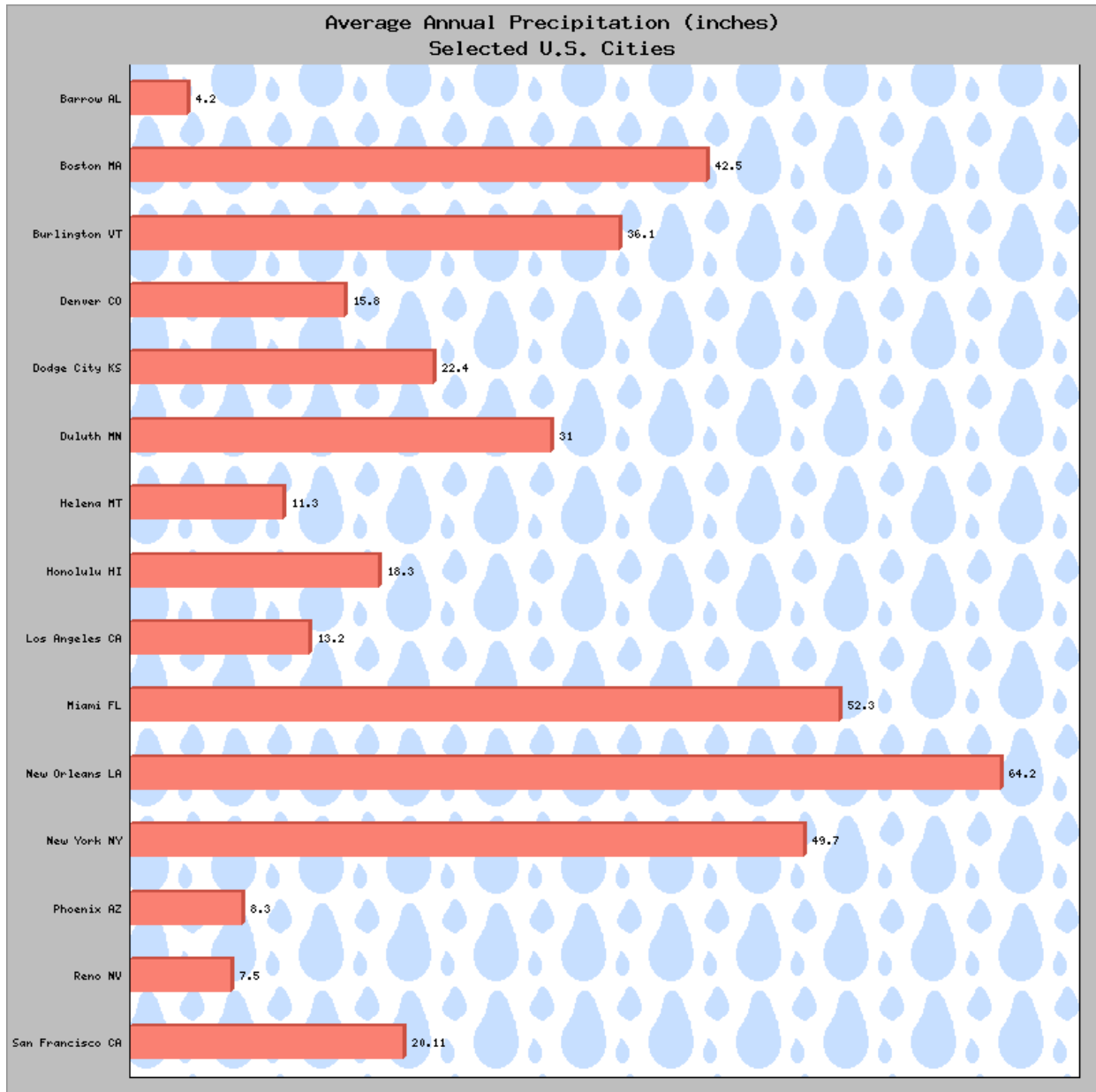
$plot->DrawGraph();
```

5.27. Example - Horizontal Bar Chart

This example shows a horizontal bar chart. As always, the X axis is horizontal, and the Y axis is vertical. But the data array contains the X value for each implicit Y. The data type 'text-data-yx' indicates this is a horizontal plot.

This example also has a tiled background image under the plot area.

Example 5.27. Horizontal Bar Chart



```
<?php
# PHPlot Example - Horizontal Bars
require_once 'phplot.php';
```

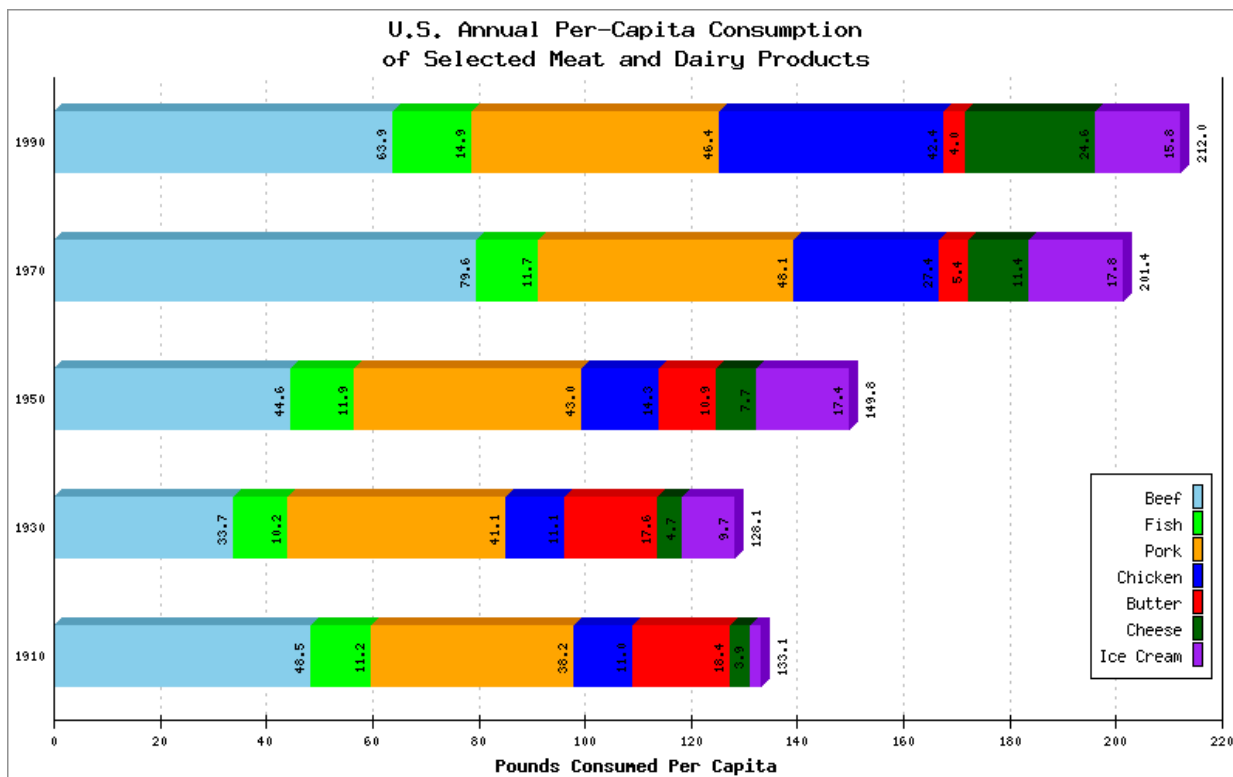
```
$data = array(
    array('San Francisco CA', 20.11),
    array('Reno NV', 7.5),
    array('Phoenix AZ', 8.3),
    array('New York NY', 49.7),
    array('New Orleans LA', 64.2),
    array('Miami FL', 52.3),
    array('Los Angeles CA', 13.2),
    array('Honolulu HI', 18.3),
    array('Helena MT', 11.3),
    array('Duluth MN', 31.0),
    array('Dodge City KS', 22.4),
    array('Denver CO', 15.8),
    array('Burlington VT', 36.1),
    array('Boston MA', 42.5),
    array('Barrow AL', 4.2),
);

$plot = new PHPPlot(800, 800);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle("Average Annual Precipitation (inches)\n"
    . "Selected U.S. Cities");
$plot->SetBackgroundColor('gray');
# Set a tiled background image:
$plot->SetPlotAreaBgImage('images/drop.png', 'centeredtile');
# Force the X axis range to start at 0:
$plot->SetPlotAreaWorld(0);
# No ticks along Y axis, just bar labels:
$plot->SetYTickPos('none');
# No ticks along X axis:
$plot->SetXTickPos('none');
# No X axis labels. The data values labels are sufficient.
$plot->SetXTickLabelPos('none');
# Turn on the data value labels:
$plot->SetXDataLabelPos('plotin');
# No grid lines are needed:
$plot->SetDrawXGrid(FALSE);
# Set the bar fill color:
$plot->SetDataColors('salmon');
# Use less 3D shading on the bars:
$plot->SetShading(2);
$plot->SetDataValues($data);
$plot->SetDataType('text-data-yx');
$plot->SetPlotType('bars');
$plot->DrawGraph();
```


5.28. Example - Horizontal Stacked Bar Chart

This example shows a horizontal stacked bar chart. As always, the X axis is horizontal, and the Y axis is vertical. But the data array contains the X value for each implicit Y. The data type 'text-data-yx' indicates this is a horizontal plot.

Example 5.28. Horizontal Stacked Bar Chart



```
<?php
# PHPlot Example - Horizontal Stacked Bars
require_once 'phplot.php';

$column_names = array(
    'Beef', 'Fish', 'Pork', 'Chicken', 'Butter',
    'Cheese',
    'Ice Cream');

//
$data = array(
    array('1910', 48.5, 11.2, 38.2, 11.0, 18.4, 3.9, 1.9),
    array('1930', 33.7, 10.2, 41.1, 11.1, 17.6, 4.7, 9.7),
    array('1950', 44.6, 11.9, 43.0, 14.3, 10.9, 7.7, 17.4),
    array('1970', 79.6, 11.7, 48.1, 27.4, 5.4, 11.4, 17.8),
    array('1990', 63.9, 14.9, 46.4, 42.4, 4.0, 24.6, 15.8),
);

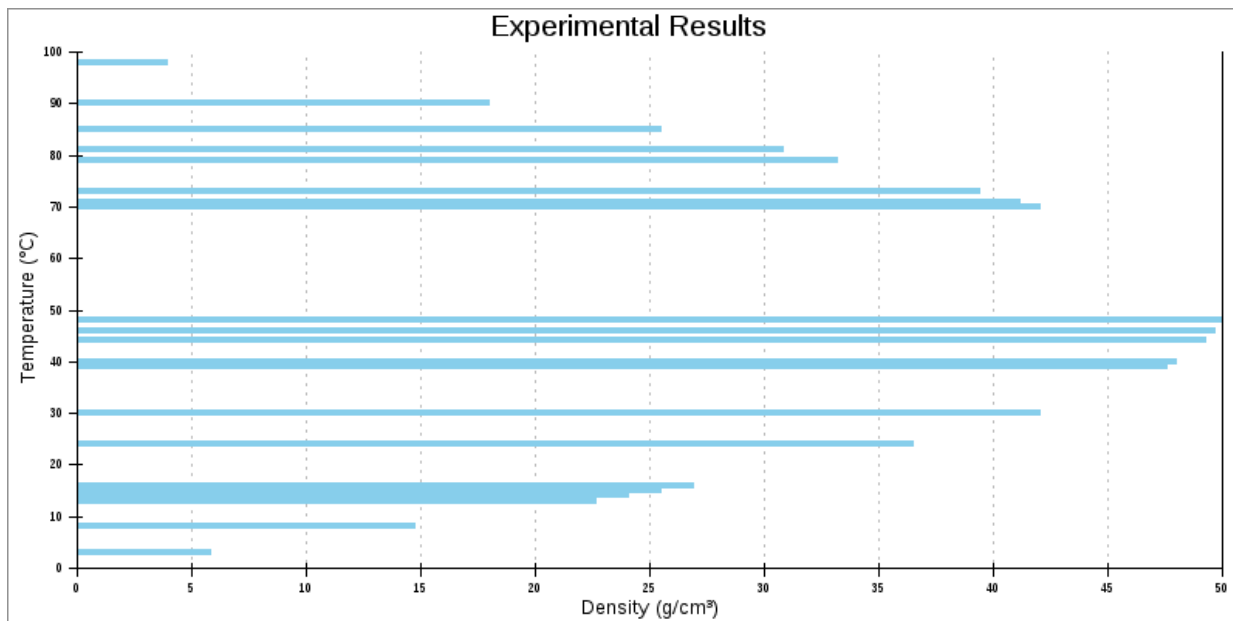
$plot = new PHPlot(800, 500);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle("U.S. Annual Per-Capita Consumption\n"
    . "of Selected Meat and Dairy Products");
$plot->SetLegend($column_names);
```

```
# Move the legend to the lower right of the plot area:
$plot->SetLegendPixels(700, 300);
$plot->SetDataValues($data);
$plot->SetDataType('text-data-yx');
$plot->SetPlotType('stackedbars');
$plot->SetTitle('Pounds Consumed Per Capita');
# Show data value labels:
$plot->SetXDataLabelPos('plotstack');
# Rotate data value labels to 90 degrees:
$plot->SetXDataLabelAngle(90);
# Format the data value labels with 1 decimal place:
$plot->SetXDataLabelType('data', 1);
# Specify a whole number for the X tick interval:
$plot->SetXTickIncrement(20);
# Disable the Y tick marks:
$plot->SetYTickPos('none');
$plot->DrawGraph();
```

5.29. Example - Horizontal Thin Bar Line Plot

This example shows a horizontal thin bar line (thinbarline) plot. As always, the X axis is horizontal, and the Y axis is vertical. The data type 'data-data-yx' indicates this is a horizontal plot, with explicit independent (Y) variables. There is one X for each Y. With this data type, the independent variable values need not be in order or sequential in the data array.

Example 5.29. Horizontal Thin Bar Line Plot



```
<?php
# PHPlot example - horizontal thinbarline plot (impulse plot)
require_once 'phplot.php';
$data = array(
    array('', 79, 33.18), array('', 13, 22.62), array('', 71, 41.18),
    array('', 8, 14.72), array('', 48, 49.92), array('', 46, 49.68),
    array('', 90, 18.00), array('', 15, 25.50), array('', 73, 39.42),
    array('', 30, 42.00), array('', 24, 36.48), array('', 85, 25.50),
    array('', 14, 24.08), array('', 3, 5.82), array('', 98, 3.92),
    array('', 39, 47.58), array('', 70, 42.00), array('', 16, 26.88),
    array('', 81, 30.78), array('', 40, 48.00), array('', 44, 49.28),
);
$plot = new PHPlot(800, 400);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetUseTTF(True);
$plot->SetTitle('Experimental Results');
$plot->SetXTitle('Density (g/cm3)'); // 179=superscript 3
$plot->SetYTitle('Temperature (°C)'); // 176=degrees
$plot->SetPlotType('thinbarline');
$plot->SetDataType('data-data-yx');
$plot->SetDataValues($data);
$plot->SetPlotAreaWorld(0, 0, 50, 100);
$plot->SetLineWidths(4);
$plot->DrawGraph();
```

5.30. Example - Basic OHLC (Open, High, Low, Close) Financial Plot

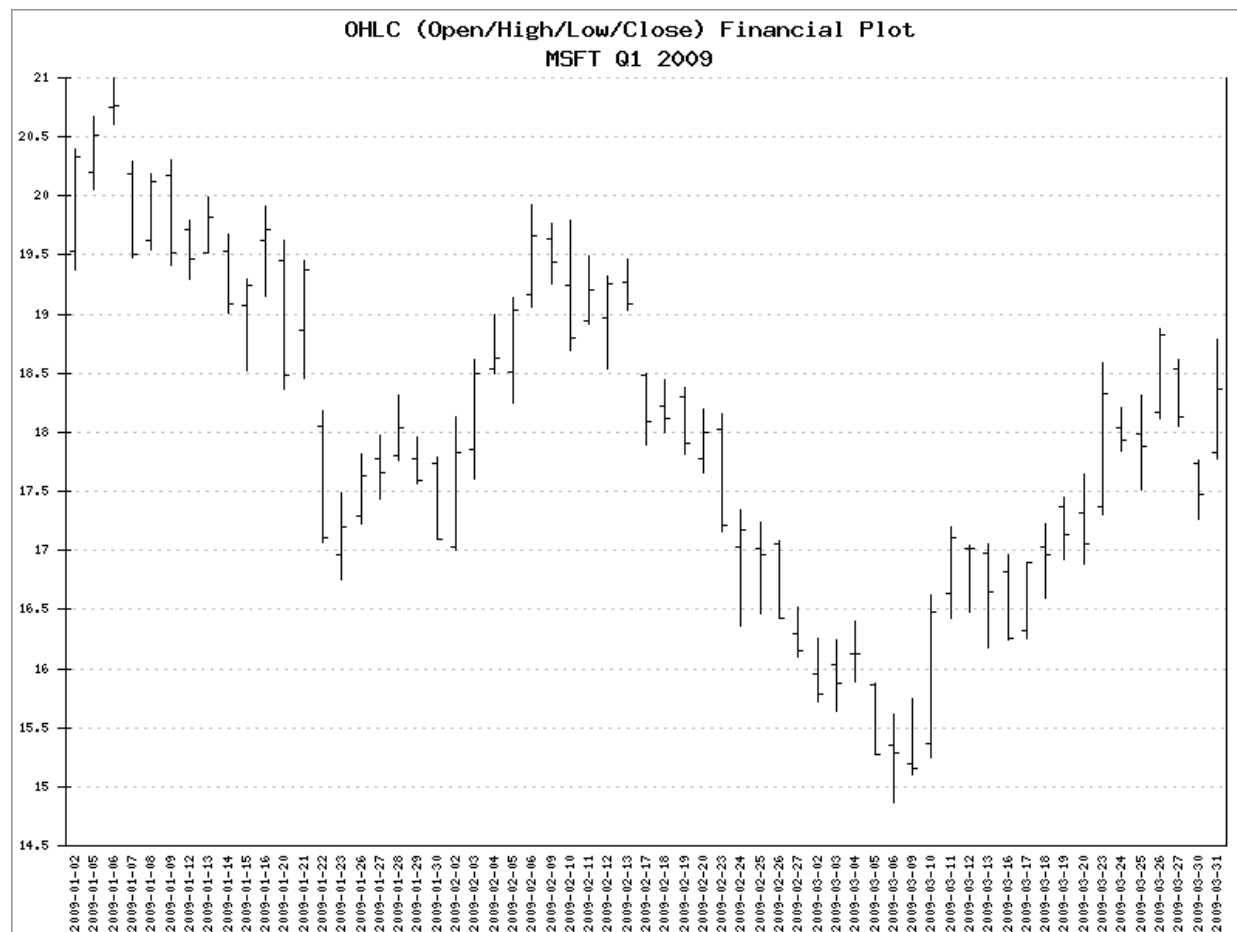
This example shows an [ohlc](#) plot, which is a basic form of the Open, High, Low, Close (OHLC) financial plot. Each X is a point in time or interval, and there are 4 corresponding Y values for the four prices (open, high, low, and close). Compare this with the next two examples, [Example 5.31, "Candlesticks OHLC Plot"](#) and [Example 5.32, "Filled Candlesticks OHLC Plot"](#), which show the same data but with a different presentation.

In this example, the data array is read from an external file in Comma Separated Value (CSV) format. (Financial data in this format is available for download from sites such as Yahoo! Finance.) A portion of the data file can be found below.

This example uses the dates from the data file as row labels in the data array, with text-data data format. For this to work, the rows have to be sorted by increasing date, so the `read_prices_text_data()` first reads the data into a temporary array, sorts by the date, then copies the data into a PHPlot data array. Compare this with the other two OHLC examples, where the same data is used differently.

This example uses [TuneYAutoRange](#) to disable the *zero magnet*, which would otherwise stretch the Y axis range to include 0. For many plots, including 0 on the axis is desirable, but for this financial plot we want to be able to see small changes in the values, and are less interested in the relative amounts. (The zero magnet feature was added at PHPlot-6.0.0, and the script tests for the method availability before using it.)

Example 5.30. Basic OHLC Plot



```
<?php
# PHPlot Example: OHLC (Financial) plot, basic lines, using
# external data file, text-data format.
define('DATAFILE', 'examples/ohlcdata.csv'); // External data file
require_once 'phplot.php';

/*
Read historical price data from a CSV data downloaded from Yahoo! Finance.
The first line is a header which must contain: Date,Open,High,Low,Close[...]
Each additional line has a date (YYYY-MM-DD), then 4 price values.
The rows have to be sorted by date, because the original is reversed.
This version of the function uses the date as a label, and returns a
text-data (implied X) PHPlot data array.
*/
function read_prices_text_data($filename)
{
    $f = fopen($filename, 'r');
    if (!$f) {
        fwrite(STDERR, "Failed to open data file: $filename\n");
        return FALSE;
    }
    // Read and check the file header.
    $row = fgetcsv($f);
    if ($row === FALSE || $row[0] != 'Date' || $row[1] != 'Open'
        || $row[2] != 'High' || $row[3] != 'Low' || $row[4] != 'Close') {
        fwrite(STDERR, "Incorrect header in: $filename\n");
        return FALSE;
    }
    // Read the rest of the file into array keyed by date for sorting.
    while ($r = fgetcsv($f)) {
        $d[$r[0]] = array($r[1], $r[2], $r[3], $r[4]);
    }
    fclose($f);
    ksort($d);
    // Convert to a PHPlot data array with label and 4 values per row.
    foreach ($d as $date => $r) {
        $data[] = array($date, $r[0], $r[1], $r[2], $r[3]);
    }
    return $data;
}

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle("OHLC (Open/High/Low/Close) Financial Plot\nMSFT Q1 2009");
$plot->SetDataType('text-data');
$plot->SetDataValues(read_prices_text_data(DATAFILE));
$plot->SetPlotType('ohlc');
$plot->SetDataColors('black');
$plot->SetXLabelAngle(90);
$plot->SetXTickPos('none');
if (method_exists($plot, 'TuneYAutoRange'))
    $plot->TuneYAutoRange(0); // Suppress Y zero magnet (PHPlot >= 6.0.0)
$plot->DrawGraph();
```

Here is the top portion of the data file used for the three OHLC examples. This file is called [ohlcdata.csv](#).

```
Date,Open,High,Low,Close,Volume,Adj Close
2009-03-31,17.83,18.79,17.78,18.37,92095500,17.81
2009-03-30,17.74,17.76,17.27,17.48,49633000,16.95
```

```
2009-03-27,18.54,18.62,18.05,18.13,47670400,17.58  
2009-03-26,18.17,18.88,18.12,18.83,63775100,18.26  
2009-03-25,17.98,18.31,17.52,17.88,73927100,17.34  
...
```

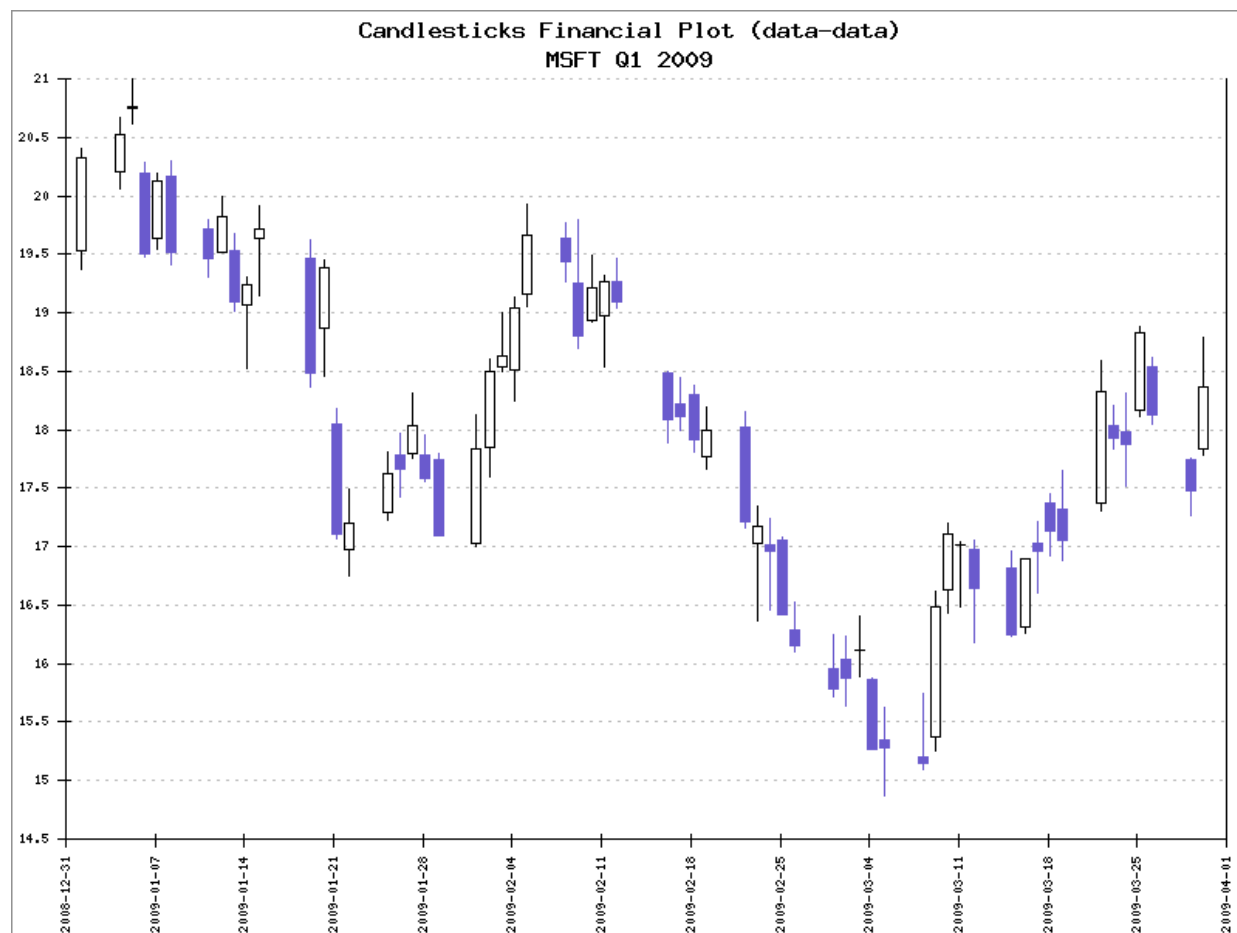
5.31. Example - Candlesticks OHLC (Open, High, Low, Close) Financial Plot

This example shows a [candlesticks](#) plot, which is a form of the Open, High, Low, Close (OHLC) financial plot. Each X is a point in time or interval, and there are 4 corresponding Y values for the four prices (open, high, low, and close). Compare this with [Example 5.30, “Basic OHLC Plot”](#) and [Example 5.32, “Filled Candlesticks OHLC Plot”](#), which show the same data but with a different presentation.

The data values for this example are read from an external file. Refer to [Section 5.30, “Example - Basic OHLC \(Open, High, Low, Close\) Financial Plot”](#) for more information. Unlike that example, this candlesticks example uses the dates from the data file as the X values in the data array, with the PHPlot data type data-data. The dates read from the file are converted into timestamp values with `strtotime()` inside `read_prices_data_data()`. Since each row in a data-data array specifies its X value, the rows do not need to be sorted (as they were in the previous example).

PHPlot will format the X values as dates because [SetXLabelType](#) is used to select date/time formatting. Unlike the text-data example, this also lets us use [SetXTickIncrement](#) to control the label density along the X axis.

Example 5.31. Candlesticks OHLC Plot



```
<?php
# PHPlot Example: OHLC (Financial) plot, Candlesticks plot, using
```

```
# external data file, data-data format with date-formatted labels.
define('DATAFILE', 'examples/ohlcddata.csv'); // External data file
require_once 'phplot.php';

/*
  Read historical price data from a CSV data downloaded from Yahoo! Finance.
  The first line is a header which must contain: Date,Open,High,Low,Close[...]
  Each additional line has a date (YYYY-MM-DD), then 4 price values.
  Convert to PHPlot data-data data array with empty labels and time_t X
  values and return the data array.
*/
function read_prices_data_data($filename)
{
    $f = fopen($filename, 'r');
    if (!$f) {
        fwrite(STDERR, "Failed to open data file: $filename\n");
        return FALSE;
    }
    // Read and check the file header.
    $row = fgetcsv($f);
    if ($row === FALSE || $row[0] != 'Date' || $row[1] != 'Open'
        || $row[2] != 'High' || $row[3] != 'Low' || $row[4] != 'Close') {
        fwrite(STDERR, "Incorrect header in: $filename\n");
        return FALSE;
    }
    // Read the rest of the file and convert.
    while ($d = fgetcsv($f)) {
        $data[] = array('', strtotime($d[0]), $d[1], $d[2], $d[3], $d[4]);
    }
    fclose($f);
    return $data;
}

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle("Candlesticks Financial Plot (data-data)\nMSFT Q1 2009");
$plot->SetDataType('data-data');
$plot->SetDataValues(read_prices_data_data(DATAFILE));
$plot->SetPlotType('candlesticks');
$plot->SetDataColors(array('SlateBlue', 'black', 'SlateBlue', 'black'));
$plot->SetXLabelAngle(90);
$plot->SetXLabelType('time', '%Y-%m-%d');
$plot->SetXTickIncrement(7*24*60*60); // 1 week interval
if (method_exists($plot, 'TuneYAutoRange'))
    $plot->TuneYAutoRange(0); // Suppress Y zero magnet (PHPlot >= 6.0.0)
$plot->DrawGraph();
```


5.32. Example - Filled Candlesticks OHLC (Open, High, Low, Close) Financial Plot

This example shows a [candlesticks2](#) plot, which is a form of the Open, High, Low, Close (OHLC) financial plot. Each X is a point in time or interval, and there are 4 corresponding Y values for the four prices (open, high, low, and close). Compare this with [Example 5.30, “Basic OHLC Plot”](#) and [Example 5.31, “Candlesticks OHLC Plot”](#), which show the same data but with a different presentation. With the candlesticks2 plot type, all the candlestick bodies are filled in, meaning you must set meaningful data colors in order to be able to tell if a security closes up or down.

The data values for this example are read from an external file. Refer to [Section 5.30, “Example - Basic OHLC \(Open, High, Low, Close\) Financial Plot”](#) for more information. This example uses the data-data format, with the dates read from the file converted to X values in the data array.

Example 5.32. Filled Candlesticks OHLC Plot



```
<?php
# PHPlot Example: OHLC (Financial) plot, Filled Candlesticks plot, using
# external data file, data-data format with date-formatted labels.
define('DATAFILE', 'examples/ohlcdata.csv'); // External data file
require_once 'phplot.php';
```

```

/*
Read historical price data from a CSV data downloaded from Yahoo! Finance.
The first line is a header which must contain: Date,Open,High,Low,Close[...]
Each additional line has a date (YYYY-MM-DD), then 4 price values.
Convert to PHPlot data-data data array with empty labels and time_t X
values and return the data array.
*/
function read_prices_data_data($filename)
{
    $f = fopen($filename, 'r');
    if (!$f) {
        fwrite(STDERR, "Failed to open data file: $filename\n");
        return FALSE;
    }
    // Read and check the file header.
    $row = fgetcsv($f);
    if ($row === FALSE || $row[0] != 'Date' || $row[1] != 'Open'
        || $row[2] != 'High' || $row[3] != 'Low' || $row[4] != 'Close') {
        fwrite(STDERR, "Incorrect header in: $filename\n");
        return FALSE;
    }
    // Read the rest of the file and convert.
    while ($d = fgetcsv($f)) {
        $data[] = array('', strtotime($d[0]), $d[1], $d[2], $d[3], $d[4]);
    }
    fclose($f);
    return $data;
}

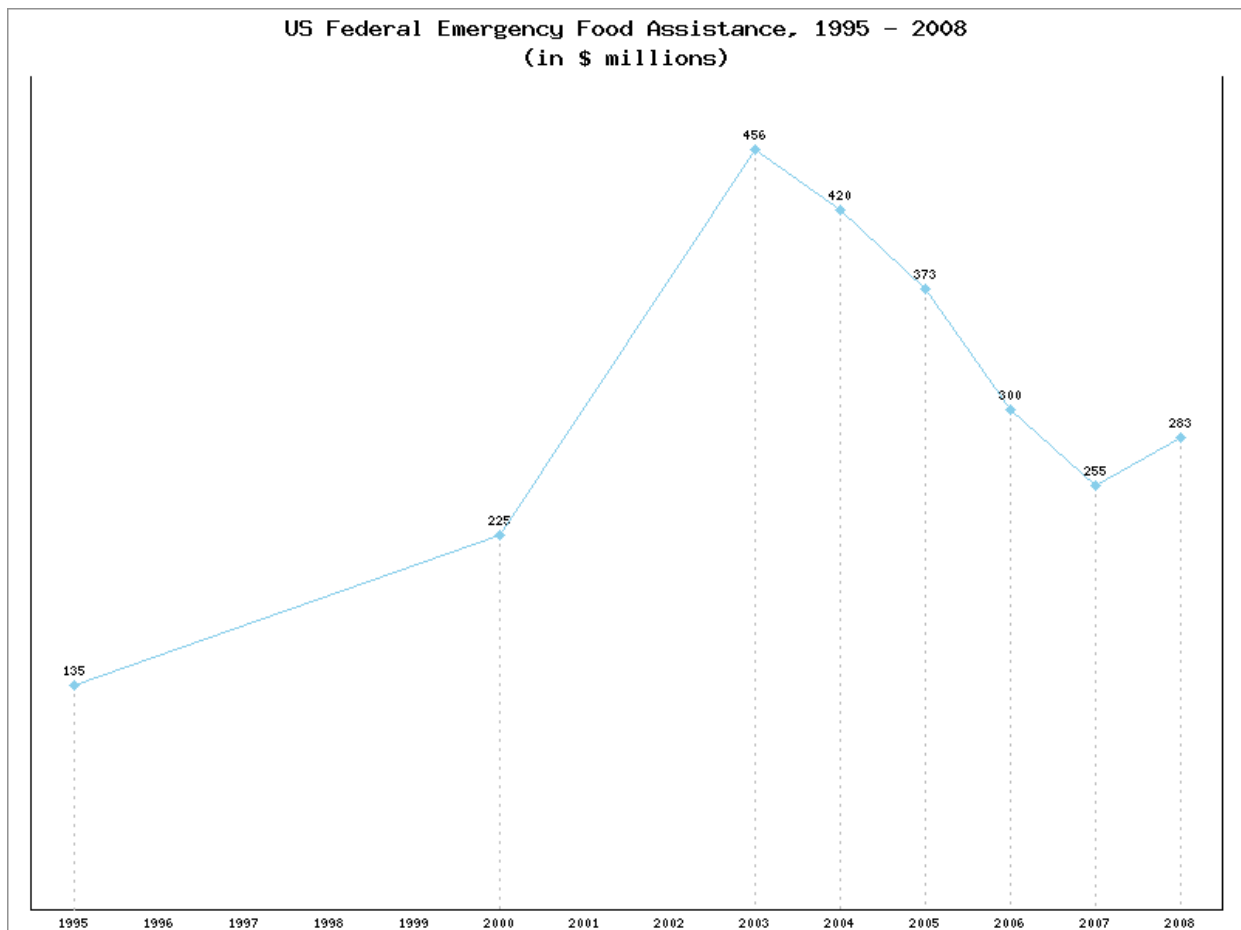
$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle("Filled Candlesticks Financial Plot (data-data)\nMSFT Q1 2009");
$plot->SetDataType('data-data');
$plot->SetDataValues(read_prices_data_data(DATAFILE));
$plot->SetPlotType('candlesticks2');
$plot->SetDataColors(array('red', 'DarkGreen', 'red', 'DarkGreen'));
$plot->SetXLabelAngle(90);
$plot->SetXLabelType('time', '%Y-%m-%d');
$plot->SetXTickIncrement(7*24*60*60); // 1 week interval
if (method_exists($plot, 'TuneYAutoRange'))
    $plot->TuneYAutoRange(0); // Suppress Y zero magnet (PHPlot >= 6.0.0)
$plot->DrawGraph();

```

5.33. Example - Linepoints Plot with Data Value Labels

This example shows a linepoints plot with data value labels. These are text strings which show the Y value above each point. (This feature was implemented for lines, points, and linepoints plots in PHPlot-5.3.0.) Because the Y values are shown with the data value labels, we have chosen to turn off the Y axis ticks and tick labels, which would be somewhat redundant. This example also has data label lines (see [SetDrawXDataLabelLines](#)), which are the lines drawn from the X axis up to the data points, to help associate the point with the X axis label.

Example 5.33. Linepoints Plot with Data Value Labels



```
<?php
# PHPlot Example: Linepoints plot with Data Value Labels
require_once 'phplot.php';

$data = array(
    array('1995', 135),
    array('1996', ''), // Missing data point
    array('1997', ''),
    array('1998', ''),
    array('1999', ''),
```

```

    array('2000', 225),
    array('2001', ''),
    array('2002', ''),
    array('2003', 456),
    array('2004', 420),
    array('2005', 373),
    array('2006', 300),
    array('2007', 255),
    array('2008', 283),
);

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('linepoints');
$plot->SetDataType('text-data');
$plot->SetDataValues($data);
$plot->SetTitle("US Federal Emergency Food Assistance, 1995 - 2008\n"
    . "(in $ millions)");

# Turn on Y data labels:
$plot->SetYDataLabelPos('plotin');

# Turn on X data label lines (drawn from X axis up to data point):
$plot->SetDrawXDataLabelLines(True);

# With Y data labels, we don't need Y ticks, Y tick labels, or grid lines.
$plot->SetYTickLabelPos('none');
$plot->SetYTickPos('none');
$plot->SetDrawYGrid(False);
# X tick marks are meaningless with this data:
$plot->SetXTickPos('none');
$plot->SetXTickLabelPos('none');

$plot->DrawGraph();

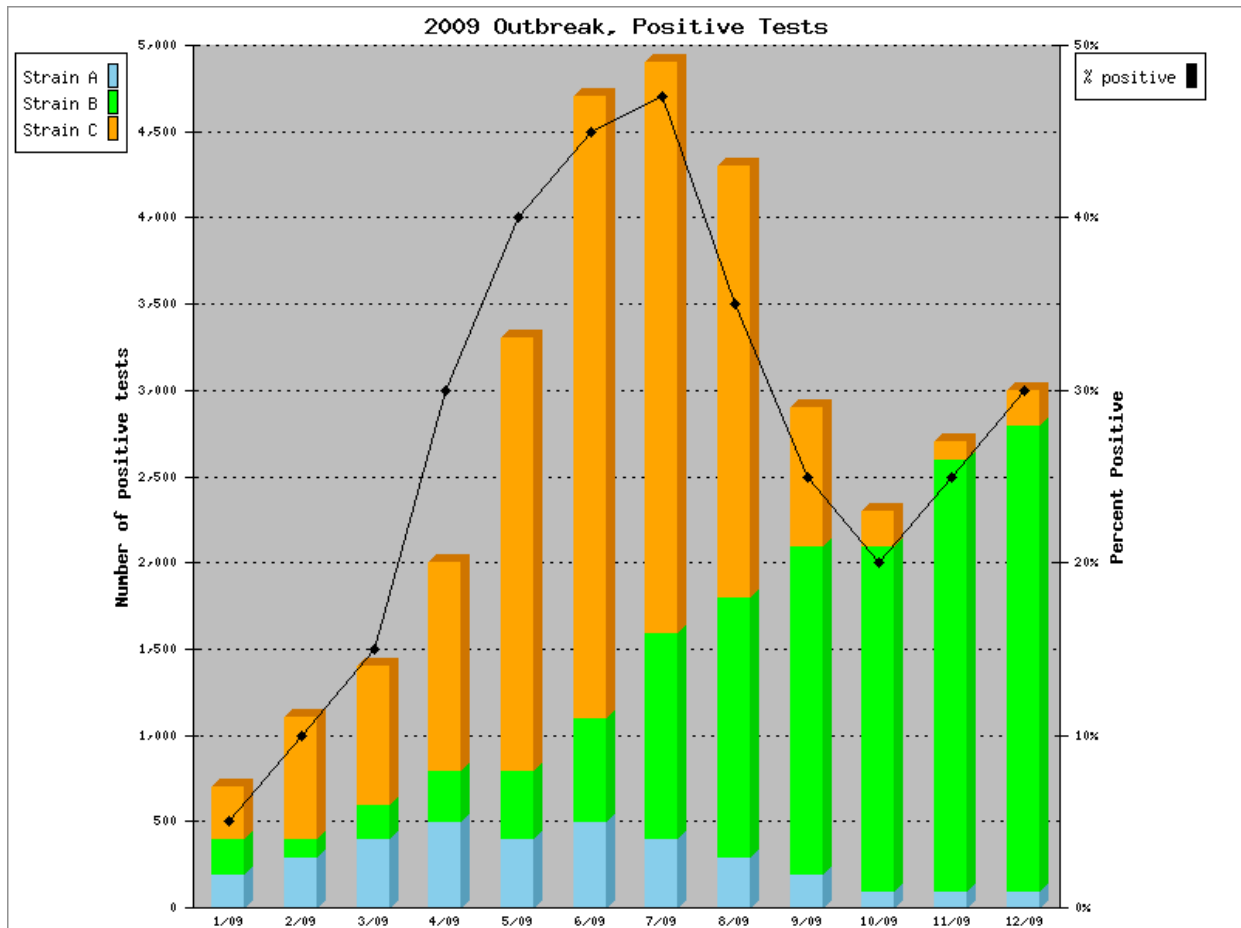
```

5.34. Example - Overlaying Plots

This example shows overlay plots, where multiple plots are drawn at the same position on the same image. In this case, one plot contains a stacked bar plot, and the second is a linepoints plot. The two plots also have different Y axis scales.

See [Section 4.8, “Multiple Plots Per Image”](#) for more information.

Example 5.34. Overlaying Plots



```
<?php
# PHPlot Example: Plot Overlay (lines and stackedbars)
require_once 'phplot.php';

$title = '2009 Outbreak, Positive Tests';

# Note: Graph is based on the real thing, but the data is invented.
# Data for plot #1: stackedbars:
$y_title1 = 'Number of positive tests';
$datal = array(
    array('1/09', 200, 200, 300),
    array('2/09', 300, 100, 700),
    array('3/09', 400, 200, 800),
    array('4/09', 500, 300, 1200),
```

```

    array('5/09', 400, 400, 2500),
    array('6/09', 500, 600, 3600),
    array('7/09', 400, 1200, 3300),
    array('8/09', 300, 1500, 2500),
    array('9/09', 200, 1900, 800),
    array('10/09', 100, 2000, 200),
    array('11/09', 100, 2500, 100),
    array('12/09', 100, 2700, 200),
);
$legend1 = array('Strain A', 'Strain B', 'Strain C');

# Data for plot #2: linepoints:
$y_title2 = 'Percent Positive';
$data2 = array(
    array('1/09', 5),
    array('2/09', 10),
    array('3/09', 15),
    array('4/09', 30),
    array('5/09', 40),
    array('6/09', 45),
    array('7/09', 47),
    array('8/09', 35),
    array('9/09', 25),
    array('10/09', 20),
    array('11/09', 25),
    array('12/09', 30),
);
$legend2 = array('% positive');

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // For presentation in the manual
$plot->SetPrintImage(False); // Defer output until the end
$plot->SetTitle($title);
$plot->SetPlotBgColor('gray');
$plot->SetLightGridColor('black'); // So grid stands out from background

# Plot 1
$plot->SetDrawPlotAreaBackground(True);
$plot->SetPlotType('stackedbars');
$plot->SetDataType('text-data');
$plot->SetDataValues($data1);
$plot->SetYTitle($y_title1);
# Set and position legend #1:
$plot->SetLegend($legend1);
$plot->SetLegendPixels(5, 30);
# Set margins to leave room for plot 2 Y title on the right.
$plot->SetMarginsPixels(120, 120);
# Specify Y range of these data sets:
$plot->SetPlotAreaWorld(NULL, 0, NULL, 5000);
$plot->SetYTickIncrement(500);
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');
# Format Y tick labels as integers, with thousands separator:
$plot->SetYLabelType('data', 0);
$plot->DrawGraph();

# Plot 2
$plot->SetDrawPlotAreaBackground(False); // Cancel background
$plot->SetDrawYGrid(False); // Cancel grid, already drawn
$plot->SetPlotType('linepoints');
```

```

$plot->SetDataValues($data2);
# Set Y title for plot #2 and position it on the right side:
$plot->SetYTitle($y_title2, 'plotright');
# Set and position legend #2:
$plot->SetLegend($legend2);
$plot->SetLegendPixels(690, 30);
# Specify Y range of this data set:
$plot->SetPlotAreaWorld(NULL, 0, NULL, 50);
$plot->SetYTickIncrement(10);
$plot->SetYTickPos('plotright');
$plot->SetYTickLabelPos('plotright');
$plot->SetDataColors('black');
# Format Y tick labels as integers with trailing percent sign:
$plot->SetYLabelType('data', 0, '', '%');
$plot->DrawGraph();

# Now output the graph with both plots:
$plot->PrintImage();

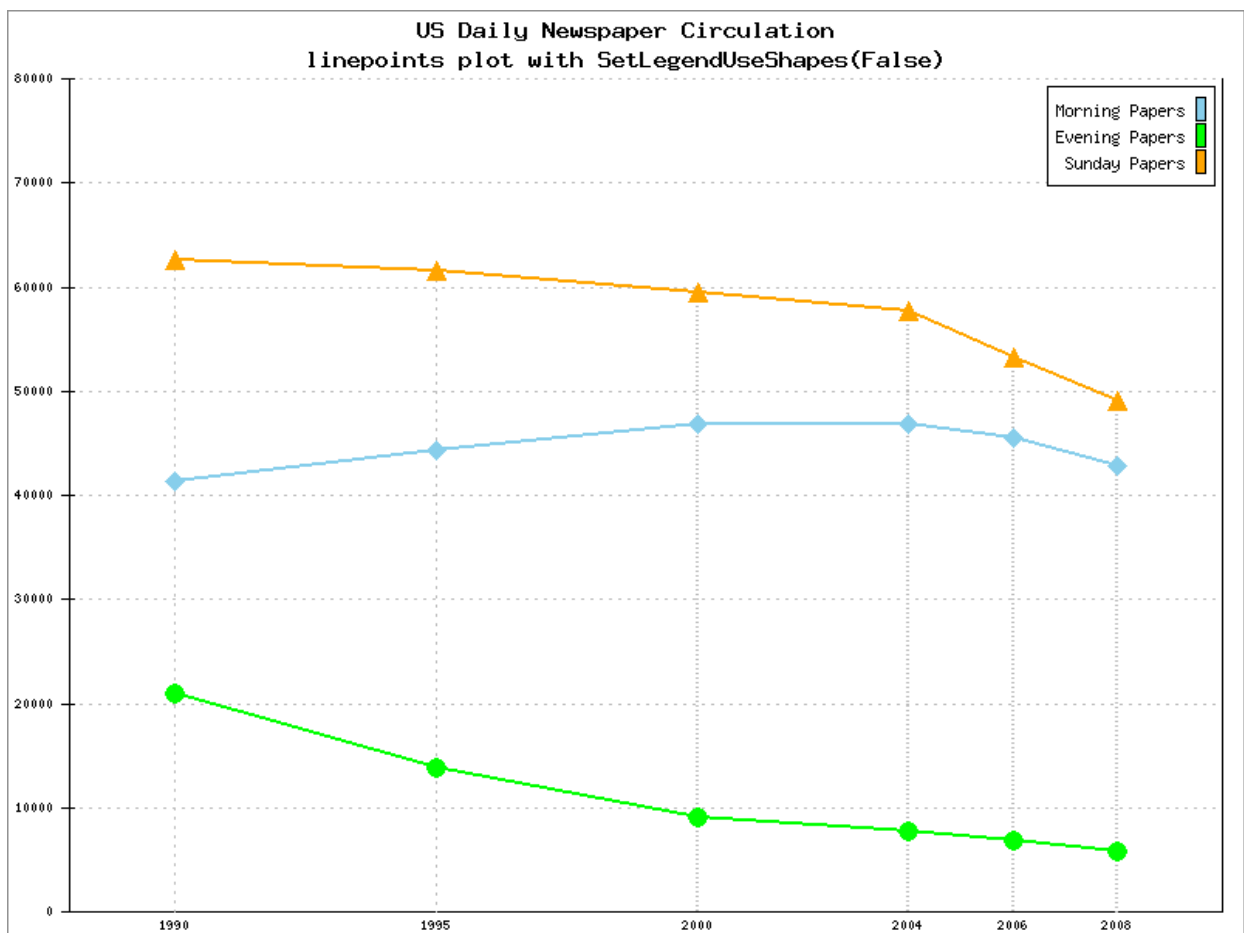
```

5.35. Example - Legend with Shape Markers

This example shows the standard legend appearance, followed by the same plot with point shape markers in the legend instead of color boxes, and again using a line plot with line markers. Using point shapes in the legend was added in PHPlot-5.4.0. These are useful if you need to be able to interpret the legend without color, for example with monochrome printing, or for accessibility reasons. Using line markers in the legend was added in PHPlot-6.0.0. When used with varying line widths, this can reduce the dependency on color to identify the plotted lines. See [Section 3.7.2, “Legend”](#) for more on the plot legend.

Example 5.35. Legend with Color Boxes or Shape Markers

First, here is the standard legend with color boxes.



```
<?php
# PHPlot Example: Linepoints plot with legend using color boxes or shape markers
require_once 'phplot.php';

# The variable $use_shapes can be set to TRUE in another
# script which calls this script, to use shape markers
# rather than color boxes in the legend.
if (empty($use_shapes)) $use_shapes = FALSE;
```



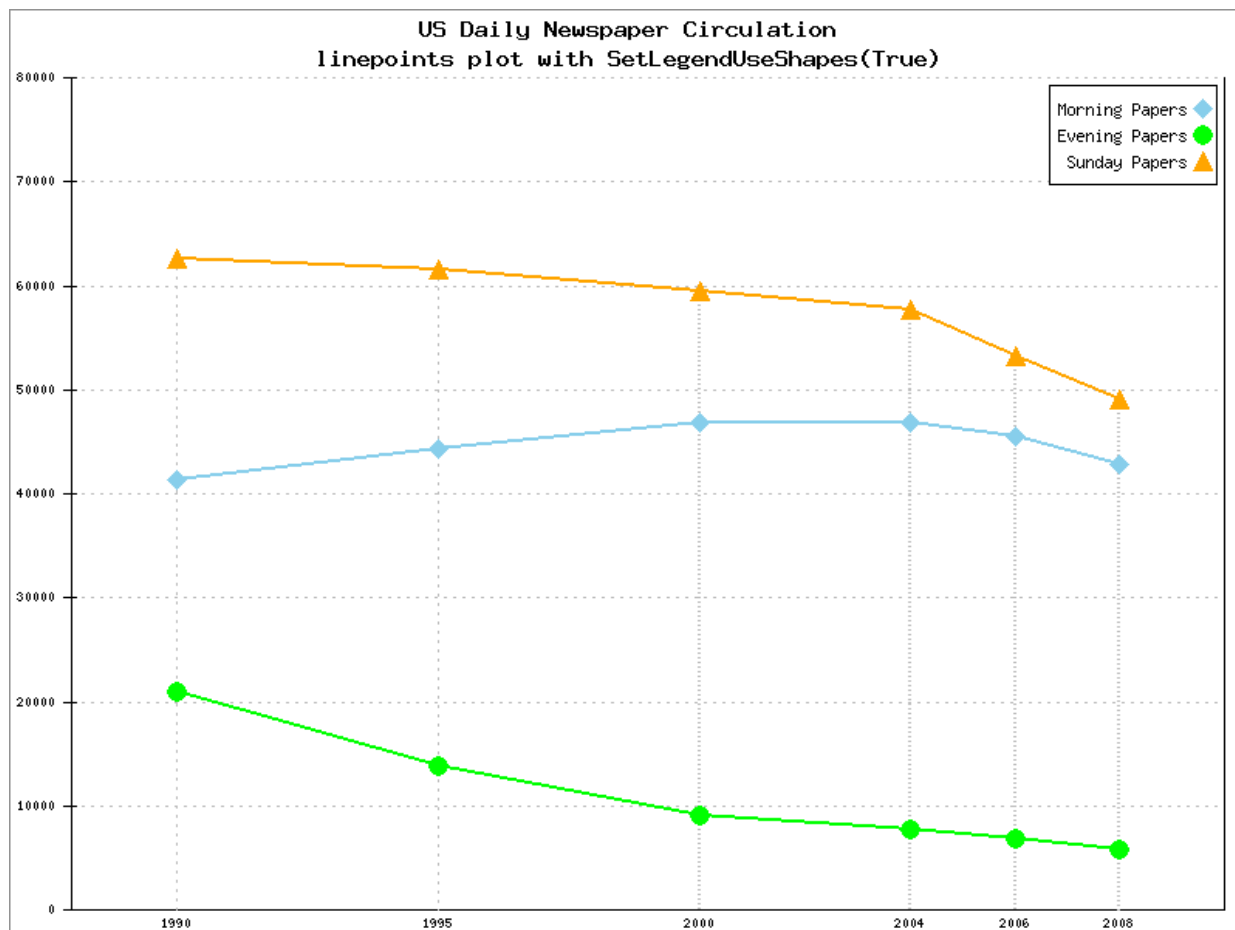
```
# The variable $plot_type can be set in another script as well.
if (empty($plot_type)) $plot_type = 'linepoints';

# Use data labels to display only the points we want,
# but specify the same values for X to get the correct
# spacing.
$data = array(
  array('1990', 1990, 41308, 21015, 62634),
  array('1995', 1995, 44310, 13883, 61529),
  array('2000', 2000, 46772, 9000, 59421),
  array('2004', 2004, 46887, 7738, 57754),
  array('2006', 2006, 45441, 6888, 53179),
  array('2008', 2008, 42757, 5840, 49115),
);
$legend_text = array('Morning Papers', 'Evening Papers', 'Sunday Papers');

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle("US Daily Newspaper Circulation\n"
  . $plot_type . ' plot with SetLegendUseShapes('
  . ($use_shapes ? 'True' : 'False') . ' )');
$plot->SetPlotType($plot_type);
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetPlotAreaWorld(1988, 0, 2010, 80000);
$plot->SetYTickIncrement(10000);
$plot->SetLegend($legend_text);
$plot->SetXTickPos('none');
$plot->SetDrawXDataLabelLines(True);
$plot->SetLegendUseShapes($use_shapes); // Use color boxes or shapes
$plot->SetPointSizes(12); // Make points bigger for visibility
$plot->SetLineStyle('solid'); // Make all lines solid
$plot->SetLineWidths(2); // Make all lines thicker

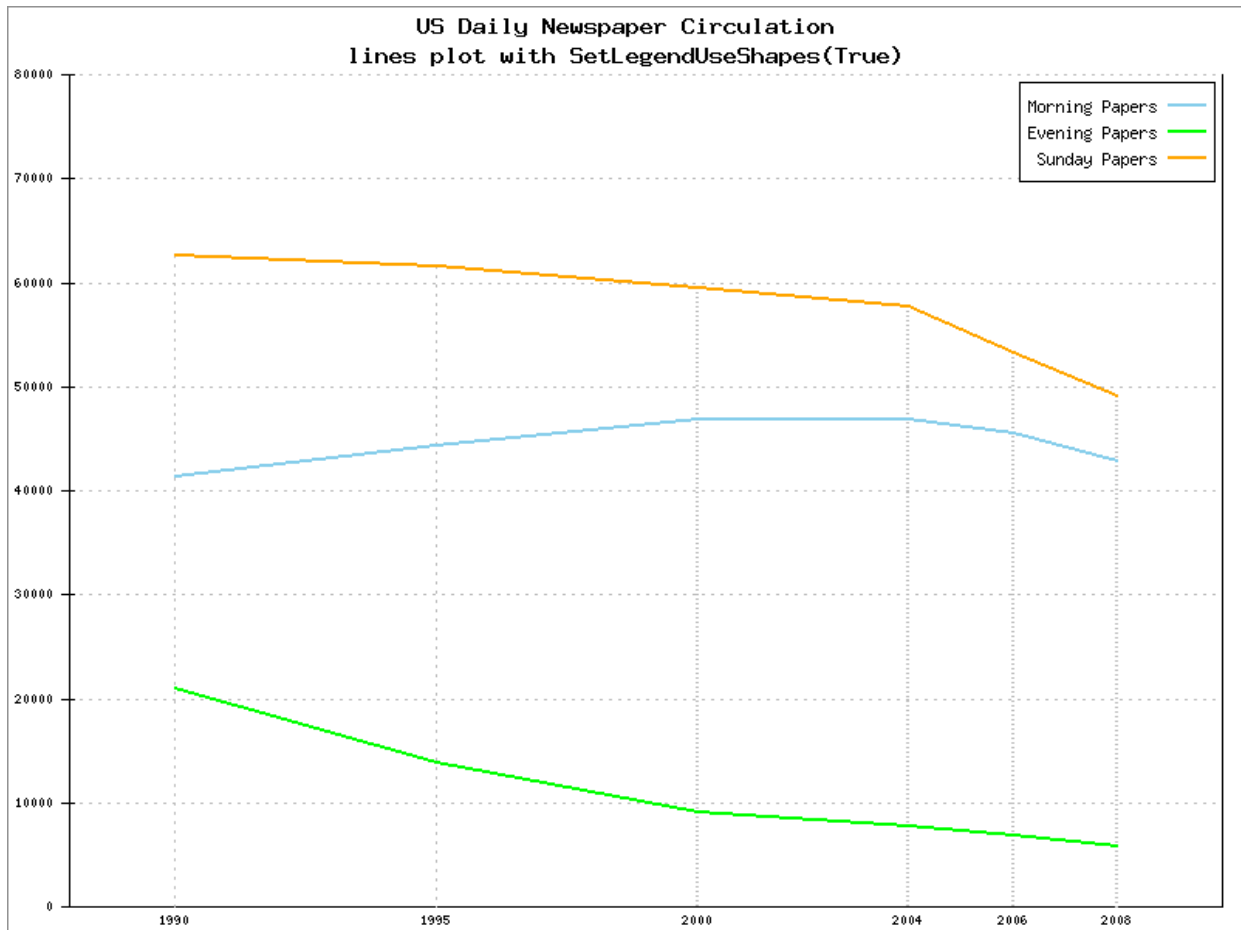
$plot->DrawGraph();
```

Changing the call to [SetLegendUseShapes](#) results in a legend using point shapes instead of color boxes. (This requires PHPlot-5.4.0 or later.)



```
<?php
# PHPlot Example: Linepoints plot with legend using shape markers
# This sets a variable and calls the script directly above.
$use_shapes = TRUE;
require_once 'legendshape.php';
```

With a line plot, the shape markers are line segments rather than point markers. (This requires PHPlot-6.0.0 or later.)



```
<?php
# PHPlot Example: Line plot with legend using line markers
# This sets variables and calls the script directly above.
$use_shapes = TRUE;
$plot_type = 'lines';
require_once 'legendshape.php';
```

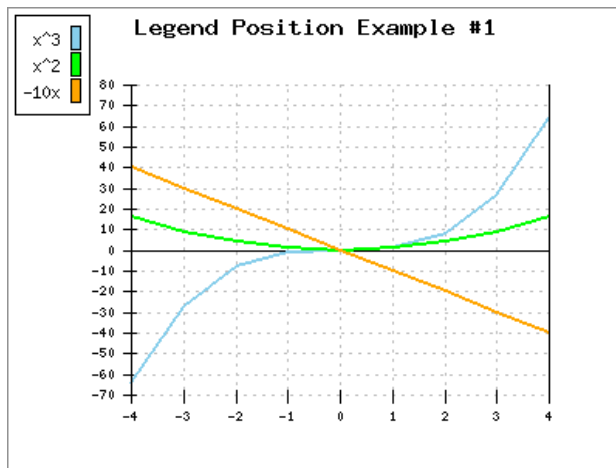
5.36. Example - Legend Positioning

Here are some examples showing the usage of [SetLegendPosition](#) to position the legend on the plot. The first two arguments (\$x, \$y) indicate a point on the legend box, relative to the legend box size, with (0,0) being the upper left corner, and (1,1) being the lower right corner. The third argument \$relative_to indicates the positioning mode: image, plot, world, or title. The next two arguments (\$x_base, \$y_base), along with the positioning mode, indicate where to place the legend point given in the first two arguments. The last two optional arguments (\$x_offset, \$y_offset) are an additional pixel offset.

Example 5.36. Legend Positioning

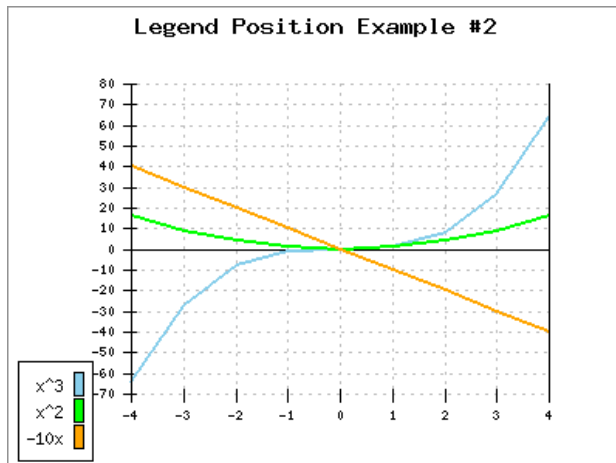
Case 1. Place upper left corner of legend at offset (5,5) from upper left corner of image:

```
$plot->SetLegendPosition(0, 0, 'image', 0, 0, 5, 5);
```



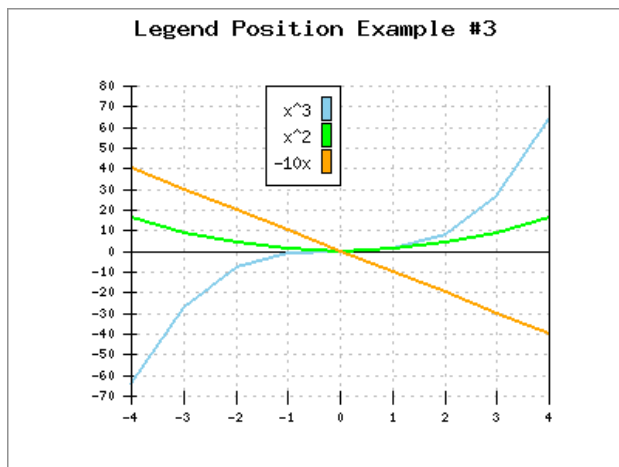
Case 2. Place bottom left corner of legend at offset (7,-7) from bottom left corner of image:

```
$plot->SetLegendPosition(0, 1, 'image', 0, 1, 7, -7);
```



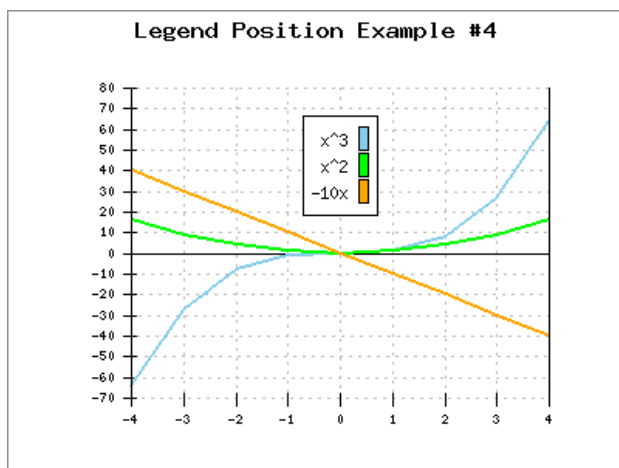
Case 3. Place top right corner of legend at top center of plot area:

```
$plot->SetLegendPosition(1, 0, 'plot', 0.5, 0);
```



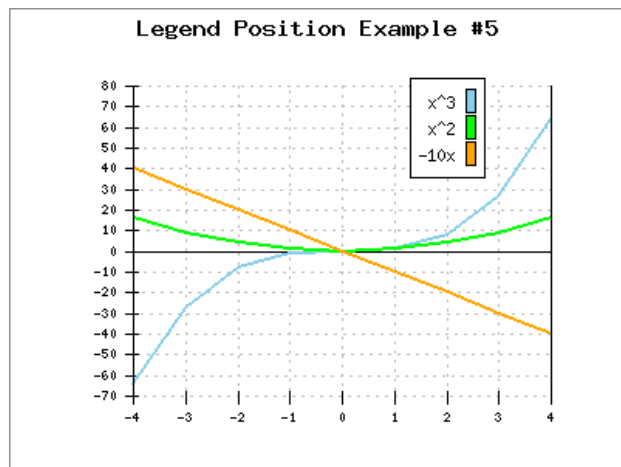
Case 4. Center the legend in the upper half of the plot area:

```
$plot->SetLegendPosition(0.5, 0.5, 'plot', 0.5, 0.25);
```



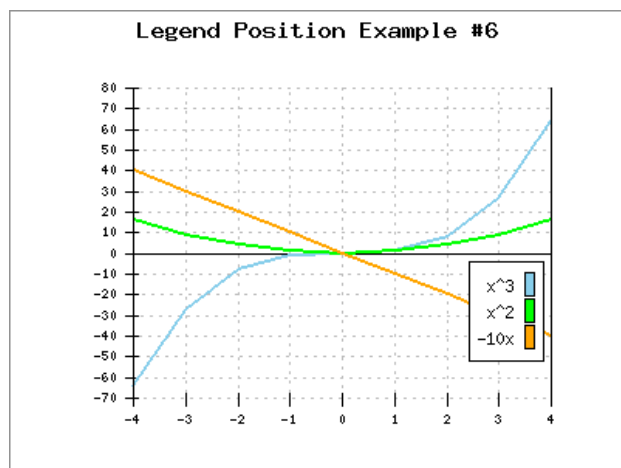
Case 5. Place center of legend at world coordinates (2,60):

```
$plot->SetLegendPosition(0.5, 0.5, 'world', 2, 60);
```



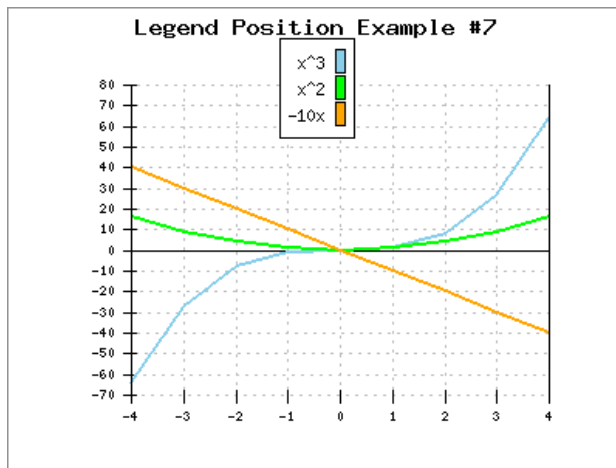
Case 6. Place top right corner of legend at offset (-5,5) from world coordinates (4,0):

```
$plot->SetLegendPosition(1, 0, 'world', 4, 0, -5, 5);
```



Case 7. Center the top of the legend below the bottom of the title:

```
$plot->SetLegendPosition(0.5, 0, 'title', 0.5, 1);
```



5.37. Example - Setting a Y Tick Anchor

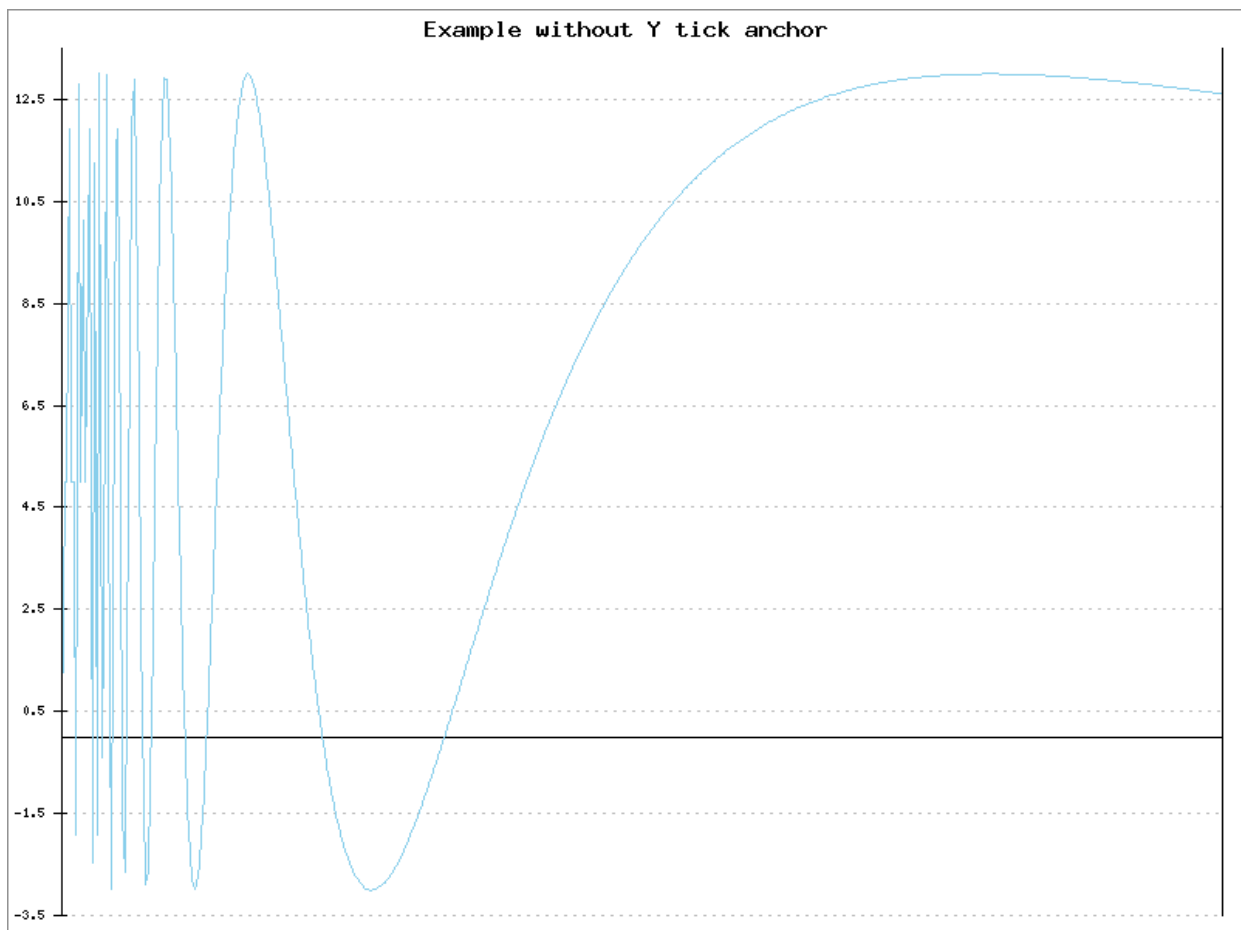
This example shows the use of [SetYTickAnchor](#) to tell PHPlot that we want a tick mark and label at a specific value.

Example 5.37. Setting a Y Tick Anchor

First, here is the example without a Y tick anchor. Note that there is no Y tick mark or label at the X axis $Y=0$.

Note

The script uses [SetPlotAreaWorld](#) to set the Y axis range to -3.5 to 13.5. This is used here to illustrate the need for setting a Y tick anchor, and the effect of setting the Y tick anchor at 0. Without `SetPlotAreaWorld()`, PHPlot-6.0.0 and later (but not older versions) will automatically calculate the Y range such that a tick mark will be at $Y=0$ even without `SetYTickAnchor(0)`.



```
<?php
# PHPlot Example: Using a Y tick anchor to force a tick at 0.
# This requires PHPlot >= 5.4.0
require_once 'phplot.php';
```



```
# The variable $set_anchor can be set to a value in another script
# which calls this script, to set the Y anchor to that value.
if (isset($set_anchor))
    $case = "with Y tick anchor at $set_anchor";
else
    $case = "without Y tick anchor";

# Function to plot:
function f($x)
{
    if ($x == 0) return 0;
    return 5 + 8 * sin(200 * M_PI / $x);
}

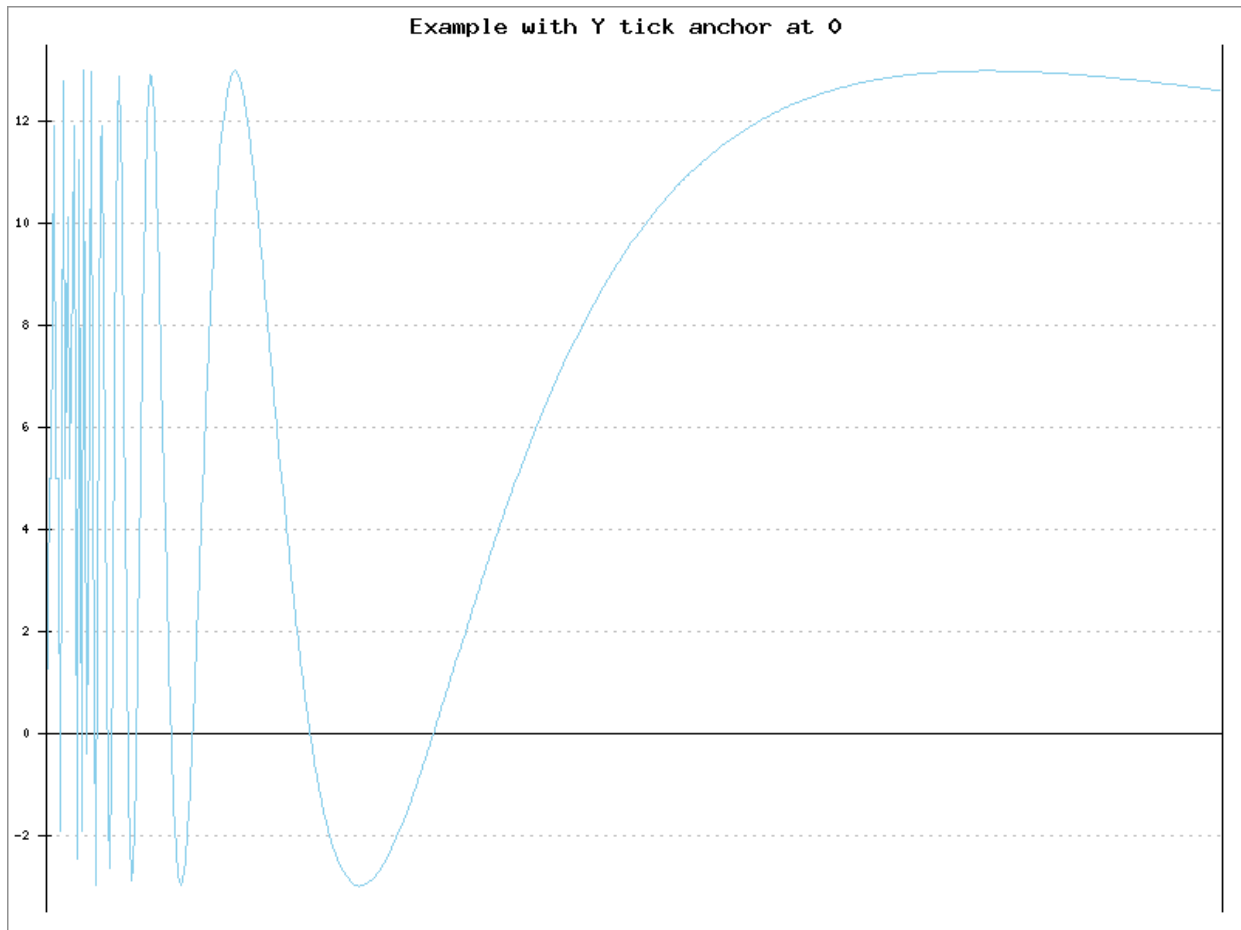
$data = array();
for ($x = 0; $x < 500; $x++)
    $data[] = array('', $x, f($x));

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // For presentation in the manual
$plot->SetTitle("Example $case");
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetPlotType('lines');
$plot->SetXTickLabelPos('none');
$plot->SetXTickPos('none');
# See notes in reference manual on this:
$plot->SetPlotAreaWorld(NULL, -3.5, NULL, 13.5);

if (isset($set_anchor))
    $plot->SetYTickAnchor($set_anchor);

$plot->DrawGraph();
```

Using [SetYTickAnchor](#)(0) tells PHPlot to shift the Y tick marks and labels to place a tick mark at Y=0.



```
<?php
# PHPlot Example: Using a Y tick anchor to force a tick at 0.
# This sets a variable and calls the script directly above.
$set_anchor = 0;
require_once 'ytickanchor.php';
```

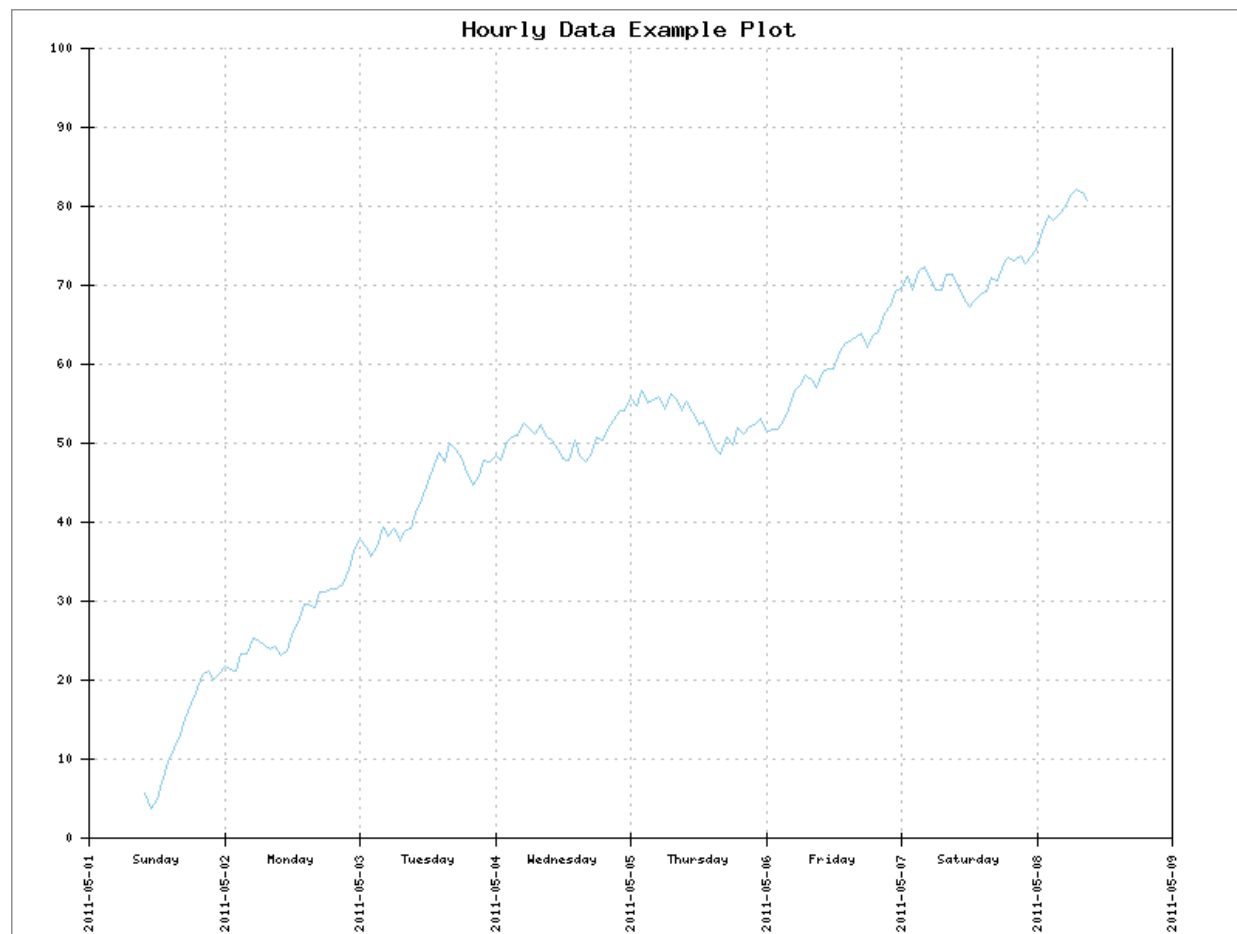
5.38. Example - Hourly Data Using X Tick Anchor

This example uses an X tick anchor (see [SetXTickAnchor](#)) to offset the X tick marks and grid lines. Hourly data is being plotted, for one week, and the goal is to have the tick marks and grid lines separate the days of the week, regardless of the time during the day of the initial data point.

In this example, both X axis data labels and X tick labels are turned on. The data labels display weekday names, and the tick labels display the dates. Having both labels on is usually something to avoid, because the labels will overlay. In this case, however, only 1 in 24 points has a data label (those points representing noon). Tick marks are also every 24 hours, but anchored at midnight. So the tick and data labels are separated. To avoid any overlap, the tick labels are drawn vertically (90 degrees) while the data labels are horizontal.

(Note that [SetXLabelAngle](#) sets the angle for both tick and data labels, while [SetXDataLabelAngle](#) sets the angle for data labels only. PHPlot does this to maintain compatibility. As a result, since the example here wants to turn the tick labels only (from the default 0 degrees), we also need to turn the data labels back to 0. The order of the calls does not matter, however. The same is true for label formatting with [SetXLabelType](#) and [SetXDataLabelType](#). To get non-default tick label formatting and default data label formatting requires two calls as shown in the example.)

Example 5.38. Hourly Data Using X Tick Anchor



<?php

```
# PHPlot Example: Using an X tick anchor to control grid lines
# This example is based on a question on the PHPlot forum on 5/8/2011.
# It requires PHPlot >= 5.4.0
require_once 'phplot.php';

# The first data point was recorded at this date/time: (always top of an hour)
# Example: 5/1/2011 at 10:00am
$year = 2011;
$month = 5;
$day = 1;
$hour = 10;

# Number of hourly data points, e.g. 168 for 1 week's worth:
$n_points = 168;
# =====

# Timestamp for the first data point:
$time0 = mktime($hour, 0, 0, $month, $day, $year); // H M S m d y

mt_srand(1); // For repeatable, identical results

# Build the PHPlot data array from the base data, and base timestamp.
$data = array();
$ts = $time0;
$tick_anchor = NULL;
$d = 5; // Data value
for ($i = 0; $i < $n_points; $i++) {

    # Decode this point's timestamp as hour 0-23:
    $hour = date('G', $ts);

    # Label noon data points with the weekday name, all others unlabelled.
    $label = ($hour == 12) ? strftime('%A', $ts) : '';

    # Remember the first midnight datapoint seen for use as X tick anchor:
    if (!isset($tick_anchor) && $hour == 0)
        $tick_anchor = $ts;

    # Make a random data point, and add a row to the data array:
    $d += mt_rand(-200, 250) / 100;
    $data[] = array($label, $ts, $d);

    # Step to next hour:
    $ts += 3600;
}

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // For presentation in the manual
$plot->SetTitle('Hourly Data Example Plot');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetPlotType('lines');

# Make the X tick marks (and therefore X grid lines) 24 hours apart:
$plot->SetXTickIncrement(60 * 60 * 24);
$plot->SetDrawXGrid(True);

# Anchor the X tick marks at midnight. This makes the X grid lines act as
# separators between days of the week, regardless of the starting hour.
# (Except this messes up around daylight saving time changes.)
```

```
$plot->SetXTickAnchor($tick_anchor);

# We want both X axis data labels and X tick labels displayed. They will
# be positioned in a way that prevents them from overwriting.
$plot->SetXDataLabelPos('plotdown');
$plot->SetXTickLabelPos('plotdown');

# Increase the left and right margins to leave room for weekday labels.
$plot->SetMarginsPixels(50, 50);

# Tick labels will be formatted as date/times, showing the date:
$plot->SetXLabelType('time', '%Y-%m-%d');
# ... but then we must reset the data label formatting to no formatting.
$plot->SetXDataLabelType('');

# Show tick labels (with dates) at 90 degrees, to fit between the data labels.
$plot->SetXLabelAngle(90);
# ... but then we must reset the data labels to 0 degrees.
$plot->SetXDataLabelAngle(0);

# Force the Y range to 0:100.
$plot->SetPlotAreaWorld(NULL, 0, NULL, 100);

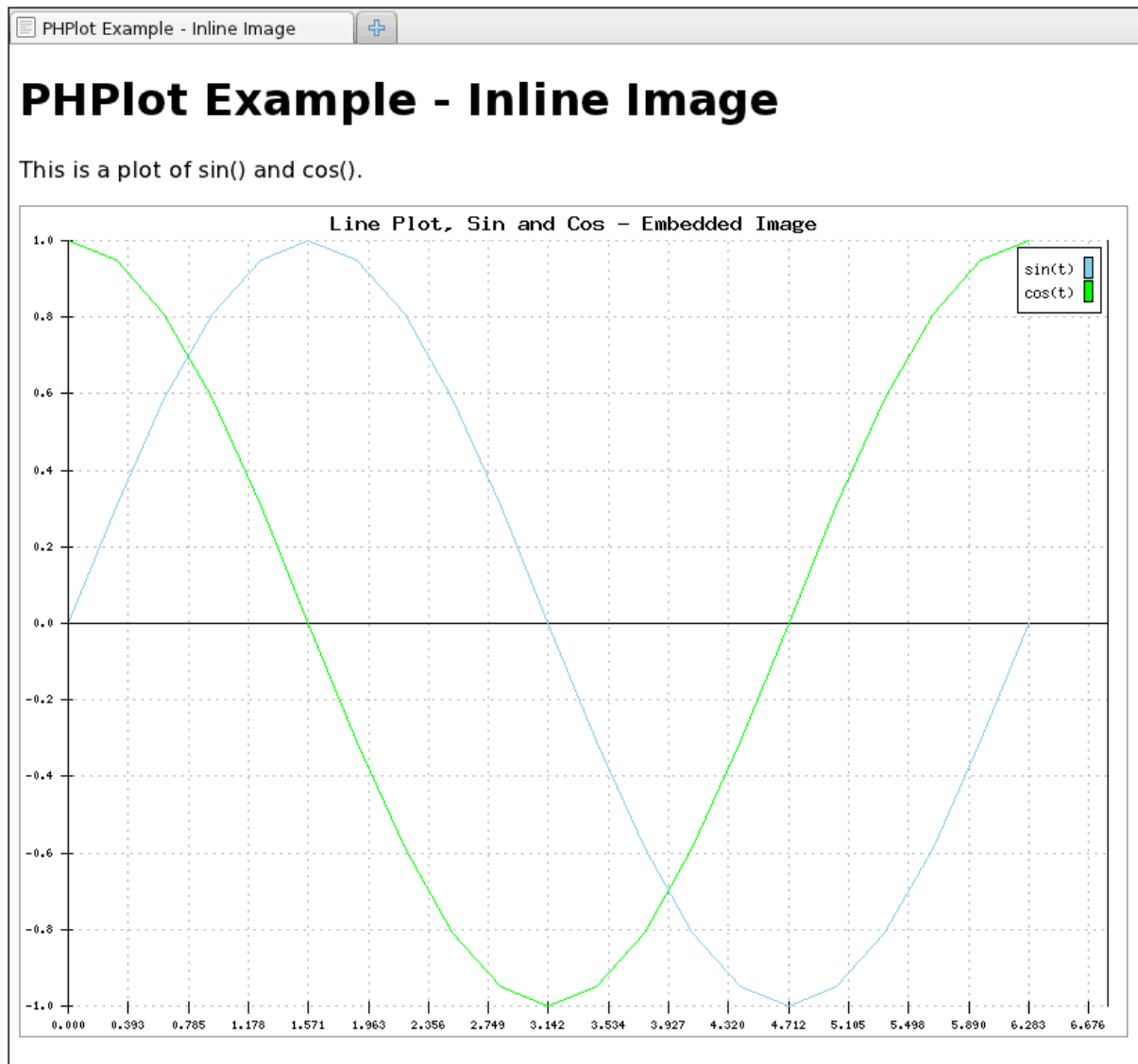
# Now draw the graph:
$plot->DrawGraph();
```

5.39. Example - Embedding Image with EncodeImage

This example shows how [EncodeImage](#) can be used to embed a PHPlot image inside an HTML file using the 'data:' URL scheme. Note: This feature was added in PHPlot-5.5.0.

This is the same plot as [Section 5.2, “Example - Line Plot: Functions”](#), except instead of producing the image on standard output, this script embeds the image in an HTML page, which is produced on standard output. The screenshot below shows how the web page looks in Firefox.

Example 5.39. Embedding Image with EncodeImage (Browser screenshot)



```
<?php
# PHPlot Example: Using 'data:' URL scheme to embed an image
# Unlike other examples, this outputs a complete HTML page with embedded image.
```

```

require_once 'phplot.php';

# Generate data for: Y1 = sin(x), Y2 = cos(x)
$end = M_PI * 2.0;
$delta = $end / 20.0;
$data = array();
for ($x = 0; $x <= $end; $x += $delta)
    $data[] = array('x', $x, sin($x), cos($x));

$plot = new PHPlot(800, 600);
$plot->SetFailureImage(False); // No error images
$plot->SetPrintImage(False); // No automatic output
$plot->SetImageBorderType('plain');
$plot->SetPlotType('lines');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetTitle('Line Plot, Sin and Cos - Embedded Image');
$plot->SetLegend(array('sin(t)', 'cos(t)'));
$plot->SetPlotAreaWorld(0, -1, 6.8, 1);
$plot->SetXDataLabelPos('none');
$plot->SetXTickIncrement(M_PI / 8.0);
$plot->SetXLabelType('data');
$plot->SetPrecisionX(3);
$plot->SetYTickIncrement(0.2);
$plot->SetYLabelType('data');
$plot->SetPrecisionY(1);
$plot->SetDrawXGrid(True);
$plot->SetDrawYGrid(True);
$plot->DrawGraph();

?><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
    "http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
<title>PHPlot Example - Inline Image</title>
</head>
<body>
<h1>PHPlot Example - Inline Image</h1>
<p>This is a plot of sin() and cos().</p>

</body>
</html>

```

5.40. Example - Bubbles Plot

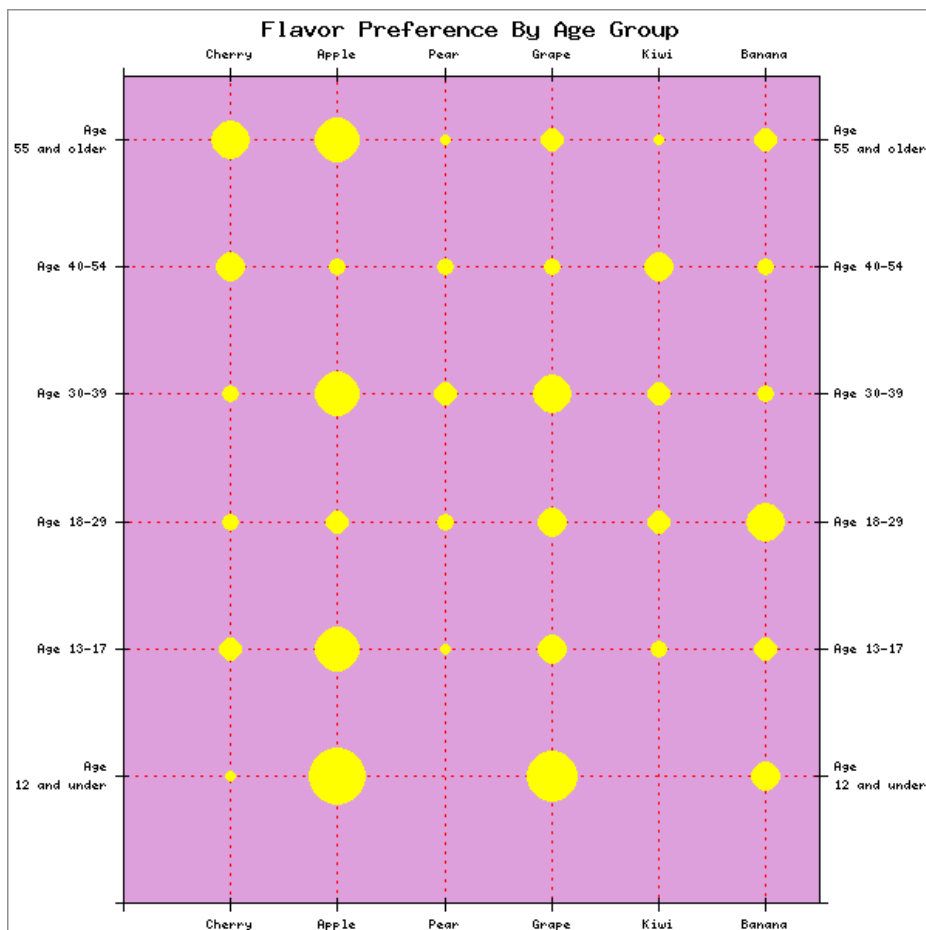
This example shows a [bubbles plot](#). A data array for a bubbles plot uses the [data-data-xyz](#) data type, in which three coordinate values specify each point: X and Y are the position on the plot, and Z maps to the bubble diameter.

In this example, X is the flavor, Y is the age group, and Z represents the percentage of participants who liked that flavor. Note that there are two missing points in the Y=1 row. No bubbles are drawn at X=3,Y=1 or X=5,Y=1. Presumably, no-one under 12 would try the pear or kiwi flavors, so there are no valid data points there. This is different from a value Z=0, which would be plotted with a bubble of the smallest size.

This plot type was added in PHPlot-5.5.0.

This example also shows the use of custom Y labels. A function `get_label()` is defined to map the Y tick value into a string from an array of strings. This method allows the display of arbitrary labels along the Y axis. See [SetYLabelType](#) for details.

Example 5.40. Bubbles Plot



```
<?php
# PHPlot Example - Bubble Plot
require_once 'phplot.php';
```



```
# Array of custom labels for the Y axis. See the get_label callback.
$y_labels = array("", "Age\n12 and under", "Age 13-17", "Age 18-29",
                  "Age 30-39", "Age 40-54", "Age\n55 and older");

# Return the string for a Y label:
function get_label($value, $labels)
{
    if (isset($labels[(int)$value])) return $labels[(int)$value];
    return $value;
}

#
#<=12    13-17    17-28    30-39    40-54    >=55
$data = array(
    array('Cherry', 1, 1, 2, 2, 4, 3, 3, 4, 3, 5, 5, 6, 6),
    array('Apple', 2, 1, 9, 2, 7, 3, 4, 4, 7, 5, 3, 6, 7),
    array('Pear', 3, 1, 2, 2, 2, 3, 3, 4, 4, 5, 3, 6, 2),
    array('Grape', 4, 1, 8, 2, 5, 3, 5, 4, 6, 5, 3, 6, 4),
    array('Kiwi', 5, 1, 0, 2, 3, 3, 4, 4, 4, 5, 5, 6, 2),
    array('Banana', 6, 1, 5, 2, 4, 3, 6, 4, 3, 5, 3, 6, 4),
);

$plot = new PHPlot(600, 600);
$plot->SetTitle("Flavor Preference By Age Group");
$plot->SetDataType('data-data-xyz');
$plot->SetDataValues($data);
$plot->SetPlotType('bubbles');
$plot->SetDataColors('yellow'); // Use same color for all data sets
$plot->SetDrawPlotAreaBackground(True);
$plot->SetPlotBgColor('plum');
$plot->SetLightGridColor('red'); // Change grid color to make it visible
$plot->SetImageBorderType('plain');
$plot->SetPlotBorderType('full');
$plot->SetXTickIncrement(1); // For grid line spacing
$plot->SetYTickIncrement(1);
$plot->SetPlotAreaWorld(0, 0, 6.5, 6.5);
# Establish the handler for the Y label text:
$plot->SetYLabelType('custom', 'get_label', $y_labels);
$plot->SetXTickPos('both'); // Tick marks on both sides
$plot->SetYTickPos('both'); // Tick marks on top and bottom too
$plot->SetXDataLabelPos('both'); // X axis data labels top and bottom
$plot->SetYTickLabelPos('both'); // Y axis labels left and right
$plot->SetDrawXGrid(True);
$plot->DrawGraph();
```

5.41. Example - Pie Chart Label Types

By default, PHPPlot labels pie chart segments with their percentage. That is, a pie segment that spans 90 degrees will be labeled "25.0%". Using [SetPieLabelType](#), you can choose the source of the labels (percentage, data array labels, segment index, or value) and how the result should be formatted.

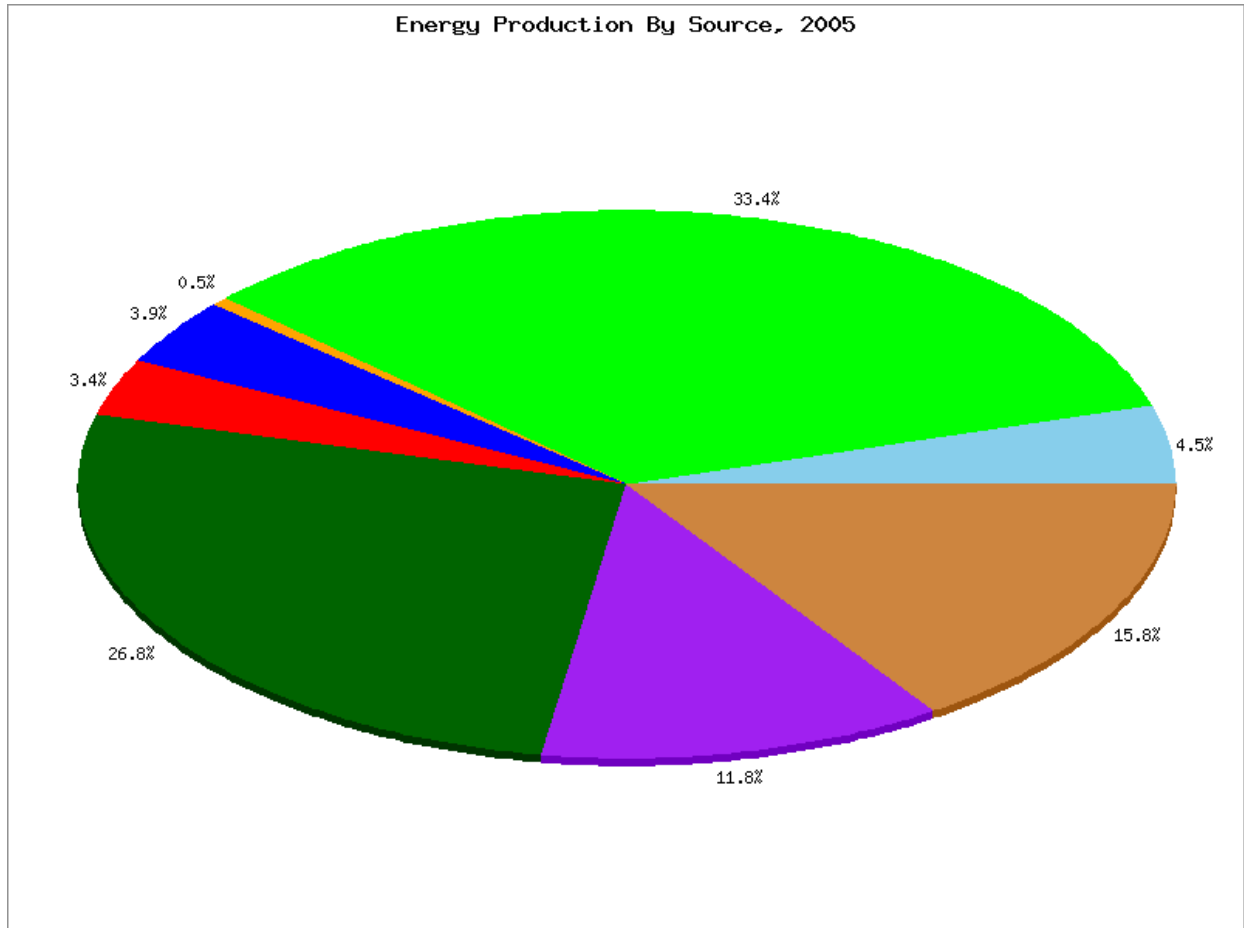
Notes: Pie label type options were added in PHPPlot-5.6.0.

All of the examples in this section include the following script which contains the data array and plot title. The script is called `pielabeltypedata.php`.

```
<?php
# PHPPlot Example: Pie Chart Label Types - Data array
# This is used by several examples. The data is 'altered' for appearance.
$title = 'Energy Production By Source, 2005';
$data = array(
    array('Biomass',      3120.43),
    array('Coal',         23185.20),
    array('Geotherm.',    343.74),
    array('Hydro',         2703.92),
    array('NGPL',          2334.04),
    array('Nat. Gas',     18574.55),
    array('Nuclear',       8160.49),
    array('Oil',           10963.63),
);
```

Example 5.41. Pie Chart Label Types

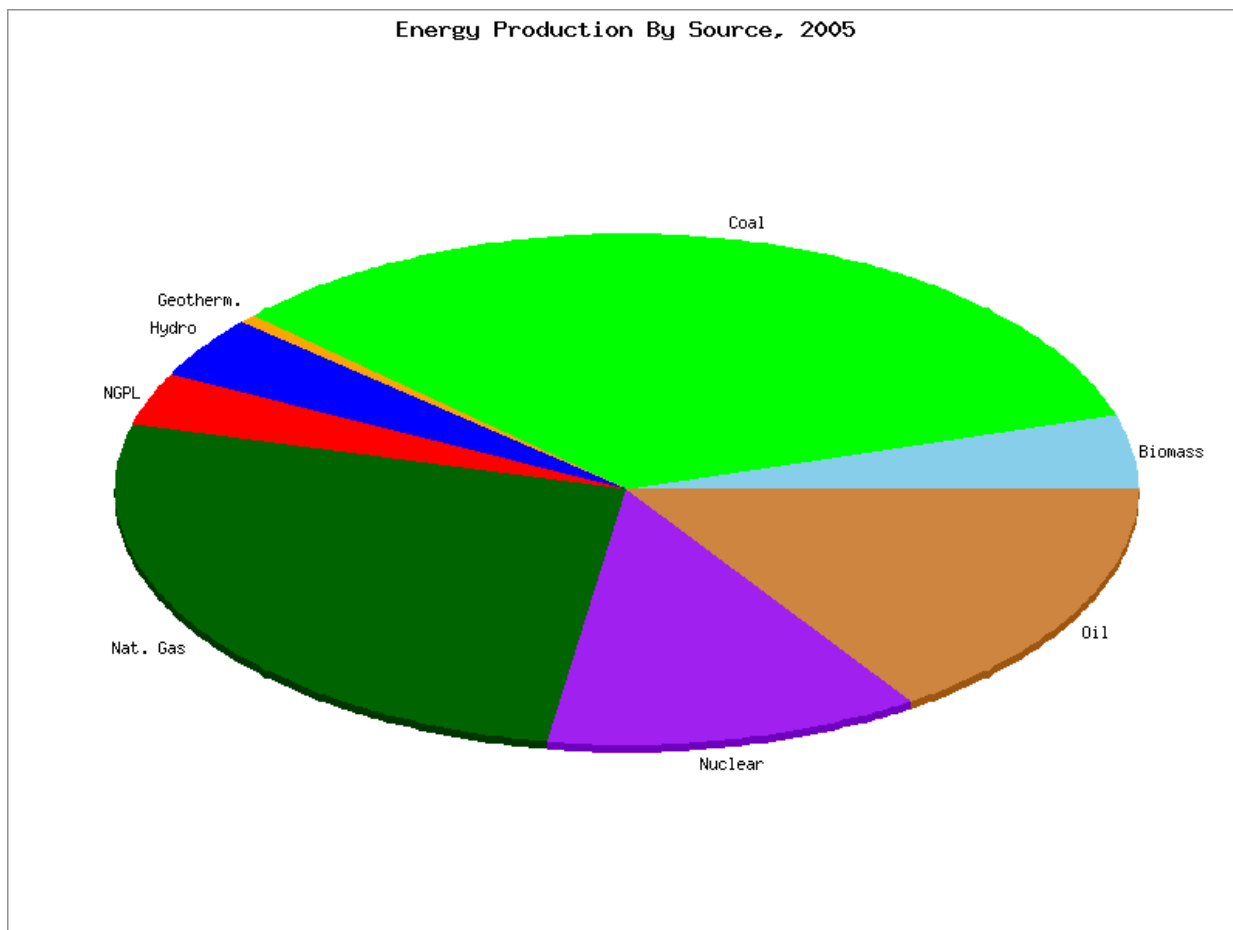
This first script shows the default behavior - percentage labels.



```
<?php
# PHPlot Example: Pie Chart Label Types - baseline, default label type
# This requires PHPlot >= 5.6.0
require_once 'phplot.php';
require_once 'pielabeltypedata.php'; // Defines $data and $title

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);
$plot->SetTitle($title);
$plot->DrawGraph();
```

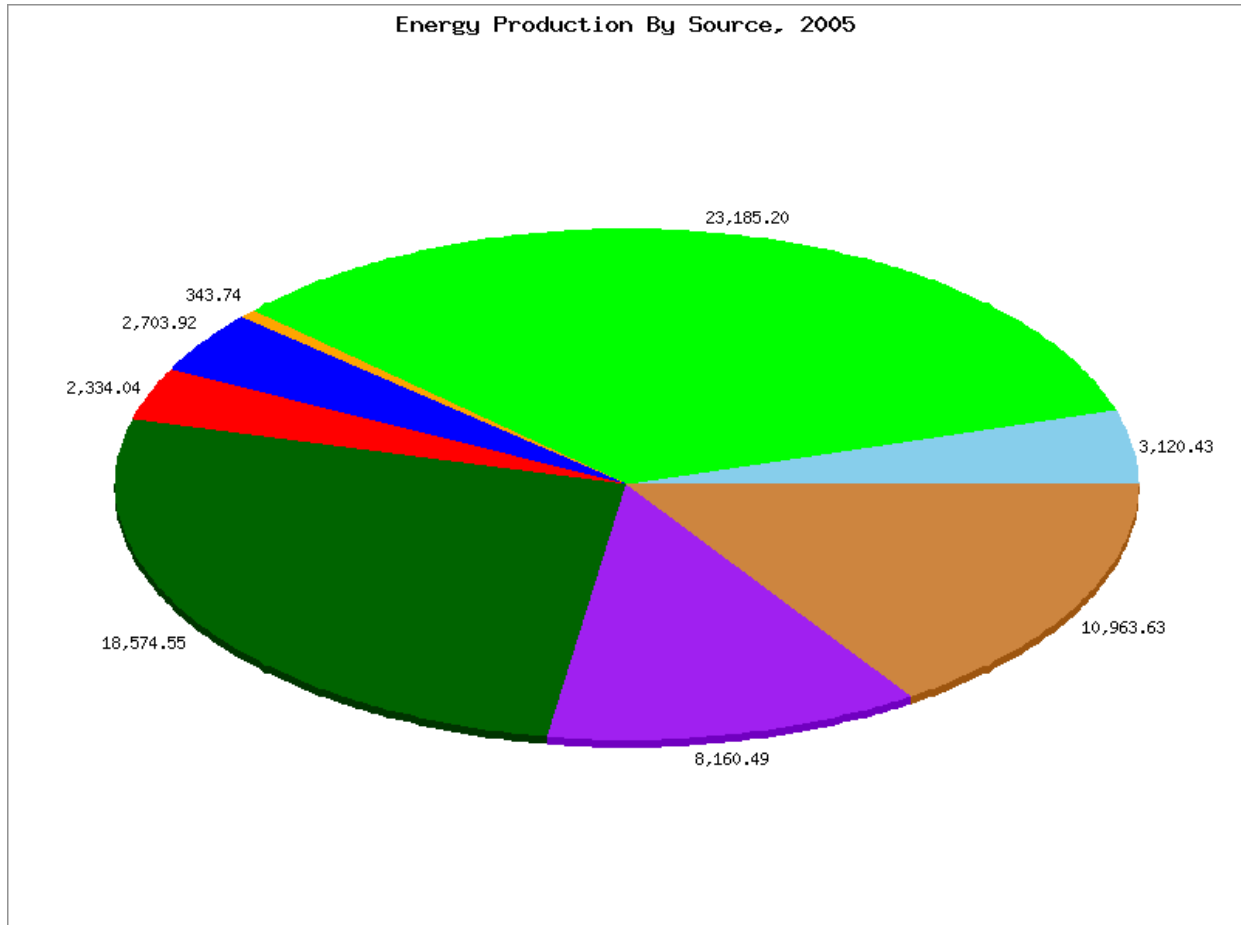
The example below uses the label strings from the data array to label the pie segments. Note that this only works when the data array data type is `text-data-single`.



```
<?php
# PHPlot Example: Pie Chart Label Types - Labels from data array
# This requires PHPlot >= 5.6.0
require_once 'phplot.php';
require_once 'pielabeltypedata.php'; // Defines $data and $title

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);
$plot->SetTitle($title);
# Set label type: Use labels from data array
$plot->SetPieLabelType('label');
$plot->DrawGraph();
```

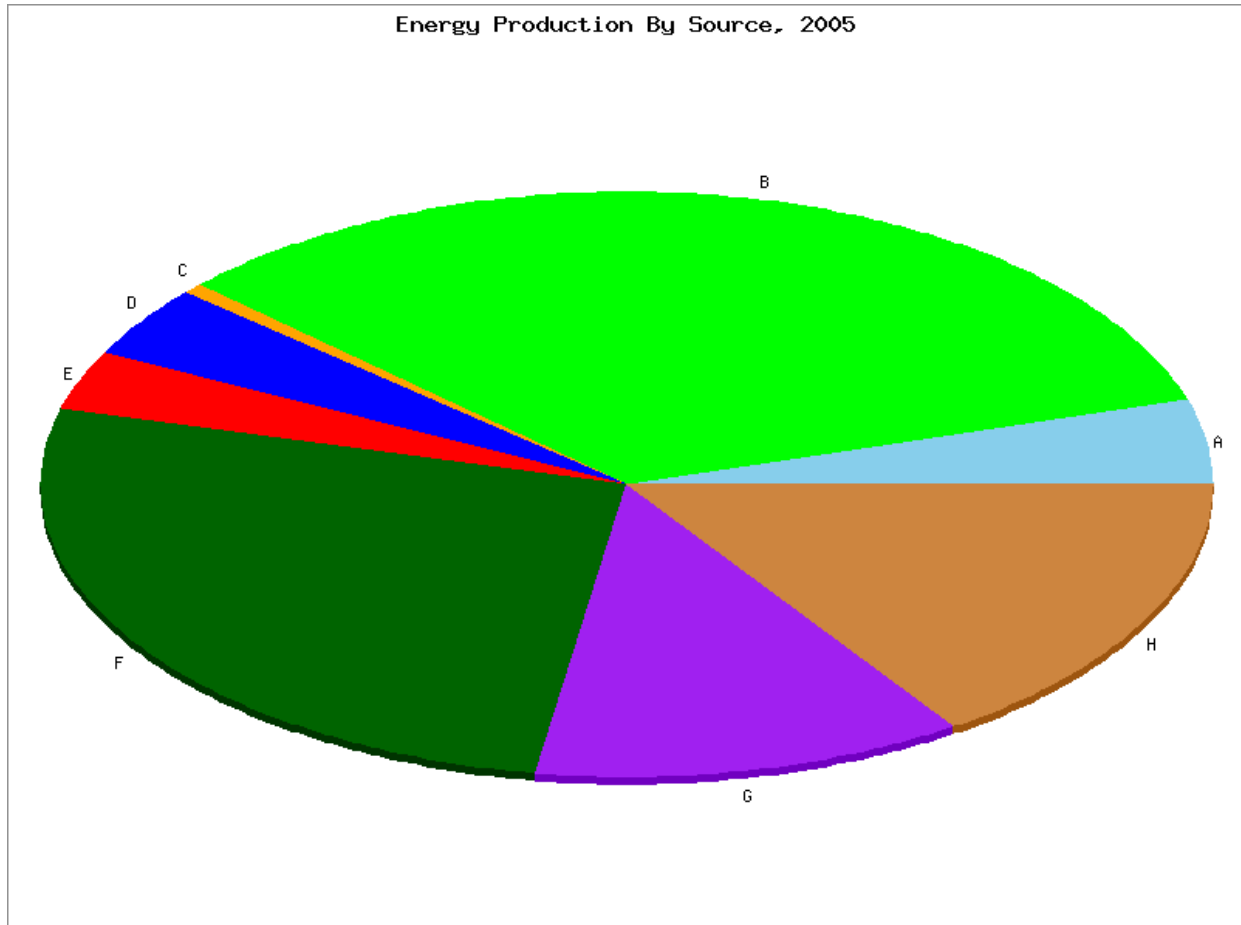
The next example uses the numeric value of each segment to label the segment. In addition, 'data' formatting is used with 2 digits of precision.



```
<?php
# PHPlot Example: Pie Chart Label Types - Formatted values as labels
# This requires PHPlot >= 5.6.0
require_once 'phplot.php';
require_once 'pielabeltypedata.php'; // Defines $data and $title

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);
$plot->SetTitle($title);
# Set label type: segment values, formatted with 2 decimal places
$plot->SetPieLabelType('value', 'data', 2);
$plot->DrawGraph();
```

In this example, we want to use strings from an external array to label the pie segments. To do that, set the label source to 'index' to get a segment number starting with zero, and define a custom formatting callback function to get the value for each label.



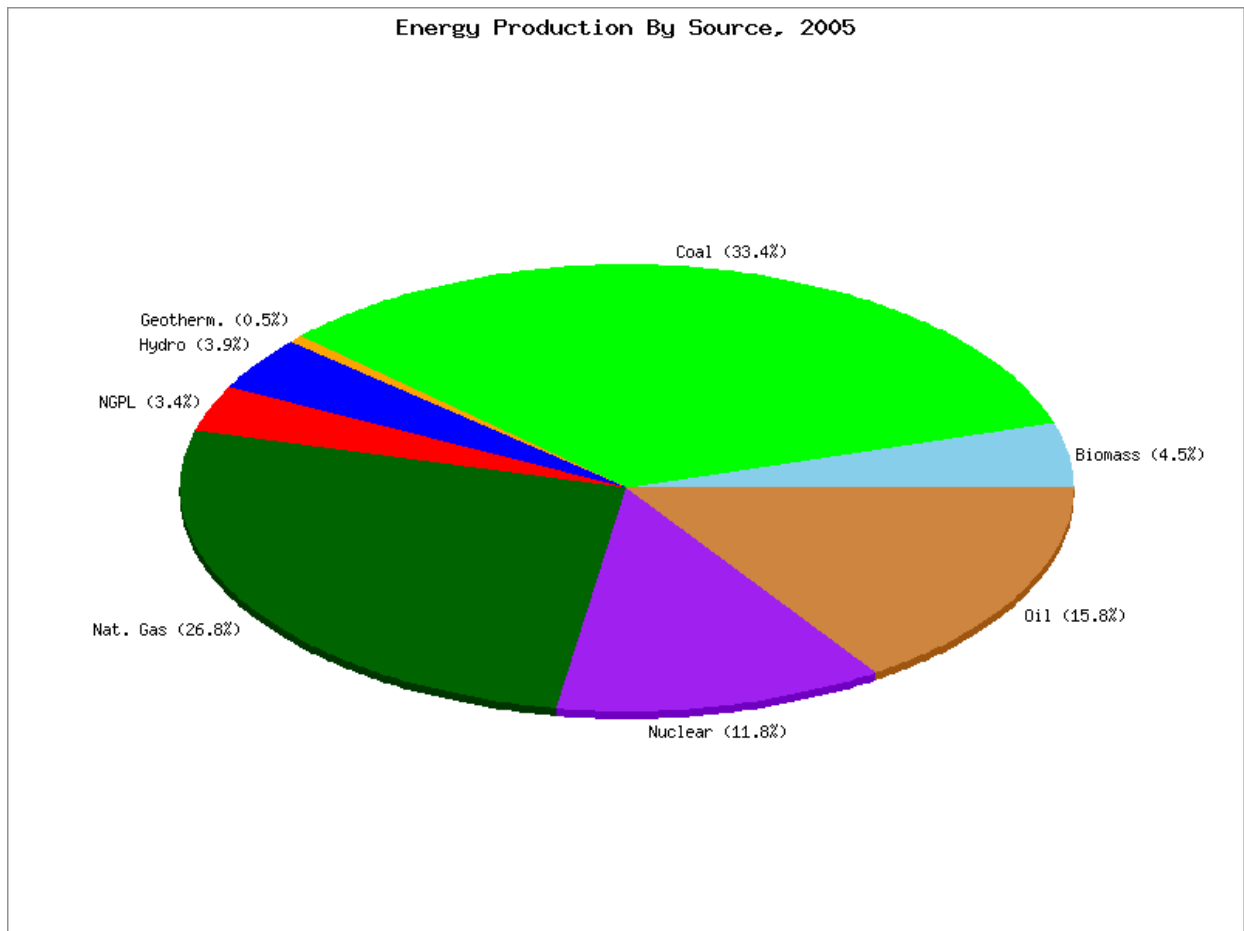
```
<?php
# PHPlot Example: Pie Chart Label Types - Index and custom callback
# This requires PHPlot >= 5.6.0
require_once 'phplot.php';
require_once 'pielabeltypedata.php'; // Defines $data and $title

$mylabels = array('A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J');
function mycallback($index)
{
    global $mylabels;
    return $mylabels[$index];
}

$plot = new PHPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);
$plot->SetTitle($title);
# Set label type: Pass segment index (0-N) to custom formatting function
$plot->SetPieLabelType('index', 'custom', 'mycallback');
$plot->DrawGraph();
```

The last example of pie chart labels shows how to use multiple label sources to make complex labels. In this case, we want the pie segment labels to show the label string from the data array and the percentage. When multiple label

sources are selected, PHPPlot separates the fields with a space, then passes them to your custom formatting callback function as a single string. In order to separate them, use the `explode()`. Since the data array labels might contain spaces, be sure to put this field last, and limit how many fields `explode` will return.



```
<?php
# PHPPlot Example: Pie Chart Label Types - Multi-part labels
# This requires PHPPlot >= 5.6.0
require_once 'phpplot.php';
require_once 'pielabeltypedata.php'; // Defines $data and $title

function mycallback($str)
{
    list($percent, $label) = explode(' ', $str, 2);
    return sprintf('%s (%.1f%%)', $label, $percent);
}

$plot = new PHPPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotType('pie');
$plot->SetDataType('text-data-single');
$plot->SetDataValues($data);
$plot->SetTitle($title);
# Set label type: combine 2 fields and pass to custom formatting function
$plot->SetPieLabelType(array('percent', 'label'), 'custom', 'mycallback');
$plot->DrawGraph();
```

5.42. Example - DrawMessage

This example uses [DrawMessage](#) to produce a warning message image instead of a plot image. In a real application, a PHPlot object would be created and set up for plotting, then some condition in the application code would determine that a plot could not be produced. Instead of producing a plot image, DrawMessage could be used to provide an image (as expected by the containing HTML page) with a message for the user.

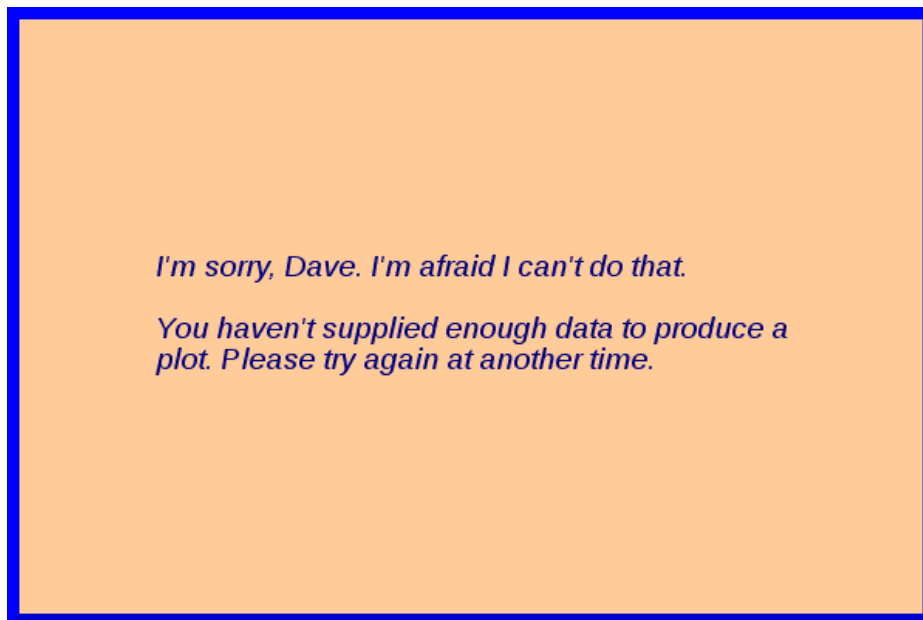
The options supplied to DrawMessage in this example indicate that:

- The image background should be drawn, rather than using a plain white background.
- The image border should be drawn too.
- Fonts should not be reset, allowing the custom setting for the `generic` font to be used.
- The text should be word-wrapped at 50 columns. The narrower wrap point is needed due to the larger font. Note that newlines in the text are preserved, and long lines are wrapped.
- The specified color (navy) should be used for the message text.

Note: This example uses a system-dependent TrueType font, and will need to be modified for other systems.

The DrawMessage function was added in PHPlot-5.7.0.

Example 5.42. DrawMessage



```
<?php
# PHPlot Example: Use DrawMessage() to display a message
require_once 'phplot.php';

$plot = new PHPlot(600, 400);
# Note: This font name is system dependent:
$plot->SetFontTTF('generic', 'LiberationSans-Italic.ttf', 14);
```



```
$plot->SetBackgroundColor('#ffcc99');
$plot->SetImageBorderWidth(8);
$plot->SetImageBorderColor('blue');
$plot->SetImageBorderType('raised');
#
# Here you would start to produce the plot, then detect something wrong ...
#
$message = "I'm sorry, Dave. I'm afraid I can't do that.\n"
          . "\n"
          . "You haven't supplied enough data to produce a plot. "
          . "Please try again at another time.";
$plot->DrawMessage($message, array(
    'draw_background' => TRUE,
    'draw_border' => TRUE,
    'reset_font' => FALSE,
    'wrap_width' => 50,
    'text_color' => 'navy'));
```

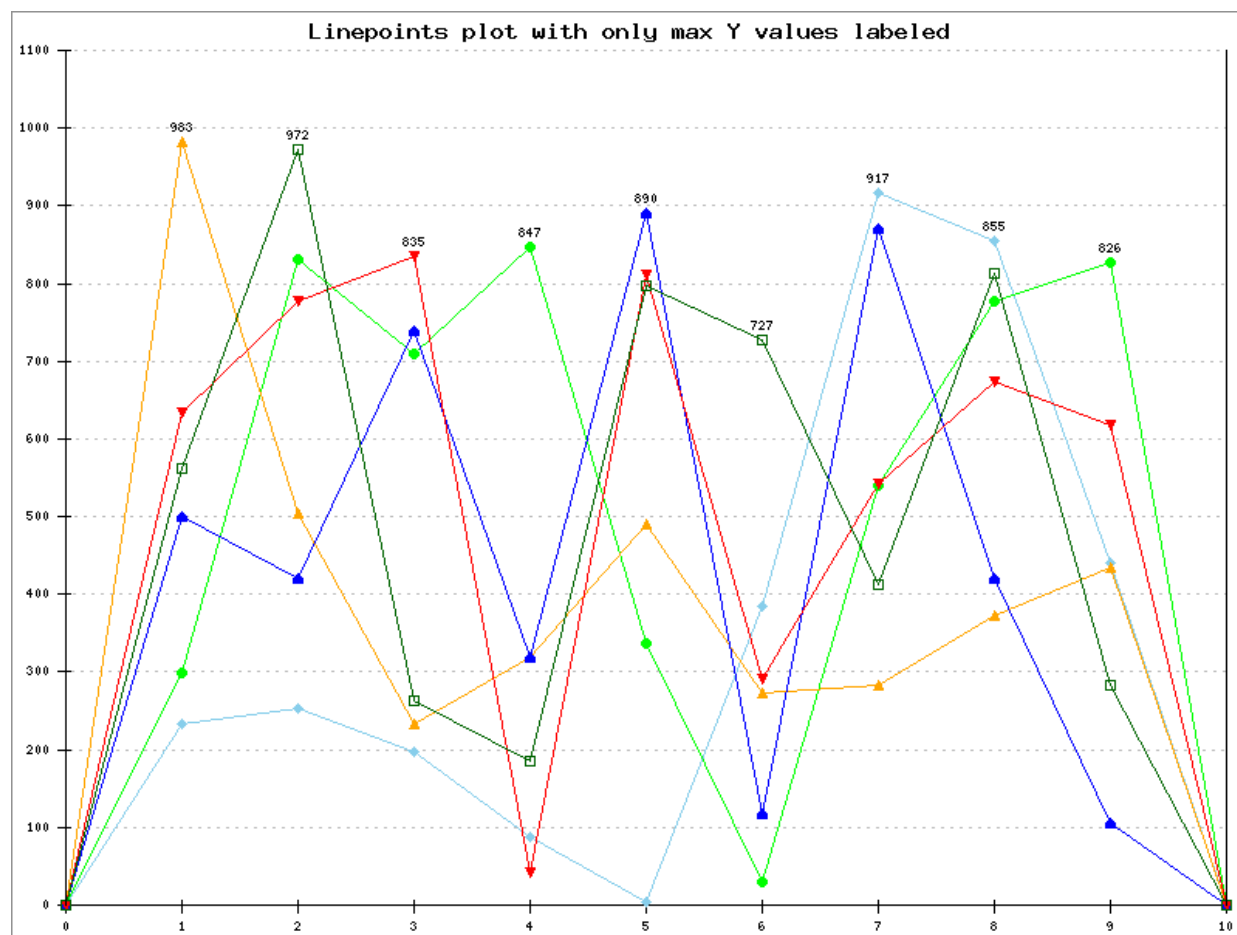
5.43. Example - Custom Data Value Label Formatting

This example shows some advanced usage of label formatting. A user-defined function can be used to format labels, using the custom label type in [SetXLabelType](#), [SetYLabelType](#), [SetXDataLabelType](#), and [SetYDataLabelType](#). The user-defined function will have access to the row and column of the data point being plotted (for most data value labels), or the column (for axis data labels), and it can use these variables to control the formatting.

This example produces a linepoints plot with multiple data sets and with labels identifying the data values. The goal is to label only the greatest Y value for each X value. Before plotting, the data array is scanned to find the column index of the largest Y value for each row, and this information is stored in an array `$max_indexes`. That array is passed to the custom label formatting function as the pass-through argument. The label formatting function uses the array, along with the row and column of the point being labeled, to determine if a label should be produced or not.

Access to the data point row and column index was added in PHPlot-5.8.0.

Example 5.43. Custom Data Value Label Formatting



```
<?php
# PHPlot Example: Custom label formatting using row and column
# This example produces a linepoints plot with only the maximum Y value
```

```
# for each X value labeled. This is an example of a custom label
# formatting with access to the data array position.
# This requires PHPlot > 5.7.0
require_once 'phplot.php';

# Build a data array. The values are psuedo-random integers, but the first
# and last rows have all Y=0. Return the completed data array.
function make_data_array($n_rows, $n_y_per_row)
{
    mt_srand(10); // For repeatable results
    $data[0] = array('', 0) + array_fill(2, $n_y_per_row, 0);
    for ($i = 1; $i < $n_rows - 1; $i++) {
        $row = array('', $i);
        for ($j = 0; $j < $n_y_per_row; $j++) $row[] = mt_rand(0, 999);
        $data[] = $row;
    }
    if ($n_rows > 1)
        $data[] = array('', $n_rows - 1) + array_fill(2, $n_y_per_row, 0);
    return $data;
}

# Find the index of the largest Y for each X in the data array.
# Build an array $max_indexes such that $max_indexes[$row]=$column means
# the $column-th Y value is the largest in row $row (where $row and $column
# are zero-based). However, if max Y<=0 in the row, mark this with $column=-1
# to prevent labeling. Returns the array $max_indexes.
function find_max_indexes($data)
{
    $max_indexes = array();
    foreach ($data as $row) {
        $max_index = 0;
        $max_y = $row[2]; // Skip label and X value
        // Process remaining values in the row:
        for ($j = 3; $j < count($row); $j++) {
            if ($row[$j] > $max_y) {
                $max_y = $row[$j];
                $max_index = $j - 2; // Offset by 2 for label and X value
            }
        }
        if ($max_y <= 0) $max_index = -1; // Will suppress the label
        $max_indexes[] = $max_index;
    }
    return $max_indexes;
}

# Custom label formatting function: Return an empty string, unless this is
# the largest value in the row.
function fmt_label($value, $maxes, $row, $column)
{
    if ($maxes[$row] == $column) return $value;
    return "";
}

# Get the data array with 11 rows, 6 values per row:
$data = make_data_array(11, 6);
# Process the data array to find the largest Y per row:
$max_indexes = find_max_indexes($data);

# Now plot the data:
$plot = new PHPlot(800, 600);
```

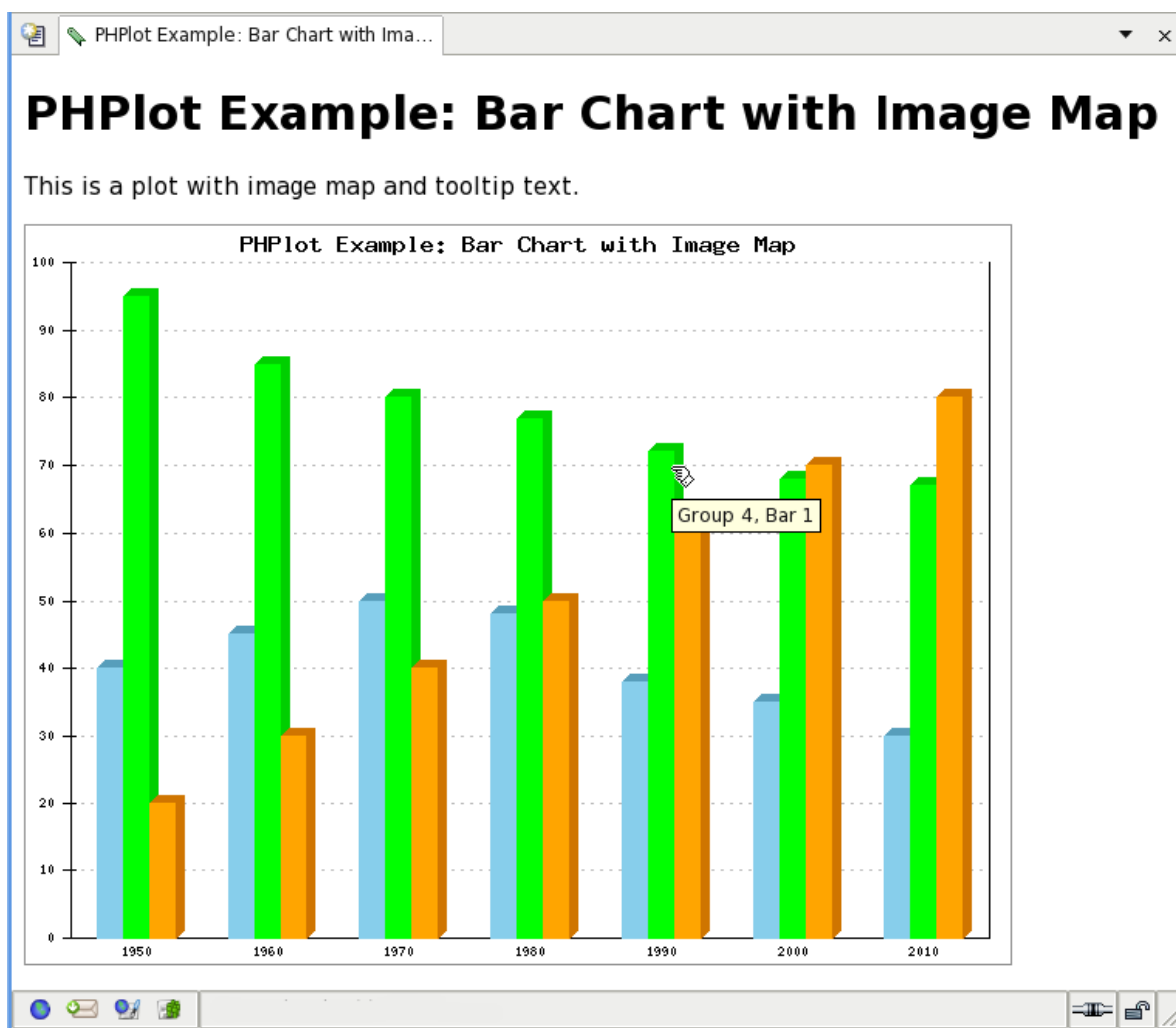
```
$plot->SetImageBorderType('plain'); // For presentation in the manual
$plot->SetPlotType('linepoints');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetTitle('Linepoints plot with only max Y values labeled');
$plot->SetYDataLabelPos('plotin');
$plot->SetYDataLabelType('custom', 'fmt_label', $max_indexes);
$plot->SetLineStyles('solid');
$plot->SetYTickIncrement(100);
$plot->DrawGraph();
```

5.44. Example - Image Map from Bar Chart

This example produces an HTML page with an embedded image containing a bar chart, and an image map. The image map makes the bars in the bar chart into hotlinks. In this example, tool-tip float-over text identifies the bars and groups, and clicking on a bar displays the same text in an alert popup. These looks could be used instead to link to another web page, display data in a popup window, etc.

See [Section 4.10, "Image Maps for Plot Data"](#) for more information on image maps. This capability was added in PHPlot-5.7.0. See [EncodeImage](#) for more on embedding plot images within an HTML page.

Example 5.44. Image Map from Bar Chart (Browser screenshot)



```
<?php
# PHPlot example: Bar chart, embedded image with image map
require_once 'phplot.php';

# This global string accumulates the image map AREA tags.
$image_map = "";
```

```
# Data for bar chart:
$data = array(
    array('1950', 40, 95, 20),
    array('1960', 45, 85, 30),
    array('1970', 50, 80, 40),
    array('1980', 48, 77, 50),
    array('1990', 38, 72, 60),
    array('2000', 35, 68, 70),
    array('2010', 30, 67, 80),
);

# Callback for 'data_points': Generate 1 <area> line in the image map:
function store_map($im, $passthru, $shape, $row, $col, $x1, $y1, $x2, $y2)
{
    global $image_map;

    # Title, also tool-tip text:
    $title = "Group $row, Bar $col";
    # Required alt-text:
    $alt = "Region for group $row, bar $col";
    # Link URL, for demonstration only:
    $href = "javascript:alert('$row, $col')";
    # Convert coordinates to integers:
    $coords = sprintf("%d,%d,%d,%d", $x1, $y1, $x2, $y2);
    # Append the record for this data point shape to the image map string:
    $image_map .= "    <area shape=\"rect\" coords=\"$coords\" "
        . "    title=\"$title\" alt=\"$alt\" href=\"$href\">\n";
}

# Create and configure the PHPlot object.
$plot = new PHPlot(640, 480);
# Disable error images, since this script produces HTML:
$plot->SetFailureImage(False);
# Disable automatic output of the image by DrawGraph():
$plot->SetPrintImage(False);
# Set up the rest of the plot:
$plot->SetTitle("PHPlot Example: Bar Chart with Image Map");
$plot->SetImageBorderType('plain');
$plot->SetDataValues($data);
$plot->SetDataType('text-data');
$plot->SetPlotType('bars');
$plot->SetXTickPos('none');
# Set the data_points callback which will generate the image map.
$plot->SetCallback('data_points', 'store_map');
$plot->SetPlotAreaWorld(NULL, 0, NULL, 100);
# Produce the graph; this also creates the image map via callback:
$plot->DrawGraph();

# Now output the HTML page, with image map and embedded image:
?><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
    "http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
<title>PHPlot Example: Bar Chart with Image Map</title>
</head>
<body>
<h1>PHPlot Example: Bar Chart with Image Map</h1>
<map name="map1">
<?php echo $image_map; ?>
</map>
```

```
<p>This is a plot with image map and tooltip text.</p>

</body>
</html>
```

5.45. Example - Image Map from Pie Chart

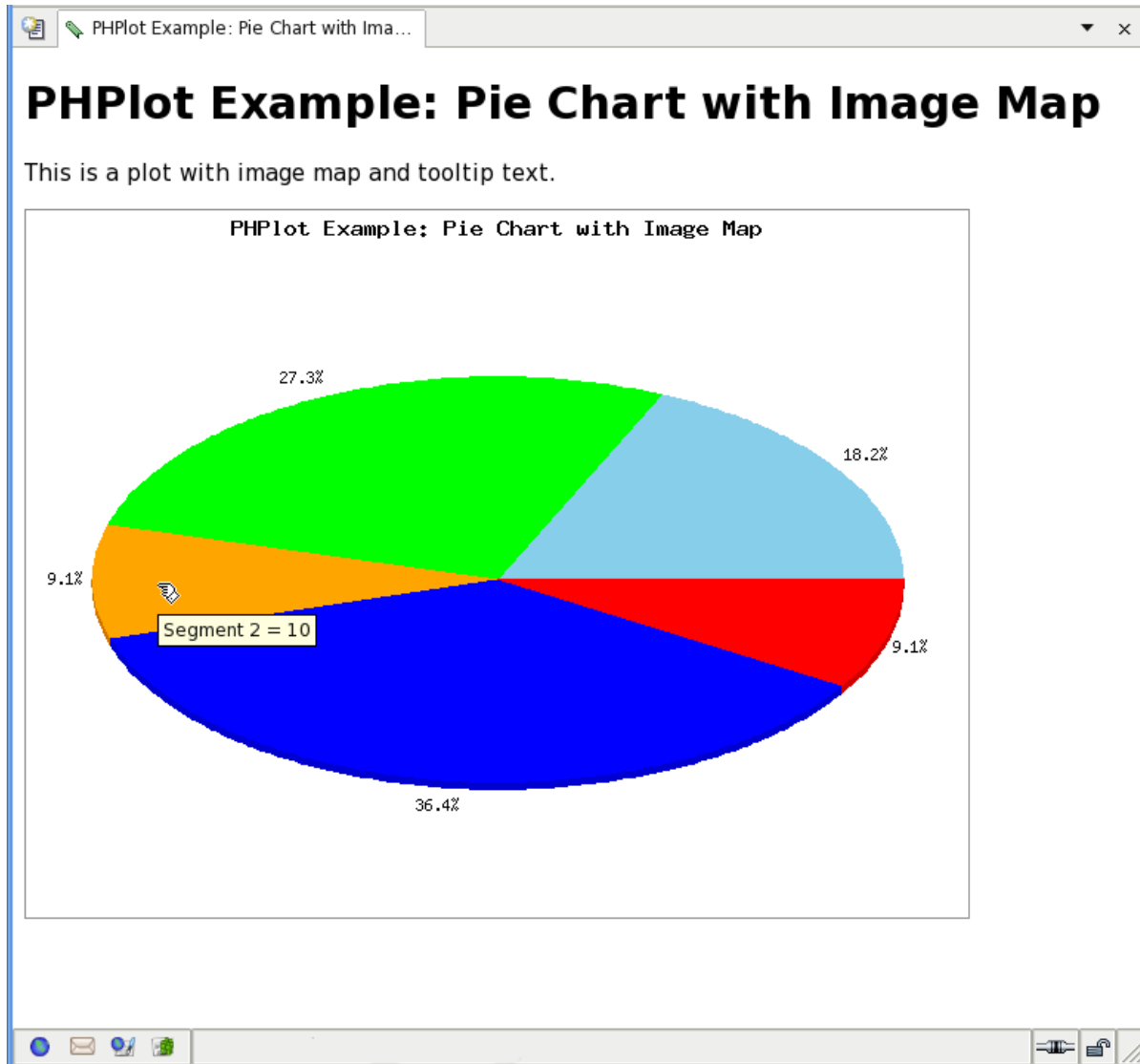
This example produces an HTML page with an embedded image containing a pie chart, and an image map. The image map makes the pie sectors in the chart into hotlinks. In this example, tool-tip text identifies the segment number and its numeric value, and clicking on a pie segment displays the same text in an alert popup. These looks could be used instead to link to another web page, display data in a popup window, etc.

This example also shows getting access to the data values. The callback handler accesses the data array to get the current segment value and uses that in the tool-tip text and alert box. This is dependent on the data type of the array, and the code shown here only works with data type text-data-single.

Unlike the [previous example](#) with a bar chart, in this example the callback function needs to do some more significant calculations in order to produce the image map areas. This is because HTML image maps do not directly support any area shape which corresponds to a pie chart segment. Therefore the callback function approximates each pie chart segment with a polygon. This is explained in the code shown below.

See [Section 4.10, “Image Maps for Plot Data”](#) for more information on image maps. This capability was added in PHPPlot-5.7.0. See [EncodeImage](#) for more on embedding plot images within an HTML page.

Example 5.45. Image Map from Pie Chart (Browser screenshot)



```
<?php
# PHPlot example: Pie chart, embedded image with image map
require_once 'phplot.php';

# This global string accumulates the image map AREA tags.
$image_map = "";

# Data for pie chart:
$data = array(
    array('', 20),
    array('', 30),
    array('', 10),
    array('', 40),
    array('', 10),
);

/*
```

Callback handler for generating an image map for a pie chart.

NOTE: The code in this function is excluded from the license terms for PHPlot, the PHPlot Reference Manual, and the PHPlot Test Suite. You may freely copy, use, modify, and redistribute the code in this function. Attribution is not necessary. Or, to put it another way, I am placing this function in the public domain.

Arguments:

\$im, \$passthru : standard arguments for all callbacks.
 \$shape : always 'pie'
 \$segment : 0 for the first pie segment, 1 for the next, etc.
 \$xc, \$yc : Center of the pie, in device coordinates
 \$wd, \$ht : Pie diameters - width (horizontal), height (vertical)
 \$start_angle, \$end_angle : Segment arc angles, in degrees, offset from 360. That is, the values are (360-A) for angle A. This is the way PHPlot processes the angles for the GD function imagefilledarc().
 Note that $\sin(360-A) = -\sin(A)$; and $\cos(360-A) = \cos(A)$.
 Since the Y axis (sin) is reversed in device, or image, coordinates with Y=0 at the top, this works out correctly.

Method used:

Approximate a pie segment using a polygon. Note the pie is not necessarily circular, but is an ellipse.

- + The 1st point is the pie center.
- + The 2nd point is on the circumference*, at the start angle.
- + The last point is on the circumference*, at the end angle.
- + In between the 2nd and last point are $N \geq 0$ additional points on the circumference*, spaced no more than 20 degrees apart. (20 is chosen by trial and error for a reasonable fit.) So small segments will be approximated by a single triangle. Larger segments will have more vertices.

*Note: These points are actually slightly outside the circumference. This is done by increasing the two radius values by a small amount (2 pixels). This produces a better fit, for the case where we want to make sure all the interior is covered, even if some of the exterior is also included. (Using the actual radii would result in the area omitting a small part of the pie interior. For an image map, this would result in dead spaces.)

The segment subdivisions are made to have about equal angles. This results in a closer fit. For example, with a maximum sub-segment arc of 20 degrees, and a segment of 24 degrees, we make two 12 degree sub-segments rather than a 20 degree and a 4 degree.

Note: Web image map coordinates have 0,0 in upper left, so Y is reversed.

The pass-through argument gets the data array. This is used to include the pie segment value in the URL and/or tooltip. This will only work with data type text-data-single, where array values map 1:1 to segment values.

```
*/
function store_map($im, $data, $shape, $segment, $unused,
                  $xc, $yc, $wd, $ht, $start_angle, $end_angle)
{
    global $image_map;

    # Choose the largest step_angle <= 20 degrees that divides the segment
    # into equal parts. (20 degrees is chosen as a threshold.)
    # Note start_angle > end_angle due to reversal (360-A) of arguments.
    $arc_angle = $start_angle - $end_angle;
    $n_steps = (int)ceil($arc_angle / 20);
```

```

$step_angle = $arc_angle / $n_steps;

# Radius along horizontal and vertical, plus a tiny adjustment factor.
$rx = $wd / 2 + 2;
$ry = $ht / 2 + 2;
# Push the initial point into the array: the center of the pie.
$points = array($xc, $yc);

# Loop by step_angle from end_angle to start_angle.
# Don't use "$theta += $step_angle" because of cumulative error.
# Note $theta and $done_angle are in radians; $step_angle and $end_angle
# are in degrees.
$done_angle = deg2rad($start_angle);

for ($i = 0; ; $i++) {
    # Advance to next step, but not past the end:
    $theta = min($done_angle, deg2rad($end_angle + $i * $step_angle));

    # Generate a point at the current angle:
    $points[] = (int)($xc + $rx * cos($theta));
    $points[] = (int)($yc + $ry * sin($theta));

    # All done after generating a point at done_angle.
    if ($theta >= $done_angle) break;
}

# Demonstration data: Title (and tool-tip text), alt text, URL:
# Fetch segment value from data arrayL
$value = $data[$segment][1];
$title = "Segment $segment = $value";
$salt = "Region for segment $segment";
$href = "javascript:alert('Segment $segment = $value')";
$coords = implode(',', $points);

# Generate the image map area:
$image_map .= " <area shape=\"poly\" coords=\"$coords\" \"
    . " title=\"$title\" alt=\"$salt\" href=\"$href\">\n";
}

# Create and configure the PHPlot object.
$plot = new PHPlot(640, 480);
# Disable error images, since this script produces HTML:
$plot->SetFailureImage(False);
# Disable automatic output of the image by DrawGraph():
$plot->SetPrintImage(False);
# Set up the rest of the plot:
$plot->SetTitle("PHPlot Example: Pie Chart with Image Map");
$plot->SetImageBorderType('plain');
$plot->SetDataValues($data);
$plot->SetDataType('text-data-single');
$plot->SetPlotType('pie');
# Set the data_points callback which will generate the image map.
# Include the data array as the pass-through argument, for tooltip text:
$plot->SetCallback('data_points', 'store_map', $data);
# Produce the graph; this also creates the image map via callback:
$plot->DrawGraph();

# Now output the HTML page, with image map and embedded image:
?><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
    "http://www.w3.org/TR/html4/loose.dtd">

```

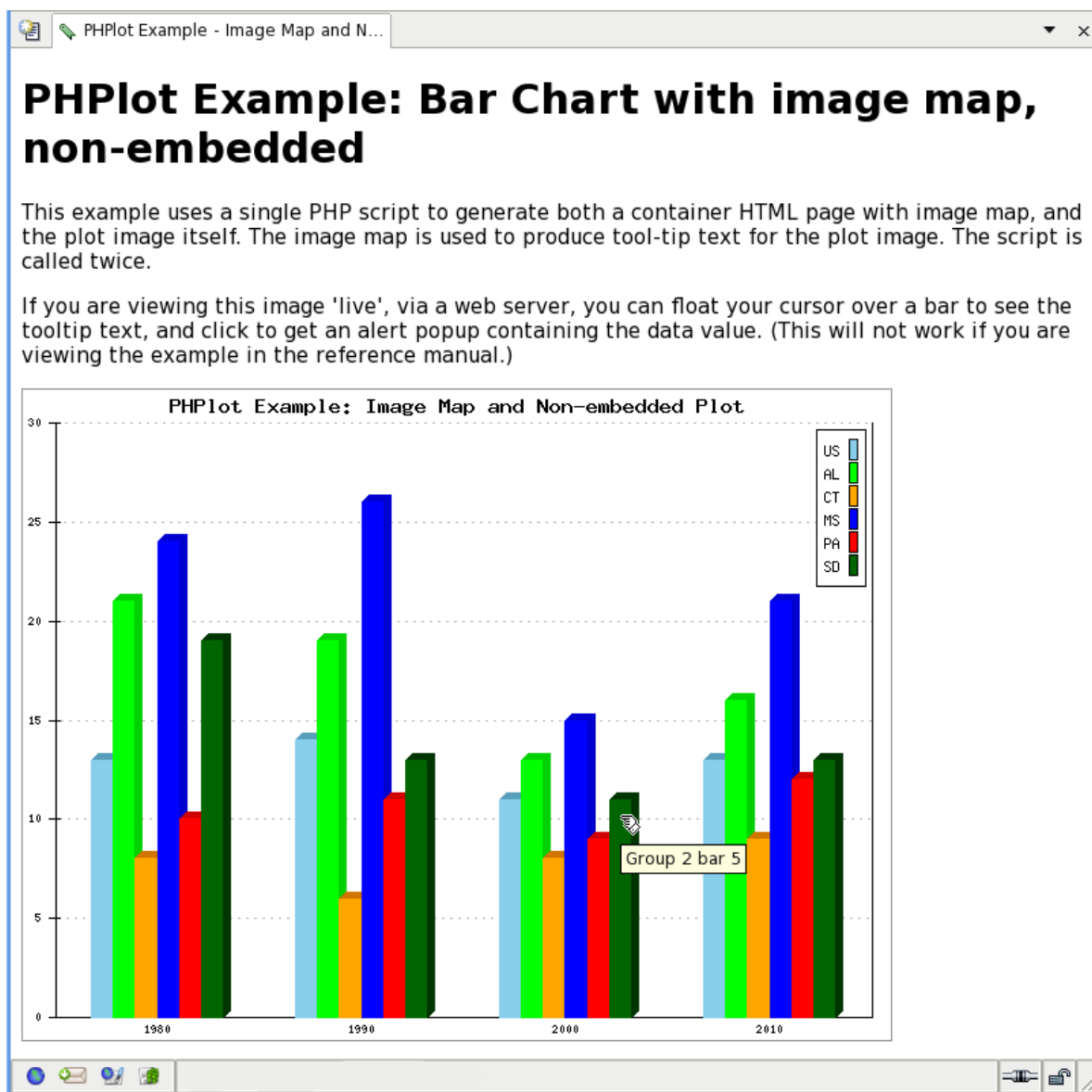
```
<html>
<head>
<title>PHPlot Example: Pie Chart with Image Map</title>
</head>
<body>
<h1>PHPlot Example: Pie Chart with Image Map</h1>
<map name="map1">
<?php echo $image_map; ?>
</map>
<p>This is a plot with image map and tooltip text.</p>

</body>
</html>
```

5.46. Example - Image Map and Non-embedded Plot Image

This the complete example described in [Section 4.10.4, "Image Maps with Non-embedded Image Data"](#). It shows that image maps can also be produced when using PHPlot without using embedded ("data-URL") images. The down-side is that the script must run and process the plot data twice - once to create the HTML page with the image map, and once to create the plot image.

Example 5.46. Image Map and Non-embedded Plot Image (Browser screenshot)



```
<?php
# $Id: imagemapnonembed.php 1560 2013-03-27 20:22:36Z lbayuk $
# PHPlot example: Image Map and Non-embedded Plot Image
```

```
# This scripts creates a PHPlot plot image and an image map, without using
# embedded (data-url) images. The down-side is that this script has to
# run twice, and generate the plot twice: once for the HTML wrapper page
# with image map, and once to create the actual image.
# This takes a 'mode' CGI parameter (HTTP GET) and generates a plot
# if mode=plot, and an HTML page and image map otherwise.
# Note: The image map links just produce popup (Javascript alert) messages,
# for demonstration purposes.
require_once 'phplot.php';

# This global string accumulates the image map AREA tags.
$image_map = "";

# Data for bar chart:
$data = array(
    array('1980', 13, 21, 8, 24, 10, 19),
    array('1990', 14, 19, 6, 26, 11, 13),
    array('2000', 11, 13, 8, 15, 9, 11),
    array('2010', 13, 16, 9, 21, 12, 13),
);
$legend = array('US', 'AL', 'CT', 'MS', 'PA', 'SD');

# Produce an image if the URL has mode=plot, and an HTML page otherwise:
$do_html = empty($_GET['mode']) || $_GET['mode'] != 'plot';

# Callback for 'data_points' : Generate 1 line in the image map.
function store_map($im, $data, $shape, $row, $col, $x1, $y1, $x2, $y2)
{
    global $image_map;
    if ($shape != 'rect') die("Error expecting rect shapes from plot\n");
    # Get the data point value. (Offset column by 1 to skip label)
    $value = $data[$row][$col+1];
    # See top note: URL for demonstration purposes.
    $message = "Data value: $value";
    $url = "javascript:alert('$message')";
    # Convert coords to integers:
    $coords = sprintf("%d,%d,%d,%d", $x1, $y1, $x2, $y2);
    # Area alt text (required attribute):
    $alt = "Region for Group $row bar $col";
    # Area title text, which is displayed as the tool-tip:
    $title = "Group $row bar $col";

    # Append one line to the image map:
    $image_map .= "    <area shape=\"rect\" coords=\"$coords\"
        . \" title=\"$title\" alt=\"$alt\" href=\"$url\">\n";
}

# Produce an HTML page which includes the image map and the reference
# to the plot image. The plot image is generated by this same script,
# with a mode=plot URL parameter.
function generate_html()
{
    global $image_map;

    # Self-referencing URL for <img>, with additional mode=plot parameter.
    # If the URL already has parameters, use & separator, else ?.
    $sep = empty($_SERVER['QUERY_STRING']) ? '?' : '&';
    $url = htmlspecialchars($_SERVER['REQUEST_URI'] . $sep . 'mode=plot');

    echo <<<END
```

```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
    "http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
<title>PHPlot Example - Image Map and Non-embedded Plot Image</title>
</head>
<body>
<h1>PHPlot Example: Bar Chart with image map, non-embedded</h1>
<p>
This example uses a single PHP script to generate both a container HTML page
with image map, and the plot image itself. The image map is used to
produce tool-tip text for the plot image. The script is called twice.
</p>
<map name="map1">
$image_map
</map>
<p>
If you are viewing this image 'live', via a web server, you can float your
cursor over a bar to see the tooltip text, and click to get an alert popup
containing the data value. (This will not work if you are viewing the
example in the reference manual.)
</p>

</body>
</html>

END;
}

$plot = new PHPlot(640, 480);
if ($do_html) {
    # When producing HTML, don't output the plot image:
    $plot->SetPrintImage(False);
    # Just to make it clear, this script usage returns HTML:
    header("Content-type: text/html");
    # The image map callback is only needed when doing the HTML page.
    # Pass the data array so the callback can fetch values from it.
    $plot->SetCallback('data_points', 'store_map', $data);
}
$plot->SetTitle("PHPlot Example: Image Map and Non-embedded Plot");
$plot->SetImageBorderType('plain');
$plot->SetDataValues($data);
$plot->SetDataType('text-data');
$plot->SetPlotType('bars');
$plot->SetXTickPos('none');
$plot->SetPlotAreaWorld(NULL, 0, NULL, 30);
$plot->SetLegend($legend);
$plot->DrawGraph();
if ($do_html) generate_html();

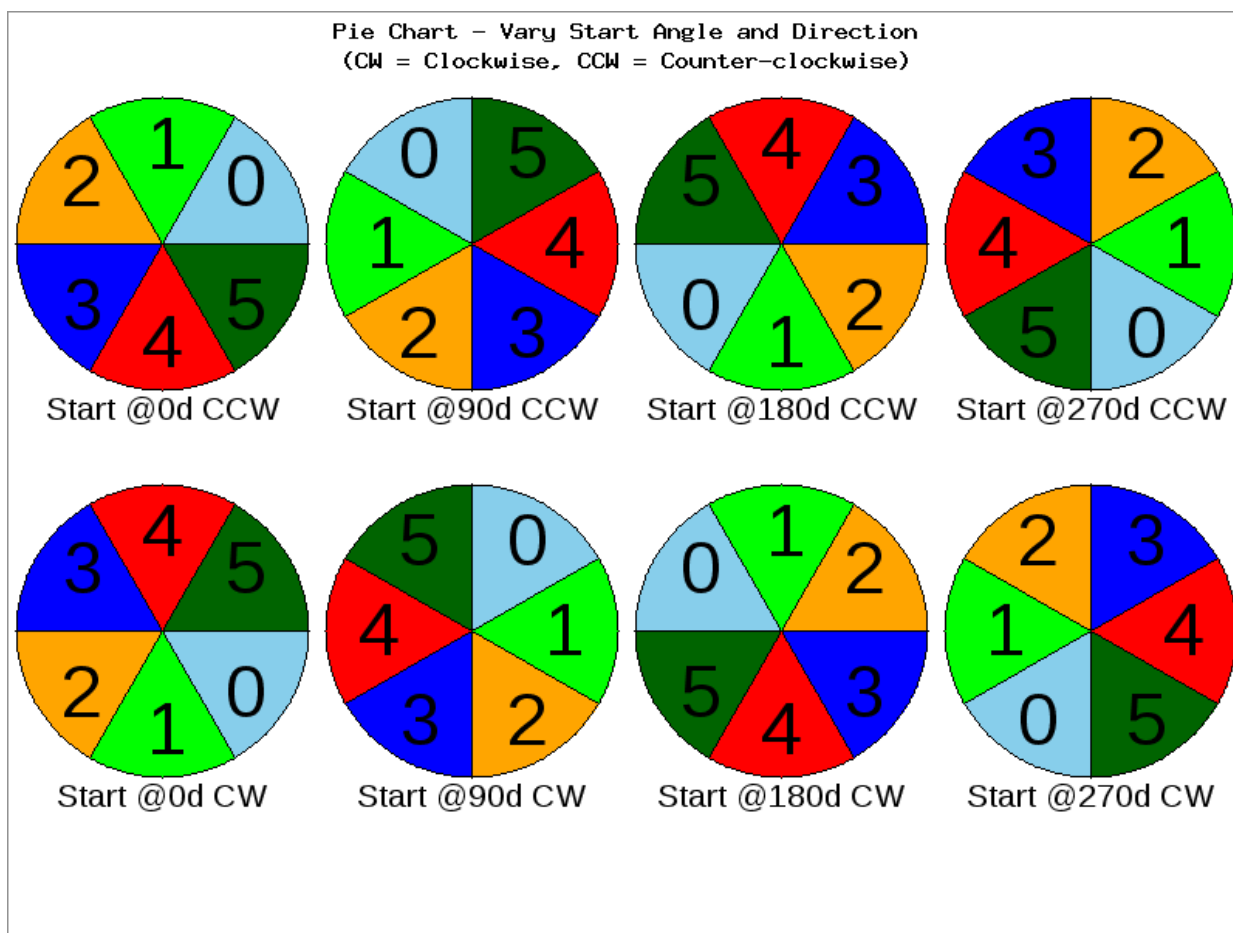
```

5.47. Example - Pie Chart Start Angle and Direction

This example shows the use of [SetPieStartAngle](#) and [SetPieDirection](#) to set the starting angle for the first segment in a pie chart, and the direction of the segments (clockwise or counter-clockwise). Note that the ability to change the starting angle and segment direction was added to PHPlot-6.0.0.

In each of the 8 plots, the pie segments are numbered from 0, with segment 0 being the first entry in the data array. The upper-left plot represents the default, and the only available option before PHPlot-6.0.0, with counter-clockwise pie segments starting at 0 degrees.

Example 5.47. Pie Chart Start Angle and Direction



```
<?php
# PHPlot Example: Pie chart with varying start angle and direction
# Note: This requires PHPlot-6.0.0 or higher.
require_once 'phplot.php';

$pie_slices = 6;
$base_angle = 0;
```



```
# This callback is used to label each plot with a title.
# The x_title font is set below and used here.
function draw_plot_title($img, $args)
{
    list($plot, $x, $y, $title) = $args;
    $text_color = imagecolorresolve($img, 0, 0, 0);
    $plot->DrawText('x_title', 0, $x, $y, $text_color, $title, 'center', 'top');
}

# Produce one plot tile
function draw_plot($plot, $start_angle, $direction, $xbase, $ybase)
{
    $plot->SetPieStartAngle($start_angle);
    $plot->SetPieDirection($direction);
    $plot->SetPlotAreaPixels($xbase, $ybase, $xbase + 200, $ybase + 200);
    $title = "Start @{$start_angle}d $direction";
    $plot->SetCallback('draw_all', 'draw_plot_title',
        array($plot, $xbase + 100, $ybase + 200, $title));
    $plot->DrawGraph();
}

# Make a data array with equal-size slices:
$data = array_fill(0, $pie_slices, array('', 1));

$plot = new PHPlot(800, 600);
$plot->SetDataValues($data);
$plot->SetDataType('text-data-single');
$plot->SetPlotType('pie');
$plot->SetShading(0);
$plot->SetImageBorderType('plain');
$plot->SetPrintImage(False);
$plot->SetTitle("Pie Chart - Vary Start Angle and Direction\n"
    . "(CW = Clockwise, CCW = Counter-clockwise)");

# Configure pie labels: Show sector index, inside the pie, in a large font.
$plot->SetPieLabelType('index');
$plot->SetLabelScalePosition(0.25);
# Use the default TrueType font at 36 points.
$plot->SetFontTTF('generic', '', 36);

# This font is used by the callback to label each plot:
# Use the default TrueType font at 16 points.
$plot->SetFontTTF('x_title', '', 16); // Use the default TTF font at 16 pts

# Draw the plot tiles:
draw_plot($plot, $base_angle + 0, 'CCW', 0, 50);
draw_plot($plot, $base_angle + 90, 'CCW', 200, 50);
draw_plot($plot, $base_angle + 180, 'CCW', 400, 50);
draw_plot($plot, $base_angle + 270, 'CCW', 600, 50);

draw_plot($plot, $base_angle + 0, 'CW', 0, 300);
draw_plot($plot, $base_angle + 90, 'CW', 200, 300);
draw_plot($plot, $base_angle + 180, 'CW', 400, 300);
draw_plot($plot, $base_angle + 270, 'CW', 600, 300);

# Done:
$plot->PrintImage();
```

5.48. Example - Horizontal Linepoints Plot with Data Value Labels and Lines

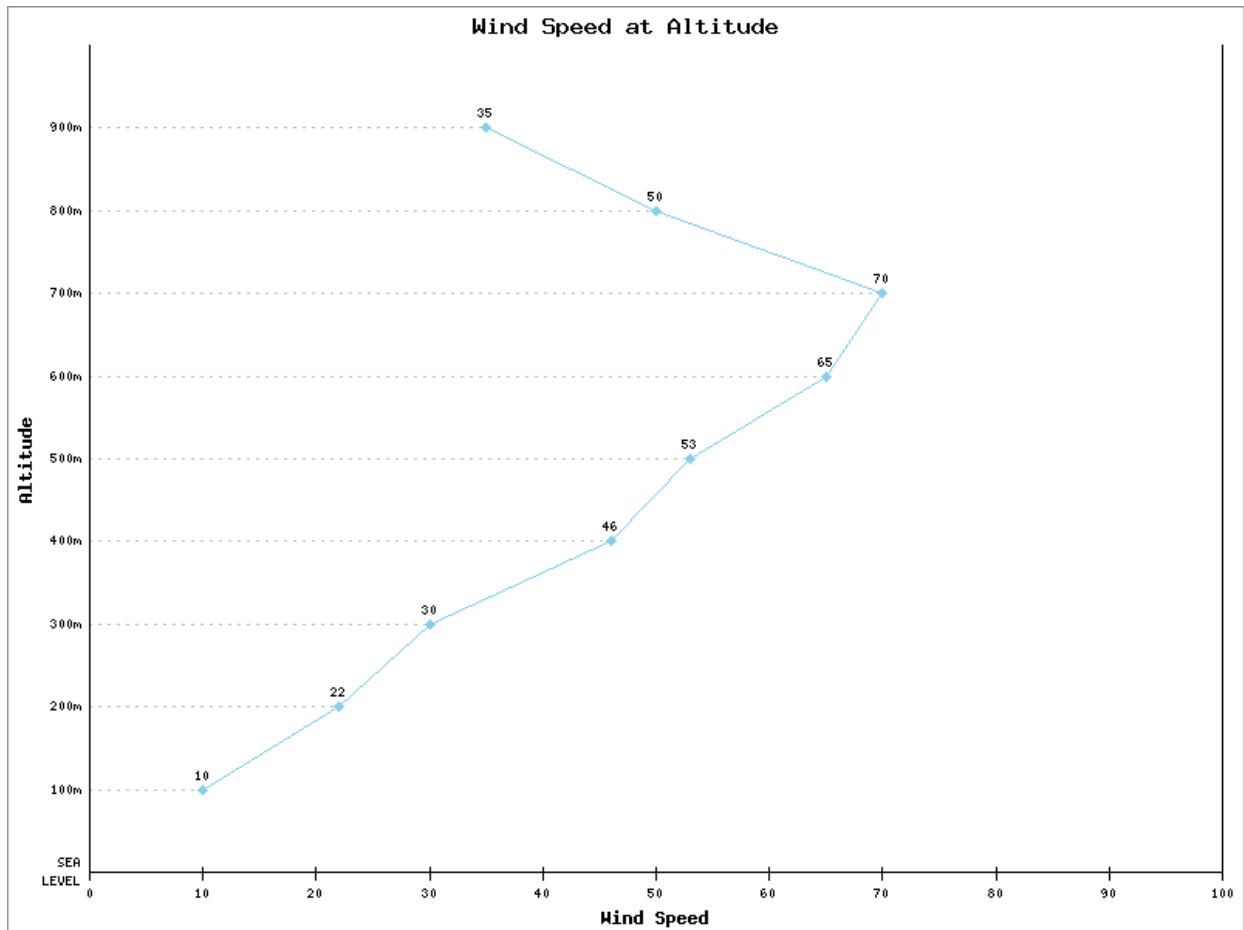
This is a horizontal 'linepoints' plot. In a horizontal plot, the Y (vertical) axis is for the independent values, and the X axis (horizontal) is for the dependent values, so PHPlot is graphing $X = F(Y)$.

This plot has:

- Y axis data labels, which show the values from the label positions in the data array along the Y axis (see [SetYDataLabelPos](#), not used in the example below because the default is to plot labels along the Y axis if they are not empty)
- X data value labels, which show the X value just above each data point (see [SetXDataLabelPos](#))
- Y data label lines, which connect the data points horizontally to the Y axis data labels (see [SetDrawYDataLabelLines](#))

Note: Horizontal linepoints plots were added in PHPlot-6.0.0.

Example 5.48. Horizontal Linepoints Plot with Data Value Labels and Data Lines



<?php

```
# PHPPlot Example - Horizontal linepoints plot with Y Data Label Lines
require_once 'phpplot.php';

$data = array(
    array("SEA\nLEVEL", 0, ''),
    array('100m', 1, 10),
    array('200m', 2, 22),
    array('300m', 3, 30),
    array('400m', 4, 46),
    array('500m', 5, 53),
    array('600m', 6, 65),
    array('700m', 7, 70),
    array('800m', 8, 50),
    array('900m', 9, 35),
);

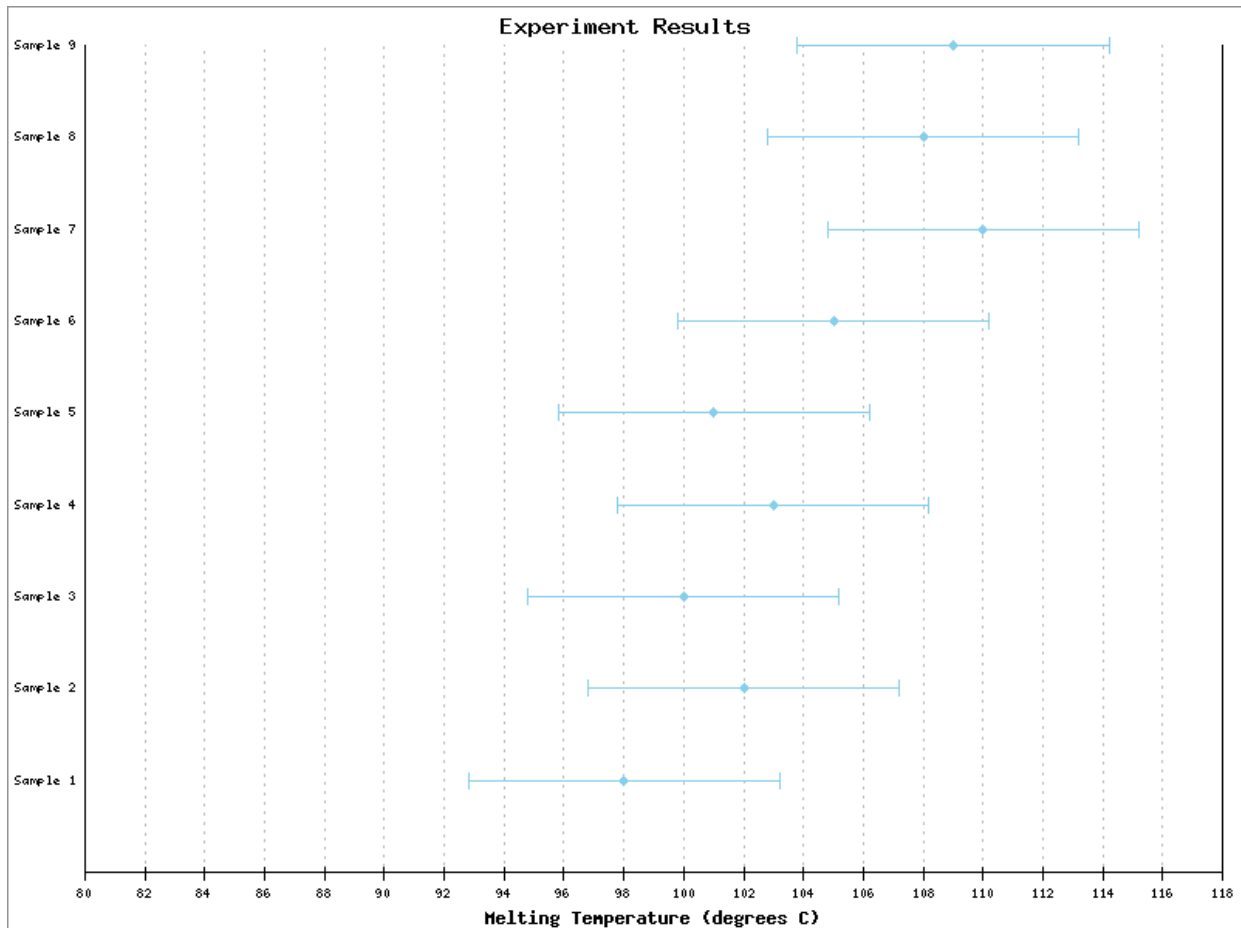
$plot = new PHPPlot(800, 600);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetTitle('Wind Speed at Altitude');
$plot->SetDataType('data-data-yx');
$plot->SetDataValues($data);
$plot->SetPlotType('linepoints');
$plot->SetPlotAreaWorld(0, 0, 100, 10);
$plot->SetDrawYDataLabelLines(True);
$plot->SetXTitle('Wind Speed');
$plot->SetYTitle('Altitude');
$plot->SetYTickLabelPos('none');
$plot->SetYTickPos('none');
$plot->SetXDataLabelPos('notin');
$plot->SetDrawXGrid(False);
$plot->SetDrawYGrid(False);
$plot->DrawGraph();
```

5.49. Example - Horizontal Error Plot

This is a horizontal error plot, showing a series of measurements as a 'points' plot, with error bars. In a horizontal plot, the Y (vertical) axis is for the independent values, and the X axis (horizontal) is for the dependent values.

Note: Horizontal error plots were added in PHPlot-6.1.0.

Example 5.49. Horizontal Error Plot



```
<?php
# PHPlot Example - Horizontal Error Plot
require_once 'phplot.php';

# The experimental results as a series of temperature measurements:
$results = array(98, 102, 100, 103, 101, 105, 110, 108, 109);
# The accuracy of our measuring equipment is +/- 5%
$error_factor = 0.05;

# Convert the experimental results to a PHPlot data array for error plots.
function reduce_data($results, $error_factor)
{
    # Use the average of measurements to approximate the error amount:
    $err = $error_factor * array_sum($results) / count($results);
```

```

    # Build the 'data-data-yx-error' data array:
    $data = array();
    $i = 1;
    foreach ($results as $value) {
        $data[] = array("Sample $i", $i++, $value, $err, $err);
    }
    return $data;
}

$plot = new PHPlot(800, 600);
$plot->SetTitle('Experiment Results');
$plot->SetXTitle('Melting Temperature (degrees C)');
$plot->SetDataValues(reduce_data($results, $error_factor));
$plot->SetDataType('data-data-yx-error');
$plot->SetPlotType('points');
$plot->SetYTickPos('none');
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->SetPlotAreaWorld(80);
$plot->DrawGraph();

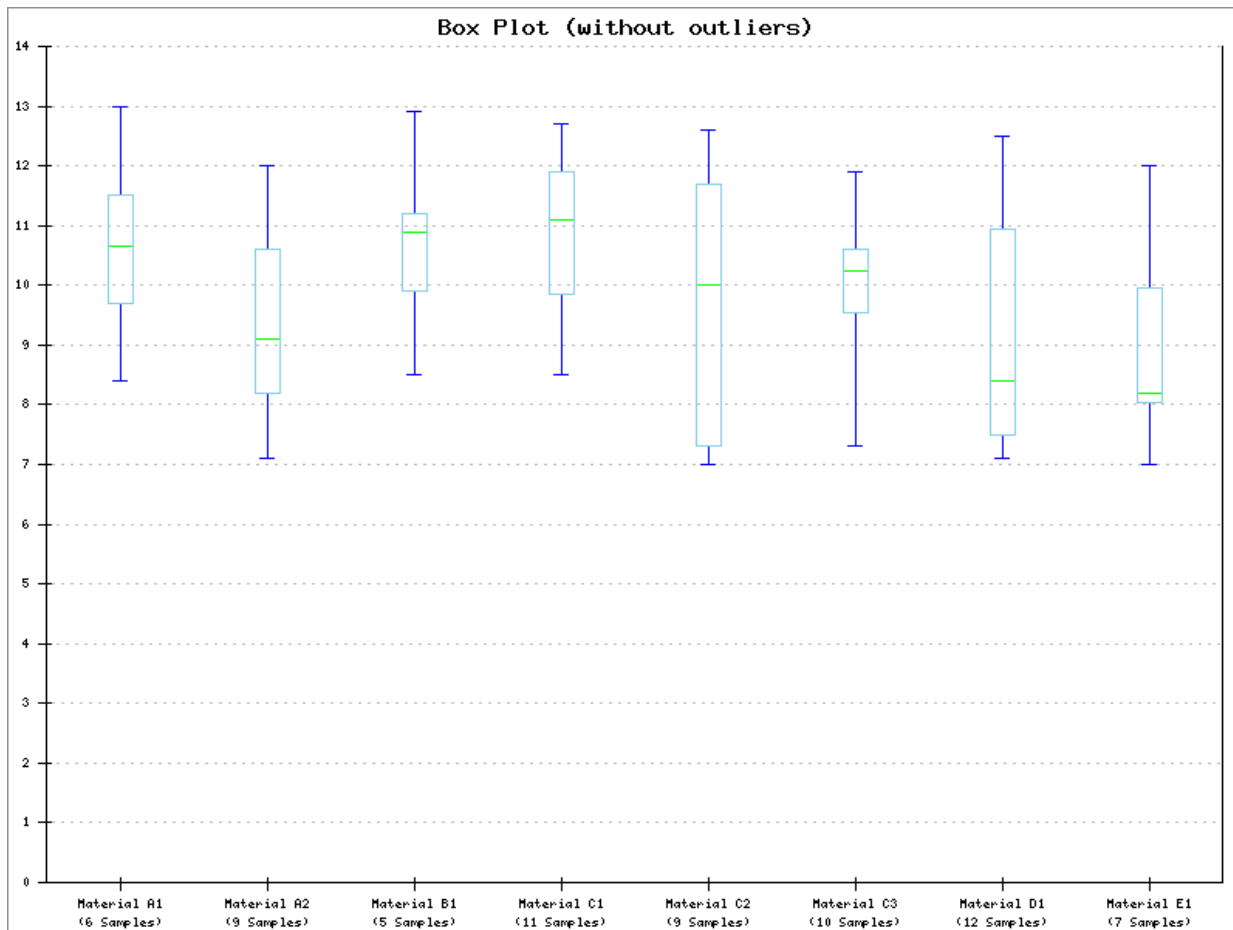
```

5.50. Example - Box Plot with Data Reduction

This is a box plot (plot type [boxes](#)), without outliers. This example also shows how a PHP function might be used to create a PHPlot data array from experimental results. The input data is a series of lists of test results, and the output is a PHPlot data array for a box plot, with rows in the form (label, Ymin, YQ1, Ymid, YQ3, Ymax).

Note: Box plots were added in PHPlot-6.1.0.

Example 5.50. Box Plot with Data Reduction



```
<?php
# PHPlot Example - Box Plot (without outliers)
require_once 'phplot.php';

# The experimental results:
$results = array(
    'Material A1' => array(11.1, 8.4, 11.9, 13, 10.2, 9.2),
    'Material A2' => array(10.6, 9.8, 9.1, 12, 8.5, 7.1, 8.2, 7.8, 11.8),
    'Material B1' => array(9.9, 11.2, 10.9, 12.9, 8.5),
    'Material C1' => array(10.1, 11.8, 11.6, 8.5, 9.6, 12, 12, 8.9, 12.7, 10.3, 11.1),
    'Material C2' => array(10.9, 11.9, 7.3, 11.7, 12.6, 9.2, 10, 7, 7.1),
    'Material C3' => array(11.9, 9.1, 10.5, 10.7, 10, 7.3, 10.1, 11.7, 10.4, 9),
    'Material D1' => array(12, 8, 9.8, 11.4, 10.5, 12.5, 7.1, 8.6, 7.6, 7.4, 8.2, 7.1),

```

```

    'Material E1' => array(10.6, 8.2, 8.2, 7.9, 12, 7, 9.3),
  );

# Return the k-th percentile value of a sorted array, where 0 <= $k <= 1
# If there is no single value, return the average of the two adjacent ones.
# Caution: Don't copy this code. It may not be valid, but suits the example.
function kpercentile($row, $k)
{
    $n = count($row);
    $p = $k * ($n - 1);
    if ($p == (int)($p)) return $row[$p];
    return ($row[(int)$p] + $row[(int)($p+1)]) / 2;
}

# Convert the experimental results to a PHPlot data array.
function reduce_data($results)
{
    $data = array();
    foreach ($results as $label => $row) {
        $n_samples = count($row);
        sort($row);
        $data[] = array("$label\n($n_samples Samples)",
                        $row[0],                // Minimum
                        kpercentile($row, 0.25), // Q1 = 25%
                        kpercentile($row, 0.50), // Median
                        kpercentile($row, 0.75), // Q3 = 75%
                        $row[$n_samples-1]);     // Maximum
    }
    return $data;
}

$plot = new PHPlot(800, 600);
$plot->SetTitle('Box Plot (without outliers)');
$plot->SetDataType('text-data');
$plot->SetDataValues(reduce_data($results));
$plot->SetPlotType('boxes');
# These 2 lines make tick marks line up with text-data data points:
$plot->SetXTickIncrement(1);
$plot->SetXTickAnchor(0.5);
$plot->SetImageBorderType('plain'); // Improves presentation in the manual
$plot->DrawGraph();

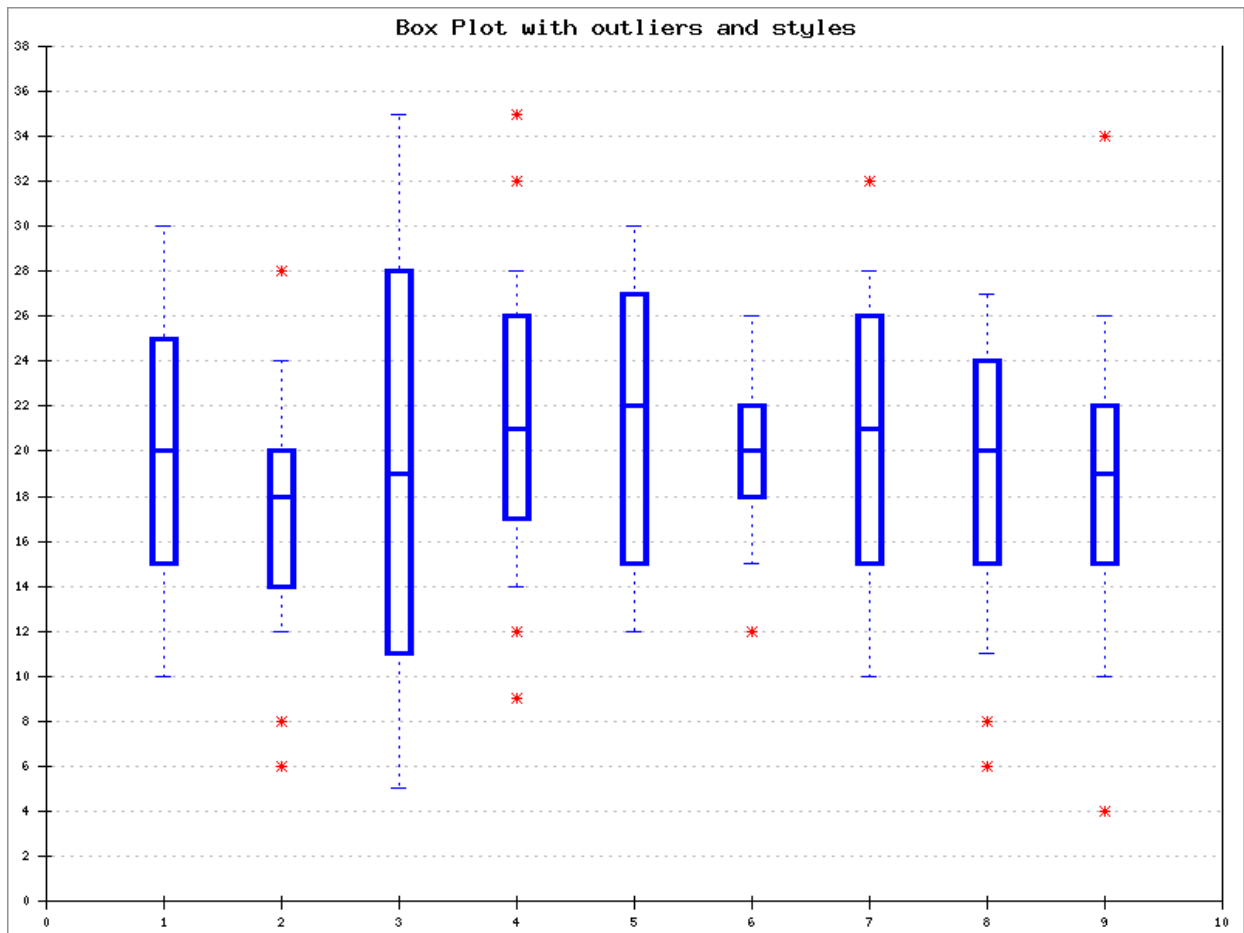
```

5.51. Example - Box Plot with Outliers and Styles

This is a box plot (plot type [boxes](#)). Unlike the previous example ([Section 5.50, “Example - Box Plot with Data Reduction”](#)) the data array is already processed, and includes the 5 values that make up each row for a box plot (Ymin, YQ1, Ymid, YQ3, Ymax) and some additional *outlier* points. This example also shows how colors and line styles can be applied to a box plot.

Note: Box plots were added in PHPlot-6.1.0.

Example 5.51. Box Plot with Outliers and Styles



```
<?php
# PHPlot Example - Box Plot with outliers and line styles
require_once 'phplot.php';

# Data array: each row is (label, X, Ymin, YQ1, Ymid, YQ3, Ymax, [Youtlier...])
$data = array(
    array('', 1, 10, 15, 20, 25, 30),
    array('', 2, 12, 14, 18, 20, 24, 6, 8, 28),
    array('', 3, 5, 11, 19, 28, 35),
    array('', 4, 14, 17, 21, 26, 28, 9, 12, 35, 32),

```



```

    array('', 5, 12, 15, 22, 27, 30),
    array('', 6, 15, 18, 20, 22, 26, 12),
    array('', 7, 10, 15, 21, 26, 28, 32),
    array('', 8, 11, 15, 20, 24, 27, 6, 8),
    array('', 9, 10, 15, 19, 22, 26, 4, 34),
);

$plot = new PHPPlot(800, 600);
$plot->SetTitle('Box Plot with outliers and styles');
$plot->SetDataType('data-data');
$plot->SetDataValues($data);
$plot->SetPlotType('boxes');
$plot->SetImageBorderType('plain'); // Improves presentation in the manual

# Use dashed lines for the upper and lower whiskers:
$plot->SetLineStyles('dashed');
# Make the box and belt use a thicker line:
$plot->SetLineWidths(array(3, 3, 1));
# Make the outliers red, and everything else blue:
$plot->SetDataColors(array('blue', 'blue', 'red', 'blue'));
# Draw the outliers using a "star":
$plot->SetPointShapes('star');

$plot->DrawGraph();

```

Chapter 6. PHPlot Functions By Category

This chapter presents a grouping of the PHPlot functions by category. Descriptions of the functions can be found in [PHPlot Function Reference](#).

6.1. Core

The functions in this section form the core of PHPlot. You cannot produce plots without using some of these. If you want to produce plots with little or no customization, you need use no other functions. These functions are used to create a PHPlot object, select the type of plot you want, provide the data to be plotted, and output the plot. For more information, see [Section 3.2, “Programming Overview”](#).

- [PHPlot](#)
- [PHPlot_truecolor](#)
- [DrawGraph](#)
- [EncodeImage](#)
- [EndStream](#)
- [PrintImage](#)
- [PrintImageFrame](#)
- [SetDataType](#)
- [SetDataValues](#)
- [SetPlotType](#)
- [StartStream](#)

6.2. Input/Output Control

The functions in this section control the overall input and output of the plot. Use the functions in this section to select the graphics file format, direct the output, control browser caching, and control error handling.

- [DrawMessage](#)
- [SetBrowserCache](#)
- [SetFailureImage](#)
- [SetFileFormat](#)
- [SetIsInline](#)
- [SetOutputFile](#)

- [SetPrintImage](#)

6.3. Colors and Line Styles

The functions in this section are used to control the colors and line styles of PHPlot elements. More information about using colors in PHPlot can be found in [Section 3.5, “Colors”](#) and [Section 4.3, “Truecolor Images”](#).

- [SetBackgroundColor](#)
- [SetDataBorderColors](#)
- [SetDataColors](#)
- [SetDataLabelColor](#)
- [SetDataValueLabelColor](#)
- [SetDefaultDashedStyle](#)
- [SetErrorBarColors](#)
- [SetGridColor](#)
- [SetImageBorderColor](#)
- [SetImageBorderWidth](#)
- [SetLegendBgColor](#)
- [SetLegendTextColor](#)
- [SetLightGridColor](#)
- [SetLineStyles](#)
- [SetLineWidths](#)
- [SetPieBorderColor](#)
- [SetPieLabelColor](#)
- [SetPlotBgColor](#)
- [SetRGBArray](#)
- [SetTextColor](#)
- [SetTickColor](#)
- [SetTickLabelColor](#)
- [SetTitleColor](#)
- [SetTransparentColor](#)
- [SetXTitleColor](#)
- [SetYTitleColor](#)

6.4. Additional Style Controls

The functions in this section control additional style attributes of the plot, including background images, borders, point style and size for point plots, and shading for 3D affects.

- [SetBgImage](#)
- [SetDrawBrokenLines](#)
- [SetDrawDataBorders](#)
- [SetDrawPieBorders](#)
- [SetDrawPlotAreaBackground](#)
- [SetImageBorderType](#)
- [SetPieDirection](#)
- [SetPieStartAngle](#)
- [SetPlotAreaBgImage](#)
- [SetPlotBorderType](#)
- [SetPointShapes](#)
- [SetPointSizes](#)
- [SetShading](#)

6.5. Error Bar Controls

The functions in this section control the appearance of error bars, used in plots with data types `data-data-error` and `data-data-yx-error`.

See also [SetErrorBarColors](#), which sets the color used for error bars.

- [SetErrorBarLineWidth](#)
- [SetErrorBarShape](#)
- [SetErrorBarSize](#)

6.6. Text Fonts

The functions in this section control the text fonts used by PHPlot. For more information, see [Section 3.8, “Text Fonts”](#).

- [SetDefaultTTFont](#)
- [SetFont](#)
- [SetFontGD](#)
- [SetFontTTF](#)

- [SetLineSpacing](#)
- [SetTTFPath](#)
- [SetUseTTF](#)

6.7. Titles

The functions in this section set the title strings: the overall plot title, and optional titles for the X and Y axes. For more information, see [Section 3.7.1, “Titles”](#). See also [SetTitleColor](#), [SetXTitleColor](#), and [SetYTitleColor](#) to set the title colors, and [SetFont](#) to set the title fonts.

- [SetTitle](#)
- [SetXTitle](#)
- [SetYTitle](#)

6.8. Legend

The functions in this section control the legend. For more information, see [Section 3.7.2, “Legend”](#). See also [SetLegendTextColor](#) to set the legend text color, [SetLegendBgColor](#) to set the legend background color, [SetGridColor](#) to set the legend border color, and [SetFont](#) to set the legend text font.

- [GetLegendSize](#)
- [SetLegend](#)
- [SetLegendColorboxBorders](#)
- [SetLegendPixels](#)
- [SetLegendPosition](#)
- [SetLegendReverse](#)
- [SetLegendStyle](#)
- [SetLegendUseShapes](#)
- [SetLegendWorld](#)

6.9. Axis Controls

The functions in this section control aspects of the X and Y axes. You can control the axis position and optionally use logarithmic scaling. You can also prevent drawing the axis lines.

- [SetDrawXAxis](#)
- [SetDrawYAxis](#)
- [SetXAxisPosition](#)
- [SetXScaleType](#)

- [SetYAxisPosition](#)
- [SetYScaleType](#)

6.10. Grid Controls

The functions in this section control the optional grid lines. For more information, see [Section 3.7.3, “Grid Lines”](#). See also [SetLightGridColor](#) to set the grid color.

- [SetDrawDashedGrid](#)
- [SetDrawXGrid](#)
- [SetDrawYGrid](#)

6.11. Labels

The functions in this section control the formatting and display of labels. This includes data labels (axis data labels which come from your data array, and data value labels), tick labels (automatically generated by PHPlot), and the data labels used on pie charts to identify the pie segments. For more information, see [Section 3.6, “Labels”](#).

- [SetDrawXDataLabelLines](#)
- [SetDrawYDataLabelLines](#)
- [SetLabelScalePosition](#)
- [SetNumberFormat](#)
- [SetPieLabelType](#)
- [SetPrecisionX](#)
- [SetPrecisionY](#)
- [SetXDataLabelAngle](#)
- [SetXDataLabelPos](#)
- [SetXDataLabelType](#)
- [SetXLabelAngle](#)
- [SetXLabelType](#)
- [SetXTickLabelPos](#)
- [SetXTimeFormat](#)
- [SetYDataLabelAngle](#)
- [SetYDataLabelPos](#)
- [SetYDataLabelType](#)
- [SetYLabelAngle](#)

- [SetYLabelType](#)
- [SetYTickLabelPos](#)
- [SetYTimeFormat](#)

6.12. Ticks

The functions in this section control the X axis and Y axis tick marks. For more information, see [Section 3.7.4, “Tick Marks”](#).

- [SetNumXTicks](#)
- [SetNumYTicks](#)
- [SetSkipBottomTick](#)
- [SetSkipLeftTick](#)
- [SetSkipRightTick](#)
- [SetSkipTopTick](#)
- [SetXTickAnchor](#)
- [SetXTickCrossing](#)
- [SetXTickIncrement](#)
- [SetXTickLength](#)
- [SetXTickPos](#)
- [SetYTickAnchor](#)
- [SetYTickCrossing](#)
- [SetYTickIncrement](#)
- [SetYTickLength](#)
- [SetYTickPos](#)
- [TuneXAutoTicks](#)
- [TuneYAutoTicks](#)

6.13. Scaling and Translation

The functions in this section control the overall data scaling and positioning of the plot on the image, or translate coordinates.

- [GetDeviceXY](#)
- [SetMarginsPixels](#)
- [SetPieAutoSize](#)

- [SetPlotAreaPixels](#)
- [SetPlotAreaWorld](#)
- [TuneXAutoRange](#)
- [TuneYAutoRange](#)

6.14. Callbacks

The functions in this section are used to implement callbacks. This is an advanced feature described in more detail in [Section 4.4, “Callbacks”](#).

- [GetCallback](#)
- [RemoveCallback](#)
- [SetCallback](#)

PHPlot Function Reference

This part of the PHPlot Reference Manual contains the reference information for the PHPlot functions. Note that all the functions (except the class constructor) are implemented as methods of the class PHPlot, and are therefore called through an object which is an instance of the class. In this text, `$plot` is used to represent an instance of the PHPlot class.

DrawGraph

DrawGraph — Draw the current graph onto the image

Synopsis

```
$plot->DrawGraph( )
```

Description

DrawGraph actually draws the current graph onto the image. That is, until DrawGraph is used, nothing happens except the recording of settings and data. DrawGraph also outputs the image with [PrintImage](#), unless [SetPrintImage](#) was used.

Parameters

None

Notes

After using DrawGraph and automatic or subsequent output of the image, the PHPlot object should not be reused.

DrawMessage

DrawMessage — Draw a text message on the image, discarding the plot

Synopsis

```
$plot->DrawMessage($text, [$options])
```

Description

DrawMessage draws a text message on the image, effectively replacing the plot with a message. It can be used instead of [DrawGraph](#) to handle an application-level error condition, for example.

Parameters

\$text

The text message to display. This can include newlines, which will result in line breaks.

\$options

Optional associative array of settings to control the appearance of the message image. If missing or empty, the defaults result in small black text on a white background, with word wrapping. If provided, the options array may contain the following keys and values:

| Option name (array key) | Default value | Description |
|-------------------------|---------------|--|
| draw_background | False | If true, draw the image background |
| draw_border | False | If true, draw the image border |
| force_print | True | If true, ignore SetPrintImage(False) and always output |
| reset_font | True | If true, reset fonts to standard sizes and type |
| text_color | " | If not empty, color to use for the text |
| text_wrap | True | If true, word-wrap the text |
| wrap_width | 75 | Width in characters for word-wrapping the text |

Notes

The default option values are chosen to be appropriate for error messages, and are designed to be 'fail-safe'. (For example, resetting fonts to use the built-in GD fonts ensures that there will be no error with TrueType font files while displaying an error message.)

If the draw_background option is False or defaulted, the image will have a white background. If draw_background is True, then the image will have a background as specified by prior calls to [SetBackgroundColor](#) or [SetBgImage](#). If neither of those has been called before DrawMessage, then the background will be white regardless of the draw_background option value. Note that if an input file was given to the PHPlot constructor to set a background, that will not be used with a message image, regardless of the options.

If the draw_border option is False or defaulted, no border will be drawn. If draw_border is True, then the image will have a border as specified by prior calls to [SetImageBorderType](#), [SetImageBorderWidth](#), and

[SetImageBorderColor](#). Note that if `SetImageBorderType` was not used to enable a border before `DrawMessage`, then there will be no border, regardless of the `draw_border` option value.

The message text will be drawn using the PHPlot generic font settings. But if the `reset_font` option is `True` or defaulted, all fonts will be reset to defaults first, resulting in the use of GD font #2 (a small monospaced font). If `reset_font` is `False`, the generic font settings will be used without reset. Use [SetFont](#), [SetFontGD](#), or [SetFontTTF](#) in this case to select the font. For example, to use a TrueType font for your message, call `$plot->SetFontTTF('generic', $font_name, $font_size)`, then set the `reset_font` option to `False` when calling `DrawMessage()`.

If the `text_color` option is empty or defaulted, the text will be black. To use a different color for the message text, set `text_color` to any valid PHPlot color specification, such as a color name or "#rrggbg" form (see [Section 3.5.1, "Color Parameter Forms"](#)).

If the `force_print` option is `True` or defaulted, the message image will be output after creating it - ignoring any setting made with [SetPrintImage](#). If `force_print` is `False`, and `SetPrintImage(False)` was previously called, the message image will be created but not output. This would be appropriate when using [PrintImage](#) or [EncodeImage](#) to output the image. Note that if `SetPrintImage(False)` was not called, the image will be output regardless of the `force_print` option value.

The text may contain newlines, which will produce separate lines of text in the message image. The text will be word-wrapped (unless the `text_wrap` option is set to `False`). Each line of text will be left aligned, and the bounding box of the text will be centered in the image. PHPlot makes no attempt to make sure the text will fit, but the upper left corner will always be visible.

After using `DrawMessage` and automatic or subsequent output of the image, the PHPlot object should not be reused.

See [Section 5.42, "Example - DrawMessage"](#) for an example of this function.

History

This function was added in PHPlot-5.7.0.

EncodeImage

EncodeImage — Returns the plot image data

Synopsis

```
$plot->EncodeImage([$encoding])
```

Description

EncodeImage returns the plot image as a string, using one of three encodings. This function can be used when special processing of the plot image data is necessary, rather than the default behavior of sending the image via standard output (usually to a browser), or writing it to a file. In particular, EncodeImage can be used to embed a PHPlot image inside an HTML file without requiring a separate script.

Parameters

\$encoding

Optional string indicating the encoding to use for the return value. If supplied, it must be one of the following values:

| Encoding | Description |
|----------|--|
| raw | No encoding - the raw data representing the image is returned. |
| base64 | Encodes the image data using base64 (RFC2045). |
| dataurl | Encodes the image data for a 'data:' URL scheme. This is the default. See notes below. |

Return Value

Returns the image data, using the indicated encoding.

Notes

The default value for *\$encoding* is `dataurl`.

`raw` encoding returns the image data. If the image file format was set to the default PNG, the return result would be a valid PNG file if it was written to a file.

`base64` encoding starts with the same data as `raw`, and encodes it as ASCII characters using the PHP function `base64_encode` and returns the result. Note that the result is not broken into lines, as required by some applications. Use the PHP function `chunk_split` if this is needed.

`dataurl` encoding returns the image data suitable for use as the value of the 'src' attribute in an HTML 'img' tag using the data URL scheme. This embeds the image into the HTML, and so it does not require an external image file. The data URL scheme is defined by [RFC 2397](http://www.faqs.org/rfcs/rfc2397.html) [<http://www.faqs.org/rfcs/rfc2397.html>].

Warning

RFC 2397 makes it clear that the scheme is intended for embedding small images, and that there may be length limitations on the encoded data. However, there are other applications (for example LibreOffice) that

use the data URL scheme for large images. While it has been found to work with large images in the major web browsers, testing in your own environment is recommended.

When using `EncodeImage` to get the plot image, rather than letting PHPlot output the image to standard output or a file, you must call `SetPrintImage(False)` to prevent `DrawGraph` from sending the image data to standard output. You should also call `SetFailureImage(False)` to prevent PHPlot from producing an unexpected image on standard output in case of a fatal error.

An example of using the `dataurl` encoding is:

```
$plot = new PHPlot(800, 600);
$plot->SetPrintImage(False); // Do not output the image
... // Plot settings, data, etc.
$plot->DrawGraph(); // Make the plot but do not output it
echo "<img src=\"\" . $plot->EncodeImage() . \">\n";
```

A more complete example can be found in [Section 5.39, “Example - Embedding Image with EncodeImage”](#).

History

This function was added in PHPlot-5.5.0.

EndStream

EndStream — End a Motion-JPEG (or other type) plot stream

Synopsis

```
$plot->EndStream()
```

Description

EndStream is used to end a plot stream, started with [StartStream](#) and containing frames produced by [PrintImageFrame](#). This function simply outputs the ending MIME boundary for the stream.

Parameters

None

Notes

The three functions [StartStream](#), [PrintImageFrame](#), and EndStream are used together to produce streaming plots. Scripts producing streaming plots must use a web server. The PHP CLI will not work, because streaming plots require HTTP headers.

For more on streaming plots, see [Section 4.9, “Streaming Plots”](#).

Example

See [PrintImageFrame](#) for a partial example, and [Section 4.9.3, “Streaming Plots - Example”](#) for the complete example.

History

This function was added in PHPlot-5.8.0. Prior releases are not able to produce streaming plots.

GetCallback

GetCallback — Returns the current callback function registered for the given reason

Synopsis

```
$plot->GetCallback($reason)
```

Description

GetCallback returns the current callback function registered for the given reason. That is, it returns the function argument value used when a callback function was registered with [SetCallback](#).

Parameters

\$reason

A PHPlot-defined name for the callback. See [Section 4.4.3, “Available Callbacks”](#).

Return Value

Returns the function name as a string, or a 2-element array for object instance and method calls. Returns False if there is no callback registered for this reason, or if the given reason is not valid.

Notes

Since no valid function name (or array of object instance and method) evaluates to false when directly tested, it is not necessary to check using the identical-to (===) operator.

Refer to [Section 4.4, “Callbacks”](#) for more information on callbacks.

History

This function and the callbacks implementation were added in PHPlot-5.0.4 as an experimental feature. Callbacks were first documented in this manual as of PHPlot-5.0.5 and are no longer considered experimental.

GetDeviceXY

GetDeviceXY — Translate world coordinates into device coordinates

Synopsis

```
list($x, $y) = $plot->GetDeviceXY($x_world, $y_world)
```

Description

GetDeviceXY translates values in [world coordinates](#) into values in [device coordinates](#). This is useful if you want to annotate a plot with text or graphics positioned relative to specific data values. Given the coordinates of a point in the coordinate space of your data values, this function returns the pixel coordinates of that point in the image.

Parameters

\$x_world

The X coordinate to translate from world coordinates.

\$y_world

The Y coordinate to translate from world coordinates.

Return Value

Returns an array of two values (\$x, \$y) in device coordinates which correspond to the world coordinate parameters.

Notes

This function only works after scaling factors have been established, which happens in [DrawGraph](#). So it can only be used in two cases:

- From a drawing callback (see [Section 4.4, “Callbacks”](#)) - that is, a callback whose name starts with 'draw'.
- If [SetPrintImage](#)(False) is used to disable automatic output of the image file, then `GetDeviceXY()` can be used after [DrawGraph](#) returns.

`GetDeviceXY()` will fail with an error message if it is called before scaling is set up.

If the world coordinates represent a point that is not visible on the plot, the returned device coordinates will be outside the plot area, or even outside the image area.

To see how this can be used in callbacks, see [Section 4.4.5, “Using Callbacks to Annotate Plots”](#).

Because there are no valid world coordinates for pie charts, `GetDeviceXY()` does not work with pie charts.

History

Starting with PHPlot-5.6.0, this function will fail with pie charts, because they do not have valid world coordinates. Through PHPlot-5.5.0, this function returned somewhat meaningless values when used with pie charts.

This function was added in PHPlot-5.1.0.

GetLegendSize

GetLegendSize — Return the amount of space required for the legend box

Synopsis

```
list($width, $height) = $plot->GetLegendSize()
```

Description

GetLegendSize returns the size (in pixels) required for the legend box. This might be used to adjust the plot margins based on the legend size, for example. After calling GetLegendSize, you can use [SetPlotAreaWorld](#) or [SetMarginsPixels](#) to leave room for the legend.

Parameters

None

Return Value

Returns an array of two values (\$width, \$height). These are the width and height required for the box containing the legend. Returns FALSE if no legend has been defined.

Notes

This function will return valid numbers after the legend has been set up (including using [SetLegend](#) to set all the text lines, and optional calls to set the font, linespacing, and style). The results from this function do not depend on data values, plot type, or other plot elements.

History

Starting with PHPlot-6.0.0, the function returns FALSE if no legend has been defined yet. (In previous versions, the result was undefined if there was no legend defined.)

This function was added in PHPlot-5.4.0.

PHPlot

PHPlot — Construct a new PHPlot Class Object

Synopsis

```
$plot = new PHPlot([$width], [$height], [$output_file], [$input_file])
```

Description

This is the class constructor for PHPlot. It creates a new plot object and initializes all internal settings to default values.

Parameters

\$width

Optional width of the plot image, in pixels. Default is 600.

\$height

Optional height of the plot image, in pixels. Default is 400.

\$output_file

Optional name of a file where the image output will be written. This is the same as using [SetOutputFile](#). Default is no output file, meaning the image is written to standard output (that is, sent back to the browser).

\$input_file

Optional name of a file to use as a starting image. This becomes the background for the plot. If an *input_file* is given, any width and height given to the constructor are ignored, and the size of the image in the named *input_file* are the plot image size. Default is no input file, meaning a blank image will be created at the given or default width and height.

Return Value

Returns an object, an instance of the PHPlot class.

Notes

The *output_file* will be ignored unless [SetIsInline](#)(True) is called.

If no *input_file* is supplied, the PHPlot constructor creates a [palette](#) plot image, and the [PHPlot_truecolor](#) constructor creates a [truecolor](#) plot image. If an *input_file* is supplied, the two constructors are equivalent, and the type of the input file (truecolor or palette) determines the type of the plot image.

History

Earlier versions of this manual said that the created object should always be returned as a reference, like this:

```
$plot =& new PHPlot(...); // Do not use this
```

This was because PHPlot included a function to deallocate memory used by the object at script shutdown, but that would only work if a reference assignment was used. This quasi-destructor was removed at PHPlot-5.0.4 because it

interfered with memory deallocation until the script ended. So the reference assignment should not be used. In addition, reference assignment of a newly created object instance is deprecated starting with PHP5.

PHPlot_truecolor

PHPlot_truecolor — Construct a new PHPlot Truecolor Class Object

Synopsis

```
$plot = new PHPlot_truecolor([$width], [$height], [$output_file], [$input_file])
```

Description

This is the constructor for the PHPlot_truecolor class, which is an extended class that inherits from the PHPlot class. Like the PHPlot class, it creates a new plot object and initializes all internal settings to default values, but the resulting image will be a [truecolor](#) image, rather than a [palette](#) image. (See the notes below regarding an exception to this rule.)

Parameters

\$width

Optional width of the plot image, in pixels. Default is 600.

\$height

Optional height of the plot image, in pixels. Default is 400.

\$output_file

Optional name of a file where the image output will be written. This is the same as using [SetOutputFile](#). Default is no output file, meaning the image is written to standard output (that is, sent back to the browser).

\$input_file

Optional name of a file to use as a starting image. This becomes the background for the plot. If an input_file is given, any width and height given to the constructor are ignored, and the size of the image in the named input_file are the plot image size. Default is no input file, meaning a blank image will be created at the given or default width and height.

Return Value

Returns an object, an instance of the PHPlot_truecolor class, which inherits all the functions (methods) of the PHPlot class.

Notes

Refer to [PHPlot](#) for the base class constructor. Refer to [Section 4.3, “Truecolor Images”](#) for more information on truecolor images.

The output_file will be ignored unless [SetIsInline](#)(True) is called.

If no input_file is supplied, the PHPlot_truecolor constructor creates a [truecolor](#) plot image, and the [PHPlot](#) constructor creates a [palette](#) plot image. If an input_file is supplied, the two constructors are equivalent, and the type of the input file (truecolor or palette) determines the type of the plot image.

The type of the plot image (truecolor or palette) might not be the same as the type of output file or stream which is generated by PHPlot. For example, a truecolor image is converted to palette if the output format (as set with [SetFileFormat](#)) is GIF, which supports only palette images. A palette image is converted to truecolor if the output

format is JPEG, which supports only truecolor images. More information can be found in [Section 4.3.5, “Image Formats and File Formats, Palette and Truecolor”](#).

History

The PHPlot_truecolor class and its constructor were added in PHPlot-5.1.1. For that release only, there was a greater dependency between which constructor was used and which features were available, but this was removed in the next release.

PrintImage

PrintImage — Output the generated graph image and clean up the internal storage space.

Synopsis

```
$plot->PrintImage()
```

Description

PrintImage outputs the generated graph image and cleans up the internal storage space used. Output goes to the browser by default, or to the output file set by [SetOutputFile](#).

Using PrintImage is not normally needed, since [DrawGraph](#) calls PrintImage unless it was told not to using [SetPrintImage](#).

Parameters

None

PrintImageFrame

PrintImageFrame — Output the generated plot as one frame in a plot stream

Synopsis

```
$plot->PrintImageFrame( )
```

Description

`PrintImageFrame` is used to output (that is, send to the browser) a single plot in a plot stream. This function is similar to [PrintImage](#), except that the image is preceded by MIME headers that indicate it is part of a stream. Also, after producing the plot, `PrintImageFrame()` changes the `PHPlot` object so that a new plot can be drawn using the same object.

Parameters

None

Notes

The three functions [StartStream](#), `PrintImageFrame`, and [EndStream](#) are used together to produce streaming plots. Scripts producing streaming plots must use a web server. The PHP CLI will not work, because streaming plots require HTTP headers.

`PrintImageFrame` resets internal flags in the `PHPlot` object that will result in the next plot starting with a blank background, just like the initial plot in the series. It does not change any of the plot settings.

For more on streaming plots, see [Section 4.9, “Streaming Plots”](#).

Example

This is a partial example showing how the 3 functions are used to produce streaming plots. See [Section 4.9.3, “Streaming Plots - Example”](#) for the complete example.

```
$plot = new PHPlot(640, 480);
...
$plot->SetPrintImage(False);
$plot->StartStream();
$timestamp = microtime(TRUE);
for ($frame = 0; $frame < $n_frames; $frame++) {
    array_shift($data);
    $data[] = next_row();
    $plot->SetDataValues($data);
    $plot->DrawGraph();
    $plot->PrintImageFrame();
    time_sleep_until($timestamp += $frame_time);
}
$plot->EndStream();
```

History

This function was added in `PHPlot-5.8.0`. Prior releases are not able to produce streaming plots.

RemoveCallback

RemoveCallback — Unregisters any callback registered for the given reason

Synopsis

```
$plot->RemoveCallback($reason)
```

Description

RemoveCallback unregisters any callback registered for the given reason. It undoes the effect of [SetCallback](#).

Parameters

\$reason

A PHPlot-defined name for the callback. See [Section 4.4.3, “Available Callbacks”](#).

Return Value

Returns True if the given reason is valid (whether or not there was actually a callback registered for it). Returns False if reason is not a valid callback reason.

Notes

Refer to [Section 4.4, “Callbacks”](#) for more information on callbacks.

History

This function and the callbacks implementation were added in PHPlot-5.0.4 as an experimental feature. Callbacks were first documented in this manual as of PHPlot-5.0.5 and are no longer considered experimental.

SetBackgroundColor

SetBackgroundColor — Sets the overall background color.

Synopsis

```
$plot->SetBackgroundColor($color)
```

Description

SetBackgroundColor sets the overall background color. This is the color of the background of the whole image.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

The default background color is white. Background image overrides background color; background color is ignored if a background image was set with [SetBgImage](#).

The background color shows through in the plot area too, unless the plot area background is changed with [SetPlotBgColor](#) or [SetPlotAreaBgImage](#).

The background color is used as the legend background, unless [SetLegendBgColor](#) is used to change it.

SetBgImage

SetBgImage — Set a graphic file to be used in the graph background

Synopsis

```
$plot->SetBgImage($input_file, [$mode])
```

Description

SetBgImage sets an image file to be used as the graph background. The image can be scaled or tiled to fit.

Parameters

\$input_file

Path to the file to be used. The file can be any type allowed by GD, which usually includes JPEG, GIF, and PNG.

\$mode

Optional display mode for the background image: one of the strings 'centeredtile', 'tile', or 'scale'. The default is 'centeredtile'.

Notes

If a background image has been set, background color (set with [SetBackgroundColor](#)) is ignored.

Scale mode scales the supplied background image file to fit the image area of the entire graph. Tile and centeredtile modes repeat the supplied background image file as needed to fit the image area of the graph. The difference is that centeredtile offsets the start position within the background image by half its size, which works better for some images.

SetBgImage sets a background for the entire image area, while [SetPlotAreaBgImage](#) sets a background for the plot area (generally, the area between the axes). If both are used, the plot area background overlays that portion of the overall background.

If *\$input_file* is NULL, no background image will be used.

If you are going to use a JPEG file for the image background, you should be using a truecolor PHPlot image. Truecolor images do not have a limited-size color map like palette images (which PHPlot uses by default). If you use palette image with a JPEG background, the background will likely overflow your image's color map and leave no free color slots for PHPlot to use for plot elements. The same is true if using a 24-bit color (non-mapped) PNG file for a background if it has many colors. For more on truecolor PHPlot images, see [Section 4.3, “Truecolor Images”](#).

SetBrowserCache

SetBrowserCache — Control browser-side image caching

Synopsis

```
$plot->SetBrowserCache($browser_cache)
```

Description

SetBrowserCache controls whether to allow the browser to cache the image generated by PHPlot. By default, PHPlot sends out HTTP headers to tell the browser not to cache the generated image, since it is assumed that the image is generated from dynamic data and a cached copy would not be accurate. You can use this function to allow the browser to cache the image.

Parameters

\$browser_cache

True to allow the browser to cache the image; False to not allow the browser to cache the image.

SetCallback

SetCallback — Registers a callback function

Synopsis

```
$plot->SetCallback($reason, $function, [$arg])
```

Description

SetCallback registers a callback function. That is, it arranges for the caller-provided function to be called at a specific point or points inside PHPlot's internal processing.

Parameters

\$reason

A PHPlot-defined name for the callback. See [Section 4.4.3, “Available Callbacks”](#).

\$function

The function to be called. This can be either the name of a function as a string, or a two-element array with an object class instance and method name. See [Section 4.4.1, “Callbacks Application Interface”](#) for more information.

\$arg

An optional opaque argument passed-through to the callback function when PHPlot triggers the callback. If not supplied, the callback function will get a NULL argument.

Return Value

Returns True if the callback has been registered. Returns False on error. The only error condition is if the given callback reason is not valid. Note that the function name is not validated until the callback is triggered.

Notes

If a callback is already registered for the given reason, the new callback replaces the old one.

Refer to [Section 4.4, “Callbacks”](#) for more information on callbacks.

History

This function and the callbacks implementation were added in PHPlot-5.0.4 as an experimental feature. Callbacks were first documented in this manual as of PHPlot-5.0.5 and are no longer considered experimental.

SetDataBorderColors

SetDataBorderColors — Set the rectangle border color on bars and stacked bars

Synopsis

```
$plot->SetDataBorderColors($border)
```

Description

SetDataBorderColors sets the colors used for the borders of the bars and stacked bars for plot types 'bars' and 'stackedbars'. By default, the borders are only drawn if shading is turned off with [SetShading](#). Shaded bar and stackedbar plots do not use data borders by default.

Parameters

\$border

An array of color values, one for the bar border of each data set. Or, a single color value (not an array) to use for all data sets. For other possibilities, see Notes. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If an array is used for *\$border*, it must use zero-based sequential integer indexes.

If this function is never called, a default color map is used which sets all data borders to black.

Data border colors are only used for plot types 'bars' and 'stackedbars'. By default, unshaded plots ([SetShading](#)(0)) have data borders, and shaded plots have a 3D-look and no data borders. If you want unshaded plots with no data borders, use [SetDrawDataBorders](#)(FALSE) to disable the borders. You can enable data borders on shaded plots with [SetDrawDataBorders](#)(TRUE).

The data border colors can also be used to outline the color boxes in a legend. See [SetLegendColorboxBorders](#) for this option.

If *\$border* is not an array, but a single color value, then that color will be used for all data sets. However, the array(r,g,b) notation is not allowed in this case (because it looks like an array of 3 separate color values). You can get around this restriction if you want to specify a single color as an R, G, B array by wrapping the array in another array, for example: `array(array(102, 0, 192))`.

Two special uses of the *\$border* argument are available. If the argument is an empty string, or boolean False, the color map is reset to the defaults. This can be used to restore the default color map. If the argument is NULL or missing from the function call, the color map is reset to the defaults, but only if it has not already been set. This is used internal to PHPlot for one-time initialization.

A data colors callback, as described in [Section 4.5, “Custom Data Color Selection”](#), also controls selection of the color for data borders (if used).

History

Before PHPlot-6.0.0, unshaded bar and stackedbar plots always had data borders, and shaded bar and stackedbar plots never had data borders.

SetDataColors

SetDataColors — Set the colors for plotting data sets

Synopsis

```
$plot->SetDataColors($data_colors, [$border], [$default_alpha])
```

Description

SetDataColors sets the colors used for plotting the data.

Parameters

\$data_colors

An array of color values, one for each data set. Or, a single color value (not an array) to use for all data sets. For other possibilities, see Notes. See [Section 3.5, “Colors”](#) for more on color values.

\$border

Argument provided for backward compatibility. Use [SetDataBorderColors](#) instead.

\$default_alpha

A default alpha value to apply to all data colors which do not have an alpha value. This is generally useful only with Truecolor images. A value of zero means opaque, and 127 means fully transparent. See [Section 4.3, “Truecolor Images”](#) for more information.

Notes

If an array is used for *\$data_colors*, it must use zero-based sequential integer indexes.

Usually the *\$data_colors* argument is an array of colors, one for each data set to be plotted. For example:

```
$plot->SetDataColors(array('red', 'green', 'blue'));
$plot->SetDataType('data-data');
$plot->SetDataValues(array( array('', 1, 4, 10, 5),
                           array('', 2, 6, 20, 3)));
```

This will plot a red line from (1,4) to (2,6), a green line from (1,10) to (2,20), and a blue line from (1,5) to (2,3).

If *\$data_colors* is not an array, but a single color value, then that color will be used for all data sets. However, the array(r,g,b) notation is not allowed in this case (because it looks like an array of 3 separate color values). You can get around this restriction if you want to specify a single color as an R, G, B array by wrapping the array in another array, for example: `array(array(102, 0, 192))`.

Two special uses of the *\$data_colors* argument are available. If the argument is an empty string, or boolean False, the color map is reset to the defaults. This can be used to restore the default color map. If the argument is NULL or missing from the function call, the color map is reset to the defaults, but only if it has not already been set. This is used internal to PHPlot for one-time initialization.

If SetDataColors is never called, a default color map is used which contains 16 colors starting with SkyBlue, green, orange, and blue. For the full list, see [Section 3.5.3, “Plotting Colors”](#). By default, all colors are opaque (alpha=0).

You can keep the default color map but set all colors in it to use a transparency (alpha) value like this:

```
$plot->SetDataColors(NULL, NULL, 60);
```

This applies `alpha=60` (meaning 60/127 transparency) to all the default data colors.

You can control how the data colors array is used with a data colors callback. See [Section 4.5, “Custom Data Color Selection”](#) for more information.

Some plot types which only support a single data set still use multiple data colors, but in a way that is specific to that plot type. This is described for each applicable plot type in [Section 3.4, “PHPlot Plot Types”](#).

History

The optional `$default_alpha` argument was added in PHPlot-5.1.1 when truecolor images were implemented.

Through PHPlot-5.0.7, the default color map contained these 8 colors: SkyBlue, green, orange, blue, orange, red, violet, and azure1. These were used if `SetDataColors` was never called. Unfortunately, orange is used twice, and azure1 is so close to the white background that it is invisible. Also, through PHPlot-5.0.7, if `SetDataColors` was called with an empty string argument, the color map was set to these 4 colors: blue red green orange. Starting with PHPlot-5.1.0, a new default color map with 16 colors was defined. Given an empty string (or False), `SetDataColors` now restores the default color map.

SetDataLabelColor

SetDataLabelColor — Set the color for data labels

Synopsis

```
$plot->SetDataLabelColor($color)
```

Description

SetDataLabelColor sets the color which is used for data labels. This includes X axis data labels (for vertical plots) or Y axis data labels (for horizontal plots). It also includes Data Value Labels, which show the values of data points or bars within the plot area, unless overridden by [SetDataValueLabelColor](#).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetDataLabelColor is not used, data labels are drawn using the general text color set with [SetTextColor](#). If neither SetDataLabelColor nor SetTextColor is used, the default color is black.

See also [Section 3.6, “Labels”](#) for information about different label types.

PHPlot has a deprecated function called SetLabelColor. Do not use this function. It does not set the color used for labels.

History

This function was added in PHPlot-5.7.0. In earlier releases, the data label colors could only be set using [SetTextColor](#), which also changed the color of other elements.

SetDataType

SetDataType — Indicate the format of the data array

Synopsis

```
$plot->SetDataType($dt)
```

Description

SetDataType tells PHPlot how to interpret the data array set with [SetDataValues](#). More information on data types can be found in [Section 3.3, “PHPlot Data Types”](#).

Parameters

\$dt

The data array format type, which must be one of the following values:

| Data Type | Description |
|--------------------|--|
| text-data | Plot with implied X: (Label, Y1, [Y2, ...]) |
| data-data | Plot with explicit X: (Label, X, Y1, [Y2, ...]) |
| data-data-error | Error plot: (Label, X, Y1, Y1err+, Y1err-, [Y2, ...]) |
| text-data-single | Simple pie chart data: (Label, Value) |
| text-data-yx | Horizontal plot with implied Y: (Label, X1, [X2, ...]) |
| data-data-yx | Horizontal plot with explicit Y: (Label, Y, X1, [X2, ...]) |
| data-data-yx-error | Horizontal error plot: (Label, Y, X1, X1err+, X1err-, [X2, ...]) |
| data-data-xyz | Plot with X, Y, Z data: (Label, X, Y1, Z1, [Y2, Z2, ...]) |

Note: The descriptions above show one row of the data array.

Notes

The default data type is `text-data`.

An example of a `text-data` data array is:

```
$data = array( array('Jan', 100, 150, 200),
               array('Feb', 110, 140, 210),
               array('Mar', 120, 145, 200),
               array('Apr', 110, 160, 220) );
```

This defines the data for 3 data sets with 4 points on each, and a month name as label for each point. This is also a valid data array for data type `text-data-yx`.

An example of a data-data data array is:

```
$data = array( array('', 2, 15),
               array('', 4, 14),
               array('', 6, 10),
               array('', 8, 20) );
```

Here the labels are empty strings, next are the X values, then a single set of Y values (1 data set, 1 plot line). This is also a valid data array for data type data-data-yx, with each row containing a Y value, followed by a single X value.

An example of a data-data-error data array is:

```
$data = array( array('1999', 1, 23.5, 5, 3),
               array('2000', 2, 20.1, 4, 4),
               array('2001', 3, 19.1, 3, 4),
               array('2002', 4, 16.8, 4, 3) );
```

Here the labels are years, next are the X values 1-4, then a single set of Y values with error ranges between 3 and 5 for each point.

An example of a text-data-single data array, used only for pie charts, is:

```
$data = array( array('', 10),
               array('', 40),
               array('', 50) );
```

Here the labels are empty, and 3 segments with relative weights of 10, 40, and 50 are defined.

Data type alias data-data-error-yx can be used in place of data-data-yx-error. There are other data type aliases, such as text-linear, which exist for compatibility with very old versions of PHPlot, but they are not documented.

History

Data type data-data-yx-error was added in PHPlot-6.1.0 for horizontal error plots. Data type data-data-xyz was added in PHPlot-5.5.0 for the [bubbles](#) plot type. Data type data-data-yx for horizontal plots was added in PHPlot-5.1.3. Data type text-data-yx for horizontal bar charts was added in PHPlot-5.1.2.

SetDataValueLabelColor

SetDataValueLabelColor — Set the color for data value labels

Synopsis

```
$plot->SetDataValueLabelColor($color)
```

Description

SetDataValueLabelColor sets the color which is used for data value labels. These are the labels which show the values of data points or bars, within the plot area. (Do not confuse these with axis data labels, which are displayed along the X or Y axis lines.)

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetDataValueLabelColor is not used, data value labels default to using the color set for all data labels with [SetDataLabelColor](#). If that function is not used, both types of data labels default to using the general text color set with [SetTextColor](#). If none of SetDataValueLabelColor, SetDataLabelColor, or SetTextColor is used, the default color for all data labels is black.

See also [Section 3.6, “Labels”](#) for information about different label types.

PHPlot has a deprecated function called SetLabelColor. Do not use this function. It does not set the color used for labels.

History

This function was added in PHPlot-5.7.0, and the defaults were changed as described above. Through PHPlot-5.6.0, the data value labels were drawn using the title color, as set with [SetTitleColor](#). Since data value labels are not titles, this was incorrect, and they should have been using the general text color like other data labels. There were two parts to the fix in PHPlot-5.7.0: data value label color now defaults to the general text color rather than the title color, and new functions SetDataValueLabelColor and [SetDataLabelColor](#) were added to allow separate control of label colors.

SetDataValues

SetDataValues — Set the data array for plotting

Synopsis

```
$plot->SetDataValues($dv)
```

Description

SetDataValues sets the data array which contains the data values to be plotted. Use of this function is required.

Parameters

\$dv

The data array, containing values according to the data type format set by [SetDataType](#).

Notes

The data array *\$dv* must use zero-based sequential integer indexes. Each entry in the data array is also an array, representing one 'record'. The record arrays need not use zero based sequential integer indexes; the entries are processed in the same order in which they were defined, regardless of the index values.

For more on data arrays and data types, see [Section 3.3, “PHPlot Data Types”](#).

SetDefaultDashedStyle

SetDefaultDashedStyle — Sets the on/off pattern for dashed lines.

Synopsis

```
$plot->SetDefaultDashedStyle($style)
```

Description

SetDefaultDashedStyle sets the line style for dashed lines. That is, it customizes the look of dashed lines by specifying the dash and gap lengths.

Parameters

\$style

A string specifying the number of alternating colored and transparent dots, in order. For example, '4-3' means 4 colored, 3 transparent; '2-3-1-2' means 2 colored, 3 transparent, 1 colored, 2 transparent.

Notes

The default dashed style is '2-4', meaning 2 pixels drawn, followed by a gap of 4 pixels.

All dashed lines on a plot must use the same dashed style. Dashed lines are used for the grid (unless disabled with [SetDrawDashedGrid](#)), and for any data sets with line style set to dashed with [SetLineStyles](#).

SetDefaultTTFont

SetDefaultTTFont — Set the default TrueType font

Synopsis

```
$plot->SetDefaultTTFont([$font])
```

Description

`SetDefaultTTFont` sets the default TrueType font, resets all text elements to use that font, and makes TrueType fonts the default font type.

Parameters

\$font

Name of the TrueType font file to use as default. Specify either a filename in the default TrueType font directory (or one that can be found by GD using its own rules), or the full pathname to a font file. If this parameter is omitted or NULL, the default TrueType font is cleared.

Notes

This function selects TrueType fonts as the default font type as if [SetUseTTF\(True\)](#) was called.

The supplied font name is first checked as given. If that does not work, it is checked prefixed with the default TrueType font directory as set with [SetTTFPath](#). If that does not work either, a fatal error results. See [Section 3.8.3, “TrueType Font Selection”](#) for more information.

This function resets all elements to use the named font and default sizes, so it undoes all prior [SetFont](#), [SetFontGD](#), and [SetFontTTF](#) calls.

Change the font used by individual text elements with [SetFont](#), [SetFontGD](#), and [SetFontTTF](#) after using `SetDefaultTTFont`.

Using `SetDefaultTTFont(NULL)` or `SetDefaultTTFont()` will erase the default font, then set TrueType fonts as the default font type and reset all fonts. This will immediately result in PHPlot using its default algorithm to locate a usable TrueType font. On systems where PHPlot is unable to locate a TrueType font without help, `SetDefaultTTFont([NULL])` will fail, although using [SetTTFPath](#) first may help.

History

Starting in PHPlot-6.0.0, the argument can be omitted and defaults to NULL, which clears the default font. In previous versions, the argument was required.

Starting with PHPlot-5.1.3, TrueType fonts are validated using GD. This allows GD to apply its own rules to try to locate a font file. On at least some platforms, this allows fonts to be specified by filename only, without having to set the PHPlot default font directory. (Through PHPlot-5.1.2, the existence of the font file was checked, which did not allow GD to try to find the font using its own rules.)

Through PHPlot-5.0.5, setting a default TrueType font with this function also forced all text on the graph to use TrueType text. Starting with PHPlot-5.0.6, it just sets the default font type. Set [SetUseTTF](#) for more information on this change.

This behavior of this function was changed significantly at PHPlot-5.0rc3.

SetDrawBrokenLines

SetDrawBrokenLines — Sets whether lines should be broken at missing data

Synopsis

```
$plot->SetDrawBrokenLines($bl)
```

Description

SetDrawBrokenLines determines how to plot lines with missing data points (that is, missing Y values). By default, PHPlot will act as if the point does not exist, connecting the points before and after the missing datum in the usual way. Use SetDrawBrokenLines to leave a gap between the points before and after missing data instead.

This only applies to 'lines', 'linepoints', and 'squared' plot types.

Parameters

\$bl

True to break the lines at missing Y data points. False to connect the lines around missing data.

Notes

The default is to ignore missing data and connect lines around missing points.

A missing Y value can be represented in the data array by an empty string. (Anything non-numeric works.)

SetDrawDashedGrid

SetDrawDashedGrid — Use solid or dashed lines for the grid

Synopsis

```
$plot->SetDrawDashedGrid($ddg)
```

Description

SetDrawDashedGrid determines whether the grid will be drawn with solid or dashed lines. The default is to use dashed lines.

Parameters

\$ddg

True to use dashed lines, False to use solid lines.

SetDrawDataBorders

SetDrawDataBorders — Enable or disable drawing of data borders on bar and stackedbar plots

Synopsis

```
$plot->SetDrawDataBorders($draw)
```

Description

SetDrawDataBorders enables or disables drawing of the data borders on [bars](#) and [stackedbars](#) plots. These are the borders around the individual bars or bar segments in the plot.

Parameters

\$draw

True to draw the data borders, False to not draw them.

Notes

By default, data borders are drawn for unshaded plots, and not drawn for shaded plots. (By default, bar and stackedbar plots are shaded. See [SetShading](#).)

Use [SetDataBorderColors](#) to set the border colors.

History

This function was added in PHPlot-6.0.0. In prior versions, borders were always drawn for unshaded bar and stacked bar plots, and never drawn for shaded plots.

SetDrawPieBorders

SetDrawPieBorders — Enable or disable drawing of pie chart segment borders

Synopsis

```
$plot->SetDrawPieBorders($draw)
```

Description

SetDrawPieBorders enables or disables drawing of the the segment borders on pie charts. These are the lines that outline each pie segment.

Parameters

\$draw

True to draw pie chart segment borders, False to not draw them.

Notes

By default, the pie chart segment borders are drawn for unshaded pie charts, and not drawn for shaded pie charts. (By default, pie charts are shaded. See [SetShading](#).)

Use [SetPieBorderColor](#) or [SetGridColor](#) to set the border color.

History

This function was added in PHPlot-6.0.0. In prior versions, borders were always drawn for unshaded pie charts, and never drawn for shaded pie charts.

SetDrawPlotAreaBackground

SetDrawPlotAreaBackground — Enables drawing of a plot area background color

Synopsis

```
$plot->SetDrawPlotAreaBackground($dpab)
```

Description

SetDrawPlotAreaBackground enables or disables drawing of a solid fill color behind the plot area (the area inside the axes, typically). By default, no plot area background color is used, which results in the overall image background color applying to the plot area.

Parameters

\$dpab

If True, draw the plot area background color. If False, ignore the plot area background color.

Notes

The actual color which will be drawn in the plot area background is set with [SetPlotBgColor](#).

Plot area background color is ignored if a plot area background image was set with [SetPlotAreaBgImage](#).

SetDrawXAxis

SetDrawXAxis — Enable or disable drawing of the X axis line

Synopsis

```
$plot->SetDrawXAxis($draw)
```

Description

SetDrawXAxis enables or disables drawing of the X axis line. Disabling the X axis line should be necessary only in special applications.

Parameters

\$draw

True to draw the X axis line, False to not draw the X axis line.

Notes

By default, the X axis line is drawn.

Disabling the X axis line does not disable associated plot elements, nor change the plot margin calculation. To produce a completely 'bare' plot, you must turn off the grid, tick marks, tick labels, and data labels. You also need to turn off the plot area border, which defaults to left and right sides. Lastly, you might want to reduce the margins, since the default minimum margin is 15 pixels on each side of the plot area, even if there are no axis lines, labels, or titles. Here is an example:

```
// 'Bare' plot partial code example
$plot->SetXTickPos('none');           // Turn off X tick marks
$plot->SetXTickLabelPos('none');      // Turn off X tick labels
$plot->SetXDataLabelPos('none');      // Turn off X data labels
$plot->SetYTickPos('none');           // Turn off Y tick marks
$plot->SetYTickLabelPos('none');      // Turn off Y tick labels
$plot->SetPlotBorderType('none');     // Turn off plot area border
$plot->SetDrawXGrid(False);           // Turn off X grid lines
$plot->SetDrawYGrid(False);           // Turn off Y grid lines
$plot->SetDrawXAxis(False);           // Don't draw X axis line
$plot->SetDrawYAxis(False);           // Don't draw Y axis line
$plot->SetMarginsPixels(2, 2, 2, 2); // Reduce plot margins to 2 pixels
```

See [Section 5.24, “Example - Using Truecolor To Make a Histogram”](#) for an example of a plot where axis lines are not desired. (The configuration data as shown in the example draws a full plot area border, so the axis lines would be covered anyway. But if the border is turned off, the axis lines would be visible unless they are suppressed as shown.)

History

This function was added in PHPlot-5.3.0.

SetDrawXDataLabelLines

SetDrawXDataLabelLines — Draw data lines

Synopsis

```
$plot->SetDrawXDataLabelLines($dxdl)
```

Description

SetDrawXDataLabelLines enables drawing of data label lines for plot types that support them. Data label lines are vertical lines drawn from the data points to the edge or edges of the plot with the axis data labels. In the usual case, with the X axis data labels at the bottom of the plot, the data label lines would be drawn from the data points to the bottom of the plot area. Depending on the data label locations set with [SetXDataLabelPos](#), the lines would be drawn up, down, or in both directions from the data points to the top or bottom of the plot area.

To use data label lines, you generally want to turn off X ticks, X tick labels, and the X grid lines. Your data array needs to provide data labels, which will be drawn by default at the bottom of the plot area.

Parameters

\$dxdl

True to draw the data label lines, False to not draw the lines.

Notes

X data label lines only work with these plot types: lines, points, linepoints, and bubbles. Data label lines can only be drawn if X axis data labels are on.

If a graph contains multiple data sets, data label lines drawn down will start at the maximum Y value for each X value. Data label lines drawn up will start at the minimum Y value for each X value.

By default, data label lines are not drawn.

For an example of X data label lines, see [Section 5.33, “Example - Linepoints Plot with Data Value Labels”](#).

This function is for vertical plot types. For the horizontal plot types, see [SetDrawYDataLabelLines](#).

SetDrawXGrid

SetDrawXGrid — Whether or not to draw the X grid lines

Synopsis

```
$plot->SetDrawXGrid([$dxg])
```

Description

SetDrawXGrid enables or disables the drawing of the X grid lines. (The X grid lines are the vertical lines which intersect the X axis and are parallel to the Y axis.) The default is to not draw the X grid for vertical plots, and to draw the X grid for horizontal plots.

Parameters

\$dxg

True to draw the X grid lines, False to not draw the X grid lines. If this parameter is omitted or NULL, the default behavior is restored.

Notes

Grid lines are drawn at tick mark positions.

[SetLightGridColor](#) sets the color of the grid lines.

History

The ability to specify NULL or omit the parameter to restore the default behavior was added in PHPlot-6.0.0.

SetDrawYAxis

SetDrawYAxis — Enable or disable drawing of the Y axis line

Synopsis

```
$plot->SetDrawYAxis($draw)
```

Description

SetDrawYAxis enables or disables drawing of the Y axis line. Disabling the Y axis line should be necessary only in special applications.

Parameters

\$draw

True to draw the Y axis line, False to not draw the Y axis line.

Notes

By default, the Y axis line is drawn.

Disabling the Y axis line does not disable associated plot elements, nor change the plot margin calculation. To produce a completely 'bare' plot, you must turn off the grid, tick marks, tick labels, and data labels. You also need to turn off the plot area border, which defaults to left and right sides. Lastly, you might want to reduce the margins, since the default minimum margin is 15 pixels on each side of the plot area, even if there are no axis lines, labels, or titles. See [SetDrawXAxis](#) for sample code.

History

This function was added in PHPlot-5.3.0.

SetDrawYDataLabelLines

SetDrawYDataLabelLines — Draw data lines for horizontal plots

Synopsis

```
$plot->SetDrawYDataLabelLines($dydl)
```

Description

SetDrawYDataLabelLines enables drawing of data label lines for horizontal plot types that support them. Data label lines are horizontal lines drawn from the data points to the edge or edges of the plot with the axis data labels. In the usual case, with the Y axis data labels on the left side of the plot, the data label lines would be drawn from the data points to the left side of the plot area. Depending on the data label locations set with [SetYDataLabelPos](#), the lines would be drawn left, right, or in both directions from the data points to the sides of the plot area.

To use data label lines, you generally want to turn off Y ticks, Y tick labels, and the Y grid lines. Your data array needs to provide data labels, which will be drawn by default on the left side of the plot area.

Parameters

\$dydl

True to draw the data label lines, False to not draw the lines.

Notes

Y data label lines only work with these plot types: lines, points, and linepoints, and only when using a data type that indicates a horizontal plot. Data label lines can only be drawn if Y axis data labels are on.

If a graph contains multiple data sets, data label lines drawn from the left edge will end at the maximum X value for each Y value. Data label lines drawn from the right edge will end at the minimum Y value for each X value. (Remember that the X and Y axes are in the same position for vertical and horizontal plots, but the roles of X and Y are reversed for horizontal plots.)

By default, data label lines are not drawn.

For an example of Y data label lines, see [Section 5.48, “Example - Horizontal Linepoints Plot with Data Value Labels and Lines”](#).

This function is for horizontal plot types. For the usual vertical plot types, see [SetDrawXDataLabelLines](#).

History

This function was added in PHPlot-6.0.0. In earlier releases, there was no support for data label lines in any horizontal plot type.

SetDrawYGrid

SetDrawYGrid — Whether or not to draw the Y grid lines

Synopsis

```
$plot->SetDrawYGrid([$dyg])
```

Description

SetDrawYGrid enables or disables the drawing of the Y grid lines. (The Y grid lines are the horizontal lines which intersect the Y axis and are parallel to the X axis.) The default is to draw the Y grid for vertical plots, and not draw the Y grid for horizontal plots.

Parameters

\$dyg

True to draw the Y grid lines, False to not draw the Y grid lines. If this parameter is omitted or NULL, the default behavior is restored.

Notes

Grid lines are drawn at tick mark positions.

[SetLightGridColor](#) sets the color of the grid lines.

History

The ability to specify NULL or omit the parameter to restore the default behavior was added in PHPlot-6.0.0.

SetErrorBarColors

SetErrorBarColors — Sets the colors used for data error bars

Synopsis

```
$plot->SetErrorBarColors($error_bar_colors)
```

Description

SetErrorBarColors sets the colors used for each data set's error bars, in the same way [SetDataColors](#) sets the colors used for the data plot itself.

Parameters

\$error_bar_colors

An array of color values, one for each data set's error bars. Or, a single color value (not an array) to use for all data set error bars. For other possibilities, see Notes. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If an array is used for *\$error_bar_colors*, it must use zero-based sequential integer indexes.

If *\$error_bar_colors* is not an array, but a single color value, then that color will be used for all data sets' error bars. However, the array(r,g,b) notation is not allowed in this case (because it looks like an array of 3 separate color values). You can get around this restriction if you want to specify a single color as an R, G, B array by wrapping the array in another array, for example: `array(array(102, 0, 192))`.

Two special uses of the *\$error_bar_colors* argument are available. If the argument is an empty string, or boolean False, the color map is reset to the defaults. This can be used to restore the default color map. If the argument is NULL or missing from the function call, the color map is reset to the defaults, but only if it has not already been set. This is used internal to PHPlot for one-time initialization.

If SetErrorBarColors is never called, the default color map is the same as for [SetDataColors](#). It contains 16 colors, starting with SkyBlue, green, orange, and blue. For the full list, see [Section 3.5.3, “Plotting Colors”](#).

If you change the data colors with [SetDataColors](#), you probably want to change the error bar colors to the same array.

A data colors callback, as described in [Section 4.5, “Custom Data Color Selection”](#), also controls selection of the color for error bars.

History

Through PHPlot-5.0.7, the default color map contained these 8 colors: SkyBlue, green, orange, blue, orange, red, violet, and azure1. These were used if SetErrorBarColors was never called. Also, through PHPlot-5.0.7, if SetErrorBarColors was called with an empty string argument, the color map was set to just contain 'black'. Starting with PHPlot-5.1.0, a new default color map with 16 colors was defined. Given an empty string (or False), SetErrorBarColors now restores the default color map.

SetErrorBarLineWidth

SetErrorBarLineWidth — Set the line width used for error bars

Synopsis

```
$plot->SetErrorBarLineWidth($seblw)
```

Description

SetErrorBarLineWidth sets the line width used for error bars. This width is used to draw the vertical lines indicating the error range in the positive and negative direction, and also the tees (if enabled) and the top and bottom.

Parameters

\$seblw

Desired width in pixels of the lines used to draw error bars.

Notes

The default is to use 1 pixel wide lines.

This is only used with error plots (data types [data-data-error](#) and [data-data-yx-error](#)).

All lines in a plot use the same error bar width.

SetErrorBarShape

SetErrorBarShape — Select line or tee-style error bars

Synopsis

```
$plot->SetErrorBarShape($ebs)
```

Description

SetErrorBarShape selects the shape used for error indicators. Two shapes are available: 'tee' puts a short horizontal line at the top and bottom of each error bar, and 'line' does not.

Parameters

\$ebs

Error bar shape: either 'tee' or 'line'.

Notes

The default error bar shape is 'tee'.

This is only used with error plots (data types [data-data-error](#) and [data-data-yx-error](#)).

All lines in a plot use the same error bar shape.

SetErrorBarSize

SetErrorBarSize — Set the size of the error bar tee.

Synopsis

```
$plot->SetErrorBarSize($ebs)
```

Description

SetErrorBarSize sets the length of the 'tee' drawn at the top and bottom of error bars, if the error bar shape is set to 'tee' with [SetErrorBarShape](#) (or defaulted to 'tee').

Parameters

\$ebs

Error bar tee length in pixels.

Notes

The default size is 5 pixels.

This is only used with error plots (data types [data-data-error](#) and [data-data-yx-error](#)), and with error bar shape 'tee'.

All lines in a plot use the same error bar size.

SetFailureImage

SetFailureImage — Enable or disable error image production on failure

Synopsis

```
$plot->SetFailureImage($error_image)
```

Description

SetFailureImage can be used to disable the error image normally produced by PHPlot if a fatal error occurs.

Parameters

\$error_image

True to enable the error image, False to disable the error image.

Notes

See [Section 3.9, “Error Handling”](#) for an overview of error handling in PHPlot. The error image is enabled by default.

If failure occurs when error images are disabled, PHPlot will still trigger a user-level error condition, which will normally log the error to the server log and terminate the script. However, there will be no feedback to the user that the error occurred.

SetFailureImage(False) should be called right after creating the PHPlot object if using [EncodeImage](#) to return the image as a string (rather than output the image). This will make sure that no unexpected error image is produced by a script that would not normally produce an image at all.

History

This function was added in PHPlot-5.5.0.

SetFileFormat

SetFileFormat — Select the graphic image format generated by PHPlot

Synopsis

```
$plot->SetFileFormat($format)
```

Description

`SetFileFormat` selects a graphic image format from the available image formats. Depending on how PHP and/or GD were built on your system, available formats include JPEG, PNG, GIF, and WBMP.

Parameters

\$format

What graphic image format to use: 'jpg', 'png', 'gif', or 'wbmp'.

Notes

The default file format is 'png'.

Depending on how GD was built, not all of these formats will be available. You can use `phpinfo()` to see what formats are supported by your PHP/GD installation.

JPEG is generally a bad choice for this type of image, as the lossy compression reduces the quality of lines and text.

SetFont

SetFont — Select which font to use for a plot element

Synopsis

```
$plot->SetFont($elem, $font, [$size], [$line_spacing])
```

Description

`SetFont` selects the font and size to use for one plot element (for example, the title). This functions works differently depending on whether or not you are using TrueType fonts. If using TrueType fonts, call either [SetDefaultTTFont](#) or [SetUseTTF](#) before calling `SetFont`.

Parameters

\$elem

The name of the element to change the font for. Use one of the following strings: 'title', 'legend', 'generic', 'x_label', 'y_label', 'x_title', or 'y_title'.

\$font

Selects the font to use. For TrueType fonts, this is either the full pathname of a TrueType font filename, or the filename (without path) if the font file is either located in the default TrueType font directory set with [SetTTFPath](#) or can be found by GD using its default search rules. An empty string or NULL can be specified to use the default TrueType font.

For built-in GD fonts, this is a number between 1 and 5 which selects one of the built-in GD fonts. Font 1 is the smallest, and font 5 is the largest.

\$size

The font size in points for TrueType fonts. Ignored for built-in GD fonts. If not specified, a default value of 12 is used. See note below.

\$line_spacing

Optional line spacing adjustment for this text element. This is interpreted differently for GD and TrueType text. See [SetLineSpacing](#) for details. If not specified, the value set by [SetLineSpacing](#) is used.

Notes

See also [Section 3.8, “Text Fonts”](#).

The `generic` font is used for pie chart segment labels, message image text (see [DrawMessage](#)), error image text, and can be used from callbacks (see [Section 4.4.5, “Using Callbacks to Annotate Plots”](#)). However, changing this font has no effect on error image text, because the PHPlot error handler resets the font to the default before displaying the error.

When using built-in GD fonts, the default fonts are shown in the following table, where font 1 is the smallest font and font 5 is the biggest font.

| Element | Default Built-in Font |
|---------|-----------------------|
| generic | 2 |

| Element | Default Built-in Font |
|---------|-----------------------|
| legend | 2 |
| title | 5 |
| x_label | 1 |
| y_label | 1 |
| x_title | 3 |
| y_title | 3 |

When using TrueType fonts, the default font sizes are shown in the following table. Use [SetDefaultTTFont](#) to set the default TrueType font.

| Element | Default TrueType Font Size (points) |
|---------|-------------------------------------|
| generic | 8 |
| legend | 8 |
| title | 14 |
| x_label | 6 |
| y_label | 6 |
| x_title | 10 |
| y_title | 10 |

Simultaneous use of GD and TrueType font text is allowed in the same plot. To mix font types, use [SetFontGD](#) and [SetFontTTF](#) to specify the font and font type of an element, instead of using SetFont.

SetFont implicitly uses the default font type. When a PHPlot object instance is created, the default font type is GD. Using [SetUseTTF\(True\)](#), or selecting a default font with [SetDefaultTTFont](#), sets the default font type to TrueType. Using [SetUseTTF\(False\)](#) sets the default font type back to GD. Either of these three operations will also reset all current text elements to the defaults indicated above, negating any prior SetFont, SetFontGD, or SetFontTTF calls. Note that [SetTTFPath](#), which selects the directory where TrueType fonts can be found, does not affect the default font type nor does it change any existing font selections.

Although PHP documents the TrueType font sizes as being given in points (where there are about 72 points per inch), it doesn't know the output device resolution, so it just assumes a fixed resolution of 72 pixels per inch. As a result, the TrueType font size argument actually measures the approximate font height in pixels. For example, if you use \$size=18, the text will be about 18 pixels high in the user's browser. The actual size seen by the user will depend on the resolution of the user's display. On a 72 pixels per inch display, the text size will be 18 points, but at 96 pixels per inch it would only be 13.5 points.

History

Starting with PHPlot-5.1.3, TrueType fonts are validated by trying to use the font with a non-drawing operation, rather than by seeing if the font file exists. See [Section 3.8.3, “TrueType Font Selection”](#) for more information.

Simultaneous use of GD and TrueType font text was added at PHPlot-5.0.6. Through PHPlot-5.0.5, all text in a plot used GD fonts, or all text used TrueType fonts.

The line_spacing parameter was added at PHPlot-5.0.6 to allow finer control over the line spacing for different elements. Through PHPlot-5.0.5, the same line spacing was used for all text elements.

The described behavior for finding TrueType font files (first using the name as given, then looking in the SetTTFPath font directory) was implemented in PHPlot-5.0rc3.

SetFontGD

SetFontGD — Select a GD font to use for a plot element

Synopsis

```
$plot->SetFontGD($elem, $font, [$line_spacing])
```

Description

SetFontGD selects a GD font to use for one plot element (for example, the title). This function supplements [SetFont](#), which selects a GD or TTF font depending on the currently selected font type. SetFontGD always selects a GD font, even if TrueType fonts are in use.

Parameters

\$elem

The name of the element to change the font for. Use one of the following strings: 'title', 'legend', 'generic', 'x_label', 'y_label', 'x_title', or 'y_title'.

\$font

Selects the GD font to use. This is a number between 1 and 5 which selects one of the built-in GD fonts. Font 1 is the smallest, and font 5 is the largest.

\$line_spacing

Optional line spacing adjustment for this text element. For GD fonts, this is the number of pixels between lines. If not specified, the value set by [SetLineSpacing](#) is used.

Notes

See [Section 3.8, “Text Fonts”](#), [SetFont](#) for more information about fonts, and [SetLineSpacing](#) for more information about line spacing.

The `generic` font is used for pie chart segment labels, message image text (see [DrawMessage](#)), error image text, and can be used from callbacks (see [Section 4.4.5, “Using Callbacks to Annotate Plots”](#)). However, changing this font has no effect on error image text, because the PHPlot error handler resets the font to the default before displaying the error.

Use [SetUseTTF](#) (or [SetDefaultTTFont](#), which calls it) to set the default font type. Use [SetFont](#) to specify the font to use for an element using the default font type. Use SetFontGD and [SetFontTTF](#) to specify the font of an element using the specific type of font.

History

This function was added at PHPlot-5.0.6, along with [SetFontTTF](#), to allow mixing GD and TrueType fonts in the same graph.

SetFontTTF

SetFontTTF — Select a TrueType font to use for a plot element

Synopsis

```
$plot->SetFontTTF($elem, $font, [$size], [$line_spacing])
```

Description

SetFontTTF selects a TrueType font and size to use for one plot element (for example, the title). This function supplements [SetFont](#), which selects a GD or TTF font depending on the currently selected font type. SetFontTTF always selects a TrueType font, even if TrueType fonts are not the default font type.

Parameters

\$elem

The name of the element to change the font for. Use one of the following strings: 'title', 'legend', 'generic', 'x_label', 'y_label', 'x_title', or 'y_title'.

\$font

Selects the TrueType font to use. This is either the full pathname of a TrueType font filename, or the filename (without path) if the font file is either located in the default TrueType font directory set with [SetTTFFPath](#) or can be found by GD using its default search rules. See [Section 3.8.3, “TrueType Font Selection”](#) for more information. An empty string or NULL can be specified to use the default TrueType font.

\$size

The TrueType font size in points. If not specified, a default value of 12 is used.

\$line_spacing

Optional line spacing adjustment for this text element. For TrueType text, this is an adjustment factor for the built-in font spacing. See [SetLineSpacing](#) for details.

Notes

See [Section 3.8, “Text Fonts”](#), [SetFont](#) for more information about fonts, and [SetLineSpacing](#) for more information about line spacing.

The `generic` font is used for pie chart segment labels, message image text (see [DrawMessage](#)), error image text, and can be used from callbacks (see [Section 4.4.5, “Using Callbacks to Annotate Plots”](#)). However, changing this font has no effect on error image text, because the PHPlot error handler resets the font to the default before displaying the error.

Use [SetUseTTF](#) (or [SetDefaultTTFont](#), which calls it) to set the default font type. Use [SetFont](#) to specify the font to use for an element using the default font type. Use [SetFontGD](#) and [SetFontTTF](#) to specify the font of an element using the specific type of font.

History

Starting with PHPlot-5.1.3, TrueType fonts are validated by trying to use the font with a non-drawing operation, rather than by seeing if the font file exists. See [Section 3.8.3, “TrueType Font Selection”](#) for more information.

This function was added at PHPlot-5.0.6, along with [SetFontGD](#), to allow mixing GD and TrueType fonts in the same graph.

SetGridColor

SetGridColor — Set the color used for the axes and borders

Synopsis

```
$plot->SetGridColor($color)
```

Description

SetGridColor sets the color used for the X and Y axes, the plot border, and the legend border. It also sets the default color for pie chart data labels and pie chart segment borders.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

The default color is black.

This doesn't actually set the color used by the grid; for that see [SetLightGridColor](#). We have no idea why this is so.

The color used for pie chart segment borders is set with [SetPieBorderColor](#) (starting with PHPlot-6.0.0), with SetGridColor providing a default color.

The color used for pie chart data labels is set with [SetPieLabelColor](#) (starting with PHPlot-5.7.0), with SetGridColor providing a default color.

SetImageBorderColor

SetImageBorderColor — Set image border color, if enabled

Synopsis

```
$plot->SetImageBorderColor($color)
```

Description

SetImageBorderColor sets the color to use for a border around the entire image.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

The image border is only drawn if [SetImageBorderType](#) is called with a type other than 'none'. By default there is no border. If the border is enabled but no color is set, the default color is gray (194,194,194).

Either the specified color, a darker shade of that color, or both are used to draw the image border. See [SetImageBorderType](#) for details.

The border width can be set with [SetImageBorderWidth](#).

SetImageBorderType

SetImageBorderType — Draw a border around the image

Synopsis

```
$plot->SetImageBorderType($sibt)
```

Description

SetImageBorderType controls the drawing of a border around the entire image. By default, no border is drawn.

Parameters

\$sibt

A string indicating the desired border type: 'raised', 'plain', 'solid', or 'none'. Use 'none' to revert to the default of no border. Use 'solid' for a border drawn with the specified color. Use 'plain' for a border drawn with a darker shade of the specified color. Use 'raised' for a border that appears to raise the image, by drawing the top and left sides with the specified color and the bottom and right sides with a darker shade of the specified color.

Notes

The base color for the image border is set with [SetImageBorderColor](#). Either that color, a darker shade of that color, or both are used to draw the border, as described above.

The image border width can be set with [SetImageBorderWidth](#). The default width is 1 pixel for types 'plain' and 'solid', and 2 pixels for 'raised'.

It can be useful to have a border drawn around images when embedded in an HTML page. An alternative to this function is to use the BORDER attribute in the IMG tag when embedding the image.

History

Through PHPlot-5.1.1, the choices were 'none', 'plain' for a 1 pixel wide border using the darker shade, or 'raised' for a 2 pixel wide border using the specified color for the top and left sides and a darker shade for the bottom and right. There was no way to control the border width. Starting with PHPlot-5.1.2, a new choice 'solid' was added to use the exact color specified with [SetImageBorderColor](#) rather than using the darker shade like 'plain' uses (which may have been a bug). A new function [SetImageBorderWidth](#) was added to control the border width.

Use of 'none' to turn the border off was added in PHPlot-5.1.0.

SetImageBorderWidth

SetImageBorderWidth — Set the width for the image border

Synopsis

```
$plot->SetImageBorderWidth($width)
```

Description

SetImageBorderWidth sets the width of an image border, if enabled by [SetImageBorderType](#).

Parameters

\$width

The desired border width, in pixels.

Notes

Use [SetImageBorderType](#) to enable the border. Use [SetImageBorderColor](#) to set the border color.

By default, the image border width is 1 pixel for a 'solid' or 'plain' border type, and 2 pixels for a 'raised' border type.

History

This function was added in PHPlot-5.1.2.

SetIsInline

SetIsInline — Set the output image to be inline - without HTTP headers

Synopsis

```
$plot->SetIsInline($is_inline)
```

Description

`SetIsInline` determines if HTTP headers are sent along with the output image or not. By default, HTTP headers are sent, identifying the image type for browsers. If PHPlot output is not being directed to a browser, or in other special-purpose applications, you can turn off the HTTP content type header using this function.

Parameters

\$is_inline

True to suppress HTTP content type headers, False to include the headers.

Notes

The default is to include the headers. However, the PHP CLI (command line interface) never outputs headers, so using this function is not necessary if you are using the PHP CLI to create image files by redirecting standard output to a file.

You must call `SetIsInline(True)` if you are sending PHPlot output to a file with [SetOutputFile](#), or by supplying a filename argument to the [PHPlot](#) constructor.

SetLabelScalePosition

SetLabelScalePosition — Position pie-chart labels

Synopsis

```
$plot->SetLabelScalePosition($blp)
```

Description

SetLabelScalePosition adjusts the position of the pie chart data labels which identify the pie segments.

Parameters

\$blp

Position factor for the pie chart labels. This is a floating point number. The default value is 0.5, which places the labels just outside the pie circumference. See notes below.

Notes

This affects pie charts only.

Values greater than or equal to 0.5 place the labels outside the pie. The default value 0.5 places the labels outside and close to the pie circumference. Larger values move the labels away from the pie. A value of 1.0 would place the labels about twice as far from the pie center as the pie radius.

Values less than 0.5 place the labels inside the pie circumference, with smaller values moving the labels in towards the center. To place the labels just inside the pie circumference, use 0.49 (for example). Using 0 (or `False`) results in no labels at all.

A more detailed definition of the label scale position parameter is that it is a scale factor applied to the diameter of the pie (at the angle where the label will be drawn), which determines the text basepoint for the label. However, PHPlot adjusts the result when it is close to the pie circumference.

Note that PHPlot sizes the pie chart so the labels fit inside the plot area, if possible. This means the label scale position will affect the pie size, if greater than or equal to 0.5.

To control the pie chart label contents, see [SetPieLabelType](#).

History

Starting with PHPlot-5.6.0, the label scale position argument was interpreted as above, with values greater than or equal to 0.5 meaning outside the pie, values less than 0.5 meaning inside, and 0 meaning no labels. Through PHPlot-5.5.0, the label scale position was used with less precision, and included an additional 1.2 scale factor to try to move the labels further out in the hope that they would be clear of the pie.

Accepting 0 or `False` as a valid argument value to disable the labels was added in PHPlot-5.6.0. Before that, the labels were always plotted.

The ability to control pie label contents, and the automatic sizing of the pie to leave room for labels, were added in PHPlot-5.6.0. Through PHPlot-5.5.0, pie chart labels always displayed segment percentages, and the pie size was calculated without regard to the labels.

SetLegend

SetLegend — Add text to a legend box

Synopsis

```
$plot->SetLegend($leg)
```

Description

`SetLegend` sets the text to be displayed in the legend. A legend is often needed when a plot contains more than one data set, to identify the purpose of the different data sets being plotted. The legend text consists of multiple lines, with each line identifying one data set on the plot. PHPlot adds an identifying color box or shape marker next to each line in the legend.

Parameters

\$leg

An array with each element containing the text for one line of the legend. Or, if not an array, the one line to be appended to the legend. See notes.

Notes

By default, no legend is displayed.

The legend usually needs to contain one line of text for each data set plotted on the graph, in the same order as the data array. You can supply all the legend lines in a single call to `SetLegend` as an array, or you can build up the legend one line at a time with multiple calls to `SetLegend`, supplying one line per call (in the same order as the data sets in the data array).

Legend text lines are displayed in order from top to bottom in the legend. Each line has a color box or shape maker with the corresponding color from the data colors array. The colors used in the legend color boxes or shape markers are independent of any custom data color callback (see [Section 4.5, “Custom Data Color Selection”](#)).

To cancel a legend (perhaps as part of drawing multiple plots on an image), pass an empty array or `NULL` as *\$leg*.

To control the legend position on the plot, use [SetLegendPixels](#), [SetLegendWorld](#), or the more general [SetLegendPosition](#). You can control the text and color box or shape marker alignment within the legend using [SetLegendStyle](#).

Use [SetLegendUseShapes](#) to select color boxes or shape markers in the legend.

History

Accepting `NULL` as a valid argument value was added in PHPlot-5.3.1. Through PHPlot-5.3.0, passing `NULL` would cause an error.

SetLegendBgColor

SetLegendBgColor — Set legend background color

Synopsis

```
$plot->SetLegendBgColor($color)
```

Description

SetLegendBgColor sets the background color used in the legend.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetLegendBgColor is not used, the legend background color will be the same as the image background color. The image background color is set with [SetBackgroundColor](#), and defaults to white.

If you position the legend outside the plot area, this function is useful to make it stand out more, by using a color that differs from image background color. Similarly, if your legend is positioned inside the plot area, but you have not changed the plot area background, you can use this function to make the legend stand out with a different background color.

History

This function was added in PHPlot-6.0.0. In earlier releases, the legend background was always drawn using the image background color.

SetLegendColorboxBorders

SetLegendColorboxBorders — Control the borders around color boxes in the legend

Synopsis

```
$plot->SetLegendColorboxBorders([$cbbmode])
```

Description

SetLegendColorboxBorders controls the appearance of the borders around the color boxes in the legend. The borders can be off, on using the Text color, or on using the set of Data Border colors.

Parameters

\$cbbmode

Optional string indicating the color mode for the legend color boxes. If supplied, it must be one of the following values:

| Mode | Description |
|-----------------|--|
| none | No color box borders are drawn |
| textcolor | Use the Textcolor for all legend color boxes |
| databordercolor | Use successive entries from the Data Border Colors array for each legend color box |

If omitted, textcolor is used.

Notes

By default, the color boxes are drawn using the text color set with [SetTextColor](#), which defaults to black.

If the color box border mode is databordercolor, then the colors set with [SetDataBorderColors](#) are used. (These are the same colors used as borders for the bars in a bar chart.) The top line (or bottom line, if [SetLegendReverse](#)(True) is used) in the legend will have a color box using the first data color (see [SetDataColors](#)) and a border using the first data border color, etc.

History

This function was added in PHPlot-6.0.0. In earlier releases, the legend color boxes always had a border using the text color.

SetLegendPixels

SetLegendPixels — Position the legend on the image (device coordinates)

Synopsis

```
$plot->SetLegendPixels([$x, $y])
```

Description

SetLegendPixels lets you position the legend on the image, using device coordinates, rather than letting PHPlot position it for you.

Parameters

`$x` , `$y`

Absolute device coordinates of the upper left corner of the legend box. The units are pixels and the origin is in the upper left corner of the image. If the values are omitted or NULL, the default behavior is restored.

Notes

The default behavior is for PHPlot to position the legend in the upper right corner of the plot area.

See [SetLegendPosition](#) for more flexible legend positioning options. SetLegendPixels(`$x`, `$y`) is equivalent to SetLegendPosition(0, 0, 'image', 0, 0, `$x`, `$y`). This places the top left corner of the legend at the top left corner of the image, offset by (`$x`, `$y`) pixels.

See also [SetLegendWorld](#).

History

Through PHPlot-5.3.0, the arguments were required. To restore the default behavior, it was necessary to use SetLegendPixels(NULL, NULL). Starting with PHPlot-5.3.1, the arguments may be omitted to restore the default behavior.

SetLegendPosition

SetLegendPosition — Position the legend

Synopsis

```
$plot->SetLegendPosition($x, $y, $relative_to, $x_base, $y_base,
  [$x_offset], [$y_offset])
```

Description

SetLegendPosition lets you position the legend on the image, using [relative coordinates](#), world coordinates, or device (pixel) coordinates.

Parameters

\$x , *\$y*

Relative coordinates of a point on the legend box to use as a reference. The coordinates are relative to the size of the legend box, with the upper left corner as (0.0, 0.0) and the lower right corner as (1.0, 1.0).

\$relative_to

A string indicating how the next two parameters (*\$x_base*, *\$y_base*) are interpreted. Accepted values are: image, plot, world, or title. See the description of the next parameters for details.

\$x_base , *\$y_base*

Reference point for positioning the legend. The interpretation depends on the previous parameter *\$relative_to* as follows.

| <i>\$relative_to</i> | <i>\$x_base</i> , <i>\$y_base</i> |
|----------------------|--|
| image | Relative coordinates of a point on the image. The point on the legend box indicated by (<i>\$x</i> , <i>\$y</i>) is placed at this point. These coordinates are relative to the size of the image, with (0.0, 0.0) being the upper left corner, and (1.0, 1.0) being the lower right corner. |
| plot | Relative coordinates of a point on the plot area. (The plot area is generally the area enclosed by the X and Y axis lines.) The point on the legend box indicated by (<i>\$x</i> , <i>\$y</i>) is placed at this point. These coordinates are relative to the size of the plot area, with (0.0, 0.0) being the upper left corner, and (1.0, 1.0) being the lower right corner. |
| title | Relative coordinates of a point in the main plot title. The point on the legend box indicated by (<i>\$x</i> , <i>\$y</i>) is placed at this point. These coordinates are relative to a bounding box which encloses the main plot title, with (0.0, 0.0) being the upper left corner of the title, and (1.0, 1.0) being the lower right corner. |
| world | World coordinates |

\$x_offset , *\$y_offset*

Optional arguments specifying an additional offset for the legend, in device (pixel) coordinates. After the legend position has been calculated using the preceding arguments, this offset is added to the position. It can be used to move the legend a little bit away from the edge of the image or plot, for example. If not specified, no offset is applied.

Notes

For examples of using SetLegendPosition, see [Section 5.36, “Example - Legend Positioning”](#).

By default, PHPlot will position the legend in the upper right corner of the plot area, with a small offset. This is equivalent to:

```
$plot->SetLegendPosition(1, 0, 'plot', 1, 0, -5, 5);
```

The default behavior can be restored by using NULL for the \$x and \$y arguments (or the \$x_offset and \$y_offset arguments) in SetLegendPosition. That is, using NULL for any of those arguments undoes any previous call to SetLegendPosition, SetLegendPixels, and SetLegendWorld.

See [SetLegendPixels](#) and [SetLegendWorld](#) for simpler forms of legend positioning.

SetLegendWorld(\$x, \$y) is equivalent to SetLegendPosition(0, 0, 'world', \$x, \$y).

SetLegendPixels(\$x, \$y) is equivalent to SetLegendPosition(0, 0, 'image', 0, 0, \$x, \$y).

The value of each of X and Y used in relative coordinates are usually in the range (0.0 <= x, y <= 1.0), but this is not required by PHPlot. For the legend box reference point (\$x, \$y) or when using 'title' or 'plot' mode (\$base_x, \$base_y), a value outside this range may be used to refer to a point outside the object. For example, using (-1, -1) for (\$x, \$y) indicates a point above and to the left of the upper left corner of the legend box at a distance equal to the width and height of the legend box. Relative coordinates outside this range for 'image' mode (\$base_x, \$base_y) will be outside the image and not visible.

Positioning relative to 'world' will not work with pie charts, because they have no valid world coordinates.

History

This function was added in PHPlot-5.4.0, and [SetLegendPixels](#) and [SetLegendWorld](#) were changed to be simple wrappers that call SetLegendPosition. No other legend positioning methods were available in earlier releases.

SetLegendReverse

SetLegendReverse — Control the order of text lines in the legend

Synopsis

```
$plot->SetLegendReverse($reverse)
```

Description

SetLegendReverse is used to change the order of entries in the legend. A legend is drawn if [SetLegend](#) is used. The legend contains a series of text strings, and optionally color boxes or shape markers, identifying the data sets (for example, plot lines). The legend line identifying the first data set is normally drawn at the top of the legend, with the rest of the lines in order below it. SetLegendReverse can be used to reverse that order, so the line for the first data set is drawn at the bottom of the legend.

Parameters

\$reverse

True to reverse the order of legend entries (bottom up), False to keep the default order (top down).

Notes

The main use of this function is to set the legend line order for [stackedbars](#) and [stackedarea](#) plots. In these plot types, the first data set (bar segment or area section) is plotted along the the bottom of the plot, with subsequent data sets in order above it. By default, a legend for these plot types will correctly identify the data sets by color, but the entries in the legend will be in the opposite order compared to the data sets and colors on the plot. Use `$plot->SetLegendReverse(True)` with these plot types to keep the legend entries and plotted data sets in the same order.

See [Section 5.15, “Example - Stacked Bars, Unshaded”](#) for an example showing the legend ordering reversal, compared to [Section 5.14, “Example - Stacked Bars, Shaded”](#).

History

This function was added to PHPlot-5.5.0.

SetLegendStyle

SetLegendStyle — Control the appearance of the legend

Synopsis

```
$plot->SetLegendStyle($text_align, [$colorbox_align])
```

Description

SetLegendStyle controls the appearance of the legend, which is drawn if [SetLegend](#) is used. The legend contains of a series of text strings and either color boxes or shape markers, identifying the plot lines. SetLegendStyle sets the alignment of the text strings and color boxes or shapes markers. First the color boxes or shapes markers are aligned within the legend box, left or right, and then the text strings are aligned within the remaining space, left or right. SetLegendStyle can also turn off the color boxes or shape markers.

Parameters

\$text_align

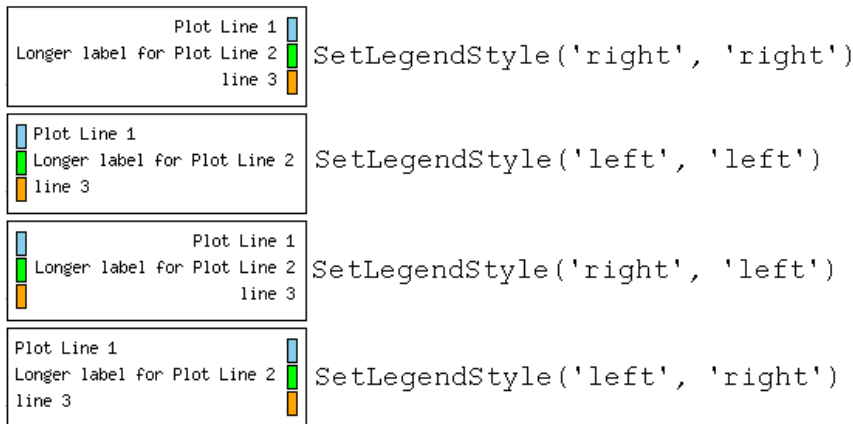
A string indicating the alignment of the text strings: 'left' or 'right'. If 'left', the text strings are left-aligned between the legend box edge and the color boxes or shape markers. If 'right', the text strings are right-aligned between the legend box edge and the color boxes or shape markers.

\$colorbox_align

Optional string indicating the alignment of the color boxes or shape markers: 'left', 'right', or 'none'. If 'left', they are drawn along the left side of the legend box. If 'right', they are drawn along the right side of the legend box. If 'none', no color boxes or shape markers are drawn. If this parameter is omitted, the same alignment as *\$text_align* is used.

Notes

By default, the color boxes or shape markers are lined up along the right side of the legend box, and the text strings are right-aligned just left of the color boxes or shape markers. The following figure shows the four possible alignment choices.



Using 'none' for *\$colorbox_align* results in a legend with only text lines. This is not recommended for multi-line or multi-dataset plots, unless you have provided some other way to indicate which legend text line goes with which plot, or if you are using the legend for some purpose other than identifying the plot lines.

History

In PHPlot-6.0, the term 'point shapes' was replaced with 'shape markers', since PHPlot can now produce markers for line plots as well. (There was no change to the behavior of `SetLegendStyle` - only the description changed.)

The option to use point shapes instead of color boxes in the legend was added in PHPlot-5.4.0. See [SetLegendUseShapes](#). In earlier releases, the `$colorbox_align` parameter to `SetLegendStyle` only applied to color boxes.

Through PHPlot-5.3.1, there was an optional third parameter `$style`, which was intended for possible future use but was never used. It was removed at PHPlot-5.4.0.

This function was added to PHPlot-5.0.4.

SetLegendTextColor

SetLegendTextColor — Set legend text color

Synopsis

```
$plot->SetLegendTextColor($color)
```

Description

SetLegendTextColor sets the color used for lines of text in the legend.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetLegendTextColor is not used, text in the legend will be drawn using the general text color as set with [SetTextColor](#). The default for the general text color is black.

History

This function was added in PHPlot-6.0.0. In earlier releases, the text in the legend was always drawn using the general text color.

SetLegendUseShapes

SetLegendUseShapes — Use color boxes or shape markers in the legend

Synopsis

```
$plot->SetLegendUseShapes($use_shapes)
```

Description

SetLegendUseShapes sets the legend to use either color boxes or shapes marker to show which legend line goes with which data set.

Parameters

\$use_shapes

A boolean value: true to use shape markers, false to use color boxes.

Notes

By default, the legend is drawn with color boxes.

Use of SetLegendUseShapes(True) instructs PHPlot to use an alternate marker in the legend. The marker depends on the [plot type](#) used in the plot.

- For [points](#) and [linepoints](#) plots, the alternate marker is the point shape used to identify the data set in the plot.
- For [lines](#) and [squared](#) plots, the alternate marker is a short horizontal line segment matching the corresponding data set line in the plot.
- For all other plot types, no alternate marker is defined, and SetLegendUseShapes is ignored.

When shape markers are enabled using SetLegendUseShapes(True), PHPlot will first draw a solid box with the same color as the plot area background (if plot area background color is enabled with [SetPlotBgColor](#) and [SetDrawPlotAreaBackground](#)). Then it will draw the shape marker, overlaying the background box.

Point shape markers will have the same color and size as the point shape used in the plot for the corresponding data set. Note that PHPlot will not adjust the legend box size or line spacing based on the point shape sizes set with [SetPointSizes](#). If the point shapes are too big, they will overflow their allocated space and overlap. You can control the legend text line height to account for large point shapes by adjusting the line spacing parameter (using [SetLineSpacing](#), [SetFont](#), or related font control functions).

Line segment markers will have the same color, line width, and style as the lines used in the corresponding data set. The area reserved in the legend for color boxes or shape markers is automatically made 4 times wider when line segment markers are used, in order to improve visibility.

For examples of legends with color boxes and shape markers, see [Section 5.35, “Example - Legend with Shape Markers”](#).

History

PHPlot-6.0.0 added a third type of shape marker for legends: line segments, and SetLegendUseShapes now applies to more plot types. Before PHPlot-6.0.0, only color boxes and point shape markers were available, and SetLegendUseShapes was ignored with plot types other than points and linepoints.

This function was added to PHPlot-5.4.0. Before that, only color boxes were available in legends.

SetLegendWorld

SetLegendWorld — Position the legend on the image (world coordinates)

Synopsis

```
$plot->SetLegendWorld($x, $y)
```

Description

SetLegendWorld lets you position the legend on the image, using world coordinates, rather than letting PHPlot position it for you. (World coordinates are the coordinate space of your data points.)

Parameters

`$x` , `$y`

World coordinates of the upper left corner of the legend box. The units and origin are the same as the data you are plotting.

Notes

The default behavior is for PHPlot to position the legend in the upper right corner of the plot area.

See [SetLegendPosition](#) for more flexible legend positioning options. SetLegendWorld(`$x`, `$y`) is equivalent to SetLegendPosition(0, 0, 'world', `$x`, `$y`). This places the top left corner of the legend at world coordinates `$x`, `$y` with no pixel offset.

See also [SetLegendPixels](#).

This function will not work with pie charts, because they have no valid world coordinates.

History

This function did actually work with pie charts through PHPlot-5.5.0, although we are not sure what it did, since pie charts do not have valid world coordinates.

Through PHPlot-5.0rc3, it was required that the data array, axis types, and any other setting which affects the scale of the data be set up before this function is used. Starting at PHPlot-5.0.4 this is no longer required, as the coordinates you supply are not scaled until the plot is drawn.

SetLightGridColor

SetLightGridColor — Set the color for grid lines and X data label lines

Synopsis

```
$plot->SetLightGridColor($color)
```

Description

SetLightGridColor sets the color used for the X and Y grid lines. This color is also used for X Data Lines, if enabled with [SetDrawXDataLabelLines](#).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

This function, not [SetGridColor](#), sets the color for the grid lines. The default color is gray.

SetLineSpacing

SetLineSpacing — Set spacing between lines of multi-line text elements

Synopsis

```
$plot->SetLineSpacing($spc)
```

Description

SetLineSpacing sets the default spacing between lines of a multi-line text element. Multiple lines can be specified in titles, for example, by placing a newline between lines (for example: "Line 1\nLine 2"). Line spacing also affects the legend. You can override the default line spacing for individual text elements (such as the X title) using [SetFont](#), [SetFontGD](#), and [SetFontTTF](#).

Parameters

\$spc

Desired default line spacing factor. For the built-in GD fonts, this is the number of pixels between lines. For TrueType fonts, this is an adjustment factor for the font's built-in line spacing (see notes).

Notes

The default line spacing value is 4. For GD fonts, this is the number of pixels between text lines, and is independent of the font size.

TrueType fonts have a built-in line spacing amount, which is the distance between the baseline of one text line and the top of the next text line. With TrueType text, PHPlot uses the line spacing value (set with SetLineSpacing or one of the SetFont functions) as an adjustment factor for this built-in line spacing. A value of 4 produces the built-in line spacing, lower values reduce the spacing and larger values increase the spacing. A value of 0 for line spacing would result in the baseline of one line nearly touching the top of the next line.

History

The interpretation of the line spacing as an adjustment factor for TrueType text, rather than a value in pixels, began with PHPlot-5.0.6. This is also when the line spacing could be adjusted for each text element.

At PHPlot-5.0.5, line spacing was the number of pixels between lines of text, for both GD or TrueType fonts. Before PHPlot-5.0.5, line spacing did not affect TrueType font text at all, except in the legend.

Before PHPlot-5.0.5, the line spacing had to be set before setting titles, because the title height was calculated when setting the title. This restriction was removed in PHPlot-5.0.5, so line spacing and titles can be set in either order.

SetLineStyles

SetLineStyles — Set the line style (solid or dashed) for each data set

Synopsis

```
$plot->SetLineStyles($ls)
```

Description

SetLineStyles selects the line style for each plotted data set.

Parameters

\$ls

An array of strings, each either 'solid', for solid lines; 'dashed', for dashed lines, or 'none', to suppress the lines (see notes). Or, a single value of 'solid' or 'dashed' to apply to all data sets.

Notes

If an array is used for *\$ls*, it must use zero-based sequential integer indexes.

The line style for dashed lines can be set with [SetDefaultDashedStyle](#).

By default, the line styles are 'solid', 'solid', and 'dashed'. (As with all style arrays, PHPlot duplicates the array as needed for the number of data sets to be plotted.) This means the 3rd and 6th data sets will plot as dashed lines unless you use SetLineStyles to change it.

A line style can be set to 'none' to suppress the line for that data set. This is only useful with 'linepoints' plot types, and results in a 'points' plot type for that data set: markers only, but no lines. (This is available with PHPlot-5.0rc3 and higher.)

SetLineWidths

SetLineWidths — Set line width (thickness) for each data set

Synopsis

```
$plot->SetLineWidths($lw)
```

Description

SetLineWidths sets the desired line width to be used when plotting each data set.

Parameters

\$lw

An array of line widths in pixels, one for each data set to be plotted. Or, a single value to be used for all data sets.

Notes

If an array is used for *\$lw*, it must use zero-based sequential integer indexes.

The plot types that support using different line widths for the data sets being plotted are: [lines](#), [linepoints](#), [squared](#), and [thinbarline](#). In addition, you can use SetLineWidths with some other plot types which support only a single data set but use multiple line widths in a plot-specific way: [boxes](#), [candlesticks](#), [candlesticks2](#), and [ohlc](#). Line widths do not apply to all other plot types.

By default, all data set plot lines are 1 pixel wide.

SetMarginsPixels

SetMarginsPixels — Set margins around the plot area

Synopsis

```
$plot->SetMarginsPixels([$lm], [$rm], [$tm], [$bm])
```

Description

SetMarginsPixels sets the size of the margins around the plot area. By default, the margin sizes are automatically calculated based on the space needed. Use SetMarginsPixels to override these automatic calculations and set specific margin sizes. The four margins are specified independently and in pixels.

Parameters

\$lm

Optional argument specifying the left margin, in pixels. If omitted or NULL, the value is automatically calculated.

\$rm

Optional argument specifying the right margin, in pixels. If omitted or NULL, the value is automatically calculated.

\$tm

Optional argument specifying the top margin, in pixels. If omitted or NULL, the value is automatically calculated.

\$bm

Optional argument specifying the bottom margin, in pixels. If omitted or NULL, the value is automatically calculated.

Notes

The plot area is equal to the image area minus the margins. By default, the margins are automatically calculated based on the space needed for items *outside* the plot area. The plot area is then whatever space remains. Calculation for most plot types takes into account the main title, axis titles, tick or data labels, and tick marks (but not the legend, if drawn). For pie charts, only the main title size is used when calculating the needed margins. Use SetMarginsPixels to override these automatic calculations and control the margins.

The upper left corner of the plot area is at device coordinates (Left_Margin, Top_Margin). The lower right corner of the plot area is at device coordinates (Image_Width - Right_Margin, Image_Height - Bottom_Margin).

SetMarginsPixels and [SetPlotAreaPixels](#) perform the same function with different semantics. It makes no sense to use both - only the last one called will have an effect.

Trailing defaulted arguments can be omitted, but non-trailing defaulted arguments must be specified as NULL. For example, to set the right margin to 100 pixels, and let PHPlot calculate the other three margins, use:

```
$plot->SetMarginsPixels(NULL, 100);
```

History

Through PHPlot-5.0.6, SetMarginsPixels required all 4 arguments be specified and not be NULL. Starting with PHPlot-5.0.7, each margin can either be specified or automatically calculated.

SetNumberFormat

SetNumberFormat — Set the separators used when formatting number labels

Synopsis

```
$plot->SetNumberFormat($decimal_point, $thousands_sep)
```

Description

SetNumberFormat sets the separator characters used when formatting number labels. Labels are formatted as numbers when the 'data' format type is selected with [SetXLabelType](#) or [SetYLabelType](#).

Parameters

\$decimal_point

The character used as a decimal point, to separate the integer part of the label from the fraction part.

\$thousands_sep

The character used as a thousands grouping separator (placed between every group of 3 digits left of the decimal point).

Notes

These separators are only used for labels when 'data' mode formatting is selected with [SetXLabelType](#) or [SetYLabelType](#).

If SetNumberFormat is not used, PHPlot attempts to get the proper separator characters from your system locale. If this works and your locale is set correctly, you will probably not need to use this function. If locale information is not available, the default for decimal_point is a period, and the default for thousands_sep is a comma.

If your system locale is set to "C" or "POSIX", you might find that there are no thousands separators in your formatted labels. This is the correct behavior for those locales. If you cannot select a more specific locale, use SetNumberFormat to set the correct separators.

To set the number of decimal places, use [SetPrecisionX](#) and [SetPrecisionY](#).

If you are trying to force a specific locale with setlocale(), it will not work, because PHPlot uses setlocale(LC_ALL, "") to import locale information from the system, and this overrides a forced locale from your script. On non-Windows platforms, you can force a locale using environment variables, but this does not work on Windows. To address this, PHPlot has (see the History section below) a special member variable *locale_override* that prevents PHPlot from importing locale settings from the system. For example, if the following code is used, numeric formatting will use the fr_CA locale settings, regardless of the system locale.

```
setlocale(LC_ALL, 'fr_CA'); # On Windows use: 'French_Canada'
$plot = new PHPlot(800, 600);
$plot->locale_override = True;
```

History

The *locale_override* hook was added in PHPlot-5.1.0. Before that, there was no way to force a specific locale on Windows, and on other platforms a locale could be forced only by using environment variables. The hook was added primarily for testing on Windows, but could be needed in other situations too.

This function was added to PHPlot-5.0.4. Versions up to and including 5.0rc3 always used a period for decimal point, and comma for thousands separator.

SetNumXTicks

SetNumXTicks — Set the number of X tick intervals

Synopsis

```
$plot->SetNumXTicks([$nt])
```

Description

SetNumXTicks sets the number of tick intervals along the X axis. You can use either this function or [SetXTickIncrement](#) (but not both) to control the tick mark spacing.

Parameters

\$nt

Integer number of tick intervals. If the value is omitted or an empty string, the default behavior is restored.

Notes

SetNumXTicks sets the number of intervals into which PHPlot divides the X data range. If there are N intervals, there might be as many as N+1 tick marks (accounting for one at each end). Or, there might be N or N-1 tick marks, if a tick anchor is set with [SetXTickAnchor](#), or if PHPlot is told to omit tick marks from either end with [SetSkipLeftTick](#) or [SetSkipRightTick](#).

If you use SetNumXTicks, you will get exactly that many tick intervals, regardless of whether the resulting tick increment is a whole number. In general, you would only use SetNumXTicks when also using [SetPlotAreaWorld](#) to specify both ends of the X plot range. For example:

```
$plot->SetPlotAreaWorld(0, NULL, 200);  
$plot->SetNumXTicks(10);
```

You will have an X range from 0 to 200, with 10 intervals of 20 units.

If neither SetNumXTicks nor [SetXTickIncrement](#) is used, the tick interval is automatically calculated by PHPlot. See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) for details.

History

Before PHPlot-6.0.0, if neither the number of ticks nor the tick increment was specified, PHPlot calculated the tick increment as 1/10 of the X data range. Starting with PHPlot-6.0.0, a more complex algorithm is used which tries to produce 'natural' tick increments.

Starting with PHPlot-6.0.0, if you call both SetNumXTicks and SetXTickIncrement, the tick increment has priority and the specified number of ticks is ignored. Before PHPlot-6.0.0, the behavior was order-dependent: whichever function was used last had priority.

Through PHPlot-5.3.0, the argument was required. To restore the default behavior, it was necessary to use SetNumXTicks(''). Starting with PHPlot-5.3.1, the argument may be omitted to restore the default behavior.

SetNumYTicks

SetNumYTicks — Set the number of Y tick intervals

Synopsis

```
$plot->SetNumYTicks([$nt])
```

Description

SetNumYTicks sets the number of tick intervals along the Y axis. You can use either this function or [SetYTickIncrement](#) (but not both) to control the tick mark spacing.

Parameters

\$nt

Integer number of tick intervals. If the value is omitted or an empty string, the default behavior is restored.

Notes

SetNumYTicks sets the number of intervals into which PHPlot divides the Y data range. If there are N intervals, there might be as many as N+1 tick marks (accounting for one at each end). Or, there might be N or N-1 tick marks, if a tick anchor is set with [SetYTickAnchor](#), or if PHPlot is told to omit tick marks from either end with [SetSkipBottomTick](#) or [SetSkipTopTick](#).

If you use SetNumYTicks, you will get exactly that many tick intervals, regardless of whether the resulting tick increment is a whole number. In general, you would only use SetNumYTicks when also using [SetPlotAreaWorld](#) to specify both ends of the Y plot range. For example:

```
$plot->SetPlotAreaWorld(NULL, -10, NULL, 10);  
$plot->SetNumXTicks(20);
```

You will have a Y range from -10 to 10, with 20 intervals of 1 unit each.

If neither SetNumYTicks nor [SetYTickIncrement](#) is used, the tick interval is automatically calculated by PHPlot. See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) for details.

History

Before PHPlot-6.0.0, if neither the number of ticks nor the tick increment was specified, PHPlot calculated the tick increment as 1/10 of the Y data range. Starting with PHPlot-6.0.0, a more complex algorithm is used which tries to produce 'natural' tick increments.

Starting with PHPlot-6.0.0, if you call both SetNumYTicks and SetYTickIncrement, the tick increment has priority and the specified number of ticks is ignored. Before PHPlot-6.0.0, the behavior was order-dependent: whichever function was used last had priority.

Through PHPlot-5.3.0, the argument was required. To restore the default behavior, it was necessary to use SetNumYTicks(''). Starting with PHPlot-5.3.1, the argument may be omitted to restore the default behavior.

SetOutputFile

SetOutputFile — Redirect PHPlot output to a file

Synopsis

```
$plot->SetOutputFile($output_file)
```

Description

SetOutputFile arranges for image output to be sent to a file instead of to the browser (or standard output). By default, output is sent to the browser (or standard output, if running from the command line).

Parameters

\$output_file

Pathname of the file to write the image data into.

Notes

The output file will only be produced if [SetIsInline](#)(True) is called.

By default, there is no output file, and the image is written to the browser or standard output.

SetPieAutoSize

SetPieAutoSize — Enable or disable automatic pie chart size calculation

Synopsis

```
$plot->SetPieAutoSize($enable)
```

Description

SetPieAutoSize controls the automatic pie chart size calculation. When this is enabled, PHPlot calculates the size of the pie by taking the label sizes into account.

Parameters

\$enable

True to enable automatic size calculation, or False to use the maximum area.

Notes

By default, automatic pie chart sizing is enabled.

If automatic pie chart sizing is disabled, PHPlot will make the pie as large as possible to fit within the plot area (see [SetPlotAreaPixels](#)), minus a small 5-pixel margin on each side. The center of the pie is always at the center of the plot area.

If automatic pie chart sizing is enabled, PHPlot will leave additional room within the plot area for the pie chart labels. It will calculate the maximum width and height of the labels, and use these to increase the margins. Note that it does not take into account where each label is displayed. For example, if there is a very wide label displayed only at the top of the pie, this will still result in a decrease in overall pie width.

If pie labels are either disabled or positioned inside the pie (using [SetLabelScalePosition](#)), then SetPieAutoSize() has no effect. Whether automatic sizing is on or off, the pie chart will use the maximum size in this case, since no additional space is needed for labels.

With automatic pie chart sizing enabled, PHPlot prevents overly long labels from resulting in a pie chart which is too small. It does this by limiting the minimum pie size to one half of the plot width or height, even if this causes labels to run off the edge. This behavior can be adjusted - see [Section 4.7.5, “Tuning Pie Charts”](#) for more.

History

This function was added in PHPlot-5.6.0. In earlier releases, PHPlot never took label sizes into account when calculating the pie size. Note that the default True is not backward compatible. However, there were additional changes made to pie chart sizing and label positioning in PHPlot-5.6.0, such that neither enabling nor disabling automatic sizing will produce identical results compared to previous releases.

SetPieBorderColor

SetPieBorderColor — Set the color for pie chart segment borders

Synopsis

```
$plot->SetPieBorderColor($color)
```

Description

SetPieBorderColor sets the color which is used for borders drawn around pie chart segments (if enabled).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetPieBorderColor is not used, pie chart segment borders (if enabled) are drawn using the color set with [SetGridColor](#). If neither SetPieBorderColor nor SetGridColor is used, the default color is black.

By default, pie chart segment borders are drawn for unshaded plots, and not for shaded plots. See [SetDrawPieBorders](#) for more information.

History

This function was added in PHPlot-6.0.0. In earlier releases, pie chart segment borders always used the color set with [SetGridColor](#), which also sets the color of other elements.

SetPieDirection

SetPieDirection — Set the direction for pie chart segments

Synopsis

```
$plot->SetPieDirection($which)
```

Description

SetPieDirection sets the direction for segments around a pie chart - clockwise or counter-clockwise.

Parameters

\$which

Indicates the direction for pie segments. Use the string 'clockwise' or 'CW' to get segments in a clockwise direction. Use the string 'counterclockwise' or 'CCW' to get segments in a counter-clockwise direction. (The argument value is not case sensitive.)

Notes

The default direction is counter-clockwise.

See also [SetPieStartAngle](#) which is used to set the starting angle for the first pie segment.

Example

See [Section 5.47, “Example - Pie Chart Start Angle and Direction”](#).

History

This function was added in PHPlot-6.0.0. Before that, pie chart segments always started at 0 degrees and advanced in a counter-clockwise direction around the pie.

SetPieLabelColor

SetPieLabelColor — Set the color for pie chart data labels

Synopsis

```
$plot->SetPieLabelColor($color)
```

Description

SetPieLabelColor sets the color which is used for data labels on pie charts.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetPieLabelColor is not used, pie chart data labels are drawn using the text color set with [SetGridColor](#). If neither SetPieLabelColor nor SetGridColor is used, the default color is black.

See also [Section 3.6, “Labels”](#) for information about different label types.

PHPlot has a deprecated function called SetLabelColor. Do not use this function. It does not set the color used for labels.

History

This function was added in PHPlot-5.7.0. In earlier releases, the pie chart data labels used the color set with [SetGridColor](#), which also sets the color of other elements. Although it would have made more sense to use [SetDataLabelColor](#) to set the color for pie chart data labels when that function was introduced, it would have not have been backward compatible, since the default color comes from a different source.

SetPieLabelType

SetPieLabelType — Set type and format for pie chart labels

Synopsis

```
$plot->SetPieLabelType($source, [$type], [...])
```

Description

SetPieLabelType sets the type and format of labels which will be displayed on a [pie chart](#). The labels identify the segments of the pie. They can show the segment percentage, a numeric value, or a text string.

Parameters

There is one required argument, *\$source*, following by an optional argument *\$type*. If *\$type* is present and not empty, additional arguments are required.

\$source

A string or array indicating the source of the label. If a string, it must be one of the following values (see notes for more details):

| Source | Description |
|---------|---|
| index | Use the ordinal number of the segment (starting at 0) |
| label | Use the label string from the data array |
| percent | Use the segment's percentage of the whole pie |
| value | Use the numeric value of the segment |

An empty string (or NULL) restores the default pie chart label source and format type.

An array of strings can be used. Each element in the array must be one of the string values above. PHPlot will join the multiple sources for the label, separating each pair with a space. This can be used with custom formatting types to have pie chart labels with multiple fields (such as percentage and label, or label and value). See notes below for more.

\$type

Optional argument indicating how to format the label string. If supplied, it can be one of the following: *data*, *printf*, or *custom*. If the argument is missing or an empty string, this indicates that the default of no formatting should be used. If the argument is provided and not empty, additional arguments are required or optional as shown below.

If the *\$type* argument is *data*, there are three optional arguments:

\$precision

The formatting precision, or number of decimal places (optional). If omitted, the default is 1.

\$prefix

A prefix string to be placed before the formatted label values.

\$suffix

A suffix string to be placed after the formatted label values. When *\$source* is *percent*, a percent sign '%' should be specified as the suffix.

If the `$type` argument is `printf`, there is one optional argument:

`$format`

Formatting string, used with `sprintf()`. The formatting string must contain exactly one conversion specification (%-code) which consumes a single argument. If omitted, the default value of `'%e'` uses scientific notation with default field sizes.

If the `$type` argument is `custom`, there is one required argument and one optional argument:

`$callback`

A callback function to format the label. This is either the name of a function (as a string), or a two-element array with an object instance and method name. (Refer to the PHP documentation for more information on the callback type.) The callback will be called with two arguments: the value of the label to be formatted, and the pass-through argument (see next).

`$callback_arg`

A pass-through argument for the callback function. If omitted, `NULL` is used.

Notes

The default formatting if this function is not called is to show the percentage of each segment, formatted with one decimal point and a percent sign suffix. This is the same as:

```
$plot->SetPieLabelType('percent', 'data', 1, '', '%');
```

The default formatting can be restored by passing an empty string or `NULL` as the `$source` argument. (Note: The default precision can be changed; see History below.)

The formatting arguments starting with `$type` work exactly the same way as when formatting X tick labels (for example) using [SetXLableType](#). See there for formatting examples. Date/time formatted labels would also work here, but are not documented for pie chart labels because they are unlikely to be useful.

If `$source` is `index`, the label source is an integer starting with 0 for the first pie segment, 1 for the second pie segment, etc. (By default, segments are drawn counter-clockwise from 0 degrees, but this can be changed.) This can be useful with `custom` type formatting, by providing a formatting function to get the label text from an external array (for example).

If `$source` is `label`, the label source is taken from the data array as set with [SetDataValues](#). This can only be used with data type [text-data-single](#), because that is the only data type where each data array row (and its label, in the first array position) corresponds to a single pie segment.

If `$source` is `percent`, the label source is the percentage of the pie represented by the segment being labeled. This normally needs to be used with `$type = data, printf, or custom` formatting, in order to get a fixed number of decimal places and a percent sign suffix. Note that the following is probably not useful:

```
$plot->SetPieLabelType('percent'); // Do not use
```

The resulting labels would display segment percentages, but as unformatted floating point numbers with no suffix. For example, instead of `"48.5%"`, the label might display: `"48.4865312"`. This is usually not the desired result.

If `$source` is `value`, the label source is the numeric value of the pie segment. Depending on the data type used, this is a value or sum of values from the data array.

If `$source` is an array, the result is a string containing multiple space-separated fields. This is most likely to be useful with custom formatting. A custom label formatting function can split up the fields using `explode(' ', $str)`.

Note: If one of the fields is a label which might contain spaces, always place that field last when specifying the \$source array, and use the 3rd parameter to explode() to limit the number of fields returned. This will ensure that the complete label is extracted as a single field. See the last example below.

To adjust the position of the pie chart labels, see [SetLabelScalePosition](#). To turn the labels off completely, use SetLabelScalePosition(False).

Examples

In addition to the examples in this section, see [Section 5.41, “Example - Pie Chart Label Types”](#).

Assume plot type pie, data type text-data-single, and the follow data array:

```
$data = array(
    array('Gold',      20),
    array('Silver',    13),
    array('Copper',     7),
    array('Tin',       18),
    array('Bronze',    10),
    array('Iron',       4),
    array('Platinum',   2),
    array('Nickel',     5),
);
```

For the default behavior of percentage labels with numeric formatting, do not call SetPieLabelType. Result: 25.3%, 16.5%, 8.9% etc.

```
...
```

Show segment indexes (ordinal segment number from 0). Result: 0, 1, 2 etc.

```
$plot->SetPieLabelType('index');
```

Show label strings from the data array. Result: Gold, Silver, Copper etc.

```
$plot->SetPieLabelType('label');
```

Show label strings from the data array, with quote marks added. Result: "Gold", "Silver", "Copper" etc.

```
$plot->SetPieLabelType('label', 'printf', '%s');
```

Show the numeric value of each segment, unformatted. Result: 20, 13, 7 etc.

```
$plot->SetPieLabelType('value');
```

Show the numeric value of each segment, formatted with 3 decimal places. Result: 20.000, 13.000, 7.000 etc.

```
$plot->SetPieLabelType('value', 'data', 3);
```

Use a custom formatting function to convert the data array labels to upper case. Result: GOLD, SILVER, COPPER etc.

```
function mylabels($str)
```

```
{
    return strtoupper($str);
}
$plot->SetPieLabelType('label', 'custom', 'mylabels');
```

Combine multiple label sources: data array label and percentage. Result: Gold (25.3%), Silver (16.5%), Copper (8.9%) etc.

```
function mylabels($str)
{
    list($percent, $label) = explode(' ', $str, 2);
    return sprintf("%s (%.1f%%)", $label, $percent);
}
$plot->SetPieLabelType(array('percent', 'label'), 'custom', 'mylabels');
```

History

This function was added in PHPlot-5.6.0. In earlier releases, only 'percent' label type was available, and the labels were always formatted as fixed-point values (format type 'data').

Versions before PHPlot-5.6.0 used a numeric precision set with [SetPrecisionY](#) or [SetYLabelType](#) for pie chart percentage labels, with a default of 1 decimal place. (This was not documented.) PHPlot-5.6.0 still does that, but only if `SetPieLabelType` was never called (or reset to all defaults). That is, if `SetPieLabelType` was not called to set up a label source and formatting type, the Y label precision will be used if set, else 1 digit.

SetPieStartAngle

SetPieStartAngle — Set the starting angle for pie chart segments

Synopsis

```
$plot->SetPieStartAngle($angle)
```

Description

SetPieStartAngle sets the starting angle for the first segment in a pie chart.

Parameters

\$angle

Starting angle in degrees

Notes

The default starting angle is 0 degrees. This results in the first pie segment starting on the right-pointing horizontal radius ("East"), and extending upwards in a counter-clockwise direction (by default).

See also [SetPieDirection](#) which is used to set the direction for pie chart segments - clockwise or counter-clockwise.

Example

See [Section 5.47, "Example - Pie Chart Start Angle and Direction"](#).

History

This function was added in PHPlot-6.0.0. Before that, the first segment of a pie chart always started at 0 degrees.

SetPlotAreaBgImage

SetPlotAreaBgImage — Set a graphic file to be used in the plot area background

Synopsis

```
$plot->SetPlotAreaBgImage($input_file, [$mode])
```

Description

SetPlotAreaBgImage sets an image file to be used as the plot area background. The image can be scaled or tiled to fit.

Parameters

\$input_file

Path to the file to be used. The file can be any type allowed by GD, which usually includes JPEG, GIF, and PNG.

\$mode

Optional display mode for the background image: one of the strings 'centeredtile', 'tile', or 'scale'. The default is 'tile'.

Notes

If a background image has been set, background color (set with [SetPlotBgColor](#)) is ignored.

Scale mode scales the supplied background image file to fit the plot area. Tile and centeredtile modes repeat the supplied background image file as needed to fit the plot area. The difference is that centeredtile offsets the start position within the background image by half its size, which works better for some images.

SetPlotAreaBgImage sets a background for the plot area, while [SetBgImage](#) sets a background for the entire image area. If both are used, the plot area background overlays that portion of the overall background.

If *\$input_file* is NULL, no background image will be used for the plot area.

If you are going to use a JPEG file for the plot area background, you should be using a truecolor PHPlot image. Truecolor images do not have a limited-size color map like palette images (which PHPlot uses by default). If you use palette image with a JPEG background, the background will likely overflow your image's color map and leave no free color slots for PHPlot to use for plot elements. The same is true if using a 24-bit color (non-mapped) PNG file for a background if it has many colors. For more on truecolor PHPlot images, see [Section 4.3, “Truecolor Images”](#).

SetPlotAreaPixels

SetPlotAreaPixels — Set the limits for the plot area in device coordinates

Synopsis

```
$plot->SetPlotAreaPixels([$x1], [$y1], [$x2], [$y2])
```

Description

SetPlotAreaPixels sets the area to be used for the plot within the image, in device coordinates. (Device coordinates are GD coordinates, with the origin at the top left of the image, X values increase to the right, Y values increase down, and the units in pixels.) The plot area is equal to the image area minus the margins. By default, the margins (and therefore the plot area) are automatically calculated based on the space needed for titles, labels, etc. Use SetPlotAreaPixels to override these automatic calculations and control the plot area. The four coordinate values are specified independently. SetPlotAreaPixels and [SetMarginsPixels](#) perform the same function with different semantics.

Parameters

\$x1 , *\$y1*

Device coordinates of the top left corner of the area to use for the plot. Each value is optional, and if omitted or NULL the automatically calculated value is used.

\$x2 , *\$y2*

Device coordinates of the bottom right corner of the area to use for the plot. Each value is optional, and if omitted or NULL the automatically calculated value is used.

Notes

The plot area is equal to the image area minus the margins. By default, the margins (and therefore the plot area) are automatically calculated based on the space needed for items *outside* the plot area. The plot area is then whatever space remains. Calculation for most plot types takes into account the main title, axis titles, tick or data labels, and tick marks (but not the legend, if drawn). For pie charts, only the main title size is used when calculating the needed margins. Use SetPlotAreaPixels to override these automatic calculations and control the plot area.

SetPlotAreaPixels and [SetMarginsPixels](#) perform the same function with different semantics. It makes no sense to use both - only the last one called will have an effect.

SetPlotAreaPixels is also used when placing multiple plots on an image. See [Section 4.8, “Multiple Plots Per Image”](#) for more information.

Trailing defaulted arguments can be omitted, but non-trailing defaulted arguments must be specified as NULL. For example, to fix the bottom right corner of the plot area at (600, 400) and let PHPlot calculate the upper left corner use:

```
$plot->SetPlotAreaPixels(NULL, NULL, 600, 400);
```

You do not have to specify both X and Y. The following example sets the right edge of the plot area at X=600 and lets the other 3 edges be automatically calculated:

```
$plot->SetPlotAreaPixels(NULL, NULL, 600);
```

History

Through PHPlot-5.0.6, SetPlotAreaPixels required all 4 arguments be specified and not be NULL. Starting with PHPlot-5.0.7, each X and Y parameter can either be specified or automatically calculated.

SetPlotAreaPixels and SetPlotAreaWorld can be called in either order. Through PHPlot-5.0.4 this was because SetPlotAreaPixels would reset the scale factors if [SetPlotAreaWorld](#) was already called. Starting with PHPlot-5.0.5, both functions just store the information, and no calculations take place until [DrawGraph](#) is used.

SetPlotAreaWorld

SetPlotAreaWorld — Override automatic data scaling to device coordinates

Synopsis

```
$plot->SetPlotAreaWorld([$xmin], [$ymin], [$xmax], [$ymax])
```

Description

SetPlotAreaWorld changes the range for World Coordinate space. This is the coordinate space of the data to be plotted, and is translated and scaled to fit into the Device Coordinate space of the image. By default, PHPlot defines the world coordinate space based on the actual limits of the data to be plotted. By using SetPlotAreaWorld, you can override one or more of the calculated limits. Each parameter you specify overrides the corresponding calculated limit. Each defaulted or NULL parameter is ignored and the calculated limit is used.

Parameters

\$xmin

Optional argument specifying the desired X data range minimum value. If omitted or NULL, the value is calculated from the actual plot data.

\$ymin

Optional argument specifying the desired Y data range minimum value. If omitted or NULL, the value is calculated from the actual plot data.

\$xmax

Optional argument specifying the desired X data range maximum value. If omitted or NULL, the value is calculated from the actual plot data.

\$ymax

Optional argument specifying the desired Y data range maximum value. If omitted or NULL, the value is calculated from the actual plot data.

Notes

Trailing defaulted arguments can be omitted, but non-trailing defaulted arguments must be specified as NULL. For example, to set the minimum X value to 10, the maximum X value to 100, and default the Y scaling, you can use:

```
$plot->SetPlotAreaWorld(10, NULL, 100);
```

This function has no effect with pie charts, because they do not use world coordinates.

See [Section 4.6, “Plot Range and Tick Increment Calculations”](#) for more information about how PHPlot calculates the limits of the World Coordinate space in the absence of values set with SetPlotAreaWorld.

History

Starting with PHPlot-6.0.0, SetPlotAreaWorld will stop with an error if a fully specified range is invalid. That is, if both \$xmin and \$xmax are given and not NULL, \$xmin must be less than \$xmax. If both \$ymin and \$ymax are given and not NULL, \$ymin must be less than \$ymax. In older versions, this error was not detected.

`SetPlotAreaPixels` and `SetPlotAreaWorld` can be called in either order. Through PHPlot-5.0.4 this was because `SetPlotAreaWorld` would reset the scale factors if [SetPlotAreaPixels](#) was already called. Starting with PHPlot-5.0.5, both functions just store the information, and no calculations take place until [DrawGraph](#) is used.

Through PHPlot-5.0.4, `SetPlotAreaWorld` needed to access and interpret the data array, so it had to be called after [SetDataValues](#) sets the data array, and after [SetDataType](#) (if used). Starting with PHPlot-5.0.5, this restriction no longer applies and the functions can be called in any order.

SetPlotBgColor

SetPlotBgColor — Set plot area background color

Synopsis

```
$plot->SetPlotBgColor($color)
```

Description

`SetPlotBgColor` sets the background color of the plot area of the image (the area inside the margins, title, and usually the axes).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

Background color is disabled by default. If you want a background color for the plot area, you must enable it with [SetDrawPlotAreaBackground](#).

Background image takes priority over background color. If a background image was set with [SetPlotAreaBgImage](#), then no background color will be drawn, even if it was enabled.

The default background color for the plot area is white (if enabled as noted above). If background color for the plot area is not enabled, the overall background color (or image) will be seen in the plot area.

SetPlotBorderType

SetPlotBorderType — Control how much of a border is drawn around the plot

Synopsis

```
$plot->SetPlotBorderType($pbt)
```

Description

SetPlotBorderType controls how much of a border is drawn around the plot.

Parameters

\$pbt

A string or array indicating where to draw the plot borders. If a string, it must be one of the following values:

| Value | Description |
|--------|--|
| bottom | Border on bottom plot |
| full | Border on all four sides of the plot |
| left | Border on left side of plot |
| none | No plot area border |
| right | Border on right side of plot |
| sides | Border on left and right sides of plot |
| top | Border on top of plot |

An array of strings can be used. Each element in the array must be one of the above values. For example, use either `array('left', 'right', 'bottom')` or `array('sides', 'bottom')` to get a plot border on the sides and bottom but not the top.

Notes

By default, left and right side borders are drawn for all plot types except pie charts. For pie charts, no borders are drawn by default.

Plot border color is set by [SetGridColor](#) (this color also applies to the axes and other elements). The default color is black.

The X and Y axis lines and the plot border are all drawn in the same color. Usually, the X axis line is drawn at the bottom of the plot area, and the Y axis line is drawn on the left side of the plot area. (See [SetXAxisPosition](#) and [SetYAxisPosition](#) for more information on the axis positions.) Enabling or disabling a plot border edge that corresponds to an axis line will have no visible effect because the axis line will be drawn there.

The preceding paragraph does not apply to pie charts, which do not have axis lines.

History

Through PHPlot-5.5.0, plot area borders were not available for pie charts, and the default border type was always 'sides'. Starting with PHPlot-5.6.0, pie charts can also have plot area borders. The default plot area border type is 'none' for pie charts, and 'sides' for all other plot types.

Through PHPlot-5.1.1, the available choices were 'left', 'sides', 'full', or 'none', and only a single string option was supported. Starting with PHPlot-5.1.2, the additional choices 'right', 'top', and 'bottom' were added, as well as the ability to pass an array of choices.

SetPlotType

SetPlotType — Select the type of plot - how the data will be graphed

Synopsis

```
$plot->SetPlotType($pt)
```

Description

SetPlotType selects a type of plot from among the plot types supported by PHPlot.

Parameters

\$pt

A string indicating the type of plot. The following types are available:

- area
- bars
- boxes
- bubbles
- candlesticks
- candlesticks2
- linepoints
- lines
- ohlc
- pie
- points
- squared
- stackedarea
- stackedbars
- thinbarline

Notes

The default plot type is 'linepoints'.

A complete description of the available plot types can be found in [Section 3.4, “PHPlot Plot Types”](#).

History

Plot type 'boxes' was added in PHPlot-6.1.0.

Plot type 'bubbles' was added in PHPlot-5.5.0.

Plot types 'candlesticks', 'candlesticks2', and 'ohlc' were added in PHPlot-5.3.0.

Plot type 'stackedarea' was added in PHPlot-5.1.1.

SetPointShapes

SetPointShapes — Select a point shape for each data set

Synopsis

```
$plot->SetPointShapes($pt)
```

Description

SetPointShapes assigns a point shape to each data set in a plot. 'Point' here refers to the marker drawn at each data point in 'points' and 'linepoints' type plots. For example, if each data row contains 4 Y values, the first point shape will be used for the first Y value, the second point shape for the second Y value, etc. There are 20 point shapes to choose from.

Parameters

\$pt

An array of point shape names, or a string naming a single point shape. If a string, that shape name is used for all data sets. If an array, the array values name the point shapes for each subsequent data set in a plot. The following shapes are available:

| Shape | Shape Name | Description |
|-------|------------|---|
| ◀▶ | bowtie | Two filled triangles pointing right and left towards the point. |
| □ | box | A square outline centered on the point. |
| ○ | circle | A hollow circle centered on the point. |
| × | cross | An X centered on the point. |
| ▲ | delta | A filled triangle pointing up, centered on the point. |
| ◆ | diamond | A filled diamond (square rotated 45 degrees), centered on the point. |
| ● | dot | A filled circle centered on the point. |
| ▼ | down | An unfilled triangle pointing down, centered on the point. |
| - | halfline | A short line from the point going left. |
| ⬆ | home | A filled 5-sided shape, centered on the point. |
| ⬆⬆ | hourglass | Two filled triangles pointing up and down towards the point. |
| — | line | A horizontal line centered on the point. |
| + | plus | A plus sign centered on the point. |
| ■ | rect | A filled square centered on the point. |
| ✳ | star | Four lines crossing at the point. |
| ◻ | target | A square outline with two filled squares and two open squares, centered on the point. |

| Shape | Shape Name | Description |
|-------|-------------|--|
| ▼ | triangle | A filled triangle pointing down from the point. |
| ▼ | trianglemid | A filled triangle pointing down to the point. |
| △ | up | An unfilled triangle pointing up, centered on the point. |
| ▼ | yield | A filled triangle pointing down, centered on the point. |
| | none | No marker (see notes). |

[Example 5.7, “Line/Point Plot, Point Shapes”](#) also shows all of the point shapes.

Notes

If an array is used for *\$pt*, it must use zero-based sequential integer indexes.

This applies only to 'points' and 'linepoints' plot types.

By default, ten shapes are used in order: diamond, dot, delta, home, yield, box, circle, up, down, and cross.

A point shape can be set to 'none' to suppress the point markers for that data set. This is only useful with 'linepoints' plot types, and results in a 'lines' plot type for that data set: a line only, but no markers.

PHPlot duplicates the entries in the shorter of the two arrays, point sizes (set by [SetPointSizes](#)) and point shapes, to make both arrays the same size. Then it uses the entries in order, restarting at the beginning, for each data set at each X value. For example, if point sizes is (6, 10), and point shapes is ('diamond', 'dot', 'rect'), then PHPlot first extends point sizes to (6, 10, 6) to match the point shapes. If there are 4 data sets to plot, PHPlot draws the point markers at each X value as: diamond (size 6), dot (size 10), rect (size 6), diamond (size 6).

History

Through PHPlot-5.0.7, these ten shapes were available: halfline, line, plus, cross, rect, circle, dot, diamond, triangle, trianglemid, and none. The default shape for all data sets was 'diamond'. Starting with PHPlot-5.1.0, ten new point shapes were added, and different shape defaults were assigned for ten data sets. To restore the behavior in PHPlot-5.0.7 and earlier, call `SetPointShapes('diamond')`.

Using 'none' as a point shape was added in PHPlot-5.0rc3.

SetPointSizes

SetPointSizes — Sets the point size for each data set

Synopsis

```
$plot->SetPointSizes($ps)
```

Description

`SetPointSizes` assigns a point size to each data set in a plot. 'Point' here refers to the marker drawn at each data point in 'points' and 'linepoints' type plots. For example, if each data row contains 4 Y values, the first point size will be used for the first Y value, the second point size for the second Y value, etc.

Parameters

\$ps

An array of point sizes, or a single value. All values are in pixels. If a single value, that size is used for all data sets. If an array, the array values are the sizes for each subsequent data set in a plot.

Notes

If an array is used for *\$ps*, it must use zero-based sequential integer indexes.

This applies only to 'points' and 'linepoints' plot types.

PHPlot duplicates the entries in the shorter of the two arrays, point sizes and point shapes (set by [SetPointShapes](#)), to make both arrays the same size. Then it uses the entries in order, restarting at the beginning, for each data set at each X value. For example, if point sizes is (6, 10), and point shapes is ('diamond', 'dot', 'rect'), then PHPlot first extends point sizes to (6, 10, 6) to match the point shapes. If there are 4 data sets to plot, PHPlot draws the point markers at each X value as: diamond (size 6), dot (size 10), rect (size 6), diamond (size 6).

By default, all point sizes are 6 pixels.

History

Through PHPlot-5.0.7, the default size array was (5, 5, 3). However, there were bugs in processing the sizes of the point shapes and point sizes arrays. Also, for some point sizes, PHPlot rounded the size up to the next even number.

SetPrecisionX

SetPrecisionX — Set precision for numeric formatted X labels

Synopsis

```
$plot->SetPrecisionX($prec)
```

Description

SetPrecisionX sets the desired numeric precision for X tick and data labels, and also enables 'data' mode formatting of those labels with [SetXLabelType](#).

Note

This function is retained for compatibility, but use of [SetXLabelType](#) is preferred.

Parameters

\$prec

The desired numeric precision. This is the number of decimal positions to output.

Notes

Setting numeric precision with this function automatically enables 'data' mode formatting as if `SetXLabelType('data')` was called.

The default is to format numbers with 1 decimal position, but only if 'data' mode formatting is selected.

This applies to both X data labels and X tick labels (only one of which should be enabled). Using 'data' format for X data labels only makes sense when your data array contains numeric data in the label position.

History

Starting with PHPlot-5.0.6, using `SetPrecisionX($n)` is exactly the same as calling `SetXLabelType('data', $n)`.

SetPrecisionY

SetPrecisionY — Set precision for numeric formatted Y tick labels

Synopsis

```
$plot->SetPrecisionY($prec)
```

Description

SetPrecisionY sets the desired numeric precision for Y tick and data labels, and also enables 'data' mode formatting of those labels with [SetYLabelType](#).

Note

This function is retained for compatibility, but use of [SetYLabelType](#) is preferred.

Parameters

\$prec

The desired numeric precision. This is the number of decimal positions to output.

Notes

Setting numeric precision with this function automatically enables 'data' mode formatting as if `SetYLabelType('data')` was called.

The default is to format numbers with 1 decimal position, but only if 'data' mode formatting is selected.

This function applies to Y tick labels, and also to the Y data labels available with bar charts and stacked bar charts.

History

Starting with PHPlot-5.0.6, using `SetPrecisionY($n)` is exactly the same as calling `SetYLabelType('data', $n)`.

SetPrintImage

SetPrintImage — Determine whether or not to automatically output the image when the plot is drawn

Synopsis

```
$plot->SetPrintImage($pi)
```

Description

SetPrintImage determines whether or not to automatically output the image (as if [PrintImage](#) was used) when a plot is drawn (with [DrawGraph](#)). The default is True.

Parameters

\$pi

True to have DrawGraph automatically print (output) the image, False to prevent DrawGraph from outputting the image.

Notes

When putting multiple plots on one image, it is necessary to use `SetPrintImage(False)` to defer output of the image until after all the plots have been drawn. See [Section 4.8, “Multiple Plots Per Image”](#) for more information on putting multiple plots on an image.

Calling `SetPrintImage(False)` is also needed when using [EncodeImage](#) to return the image data (rather than sending it to standard output or to a file).

SetRGBArray

SetRGBArray — Select a color map

Synopsis

```
$plot->SetRGBArray($color_array)
```

Description

SetRGBArray selects a color map to use. A color map is an array of color names available for use in the plot. You can select from pre-defined color maps, or define your own. Each color in a color map has a name, and 3 or 4 color component values (red, green, blue, and optional alpha). The red, green, and blue components are in the range 0 through 255, and the optional alpha component is in the range 0 through 127.

Parameters

\$color_array

An array or a string. If an array, each element defines a color in the color map. The array element key is the color name, and the array element value is an array of three or four components. (See example below).

Or, a string selecting a built-in color map. Use 'small' to select a map of 36 colors, or 'large' to select a much larger color map.

Notes

If SetRGBArray is not called, the 'small' color map is used.

More information about the color maps can be found in [Section 3.5.2, “Built-in Color Maps”](#). More information about using the alpha component can be found in [Section 4.3, “Truecolor Images”](#).

Color names are case sensitive.

For the large color map to be loaded with SetRGBArray('large'), the file `rgb.inc.php` must be found on the PHP include path or in the same directory as `phpplot.php`. This file is included in the PHPlot distribution.

You are not limited to using only the colors in the color map. The color map defines which *color names* you can use, and exactly what they mean. You can also specify colors numerically.

PHPlot resolves a color name to its component values (red, green, blue) at the time the element's color is set, using whatever color map is present at that time. For PHPlot's default colors, this happens when the PHPlot object is created. This means that changes to the color map affect only future color settings. See the Color Resolution example below for more. After using SetRGBArray, you will probably want to define element and data colors with the functions listed in [Section 6.3, “Colors and Line Styles”](#).

Examples

An example of a user-defined color map is:

```
array( 'black' => array(0, 0, 0),  
       'white' => array(255, 255, 255),  
       'gray'  => array(190, 190, 190),  
       'red'   => array(255, 0, 0),  
       'green' => array(0, 255, 0),  
       'blue'  => array(0, 0, 255) )
```

The following example is provided for the note above on color resolution. The main title will be black, the X title will be blue, and the Y title will be green. This is because:

- The main title color is defaulted, so it gets defined as black by the PHPlot constructor. The later redefinition of *black* in the color array has no effect on this title.
- The X title color is set to blue, using the default ('small') color map's definition of *blue* at that time.
- The Y title color is green, because a new color map was loaded before the Y title color was set, and that color map defines a color named *blue* as RGB #00ff00 which is green.

```
$plot = new PHPlot();  
...  
$plot->SetXTitleColor('blue');  
$plot->SetRGBArray(array('black' => array(255,0,0), 'blue' => array(0, 255, 0)));  
$plot->SetYTitleColor('blue');  
...
```

History

Starting with PHPlot-6.0.0, specifying an invalid string for *\$color_array* results in an error message. In older releases, a two color black/white color map would be loaded with no error reported.

Versions of this manual written for releases before PHPlot-6.0.0 incorrectly stated that your color map must include the colors that PHPlot uses as internal defaults (black, white, and gray), and incorrectly implied that you could redefine existing colors (for example, change black to (r=255,g=0,b=0) to make it red) and have that apply to the default element colors. The actual behavior is as described in the note above about color resolution.

SetShading

SetShading — Set the size of the drop shadow for bar and pie charts.

Synopsis

```
$plot->SetShading($s)
```

Description

SetShading sets the size in pixels of the drop shadow used to give bar and pie charts a 3-D look. The 3-D look can be disabled by setting the shading to zero.

Parameters

\$s

Desired shading size in pixels. If this is set to 0, pie charts are flat (not rotated away from the screen) with no shadow, and bars in bar charts and stackedbar charts are drawn as rectangles without drop shadows.

Notes

The default is shading enabled with a size of 5 pixels.

If shading is turned off for bar and stackedbar charts, the bars will be drawn with borders. The color of the borders is set with [SetDataBorderColors](#).

SetSkipBottomTick

SetSkipBottomTick — Suppress the bottom Y axis tick mark and label

Synopsis

```
$plot->SetSkipBottomTick($skip)
```

Description

SetSkipBottomTick can be used to skip (suppress) the bottom-most Y tick mark and its label. See also [SetSkipLeftTick](#), [SetSkipRightTick](#), and [SetSkipTopTick](#).

Parameters

\$skip

If True, don't draw the bottom Y tick mark and label; if False, draw the bottom Y tick mark and label.

Notes

By default, no tick marks or labels are skipped.

SetSkipLeftTick

SetSkipLeftTick — Suppress the first X axis tick mark and label

Synopsis

```
$plot->SetSkipLeftTick($skip)
```

Description

SetSkipLeftTick can be used to skip (suppress) the left-most X tick mark and its label. See also [SetSkipBottomTick](#), [SetSkipRightTick](#), and [SetSkipTopTick](#).

Parameters

\$skip

If True, don't draw the first X tick mark and label; if False, draw the first X tick mark and label.

Notes

By default, no tick marks or labels are skipped.

SetSkipRightTick

SetSkipRightTick — Suppress the last X axis tick mark and label

Synopsis

```
$plot->SetSkipRightTick($skip)
```

Description

SetSkipRightTick can be used to skip (suppress) the right-most X tick mark and its label. See also [SetSkipBottomTick](#), [SetSkipLeftTick](#), and [SetSkipTopTick](#).

Parameters

\$skip

If True, don't draw the last X tick mark and label; if False, draw the last X tick mark and label.

Notes

By default, no tick marks or labels are skipped.

SetSkipTopTick

SetSkipTopTick — Suppress the top Y axis tick mark and label

Synopsis

```
$plot->SetSkipTopTick($skip)
```

Description

SetSkipTopTick can be used to skip (suppress) the top-most Y tick mark and its label. See also [SetSkipBottomTick](#), [SetSkipLeftTick](#), and [SetSkipRightTick](#).

Parameters

\$skip

If True, don't draw the top Y tick mark and label; if False, draw the top Y tick mark and label.

Notes

By default, no tick marks or labels are skipped.

SetTextColor

SetTextColor — Set general text color

Synopsis

```
$plot->SetTextColor($color)
```

Description

SetTextColor sets the default color which is used for legend text, tick labels, and data labels.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

The default text color is black.

Starting with PHPlot-5.7.0, there are more specific functions to set the color for labels: [SetDataLabelColor](#), [SetDataValueLabelColor](#), and [SetTickLabelColor](#). All of these elements default to using the color set with SetTextColor.

Starting with PHPlot-6.0.0, the legend text color can be set with [SetLegendTextColor](#). If that function is not used, then the legend text uses the color set with SetTextColor.

Example

Legend text and data labels will be blue, and tick labels will be red. Note that the functions may be used in any order, with the same results.

```
$plot->SetTextColor('blue');  
$plot->SetTickLabelColor('red');
```

SetTickColor

SetTickColor — Set the color of the axis tick marks

Synopsis

```
$plot->SetTickColor($color)
```

Description

SetTickColor sets the color of the axis tick marks.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

The default color for the tick marks is black.

SetTickLabelColor

SetTickLabelColor — Set the color for tick labels

Synopsis

```
$plot->SetTickLabelColor($color)
```

Description

SetTickLabelColor sets the color which is used for tick labels along the X and Y axis lines.

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

If SetTickLabelColor is not used, tick labels are drawn using the general text color set with [SetTextColor](#). If neither SetTickLabelColor nor SetTextColor is used, the default color is black.

See also [Section 3.6, “Labels”](#) for information about different label types.

PHPlot has a deprecated function called SetLabelColor. Do not use this function. It does not set the color used for labels.

History

This function was added in PHPlot-5.7.0. In earlier releases, the tick label colors could only be set using [SetTextColor](#), which also changed the color of other elements.

SetTitle

SetTitle — Set the main title text for the plot

Synopsis

```
$plot->SetTitle($title)
```

Description

SetTitle sets the main plot title text. This is displayed centered at the top of the plot.

Parameters

\$title

The title text to be displayed. The string can contain multiple lines, separated by newlines (in PHP: "\n").

SetTitleColor

SetTitleColor — Set the color of the main plot title

Synopsis

```
$plot->SetTitleColor($color)
```

Description

SetTitleColor sets the color of the main plot title (as set with [SetTitle](#)), and the default color for the X and Y titles (as set with [SetXTitle](#) and [SetYTitle](#)).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

The default color for the main title is black.

Use just SetTitleColor if you want all three titles to have the same color. If you want different colors for the main, X, and/or Y titles, use SetTitleColor to set the main title color, and use [SetXTitleColor](#) and/or [SetYTitleColor](#) to set the color of the other titles.

History

Through PHPlot-5.1.3, this function set the color for all three titles. Starting with PHPlot-5.2.0, it sets the main title color, and the default color for X and Y titles.

SetTransparentColor

SetTransparentColor — Designate one color to be transparent

Synopsis

```
$plot->SetTransparentColor([$color])
```

Description

SetTransparentColor designates one color in the image to be transparent. The designated color will not be visible (assuming the image is viewed with a program which supports transparency) - instead, everything drawn in that color will be transparent. By default, no color is transparent.

Parameters

\$color

Color value to designate as transparent. See [Section 3.5, “Colors”](#) for more on color values. If this parameter is omitted or NULL, the default behavior of not having a transparent color is restored.

Notes

This will only work if both the selected image file format (see [SetFileFormat](#)) and the user's browser or viewer support transparency. GIF format supports transparency. PNG format also supports transparency, but viewer support is more limited.

As an alternative to designating a single color as transparent, you can control the transparency, or alpha value, of any color. See [Section 4.3, “Truecolor Images”](#) for more information.

An image either has a transparent color or it does not. (This is aside from use of alpha values for colors.) If you designate 'yellow' as transparent, for example, everything drawn on the image in yellow becomes transparent, regardless of when it was drawn - before or after the transparent color selection. This is because the transparent color designation occurs in the image's color map - it does not change the pixels in the image.

Example

To set the plot image background to be transparent, pick a color (here 'yellow') that won't be used anywhere else on the image, and use code like this:

```
$plot->SetBackgroundColor('yellow');  
$plot->SetTransparentColor('yellow');
```

History

The ability to specify NULL or omit the parameter to disable having a transparent color was added in PHPlot-6.0.0.

SetTTFPath

SetTTFPath — Set the default TrueType font directory

Synopsis

```
$plot->SetTTFPath($path)
```

Description

SetTTFPath sets the directory where [SetFont](#) and [SetFontTTF](#) can find TrueType font files.

Parameters

\$path

Full path to a directory containing TrueType fonts.

Notes

The default TrueType font directory is '.', meaning fonts will be loaded from the directory containing your main PHP script. PHPlot also attempts to load fonts without any path, which allows GD to try to locate the font using its own internal rules. This works on some platforms, but not on others.

SetTTFPath does not enable the use of TrueType fonts. See the note at the end of the reference for [SetUseTTF](#) on how to set up and use TrueType fonts.

The default TrueType font directory is also used to find an internally-set default font. This means that if you use SetTTFPath, but do not specify a font name (with [SetDefaultTTFont](#), [SetFont](#), or [SetFontTTF](#)), PHPlot will attempt to select a default font from its internal list, but using the directory you specify with SetTTFPath. This can be useful on platforms where you are willing to use a default font, but the internal GD rules on how to locate fonts do not work.

See [Section 3.8.3, “TrueType Font Selection”](#) for more information.

History

Use of the default TrueType font directory to locate the initial, default font was implemented in PHPlot-5.1.3. Also with this release, fonts are first searched for without a path, which allows GD to try to locate the font using its internal rules.

Starting with PHPlot-5.0rc3, the default TrueType font directory is used both for the default font set with [SetDefaultTTFont](#) and for fonts set with [SetFont](#). Refer to those two functions for details.

SetUseTTF

SetUseTTF — Set the default font type

Synopsis

```
$plot->SetUseTTF($ttf)
```

Description

SetUseTTF sets the default font type to TrueType fonts or built-in GD fonts, and re-initializes all font settings.

Parameters

\$ttf

True to use TrueType fonts by default, False to use built-in GD fonts by default.

Notes

Changing the font type re-initializes all the font settings to the PHPlot defaults.

- `SetUseTTF(FALSE)` resets all text elements to use the built-in GD fonts in the default sizes, and sets GD fonts as the default.
- `SetUseTTF(TRUE)` resets all text elements to use TrueType fonts, in the default point sizes, but without changing the default font name (if one was set). It sets TrueType fonts as the default.
- `SetDefaultTTFont(NULL)` or `SetDefaultTTFont()` resets all text elements to use TrueType fonts, in the default point sizes, and also erases any default font name. See [SetDefaultTTFont](#) for details.

By default, built-in GD fonts are used.

When you enable TrueType fonts with SetUseTTF, there must be a valid default font. You can use [SetDefaultTTFont](#) to establish a default font, but since this also enables TrueType fonts as the default, you need not use SetUseTTF in that case. On some platforms, PHPlot can find a valid default font on its own. See [Section 3.8.3, “TrueType Font Selection”](#) for more information on the default font.

After enabling TrueType fonts, you can use [SetFont](#) or [SetFontTTF](#) to select fonts and sizes for individual text elements in the plot. You can also use [SetFontGD](#) to use GD fonts for one or more elements, overriding the default font type.

History

Through PHPlot-5.1.2, there was a fixed default font called `benjamingothic.ttf`, which used to be included with PHPlot, but was removed in 2006. (It was not generally suitable for plotting anyway.) As a result, you had to use [SetDefaultTTFont](#) to set a valid default font before enabling TrueType fonts with SetUseTTF(). But since SetDefaultTTFont() itself turned on TrueType fonts, SetUseTTF() was rarely useful. Starting with PHPlot-5.1.3, PHPlot will try a number of sans-serif font names, trying to find a valid font to use as the default. On platforms where this works, SetUseTTF(True) can be used without any other font setup in order to use the default TrueType font for all text.

Through PHPlot-5.0.5, this function enabled or disabled the use of TrueType font text, since all text on a graph had to be either TrueType or all GD. Starting with PHPlot-5.0.6, this function selects the default font type (and still re-initializes all fonts). Both GD and TrueType font text can now be used on a graph.

SetXAxisPosition

SetXAxisPosition — Move the X axis

Synopsis

```
$plot->SetXAxisPosition([$pos])
```

Description

SetXAxisPosition sets the position of the X axis.

Parameters

\$pos

The Y position in world coordinates for the X axis. (World coordinates are the coordinate space of your data points.) If the value is omitted or an empty string, the default behavior is restored.

Notes

The given position is truncated (towards 0) to an integer value.

The default axis position differs for vertical and horizontal plots. For vertical plots, the X axis position defaults to $Y=0$, provided $Y=0$ is within the range of the graph. If $Y=0$ is not within the range of the graph, the X axis position will default to the edge with the smallest absolute Y value. This means the X axis will be at the bottom of the graph if all values of Y are greater than zero, and at the top of the graph if all values of Y are less than zero. (For log scale plots, however, the default X axis position is $Y=1$.) For horizontal plots, the X axis position defaults to the bottom of the plot.

History

Through PHPlot-5.3.0, the argument was required, and there was no way to restore the default behavior (because the argument value was always converted to an integer). Starting with PHPlot-5.3.1, the argument may be given as an empty string, or omitted, to restore the default behavior.

Through PHPlot-5.1.3, there was no special handling for horizontal plots. The X axis always defaulted to $Y=0$ or the Y with the smallest absolute value.

Through PHPlot-5.1.0, the default position for the X axis was the bottom of the graph whenever $Y=0$ was not within the range the graph, regardless of whether the data was all positive or all negative.

SetXDataLabelAngle

SetXDataLabelAngle — Set the text angle for X data labels

Synopsis

```
$plot->SetXDataLabelAngle($xdla)
```

Description

SetXDataLabelAngle sets the text angle for X data labels. If using TrueType fonts, any angle can be used. If using built-in GD fonts, only 0 degree and 90 degree text can be used.

Parameters

\$xdla

Desired angle for label text, in degrees.

Notes

This function applies to both X axis data labels and X data value labels. See [Section 3.6, “Labels”](#) for more information on data labels.

By default, X Data Labels are drawn at the same angle as X Tick Labels, as set with [SetXLabelAngle](#).

History

This function was added to PHPlot in 5.1.0. Through PHPlot-5.0.7, [SetXLabelAngle](#) set the angle for both text and data labels.

Through PHPlot-5.0.7, there was a deprecated function by the same name that simply called SetXLabelAngle.

SetXDataLabelPos

SetXDataLabelPos — Position and control X data labels

Synopsis

```
$plot->SetXDataLabelPos($xdlp)
```

Description

SetXDataLabelPos determines if and where X data labels are drawn. For vertical plots, these are X axis data labels, which display the label strings from your data array. The labels can be drawn at the bottom of the plot (below the X axis), above the plot, in both positions, or neither. For horizontal plots, these are X data value labels, displaying the value of the data point within the plot area.

Parameters

\$xdlp

A string indicating the desired position for the X data labels:

| Position | Description |
|-----------|---|
| plotdown | Data labels below the plot. This is for vertical plots. |
| plotup | Data labels above the plot. This is for vertical plots. |
| both | Data labels both below and above the plot. This is for vertical plots. |
| plotin | Data value labels within the plot area. For bar charts, this displays the value to the right (or left) of each bar. For stacked bar charts, this display only the bar total labels and not the bar segment labels. For other plot types, see notes below. |
| plotstack | Data value labels to the right (or left) of each bar, and just left of the end of each bar segment. This is valid for horizontal stacked bar plots only. It turns on both bar total labels (as with 'plotin') and bar segment labels. |
| none | No data labels or data value labels |

Notes

With vertical plots, this function controls the X axis data labels. For an example, see [Section 5.3, “Example - Area Plot”](#), where the labels are enabled by default and displayed below the X axis. With horizontal plots, this function controls the X data value labels. For examples, see [Example 5.27, “Horizontal Bar Chart”](#) and [Example 5.28, “Horizontal Stacked Bar Chart”](#).

The default position for X data labels (for vertical plots) is below the plot. However, PHPlot only enables the data labels if SetXDataLabelPos was used to position them, or if [SetXTickLabelPos](#) was not used to enable the tick labels and the data labels are not all empty.

The default position for X data value labels (for horizontal plots) is 'none', meaning no labels. For plot types 'bars' and 'stackedbars', X data value labels are drawn (if enabled) at fixed positions within or left/right of the bars. For plot types 'lines', 'points', and 'linepoints', X data labels are drawn (if enabled) above the data points by default. The position can be changed (see [Section 4.7.7, “Tuning Labels”](#)), but PHPlot does not attempt to prevent interference between the labels and other plot elements. X data value labels are not available with other plot types.

For tick labels, see [SetXTickLabelPos](#).

The bar segment labels, if enabled ('plotstack'), are drawn inside the bars and may not be very visible if dark colors are used for the bar fill. Bar segment labels will be omitted for segments which are too short.

X data value labels will be drawn to the left of the bars for negative values. This only applies to horizontal bar charts. Stacked bar charts are not allowed to have negative values.

If X data lines are enabled with [SetDrawXDataLabelLines](#), then SetXDataLabelPos() also determines the direction of the lines which are drawn from the data points.

The X data label text angle is set with [SetXDataLabelAngle](#). The X data label text format can be controlled with [SetXDataLabelType](#) or [SetXLabelType](#).

X data value labels do work with horizontal error plots (plot types 'lines', 'points', and 'linepoints' and data type [data-data-yx-error](#)). The labels will identify the base X values of the points. You can change the default label positions (offset and angle) as explained in [Section 4.7.7, “Tuning Labels”](#).

History

Horizontal error plots, with data labels, were first available in PHPlot-6.1.0.

Horizontal lines, points, and linepoints plots and data value labels for them were first available in PHPlot-6.0.0.

Horizontal bar plot data value labels were added in PHPlot-5.1.3. Through PHPlot-5.1.2, the 'plotin' and 'plotstack' values were not available.

Through PHPlot-5.0.7, the default position for X data labels was below the plot ('plotdown'). This would result in overlaid data and tick labels by default. In addition, positioning the X tick labels with [SetXTickLabelPos](#) with a position other than 'none' resulted in disabling the X data labels, and vice-versa. If both tick and data labels were positioned, the later setting overrode the earlier, which was turned off. Starting with PHPlot-5.1.0, PHPlot handles tick and data label positions as described in the notes above.

SetXDataLabelType

SetXDataLabelType — Set formatting type for X data labels

Synopsis

```
$plot->SetXDataLabelType($type, [...])
```

Description

SetXDataLabelType sets the formatting type for X data labels. By default, data labels are formatted the same as tick labels. If [SetXLabelType](#) is not used, then there is no special formatting for either label type, so the labels are output as-is. Available format types are 'data', 'time', 'printf', and 'custom'.

'data' formatting formats the labels as floating point numbers, with digits grouped into thousands (3 digit groups), and with user-defined precision. Grouping separator characters can be set with [SetNumberFormat](#). The precision (number of digits after the decimal point) can be set as an additional argument to SetXDataLabelType. A prefix and suffix string can also be specified.

'time' formatting formats the labels as date/time values, with the format string specified as an additional argument to SetXDataLabelType.

'printf' formatting formats the labels using the standard `sprintf` function, with the format string specified as an additional argument to SetXDataLabelType.

'custom' formatting formats the labels using a caller-provided function, with an optional pass-through argument. This provides the maximum flexibility in formatting labels.

Parameters

There is one required argument, `$type`. Other arguments depend on the value of the `$type` argument.

\$type

A string indicating the desired formatting mode: 'data', 'time', 'printf', or 'custom'. Or, an empty string meaning revert to no formatting.

For type 'data', there are three optional arguments:

\$precision

The formatting precision, or number of decimal places (optional). If omitted, the default is 1.

\$prefix

A prefix string to be placed before the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

\$suffix

A suffix string to be placed after the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

For type 'time', there is one optional argument:

\$format

Formatting string, used with `strftime()`. For example, '%Y-%m-%d' results in formatting a `time_t` value as a year, month, and day numbers. If omitted, the default is '%H:%M:%S' (hours, minutes, and seconds).

For type 'printf', there is one optional argument:

\$format

Formatting string, used with `sprintf()`. The formatting string must contain exactly one conversion specification (%-code) which consumes a single argument. If omitted, the default value of '%e' uses scientific notation with default field sizes.

For type 'custom', there is one required argument and one optional argument:

\$callback

A callback function to format the label. This is either the name of a function (as a string), or a two-element array with an object instance and method name. (Refer to the PHP documentation for more information on the callback type.) The callback will be called with two, three, or four arguments: the value of the label to be formatted, the pass-through argument (see next), and the row and column of the data point (if applicable to the label type). See [Section 3.6.5.5, “Formatting Labels: Extended 'custom' type”](#) for more on the row and column arguments supplied to the callback.

\$callback_arg

A pass-through argument for the callback function. If omitted, NULL is used.

Notes

This function applies to both X axis data labels and X data value labels. (There is no ambiguity, because vertical plots have only X axis data labels, and horizontal plots have only X data value labels.)

See [Section 3.6, “Labels”](#) for more information on labels, and specifically [Section 3.6.5, “Formatting Labels”](#) for more information on formatting labels.

The default formatting mode is to do no special formatting of the labels. Strings will be output as-is, and numbers will be output using PHP's default formatting. If you need to change label formatting back to the default, or to override a format type you set for tick labels and have no formatting for data labels, use `SetXDataLabelType` without arguments, or with an empty string argument.

When using a custom label formatting function, do not assume the labels are formatted in any particular order, or only once each.

Examples

See [SetXLabelType](#).

History

Custom label formatting functions are passed the row and column arguments (if applicable) starting with PHPlot-5.8.0.

This function was added in PHPlot-5.1.0. Through PHPlot-5.0.7, data labels and tick labels always used the same formatting, as set with [SetXLabelType](#).

SetXLabelAngle

SetXLabelAngle — Set the text angle for X labels

Synopsis

```
$plot->SetXLabelAngle($xla)
```

Description

SetXLabelAngle sets the text angle for X tick labels. Unless [SetXDataLabelAngle](#) is called, the same angle is also used for X data labels. If using TrueType fonts, any angle can be used. If using built-in GD fonts, only 0 degree and 90 degree text can be used.

Parameters

\$xla

Desired angle for label text, in degrees.

Notes

The default text angle for X labels is 0 degrees, for horizontal text.

History

Through PHPlot-5.0.7, SetXLabelAngle sets the angle for both tick and data labels. Starting with PHPlot-5.1.0, these can be controlled independently using [SetXDataLabelAngle](#). For compatibility, data label angles default to the value set for tick label angles with SetXLabelAngle.

SetXLabelType

SetXLabelType — Set formatting type for X tick labels

Synopsis

```
$plot->SetXLabelType($type, [...])
```

Description

`SetXLabelType` sets the formatting type for X tick labels, and the default formatting type for X data labels. (If [SetXDataLabelType](#) is never called, `SetXLabelType` effectively sets the formatting type for both X tick labels and X data labels.) By default, there is no special formatting, so the labels are output as-is. Available format types are 'data', 'time', 'printf', and 'custom'.

'data' formatting formats the labels as floating point numbers, with digits grouped into thousands (3 digit groups), and with user-defined precision. Grouping separator characters can be set with [SetNumberFormat](#). The precision (number of digits after the decimal point) can be set with [SetPrecisionX](#), or as an additional argument to `SetXLabelType`. A prefix and suffix string can also be specified.

'time' formatting formats the labels as date/time values, using a format specifier set by [SetXTimeFormat](#) or using an additional argument to `SetXLabelType`.

'printf' formatting formats the labels using the standard `sprintf` function, with the format string specified as an additional argument to `SetXLabelType`.

'custom' formatting formats the labels using a caller-provided function, with an optional pass-through argument. This provides the maximum flexibility in formatting labels.

Parameters

There is one required argument, `$type`. Other arguments depend on the value of the `$type` argument.

\$type

A string indicating the desired formatting mode: 'data', 'time', 'printf', or 'custom'. Or, an empty string meaning revert to no formatting.

For type 'data', there are three optional arguments:

\$precision

The formatting precision, or number of decimal places (optional). If omitted, the value set with [SetPrecisionX](#) is used, or if that was never called then the default is 1.

\$prefix

A prefix string to be placed before the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

\$suffix

A suffix string to be placed after the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

For type 'time', there is one optional argument:

\$format

Formatting string, used with `strftime()`. For example, '%Y-%m-%d' results in formatting a `time_t` value as a year, month, and day numbers. If omitted, the value set with [SetXTimeFormat](#) is used, or if that was never called then the default is '%H:%M:%S' (hours, minutes, and seconds).

For type 'printf', there is one optional argument:

\$format

Formatting string, used with `sprintf()`. The formatting string must contain exactly one conversion specification (%-code) which consumes a single argument. If omitted, the default value of '%e' uses scientific notation with default field sizes.

For type 'custom', there is one required argument and one optional argument:

\$callback

A callback function to format the label. This is either the name of a function (as a string), or a two-element array with an object instance and method name. (Refer to the PHP documentation for more information on the callback type.) The callback will be called with two, three, or four arguments: the value of the label to be formatted, the pass-through argument (see next), and the row and column of the data point (if applicable to the label type). See [Section 3.6.5.5, "Formatting Labels: Extended 'custom' type"](#) for more on the row and column arguments supplied to the callback.

\$callback_arg

A pass-through argument for the callback function. If omitted, NULL is used.

Notes

See [Section 3.6, "Labels"](#) for more information on labels, and specifically [Section 3.6.5, "Formatting Labels"](#) for more information on formatting labels.

The default formatting mode is to do no special formatting of the labels. Strings will be output as-is, and numbers will be output using PHP's default formatting. If you need to change label formatting back to the default, use `SetXLabelType` without arguments, or with an empty string argument.

A side effect of [SetPrecisionX](#) is to call this function `SetXLabelType` and set the format type to 'data'. Note that [SetXTimeFormat](#) does not have a corresponding side effect on the format type.

When using a custom label formatting function, do not assume the labels are formatted in any particular order, or only once each.

Examples

The following table shows some label formatting examples. These also apply to `SetXLabelType`, [SetXDataLabelType](#), [SetYLabelType](#), and [SetYDataLabelType](#).

| Code: | Value: | Result: |
|--|---------|----------|
| Data (numeric) formatting with two digits of precision. Grouping and decimal separators depend on locale. | | |
| <code>\$plot->SetXLabelType('data', 2);</code> | 1234.56 | 1,234.56 |
| Data (numeric) formatting with prefix. <code>&#8364;</code> is the entity code for the Euro sign in Unicode. (Numeric entity codes are handled by the GD library, but not named character entity codes.) Here we use it as a prefix, common usage for English. The Euro sign may appear differently in your browser. But when used with PHPlot it requires a Unicode font on the server. | | |

| Code: | Value: | Result: |
|---|------------|---------------|
| <code>\$plot->SetXLabelType('data', 0, '&#8364;');</code> | 100000 | €1,000,000 |
| Data (numeric) formatting with suffix. Here we use the Euro as a suffix, common usage for French. Unlike the previous example, here we represent it as a 3 byte UTF-8 sequence. You can use <code>html_entity_decode()</code> with UTF-8 as the character set to translate <code>&euro;</code> into this sequence. (You cannot use named character entity codes in PHPlot strings that are processed by GD, as GD only handles UTF-8 sequences or numeric entity codes.) The thousands and decimal separator default to locale-dependent values, but here we set them ourselves with <code>SetNumberFormat</code> . The Euro sign may appear differently in your browser. But when used with PHPlot it requires a Unicode font on the server. | | |
| <code>\$plot->SetNumberFormat(',', '.', ' ');</code>
<code>\$plot->SetXLabelType('data', 2, '', '\xe2\x82\xac');</code> | 100000 | 1.000.000,00€ |
| Date/time formatting. The given value is <code>mktime(0,0,0,4,15,2008)</code> . The format string could be set with <code>SetXTimeFormat</code> instead. | | |
| <code>\$plot->SetXLabelType('time', '%m/%Y');</code> | 1208232000 | 04/2008 |
| Formatting using <code>printf</code> . Note PHP <code>printf</code> may differ from the standard C library. For example, PHP outputs only a one digit exponent here. | | |
| <code>\$plot->SetXLabelType('printf', '%8.2e');</code> | 1234 | 1.23e+3 |
| A custom formatting function is used to format values in decimal degrees as degrees, minutes, and seconds. (This only works for non-negative angles.) | | |
| <pre>function deg_min_sec(\$value) { \$deg = (int)\$value; \$value = (\$value - \$deg) * 60; \$min = (int)\$value; \$sec = (int)((\$value - \$min) * 60); return "{\$deg}d {\$min}m {\$sec}s"; } \$plot->SetXLabelType('custom', 'deg_min_sec');</pre> | 75.12345 | 75d 7m 24s |

History

Custom label formatting functions are passed the row and column arguments (if applicable) starting with PHPlot-5.8.0.

Through PHPlot-5.0.7, this function set the format type for both X tick labels and X data labels. Starting with PHPlot-5.1.0, a new function [SetXDataLabelType](#) was added to allow separate control of tick and data labels. `SetXLabelType` now sets the format type for X tick labels, and the default format type for X data labels.

New label format types 'printf' and 'custom' were added at PHPlot-5.0.6, as well as all arguments after the first. In PHPlot-5.0.5 and earlier, you must use `SetXTimeFormat` and `SetPrecisionX` to set the formatting parameters. Starting with PHPlot-5.0.6, you have the choice of using those, or providing additional arguments to `SetXLabelType`. Also added was the ability to add a prefix and suffix to 'data' formatted labels. In PHPlot-5.0.5 and earlier, there was an undocumented class variable `data_units_text` that was applied as a suffix to 'data' mode labels, for both X and Y. This continues to work, but is deprecated.

Starting with PHPlot-5.0.6, you can use an empty string or no argument at all to reset to the default of no formatting.

Starting with PHPlot-5.0.4, empty string data labels are ignored when formatting with 'data' or 'time' formats. You can use this to suppress some data labels, or control label density, with 'data' and 'time' formatted labels.

Through PHPlot-5.0rc3, empty strings would still be formatted. With 'data' format, an empty string would result in a zero value, and with 'time' format an empty string would cause an error. As a result, with older releases, if you don't want to use data labels when using 'data' or 'time' formats, you must turn off X data label display with [SetXDataLabelPos](#), even if your data array labels are empty strings.

Through PHPlot-5.0rc3, when the formatting mode is 'data' the thousands grouping separator was always a comma, and a period was used as a decimal point. Starting with 5.0.4, PHPlot attempts to get the correct values for your locale. You can set the separator characters yourself instead with [SetNumberFormat](#).

SetXScaleType

SetXScaleType — Select linear or logarithmic scale

Synopsis

```
$plot->SetXScaleType($st)
```

Description

SetXScaleType sets the scale type along the X axis to be either linear (the default) or logarithmic.

Parameters

\$st

A string specifying the scale type: 'linear' or 'log'.

Notes

No X value may be less than or equal to 0 with logarithmic X scale.

Support for logarithmic scales in PHPlot is limited. One problem is that tick interval is fixed for the entire range of data, which is inappropriate for logarithmic scales where the data spans more than one magnitude.

The default X and Y scale types are linear.

SetXTickAnchor

SetXTickAnchor — Set an anchor point for X tick marks

Synopsis

```
$plot->SetXTickAnchor([$xta])
```

Description

SetXTickAnchor sets an anchor point for X tick marks. This ensures that a tick mark will be placed at that value (if it is within the plotted data range). The effect of this function is to slide the set of tick marks along the axis until one of them falls on the anchor. This also affects the position of the tick labels and X grid lines. It does not change the plotted data values, nor the range of values along the X axis.

Parameters

\$xta

The desired X anchor point, in world coordinates. If omitted or NULL, the default of not using an anchor is restored.

Notes

By default, PHPlot will place the left-most tick mark at the left end of the X axis range. For example, if the X range is -5 to 5, and the tick increment is 2, tick marks will be placed at X=-5, -3, -1, 1, 3, and 5. Note that in this case there would be no tick mark at the Y axis position X=0.

When using the default method of calculating and adjusting the plot range, PHPlot will select a whole multiple of the tick increment as the left end of the X plot range. Another way of looking at this is that PHPlot implicitly anchors the X tick marks at 0, when it calculates the range with the default adjustment method. If you set the plot range with [SetPlotAreaWorld](#), or change the range end adjustment method, the tick marks may not be anchored at 0 unless you use `SetXTickAnchor(0)`. More on this can be found in [Section 4.6, “Plot Range and Tick Increment Calculations”](#).

If an X tick anchor is set, and its value is within the plotted range, PHPlot will adjust the left-most tick mark so that there is a tick mark at the X tick anchor position. For example, if the X range is -5 to 5, the tick increment is 2, and the X tick anchor is set to 0, ticks marks will be placed at X=-4, -2, 0, 2, and 4.

The X tick anchor need not be within the plotted range. If the tick anchor is outside the plotted range, the tick marks will still be adjusted so that a tick marked would be placed at the anchor if the data range was extended to include it. For example, if the X range is -5 to 5, the tick increment is 2, and the X tick anchor is set to 10, ticks marks will still be placed at X=-4, -2, 0, 2, and 4 as in the previous example.

See [Section 5.38, “Example - Hourly Data Using X Tick Anchor”](#) for an example of setting an X tick anchor.

History

This function did not change at PHPlot-6.0.0, however a new method of automatically calculating the plot range was introduced which always anchors the X tick marks at 0, when using the default settings. Therefore, `SetXTickAnchor(0)` is usually no longer needed to get a tick mark at X=0. In releases before PHPlot-6.0.0, `SetXTickAnchor` was usually necessary to get reasonable tick marks, unless the left end of the X plot range happened to be 0, or was set to 0 or a multiple of the tick increment.

This function was added in PHPlot-5.4.0.

SetXTickCrossing

SetXTickCrossing — Set crossing length of X tick marks

Synopsis

```
$plot->SetXTickCrossing($xc)
```

Description

SetXTickCrossing sets the length by which the X tick marks cross the X axis or plot border (depending on the tick position set with [SetXTickPos](#)) pointing inwards. See figure below.

Parameters

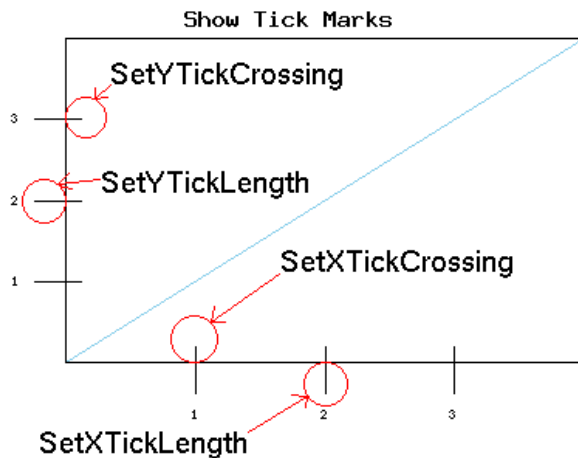
\$xc

Desired X tick crossing length in pixels.

Notes

The default tick crossing length is 3 pixels.

The following figure shows the four length measurements used to draw the tick marks. (In this plot, the tick lengths have been increased from the defaults.)



SetXTickIncrement

SetXTickIncrement — Set the length of the interval between X ticks

Synopsis

```
$plot->SetXTickIncrement([$ti])
```

Description

SetXTickIncrement sets the length of the interval between X tick marks (the tick increment, or tick step). You can use either this function or [SetNumXTicks](#) (but not both) to control the tick mark spacing.

Parameters

\$ti

Desired tick increment, in world coordinates. If the value is omitted or an empty string, the default behavior is restored.

Notes

If neither SetXTickIncrement nor [SetNumXTicks](#) is used, the tick interval is automatically calculated by PHPlot. See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) for details.

History

Before PHPlot-6.0.0, if neither the number of ticks nor the tick increment were specified, PHPlot calculated the tick increment as 1/10 of the X data range. Starting with PHPlot-6.0.0, a more complex algorithm is used which tries to produce 'natural' tick increments.

Starting with PHPlot-6.0.0, if you call both SetNumXTicks and SetXTickIncrement, the tick increment has priority and the specified number of ticks is ignored. Before PHPlot-6.0.0, the behavior was order-dependent: whichever function was used last had priority.

SetXTickLabelPos

SetXTickLabelPos — Position the X tick labels

Synopsis

```
$plot->SetXTickLabelPos($xtlp)
```

Description

SetXTickLabelPos determines where (and if) the X tick labels are drawn. The labels can be drawn at the bottom of the plot, above the plot, in both positions, at the X axis (even if it is in the middle of the plot), or not drawn at all.

Parameters

\$xtlp

A string indicating the desired position for the X tick labels:

| Position | Description |
|----------|---|
| plotdown | Tick labels below the plot |
| plotup | Tick labels above the plot |
| both | Tick labels both below and above the plot |
| xaxis | Tick labels at X axis (even if the axis is in the middle of the plot) |
| none | No tick labels |

Notes

The default position for the X tick labels is chosen to avoid overlapping tick and data labels. For vertical plots, the X tick labels will default to 'none' if the X data labels have been enabled using [SetXDataLabelPos](#). If neither SetXTickLabelPos nor SetXDataLabelPos are used, PHPlot will enable just data labels if they are non-empty, and otherwise it will enable just tick labels, and position them below the plot. For horizontal plots, there is no conflict (because data labels are drawn along Y), so the tick label position defaults to 'plotdown'.

This applies only to tick labels. For data labels, see [SetXDataLabelPos](#). You may want the tick marks to be in the same position as the tick labels. To position the tick marks, see [SetXTickPos](#).

See [SetXAxisPosition](#) for positioning the X axis.

History

Through PHPlot-5.0.7, the default position for X tick labels was below the plot ('plotdown'). This would result in overlaid data and tick labels by default. In addition, positioning the X data labels with [SetXDataLabelPos](#) with a position other than 'none' resulted in disabling the X tick labels, and vice-versa. If both tick and data labels were positioned, the later setting overrode the earlier, which was turned off. Starting with PHPlot-5.1.0, PHPlot handles tick and data label positions as described in the notes above.

SetXTickLength

SetXTickLength — Set outer length of X tick marks

Synopsis

```
$plot->SetXTickLength($xln)
```

Description

SetXTickLength sets the length of the X tick marks pointing outwards from the plot. For example, for tick marks on an X axis at the bottom of the plot, this is the length from the X axis down.

Parameters

\$xln

Desired X tick length in pixels.

Notes

The default tick length is 5 pixels.

See figure under [SetXTickCrossing](#).

SetXTickPos

SetXTickPos — Position the X tick marks

Synopsis

```
$plot->SetXTickPos($tp)
```

Description

SetXTickPos determines where (and if) the X tick marks are drawn. The tick marks can be drawn at the bottom of the plot, above the plot, in both positions, at the X axis (even if it is in the middle of the plot), or not drawn at all.

Parameters

\$xtp

A string indicating the desired position for the X tick marks:

| Position | Description |
|----------|--|
| plotdown | Tick marks below the plot |
| plotup | Tick marks above the plot |
| both | Tick marks both below and above the plot |
| xaxis | Tick marks at X axis (even if the axis is in the middle of the plot) |
| none | No tick marks |

Notes

The default position for the X tick marks is below the plot.

This applies only to tick marks. You may want the tick labels to be in the same positions as the tick marks. To position the tick labels, see [SetXTickLabelPos](#).

See [SetXAxisPosition](#) for positioning the X axis.

SetXTimeFormat

SetXTimeFormat — Set date/time formatting string for X labels

Synopsis

```
$plot->SetXTimeFormat($xtf)
```

Description

SetXTimeFormat sets the formatting string for X tick and data labels when 'time' formatting mode for X labels is in effect. Use [SetXLabelType](#) to select the formatting mode for labels. The formatting string is used with the PHP `strftime` to format labels as date/time strings.

Note

This function is retained for compatibility, but use of [SetXLabelType](#) is preferred.

Parameters

\$xtf

Formatting string for X labels, used with `strftime()`. For example, if the label value is 1104534000 (which is the `time_t` representation of 6:00 PM on the last day of 2004), `'%Y-%m-%d.%H:%M:%S'` results in `'2004-12-31.18:00:00'`, and `'%d %b %Y'` results in `'31 Dec 2004'`.

Notes

This applies to X tick labels, and also to X data labels unless overridden by [SetXDataLabelType](#).

To use date/time formatting, the label values must be Unix `time_t` values (number of seconds since Unix epoch).

Unlike [SetPrecisionX](#), SetXTimeFormat does not automatically enable the correct label formatting mode. You must call `SetXLabelType('time')` to use date/time formatting of labels.

The default time format is `'%H:%M:%S'`, showing hours, minutes, and seconds (and ignoring any date information).

History

Starting with PHPlot-5.0.6, the time format can be set with [SetXLabelType](#) instead.

The default time format was undefined prior to PHPlot-5.0rc3.

SetXTitle

SetXTitle — Sets the X axis title, and optionally its position

Synopsis

```
$plot->SetXTitle($xtitle, [$xpos])
```

Description

SetXTitle sets the text to be displayed as the X axis title. Optionally, it also sets the position of the title and the axis itself: below the graph (the usual place), above the graph, both, or neither.

Parameters

\$xtitle

The text string to use for the X axis title. The string can contain multiple lines, separated by newlines (in PHP: "\n").

\$xpos

Optional position for the X axis and title. Use one of the following strings for the position:

| Position | Description |
|----------|---------------------------------|
| plotdown | X axis below the plot |
| plotup | X axis above the plot |
| both | One X axis above, and one below |
| none | No X axis, no X axis title |

The default is 'plotdown'.

Notes

By default, there is no X axis title. If SetXTitle is called with an empty string as the title, the default behavior is restored. This includes not leaving space on the graph for the title.

SetXTitleColor

SetXTitleColor — Set the color of the X Title

Synopsis

```
$plot->SetXTitleColor($color)
```

Description

SetXTitleColor sets the color of the X title (as set with [SetXTitle](#)).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

Use this function if you want the X title to have a different color than the main title. See [Section 3.7.1, “Titles”](#) for more about plot titles.

By default, the X title defaults to use the same color as the main plot title. The main plot title color is set with [SetTitleColor](#), and it defaults to black.

History

This function was added in PHPlot-5.2.0. Through PHPlot-5.1.3, the main, X, and Y titles always used the same color.

SetYAxisPosition

SetYAxisPosition — Move the Y axis

Synopsis

```
$plot->SetYAxisPosition($pos)
```

Description

SetYAxisPosition sets the position of the Y axis.

Parameters

\$pos

The X position in world coordinates for the Y axis. (World coordinates are the coordinate space of your data points.) If the value is omitted or an empty string, the default behavior is restored.

Notes

The given position is truncated (towards 0) to an integer value.

The default axis position differs for vertical and horizontal plots. For vertical plots, the Y axis position defaults to the left side of the plot. For horizontal plots, the Y axis position defaults to X=0, provided X=0 is within the range of the graph. If X=0 is not within the range of the graph, the Y axis position will default to the edge with the smallest absolute X value. This means the Y axis will be on the left side of the graph if all values of X are greater than zero, and on the right side of the graph if all values of X are less than zero. (For log scale plots, however, the default Y axis position is X=1.)

History

Through PHPlot-5.3.0, the argument was required, and there was no way to restore the default behavior (because the argument value was always converted to an integer). Starting with PHPlot-5.3.1, the argument may be given as an empty string, or omitted, to restore the default behavior.

Through PHPlot-5.1.3, there was no special handling for horizontal plots. The Y axis always defaulted to the left side of the plot. When plotting negative data with horizontal plots, it was usually necessary to use `SetYAxisPosition(0)` to force the bars to start from X=0.

SetYDataLabelAngle

SetYDataLabelAngle — Set the text angle for Y data labels

Synopsis

```
$plot->SetYDataLabelAngle($ydla)
```

Description

SetYDataLabelAngle sets the text angle for Y data labels. If using TrueType fonts, any angle can be used. If using built-in GD fonts, only 0 degree and 90 degree text can be used.

Parameters

\$ydla

Desired angle for label text, in degrees.

Notes

This function applies to both Y axis data labels and Y data value labels. See [Section 3.6, “Labels”](#) for more information on data labels.

By default, Y data labels are drawn at 0 degrees. (This is different from X data labels, which default to the angle set for X tick labels.)

History

This function was added in PHPlot-5.1.0. Through PHPlot-5.0.7, Y data labels were always drawn at 0 degrees.

SetYDataLabelPos

SetYDataLabelPos — Position and control Y data labels

Synopsis

```
$plot->SetYDataLabelPos($ydlp)
```

Description

SetYDataLabelPos determines if and where Y data labels are drawn. For horizontal plots, these are Y axis data labels, which display the label strings from your data array. The labels can be drawn at the left side of the plot (left of the Y axis), on the right side, in both positions, or neither. For vertical plots, these are Y data value labels, displaying the value of the data point within the plot area.

Parameters

\$ydlp

A string indicating the desired position for the Y data labels:

| Position | Description |
|-----------|---|
| plotleft | Data labels left of the plot. This is for horizontal plots. |
| plotright | Data labels right of the plot. This is for horizontal plots. |
| both | Data labels both left and right of the plot. This is for horizontal plots. |
| plotin | Data value labels within the plot area. For bar charts, this displays the value above (or below) each bar. For stacked bar charts, this displays only the bar total labels and not the bar segment labels. For other plot types, see notes below. |
| plotstack | Data value labels above (or below) each bar, and below the top of each bar segment. This is valid for vertical stacked bar plots only. It turns on both bar total labels (as with 'plotin') and bar segment labels. |
| none | No data labels or data value labels |

Notes

With vertical plots, this function controls the Y data value labels. For examples, see [Example 5.19, “Bar Chart with Data Value Labels”](#), [Example 5.20, “Stacked Bars with Y Data Value Labels”](#), and [Example 5.33, “Linepoints Plot with Data Value Labels”](#). With horizontal plots, this function controls the Y axis data labels. For examples, see [Example 5.27, “Horizontal Bar Chart”](#) and [Example 5.28, “Horizontal Stacked Bar Chart”](#), where the labels are enabled by default and displayed to the left of the Y axis.

The default position for Y data labels (for horizontal plots) is left of the plot. However, PHPlot only enables the data labels if SetYDataLabelPos was used to position them, or if [SetYTickLabelPos](#) was not used to enable the tick labels and the data labels are not all empty.

The default position for Y data value labels (for vertical plots) is 'none', meaning no labels. For plot types 'bars' and 'stackedbars', Y data value labels are drawn (if enabled) at fixed positions within or above/below the bars. For plot types 'lines', 'points', 'linepoints', and 'squared', Y data labels are drawn (if enabled) above the data points by default.

The position can be changed (see [Section 4.7.7, “Tuning Labels”](#)), but PHPlot does not attempt to prevent interference between the labels and other plot elements. Y data value labels are not available with other plot types.

For tick labels, see [SetYTickLabelPos](#).

The bar segment labels, if enabled ('plotstack'), are drawn inside the bars and may not be very visible if dark colors are used for the bar fill. Bar segment labels will be omitted for segments which are too narrow.

Y data value labels will be drawn below the bars for negative values. This only applies to vertical bar charts. Stacked bar charts are not allowed to have negative values.

If Y data lines are enabled with [SetDrawYDataLabelLines](#), then SetYDataLabelPos() also determines the direction of the lines which are drawn from the data points.

The Y data label text angle is set with [SetYDataLabelAngle](#). The Y data label text format can be controlled with [SetYDataLabelType](#) or [SetYLabelType](#).

Y data value labels do work with error plots (plot types 'lines', 'points', and 'linepoints' and data type [data-data-error](#)). The labels will identify the base Y values of the points. However, the default label position above the points will overlap the error bars. To prevent this, change the position angle as explained in [Section 4.7.7, “Tuning Labels”](#). For example:

```
// Setup for error plot with data value labels
$plot->SetDataType('data-data-error');
$plot->SetYDataLabelPos('plotin');
$plot->data_value_label_angle = 45; // Position the labels at 45 degrees
```

History

Data value labels were first available for error plots in PHPlot-6.0.0.

Through PHPlot-5.2.0, data value labels were only available for bars and stackedbars plot types. Starting with PHPlot-5.3.0, data value labels are also implemented for lines, points, linepoints, and squared plot types.

Horizontal plot types were added in PHPlot-5.1.2 and PHPlot-5.1.3, and the Y Data Labels were extended to include the Y axis data labels for horizontal plots in addition to the data value labels for vertical plots.

The data value label feature for stacked bar graphs was added in PHPlot-5.1.1.

The data value label feature for bar graphs was added to PHPlot-5.0rc3.

SetYDataLabelType

SetYDataLabelType — Set formatting type for Y data labels

Synopsis

```
$plot->SetYDataLabelType($type, [...])
```

Description

SetYDataLabelType sets the formatting type for Y data labels. By default, data labels are formatted the same as tick labels. If [SetYLabelType](#) is not used, then there is no special formatting for either label type, so the labels are output as-is. Available format types are 'data', 'time', 'printf', and 'custom'.

'data' formatting formats the labels as floating point numbers, with digits grouped into thousands (3 digit groups), and with user-defined precision. Grouping separator characters can be set with [SetNumberFormat](#). The precision (number of digits after the decimal point) can be set as an additional argument to SetYDataLabelType. A prefix and suffix string can also be specified.

'time' formatting formats the labels as date/time values, with the format string specified as an additional argument to SetYDataLabelType.

'printf' formatting formats the labels using the standard `sprintf` function, with the format string specified as an additional argument to SetYDataLabelType.

'custom' formatting formats the labels using a caller-provided function, with an optional pass-through argument. This provides the maximum flexibility in formatting labels.

Parameters

There is one required argument, `$type`. Other arguments depend on the value of the `$type` argument.

\$type

A string indicating the desired formatting mode: 'data', 'time', 'printf', or 'custom'. Or, an empty string meaning revert to no formatting.

For type 'data', there are three optional arguments:

\$precision

The formatting precision, or number of decimal places (optional). If omitted, the default is 1.

\$prefix

A prefix string to be placed before the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

\$suffix

A suffix string to be placed after the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

For type 'time', there is one optional argument:

\$format

Formatting string, used with `strftime()`. For example, '%Y-%m-%d' results in formatting a `time_t` value as a year, month, and day numbers. If omitted, the default is '%H:%M:%S' (hours, minutes, and seconds).

For type 'printf', there is one optional argument:

\$format

Formatting string, used with `sprintf()`. The formatting string must contain exactly one conversion specification (%-code) which consumes a single argument. If omitted, the default value of '%e' uses scientific notation with default field sizes.

For type 'custom', there is one required argument and one optional argument:

\$callback

A callback function to format the label. This is either the name of a function (as a string), or a two-element array with an object instance and method name. (Refer to the PHP documentation for more information on the callback type.) The callback will be called with two, three, or four arguments: the value of the label to be formatted, the pass-through argument (see next), and the row and column of the data point (if applicable to the label type). See [Section 3.6.5.5, “Formatting Labels: Extended 'custom' type”](#) for more on the row and column arguments supplied to the callback.

\$callback_arg

A pass-through argument for the callback function. If omitted, NULL is used.

Notes

This function applies to both Y axis data labels and Y data value labels. (There is no ambiguity, because vertical plots have only Y data value labels, and horizontal plots have only Y axis data labels.)

See [Section 3.6, “Labels”](#) for more information on labels, and specifically [Section 3.6.5, “Formatting Labels”](#) for more information on formatting labels.

The default formatting mode is to do no special formatting of the labels. Strings will be output as-is, and numbers will be output using PHP's default formatting. If you need to change label formatting back to the default, or to override a format type you set for tick labels and have no formatting for data labels, use `SetYDataLabelType` without arguments, or with an empty string argument.

When using a custom label formatting function, do not assume the labels are formatted in any particular order, or only once each.

Examples

See [SetXLabelType](#).

History

Custom label formatting functions are passed the row and column arguments (if applicable) starting with PHPlot-5.8.0.

This function was added in PHPlot-5.1.0. Through PHPlot-5.0.7, data labels and tick labels always used the same formatting, as set with [SetYLabelType](#).

SetYLabelAngle

SetYLabelAngle — Set the text angle for Y tick labels

Synopsis

```
$plot->SetYLabelAngle($yla)
```

Description

SetYLabelAngle sets the text angle for Y tick labels. If using TrueType fonts, any angle can be used. If using built-in GD fonts, only 0 degree and 90 degree text can be used.

Parameters

\$yla

Desired angle for label text, in degrees.

Notes

The default text angle for Y labels is 0 degrees, for horizontal text.

This does not apply to Y data labels. For those, see [SetYDataLabelAngle](#).

SetYLabelType

SetYLabelType — Set formatting type for Y tick labels

Synopsis

```
$plot->SetYLabelType($type, [...])
```

Description

`SetYLabelType` sets the formatting type for Y tick labels, and the default formatting type for Y data labels. (If [SetYDataLabelType](#) is never called, `SetYLabelType` effectively sets the formatting type for both Y tick labels and Y data labels.) By default, there is no special formatting, so the labels are output as-is. Available format types are 'data', 'time', 'printf', and 'custom'.

'data' formatting formats the labels as floating point numbers, with digits grouped into thousands (3 digit groups), and with user-defined precision. Grouping separator characters can be set with [SetNumberFormat](#). The precision (number of digits after the decimal point) can be set with [SetPrecisionY](#), or as an additional argument to `SetYLabelType`. A prefix and suffix string can also be specified.

'time' formatting formats the labels as date/time values, using a format specifier set by [SetYTimeFormat](#) or using an additional argument to `SetYLabelType`.

'printf' formatting formats the labels using the standard `sprintf` function, with the format string specified as an additional argument to `SetYLabelType`.

'custom' formatting formats the labels using a caller-provided function, with an optional pass-through argument. This provides the maximum flexibility in formatting labels.

Parameters

There is one required argument, `$type`. Other arguments depend on the value of the `$type` argument.

\$type

A string indicating the desired formatting mode: 'data', 'time', 'printf', or 'custom'. Or, an empty string meaning revert to no formatting.

For type 'data', there are three optional arguments:

\$precision

The formatting precision, or number of decimal places (optional). If omitted, the value set with [SetPrecisionY](#) is used, or if that was never called then the default is 1.

\$prefix

A prefix string to be placed before the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

\$suffix

A suffix string to be placed after the formatted label values. This could be used for a currency symbol, for example. The default is an empty string.

For type 'time', there is one optional argument:

\$format

Formatting string, used with `strftime()`. For example, '%Y-%m-%d' results in formatting a `time_t` value as a year, month, and day numbers. If omitted, the value set with [SetYTimeFormat](#) is used, or if that was never called then the default is '%H:%M:%S' (hours, minutes, and seconds).

For type 'printf', there is one optional argument:

\$format

Formatting string, used with `sprintf()`. The formatting string must contain exactly one conversion specification (%-code) which consumes a single argument. If omitted, the default value of '%e' uses scientific notation with default field sizes.

For type 'custom', there is one required argument and one optional argument:

\$callback

A callback function to format the label. This is either the name of a function (as a string), or a two-element array with an object instance and method name. (Refer to the PHP documentation for more information on the callback type.) The callback will be called with two, three, or four arguments: the value of the label to be formatted, the pass-through argument (see next), and the row and column of the data point (if applicable to the label type). See [Section 3.6.5.5, “Formatting Labels: Extended 'custom' type”](#) for more on the row and column arguments supplied to the callback.

\$callback_arg

A pass-through argument for the callback function. If omitted, NULL is used.

Notes

See [Section 3.6, “Labels”](#) for more information on labels, and specifically [Section 3.6.5, “Formatting Labels”](#) for more information on formatting labels.

The default formatting mode is to do no special formatting of the labels. Strings will be output as-is, and numbers will be output using PHP's default formatting. If you need to change label formatting back to the default, use `SetYLabelType` without arguments, or with an empty string argument.

A side effect of [SetPrecisionY](#) is to call this function `SetYLabelType` and set the format type mode to 'data'. Note that [SetYTimeFormat](#) does not have a corresponding side effect on the format type.

When using a custom label formatting function, do not assume the labels are formatted in any particular order, or only once each.

Examples

See [SetXLabelType](#).

History

Custom label formatting functions are passed the row and column arguments (if applicable) starting with PHPlot-5.8.0.

Through PHPlot-5.0.7, this function set the format type for both Y tick labels and Y data labels. Starting with PHPlot-5.1.0, a new function [SetYDataLabelType](#) was added to allow separate control of tick and data labels. `SetYLabelType` now sets the format type for Y tick labels, and the default format type for Y data labels.

New label format types 'printf' and 'custom' were added at PHPlot-5.0.6, as well as all arguments after the first. In PHPlot-5.0.5 and earlier, you must use `SetYTimeFormat` and `SetPrecisionY` to set the formatting parameters. Starting

with PHPlot-5.0.6, you have the choice of using those, or providing additional arguments to `SetYLabelType`. Also added was the ability to add a prefix and suffix to 'data' formatted labels. In PHPlot-5.0.5 and earlier, there was an undocumented class variable `data_units_text` that was applied as a suffix to 'data' mode labels, for both X and Y. This continues to work, but is deprecated.

Starting with PHPlot-5.0.6, you can use an empty string or no argument at all to reset to the default of no formatting.

Through PHPlot-5.0rc3, when the formatting mode is 'data' the thousands grouping separator was always a comma, and a period was used as a decimal point. Starting with 5.0.4, PHPlot attempts to get the correct values for your locale. You can set the separator characters yourself instead with [SetNumberFormat](#).

SetYScaleType

SetYScaleType — Select linear or logarithmic scale

Synopsis

```
$plot->SetYScaleType($st)
```

Description

SetYScaleType sets the scale type along the Y axis to be either linear (the default) or logarithmic.

Parameters

\$st

A string specifying the scale type: 'linear' or 'log'.

Notes

No Y value may be less than or equal to 0 with logarithmic Y scale.

Support for logarithmic scales in PHPlot is limited. One problem is that tick interval is fixed for the entire range of data, which is inappropriate for logarithmic scales where the data spans more than one magnitude.

The default X and Y scale types are linear.

SetYTickAnchor

SetYTickAnchor — Set an anchor point for Y tick marks

Synopsis

```
$plot->SetYTickAnchor([$yta])
```

Description

SetYTickAnchor sets an anchor point for Y tick marks. This ensures that a tick mark will be placed at that value (if it is within the plotted data range). The effect of this function is to slide the set of tick marks along the axis until one of them falls on the anchor. This also affects the position of the tick labels and Y grid lines. It does not change the plotted data values, nor the range of values along the Y axis.

Parameters

\$yta

The desired Y anchor point, in world coordinates. If omitted or NULL, the default of not using an anchor is restored.

Notes

By default, PHPlot will place the bottom-most tick mark at the bottom of the Y axis range. For example, if the Y range is -5 to 5, and the tick increment is 2, tick marks will be placed at Y=-5, -3, -1, 1, 3, and 5. Note that in this case there would be no tick mark at the X axis position Y=0.

When using the default method of calculating and adjusting the plot range, PHPlot will select a whole multiple of the tick increment as the bottom of the Y plot range. Another way of looking at this is that PHPlot implicitly anchors the Y tick marks at 0, when it calculates the range with the default adjustment method. If you set the plot range with [SetPlotAreaWorld](#), or change the range end adjustment method, the tick marks may not be anchored at 0 unless you use SetYTickAnchor(0). More on this can be found in [Section 4.6, “Plot Range and Tick Increment Calculations”](#).

If a Y tick anchor is set, and its value is within the plotted range, PHPlot will adjust the bottom-most tick mark so that there is a tick mark at the Y tick anchor position. For example, if the Y range is -5 to 5, the tick increment is 2, and the Y tick anchor is set to 0, ticks marks will be placed at Y=-4, -2, 0, 2, and 4.

The Y tick anchor need not be within the plotted range. If the tick anchor is outside the plotted range, the tick marks will still be adjusted so that a tick marked would be placed at the anchor if the data range was extended to include it. For example, if the Y range is -5 to 5, the tick increment is 2, and the Y tick anchor is set to 10, ticks marks will still be placed at Y=-4, -2, 0, 2, and 4 as in the previous example.

See [Section 5.37, “Example - Setting a Y Tick Anchor”](#) for an example of setting a Y tick anchor.

History

This function did not change at PHPlot-6.0.0, however a new method of automatically calculating the plot range was introduced which always anchors the Y tick marks at 0, when using the default settings. Therefore, SetYTickAnchor(0) is usually no longer needed to get a tick mark at Y=0. In releases before PHPlot-6.0.0, SetYTickAnchor was usually necessary to get reasonable tick marks, unless the bottom of the Y plot range happened to be 0, or was set to 0 or a multiple of the tick increment.

This function was added in PHPlot-5.4.0.

SetYTickCrossing

SetYTickCrossing — Set crossing length of Y tick marks

Synopsis

```
$plot->SetYTickCrossing($yc)
```

Description

SetYTickCrossing sets the length by which the Y tick marks cross the Y axis or plot border (depending on the tick position set with [SetYTickPos](#)) pointing inwards.

Parameters

\$yc

Desired X tick crossing length in pixels.

Notes

The default tick crossing length is 3 pixels.

See figure under [SetXTickCrossing](#).

SetYTickIncrement

SetYTickIncrement — Set the length of the interval between Y ticks

Synopsis

```
$plot->SetYTickIncrement([$ti])
```

Description

SetYTickIncrement sets the length of the interval between Y tick marks (the tick increment, or tick step). You can use either this function or [SetNumYTicks](#) (but not both) to control the tick mark spacing.

Parameters

\$ti

Desired tick increment, in world coordinates. If the value is omitted or an empty string, the default behavior is restored.

Notes

If neither SetYTickIncrement nor [SetNumYTicks](#) is used, the tick interval is automatically calculated by PHPlot. See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) for details.

History

Before PHPlot-6.0.0, if neither the number of ticks nor the tick increment were specified, PHPlot calculated the tick increment as 1/10 of the X data range. Starting with PHPlot-6.0.0, a more complex algorithm is used which tries to produce 'natural' tick increments.

Starting with PHPlot-6.0.0, if you call both SetNumYTicks and SetYTickIncrement, the tick increment has priority and the specified number of ticks is ignored. Before PHPlot-6.0.0, the behavior was order-dependent: whichever function was used last had priority.

SetYTickLabelPos

SetYTickLabelPos — Position the Y tick labels

Synopsis

```
$plot->SetYTickLabelPos($ytlp)
```

Description

SetYTickLabelPos determines where (and if) the Y tick labels are drawn. The labels can be drawn on the left side of the plot, on the right side of the plot, in both positions, at the Y axis (even if it is in the middle of the plot), or not drawn at all.

Parameters

\$ytlp

A string indicating the desired position for the Y tick labels:

| Position | Description |
|-----------|---|
| plotleft | Tick labels on the left side of the plot |
| plotright | Tick labels on the right side of the plot |
| both | Tick labels on both left and right sides of the plot |
| yaxis | Tick labels at Y axis (even if the axis is in the middle of the plot) |
| none | No tick labels |

Notes

The default position for the Y tick labels is chosen to avoid overlapping tick and data labels. For vertical plots, there is no conflict (because data labels are drawn along X), so the tick label position defaults to 'plotleft'. For horizontal plots, the Y tick labels will default to 'none' if the Y data labels have been enabled using [SetYDataLabelPos](#). If neither SetYTickLabelPos nor SetYDataLabelPos are used, PHPlot will enable just data labels if they are non-empty, and otherwise it will enable just tick labels, and position them to the left of the plot.

This applies only to tick labels. For data labels, see [SetYDataLabelPos](#). You may want the tick marks to be in the same position as the tick labels. To position the tick marks, see [SetYTickPos](#).

See [SetYAxisPosition](#) for positioning the Y axis.

SetYTickLength

SetYTickLength — Set outer length of Y tick marks

Synopsis

```
$plot->SetYTickLength($yln)
```

Description

SetYTickLength sets the length of the Y tick marks pointing outwards from the plot. For example, for tick marks on a Y axis on the left side of the plot, this is the length from the axis to the left.

Parameters

\$yln

Desired Y tick length in pixels.

Notes

The default tick length is 5 pixels.

See figure under [SetXTickCrossing](#).

SetYTickPos

SetYTickPos — Position the Y tick marks

Synopsis

```
$plot->SetYTickPos($tp)
```

Description

SetYTickPos determines where (and if) the Y tick marks are drawn. The tick marks can be drawn on the left side of the plot, on the right side the plot, in both positions, at the Y axis (even if it is in the middle of the plot), or not drawn at all.

Parameters

\$tp

A string indicating the desired position for the Y tick marks:

| Position | Description |
|-----------|--|
| plotleft | Tick marks on the left side of the plot |
| plotright | Tick marks on the right side of the plot |
| both | Tick marks on both left and right sides of the plot |
| yaxis | Tick marks at Y axis (even if the axis is in the middle of the plot) |
| none | No tick marks |

Notes

The default position for the Y tick marks is on the left side of the plot.

This applies only to tick marks. You may want the tick labels to be in the same positions as the tick marks. To position the tick labels, see [SetYTickLabelPos](#).

See [SetYAxisPosition](#) for positioning the Y axis.

SetYTimeFormat

SetYTimeFormat — Set date/time formatting string for Y labels

Synopsis

```
$plot->SetYTimeFormat($ytf)
```

Description

SetYTimeFormat sets the formatting string for Y tick and data labels when 'time' formatting mode for Y labels is in effect. (Y data labels are only available with bar charts and stacked bar charts.) Use [SetYLabelType](#) to select the formatting mode for labels. The formatting string is used with the PHP `strftime` to format labels as date/time strings.

Note

This function is retained for compatibility, but use of [SetYLabelType](#) is preferred.

Parameters

\$ytf

Formatting string for Y labels, used with `strftime()`. For example, if the label value is 1104534000 (which is the `time_t` representation of 6:00 PM on the last day of 2004), '%Y-%m-%d.%H:%M:%S' results in '2004-12-31.18:00:00', and '%d %b %Y' results in '31 Dec 2004'.

Notes

This applies to Y tick labels, and also to Y data labels unless overridden by [SetYDataLabelType](#).

To use date/time formatting, the label values must be Unix `time_t` values (number of seconds since Unix epoch).

Unlike [SetPrecisionY](#), SetYTimeFormat does not automatically enable the correct label formatting mode. You must call `SetYLabelType('time')` to use date/time formatting of labels.

The default time format is '%H:%M:%S', showing hours, minutes, and seconds (and ignoring any date information).

History

Starting with PHPlot-5.0.6, the time format can be set with [SetYLabelType](#) instead.

The default time format was undefined prior to PHPlot-5.0rc3.

SetYTitle

SetYTitle — Sets the Y axis title, and optionally its position

Synopsis

```
$plot->SetYTitle($ytitle, [$ypos])
```

Description

SetYTitle sets the text to be displayed as the Y axis title. Optionally, it also sets the position of the title and the axis itself: on the left side of the graph (the usual place), on the right side, both, or neither.

Parameters

\$ytitle

The text string to use for the Y axis title. The string can contain multiple lines, separated by newlines (in PHP: "\n").

\$ypos

Optional position for the Y axis and title. Use one of the following strings for the position:

| Position | Description |
|-----------|--|
| plotleft | Y axis on the left side of the plot |
| plotright | Y axis on the right side of the plot |
| both | One Y axis on the left, and one on the right |
| none | No Y axis, no Y axis title |

The default is 'plotleft'.

Notes

By default, there is no Y axis title. If SetYTitle is called with an empty string as the title, the default behavior is restored. This includes not leaving space on the graph for the title.

SetYTitleColor

SetYTitleColor — Set the color of the Y Title

Synopsis

```
$plot->SetYTitleColor($color)
```

Description

SetYTitleColor sets the color of the Y title (as set with [SetYTitle](#)).

Parameters

\$color

Color value to use. See [Section 3.5, “Colors”](#) for more on color values.

Notes

Use this function if you want the Y title to have a different color than the main title. See [Section 3.7.1, “Titles”](#) for more about plot titles.

By default, the Y title defaults to use the same color as the main plot title. The main plot title color is set with [SetTitleColor](#), and it defaults to black.

History

This function was added in PHPlot-5.2.0. Through PHPlot-5.1.3, the main, X, and Y titles always used the same color.

StartStream

StartStream — Begin a Motion-JPEG (or other type) plot stream

Synopsis

```
$plot->StartStream( )
```

Description

`StartStream` is used to begin producing streaming plots. This is a series of plots that are displayed rapidly, resulting in a moving video-like sequence. `StartStream` outputs the initial HTTP headers for the stream, disables browser-side caching, and prepares for the plot stream.

Parameters

None

Notes

The three functions `StartStream()`, [PrintImageFrame](#), and [EndStream](#) are used together to produce streaming plots. Scripts producing streaming plots must use a web server. The PHP CLI will not work, because streaming plots require HTTP headers.

For more on streaming plots, see [Section 4.9, “Streaming Plots”](#).

Example

See [PrintImageFrame](#) for a partial example, and [Section 4.9.3, “Streaming Plots - Example”](#) for the complete example.

History

This function was added in PHPlot-5.8.0. Prior releases are not able to produce streaming plots.

TuneXAutoRange

TuneXAutoRange — Adjust tuning parameters for X axis range calculation

Synopsis

```
$plot->TuneXAutoRange([$zero_magnet], [$adjust_mode], [$adjust_amount])
```

Description

TuneXAutoRange is used to adjust the parameters used by PHPlot when automatically calculating the plot range along the X axis.

Parameters

\$zero_magnet

Optional value for the X axis *zero magnet*, which controls how far PHPlot will extend the plot range to include 0 if it doesn't already include 0. This is a floating point value between 0 and 1 inclusive, where 0 disables the zero magnet, and 1 requires the range be always extended to include 0. See [Section 4.6.4.1, “Range parameter: zero_magnet”](#) for more information.

\$adjust_mode

Optional value for the X axis range extension mode, which determines the method PHPlot uses to extend the end of the plot range beyond the data range. This is a single character:

| Mode | Description |
|------|---|
| T | Tick : extend the range, then to the next tick mark. |
| R | Range : extend the range. |
| I | Integer : extend the range, then to the next integer value. |

See [Section 4.6.4.2, “Range parameter: adjust_mode”](#) for more information.

\$adjust_amount

Optional value for the X axis range extension amount. This is a factor of the overall range by which the range is extended to leave extra room for labels, plot markers, etc. See the [Section 4.6.4.3, “Range parameter: adjust_amount”](#) for more information.

Notes

Specifying NULL, or omitting trailing unused parameters, results in no change to that parameter.

PHPlot does not calculate or adjust ends of the plot range which are set with [SetPlotAreaWorld](#). PHPlot also does not adjust the plot range for the X axis in the case where X values are implied, rather than specified, in the data array (data type [text-data](#), used with vertical plots).

This applies to the X axis only, where X is the independent variable for vertical plots, and the dependent variable for horizontal plots. See also [TuneYAutoRange](#).

See [Section 4.6.3, “Automatic Range Calculation”](#) for more information on the range calculations and parameters.

The default for the zero magnet is 6/7, which results in up to 600% range extension. The default adjustment mode is T, which forces the axis to end at a tick mark. The default adjustment amount is either 0% or 3% (0.03), depending on the plot type and whether X is the independent or dependent variable.

Example

If you do not want PHPlot to extend your X axis to include zero, even if it is relatively close, set the zero magnet to 0 to disable it.

```
$plot->TuneXAutoRange(0);
```

History

This function was added in PHPlot-6.0.0.

TuneYAutoRange

TuneYAutoRange — Adjust tuning parameters for Y axis range calculation

Synopsis

```
$plot->TuneYAutoRange([$zero_magnet], [$adjust_mode], [$adjust_amount])
```

Description

TuneYAutoRange is used to adjust the parameters used by PHPlot when automatically calculating the plot range along the Y axis.

Parameters

\$zero_magnet

Optional value for the Y axis *zero magnet*, which controls how far PHPlot will extend the plot range to include 0 if it doesn't already include 0. This is a floating point value between 0 and 1 inclusive, where 0 disables the zero magnet, and 1 requires the range be always extended to include 0. See [Section 4.6.4.1, “Range parameter: zero_magnet”](#) for more information.

\$adjust_mode

Optional value for the Y axis range extension mode, which determines the method PHPlot uses to extend the end of the plot range beyond the data range. This is a single character:

| Mode | Description |
|------|---|
| T | Tick : extend the range, then to the next tick mark. |
| R | Range : extend the range. |
| I | Integer : extend the range, then to the next integer value. |

See [Section 4.6.4.2, “Range parameter: adjust_mode”](#) for more information.

\$adjust_amount

Optional value for the Y axis range extension amount. This is a factor of the overall range by which the range is extended to leave extra room for labels, plot markers, etc. See the [Section 4.6.4.3, “Range parameter: adjust_amount”](#) for more information.

Notes

Specifying NULL, or omitting trailing unused parameters, results in no change to that parameter.

PHPlot does not calculate or adjust ends of the plot range which are set with [SetPlotAreaWorld](#). PHPlot also does not adjust the plot range for the Y axis in the case where Y values are implied, rather than specified, in the data array (data type [text-data-yx](#), used with horizontal plots).

This applies to the Y axis only, where Y is the dependent variable for vertical plots, and the independent variable for horizontal plots. See also [TuneXAutoRange](#).

See [Section 4.6.3, “Automatic Range Calculation”](#) for more information on the range calculations and parameters.

The default for the zero magnet is 6/7, which results in up to 600% range extension. The default adjustment mode is T, which forces the axis to end at a tick mark. The default adjustment amount is either 0% or 3% (0.03), depending on the plot type and whether Y is the independent or dependent variable.

Examples

If you want a plot with 'zero suppression' (not including zero on the Y axis), you can disable the zero magnet as follows:

```
$plot->TuneYAutoRange(0);
```

This emphasizes small changes in large numbers.

If you want PHPlot to set the plot range to exactly the data range, with no extensions or adjustments, set the zero magnet to 0 to disable it, select adjustment mode 'R' (range only), and set the adjustment amount to 0%. Your Y axis will go from the smallest to the largest Y value in your data array, with no extra space on either side.

```
$plot->TuneYAutoRange(0, 'R', 0);
```

History

This function was added in PHPlot-6.0.0.

TuneXAutoTicks

TuneXAutoTicks — Adjust tuning parameters for X axis tick increment calculation

Synopsis

```
$plot->TuneXAutoTicks([$min_ticks], [$tick_mode], [$tick_inc_integer])
```

Description

TuneXAutoTicks is used to adjust the parameters used by PHPlot when automatically calculating the tick increment along the X axis.

Parameters

\$min_ticks

Sets the minimum number of tick intervals along the X axis. This is an integer greater than zero. See [Section 4.6.8.1, “Tick Increment parameter: min_ticks”](#) for more information.

\$tick_mode

Selects from one of three available modes for calculating the tick increment along the X axis:

| Mode | Description |
|---------|------------------------------------|
| decimal | Use a power of 10 times 1, 2, or 5 |
| binary | Use a power of 2 |
| date | Use a date/time value |

See [Section 4.6.8.2, “Tick Increment parameter: tick_mode”](#) for more information.

\$tick_inc_integer

If TRUE, forces PHPlot to pick a whole number (integer) tick increment. If FALSE, allows fractional tick increments. See the [Section 4.6.8.3, “Tick Increment parameter: tick_inc_integer”](#) for more information.

Notes

Specifying NULL, or omitting trailing unused parameters, results in no change to that parameter.

If the tick increment is set with [SetXTickIncrement](#) or indirectly with [SetNumXTicks](#), then PHPlot does not need to calculate the tick increment, and the parameters set with TuneXAutoTicks are not used.

This applies to the X axis only, where X is the independent variable for vertical plots, and the dependent variable for horizontal plots. See also [TuneYAutoTicks](#).

See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) for more information on the tick increment calculations and parameters.

The default for `min_ticks` is 8. The maximum number of tick intervals is about 2.5 times the minimum number.

The default for `tick_mode` depends on the label formatting type along the X axis. If [SetXLabelType\('time'\)](#) is used to select date/time formatting of labels, then the default for `tick_mode` is 'date', otherwise it is 'decimal'.

The default for `tick_inc_integer` is `FALSE`, meaning PHPlot may use fractional tick increments. (Note this does not mean a tick increment such as 2.5 would ever be selected. PHPlot uses whole numbers above 1 and fractional increments between 0 and 1.)

Example

Use a minimum of 10 tick intervals along the X axis, and do not allow tick increments less than 1:

```
$plot->TuneXAutoRange(10, NULL, TRUE);
```

History

This function was added in PHPlot-6.0.0.

TuneYAutoTicks

TuneYAutoTicks — Adjust tuning parameters for Y axis tick increment calculation

Synopsis

```
$plot->TuneYAutoTicks([$min_ticks], [$tick_mode], [$tick_inc_integer])
```

Description

TuneYAutoTicks is used to adjust the parameters used by PHPlot when automatically calculating the tick increment along the Y axis.

Parameters

\$min_ticks

Sets the minimum number of tick intervals along the Y axis. This is an integer greater than zero. See [Section 4.6.8.1, “Tick Increment parameter: min_ticks”](#) for more information.

\$tick_mode

Selects from one of three available modes for calculating the tick increment along the Y axis:

| Mode | Description |
|---------|------------------------------------|
| decimal | Use a power of 10 times 1, 2, or 5 |
| binary | Use a power of 2 |
| date | Use a date/time value |

See [Section 4.6.8.2, “Tick Increment parameter: tick_mode”](#) for more information.

\$tick_inc_integer

If TRUE, forces PHPlot to pick a whole number (integer) tick increment. If FALSE, allows fractional tick increments. See the [Section 4.6.8.3, “Tick Increment parameter: tick_inc_integer”](#) for more information.

Notes

Specifying NULL, or omitting trailing unused parameters, results in no change to that parameter.

If the tick increment is set with [SetYTickIncrement](#) or indirectly with [SetNumYTicks](#), then PHPlot does not need to calculate the tick increment, and the parameters set with TuneYAutoTicks are not used.

This applies to the Y axis only, where Y is the dependent variable for vertical plots, and the independent variable for horizontal plots. See also [TuneXAutoTicks](#).

See [Section 4.6.7, “Automatic Tick Increment Calculation”](#) for more information on the tick increment calculations and parameters.

The default for min_ticks is 8. The maximum number of tick intervals is about 2.5 times the minimum number.

The default for tick_mode depends on the label formatting type along the Y axis. If [SetYLabelType\('time'\)](#) is used to select date/time formatting of labels, then the default for tick_mode is 'date', otherwise it is 'decimal'.

The default for `tick_inc_integer` is `FALSE`, meaning PHPlot may use fractional tick increments. (Note this does not mean a tick increment such as 2.5 would ever be selected. PHPlot uses whole numbers above 1 and fractional increments between 0 and 1.)

Example

Use a minimum of 9 tick intervals along the Y axis, and pick a power of 2 as a tick increment:

```
$plot->TuneYAutoRange(9, 'binary');
```

History

This function was added in PHPlot-6.0.0.

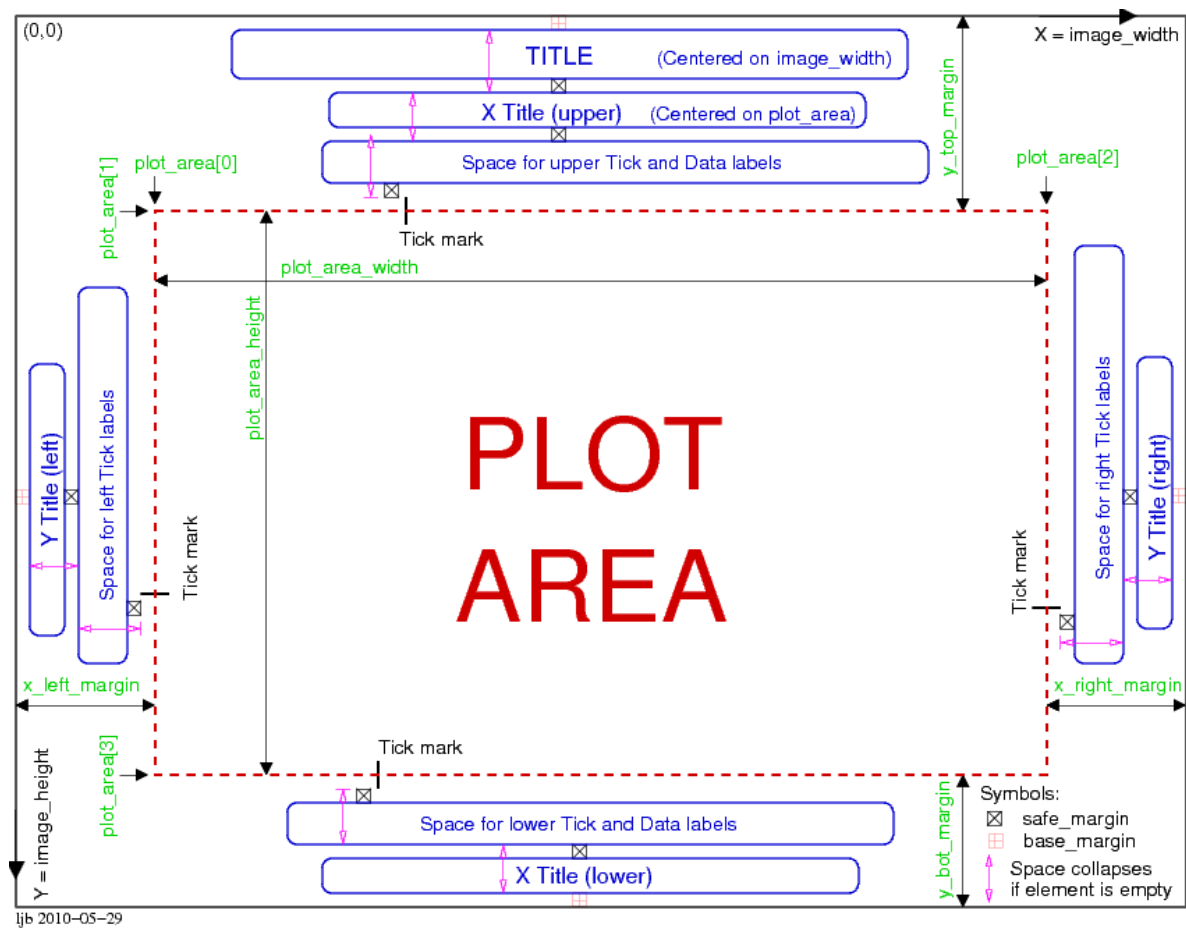
Part III. Developer's Guide to PHPlot

This part of the PHPlot manual is about PHPlot internals, and various technical details which are of interest mostly to developers of PHPlot itself.

Chapter 7. PHPLOT Plot Layout

This figure illustrates the plot layout, starting with PHPLOT-5.0.5 when the margin calculations were rewritten. Use the following notes to help understand the figure.

- A vertical plot is shown. The X and Y coordinate system is the same for horizontal plots, but the roles are reversed: Y is the independent variable, and X is the dependent variable.
- The `safe_margin` (box with X) is a gap of 5 pixels used to separate elements.
- The main title, X titles, and Y titles are optional. If these titles are not set, the space allocated to them collapses, including the `safe_margin` gap. This is shown in the figure with an arrow.
- Similarly, the X tick labels, X axis data labels (for vertical plots), Y tick labels, and Y axis data labels (for horizontal plots) are optional. If these labels are not used, the space allocated to them collapses, including the `safe_margin`.
- For vertical plots, X axis data labels and X tick labels occupy the same space. For horizontal plots, Y axis data labels and Y tick labels occupy the same space. Normally only one of these should be present; if both are on for some reason they will overlay.
- The `base_margin` (pink box with plus sign) is the space between the image edge and the outermost graphics or text. If there is no image border, or the image border is no wider than 2 pixels (which is always the case through PHPLOT-5.1.1), then the `base_margin` is set to the same as the `safe_margin` value (5 pixels). A wider image border increases the `base_margin`; for example an 8 pixel image border results in a `base_margin` of 11 pixels.
- The top, left, right, and bottom margins consist of `base_margin` plus whatever space is needed for titles and ticks. There is a minimum value for these margins - 2 times `safe_margin` plus `base_margin`. Even if there are no titles at all on a side, the margin on that side will be no less than this minimum margin. This keeps the axis or plot area edge from coming too close to the image edge. The calculated plot area margins shown can be overridden by using [SetPlotAreaPixels](#) or [SetMarginsPixels](#).
- The main title is positioned relative to the top of the image. Starting with PHPLOT-5.0.5, the X and Y titles are positioned relative to the plot area. PHPLOT-5.0.4 and earlier positioned the X and Y titles relative to the image edges. The difference should not be visible with automatic margins, but if the margins are set larger, or the plot area smaller, then the X and Y titles will move inwards with the newer releases.
- It is possible to position X ticks and X tick labels to `xaxis`, and Y ticks and Y tick labels to `yaxis`, so the ticks and/or labels will float to the axis positions rather than always appear on the edges of the plot area. Space will be allocated for the corresponding margin only if the axis happens to fall exactly at the data limits for that side. This may cause problems if the axis is close but not quite at the edge; no margin space will be allocated on that side for the labels, and the labels may overlap the title or fall off the edge of the image.



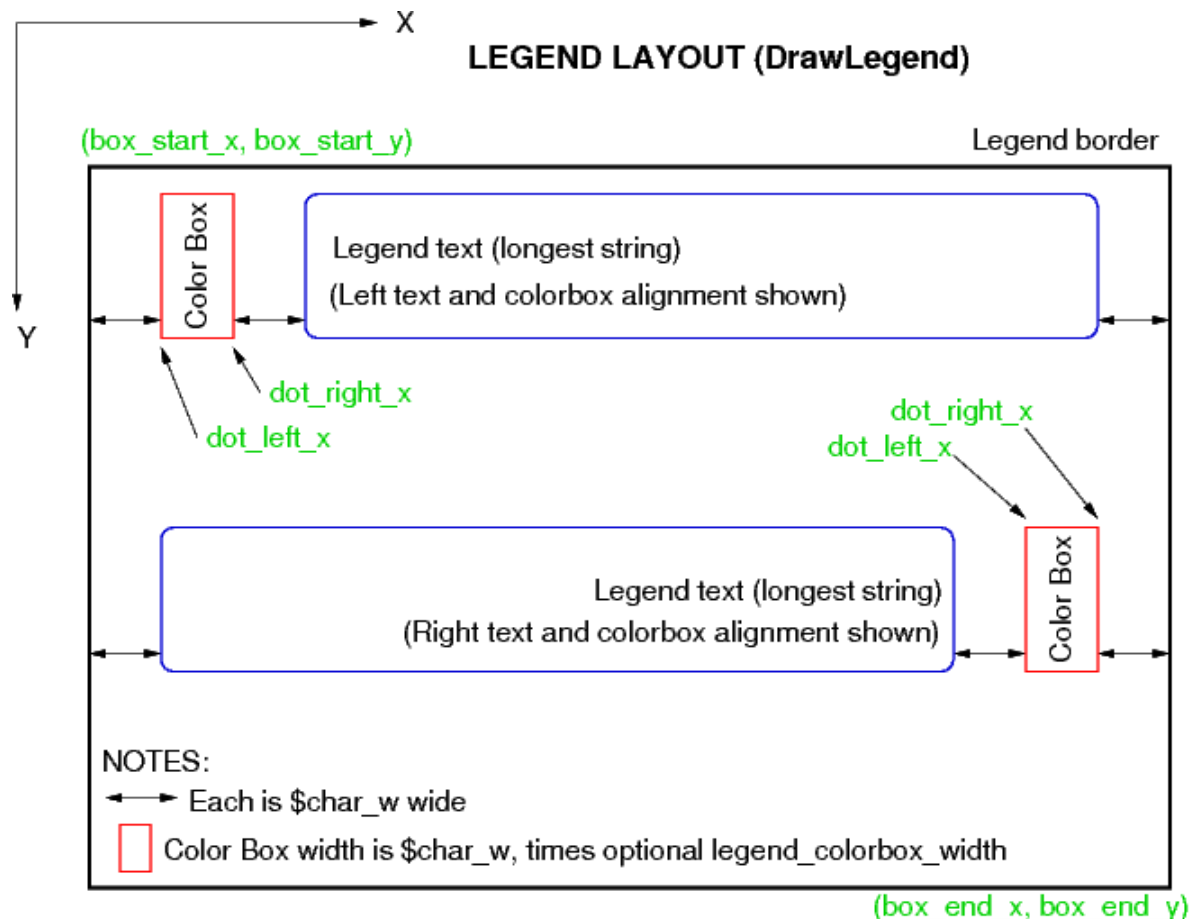
Chapter 8. PHPlot Legend Layout

This figure illustrates the layout of the legend, as drawn by [DrawLegend](#). Two of six possible arrangements of the color boxes and text are shown. See [SetLegendStyle](#) for more information.

Through PHPlot-5.2.0, the width of the color boxes was always `char_w`, the width of one character (or the width of the upper case letter "E") in the legend text font. Starting with PHPlot-5.3.0, this can be adjusted using a class variable. See [Section 4.7.6, "Tuning the Legend"](#) for more.

If point shapes are used in the legend instead of color boxes (see [SetLegendUseShapes](#), added in PHPlot-5.4.0), the same amount of space is still allocated, including width adjustment. But the point shape itself is always drawn at the same size as in the plot, regardless of the width adjustment factor. If the plot area has a color background, the width adjustment will stretch the box in that color which is drawn behind the point shape.

If line markers are used in the legend instead of color boxes (see [SetLegendUseShapes](#), added in PHPlot-6.0.0 for line plots), the width of the area reserved for color boxes is scaled by 4 (along with any 'tuning' adjustment). This leaves enough room to draw a line segment that can be identified visually by color and width.



Chapter 9. PHPlot Class Internal Functions

This chapter documents PHPlot internal functions. These functions are intended to be used only by PHPlot itself.

Note

Starting with PHPlot-5.1.0, most of the internal functions are declared as `protected`, which limits their visibility to other member functions and inherited or parent classes. Some internal functions are still `public`, usually because they are needed for testing PHPlot. However, all functions documented in this chapter should be treated as private, for use only by PHPlot. If you feel you have a need to use one of these functions from outside PHPlot (or an inherited class), please report this via the available PHPlot support mechanisms.

`array_merge_php4($array1,$array2)`

This non-member function was removed at PHPlot-5.0.4.

`array_pad_array(&$arr, $size, $arr2=NULL)`

This non-member function was removed at PHPlot-5.0.4 and replaced with the class member function [pad_array](#).

`CalcAxisPositions()`

Calculates the X and Y axis positions in world coordinates. These can be supplied by the user, in which case they are only changed if they are outside the data range. If axis positions are not supplied by the user, `CalcAxisPositions` applies defaults as described in [SetXAxisPosition](#) and [SetYAxisPosition](#). Called by [DrawGraph](#). Note: This code was moved out of `CalcTranslation` at PHPlot-5.0.5.

`CalcBarWidths($stacked, $verticals)`

Calculates values for `bars` and `stackedbars` plot types. It calculates the width of the bars and the margins around and between them. An argument was added in PHPlot-5.1.2 to support horizontal plots. Arguments were changed in PHPlot-5.3.0 to explicitly select stacked or grouped bars, and vertical or horizontal plots. This is called by the bar chart drawing functions [DrawBars](#), [DrawStackedBars](#), [DrawHorizBars](#), and [DrawHorizStackedBars](#). (Through PHPlot-5.1.2 this was called by [DrawGraph](#) before a `bars` or `stackedbars` plot.)

`CalcGridSettings()`

This function was removed at PHPlot-6.0.0. It applied the defaults to the X and Y grid flags. PHPlot now uses [GetGridSetting](#) instead.

`CalcMargins($maximize)`

Calculates the size of the four margins around the plot area: `x_left_margin`, `x_right_margin`, `y_top_margin`, and `y_bot_margin`. It does this by trying to determine how much space is needed for titles, labels, and tick marks. Starting with PHPlot-5.0.5, this is only called by [DrawGraph](#), and it also calculates position offsets for titles and labels. It is called even in case of a user-supplied plot area (`SetPlotAreaPixels` or `SetMarginsPixels` was used). If the `$maximize` argument is true, then the plot area does not leave room for X or Y axis, labels, or titles; this is used for pie charts.

Through PHPlot-5.0.6, all 4 margins are either user-defined or all 4 are automatically calculated. Starting with PHPlot-5.0.7, the 4 margins can be independently set or defaulted to automatic. `CalcMargins` calculates values for all 4 margins, but only saves those that have not been set using either [SetMarginsPixels](#) or [SetPlotAreaPixels](#). Note that other than the overall plot title, elements are drawn relative to the plot area, which is calculated based on the actual margins. If the top margin is increased, for example, the plot title stays at the top of the image, but top tick marks and labels move down against the graph.

CalcMaxDataLabelSize(\$which = 'x')

Calculates the size of the biggest X or Y data label. For 'x' it returns the height along the Y axis of the tallest data label. For 'y' it returns the width along the sides of the widest data label. This is used to allocate space for margins. This was added to PHPlot-5.0.5. The argument supporting Y label width was added in PHPlot-5.1.2. Called by [CalcMargins](#).

CalcMaxTickLabelSize(\$which)

Calculates the size of the biggest tick label. The \$which argument is 'x' or 'y' to indicate which labels to work with. For 'x', it returns the height along the Y axis; for 'y' it returns the width along the X axis. This is used to allocate space for margins. This was added to PHPlot-5.0.5. Calls [CalcTicks](#) to determine the tick value parameters. Called by [CalcMargins](#).

CalcPlotAreaPixels()

Calculates the pixel coordinates of the plot area. This was added to PHPlot-5.0.5 by moving the parts of the calculations out of SetPlotAreaPixels and SetMarginsPixels. Those two functions now simply record their arguments, and make no attempt to calculate any parameters. Called by [DrawGraph](#), after [CalcMargins](#) is used to calculate margins.

CalcPlotAreaWorld()

Calculates the world coordinate limits of the plot area. This was added to PHPlot-5.0.5 by moving the calculations out of [SetPlotAreaWorld](#). Starting with PHPlot-6.0.0, it just calls [CalcPlotRange](#) twice, once for X and once for Y. Called by [DrawGraph](#), after [FindDataLimits](#) is used to examine the data array values.

CalcPlotRange(\$which)

Calculates the plot range and tick increment. \$which is 'x' or 'y', to calculate values for the X or Y axis. Specified values (e.g. with [SetPlotAreaWorld](#) or [SetXTickIncrement](#)) are used if set. Otherwise, values are calculated heuristically. Returns an array of 3 calculated values: tick_increment, plot_min, and plot_max. This was added in PHPlot-6.0.0. Calls [CalcStep](#) if necessary to calculate the tick increment. (If either the tick increment or number of ticks has been set, then CalcPlotRange uses those instead of calling CalcStep). Called by [CalcPlotAreaWorld](#), once for X and once for Y.

CalcRangeInit(&\$plot_limit, \$simplified, \$min_flag, \$data_limit, &\$adjust_flag)

Calculates the initial values for the plot range ends. \$plot_limit is one end (min or max) of a plot range. It is passed as a reference because it might be unset. Unset, NULL, or an empty string means this end of the range has not been set and needs to be calculated. \$simplified is true when the data type does not specify the value (for example, the X value in text-data data type). \$min_flag is TRUE for the low end of a range; this affects the range end for the \$simplified case only. \$data_limit is the actual data limit (min or max) at this end of the range; given no other information this is the initial guess for the plot range limit. Returns the initial value for the plot limit value, and sets the \$adjust_flag to TRUE if that needs further adjustments.

This was added in PHPlot-6.0.0. Called by [CalcPlotRange](#) 4 times, once for each end of the X and Y ranges.

CalcStep(\$which, \$range)

Calculates an appropriate tick increment. \$which is 'x' or 'y', and selects configuration variables for that axis. \$range is the plot area range (max - min). Returns the calculated tick increment.

This function is not called if the user has set a tick increment ([SetXTickIncrement](#), [SetYTickIncrement](#)) or the number of tick marks ([SetNumXTicks](#), [SetNumYTicks](#)). This function calls either [CalcStep125](#), [CalcStepBinary](#), or [CalcStepDatetime](#) to calculate an appropriate value, depending on the tick increment mode. This was added in PHPlot-6.0.0. Called by [CalcPlotRange](#).

CalcStep125(\$range, \$min_ticks)

Calculates an appropriate tick increment in 'decimal' mode. This is the default mode. \$range is the plot area range (max - min). \$min_ticks is the minimum number of tick intervals to produce. Returns the calculated tick increment. The algorithm produces the largest tick increment that is a power of 10 times 1, 2, or 5, and divides the plot area range \$range into no fewer than \$min_ticks intervals. This was added in PHPlot-6.0.0. Called by [CalcStep](#).

CalcStepBinary(\$range, \$min_ticks)

Calculates an appropriate tick increment in 'binary' (power of 2) mode. \$range is the plot area range (max - min). \$min_ticks is the minimum number of tick intervals to produce. Returns the calculated tick increment. The algorithm produces the largest tick increment that is a power of 2 and divides the plot area range \$range into no fewer than \$min_ticks intervals. This was added in PHPlot-6.0.0. Called by [CalcStep](#).

CalcStepDatetime(\$range, \$min_ticks)

Calculates an appropriate tick increment in 'date' mode. This is for when the values along the axis represent date/time values. \$range is the plot area range (max - min), in seconds. \$min_ticks is the minimum number of tick intervals to produce. Returns the calculated tick increment. The function contains a list of acceptable intervals between 1 second and 1 week, and returns one of those if possible - the largest value that divides the plot area range \$range into no fewer than \$min_ticks intervals. If the range is too large (would produce too many ticks with an increment of 1 week), the function falls back to using [CalcStep125](#) with units of 1 day. This was added in PHPlot-6.0.0. Called by [CalcStep](#).

CalcTicks(\$which)

Gets the tick parameters. \$which is 'x' or 'y'. Returns an array of 3 values: start, end, and interval. This was added to PHPlot-5.0.5, although still using the method of just dividing the interval by 10 if there is no user-supplied interval or tick count. Starting with PHPlot-5.4.0, it also accounts for a tick anchor value, by shifting the start value as needed. Starting in PHPlot-6.0.0, it no longer calculates the tick increment, but simply uses the values calculated by [CalcPlotRange](#). Called by [CalcMaxTickLabelSize](#), [DrawYTicks](#), and [DrawXTicks](#).

CalcTranslation()

Calculates the parameters for transforming world to pixel coordinates. This function calculates the scale (xscale, yscale) and origin (plot_origin_x, plot_origin_y) for X and Y translations, which are used by the xtr() and ytr() functions. Starting with PHPlot-5.0.5, this is only called by [DrawGraph](#), as nothing else uses the parameters until the graph is ready to be drawn.

CheckDataArray()

Checks that there is a valid data array for the plot, and calculates values that depend on the data type. Called very early by [DrawGraph](#). This was added in PHPlot-5.1.3, moving the checking out of DrawGraph and adding the data_columns calculation.

CheckDataType(\$valid_types)

Used to validate the data_type for a plot_type. This works like a specialized version of [CheckOption](#). \$valid_types contains the valid data type(s) for the current plot_type, separated by a comma and space if more than one is supported. If the current data_type is in the list, returns TRUE, else produces an error. This was added in PHPlot-5.1.2 to unify the way the plot drawing functions check the data type.

CheckDataValueLabels(\$label_control, &\$dvl)

Checks to see if data value labels should be drawn, based on \$label_control (which is always \$this->y_data_label_pos, since only vertical plot functions currently use this). Returns FALSE if the labels are off, else returns TRUE and sets 4 variables in the \$dvl array. This array is used by [DrawDataValueLabel](#) to position the label. The array contains these keys: x_offset, y_offset : device coordinate (pixel) offsets for the label; h_align, v_align : text alignment. Called by plot type drawing functions such as [DrawDots](#) which do data value labels, other than bars and stackedbars. This was added in PHPlot-5.3.0. Through PHPlot-5.7.0, four separate reference arguments were used for the return values, instead of an array.

CheckLabels()

Fixes up the data and tick label position, angle, and format settings. This applies defaults to data label and tick label positions but avoids having them overlap unless the user deliberately positioned them that way. Also sets the default angle for X data labels, and the default formatting for X and Y data labels, to match the corresponding settings for tick labels if they were not already set. This is for compatibility with PHPlot-5.0.7 and earlier, when there was only one control for both types of labels. Called by [DrawGraph](#) before calculating margins with [CalcMargins](#). This was added in PHPlot-5.1.0.

CheckLabelsAllEmpty()

Returns TRUE if all of the labels in the data array are empty strings. This is used by [CheckLabels](#) to determine whether tick or axis data labels should default on if both are left off. This was added in PHPlot-5.1.2.

CheckOption(\$which_opt, \$which_acc, \$which_func)

Checks the validity of an option passed to a PHPlot member function. \$which_opt is the string to check, and \$which_acc is a string of acceptable choices (with a comma and then a space between choices). If the string to check is not found in the string of acceptable choices, a fatal error will be reported using [PrintError](#). The error message will include \$which_func which should be the name of the calling function (using the PHP `__FUNCTION__` magic constant). Note that this is used to catch programming errors, not run-time or user errors. If the string to check is acceptable, it is returned down-cased and trimmed of leading and trailing spaces. Note: At PHPlot-5.0.5, this function was changed to require exactly ' , ' (comma space) between acceptable choices, and reject empty strings for \$which_opt and disallow partial matches.

CheckOptionArray(\$opt, \$acc, \$func)

Checks the validity of an option argument passed to a PHPlot member function that can accept its argument as either a string or an array of strings. \$opt is the string or array to check, and \$acc is a string of acceptable choices (with a comma and then a space between choices). If the \$opt argument is supplied as a string, it is first converted to an array with one element. Then the elements of the array are each checked for validity. If any element of the array of strings to check is not found in the string of acceptable choices, a fatal error will be reported using [PrintError](#). The error message will include \$func which should be the name of the calling function (using the PHP `__FUNCTION__` magic constant). Note that this is used to catch programming errors, not run-time or user errors. If all of the array elements to check are acceptable, the array is returned with each element down-cased and trimmed of leading and trailing spaces. Note that an array is always returned, even if the opt argument is a string. This was added in PHPlot-5.1.2.

CheckPieLabels()

Sets up the default pie chart label type and format. The default is percentage labels formatted as 'data' (fixed-point). The default cannot be statically defined, for compatibility with previous releases which used the Y label precision (if set), else 1 digit if [SetPrecisionY](#) was never called. Called by [DrawPieChart](#). This was added in PHPlot-5.6.0.

CheckPlotRange(&\$which, &\$plot_min, &\$plot_max, \$adjust_min, \$adjust_max)

Ensures that the X or Y plot range is positive. This is necessary because the plot range and tick increment calculations, as well as the overall plotting functions, cannot handle zero or negative ranges. A bad range can happen as a result of 'flat' or missing data (all Y values the same, for example), or if [SetPlotAreaWorld](#) is used to set one end of the data range, and the actual data is on the wrong side of that limit. ([SetPlotAreaWorld](#) itself defends against setting both ends of a range such that min >= max). PHPlot will never adjust user-set plot limits, but it will adjust its own calculated limits to force a positive range (even if the resulting plot may not be useful).

\$which is 'x' or 'y' (this is only used for error reporting). \$plot_min and \$plot_max are the range limits. These are passed by reference and may be adjusted by the function. \$adjust_min and \$adjust_max are flags indicating if the corresponding \$plot_min and \$plot_max values were user-specified (False) or calculated (True). A flag value of True means [CheckPlotRange](#) may adjust the corresponding plot range value to prevent a non-positive range. Called by [CalcPlotRange](#). This was added in PHPlot-6.0.0.

CheckPointParams()

Adjusts the point_shapes and point_sizes arrays so they have the same size, and stores the size in a class variable. This handles processing deferred from [SetPointShapes](#) and [SetPointSizes](#) until graph drawing time. It is called by [DrawDots](#) before using point shapes. This was added in PHPlot-5.1.0.

DecodeDataType()

Decodes the data type, and sets several member variables that other functions can use to understand how to process the data array. The variables it sets all have names starting with "datatype_" (refer to [Chapter 10, PHPlot Class Member Variables](#)). This is called by [DrawGraph](#). It was added in PHPlot-5.1.2 (where it returned an array of 4 flags, and was called by several functions that needed to know the structure of the data array.) In PHPlot-5.1.3, it was changed to set member variables instead. It is now called just once, and the other functions reference the

variables as needed. Starting with PHPlot-6.1.0, it uses the [\\$datatypes](#) array to set the flags based on the data type, so it no longer needs to 'know' the actual data type names.

DisableCaching()

Sends HTTP headers to the browser to disable client-side caching. This is called by [PrintImage](#) if [SetBrowserCache](#) was used to disable caching. It is also used by [StartStream](#). This was added in PHPlot-5.8.0 by moving code out of PrintImage.

DoCallback(\$reason, ...)

Call a callback (hook) function. \$reason is the name given to the callback, for example `draw_titles` (meaning: call after drawing titles). The reasons are array indexes in the `$callbacks` class variable. Following that are zero or more arguments to pass to the callback, after the image resource and passthrough arguments. DoCallback does nothing if there is no callback registered for the given reason, otherwise it calls the callback function. See [Section 4.4, "Callbacks"](#) for more information on callbacks.

Starting with PHPlot-5.1.3, DoCallback returns the value returned by the callback function, if any. If there is no callback defined for the given reason, NULL is returned. So it is possible to define a callback that returns a meaningful value (such as True/False), and still distinguish the case of where no callback has been set. However, it is often simpler to test first to see if a callback has been set, using [GetCallback](#), before using DoCallback.

DrawArea(\$do_stacked = False)

Draws an area plot, or a stacked area plot (if the optional argument is True). Called by [DrawGraph](#) when the plot type is `area` or `stackedarea`. Stacked area plots were added in PHPlot-5.1.1; through PHPlot-5.1.0 this function did not have a parameter and was used only for area plots.

DrawBackground(\$overwrite = False)

Draws the image background, either an image file or solid fill or nothing. Called by [DrawGraph](#) and [DrawMessage](#). The optional argument \$overwrite (added in PHPlot-5.7.0 for DrawMessage) forces the background to be drawn, even if it was already drawn.

DrawBar(\$row, \$column, \$x1, \$y1, \$x2, \$y2, \$data_color, \$shade_color, \$border_color, \$shade_top = TRUE, \$shade_side = TRUE)

Draws a single bar (or bar segment), with either shading or border. The \$row and \$column indicate which data point is being plotted. Four corner coordinates and 3 color indexes are provided. The first color \$data_color is the bar fill color, the second color \$shade_color is the shading color, and the third color \$border_color is used for bar borders. (These three come from [GetBarColors](#).) The last two arguments are flags used to suppress the top or side shading for certain cases of stacked bar segments. Called by [DrawBars](#) and [DrawHorizBars](#) to draw each bar. Called by [DrawStackedBars](#) and [DrawHorizStackedBars](#) to draw each bar segment. This was added in PHPlot-5.2.0, moving common code from those 4 functions.

Starting with PHPlot-5.7.0, the arguments were changed as shown to accommodate a new callback which provides access to drawing coordinates. In previous releases, the usage was `DrawBar($x1, $y1, $x2, $y2, $data_color, $alt_color, $shade_top = TRUE, $shade_side = TRUE)`.

In PHPlot-6.0.0, a single \$alt_color argument was split into separate \$shade_color and \$border_color arguments. This corresponds to the change in [GetBarColors](#), and allows for bar charts with independent control over shading and borders.

DrawBars()

Draws a bar chart plot. Called by [DrawGraph](#) when the plot type is `bars`. If the data type indicates a horizontal bar chart, calls [DrawHorizBars](#) instead.

DrawBoxes()

Draws a box plot. Called by [DrawGraph](#) when the plot type is `boxes`. This was added in PHPlot-6.1.0.

DrawBubbles()

Draws a bubbles plot. Called by [DrawGraph](#) when the plot type is `bubbles`. This was added in PHPlot-5.5.0.

`DrawDataLabel($which_font, $which_angle, $x_world, $y_world, $which_color, $which_text, $which_halign = 'center', $which_valign = 'top', $x_adjustment=0, $y_adjustment=0)`

This function was removed in PHPlot-5.1.3 and replaced by [DrawDataValueLabel](#).

`DrawDataValueLabel($x_or_y, $row, $column, $x_world, $y_world, $text, $dvl)`

Draws a data value label (previously called "Y data label"). These are the above-bar or in-bar labels on bar and stackedbar charts, and the labels near data points available with some other plot types.

`$x_or_y` is 'x' or 'y' to select the font, angle, and formatting type. The `$row` and `$column` are passed to [FormatLabel](#) for possible use with a custom formatting function. The label is drawn at world coordinates (`$x_world`, `$y_world`) after device coordinate offset is applied (see below). `$text` is the label text, which gets formatted with [FormatLabel](#) before drawing.

The `$dvl` argument is an array with up to 6 variables containing positioning and related information. In `$dvl`, `x_offset` and `y_offset` are pixel offsets for the label; `h_align` and `v_align` specify the text alignment relative to the plotting point (see [DrawText](#)); `min_width` and `max_width` used to prevent labels from overlapping their allocated space. If either `min_width` or `max_width` is supplied in the `$dvl` array, the text is sized before drawing, and if it won't fit in the space the label is not drawn. This is used to suppress labels that are too wide to be drawn inside their bars, for example. The defaults for the X and Y offsets are 0, and the default alignment is (center, center). (The `$dvl` argument is required, but none of its elements is required.)

This function is called by all plot drawing functions which support data value labels, if those labels are enabled.

This function was added in PHPlot-5.1.3 and replaced [DrawDataLabel](#). Through PHPlot-5.7.0, 6 separate arguments were used instead of the `$dvl` array, and the `$row` and `$column` arguments were not present.

`DrawDot($row, $column, $x_world, $y_world, $color)`

Draws a single marker point ('dot') at the given X and Y world coordinates, using the given color. The `$row` and `$column` indicate which data point is being plotted. The `$column` parameter also selects the marker shape and size, using the arrays set up with [SetPointSizes\(\)](#) and [SetPointShapes\(\)](#). Called by [DrawDots](#) to plot point markers. Starting with PHPlot-5.4.0, `DrawDot()` simply converts the coordinates to device coordinates and then calls [DrawShape](#). It has no knowledge of the available dot shapes.

Starting with PHPlot-5.7.0, the arguments were changed as shown to accommodate a new callback which provides access to drawing coordinates. In previous releases, the usage was `DrawDot($x_world, $y_world, $record, $color)`. The old `$record` argument is equivalent to the new `$column` argument.

`DrawDots($paired = False)`

Draws a points plot, or the points for a linepoints plot, including error plots. Called by [DrawGraph](#) when the plot type is `points`, and by [DrawLinePoints](#) for the points portion of a `linepoints` plot. `$paired` is true for `linepoints` plots. When `$paired` is true, `DrawDots()` draws the points and error bars, and [DrawLines](#) draws the lines and data labels. (The `$paired` argument was added in PHPlot-5.1.3.) Starting with PHPlot-6.0.0, `DrawDots()` also handles error plots, and horizontal points and linepoints plots.

`DrawDotsError($paired = False)`

This function was removed in PHPlot-6.0.0 and merged into [DrawDots](#).

`DrawError($error_message, [$where_x], [$where_y])`

Starting with PHPlot-5.0.5, this function is an alias for [PrintError](#) and is retained for compatibility. The `$where_x` and `$where_y` arguments are now ignored. (Previously they positioned the error message on the image, but were never used.) Starting with PHPlot-5.7.0, this function is considered deprecated.

`DrawHorizBars()`

Draws a horizontal bars plot. Called by [DrawBars](#) when the data type indicates a horizontal plot. This was added in PHPlot-5.1.2 (but was called by `DrawGraph`). In PHPlot-5.1.3 it was changed to be called by `DrawBars`.

DrawHorizStackedBars()

Draws a horizontal stacked bars plot. Called by [DrawStackedBars](#) when the data type indicates a horizontal plot. This was added in PHPlot-5.1.3.

DrawImageBorder(\$overwrite = False)

Draws a border around the image, if enabled by [SetImageBorderType](#). Called by [DrawGraph](#) and [DrawMessage](#). The optional argument \$overwrite (added in PHPlot-5.7.0 for DrawMessage) forces the border to be drawn, even if it was already drawn.

DrawLegend(x,y,type)

Draws the plot legend. This includes the box, text labels, and color boxes or shapes. Called by [DrawGraph](#), but only if legend text has been set using [SetLegend](#).

DrawLinePoints()

Draws a linepoints plot, with or without error bars. Called by [DrawGraph](#) when the plot type is `linepoints`. It simply calls [DrawLines](#) and [DrawDots](#), which handle both the plain and error bar cases. This was added in PHPlot-5.1.3 to provide a function specific to this plot type.

DrawLines(\$paired = False)

Draws a line plot, or the lines part of a linepoints plot, including error plots. Called by [DrawGraph](#) when the plot type is `lines`, and by [DrawLinePoints](#) for the lines portion of a `linepoints` plot. \$paired is true for `linepoints` plots. When \$paired is true, DrawLines() draws the lines and data labels, and [DrawDots](#) draw the points and error bars. (The \$paired argument was added in PHPlot-5.1.3.) Starting with PHPlot-6.0.0, DrawLines() also handles error plots, and horizontal lines and linepoints plots.

DrawLinesError(\$paired = False)

This function was removed in PHPlot-6.0.0 and merged into [DrawLines](#).

DrawOHLC(\$draw_candles, \$always_fill = FALSE)

Draws one of the three types of OHLC (Open/High/Low/Close) plots. If \$draw_candles is FALSE, draws a basic OHLC plot (plot type `ohlc`). If \$draw_candles is TRUE and \$always_fill is FALSE, draws a candlestick OHLC plot (plot type `candlesticks`). If \$draw_candles is TRUE and \$always_fill is TRUE, draws a filled candlestick OHLC plot (plot type `candlesticks2`). Called by [DrawGraph](#) when the plot type is one of those three types. This was added in PHPlot-5.3.0.

DrawPieChart()

Draws a pie chart plot. Called by [DrawGraph](#) with the plot type is `pie`.

DrawPieLabel(\$label_txt, \$xc, \$yc, \$start_angle, \$arc_angle, \$r)

Draws a pie chart label. \$label_txt is the already-formatted label text string. (\$xc, \$yc) is the center of the pie (not the text basepoint). \$start_angle is the starting angle in degrees for the segment being labeled, which extends for \$arc_angle degrees. \$r is an array of static values (constant for each pie chart): ellipse parameters and a flag to indicate the text alignment should be reversed. Called by [DrawPieChart](#). This was added in PHPlot-5.6.0.

DrawPlotAreaBackground()

Draws the plot area background, either an image file set with [SetPlotAreaBgImage](#), or else a solid fill color selected by [SetPlotBgColor](#) if enabled with [SetDrawPlotAreaBackground](#) or else nothing. Called by [DrawGraph](#).

DrawPlotBorder(\$draw_axes=TRUE)

Draws the border around the plot area. This draws zero to four lines around the plot area (depending on [SetPlotBorderType](#)). The \$draw_axes argument (added in PHPlot-5.6.0) is true for all plot types except pie charts, and controls the default value if SetPlotBorderType() was not called. Called by [DrawGraph](#).

DrawShape(\$x, \$y, \$record, \$color, \$allow_none = TRUE)

Draws a single marker point ('dot' or 'shape') at the given X and Y device (pixel) coordinates, using the given color. The \$record parameter selects the marker shape and size using the arrays set up with SetPointSizes() and SetPointShapes(); they are not passed as arguments themselves. Called by [DrawDot](#) and [DrawLegend](#). This is the

function that knows which shapes are available and how to draw them. ([SetPointShapes](#) also has a list of valid shapes.) This was added at PHPlot-5.4.0 by moving the shape drawing code out of `DrawDot()`, leaving behind only the conversion from world to device coordinates. This was necessary because `DrawLegend()` needs to specify marker positions in pixel coordinates when using point shapes instead of color boxes.

If the optional `$allow_none` is `FALSE`, then the function will substitute another shape for the special 'none' shape (which suppresses a shape marker for a data set in a linepoints plot). This is used when drawing a legend, to ensure that there is a marker shape for each data set. This argument was added in PHPlot-6.0.0.

`DrawSquared()`

Draws a squared (stepped lines) plot. Called by [DrawGraph](#) when the plot type is squared.

`DrawStackedBars()`

Draws a stacked bars chart plot. Called by [DrawGraph](#) when the plot type is `stackedbars`. If the data type indicates a horizontal plot, calls [DrawHorizStackedBars](#) instead.

`DrawText($font, $angle, $xpos, $ypos, $color, $text, $halign = 'left', $valign = 'bottom')`

Draws a string of text `$text`, at position `($xpos, $ypos)`. The font settings are specified by `$font`, which is one of the text element names used by [SetFont](#) such as 'title' or 'x_label'. An empty string or `NULL` can be used to get the 'generic' font. For backward compatibility, a font array (from the PHPlot object `$fonts[]` array) can be used too.

The text is drawn at angle `$angle` (built-in fonts can be used at 0 and 90 degrees only, TrueType at any angle). `$color` is a GD color index for the image. Text alignment relative to the (x,y) point is controlled with `$halign` (center, left, or right) and `$valign` (center, bottom, or top).

Multi-line text strings are supported. This function accounts for the limitations and differences in GD text drawing routines for built-in and TrueType fonts. Called by numerous functions which place text on the plot.

Starting with PHPlot-5.0.5, this function just calls [ProcessText](#) in text drawing mode. `DrawText` should be used by all internal PHPlot code that needs to draw text, and `ProcessText` should only be used by `DrawText` and `SizeText`.

Starting with PHPlot-5.1.0, `$font` can be `NULL` or an empty string to use the *generic* font. This was intended to allow callbacks to avoid having to reference the internal class array variable which stores font information.

Starting with PHPlot-6.0.0, the preferred form for `$font` is the name of a PHPlot text element, with use of the `$fonts[]` member variable deprecated. This further eases use of `DrawText` by callbacks, which can specify a font other than 'generic' without referencing internal class variables.

`DrawThinBarLines()`

Draws a thin bar lines plot. This is sometimes called an impulse plot. Called by [DrawGraph](#) when the plot type is `thinbarline`. This function draws both vertical and horizontal variants of this plot type.

`DrawTitle()`

Draws the main plot title as set with [SetTitle](#). This is centered at the very top of the image. Called by [DrawGraph](#).

`DrawXAxis()`

Draws the X (horizontal) axis, including the axis line, tick marks and labels, and also draws the vertical grid lines. All of these except the axis line are done in [DrawXTicks](#). Called by [DrawGraph](#).

`DrawXDataLabel($xlab, $xpos, $row, $do_lines=FALSE)`

Draws an axis data label for an X value. The labels are above or below the plot area or both, depending on the value set with [SetXDataLabelPos](#). The `$row` value indicates the row index in the data array for this label; it is used to position the data label line, and for custom label formatting. If `$do_lines` is true, this calls [DrawXDataLine](#) to draw a line from the label to the point, if enabled and supported by the plot type.

This function is used by vertical plots. It is called by plot drawing routines for all plot types except pie: [DrawArea](#), [DrawBars](#), [DrawDots](#), [DrawThinBarLines](#), [DrawLines](#), [DrawSquared](#), and [DrawStackedBars](#).

DrawXDataLine(\$xpos, \$row)

Draws X data lines, which are vertical lines from the bottom or top of the plot to the data points. This is enabled with [SetDrawXDataLabelLines](#). The lines are drawn from the position (above, below, or both) of the X axis data labels, which are set with [SetXDataLabelPos](#). Called by [DrawXDataLabel](#).

DrawXErrorBars(\$x, \$y \$error_plus, \$error_minus, \$color)

Draws an error bar set for the point at world coordinates (\$x, \$y). \$error_plus and \$error_minus are the X error amounts (in world coordinates). Both are non-negative values. Called by [DrawDots](#) and [DrawLines](#) when the data type indicates a horizontal error plot. This was added in PHPlot-6.1.0 when horizontal error plots were implemented.

DrawXTick(\$x, \$x_pixels)

Draws a single X value tick mark and its label. These can appear on the bottom of the graph, top of the graph, along the X axis (even if it is in the middle somewhere), on both sides, or nowhere, as set with [SetXTickPos](#) and [SetXTickLabelPos](#). \$x is the X value of the tick, and \$x_pixels is its device coordinate value. Called by [DrawXTicks](#). This was added at PHPlot-5.0.5 by splitting the code out of DrawXTicks, for symmetry with DrawYTicks. Through PHPlot-5.7.0, \$x was passed to this function already formatted with [FormatLabel](#). Starting with PHPlot-5.8.0, the actual tick value is passed, so DrawXTick can decide whether or not to format it.

DrawXTicks()

Draws the vertical grid lines, the tick marks, and tick labels. Calls [CalcTicks](#) to calculate the tick parameters. Calls [DrawXTick](#) to draw each tick mark and its label. Called by [DrawXAxis](#).

DrawXTitle()

Draws the X axis title. There can be zero, one, or two of them depending on the position parameter specified in [SetXTitle](#). Calls [DrawText](#) to actually draw the title(s). Called by [DrawGraph](#).

DrawYAxis()

Draws the Y (vertical) axis, including the axis line, tick marks and labels, and also draws the horizontal grid lines. All of these except the axis line are done in [DrawYTicks](#). Called by [DrawGraph](#).

DrawYDataLabel(\$ylab, \$ypos, \$row, \$do_lines=FALSE)

Draws an axis data label for a Y value. The labels are along the Y axis or side of the plot, or both, depending on the value set with [SetYDataLabelPos](#). The \$row value indicates the row index in the data array for this label; it is used for custom label formatting. If \$do_lines is true, this calls [DrawYDataLine](#) to draw a line from the label to the point, if enabled and supported by the plot type. This function is used by horizontal plots, and was added in PHPlot-5.1.2. Called by horizontal plot drawing functions such as [DrawHorizBars](#). The \$do_lines argument was added in PHPlot-6.0.0 when horizontal plots supporting data label lines were first available.

DrawYDataLine(\$ypos, \$row)

Draws Y data lines, which are horizontal lines from the left or right side of the plot to the data points. This is enabled with [SetDrawYDataLabelLines](#), and is only valid with horizontal plots which support Y data label lines. The lines are drawn from the position (left, right, or both) of the Y axis data labels, which are set with [SetYDataLabelPos](#). Called by [DrawYDataLabel](#). This was added in PHPlot-6.0.0.

DrawYErrorBar(\$x_world, \$y_world, \$error_height, \$color)

This function was removed in PHPlot-6.1.0 and replaced with [DrawYErrorBars](#).

DrawYErrorBars(\$x, \$y \$error_plus, \$error_minus, \$color)

Draws an error bar set for the point at world coordinates (\$x, \$y). \$error_plus and \$error_minus are the Y error amounts (in world coordinates). Both are non-negative values. Called by [DrawDots](#) and [DrawLines](#) when the data type indicates a vertical error plot. This was added in PHPlot-6.1.0, replacing [DrawYErrorBar](#) (which drew only 1 of the error bars for a point).

DrawYTick(\$y, \$y_pixels)

Draws a single Y value tick mark and its label. These can appear on the left of the graph, right of the graph, along the Y axis (even if it is in the middle somewhere), on both sides, or nowhere, as set with [SetYTickPos](#)

and [SetYTickLabelPos](#). \$y is the Y value of the tick, and \$y_pixels is its device coordinate value. Called by [DrawYTicks](#). Through PHPlot-5.7.0, \$y was passed to this function already formatted with [FormatLabel](#). Starting with PHPlot-5.8.0, the actual tick value is passed, so [DrawYTick](#) can decide whether or not to format it.

DrawYTicks()

Draws the horizontal grid lines, the tick marks, and tick labels. Calls [DrawYTick](#) to draw each tick mark and its label. Called by [DrawYAxis](#).

DrawYTitle()

Draws the Y axis title. There can be zero, one, or two of them depending on the position parameter specified in [SetYTitle](#). Calls [DrawText](#) to actually draw the title(s). Called by [DrawGraph](#).

FindDataLimits()

Finds the limits of the data. Using the data_type and the data array, it goes through the points and determines the minimum and maximum X and Y values. It stores the min and max Y values for each row (plot line) in the class arrays data_min and data_max. (Before PHPlot-5.0.4, these were stored back into the data array with special index values MINY (-1) and MAXY (-2).) It also stores the overall min and max X and Y values as min_x, max_x, min_y, and max_y. It also stores the length of the longest data label in max_t. Starting with PHPlot-5.0.5, this is only called once by [DrawGraph](#). (In PHPlot-5.0.4 and earlier, this was called from various places, with a flag data_limits_done to indicate it was called.)

FormatLabel(\$which_pos, \$which_lab, ...)

Formats a value for use as a tick, data, or pie chart label. This implements the format type selected with [SetXLabelType](#), [SetYLabelType](#), [SetXDataLabelType](#), [SetYDataLabelType](#), and [SetPieLabelType](#). If no formatting is in effect for that label type (\$which_pos), it returns the label string \$which_lab as-is. Otherwise, it formats it as directed. This can be a floating point number (formatted with [number format](#)), a date/time value, or it can be formatted with `sprintf` or a user-defined function (type 'custom'). Any additional arguments after the first 2 are passed through to a custom label formatting function. This is used to make the data row and column available to the user-defined function (if applicable for the label type).

Called by several functions that need to format label values. Separation of data and tick label formatting was available starting with PHPlot-5.1.0. Use with pie chart labels was added in PHPlot-5.6.0. Support for additional arguments for custom functions was added in PHPlot-5.8.0.

FormatPieLabel(\$index, \$pie_label_source, \$arc_angle, \$slice_weight)

Formats a pie chart label. This first gets the initial value, based on the \$source argument to [SetPieLabelType](#), which is passed in as \$pie_label_source. It may use \$index, \$arc_angle, or \$slice_weight, or a combination of those. Then it formats that value using [FormatLabel](#) and returns the result. Called by [DrawPieChart](#). This was added in PHPlot-5.6.0.

GetBarColors(\$row, \$idx, &\$vars, &\$data_color, &\$shade_color, &\$border_color)

Gets the color indexes to be used for a bar plot. This is used by bar and stackedbar plot drawing functions, and accounts for a custom data color callback if defined. \$row and \$idx are the indexes for the current bar or bar segment. \$vars is an array argument that maintains information across calls - the caller allocates an empty array, and this function updates it. The color index for bar filling is returned in \$data_color. \$shade_color is the color index to use for shading (if shading is on). \$border_color is the color index to use for the bar border (if on). This was added in PHPlot-5.2.0, moving common code into a function. In PHPlot-6.0.0, a single \$alt_color argument was split into separate \$shade_color and \$border_color arguments.

GetColorIndex(&\$color, \$default_color_index=0)

Allocate a GD color index for a color given as a 4 component array (R,G,B,A) \$color. Returns a color index to be used in GD drawing functions. The color returned is the exact color requested if it already exists in the image, or if can be allocated. For palette images, if the color map is full, no new colors can be allocated, and this function will return an index to the closest existing color. For truecolor images, this function always returns an index for the exact requested color. If \$color is empty or unset, returns \$default_color_index instead, without allocating a

new color. This was added in PHPlot-5.2.0, replacing the second half of [SetIndexColor](#). The `$default_color_index` argument was added in PHPlot-5.7.0, and the `$color` argument was changed to a reference (so an unset variable can be passed without an error).

GetColorIndexArray(\$color_array, \$max_colors)

Allocates GD color indexes for each color in the array `$color_array`, which are given as 4 component arrays (R,G,B,A). Up to `$max_colors` colors will be allocated. (This is used to limit the number of allocated data colors to the number of data sets in the plot, for example.) [GetColorIndex](#) is used to allocate each color. Returns an array of GD color indexes to be used in GD drawing functions. This was added in PHPlot-5.3.1.

GetDarkColorIndex(\$color)

Allocate a GD color index for a darker shade of a color given as a 4 component array (R,G,B,A). Returns a color index to be used in GD drawing functions. The method used is to subtract 48 from each red, green, and blue component (without letting any go negative). The alpha component is not adjusted. The color returned is the exact color requested if it already exists in the image, or if can be allocated, else the closest color available. This is used for shadow colors (for example, in bar charts and pie charts). This was added in PHPlot-5.2.0, replacing the second half of [SetIndexDarkColor](#).

GetDarkColorIndexArray(\$color_array, \$max_colors)

Allocates GD color indexes for a darker shade of each color in the array `$color_array`, which are given as 4 component arrays (R,G,B,A). Up to `$max_colors` colors will be allocated. (This is used to limit the number of allocated dark-shade data colors to the number of data sets in the plot, for example.) [GetDarkColorIndex](#) is used to allocate each color. Returns an array of GD color indexes to be used in GD drawing functions. This was added in PHPlot-5.3.1.

GetDataColor(\$row, \$idx, &\$vars, &\$data_color, \$extra=0)

Gets the color index to be used for a data element (a point or line segment, for example). This is used by multiple plot drawing functions to get the data color, accounting for a custom data color callback if defined. `$row` and `$idx` are the indexes for the data point. `$vars` is an array argument that maintains information across calls - the caller allocates an empty array, and this function updates it. The color index to use is returned in `$data_color`. `$extra` contains extra information for a data color callback. This was added in PHPlot-5.2.0, moving common code into a function.

GetDataErrorColors(\$row, \$idx, &\$vars, &\$data_color, &\$error_color, \$extra=0)

This is an extended version of [GetDataColor](#) which is used for error bar plots. It returns two color index values: `$data_color` for the data element, and `$error_color` for the error bar. This is used by error plot drawing functions, and accounts for a custom data color callback if defined. `$row` and `$idx` are the indexes for the data point. `$vars` is an array argument that maintains information across calls - the caller allocates an empty array, and this function updates it. `$extra` contains extra information for a data color callback. This was added in PHPlot-5.2.0, moving common code into a function.

GetDefaultTTFont()

Returns the default TrueType font name. If no default font has been set using [SetDefaultTTFont](#), the first time this is called it will go through a list of likely sans-serif fonts, trying to find one that works. The first one that works, or the last one if none works, will be set as the default font. This was added in PHPlot-5.1.3, replacing the static initialization of default font.

GetGridSetting(\$xy)

Returns a flag indicating whether to draw the grid along the axis indicated by `$xy` ('x' or 'y'). This implements the grid default which differs for horizontal and vertical plots. This was added in PHPlot-6.0.0, replacing [CalcGridSettings\(\)](#).

GetImage(\$image_filename, &\$width, &\$height)

Reads an image file from `$image_filename`, stores the width and height (in pixels) in the `$width` and `$height` reference arguments, and returns a PHP GD image resource of the image. This is used by [SetInputFile](#) and [tile_img](#).

Errors go to [PrintError](#); there is no way for the script to recover. Possible errors include an image file type which is unsupported by PHP GD, or a corrupt image file. Note: This was added at PHPlot-5.0.4, by moving common code from the two calling functions.

GetImageBorderWidth()

This returns the image border width, as set with [SetImageBorderWidth](#) or as defaulted. It is used by [CalcMargins](#) to account for image border width, and by [DrawImageBorder](#) when drawing the image border. This was added in PHPlot-5.1.2.

GetImageType(&\$mime_type, &\$output_f)

Given the current file type (e.g. 'png'), this sets the MIME type for the image (e.g. 'image/png') and the name of the GD output function (e.g. 'imagepng') corresponding to that type. The results are stored in the arguments, and TRUE is returned unless an error occurs. It is used by [PrintImage](#) and [EncodeImage](#). This was added in PHPlot-5.5.0, from code moved out of [PrintImage](#).

GetLegendPosition(\$width, \$height)

This calculates and returns the device coordinates (as a 2 element array X,Y) of the upper left corner of the legend box. \$width and \$height are the size of the legend box. It accounts for the positioning mode, reference point, base point, and pixel offset as set with [SetLegendPosition](#). Called by [DrawLegend](#). This was added in PHPlot-5.4.0.

GetLegendSizeParams()

This calculates a number of parameters that determine how to draw the legend, and returns an array containing those variables and their values. Called by [GetLegendSize](#) (which only uses the 'width' and 'height' elements), and by [DrawLegend](#). This was added in PHPlot-5.4.0.

GetLineSpacing(\$font)

Given a font array variable, returns the proper spacing in pixels between lines of text using that font. This works for both GD and TrueType fonts. See also [SetLineSpacing](#). Used by [ProcessTextGD](#), [ProcessTextTTF](#), and [DrawLegend](#). Note: This was added at PHPlot-5.0.6, with support for mixing TTF and GD fonts.

GetRangeEndAdjust(\$which, &\$adjust)

Applies a default to \$adjust, the plot range end adjustment factor. \$which is 'x' or 'y'. If \$adjust is already set, the function does nothing. Otherwise, it uses the current plot type to apply a default setting to \$adjust. See the notes on the `adjust_type` entry in [Section 10.2.5, “plots\[\]”](#) for more on the per-plot-type adjustment mode. This is used by [CalcPlotRange](#). It was added at PHPlot-6.0.0.

GetTextAlignment(\$sin_t, \$cos_t, &\$h_align, &\$v_align, \$reverse = FALSE)

Selects the best alignment for text which is at a specific angle (\$sin_t, \$cos_t) from a point. The result is returned in \$h_align and \$v_align, suitable for use with [DrawText](#). The alignment is chosen from 8 possible values (left/center, center/bottom, etc.) to keep the closest edge or corner of the text box at a fixed distance from the reference point (typically the center of a pie chart, or a plotted point), regardless of the text string size. For example, text at 0 degrees is left/center aligned, and text at 90 degrees is center/bottom aligned. If \$reverse is true, the alignment is reversed; this is used for text inside an ellipse but close to the circumference. Used by [CheckDataValueLabels](#) and [DrawPieLabel](#). Note: This was added at PHPlot-5.6.0 by moving code out of [CheckDataValueLabels](#).

initialize(\$imagecreate_function, \$width, \$height, \$output_file, \$input_file)

Initialize a newly created object. This is called from the two class constructors, [PHPlot](#) and [PHPlot truecolor](#). \$imagecreate_function is the name of the GD function used to create an image (`imagecreate` or `imagecreatetruecolor`). The other arguments are the same as in the class constructors, except the defaults are already applied. This was added in PHPlot-5.6.0 by moving duplicated code from the two constructors into a shared function.

NeedDataDarkColors()

Allocates darker data colors, which are used for shading. This is called by graph drawing functions such as [DrawPieChart](#) if they need to use these colors for shading. This was added in PHPlot-5.2.0.

NeedErrorBarColors()

Allocates colors used for error bars. This is called by any graph drawing functions that is going to draw error bars. This was added in PHPlot-5.2.0.

number_format(\$number, \$decimals=0)

Formats a floating point number, like PHP's `number_format()`, inserting a decimal separator and thousands groups separators. Unlike the PHP function, this uses variables in the PHPlot class to select the separators. The separators can be set with [SetNumberFormat](#), or by default PHPlot will attempt to get locale-specific values. For example, `1234+(56/100)` will be returned as `"1,234.56"` if the locale is `"en_US"`, and as `"1.234,56"` if the locale is `"de_DE"`. As a fall-back, if locale information is not available, `'.'` is used for decimal point, and `'.'` for thousands separator. This fall-back is equivalent to the behavior in PHPlot 5.0rc3 and earlier. This is used by [FormatLabel](#) when the formatting type is `data`, and also for the pie chart labels in [DrawPieChart](#).

pad_array(&\$arr, \$size)

Pads an array `$arr` with copies of itself until it reaches the given size. If `$arr` is a scalar, it will first be converted to an array with one element. Then, if `$arr` has fewer than `$size` elements, elements of `$arr` starting from the first will be appended until it reaches `$size` elements. This only works on zero-based sequential integer indexed arrays. Called by [PadArrays](#), [SetPointShapes](#), and [SetPointSizes](#). This replaced [array_pad_array](#) at PHPlot-5.0.4, however that had an unused 3rd argument, and worked on general indexed arrays.

PadArrays()

Pads the style arrays (`line_widths`, `line_styles`, `data_colors`, etc.) so they are all large enough to contain an entry for each data set or plot line. This uses [pad_array](#). Called by [DrawGraph](#) before drawing anything.

PrintError(\$error_message)

Handles a fatal error within PHPlot. Starting with PHPlot-5.0.5 this and [DrawError](#) are identical. `PrintError` attempts to draw the error message `$error_message` into the image, and then output the image. This method is used because PHPlot is normally expected to output an image, and text output would not be displayed properly. (If no image resource was available, and the [SetIsInline](#) flag is not on, PHPlot will send a 500 Internal Server Error header.) `PrintError` uses [DrawMessage](#) to actually draw the message onto the image. After this, `PrintError` uses the PHP `trigger_error()` function to signal a user error. This is normally fatal to the script, unless caught. This will also result in the error message written to the error output stream, which typically ends up in a web server error log.

(Through PHPlot-5.0.4, `PrintError` wrote an error message to standard output and exited.)

ProcessText(\$draw_it, \$font_id, \$angle, \$x, \$y, \$color, \$text, \$halign, \$valign)

This function acts as a bridge, or switch, between the two functions [SizeText](#) and [DrawText](#), which handle both GD and TTF text, and the functions which specifically handle GD text or TTF text. The arguments to this function are the same as [DrawText](#) except for an additional first argument `$draw_it`. If `$draw_it` is true, text is drawn. This is used by `DrawText`. If `$draw_it` is false, only the bounding box size of the text is calculated and returned. This is used by `SizeText`. In text sizing mode, the `x`, `y`, `color`, `halign`, and `valign` arguments are ignored, as they are not needed when calculating the text bounding box size. This function is only called by [SizeText](#) and [DrawText](#), and calls either [ProcessTextTTF](#) or [ProcessTextGD](#).

`ProcessText` examines the `$font_id` argument and handles the variations described under [DrawText](#). If `$font_id` is an array, it is assumed to be an element of the member array `$fonts[]`, and is passed as-is to the lower level functions. If it is a string that exists as an index to `$fonts[]`, that font array is used. In all other cases, the generic font is used.

ProcessTextGD(\$draw_it, \$font, \$angle, \$x, \$y, \$color, \$text, \$h_factor, \$v_factor)

Draws GD fixed-font text, or calculates the size of GD fixed-font text. This is only called by [ProcessText](#) after it determines that GD text is in use. If `$draw_it` is true, text is drawn; if `$draw_it` is false, only the bounding box size of the text is calculated and returned as a two-element array (`$width`, `$height`). Here `$width` is measured along the X axis, and `$height` along Y, regardless of the text angle. These are the size of an orthogonal bounding box that contains the text block. The `$font` argument is a PHPlot font array, which must reference a GD font. The `$angle` is 0

or 90 degrees, as GD text only supports those values. \$x, \$y are the reference point of the text \$text, which is drawn in color \$color. The text string can contain multiple lines, with a newline character between lines. The \$h_factor and \$v_factor arguments are translated from the alignment arguments supplied to DrawText or SizeText: 0, 0.5, or 1.0 If \$draw_it is false, for text sizing mode, the x, y, color, h_factor and v_factor arguments are ignored.

Note: This was added at PHPlot-5.0.5. It was changed at PHPlot-5.0.6 to take a single font array argument, rather than 3 separate arguments for font number, width, and height.

ProcessTextTTF(\$draw_it, \$font, \$angle, \$x, \$y, \$color, \$text, \$h_factor, \$v_factor)

Draws TTF text, or calculates the size of TTF text. This is only called by [ProcessText](#) after it determines that TTF text is in use. If \$draw_it is true, text is drawn; if \$draw_it is false, only the bounding box size of the text is calculated and returned as a two-element array (\$width, \$height). Here \$width is measured along the X axis, and \$height along Y, regardless of the text angle. These are the size of an orthogonal bounding box that contains the text block. The \$font argument is a PHPlot font array, which must reference a TTF font. The text is drawn at \$angle degrees; unlike GD text TTF text can be drawn at any angle. \$x, \$y are the reference point of the text \$text, which is drawn in color \$color. The text string can contain multiple lines, with a newline character between lines. The \$h_factor and \$v_factor arguments are translated from the alignment arguments supplied to DrawText or SizeText: 0, 0.5, or 1.0 If \$draw_it is false, for text sizing mode, the x, y, color, h_factor and v_factor arguments are ignored.

Note that the interpretation of the alignment for text at arbitrary angles may not be what you expect. Rotation of text happens before alignment, and alignment and positioning use the orthogonal bounding box of the text.

Note: This was added at PHPlot-5.0.5. It was changed in PHPlot-5.0.6 to take a single font array argument, rather than 2 separate arguments for font filename and size.

SetBgColorIndexes()

Allocates the colors for the image background and image border. Called by [SetColorIndexes](#) before drawing anything, and by [DrawMessage](#) if needed. This was added in PHPlot-5.7.0 by moving code from SetColorIndexes, so that DrawMessage can set up only the color indexes it needs.

SetColorIndexes()

Allocates all the colors needed for a plot. Called by [DrawGraph](#) before drawing anything. Calls [SetBgColorIndexes](#) (starting at PHPlot-5.7.0) to set the background and border color indexes. This was added in PHPlot-5.2.0.

SetDashedStyle(\$which_ndxcol, \$use_style = TRUE)

Sets the GD line style to select a dashed line, if line styles are enabled, in preparation for drawing a dashed line. \$which_ndxcol is the color index to use for the line, and \$use_style is a flag indicating if a styled line is to be drawn. Returns a GD color index to use for drawing. If \$use_styles is false, indicating solid lines, the return value is \$which_ndxcol. If \$use_styles is true or omitted, the return value is a GD constant used to indicate drawing a styled line, and \$which_ndxcol is used to set up the line style. The return value is then used by the caller as the color argument in drawing functions such as imageline.

To understand how this function works, see the documentation for the PHP GD function `ImageSetStyle()` and also refer to [SetDefaultDashedStyle](#). GD expects a line style to be specified as an array of pixel values, which is awkward to deal with. PHPlot uses a shorthand notation with integer values indicating pairs of the number of color, then transparent pixels. `SetDefaultDashedStyle` creates a string of PHP code to generate an array of pixel values the way GD wants them, but defers filling in the exact color to use. `SetDashedStyle` evaluates this string with \$which_ndxcol set to the color to use for the current line. The result is an array of pixel values for `ImageSetStyle`.

Called by all functions that need to draw lines that can have a line style applied, including [DrawXTicks](#) and [DrawYTicks](#) (for drawing the grid lines, not the ticks), and [DrawLines](#) for drawing line plots.

The \$use_style argument and return value were added in PHPlot-6.0.0. Before that, `SetDashedStyle` unconditionally set up the line style, and returned a boolean value.

SetDefaultFonts()

Selects all the default font values and sizes. See [SetFont](#) for details of the font element names and default values. Called by the class constructor initialization function [initialize](#) to initialize fonts in the plot object, and by [SetUseTTF](#) to restore the defaults when changing from or to TrueType font usage.

SetDefaultStyles()

Initializes default colors and styles for PHPlot objects. Mostly this calls the public member functions such as [SetDataColors](#) but without specifying an array of colors, which causes the member functions to select default values. Called by the class constructor initialization function [initialize](#).

SetIndexColor(\$which_color, \$alpha = 0)

This function was removed in PHPlot-5.2.0. It parsed a color specification, and allocated a GD color index. The first part is replaced by calling [SetRGBColor](#) directly, and the second part is implemented with [GetColorIndex](#) at graph drawing time.

SetIndexDarkColor(\$which_color, \$alpha = 0)

This function was removed in PHPlot-5.2.0. It parsed a color specification, and allocated a GD color index for a slightly darker shade of the color. The first part is replaced by calling [SetRGBColor](#) directly, and the second part is implemented with [GetDarkColorIndex](#) at graph drawing time.

SetInputFile(\$which_input_file)

Sets an image file `$which_input_file` to be used as the background image for the graph. Also resets the graph size to the size of the image file. Called by the class constructor initialization function [initialize](#). Note: In earlier releases, this was considered an externally available function. After a PHPlot object was created with the constructor, [SetInputFile](#) could be used to resize it and set the background image. Although this still works, it is deprecated. [SetInputFile](#) should be considered an internal-use-only function. Users should set the background image file using the 4th argument of [PHPlot](#) or [PHPlot truecolor](#) when creating an instance of the object.

SetLabelType(\$mode, \$args)

Sets the formatting used for tick, data, and pie chart labels. This implements [SetXLabelType](#), [SetYLabelType](#), [SetXDataLabelType](#), [SetYDataLabelType](#), and part of [SetPieLabelType](#). `$mode` is either 'x', 'xd', 'y', 'yd', or 'p' to select the type of label (x, y for tick labels; xd, yd for data labels; p for pie chart labels). `$args` is an array of arguments, with `$args[0]` selecting the type of formatting (for example, `data`). Additional array elements depend on the formatting type. For more details, see the above-referenced functions. All arguments to those functions are combined into an array and passed to [SetLabelType](#) as `$args`. Separation of data and tick label formatting was available starting with PHPlot-5.1.0. Support for pie chart label formatting was added in PHPlot-5.6.0.

SetRGBColor(\$color_asked, \$alpha = 0)

Converts a general color specification into a standard form as an array of 4 components: red, green, blue, and alpha, and returns the array. The 3 color components are integers in the range 0-255, and the alpha component is an integer in the range 0-127 (where 0 means opaque). The acceptable color specification forms are documented in [Section 3.5.1, "Color Parameter Forms"](#) and [Section 4.3.4, "Color Parameter Form Extensions"](#), and include color names, component arrays, and strings of the form `#RRGGBB` and `#RRGGBBAA`. The alpha argument provides a default value if the color specification does not include alpha; the default 0 makes the color opaque. This is used directly by all functions that accept a color specification. Use of alpha in the color specification, the default alpha argument, and the 4th component in the returned array were added in PHPlot-5.1.1.

SizeText(\$font, \$angle, \$text)

Calculates the size of a block of text. It works on both GD (fixed-font) and TTF text. `$font` is a text element name, empty, or a PHPlot font array (use of an array is deprecated); see [DrawText](#) for details. `$angle` is the text angle in degrees. `$text` is the text string. The text string can contain multiple lines, with a newline character between lines. This function just calls [ProcessText](#) in text sizing mode to do the work. It returns a two-element array with the text width and height. These are the width and height of an orthogonal bounding box (box aligned with the X and Y axes) which contains the rotated text block. Called by functions which need to determine text size for laying out plot elements, such as [CalcMargins](#). This function replaced [TTFBBoxSize](#) at PHPlot-5.0.5.

`tile_img($file, $xorig, $yorig, $width, $height, $mode)`

Tiles an image file over another the current plot image. `$file` is the filename of the image to use as the tile. (`$xorig`, `$yorig`) are the origin point for the tiling, and (`$width`, `$height`) are the area to be tiled. These are used to tile just under the plot area versus the entire image. The `$mode` can be `centeredtile`, `tile`, or `scale`. Scale mode scales the source image to fit the target area. Tile and `centeredtile` modes repeat the source image as needed to fit into the target area; the difference is that `centeredtile` offsets the tile start position by half its size, which works better for some tiles. Called by [DrawBackground](#) and [DrawPlotAreaBackground](#) if an image file is selected for the plot area or overall background.

`truncate_array(&$array, $size)`

This was added in PHPlot-5.2.0 and removed in PHPlot-5.3.1, when data color processing was changed to not truncate the color arrays.

`TTFBBoxSize($size, $angle, $font, $string)`

This function was removed at PHPlot-5.0.5. It was replaced by [SizeText](#).

`TuneAutoRange($which, $zero_magnet, $adjust_mode, $adjust_amount)`

This implements [TuneXAutoRange](#) and [TuneYAutoRange](#) to store tuning parameters used by the automatic range calculation. `$which` is 'x' or 'y', and the other arguments are as described under those two public functions. This was added in PHPlot-6.0.0

`TuneAutoTicks($which, $min_ticks, $stick_mode, $stick_inc_integer)`

This implements [TuneXAutoTicks](#) and [TuneYAutoTicks](#) to store tuning parameters used by the tick increment calculation. `$which` is 'x' or 'y', and the other arguments are as described under those two public functions. This was added in PHPlot-6.0.0

`xtr($x_world)`

Translates an X world coordinate value into a pixel coordinate value. This uses the scale and translation set up by [CalcTranslation](#). See [GetDeviceXY](#) for a public interface.

`ytr($y_world)`

Translates a Y world coordinate value into a pixel coordinate value. This uses the scale and translation set up by [CalcTranslation](#). See [GetDeviceXY](#) for a public interface.

`__sleep()`

This is a PHP "magic method" that prepares a PHPlot object for serialization. It stores the PHPlot version string (for checking at wakeup time), and a flag indicating if it used a truecolor image or not. See [Section 4.2, "PHPlot Object Serialization"](#). This was added in PHPlot-5.8.0.

`__wakeup()`

This is a PHP "magic method" that re-creates a PHPlot object after unserialization. It checks the stored version string to make sure the object was serialized with the exact same PHPlot version, and then re-creates the image resource. See [Section 4.2, "PHPlot Object Serialization"](#). This was added in PHPlot-5.8.0.

Chapter 10. PHPlot Class Member Variables

This chapter provides information about the PHPlot class member variables and constants.

Most PHPlot class member variables are meant for internal use only, and are declared to have *protected* visibility (starting with PHPlot-6.0.0). This means they are not accessible from your application, unless you define a class that extends PHPlot. All these member variables are subject to change in future releases without concern for backward compatibility.

One exception is the plot tuning variables, which have public visibility. [Section 4.7, “Tuning Parameters”](#) describes how these PHPlot member variables can be used to adjust plot appearance. Setting them from your application is generally safe, as they have relatively small effects on plots, and are less likely to change in future releases.

A few additional member class variables have public visibility, due to past use in applications, but you should avoid using them. This includes `img`, the GD image resource, and `fonts`, the array of font information.

10.1. List of Member Variables

The table below lists the PHPlot class member variables.

The initial values are listed under *Default Value*. Variables which are declared but not initialized at the top of the PHPlot class definition have nothing in this column. They can be considered to have an initial value of NULL, which is significant for some variables but not for others.

The *Reference Function* column lists the member function(s) used to set the variable, if the variable can be set by the application, else the member function which calculates the variable, if there is one, else the member function(s) which use the variable, if there are only a few.

Variables which hold color values are initialized to defaults using [SetDefaultStyles](#) when a PHPlot object is created. For the default colors, see [Section 3.5.5, “Plot Element Colors”](#).

| Variable Name: | Default Value: | Reference Function: | Description: |
|------------------|----------------|------------------------------------|--|
| actual_bar_width | | CalcBarWidths | Calculated width of bars for bar charts |
| bar_adjust_gap | | CalcBarWidths | Calculated bar gap |
| bar_extra_space | 0.5 | CalcBarWidths | Extra space between groups of bars
(See Tuning Parameters for more) |
| bar_width_adjust | 1 | CalcBarWidths | Width of bar relative to space for one bar
(See Tuning Parameters for more) |
| bg_color | | SetBackgroundColor | Color (R,G,B,A) for image background |
| bgimg | | SetBgImage | Background image filename |
| bgmode | | SetBgImage | Background image tiling mode |
| browser_cache | FALSE | SetBrowserCache | Flag: Don't send cache suppression headers |
| boxes_frac_width | 0.3 | DrawBoxes | Scale factor for box widths in box plots. Default is 0.3, meaning within |

| Variable Name: | Default Value: | Reference Function: | Description: |
|--------------------|----------------|-------------------------------------|---|
| | | | min and max limits the boxes will use 30% of the available space for half their width. (See Tuning Parameters for more) (Added in PHPlot-6.1.0) |
| boxes_max_width | 8 | DrawBoxes | Maximum half-width for boxes in box plots. Default is 8 pixels. (See Tuning Parameters for more) (Added in PHPlot-6.1.0) |
| boxes_min_width | 2 | DrawBoxes | Minimum half-width for boxes in box plots. Default is 2 pixels. (See Tuning Parameters for more) (Added in PHPlot-6.1.0) |
| boxes_t_width | 0.6 | DrawBoxes | Ratio of the width of the 'T' ends of box plot whiskers to the width of the boxes. Default is 0.6. (See Tuning Parameters for more) (Added in PHPlot-6.1.0) |
| bubbles_max_size | | DrawBubbles | Max bubble size for bubbles plots (See Tuning Parameters for more) (Added in PHPlot-5.4.0) |
| bubbles_min_size | 6 | DrawBubbles | Min bubbles size for bubble plots (See Tuning Parameters for more) (Added in PHPlot-5.4.0) |
| callbacks | array(...) | SetCallback | Callback (hook) function information. Indexed by callback reason; value is an array of function name and pass-through argument if the callback is in use, else NULL. |
| dashed_grid | TRUE | SetDrawDashedGrid | Flag: Draw dashed or solid grid lines? |
| dashed_style | '2-4' | SetDefaultStyles | Initial dashed pattern code |
| data | | SetDataValues | The data array |
| data_border_colors | | SetDataBorderColors | Array of colors (R,G,B,A) for bar chart data borders. |
| data_colors | | SetDataColors | Array of colors (R,G,B,A) for data lines/marks/bars/etc. See default_colors for initial value. |
| data_columns | | CheckDataArray | Maximum number of dependent variable values (usually Y values, or pie segments) in the data array rows. (Added in PHPlot-5.1.3) |
| data_max | | FindDataLimits | Array: Per row maximum Y value. (Before PHPlot-5.1.2 this was named data_maxy.) |
| data_min | | FindDataLimits | Array: Per row minimum Y value. (Before PHPlot-5.1.2 this was named data_min_y.) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|---------------------------|----------------|---|--|
| data_type | 'text-data' | SetDataType | Format of the data array |
| data_units_text | " | FormatLabel | Obsolete - suffix for 'data'-formatted labels |
| data_value_label_angle | 90 | CheckDataValueLabels | Angle (in degrees) for data value labels (See Tuning Parameters for more) |
| data_value_label_distance | 5 | CheckDataValueLabels | Distance (in pixels) for data value labels (See Tuning Parameters for more) |
| datalabel_color | | SetDataLabelColor | Color (R,G,B,A) to use for axis data labels (Added in PHPlot-5.7.0) |
| datatype_error_bars | | DecodeDataType | Flag: data type has error bars. (Added in PHPlot-5.1.3) |
| datatype_implied | | DecodeDataType | Flag: data type has implied X or Y. (Added in PHPlot-5.1.3) |
| datatype_pie_single | | DecodeDataType | Flag: data type is one-column data for pie chart with one segments per row. (Added in PHPlot-5.1.3) |
| datatype_swapped_xy | | DecodeDataType | Flag: data type has swapped X and Y values. (Added in PHPlot-5.1.3) |
| datatype_yz | | DecodeDataType | Flag: data type includes Y and Z value pairs (Added in PHPlot-5.5.0) |
| datatypes | array(...) | DecodeDataType ,
SetDataType | Static array of data type information (Added in PHPlot-6.1.0) (See notes for more) |
| datatypes_map | array(...) | SetDataType | Static array of data type aliases (keys) and the corresponding primary name (values) (Added in PHPlot-6.1.0) |
| decimal_point | | SetNumberFormat | Character to use for decimal point in formatted numbers |
| default_colors | array(...) | SetDataColors ,
SetErrorBarColors | The default color array, used to initialize data_colors and error_bar_colors. (Added in PHPlot-5.1.0) |
| default_dashed_style | | SetDefaultDashedStyle | Formatted PHP code to build a dashed line pattern |
| default_ttfont | | SetDefaultTTFont ,
GetDefaultTTFont | Default TrueType font file. (Through PHPlot-5.1.2, there was a static default 'benjamingothic.ttf'. After PHPlot-5.1.2, the default is dynamic.) |
| done | array() | DrawBackground ,
DrawImageBorder , DrawTitle | Array of flags for elements that must be drawn at most once. Flag is set TRUE when drawn. Indexes are: background, border, title. (Replaced separate variables in PHPlot-5.3.1.) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|---------------------------|----------------|--|--|
| draw_broken_lines | FALSE | SetDrawBrokenLines | Flag: How to handle missing Y values |
| draw_data_borders | | SetDrawDataBorders | Flag: Draw data borders on bars, stackedbars (Added in PHPLOT-6.0.0) |
| draw_pie_borders | | SetDrawPieBorders | Flag: Draw borders on pie chart segments (Added in PHPLOT-6.0.0) |
| draw_plot_area_background | FALSE | SetDrawPlotAreaBackground | Flag: Draw the background of the plot area |
| draw_x_data_label_lines | FALSE | SetDrawXDataLabelLines | Flag: Draw X data label lines |
| draw_x_grid | | SetDrawXGrid | Flag: Draw X grid lines? (True, False, or NULL meaning the default behavior) |
| draw_y_data_label_lines | FALSE | SetDrawYDataLabelLines | Flag: Draw Y data label lines (Added in PHPLOT-6.0.0) |
| draw_y_grid | | SetDrawYGrid | Flag: Draw Y grid lines? (True, False, or NULL meaning the default behavior) |
| dvlable_color | | SetDataValueLabelColor | Color (R,G,B,A) to use for data value labels (Added in PHPLOT-5.7.0) |
| error_bar_colors | | SetErrorBarColors | Array of colors (R,G,B,A) for error bars. See default_colors for initial value. |
| error_bar_line_width | 1 | SetErrorBarLineWidth | Thickness of error bar lines |
| error_bar_shape | 'tee' | SetErrorBarShape | Shape (style) of error bars: line or tee |
| error_bar_size | 5 | SetErrorBarSize | Size of error bars |
| file_format | 'png' | SetFileFormat | Image format: png, gif, jpg, wbmp |
| fonts | | SetFontGD , SetFontTTF | Array of font information. (See notes for more) |
| grid_at_foreground | FALSE | DrawGraph | Flag: Draw grid on top of or behind the plot (See Tuning Parameters for more) |
| grid_color | | SetGridColor | Color (R,G,B,A) to use for axes, plot area border, legend border, pie chart lines and text (not grid!) |
| group_frac_width | 0.7 | CalcBarWidths | Controls fraction of bar group space used for bar (See Tuning Parameters for more) |
| i_border | | SetImageBorderColor | Color (R,G,B,A) for image border, if drawn |
| image_border_type | 'none' | SetImageBorderType | Image border type |
| image_border_width | | SetImageBorderWidth | Width of image border in pixels. Default depends on image_border_type. (Added in PHPLOT-5.1.2) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|-------------------------|----------------|--|---|
| image_height | | PHPlot | Image height |
| image_width | | PHPlot | Image width |
| img | | PHPlot | Image resource |
| in_error | | PrintError | Prevent recursion in error message image production |
| is_inline | FALSE | SetIsInline | Don't send headers |
| label_format | array(...) | SetPieLabelType ,
SetPrecisionX , SetPrecisionY ,
SetXDataLabelType ,
SetXLabelType ,
SetXTimeFormat ,
SetYDataLabelType ,
SetYLabelType ,
SetYTimeFormat | Label format info. (See notes for more) |
| label_scale_position | 0.5 | SetLabelScalePosition | Pie chart label position factor |
| legend | | SetLegend | Legend text array. Each index is a legend text line. |
| legend_bg_color | | SetLegendBgColor | Color (R,G,B,A) for the legend background (Added in PHPlot-6.0.0) |
| legend_colorbox_align | 'right' | SetLegendStyle | Alignment of color boxes or shape markers in the legend: left, right, or none |
| legend_colorbox_borders | 'textcolor' | SetLegendColorboxBorders | Color control for colorbox borders in legend (Added in PHPlot-6.0.0) |
| legend_colorbox_width | 1.0 | DrawLegend | Adjusts width of color boxes in the legend (See Tuning Parameters for more) (Added in PHPlot-5.3.0) |
| legend_pos | | SetLegendPosition | Array holding legend position information (Added in PHPlot-5.4.0) (See notes for more) |
| legend_reverse_order | FALSE | SetLegendReverse | Flag: reverse the order of lines in the legend box, bottom to top (Added in PHPlot-5.5.0) |
| legend_text_align | 'right' | SetLegendStyle | Legend style setting, left or right |
| legend_text_color | | SetLegendTextColor | Color (R,G,B,A) for the legend text (Added in PHPlot-6.0.0) |
| legend_use_shapes | FALSE | SetLegendUseShapes | Draw color boxes (if false or unset) or shape markers (if true) in the legend (Added in PHPlot-5.4.0) |
| light_grid_color | | SetLightGridColor | Color (R,G,B,A) for grid lines and X data lines |
| line_spacing | 4 | SetLineSpacing | Controls inter-line spacing of text |
| line_styles | array(...) | SetLineStyles | Plot line style(s) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|------------------------|----------------|------------------------------------|--|
| line_widths | 1 | SetLineWidths | Plot line width(s) |
| locale_override | FALSE | number_format | Flag to avoid importing locale info (See Tuning Parameters for more) |
| max_x | | FindDataLimits | Overall max X value in the data array |
| max_y | | FindDataLimits | Overall max Y value in the data array |
| max_z | | FindDataLimits | Overall max Z value in the data array (for X/Y/Z data type only) (Added in PHPlot-5.5.0) |
| min_x | | FindDataLimits | Overall min X value in the data array |
| min_y | | FindDataLimits | Overall min Y value in the data array |
| min_z | | FindDataLimits | Overall min Z value in the data array (for X/Y/Z data type only) (Added in PHPlot-5.5.0) |
| ndx_bg_color | | SetColorIndexes | Color index of image background |
| ndx_data_border_colors | | SetColorIndexes | Color index array for bar chart data borders |
| ndx_data_colors | | SetColorIndexes | Color index array for plot data lines/marks/bars/etc. |
| ndx_data_dark_colors | | NeedDataDarkColors | Color index array for plot data, darker shade |
| ndx_datalabel_color | | SetColorIndexes | Color index for axis data labels (Added in PHPlot-5.7.0) |
| ndx_dvlabel_color | | SetColorIndexes | Color index for data value labels (Added in PHPlot-5.7.0) |
| ndx_error_bar_colors | | NeedErrorBarColors | Color index array for error bars |
| ndx_grid_color | | SetColorIndexes | Color index for axes, plot area border, legend border, pie chart lines and text |
| ndx_i_border | | SetColorIndexes | Color index for image border lines |
| ndx_i_border_dark | | SetColorIndexes | Color index for image border lines, darker shade |
| ndx_legend_bg_color | | SetColorIndexes | Color index for the legend background (Added in PHPlot-6.0.0) |
| ndx_legend_text_color | | SetColorIndexes | Color index for the legend text (Added in PHPlot-6.0.0) |
| ndx_light_grid_color | | SetColorIndexes | Color index for grid lines and X data lines |
| ndx_pieborder_color | | SetColorIndexes | Color index for unshaded pie chart segment borders (Added in PHPlot-6.0.0) |
| ndx_pielabel_color | | SetColorIndexes | Color index for pie chart data labels (Added in PHPlot-5.7.0) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|---------------------|----------------|---------------------------------|--|
| ndx_plot_bg_color | | SetColorIndexes | Color index of plot area background |
| ndx_text_color | | SetColorIndexes | Color index for labels and legend text |
| ndx_tick_color | | SetColorIndexes | Color index for tick marks |
| ndx_ticklabel_color | | SetColorIndexes | Color index for tick labels (Added in PHPlot-5.7.0) |
| ndx_title_color | | SetColorIndexes | Color index for main title |
| ndx_x_title_color | | SetColorIndexes | Color index for X title (Added in PHPlot-5.2.0) |
| ndx_y_title_color | | SetColorIndexes | Color index for Y title (Added in PHPlot-5.2.0) |
| num_data_rows | | SetDataValues | Number of rows in the data array (number of points along X, or number of bar groups, for example) |
| num_recs | | SetDataValues | Array with number of entries in each data row (including label and X if present) |
| num_x_ticks | " | SetNumXTicks | Forced number of X tick marks |
| num_y_ticks | " | SetNumYTicks | Forced number of Y tick marks |
| ohlc_frac_width | 0.3 | DrawOHLC | Scale factor for element widths in OHLC plots. Default is 0.3, meaning within min and max limits the elements will use 30% of the available space for half their width. (See Tuning Parameters for more) (Added in PHPlot-5.3.0) |
| ohlc_max_width | 8 | DrawOHLC | Maximum half-width for elements in OHLC plots (candlestick bodies or tick pairs). Default is 8 pixels. (See Tuning Parameters for more) (Added in PHPlot-5.3.0) |
| ohlc_min_width | 2 | DrawOHLC | Minimum half-width for elements in OHLC plots (candlestick bodies or tick pairs). Default is 2 pixels. (See Tuning Parameters for more) (Added in PHPlot-5.3.0) |
| output_file | | SetOutputFile | Redirect to output file |
| pie_diam_factor | 0.5 | DrawPieChart | Aspect ratio for shaded pie charts. (See Tuning Parameters for more) (Added in PHPlot-5.6.0) |
| pie_direction_cw | FALSE | SetPieDirection | Flag: If true, pie chart segments are drawn in clockwise direction. If false or unset, they are counter-clockwise. (Added in PHPlot-6.0.0) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|---------------------|----------------|---|--|
| pie_full_size | FALSE | SetPieAutoSize | Flag: If true, do not include label sizes when calculating pie size. (Added in PHPlot-5.6.0) |
| pie_label_source | | SetPieLabelType | Source of label text for pie charts (percent, value, label, or index) (Added in PHPlot-5.6.0) |
| pie_min_size_factor | 0.5 | DrawPieChart | Minimum amount of the plot area that will be reserved for the pie (See Tuning Parameters for more) (Added in PHPlot-5.6.0) |
| pie_start_angle | 0 | SetPieStartAngle | Starting angle in degrees for the first segment in a pie chart. (Added in PHPlot-6.0.0) |
| pieborder_color | | SetPieBorderColor | Color (R,G,B,A) to use for unshaded pie chart segment borders (Added in PHPlot-6.0.0) |
| pielabel_color | | SetPieLabelColor | Color (R,G,B,A) to use for pie chart data labels (Added in PHPlot-5.7.0) |
| plot_area | | CalcPlotAreaPixels | Array defining the calculated plot area. ([0],[1]) is the top left corner, ([2],[3]) is the bottom right corner. |
| plot_area_height | | CalcPlotAreaPixels | Height of the plot area |
| plot_area_width | | CalcPlotAreaPixels | Width of the plot area |
| plot_bg_color | | SetPlotBgColor | Color (R,G,B,A) for plot area background |
| plot_border_type | | SetPlotBorderType | Where to draw plot borders. Can be scalar or array of choices. |
| plot_max_x | | SetPlotAreaWorld ,
CalcPlotAreaWorld | Max X of the plot area in world coordinates |
| plot_max_y | | SetPlotAreaWorld ,
CalcPlotAreaWorld | Max Y of the plot area in world coordinates |
| plot_min_x | | SetPlotAreaWorld ,
CalcPlotAreaWorld | Min X of the plot area in world coordinates |
| plot_min_y | | SetPlotAreaWorld ,
CalcPlotAreaWorld | Min Y of the plot area in world coordinates |
| plot_origin_x | | CalcTranslation | X device coordinate of the plot area origin |
| plot_origin_y | | CalcTranslation | Y device coordinate of the plot area origin |
| plot_type | 'linepoints' | SetPlotType | Selected plot type |
| plotbgimg | | SetPlotAreaBgImage | Plot area background image filename |
| plotbgmode | | SetPlotAreaBgImage | Plot area background image tiling mode |

| Variable Name: | Default Value: | Reference Function: | Description: |
|----------------------|----------------|---|--|
| plots | array(...) | DrawGraph , SetPlotType , FindDataLimits | Static array of plot type information (Added in PHPlot-5.3.0) (See notes for more) |
| point_counts | | CheckPointParams | Size of point_shapes and point_sizes arrays (added in PHPlot-5.1.0) |
| point_shapes | array(...) | SetPointShapes | Marker shapes for point plots |
| point_sizes | array(6) | SetPointSizes | Marker sizes for point plots |
| print_image | TRUE | SetPrintImage | Flag: Automatic PrintImage after DrawGraph? |
| rangectl | array(...) | TuneXAutoRange , TuneYAutoRange , TuneAutoRange | Tuning parameters for plot range calculation (Added in PHPlot-6.0.0) (See notes for more) |
| record_bar_width | | CalcBarWidths | Area for each bar in a bar chart |
| records_per_group | | SetDataValues | Maximum of num_recs[], max number of entries (including label and X if present) for all data rows |
| rgb_array | | SetRGBArray | Array mapping color names to array of R, G, B values |
| safe_margin | 5 | | Fixed extra margin used in multiple places (See Tuning Parameters for more) |
| saved_version | | __sleep , __wakeup | Stores PHPlot version when object was serialized |
| shading | 5 | SetShading | Drop shadow size for pie and bar charts |
| skip_bottom_tick | FALSE | SetSkipBottomTick | Skip bottom tick mark |
| skip_left_tick | FALSE | SetSkipLeftTick | Skip left tick mark |
| skip_right_tick | FALSE | SetSkipRightTick | Skip right tick mark |
| skip_top_tick | FALSE | SetSkipTopTick | Skip top tick mark |
| stream_boundary | | StartStream | MIME boundary sequence used with streaming plots (added in PHPlot-5.8.0) |
| stream_frame_header | | StartStream | Boundary and MIME header, output before each frame in a plot stream (added in PHPlot-5.8.0) |
| stream_output_f | | StartStream | Name of the GD output function for this image type, used with streaming plots (added in PHPlot-5.8.0) |
| suppress_error_image | FALSE | SetFailureImage | Flag: Don't produce an error image on fatal error. Unset is FALSE. (Note the flag value is the negation of the function argument). (Added in PHPlot-5.5.0) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|----------------------|----------------|---|---|
| suppress_x_axis | FALSE | SetDrawXAxis | Flag: Don't draw the X axis line. Unset (by default) means FALSE. (Added in PHPlot-5.3.0) |
| suppress_y_axis | FALSE | SetDrawYAxis | Flag: Don't draw the Y axis line. Unset (by default) means FALSE. (Added in PHPlot-5.3.0) |
| text_color | | SetTextColor | Color (R,G,B,A) for labels and legend text |
| thousands_sep | | SetNumberFormat | Character to use to group 1000s in formatted numbers |
| tick_color | | SetTickColor | Color (R,G,B,A) for tick marks |
| tickctl | array(...) | TuneXAutoTicks ,
TuneYAutoTicks ,
TuneAutoTicks | Tuning parameters for tick increment calculation (Added in PHPlot-6.0.0) (See notes for more) |
| ticklabel_color | | SetTickLabelColor | Color (R,G,B,A) to use for tick labels (Added in PHPlot-5.7.0) |
| title_color | | SetTitleColor | Color (R,G,B,A) for main title (and default for X and Y titles) |
| title_offset | | CalcMargins | Y offset of main title position (Added in PHPlot-5.1.2) |
| title_txt | " | SetTitle | Main title text |
| total_records | | SetDataValues | Total number of entries (rows times columns in each row) in the data array. |
| transparent_color | | SetTransparentColor | Color (R,G,B,A) designated as transparent (Added in PHPlot-5.2.0) |
| truecolor | | __sleep , __wakeup | Flag: True if serialized object had a truecolor image |
| ttf_path | '.' | SetTTFPath | TrueType font directory |
| use_ttf | FALSE | SetUseTTF | Default font type, True for TrueType, False for GD |
| x_axis_position | | SetXAxisPosition | Position of X axis (in world coordinates) |
| x_axis_y_pixels | | CalcTranslation | Device coordinate for the X axis |
| x_data_label_angle | | CheckLabels | Effective X data label text angle (Added in PHPlot-5.1.0) |
| x_data_label_angle_u | " | SetXDataLabelAngle | X data label text angle (see also x_data_label_angle) (Added in PHPlot-6.0.0) |
| x_data_label_pos | | SetXDataLabelPos | Position of X data labels. (Default was 'plotdown', but is now applied at graph drawing time.) |

| Variable Name: | Default Value: | Reference Function: | Description: |
|---------------------|----------------|---|--|
| x_label_angle | 0 | SetXLabelAngle | X tick label text angle (and default for x_data_label_angle) |
| x_label_axis_offset | | CalcMargins | Label offset relative to plot area |
| x_label_bot_offset | | CalcMargins | Label offset relative to plot area |
| x_label_top_offset | | CalcMargins | Label offset relative to plot area |
| x_left_margin | | CalcMargins | Calculated plot area margin - left side |
| x_right_margin | | CalcMargins | Calculated plot area margin - right side |
| x_tick_anchor | | SetXTickAnchor | X tick anchor point (Added in PHPlot-5.4.0) |
| x_tick_cross | 3 | SetXTickCrossing | Length of X tick marks (inside plot area) |
| x_tick_inc | | CalcPlotAreaWorld | Effective step between X tick marks. This is equal to x_tick_inc_u if SetXTickIncrement was used, else a calculated value. |
| x_tick_inc_u | " | SetXTickIncrement | Step between X tick marks (see also x_tick_inc) (Added in PHPlot-6.0.0) |
| x_tick_label_pos | | SetXTickLabelPos | Position of X tick labels. (Default was 'plotdown', but is now applied at graph drawing time.) |
| x_tick_length | 5 | SetXTickLength | Length of X tick marks (outside plot area) |
| x_tick_pos | 'plotdown' | SetXTickPos | Position of X tick marks |
| x_title_bot_offset | | CalcMargins | Title offset relative to plot area |
| x_title_color | | SetXTitleColor | Color (R,G,B,A) for X title (Added in PHPlot-5.2.0) |
| x_title_pos | 'none' | SetXTitle | X Axis title position |
| x_title_top_offset | | CalcMargins | Title offset relative to plot area |
| x_title_txt | " | SetXTitle | X Axis title text |
| xscale | | CalcTranslation | X scale factor for converting World to Device coordinates |
| xscale_type | 'linear' | SetXScaleType | Linear or log scale on X |
| y_axis_position | | SetYAxisPosition | Position of Y axis (in world coordinates) |
| y_axis_x_pixels | | CalcTranslation | Device coordinate for the Y axis |
| y_bot_margin | | CalcMargins | Calculated plot area margin - bottom |
| y_data_label_angle | 0 | SetYDataLabelAngle | Y data label text angle (Added in PHPlot-5.1.0) |
| y_data_label_pos | | SetYDataLabelPos ,
CheckLabels | Position of Y labels above bars |

| Variable Name: | Default Value: | Reference Function: | Description: |
|----------------------|----------------|---|--|
| y_label_angle | 0 | SetYLabelAngle | Y tick label text angle |
| y_label_axis_offset | | CalcMargins | Label offset relative to plot area |
| y_label_left_offset | | CalcMargins | Label offset relative to plot area |
| y_label_right_offset | | CalcMargins | Label offset relative to plot area |
| y_tick_anchor | | SetYTickAnchor | Y tick anchor point (Added in PHPLOT-5.4.0) |
| y_tick_cross | 3 | SetYTickCrossing | Length of Y tick marks (inside plot area) |
| y_tick_inc | | CalcPlotAreaWorld | Effective step between Y tick marks. This is equal to y_tick_inc_u if SetYTickIncrement was used, else a calculated value. |
| y_tick_inc_u | " | SetYTickIncrement | Step between Y tick marks (see also y_tick_inc) (Added in PHPLOT-6.0.0) |
| y_tick_label_pos | | SetYTickLabelPos ,
CheckLabels | Position of Y tick labels |
| y_tick_length | 5 | SetYTickLength | Length of Y tick marks (outside plot area) |
| y_tick_pos | 'plotleft' | SetYTickPos | Position of Y tick marks |
| y_title_color | | SetYTitleColor | Color (R,G,B,A) for Y title (Added in PHPLOT-5.2.0) |
| y_title_left_offset | | CalcMargins | Title offset relative to plot area |
| y_title_pos | 'none' | SetYTitle | Y Axis title position |
| y_title_right_offset | | CalcMargins | Title offset relative to plot area |
| y_title_txt | " | SetYTitle | Y Axis title text |
| y_top_margin | | CalcMargins | Calculated plot area margin - top |
| yscale | | CalcTranslation | Y scale factor for converting World to Device coordinates |
| yscale_type | 'linear' | SetYScaleType | Linear or log scale on Y |

10.2. Member Variable Notes

This section contains details on some of the PHPlot class member variables listed in the previous section. Remember that all PHPlot class member variables are meant for internal use only.

10.2.1. `datatypes[]`

The `datatypes[]` array contains information about the available data types. See [Section 3.3, “PHPlot Data Types”](#) for more information about data types. It is used by [SetDataType](#) to validate the supplied data type, and by [DecodeDataType](#) to set the flags that describe the datatype.

The goal is to keep the names and details about the data types in this array only, and minimize other uses of the actual data type names. However, each plot type drawing function (for example [DrawLines](#)) also 'knows' about the data types it supports, and specifies the data type names when calling [CheckDataType](#).

This array was added in PHPlot-6.1.0. It is a protected static member variable in the PHPlot class, so it must be accessed as `self::$datatypes` from inside the class (or a derived class), and not through an instance of the class. Is not accessible from outside the class or derived classes.

The array keys are the data types (for example: 'text-data'). The values are arrays which contain information about the data type. The second-level array keys correspond to the 'datatype' flag variables, without the 'datatype_' prefix. A key will be present, with the value `TRUE`, if the flag should be set for that data type. The key will be absent if the flag should not be set. For example: for data type `text-data`, the array contains one value: 'implied' => `TRUE`. This means that for data type `text-data`, the `datatype_implied` flag should be `TRUE` (indicating that this data type has implied independent variable values), and all other flags should be `FALSE`. In addition to `implied`, the other possible keys are `pie_single`, `errorBars`, `swapped_xy`, and `yz`.

10.2.2. `fonts[]`

The `fonts[]` array contains information about the fonts to use for text on the plot. The array keys are the element names (such as `title` or `legend`) as used in [SetFont](#), [SetFontGD](#), or [SetFontTTF](#). The array values are arrays which contain information about the font to use for that element. The keys and values of the second-level arrays are:

| Key | Value for TTF | Value for GD Font |
|---------------------------|---|--------------------------|
| <code>ttf</code> | True for a TrueType font | False for a GD font |
| <code>font</code> | Pathname of the font file | Font number: 1 through 5 |
| <code>size</code> | Font point size | Not used |
| <code>height</code> | Height in pixels of an upper-case "E" in the font | Font height in pixels |
| <code>width</code> | Width in pixels of an upper-case "E" in the font | Font width in pixels |
| <code>spacing</code> | Font's built-in inter-line spacing | Not used |
| <code>line_spacing</code> | User-requested inter-line spacing factor. | Same as for TTF |

For TrueType fonts, the height and width can vary by character. The fonts array stores a height and width value for the font, but these are only used for sizing non-text plot elements (such as the legend color boxes). When PHPlot needs to know the drawn size of a string that will use TTF, it calculates the exact size of that specific string when drawn with the designated font.

GD fonts have fixed character width and height, so the values stored in the fonts array can be used to calculate text string sizes.

The `spacing` key stores the TrueType font's built-in inter-line spacing. Although TrueType fonts have this information internally, PHP cannot access it, so PHPlot calculates it by taking the height of the string "E\nE" and subtracting twice the height of the letter E.

The `line_spacing` key stores the user-specified line spacing adjustment for a text element, if any, from [SetFont](#) or one of the two related functions. It will be NULL if the spacing was not set for this element, meaning use the default line spacing. See [SetLineSpacing](#) for more information on how this is used.

Here is an example of part of a fonts array, for the title element:

```
$plot->fonts['title'] = array(
    'ttf' => FALSE,           // This element uses a GD font
    'font' => 2,              // Use GD font 2
    'height' => 13,          // Provided by GD
    'width' => 6,            // Provided by GD
    'line_spacing' => NULL,   // Use default line spacing
)
```

10.2.3. label_format[]

The `label_format[]` array contains information about how text labels should be formatted. This array has 5 entries, with keys 'x', 'y', 'xd', 'yd', and 'p'. The 'x' and 'y' entries are for tick labels, and the 'xd' and 'yd' entries are for data labels. (Note that PHPlot defaults data label formatting to match tick label formatting, but this is handled in [CheckLabels](#), with the tick label format information copied to the data label format information if necessary.) The 'p' entry is for pie chart labels, and will only exist for pie charts. (The 'p' entry was added in PHPlot-5.6.0.)

The value of each entry in `label_format` is an array containing formatting information. The arrays are empty by default, meaning there is no special formatting. If formatting has been enabled, for example with [SetXLabelType](#), the arrays can contain the following keys and values:

| Key | Used with type | Value |
|-----------------|----------------|--|
| type | | Formatting type: data, time, printf, or custom. |
| precision | data | The number of decimal positions to produce. |
| prefix | data | A prefix string to append to the label (for example, a currency sign). |
| suffix | data | A suffix string to append to the label (for example, a currency sign or percent sign). This replaces <code>data_units_text</code> (which still works too). |
| time_format | time | The date/time format string for the PHP <code>strftime()</code> function. |
| printf_format | printf | The format string for the PHP <code>printf()</code> function. |
| custom_callback | custom | The function (or array with object and method name) to call to format the label. |
| custom_arg | custom | An additional argument to pass to the <code>custom_callback</code> function. |

10.2.4. legend_pos[]

The `legend_pos[]` array contains information about positioning of the legend. This is set by [SetLegendPosition](#), and by the functions which use it ([SetLegendPixels](#) and [SetLegendWorld](#)). This was added in PHPlot-5.4.0, replacing scalar variables `legend_x_pos`, `legend_y_pos`, and `legend_xy_world`.

The array keys correspond to the arguments to [SetLegendPosition](#) and are shown in the following table.

| Keys | Value |
|--------------------|--|
| x, y | Relative coordinates of a point on the legend box |
| mode | One of: image, plot, title, or world |
| x_base, y_base | Relative coordinates of a point on the image, plot, or title, or world coordinates |
| x_offset, y_offset | Pixel offset to be applied last |

10.2.5. plots[]

The `plots[]` array contains information about known plot types. It is used by [FindDataLimits](#), [DrawGraph](#), and other class functions to prepare for and draw the main portion of the plot. The goal is to contain the information about each available plot type in a single place - this array. The actual names of the plot types (for example 'bars' or 'linepoints') appear only in this array. To simplify somewhat, adding a new plot type to PHPlot involves adding a new element to the `plots[]` array, and adding a new function to PHPlot which draws the 'insides' of the plot.

This array was added in PHPlot-5.3.0. It is a protected static member variable in the PHPlot class, so it must be accessed as `self::$plots` from inside the class (or a derived class), and not through an instance of the class. Is not accessible from outside the class or derived classes.

The array keys are the plot types (for example: 'bars', 'linepoints'). These must not include upper case letters. The values are arrays which contain information about the plot type. The keys and values of the second-level arrays are:

| Key | Value |
|-------------------|--|
| draw_method | Name of the PHPlot class method (function) to call to draw the 'insides' of the plot. This is the only required entry. |
| draw_arg | Optional argument array to pass to the draw_method function. |
| suppress_axes | Optional flag indicating that the X axis and Y axis should not be drawn. Default is FALSE. |
| abs_vals | Optional flag indicating that the plot type uses the absolute values of data. Default is FALSE. |
| sum_vals | Optional flag indicating that the plot type sums up the values in each row. Default is FALSE. |
| legend_alt_marker | Optional alternate marker mode for legends: box, shape, or line. |
| adjust_type | Optional control for adjusting the end of an automatically calculated plot range (see notes below). |

Only the `draw_method` entry is required. The named method is used to draw everything inside the plot area. (That is, everything except the plot titles, axis lines, tick marks and tick labels, grid lines, and legend.)

The `draw_arg` entry can be used to pass constant arguments to the `draw_method` method. If present, this must be an array, and each element of the array is passed to the drawing method as a separate argument. If this is not specified, the drawing method is called with no arguments. This is generally used to overload drawing methods, so they handle multiple similar plot types.

The `suppress_axes` flag indicates that X and Y axis lines should not be drawn (used with pie charts, for example). If omitted, FALSE is used, meaning the axis lines are drawn. (Before PHPlot-6.0.0 this was called `draw_axes`, with default TRUE, and FALSE for pie charts.)

The two special data processing flags `abs_vals` and `sum_vals` are used by [FindDataLimits](#) to indicate how to compute the minimum and maximum data values. Plot types that ignore sign and take absolute values of the data set `abs_vals` to `TRUE`. Plot types that sum up the data values in each row set `sum_vals` to `TRUE`. The default if omitted for both flags is `FALSE`, meaning the plot type uses the values as specified in the data array. If both `abs_vals` and `sum_vals` are `TRUE`, this means the plot type sums up the absolute values from the data array. (The `stackedarea` plot type does this.)

The optional `legend_alt_marker` entry indicates the use of an alternate maker shape in legends. Use [SetLegendUseShapes](#) to select either the primary mode or the alternate mode for legend shapes. The primary mode is a solid filled color box. The alternate mode varies with the plot type, according the the `legend_alt_marker` entry. Use 'box' for rectangular color boxes. This is the default if the `legend_alt_marker` key is omitted from the array. Effectively, this means there is no alternate marker mode for these plot types, because color boxes are the primary mode. Use 'shape' for point shape markers, which applies to points plots and similar types which use point shapes. Use 'line' for short line segments, which applies to line plots and similar types.

The optional `adjust_type` entry controls adjustments made to the end of an automatically calculated plot range. See [TuneXAutoRange](#) and [TuneYAutoRange](#) for more information. This is used to indicate when a plot type needs additional space, perhaps for labels, between the data extrema and the edge of the plot area. If omitted, the default value 0 is used. A value of 0 means apply the adjustment for the dependent variable only. A value of 1 means apply the adjustment for both X and Y, and a value of 2 means do not apply the adjustment to either X or Y.

10.2.6. `rangectl[]`

The `rangectl[]` array contains parameters which are used to control the automatic calculation of the plot area range.

The array contains 2 arrays, indexed as 'x' and 'y' for X and Y axis parameters respectively. The keys and values of the second-level arrays are:

| Key | Default | Description |
|----------------------------|--|---|
| <code>zero_magnet</code> | 0.857142 (Note this is 6/7) | Strength of the <i>zero magnet</i> |
| <code>adjust_mode</code> | T | End adjustment mode: R, T, or I |
| <code>adjust_amount</code> | (Dynamic;
GetRangeEndAdjust) | see Amount of end adjustment, as a fraction of the plot range |

Values in this array are set with [TuneXAutoRange](#) and [TuneYAutoRange](#). For more information see [Section 4.6.4, “Automatic Range Parameters”](#). The values are used by [CalcPlotRange](#).

10.2.7. `tickctl[]`

The `tickctl[]` array contains parameters which are used to control the automatic calculation of tick intervals.

The array contains 2 arrays, indexed as 'x' and 'y' for X and Y axis parameters respectively. The keys and values of the second-level arrays are:

| Key | Default | Description |
|-------------------------------|-------------------|---|
| <code>min_ticks</code> | 8 | Minimum number of tick intervals |
| <code>tick_mode</code> | NULL (calculated) | Tick increment calculation mode: 'decimal', 'binary', or 'date' |
| <code>tick_inc_integer</code> | FALSE | If TRUE, force the tick increment to be a whole number |

Values in this array are set with [TuneXAutoTicks](#) and [TuneYAutoTicks](#). For more information see [Section 4.6.8, “Automatic Tick Increment Parameters”](#). The values are used by [CalcStep](#).

10.3. PHPlot Class Constants

This section provides information about constants defined in the PHPlot class. As these are PHP constants, they are accessed without a leading \$ and cannot be expanded inside string values.

PHPlot::version

The `version` constant contains the PHPlot code version as a string, for example "5.4.0". (This was added in PHPlot-5.4.0.)

PHPlot::version_id

The `version_id` constant contains the PHPlot code version as an integer, using the conventional formula $10000 * \text{major_version} + 100 * \text{minor_version} + \text{patch_version}$. This was added in PHPlot-6.0.0 (with value 60000) to make it possible for the test suite to check for a minimum version.

Appendix A. Change Log

This is the summary change log for the PHPlot Reference Manual. (For a more detailed list of changes, see the ChangeLog file in the manual's Subversion repository. For changes to PHPlot itself, see the ChangeLog file inside the PHPlot distribution.)

2013-05-11

Released updated version of the manual corresponding to PHPlot-6.1.0. This documents the new `boxes` plot type for Box Plots, and the new `data-data-yx-error` data type for horizontal error plots.

2013-04-03

Released updated version of the manual corresponding to PHPlot-6.0.0. This is a summary of the changes:

- New [Section 4.10, “Image Maps for Plot Data”](#) on creating image maps for PHPlot images. This was previously an experimental feature documented in a text file `Imagemaps.txt` included in previous PHPlot releases. New examples were added.
- New [Section 4.6, “Plot Range and Tick Increment Calculations”](#) describes the new PHPlot-6.0.0 automatic range and tick increment calculations in detail.
- Documented new PHPlot functions (methods) in the Function Reference: [SetDrawDataBorders](#), [SetDrawPieBorders](#), [SetDrawYDataLabelLines](#), [SetLegendBgColor](#), [SetLegendColorboxBorders](#), [SetLegendTextColor](#), [SetPieBorderColor](#), [SetPieDirection](#), [SetPieStartAngle](#), [TuneXAutoRange](#), [TuneXAutoTicks](#), [TuneYAutoRange](#), and [TuneYAutoTicks](#).
- Added small plot images to the table of plot types in [Section 3.4, “PHPlot Plot Types”](#).
- Documented all changes to internal functions and class variables in the Developers Guide section.

2012-04-06

Released updated version of the manual corresponding to PHPlot-5.8.0. [Section 4.2, “PHPlot Object Serialization”](#) and [Section 4.9, “Streaming Plots”](#) under [Chapter 4, PHPlot Advanced Topics](#) were added, documenting new features. The section on label formatting was broken apart into a separate sub-section for each formatting type, and now includes documentation for the new arguments to custom formatting callback functions.

2012-02-25

Released updated version of the manual to correspond to PHPlot-5.7.0. This includes documentation for new function `DrawMessage()` (with example), and new label color controls `SetDataLabelColor()`, `SetDataValueLabelColor()`, `SetPieLabelColor()`, and `SetTickLabelColor()`. The table in Plot Element Colors has been expanded to include default colors.

2012-01-02

Released updated version of the manual to correspond to PHPlot-5.6.0. This includes new material and examples for pie chart label types and formats.

2011-07-30

Released updated version of the manual to correspond to PHPlot-5.5.0.

2011-06-09

Added a new chapter at the end of Part III, Developer's Guide to PHPlot with a list of PHPlot class constants. (Since there is only one constant, this is a very short chapter.)

2011-05-27

Released updated version of the manual to correspond to PHPlot-5.4.0.

2011-01-15

Released updated version of the manual to correspond to PHPlot-5.3.1.

2011-01-11

Added a new section in the Advanced chapter on placing multiple plots on an image, and added a new example of overlay plots.

2011-01-05

Added a short new section in the Advanced chapter showing how to extend the PHPlot class to customize default settings.

2010-12-26

New sub-section in Concepts chapter, Colors section, showing which function is used to set the color for each plot element.

2010-12-04

Released updated version of the manual to correspond to PHPlot-5.3.0.

2010-12-03

Document 2 new functions to control drawing of the axis lines.

2010-11-18

Restructuring. Too much advanced material was ending up in the basic programming chapter "Concepts". There is now a new chapter "Advanced", which includes the material on Callbacks (demoted from chapter to section), plus two sections previously in "Concepts": custom data color callback, and truecolor images. Also moved the Functions by Category chapter after Examples, not before.

Added new section "Tuning Parameters" in the Advanced chapter, to provide more information about class variables that can be set to adjust plot appearance.

2010-11-16

Documented 3 new plot types - OHLC financial plots, with examples.

2010-10-03

Released updated version of the manual to correspond to PHPlot-5.2.0.

2010-09-30

Changes for new color processing. Mostly internal functions and methods, but also two new public methods were added for controlling title colors.

2010-09-27

Document new behavior of stackedbar plots with negative values.

2010-09-25

Changes for new X and Y axis position defaults.

2010-09-13

Documentation was added and changes made for horizontal plot types and their new data types. (This was previously an experimental feature, documented in a text file included in with the PHPlot release.) Three new examples were added, showing horizontal plot types.

A terminology change was necessary due to the introduction of horizontal plots and dual use of Y data labels, which are now symmetrical with X data labels. Previously, *data labels* referred to labels from the data array which were displayed along the X axis or top edge, and *Y data labels* referred to the Y bar value labels displayed within the plot area. The manual now distinguishes these by type, not axis. *Axis data labels* are labels from the data array which are displayed along the independent variable axis, and *data value labels* show the value of a data point

using the dependent variable. The general term *data labels* is used to refer to both types of labels. (For example, `SetXDataLabelAngle` applies to data labels - both axis data labels and data value labels.)

2010-09-08

Changes were made throughout the manual to support production of a PDF version. The changes should have only a small impact on the HTML version.

2010-08-30

Released updated version of the manual to correspond to PHPlot-5.1.3.

2010-08-27

Rewrote and updated sections related to TrueType font handling. Starting after PHPlot-5.1.2 this works differently and hopefully better.

2010-08-19

Removed the Extra Data Processing section in the Concepts chapter, and removed the `phpplot_data.php` file from the installation steps. This file has been removed from the release. (Reference bug report 3048267.)

2010-07-29

Document the new data color customization callback with a new section in the Concepts chapter and two new examples.

2010-06-28

Released updated version of the manual to correspond to PHPlot-5.1.2.

2010-06-13

New section added to PHPlot Concepts chapter on using truecolor images. The reference and developer information were also updated, and a new example was added.

2010-05-30

Documented changes to image border and plot border functions.

2010-04-18

Added a new example to the examples chapter with a complete mini-application containing a web form and form handling script.

2010-04-03

Released updated version of the manual to correspond to PHPlot-5.1.1.

2010-03-25

Document new Y Data Labels for stacked bar charts.

Document new plot type 'stackedarea'.

2009-12-24

Released updated version of the manual to correspond to PHPlot-5.1.0.

2009-12-14

Document 4 new functions and changes to existing functions related to new controls on data labels versus tick labels.

Removed function list from Getting Started chapter, because it was out of date and duplicated material in another chapter.

2009-12-10

Added sections to the Concepts chapter about using TrueType fonts and special characters, because it didn't seem to have been documented anywhere else.

2009-11-18

Added a new section to the Callbacks chapter about using a callback for annotating a plot. This goes with a new example added to the Examples chapter.

2009-11-06

Added a new chapter to Part III Developer's Guide documenting the internal member class variables. The chapter on Callbacks has been moved from Part III up into Part I.

2009-10-12

Documented `SetImageBorderType('none')` and `Set[XY]LabelType("")`.

2009-07-21

Updated `SetNumberFormat` to document a new hook variable to override locale, and fixed the example under `SetXLabelType` on rendering a Euro symbol.

2009-06-14

Released updated version of the manual to correspond to PHPlot-5.0.7.

PHPlot license is now LGPL-2.1.

Add information to `SetRGBArray` about using large and custom color maps.

Updates to Developer's Guide and Reference sections to document new feature allowing partial margin specifications in `SetMarginsPixels` and `SetPlotAreaPixels`.

2009-01-21

Released updated version of the manual to correspond to PHPlot-5.0.6.

2008-09-21

Changes were made for the next PHPlot release, including new label formatting types and mixed GD/TTF text types.

2008-07-22

Reference sections were changed to add a History subsection, detailing behavior in previous releases. This information was previously in the Notes subsections, but is not usually relevant to users of the current release.

2008-01-12

Update copyright year to 2008.

Updates to Part III, Developer's Guide for changes in internal functions used for text handling and margin/scale processing. Updated figure showing the plot layout.

Added new chapter to Developer's Guide on the callbacks feature, and added documentation of the 3 public functions used with callbacks to the Function Reference. The text is based on the `Callbacks` file which was included with PHPlot-5.0.4 (and will be removed in the next release). Although this is now documented in the manual, the callbacks feature is still considered experimental.

2007-11-22

Added new section to Concepts chapter on error handling.

2007-10-19

Released updated version of the manual to correspond to PHPlot-5.0.4, which should be released in the next few days.

Added documentation for new function `SetLegendStyle`.

Removed use of reference assignment (`=&`) in all inline examples, external examples, and reference material when creating a PHPlot object. Added note to PHPlot constructor reference explaining why.

Added documentation for new function `SetNumberFormat`.

Added new Part III - PHPlot Developer's Guide. This includes two layout figures and a list of internal functions. This is mostly intended as reference material for maintainers of PHPlot, but may be of use to others as well. More text may be added to this part in the future.

Document the requirement that style arrays use zero-based sequential integer indexes only. This includes colors, point shapes/sizes, line widths, and line styles.

2006-12-01

Released updated version of the manual to correspond to PHPlot-5.0rc3. Documented new Y data labels for bar charts and line/point suppression. Add a note on how to get borderless, unshaded bars (needed due to a recent bug fix).

Updates were applied to the installation section to match the README included with 5.0rc3. Minimum PHP level corrected to 4.3.0, and noted that PHP 5 works, as this has now been tested. Deleted note about included examples and documentation; these have been removed from the release.

Three examples which use random data were changed to use a fixed seed, so the results are repeatable.

A new example was added, showing a bar chart with data labels.

2006-11-11

Released manual dated 2006-11-11 to sourceforge.net. This is the first release of the manual on SourceForge. It corresponds to PHPlot-5.0rc2 with several patches applied.

2006-09-24

Conversion of manual from DocBook-SGML to DocBook-XML. Reorganized, so the reference section is now alphabetical by function name, with a new chapter for category grouping of functions.

2005-02-27

Limited release of draft manual dated 2005-02-27.

2005-02-06

Limited release of draft manual dated 2005-02-06.